

Worked Hours

Team Members	Task Time (hours)
Lluc Estruch	Player 8h (logic, animations, interactions)
Lluc Estruch	Player 2 6h (=player 1 + Needed Changes)
Lluc Estruch	Sprites 3h (1/3 Sprites)
Xavi Prats	Disk 6h (collisions, logic, animation)
Xavi Prats	Colliders 4h (All colliders)
Xavi Prats	Punctuation and win/lose 3h (and show it in the screen)
Joan Giol	Intro Scenes 6h (All intro scenes until gameplay enabled)
Joan Giol	Background 5h (Net, walls, goal zones, spectators)
Joan Giol	Sprites 4,5h (1/3 Sprites)
Pau Garriga	Disk 6h (collisions, logic, animation)
Pau Garriga	Colliders 4h (All colliders)

Pau Garriga	Sprites (1/3 Sprites)	3h
Xiao Shan Costajussà	Player (logic, animations, interactions)	8h
Xiao Shan Costajussà	Player 2 (=player 1 + Needed Changes)	6h
Xiao Shan Costajussà	Refree + Godmodes (Animation)	1.5h
Xiao Shan Costajussà and Xavier Prats Paredes	Ultimate	6h
All	Ultimate animations	3h
All	Fix bugs	4,5h

Team Members	Task Time (hours)
Xiao Shan Costajussà	Github Update(insert everything in the readme and make the project ready to hand over) 1.5h