

# Aniket Pratap

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## EDUCATION

### University of California Irvine

*Bachelors of Computer Science*

*Masters of Computer Science*

Irvine, CA

*Expected Jun. 2024*

*Expected Jun. 2025*

## TECHNICAL SKILLS

**Languages:** Python, C/C++, HTML/CSS, JavaScript, SQL, R, Swift

**Frameworks:** React, Tailwind, Node.js, Flask, Django, Bootstrap

**Developer Tools:** Vim, Git, Docker, Xcode, VS Code, PyCharm, IntelliJ, Eclipse

**Libraries:** Axios, Pandas, NumPy, TensorFlow, PyTorch

## EXPERIENCE

### Natural Language Processing Researcher

*University of California Irvine*

Jun. 2023 - Present

*Irvine, CA*

- Utilized PyTorch and Python to fine-tune GPT2 resulting in 95% accuracy
- Tested fine-tuning process on Kaggle data using gpt2-simple and reduced training speeds by 10%
- Currently implementing machine learning and sentiment analysis to determine user intention

### Data Analyst Intern

*Cordis*

Jun. 2022 – Aug. 2022

*San Diego, CA*

- Automated a regional sales mapping using Python, Pandas, and Numpy—finishing 80% faster than manual input
- Saved \$10,000 by training 1000 business analysts on the usage of Oracle Analytics
- Implemented 20 dynamic dashboards in Oracle Analytics Cloud by accessing the company's data warehouse

### Coding Instructor

*Code Ninjas*

Jan. 2019 – Mar. 2020

*San Diego, CA*

- Curated personalized JavaScript projects for 30 students—increasing customer attendance by 15%
- Created a Python curriculum to command drones and taught Roblox coding and game development
- Onboarded 200+ students by hosting a coding course at the University of California San Diego

### Web Developer Intern

*Solana Center*

Aug. 2019 – Dec. 2019

*San Diego, CA*

- Implemented pages using Bootstrap and Django and refactored company code base by 60%
- Utilized SCRUM methodology to implement client requests and delivered website three weeks early
- Improved customer carbon offset calculations by 20% based on rainwater, composting, and zip code data

## PROJECTS

### Shell | *C, Linked List, Forks, Pipes*

May 2023

- Read user input and implemented directory changes and file redirection
- Created an unlimited piping system that efficiently used constant space—improving piping time by 90%
- Stored background processes in a linked list and used signal handlers to remove zombie processes dynamically

### Pokemon Search Engine | *JavaScript, Axios, APIS, Node.js, CSS, HTML*

Jul. 2022

- Developed a front-end website using JavaScript serving a REST API with HTML and CSS
- Implemented Node.js and Axios to retrieve data about Pokemon moves, types, and statistics
- Used asynchronous functions to improve data request times by 50%

### Huffman Data Compression | *C, Stack, Bit Vector, Tree Traversals, Encryption, Priority Queue*

Jul. 2022

- Performed lossless compression to visualize the amount of data saved—around 60% of original size
- Developed a priority queue to create a tree based on character entropy, which improved retrieval by 50%
- Dumped tree using a post-order traversal and used a stack and bit vector to rebuild message

## AWARDS

### Sustainability Hackathon Semi-Finalist

*University of California Irvine*

May 2023

*Irvine, CA*

- Collaborated with a team to pitch and demo our product—won \$1000