
EXPLAINABLE LEARNING WITH HIERARCHICAL ONLINE DETERMINISTIC ANNEALING

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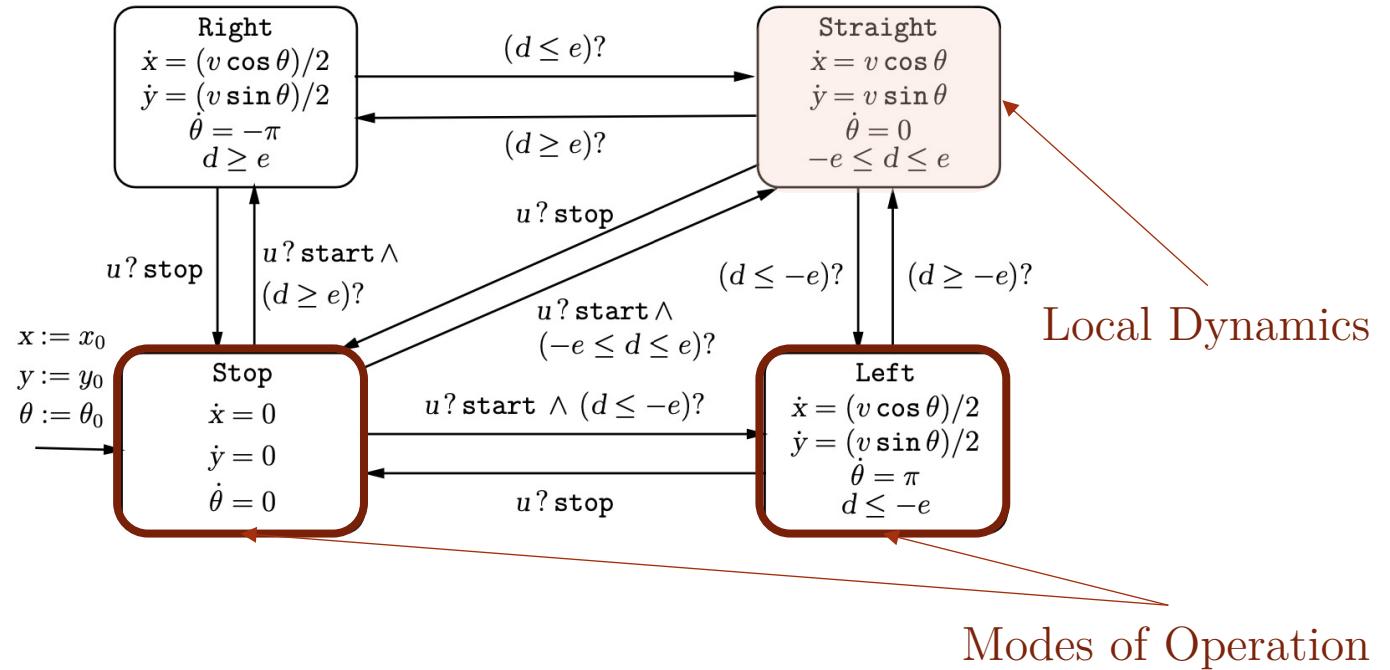
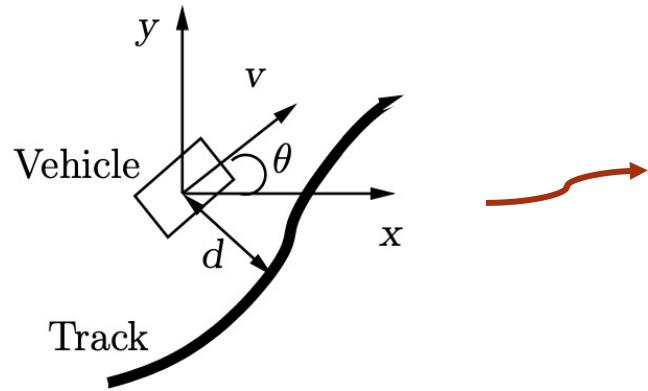
ECML PKDD 2023
Uncertainty meets Explainability

The Institute for
Systems
Research



Explainable Learning – The Control-Theoretic Perspective

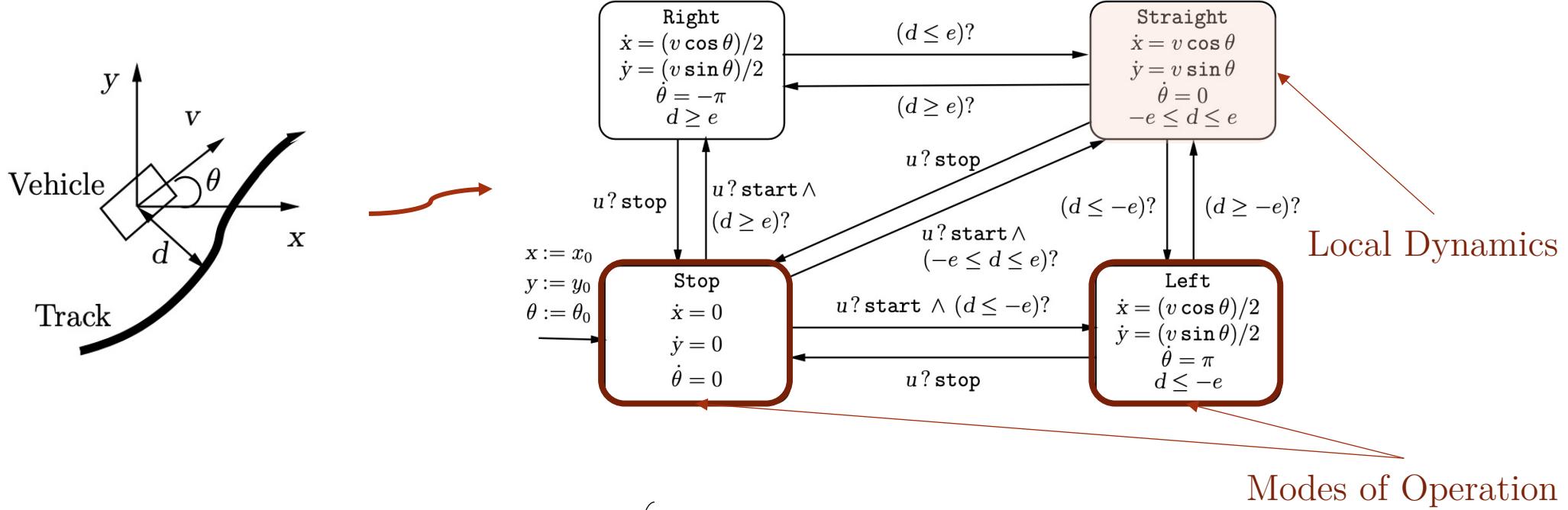
➤ Autonomous Vehicle Control





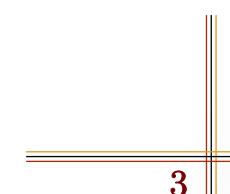
Explainable Learning – The Control-Theoretic Perspective

➤ Autonomous Vehicle Control



➤ Intelligent Autonomous Systems:

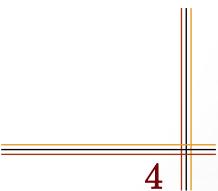
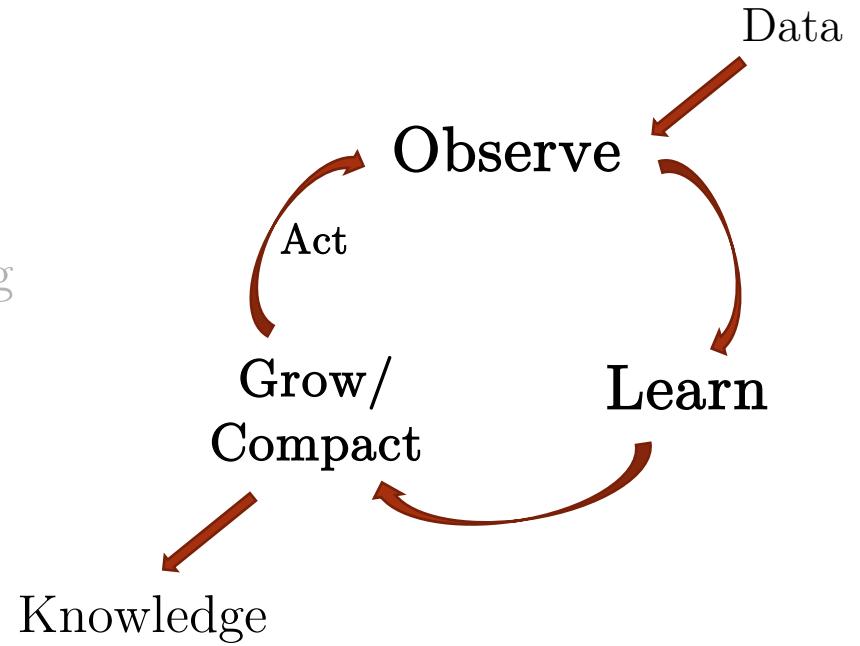
- How many modes?
- Local System Identification?
- Simultaneous, real-time learning?





Learning Properties in Cyber-Physical Systems

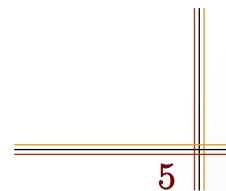
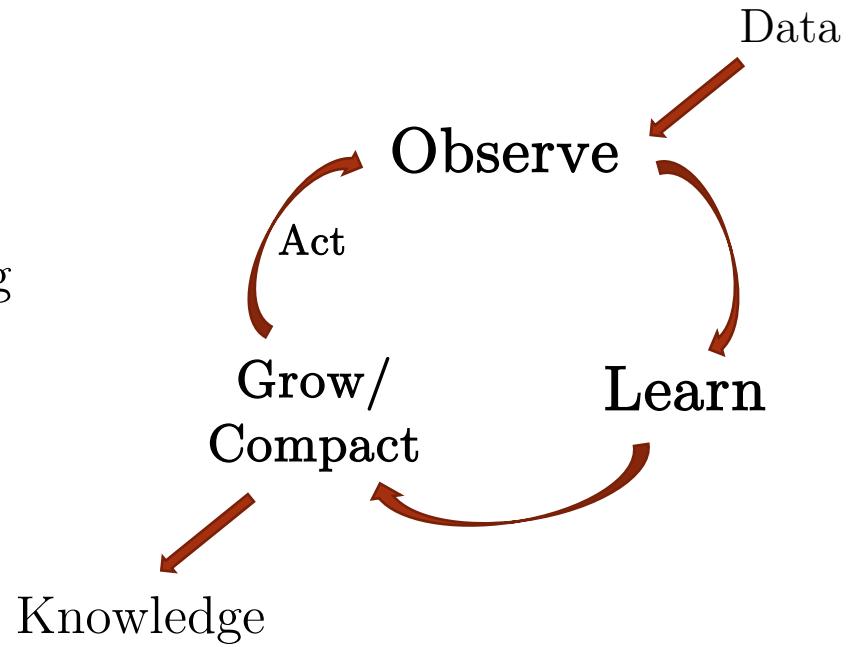
- Continuous/Dynamic/Adaptive Process
- Interpretation
 - Why and when doesn't it work?
 - Knowledge Representation and Reasoning
- Robustness
 - Model uncertainty, overfitting, etc.
 - Transfer to real system?
- Time and Memory Efficiency
 - Real-time?
 - Processing/Communication bandwidth
 - Hyperparameter-tuning
 - Performance-Complexity Trade-off
 - Hierarchical Learning?





Learning Properties in Cyber-Physical Systems

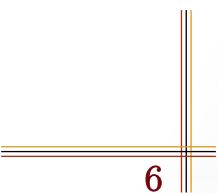
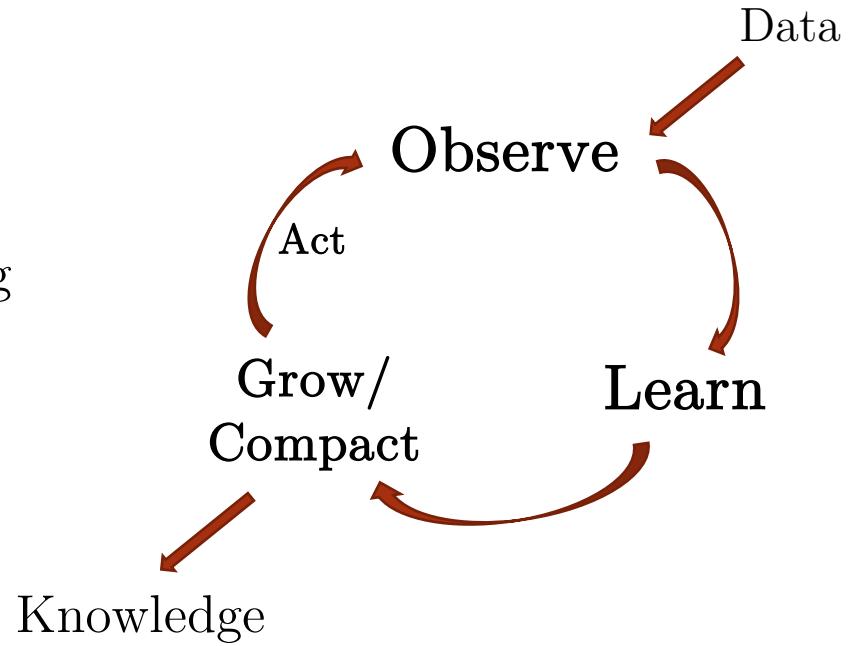
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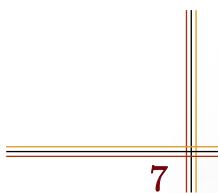
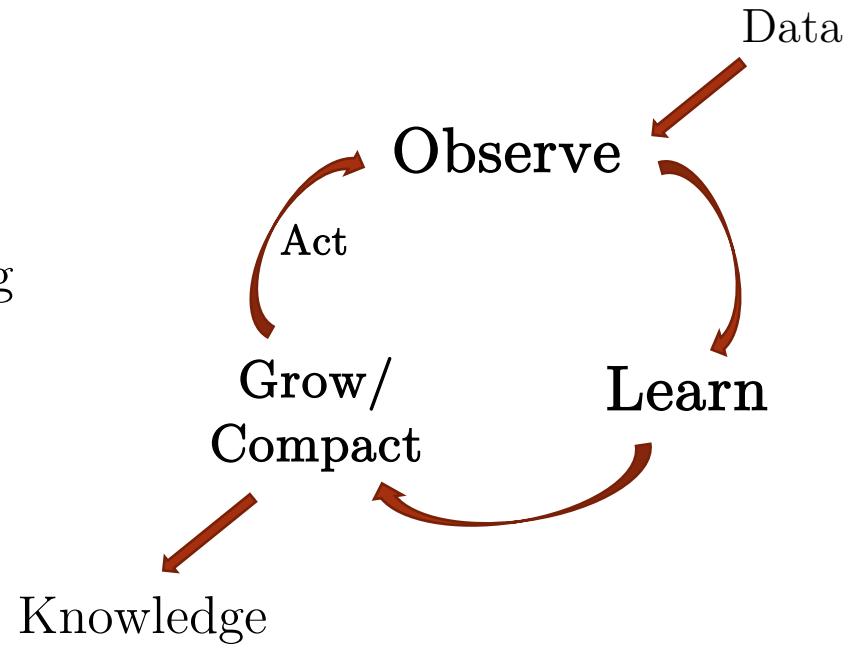
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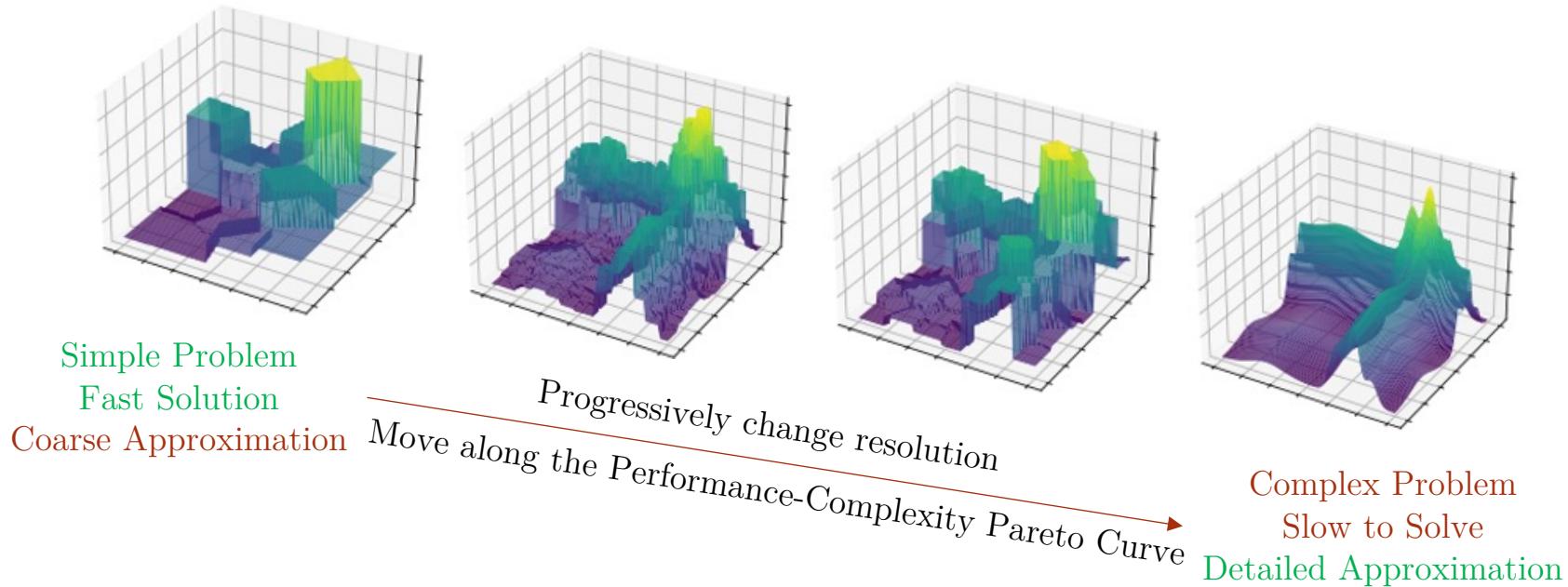
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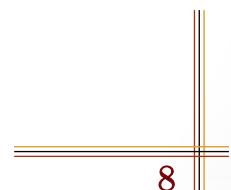


Towards Explainable Hierarchical Learning

- Goal: Hierarchically Approximate Optimal Solutions*



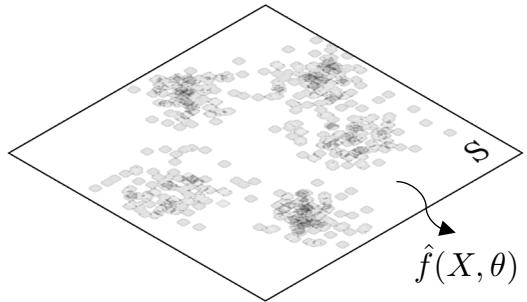
* function approximation, reinforcement learning, game policies, system identification, clustering/classification





Towards Explainable Hierarchical Learning (II)

- **Divide and Conquer:** Partition the space and use local models

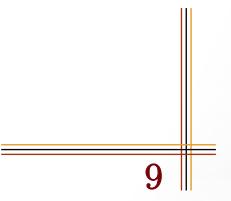


$$\min_{\theta} \mathbb{E} [d(f(X), \hat{f}(X, \theta))]$$

$$y = \hat{f}(x), \quad x \in S$$



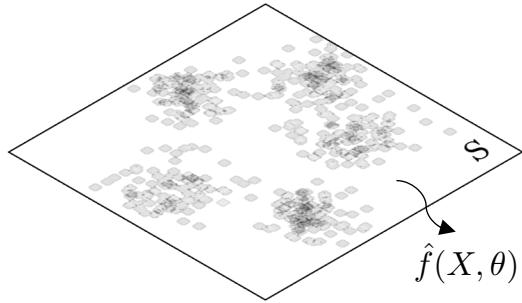
Highly Complex & Non-linear





Towards Explainable Hierarchical Learning (II)

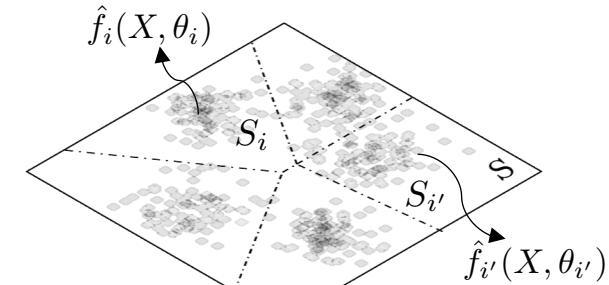
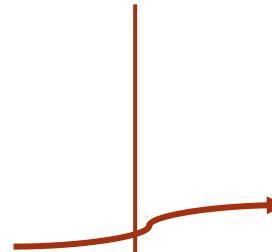
- **Divide and Conquer:** Partition the space and use local models



$$\min_{\theta} \mathbb{E} \left[d \left(f(X), \hat{f}(X, \theta) \right) \right]$$

$$y = \hat{f}(x), \quad x \in S$$

Highly Complex & Non-linear

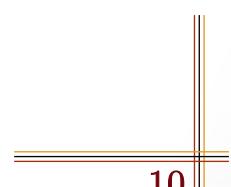


$$\min_{\{S_i, \theta_i\}} \mathbb{E} \left[\sum_i \mathbb{1}_{[X \in S_i]} d \left(f(X), \hat{f}_i(X, \theta_i) \right) \right]$$

Simpler local models

$$y = \begin{cases} \hat{f}_1(x), & x \in R_1 \\ \hat{f}_2(x), & x \in R_2 \\ \vdots \\ \hat{f}_n(x), & x \in R_n \end{cases}$$

Structure = Explainability

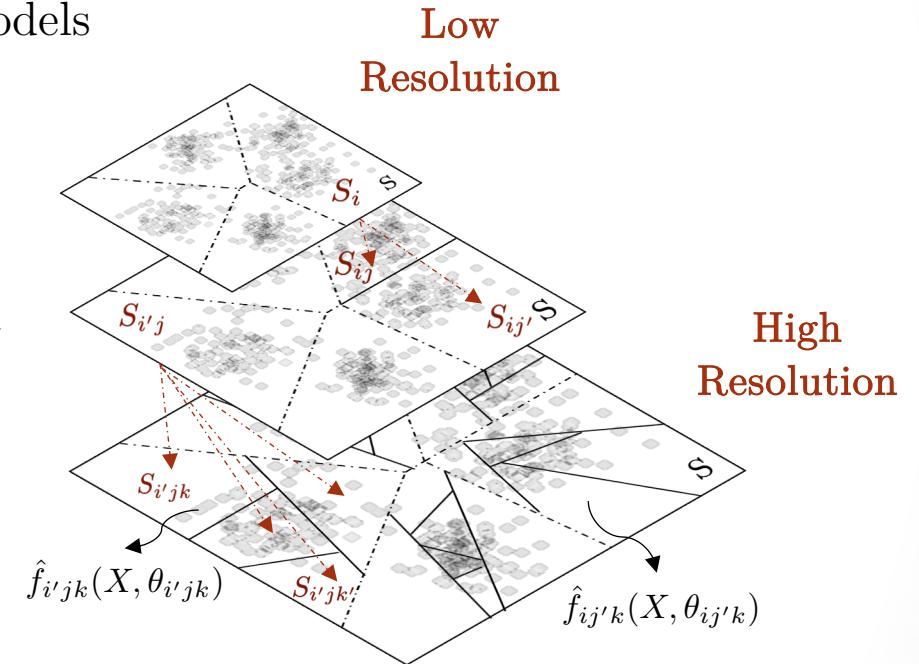
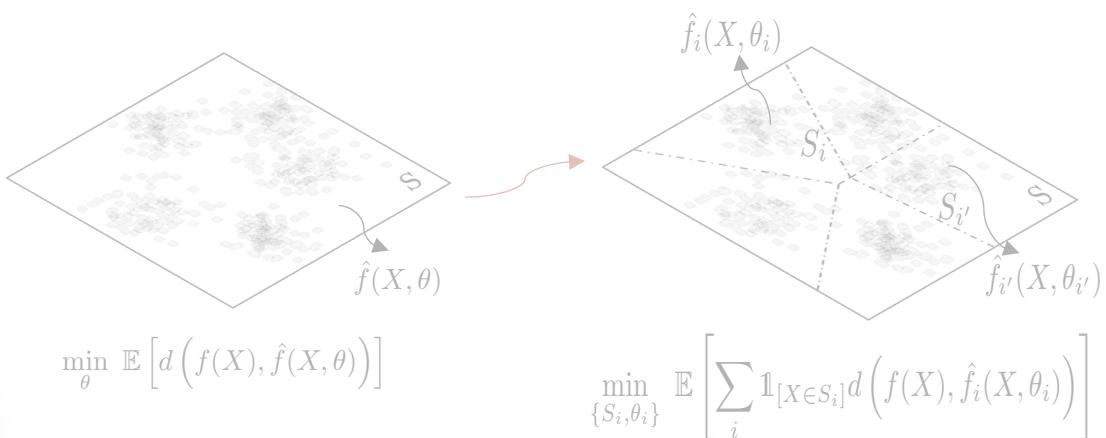




Towards Explainable Hierarchical Learning (II)

➤ Divide and Conquer

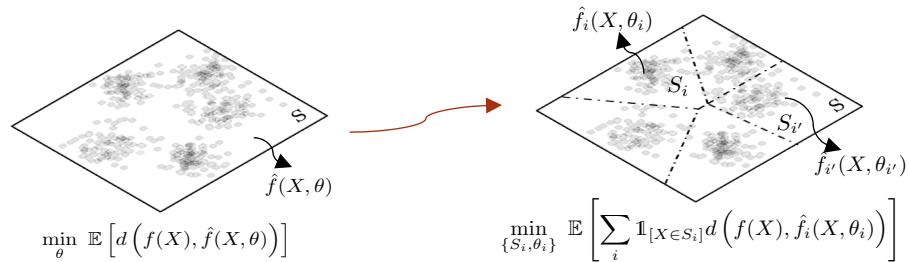
- Hierarchically Partition the space and use local models





Towards Explainable Hierarchical Learning (III)

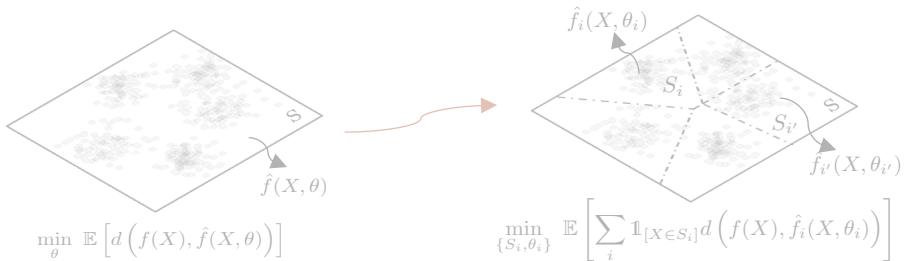
➤ Problems with Simultaneous Partitioning and Local Learning?



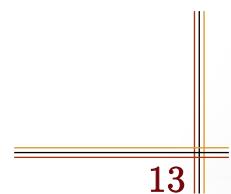


Towards Explainable Hierarchical Learning (III)

➤ Problems with Simultaneous Partitioning and Local Learning?



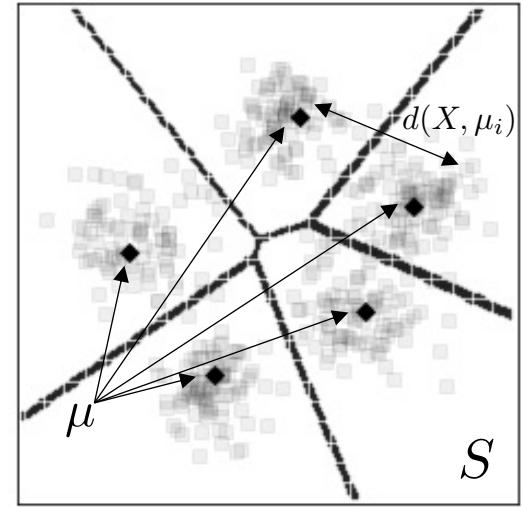
- Problems:
- How many regions?
 - Start with few and add as needed?
 - Optimal parameters?
 - Local minima? Gradients?
 - Robustness?
 - Simultaneously learn local models?
- Online Deterministic Annealing





Online Deterministic Annealing

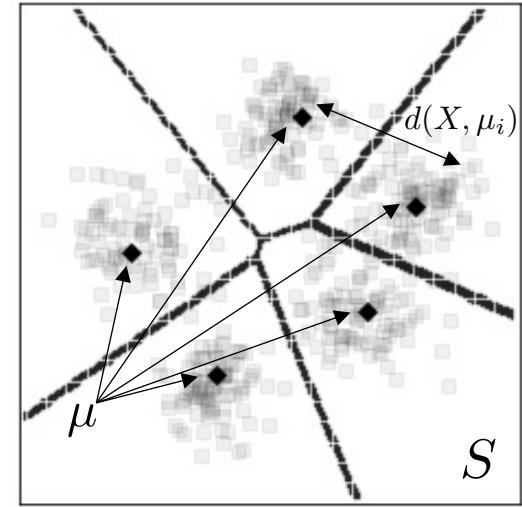
- *Observations:* $X^N := \{x_i\}_{i=1}^N, x_i \in S$ realizations of a r.v. $X \in S$
- *Codevectors:* $\mu = \{\mu_i\}_{i=1}^M, \mu_i \in S$ domain of a r.v. $Q \in S$
defined by: $p(\mu_i|x) = \mathbb{P}[Q = \mu_i | X = x]$
- *Dissimilarity:* $d : S \times S \rightarrow [0, \infty)$





Online Deterministic Annealing

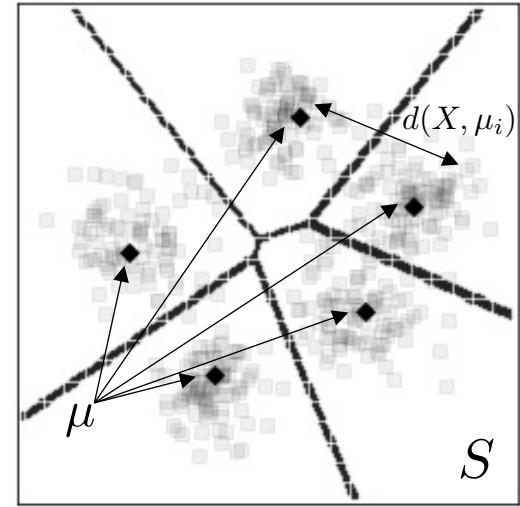
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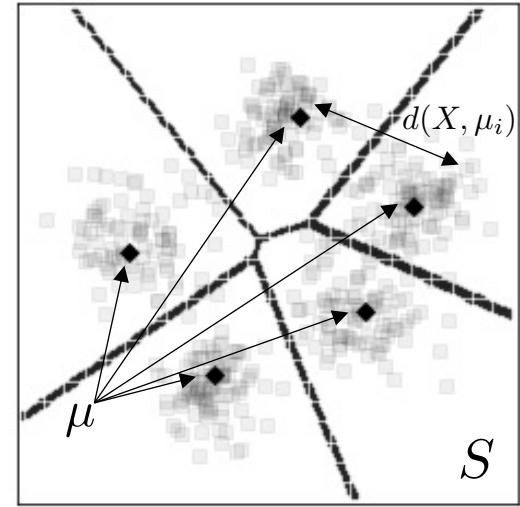


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Clustering?

$$\min_{\mu} D(X, Q) := \mathbb{E}[d(X, Q)] = \int p(x) \sum_i p(\mu_i|x) d(x, \mu_i) dx$$





Online Deterministic Annealing

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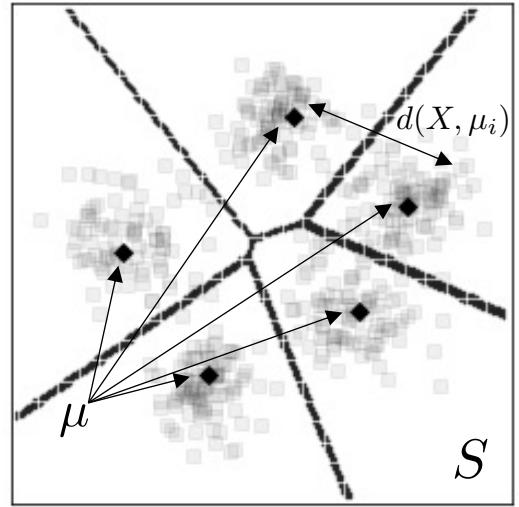
Clustering?

$$\min_{\mu} D(X, Q) := \mathbb{E}_\mu [d(X, Q)] = \int p(x) \sum_i p(\mu_i|x) d(x, \mu_i) dx$$

Online Deterministic Annealing

$$\min_{\mu} F_T := D - TH \quad \text{for decreasing values of } T.$$

where $\underbrace{H(X, Q)}_{\text{Entropy}} := \mathbb{E}[-\log P(X, Q)] = H(X) - \int p(x) \sum_i p(\mu_i|x) \log p(\mu_i|x) dx$



Adaptive
Robust
Progressive



Why Maximum Entropy?

➤ Jayne's Maximum Entropy Principle

- Most “Unbiased” estimator: each sub-problem induces “good” initial conditions for the next
- Duality (Legendre-type) and Regularization*:

$$\frac{1}{\beta} \log \mathbb{E}_{P_\mu} [e^{\beta Z}] = \inf_{P_\nu \in \mathcal{P}(\Omega)} \left\{ \mathbb{E}_{P_\nu} [Z] - \frac{1}{\beta} D_{KL}(P_\nu, P_\mu) \right\}, \beta < 0$$

(

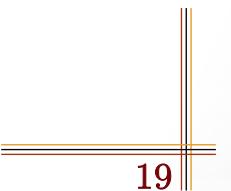
$$\min F_T \simeq \min \frac{1}{\beta} \log \mathbb{E} [e^{\beta D}], \beta = -\frac{1}{T}$$

→ Risk-Sensitivity (

$$\frac{1}{\beta} \log \mathbb{E} [e^{\beta J}] = \mathbb{E} [J] + \frac{\beta}{2} \text{Var} [J] + O(\beta^2)$$

- Robustness w.r.t. initial conditions, input perturbations.
- Bifurcation: Progressively grow set of models

*Mavridis et al., Risk Sensitivity and Entropy Regularization in Prototype-based Learning, IEEE MED 2022.

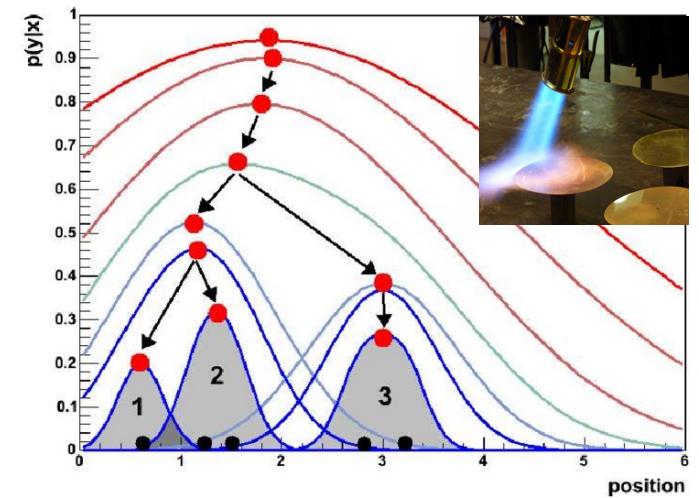


Online Deterministic Annealing

Online Deterministic Annealing

Solve: $\min_{\mu} F_T := D - TH$ for decreasing values of T.

$$\begin{cases} D(X, Q) : \text{Distortion} \\ H(X, Q) : \text{Entropy} \end{cases}$$

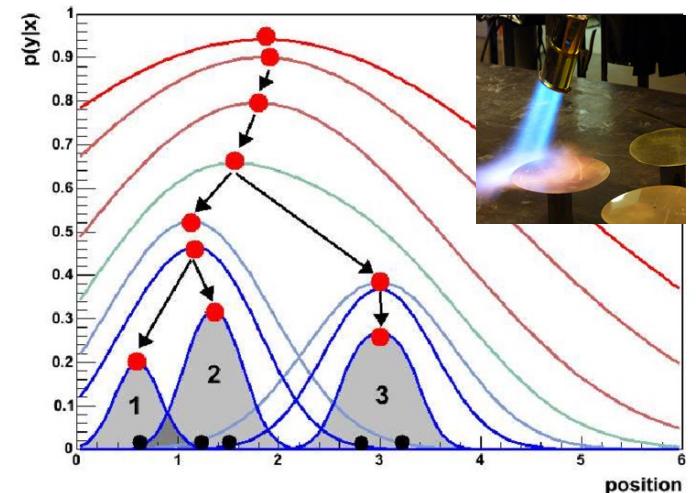


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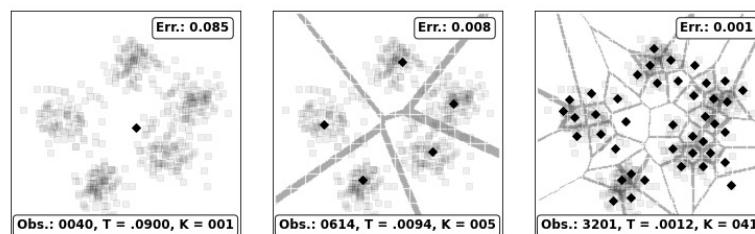
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$$\begin{cases} D(X, Q) : \text{Distortion} \\ H(X, Q) : \text{Entropy} \end{cases}$$



- Lagrange (Temperature) Coefficient T
 - Controls Performance/Complexity Tradeoff
 - Simulates Annealing Optimization (Temperature)
 - Stochastic Approximation
 - Simultaneous local system identification
 - Triggers Bifurcation
 - Progressively adjust number of regions/codevectors





Online Deterministic Annealing (II)

Solving the Optimization Problem $\min F_T := D - TH$

- ▶ **Lemma.** *The solution to $F^*(\mu) := \min_{\{p(\mu_i|x)\}} F(\mu)$*

s.t. $\sum_i p(\mu_i|x) = 1$, is given by the Gibbs distributions

$$p^*(\mu_i|x) = \frac{e^{-\frac{d(x, \mu_i)}{T}}}{\sum_j e^{-\frac{d(x, \mu_j)}{T}}}, \quad \forall x \in S.$$

- ▶ **Theorem.** *The solution to $\min_\mu F^*(\mu)$ is given by*

$$\mu_i^* = \mathbb{E}[X|\mu_i] = \frac{\int xp(x)p^*(\mu_i|x) dx}{p^*(\mu_i)}$$

centroid form

if $d := d_\phi$ is a Bregman divergence. (sufficient condition)

e.g., squared Euclidean distance, KL divergence, ...





Online Deterministic Annealing (III)

Solving the Optimization Problem $\min F_T := D - TH$

- **Theorem.** *The dynamic stochastic process created by the recursive updates*

$$\mu_i(n+1) = \frac{\beta(n)}{\rho_i(n)} \left[\frac{\sigma_i(n+1)}{\rho_i(n+1)} (\rho_i(n) - \hat{p}(\mu_i|x_n)) + (x_n \hat{p}(\mu_i|x_n) - \sigma_i(n)) \right]$$

where the quantities $\rho_i(n)$, $\sigma_i(n)$, and $\hat{p}(\mu_i|x_n)$ are recursively updated by:

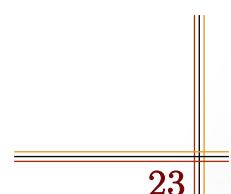
$$\begin{cases} \rho_i(n+1) &= \rho_i(n) + \alpha(n) [\hat{p}(\mu_i|x_n) - \rho_i(n)] \\ \sigma_i(n+1) &= \sigma_i(n) + \alpha(n) [x_n \hat{p}(\mu_i|x_n) - \sigma_i(n)] \end{cases}$$

$$\hat{p}(\mu_i|x_n) = \frac{\rho_i(n) e^{-\frac{d(x_n, \mu_i(n))}{T}}}{\sum_i \rho_i(n) e^{-\frac{d(x_n, \mu_i(n))}{T}}}$$

converges almost surely to a possibly sample path dependent solution of the optimization $\min_{\mu} F^*(\mu)$, as $n \rightarrow \infty$.

$$\mu_i(n) = \frac{\sigma_i(n)}{\rho_i(n)} \rightarrow \mathbb{E} [\mathbb{1}_{[\mu]} X] \rightarrow \mathbb{P}[\mu]$$

Stochastic Approximation: Gradient-Free !

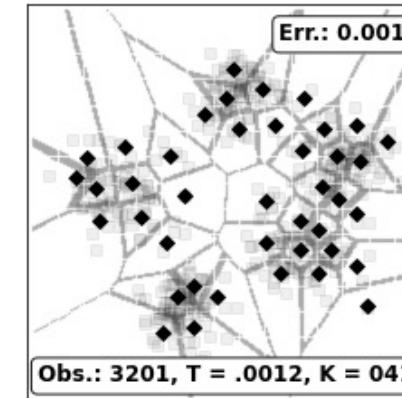
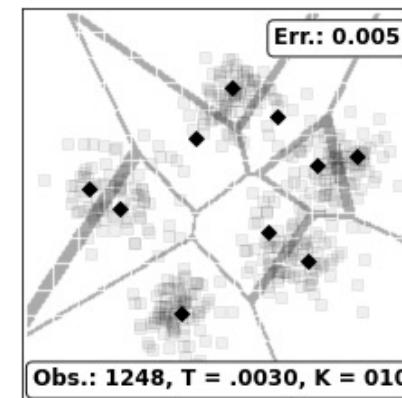
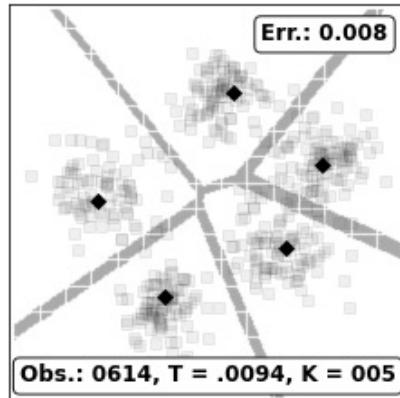
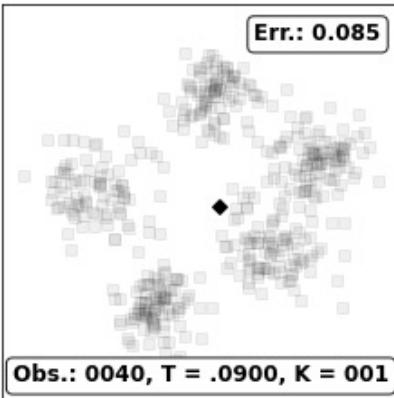


Online Deterministic Annealing (IV)

Bifurcation and the number of codevectors



- ▶ Sequentially solve:
 $\min F_{T_\infty} := D - T_\infty H$
...
 $\min F_{T_0} := D - T_0 H , \quad T_i < T_{i+1}$: Decreasing Temperature
- ▶ **Remark.** As $T \rightarrow \infty$, we get $\mu_i = \mathbb{E}[f(X)]$, $\forall i$, i.e., one unique pseudo-input.
- ▶ **Remark.** As T is lowered below a critical value, a bifurcation phenomenon occurs, and the number of pseudo-inputs increases.



→ Performance-Complexity Trade-off →

Online Deterministic Annealing (V)

Training Local Models: Two-Timescale Stochastic Approximation

Algorithm 1 Online Deterministic Annealing

```

Initialize
while Termination Criterion do
    Perturb  $\mu^i \leftarrow \{\mu^i + \delta, \mu^i - \delta\}$ ,  $\forall i$ 
    repeat
        Observe  $(x, c)$ 
        for  $i = 1, \dots, K$  do
             $s^i = \mathbb{1}_{[c_{\mu^i} = c]}$ 
            Update:
                
$$p(\mu^i|x) \leftarrow \frac{p(\mu^i)e^{-\frac{d_\phi(x, \mu^i)}{T}}}{\sum_i p(\mu^i)e^{-\frac{d_\phi(x, \mu^i)}{T}}}$$

                
$$p(\mu^i) \leftarrow p(\mu^i) + \beta_t [s^i p(\mu^i|x) - p(\mu^i)]$$

                
$$\sigma(\mu^i) \leftarrow \sigma(\mu^i) + \beta_t [s^i x p(\mu^i|x) - \sigma(\mu^i)]$$

                
$$\mu^i \leftarrow \frac{\sigma(\mu^i)}{p(\mu^i)}$$

        end for
        until Convergence
        Keep effective codevectors
        Remove idle codevectors
        Lower temperature  $T \leftarrow \gamma T$ 
end while

```

$$\mu_{t+1} = \mu_t + \beta(t) \left[g(\theta_t, \mu_t) + M_{t+1}^{(\mu)} \right]$$

Slow SA

Partition

Online Deterministic Annealing (VI)

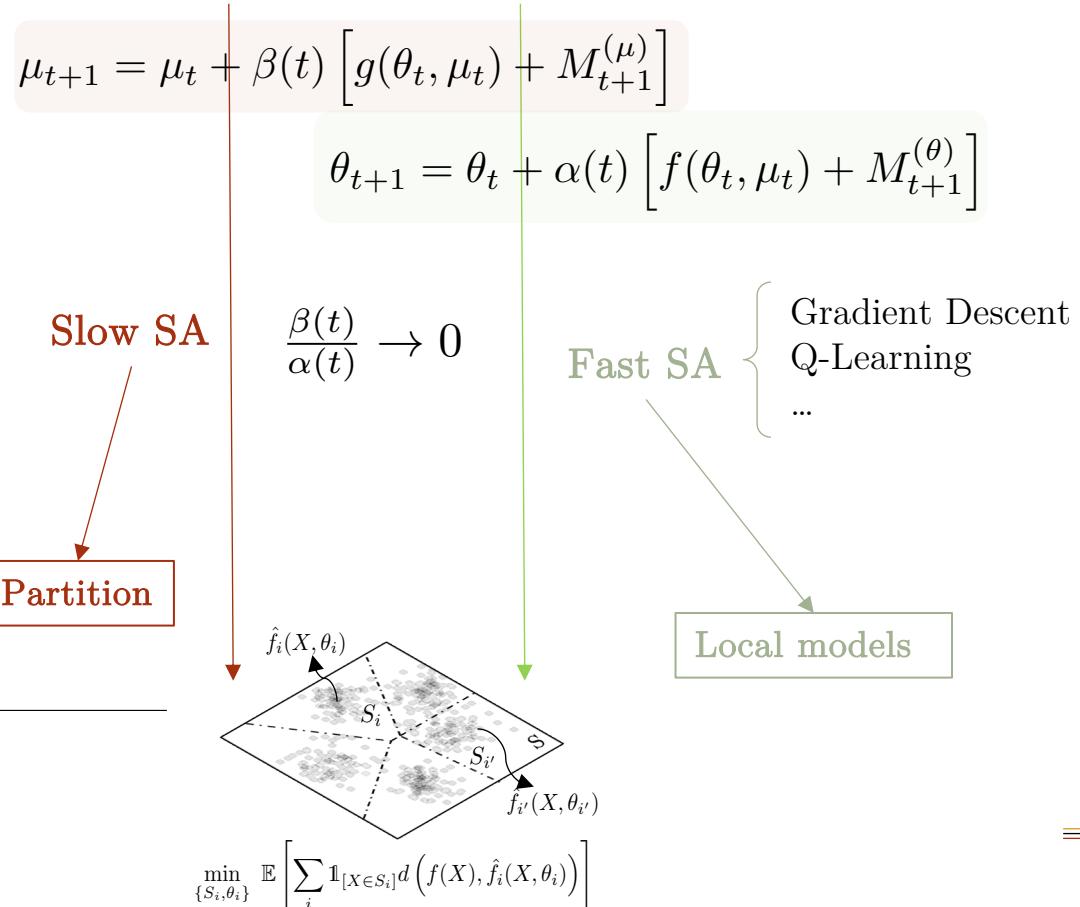
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                 $p(\mu^i) \leftarrow p(\mu^i) + \beta_t [s^i p(\mu^i|x) - p(\mu^i)]$ 
                 $\sigma(\mu^i) \leftarrow \sigma(\mu^i) + \beta_t [s^i x p(\mu^i|x) - \sigma(\mu^i)]$ 
                 $\mu^i \leftarrow \frac{\sigma(\mu^i)}{p(\mu^i)}$ 
        end for
        until Convergence
        Keep effective codevectors
        Remove idle codevectors
        Lower temperature  $T \leftarrow \gamma T$ 
    end while

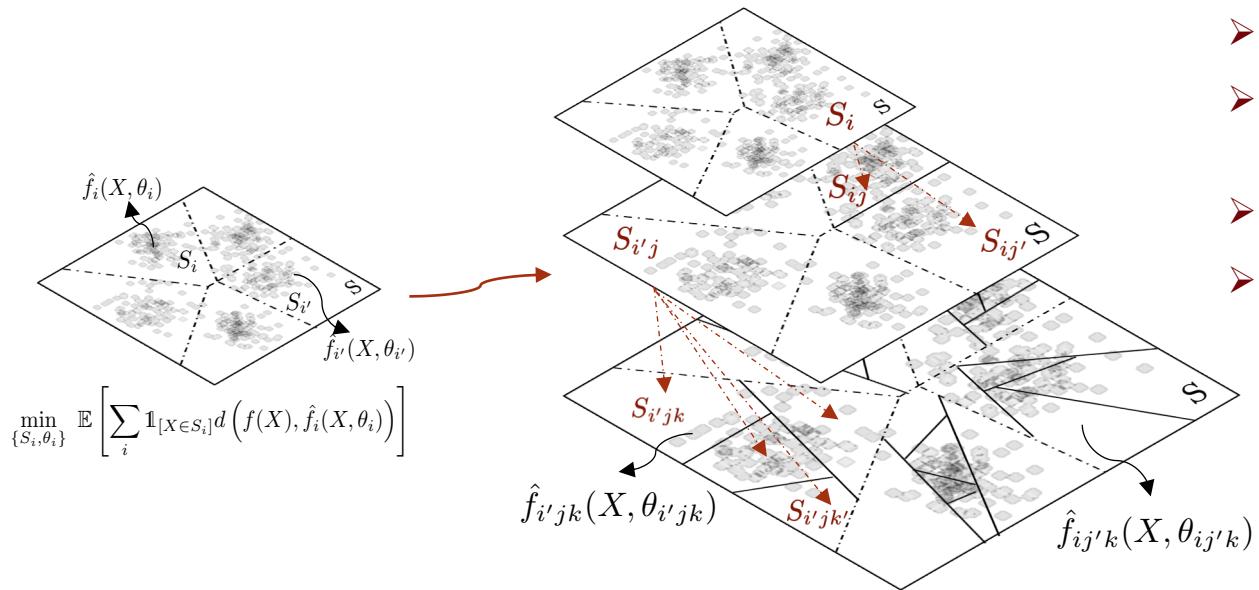
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Hierarchical Online Deterministic Annealing

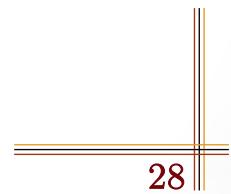
Tree-Structured Hierarchical Learning



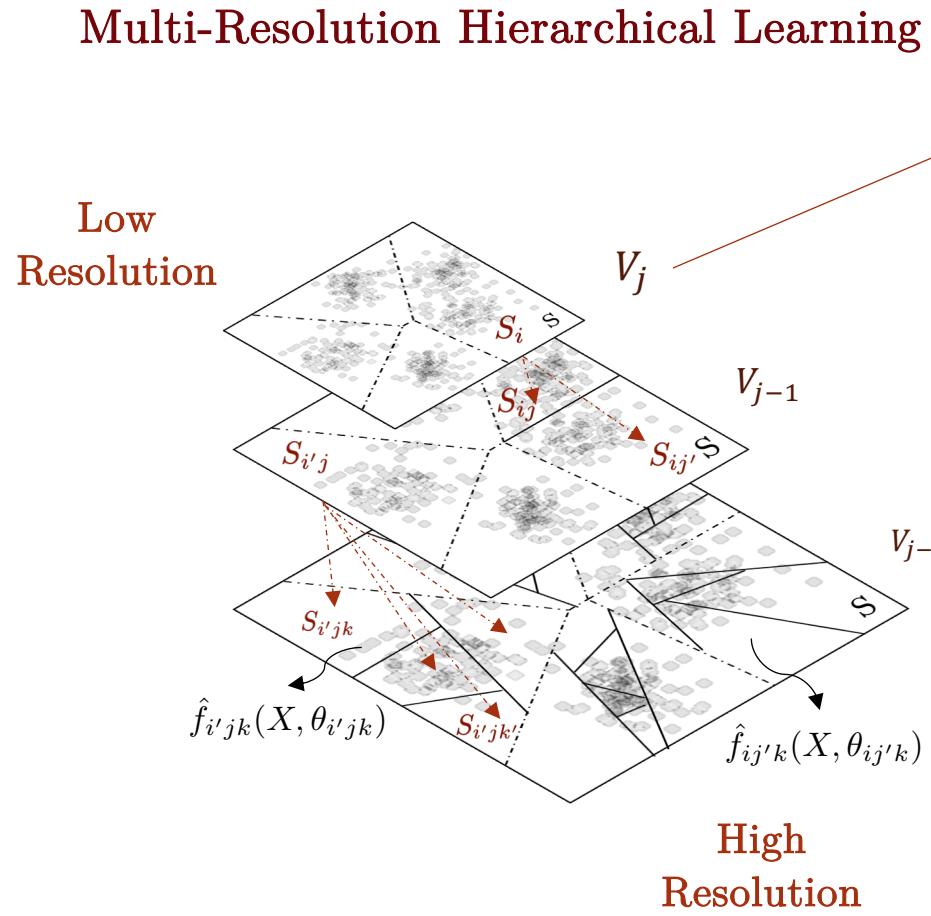
- Constructive (Structured Representation)
- Provably Consistent
- Localization
 - Emphasis on regions with high error
- Asynchronous/Parallel Computation
- Reduced Complexity

$$\bar{k} = \sum_{n=0}^{1/\tilde{\ell} \log_2 K_{max}} 2^n$$

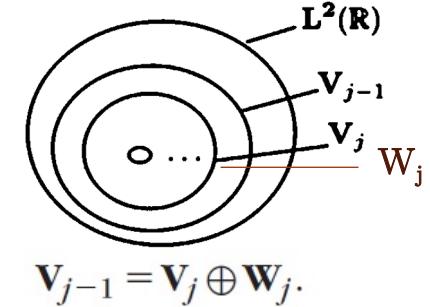
$$O \left(\frac{\bar{k}^{\tilde{\ell}} - 1}{\bar{k}(\bar{k} - 1)} N_c (2\bar{k})^2 d \right)$$



Hierarchical Online Deterministic Annealing



Example: Group-convolutional Wavelets



- Constructive (Structured Representation)
- Provably Consistent
- Localization
 - Emphasis on regions with high error
- Asynchronous/Parallel Computation
- Reduced Complexity $O\left(\frac{k^{\bar{l}} - 1}{k(k-1)} N_c (2\bar{k})^2 d\right)$

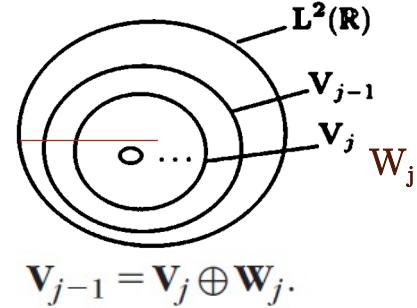
$$\bar{k} = \sum_{n=0}^{1/\bar{l} \log_2 K_{max}} 2^n$$



Group-Convolutional Wavelets

- **Wavelet Transform**

- Multi-Resolution Analysis
- Sparse, Stable, Translation Covariant

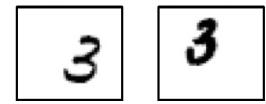


- **Convolution on Groups**

$$(f * g)(x) = \int_G f(y)g(y^{-1}x)d\lambda(y)$$

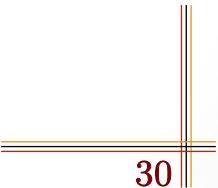
where for a Lie Group G : $g \in G \rightarrow g.f(x) := f(g^{-1}x)$

- **Locally Group-Invariant Representations**

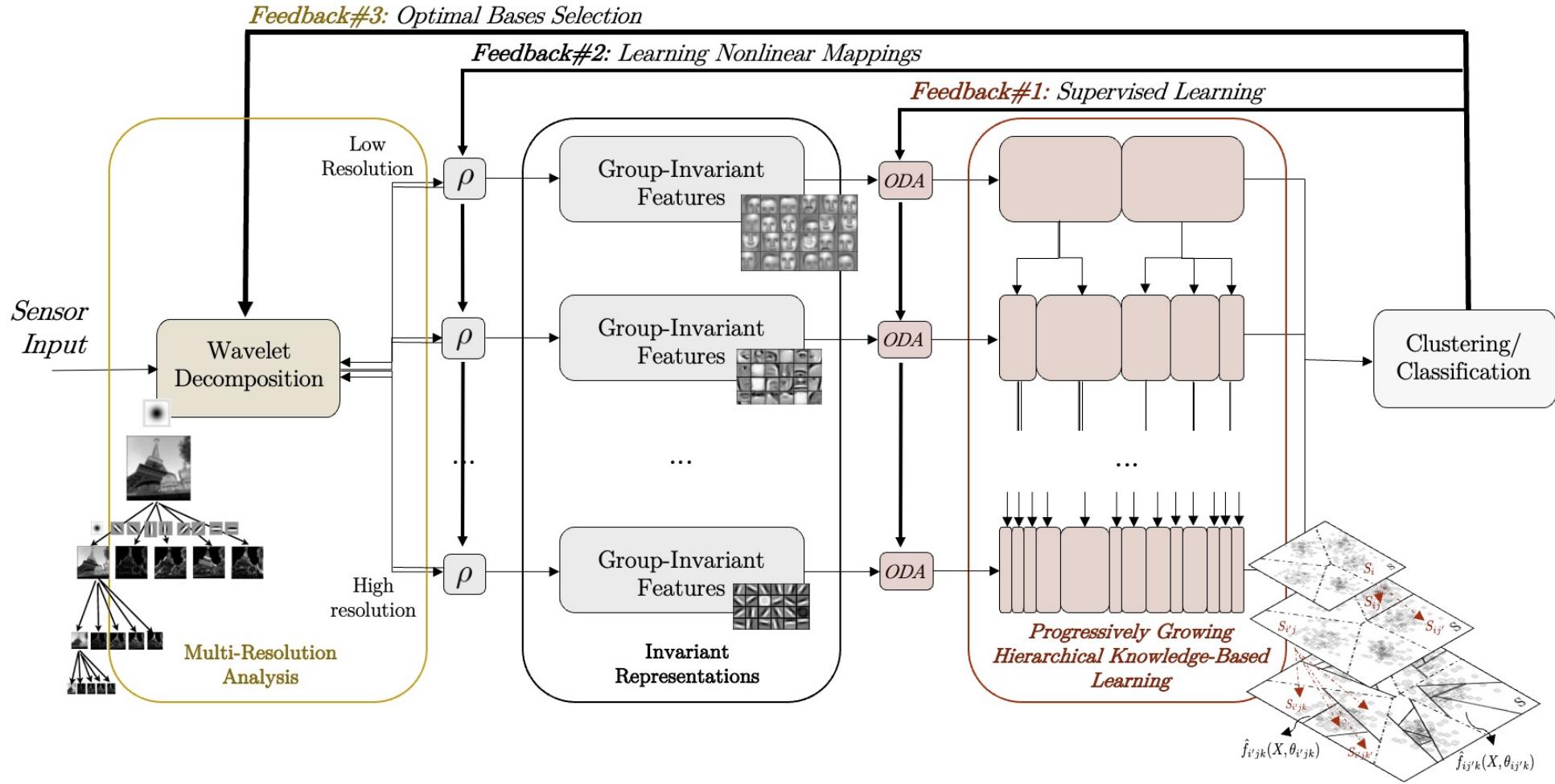


Repeat

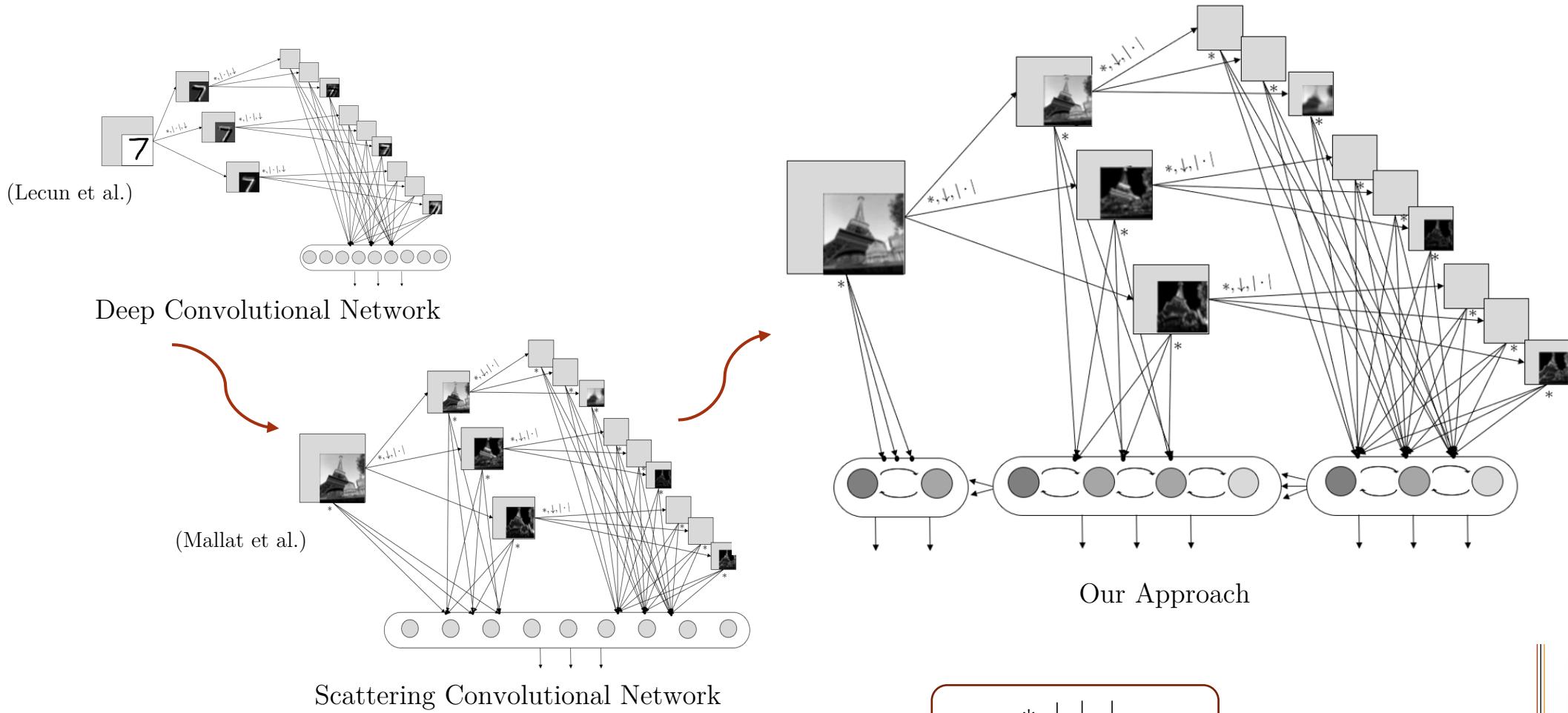
- Build group-covariant representations (**wavelets**)
- Make them locally invariant (**non-linearity + averaging**)



Closed-Loop Hierarchical Learning Architecture

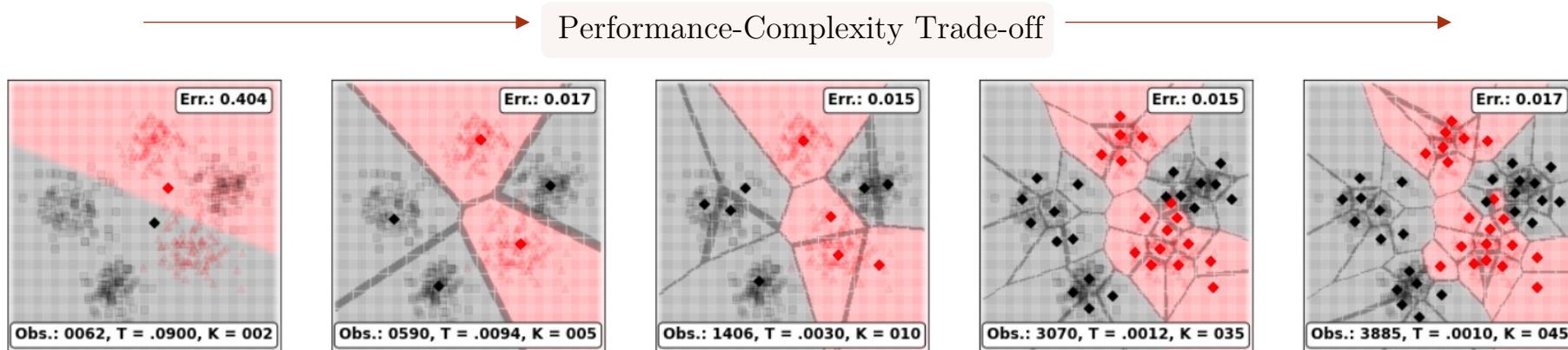


A Deep Learning Architecture

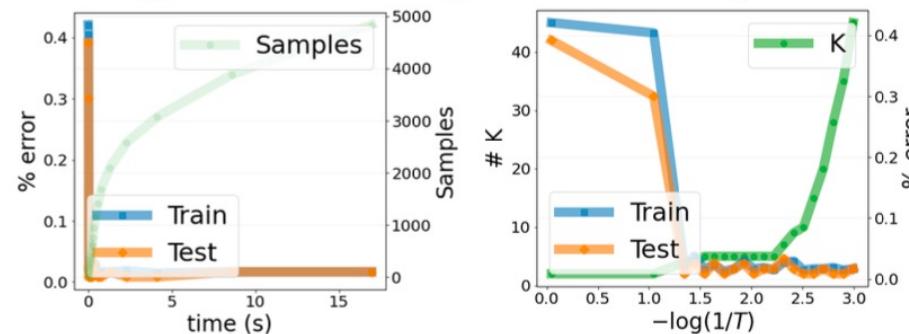


Simulation Results

- Single Resolution. Binary Classification on Mixture of Gaussians.



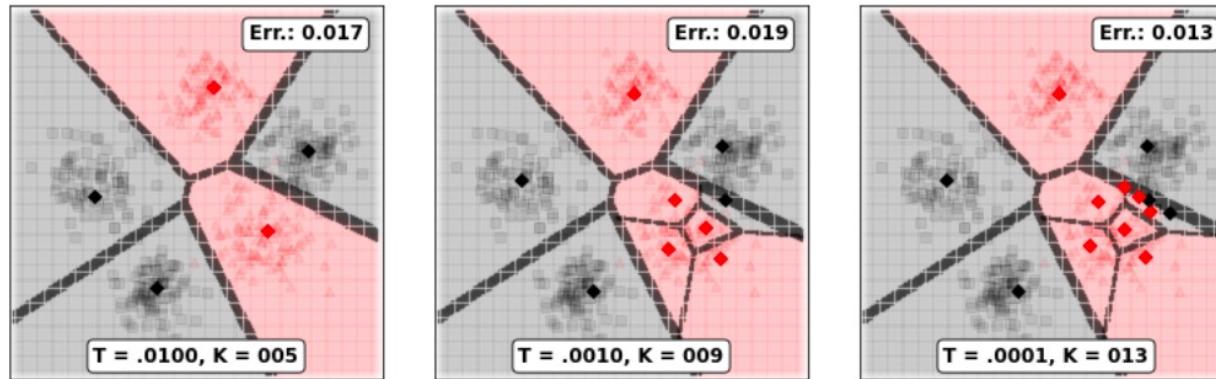
(a) Evolution of the algorithm in the data space.



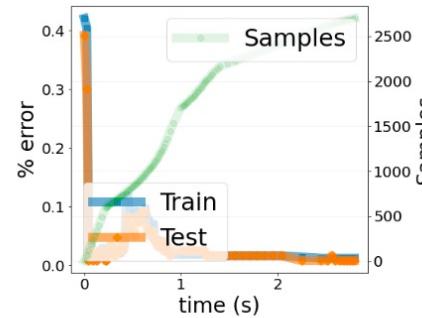
(b) Performance curves.

Simulation Results (II)

- Single Resolution – Tree-Structured. Binary Classification on Mixture of Gaussians.



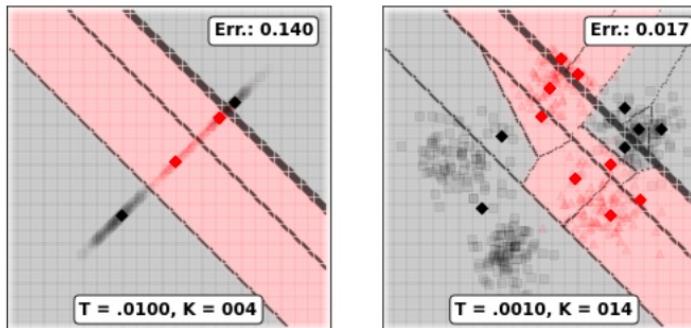
(a) Evolution of the algorithm in the data space.



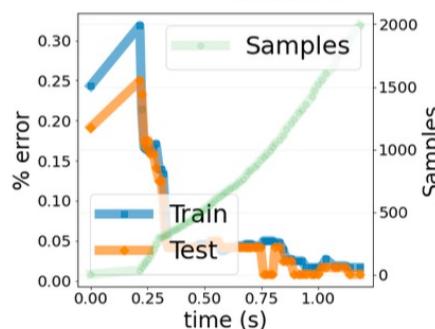
(b) Performance curves.

Simulation Results (III)

- Multiple Resolutions w/ PCA. Binary Classification on Mixture of Gaussians.



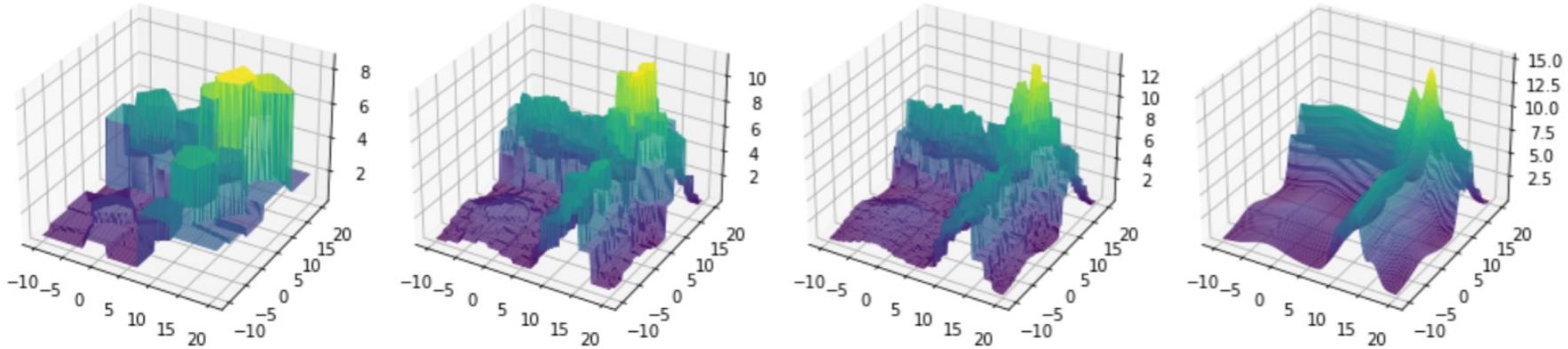
(a) Convergence of first layer with low-resolution layer with high-resolution features.
(b) Convergence of second layer with high-resolution features.



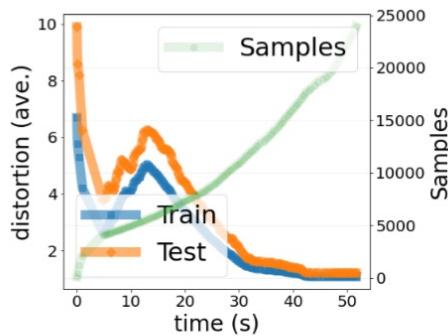
(c) Performance curve.

Simulation Results (IV)

- Single Resolution. 2D Regression with Constant Local Models.



(a) Evolution of the algorithm in the data space (original function on the right).



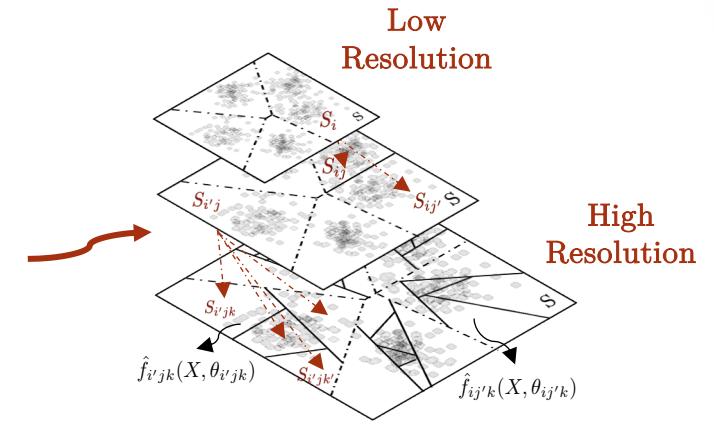
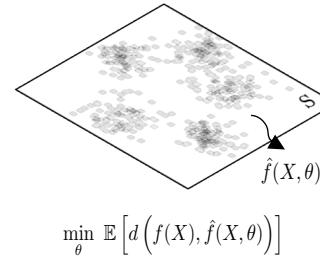
(b) Performance curves.



Thank you!

➤ Simultaneous Partitioning and Local Learning

- Explainability
- Robustness w.r.t. Init. & Noise



➤ Hierarchical Online Deterministic Annealing

- Multi-Resolution Partitioning
- Online, Adaptive, Gradient-Free
- Simultaneous local model training



Questions?

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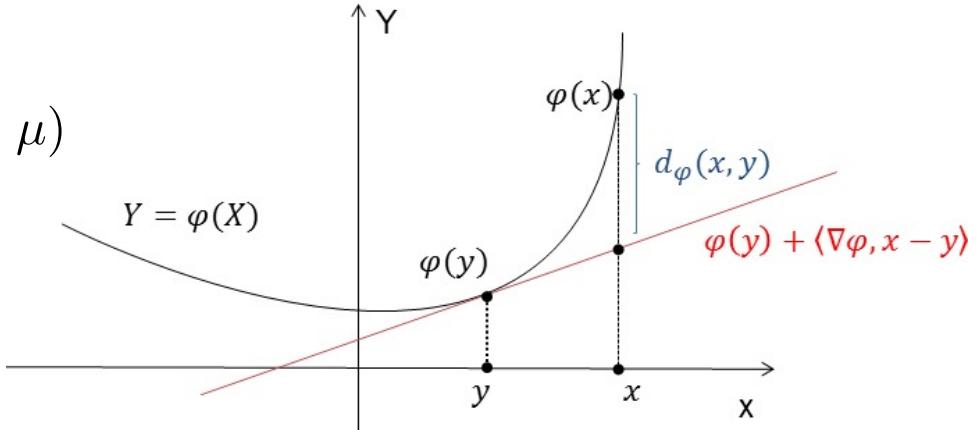


Bregman Divergences



► $d_\phi(x, \mu) = \phi(x) - \phi(\mu) - \frac{\partial \phi}{\partial \mu}(\mu)(x - \mu)$

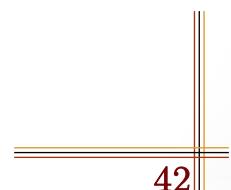
- Euclidean distance, KL divergence, ...

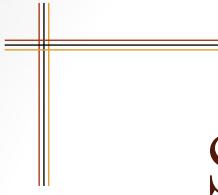


► **Theorem.** Let $X : \Omega \rightarrow S$ be a random variable defined in the probability space $(\Omega, \mathcal{F}, \mathbb{P})$ such that $\mathbb{E}[X] \in ri(S)$, and let a distortion measure $d : S \times ri(S) \rightarrow [0, \infty)$, where $ri(S)$ denotes the relative interior of S . Then

$$\mu := \mathbb{E}[X] \in \arg \min_{s \in ri(S)} \mathbb{E}[d(X, s)]$$

is the unique minimizer of $\mathbb{E}[d(X, s)]$ in $ri(S)$, if and only if d is a Bregman divergence for any function ϕ that satisfies the definition.





Stochastic Approximation



Theorem. Almost surely, the sequence:

$$x_{n+1} = x_n + \alpha(n) [h(x_n) + M_{n+1}], \quad n \geq 0 \quad (1)$$

converges to a (possibly sample path dependent) compact, connected, internally chain transitive, invariant set of the o.d.e:

$$\dot{x}(t) = h(x(t)), \quad t \geq 0, \quad (2)$$

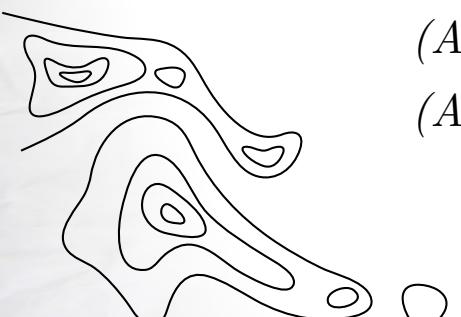
provided that:

- (A1) $h : \mathbb{R}^d \rightarrow \mathbb{R}^d$ is Lipschitz.
- (A2) $\sum_n \alpha(n) = \infty$, and $\sum_n \alpha^2(n) < \infty$
- (A3) $\{M_n\}$ is a martingale difference sequence
- (A4) $\{x_n\}$ remain bounded a.s.

Examples:

$$h(x) = \begin{cases} -\nabla J(x), & \text{SGD} \\ F(x) - x, & \text{Fixed-Point Iter.} \end{cases}$$

*Borkar, Stochastic approximation: a dynamical systems viewpoint, Springer, 2009





Bifurcation and the number of Codevectors



► **Theorem.** *Bifurcation occurs under the following condition*

$$\exists y_n \text{ s.t. } p(y_n) > 0 \text{ and } \det \left[I - T \frac{\partial^2 \phi(y_n)}{\partial y_n^2} C_{x|y_n} \right] = 0$$

where $C_{x|y_n} := \mathbb{E} [(x - y_n)(x - y_n)^T | y_n]$.

Proof. From variational calculus and the second order condition:

$$\frac{d^2}{d\epsilon^2} F^*(\{\mu + \epsilon\psi\})|_{\epsilon=0} \geq 0$$

► T_c depends on:

- The Bregman divergence
- The data space

□

