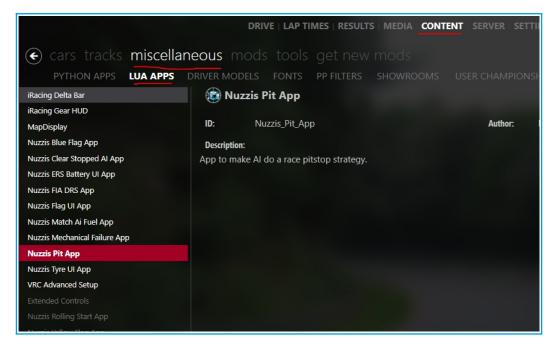
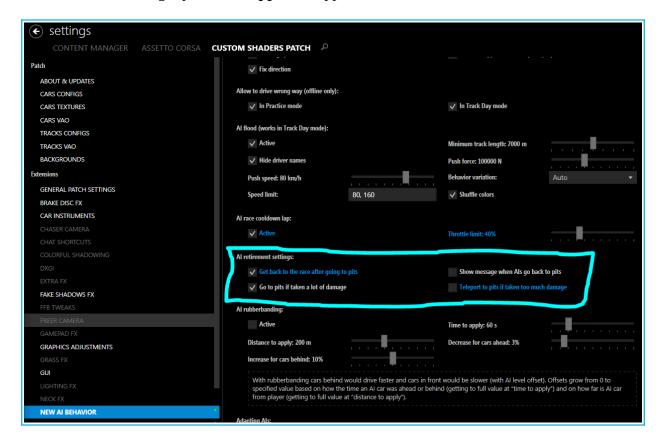
# **Nuzzi Apps Readme**

#### How to install

1) Drag and drop the zip folder into content manager add the app will auto install. To check the app has installed correctly, you should see all your LUA apps here:



2) I recommend the following AI Retirement settings in; CSP -> New AI Behaviour like I have below and instead using my **Clear Stopped AI** app:



3) Finally, each time you are using a new track you will need to "enable track physics" for my apps to work. Each of my apps will have the button located in the UI:



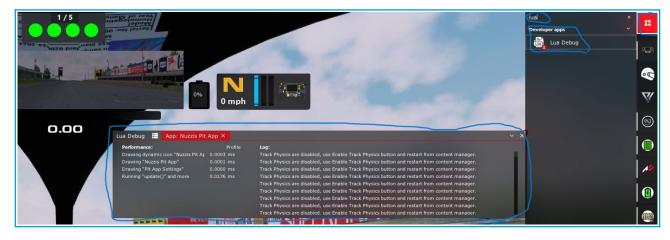
Press it then restart the session from Content Manager and the app will be up and running! (I have left a button to disable track physics with each app. Track Physics needs to be disabled to play online again without being kicked from servers!)

#### **Custom Shaders Patch**

I recommend using the highest free Custom Shaders Patch version available (**Currently CSP 0.2.7 at time of writing).** These are usually much more stable than preview versions and I test the apps using these.

### Lua Debug App

I recommend making use of the Lua Debug app that comes with CSP if you are having any issues. It can be enabled at Content Manager  $\rightarrow$  Settings  $\rightarrow$  Custom Shaders Patch  $\rightarrow$  GUI  $\rightarrow$  Developer Apps  $\rightarrow$  Lua Debugging Tool. This app will show all of the logging output and can point you in the right direction if something is not working with one of my apps. You can find it in a session like in the picture below:



## YouTube Channel

I have also posted a few tutorials and demonstration videos on YouTube at: <a href="https://www.youtube.com/@xXx">https://www.youtube.com/@xXx</a> nuzzi xXx

Once again, thank you for your support!