

## Worked Hours

Team Members	Task	Time (hours)
Lluc Estruch	Player (logic, animations, interactions)	6h
Lluc Estruch	Player 2 (=player 1 + Needed Changes)	3h
Lluc Estruch	Sprites (1/3 Sprites)	3h
Xavi Prats	Disk (collisions, logic, animation)	6h
Xavi Prats	Colliders (All colliders)	3h
Xavi Prats	Punctuation and win/lose (and show it in the screen)	3h
Joan Giol	Intro Scenes (All intro scenes until gameplay enabled)	6h
Joan Giol	Background (Net, walls, goal zones, spectators)	3h
Joan Giol	Sprites (1/3 Sprites)	3h
Pau Garriga	Disk (collisions, logic, animation)	6h
Pau Garriga	Colliders (All colliders)	3h
Pau Garriga	Sprites (1/3 Sprites)	3h
Xiao Shan Costajussà	Player (logic, animations, interactions)	6h
Xiao Shan Costajussà	Player 2 (=player 1 + Needed Changes)	3h
Xiao Shan Costajussà	Refree + Godmodes (Animation)	1.5h

Team Members	Task	Time (hours)
Xiao Shan Costajussà	Github Update(insert everything in the readme and make the project ready to hand over)	1.5h