

Phys_f_416: A_{FB} asymmetry measurement with the CMS detector

Today's lesson

Theory:

- A_{FB} asymmetry in Drell-Yan process
- CMS detector
- Generated vs reconstructed particles

Practice:

- Check your account on Ixpub
- What is a c++ object
- C++ methods (~ functions in C)

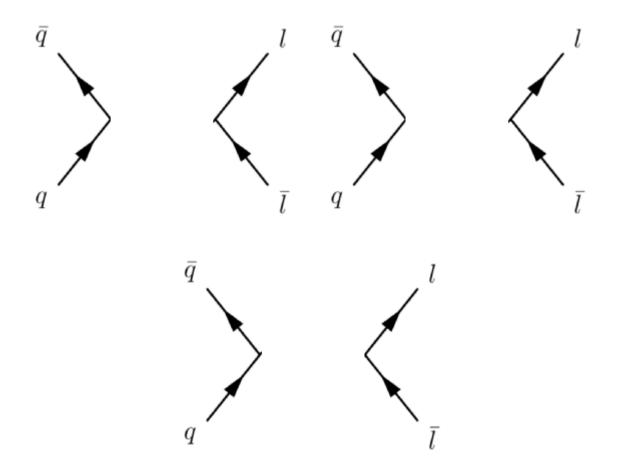
Target:

write a function to compute generated and reconstructed mass spectra

Drell-Yan process

The Drell-Yan process is the annihilation of qq pairs in II pairs (ee for us)

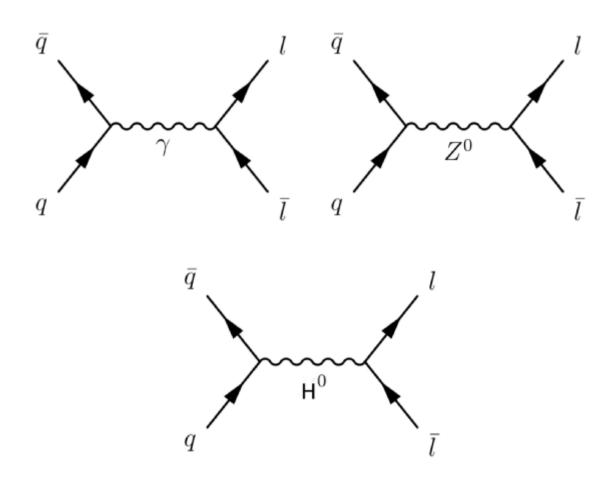
What are the SM contributions to this process (at leading order)?



Drell-Yan process

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What are the SM contributions to this process (at leading order)?

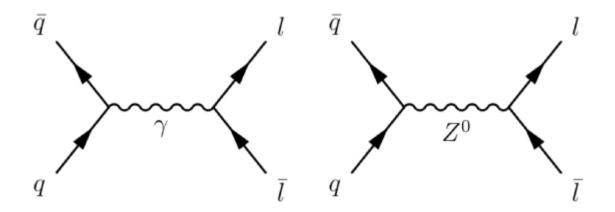


One of them can be discarded: which one? Why?

Drell-Yan process

The Drell-Yan process is the annihilation of qq pairs in Il pairs (ee for us)

What are the SM contributions to this process (at leading order)?



The diagrams in fig. \square give rise to two matrices terms \mathcal{M}_{γ} and \mathcal{M}_{Z} and, hence, three amplitudes terms: $|\mathcal{M}_{\gamma}|^{2}$, $|\mathcal{M}_{Z}|^{2}$ and the interference $\mathcal{M}_{\gamma}\mathcal{M}_{Z}^{*} + c.c.$

Amplitudes terms:

- "photon-only"
- "Z-only"
- Interference term

Drell-Yan cross-section

Photon-only cross-section (like you only exchanged photons)

$$\frac{d\sigma_{\gamma}}{d\Omega} = \frac{e^4}{(4\pi)^2} Q_q^2 Q_l^2 \frac{1}{8s'} \left[(1 + \cos\theta)^2 + (1 - \cos\theta)^2 \right]$$

Z-only cross-section (like you only exchanged Z)

$$\frac{d\sigma_Z}{d\Omega} = \frac{e^4}{(4\pi)^2} Q_q^2 Q_l^2 \frac{1}{8s'} |\mathcal{R}|^2 \left[c_{1,Z} (1 + \cos \theta)^2 + c_{2,Z} (1 - \cos \theta)^2 \right]$$

c₁ and c₂ are **NOT** the same number!!

Interference term

$$\frac{d\sigma_{int}}{d\Omega} = \frac{e^4}{(4\pi)^2} Q_q^2 Q_l^2 \frac{1}{8s'} \text{Re}(\mathcal{R}) \left[c_{1,int} (1 + \cos \theta)^2 + c_{2,int} (1 - \cos \theta)^2 \right]$$

c, and c, are **NOT** the same number!!

- s' is the center-of-mass energy of the qq process (not the proton's one!)
- theta is the angle between the final state lepton and the initial state quark directions
- What do you notice about the theta dependance of the cross-sections?

A_{ER} asymmetry

The total cross section is:

$$\sigma = \int_{\Omega} \frac{d\sigma_{\gamma+Z}}{d\Omega} d\Omega = \frac{4\pi}{3} \frac{\alpha^2}{s'} c_1$$

where $\alpha = e^2/(4\pi)$.

$$\sigma_F = \sigma_{\theta < \pi/2}$$
 and $\sigma_B = \sigma_{\theta > \pi/2}$
$$\longrightarrow A_{FB} = \frac{\sigma_F - \sigma_B}{\sigma_F + \sigma_B} = \frac{3}{8} \frac{c_2}{c_1}$$

$$A_{FB} = \frac{3}{8} \frac{c_2}{c_1}$$

 $A_{FB} = \frac{3 c_2}{8 c}$ • Does the A_{FB} depend on s'?

$$c_1 = 1 + 2 \operatorname{Re}(R) g_{Vl} g_{Vq} + |R|^2 (g_{Vl}^2 + g_{Al}^2) (g_{Vq}^2 + g_{Aq}^2)$$

$$g_{Al,q} = -I_{Wl,q}^3$$

$$c_2 = 4 \operatorname{Re}(R) g_{Al} g_{Aq} + 8 |R|^2 g_{Vl} g_{Al} g_{Vq} g_{Aq}$$

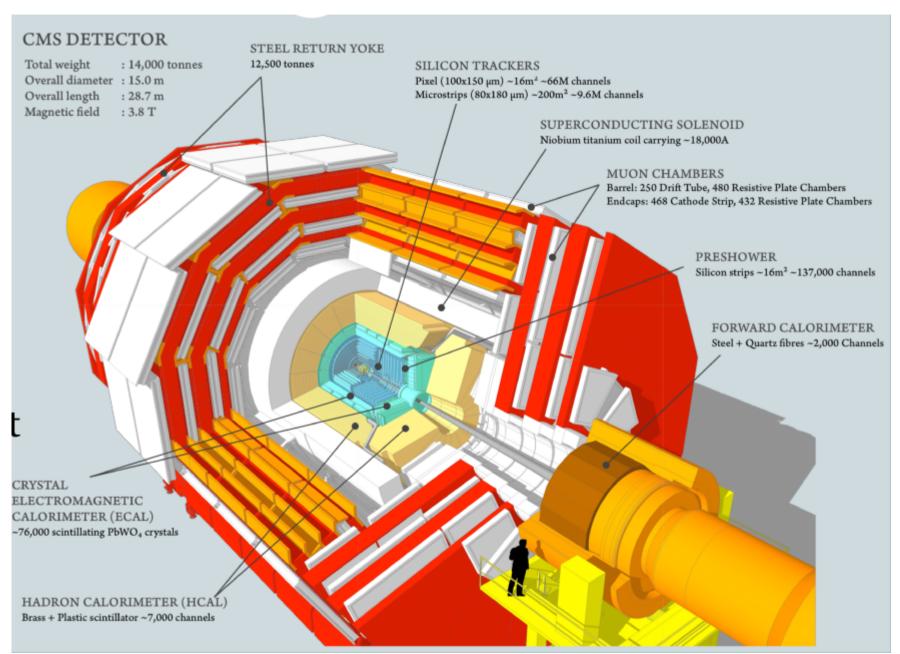
$$g_{Vl,q} = I_{Wl,q}^3 - 2Q_{l,q}\sin^2\theta_W$$

$$R = \frac{1}{Q_l Q_q \sin^2 2\theta_W} \frac{s'}{s' - M_Z^2 + is'} \frac{\Gamma_Z}{M_Z}$$

	Q	I^3_W	
e	-1	-1/2	
и	2/3	1/2	
d	-1/3	-1/2	

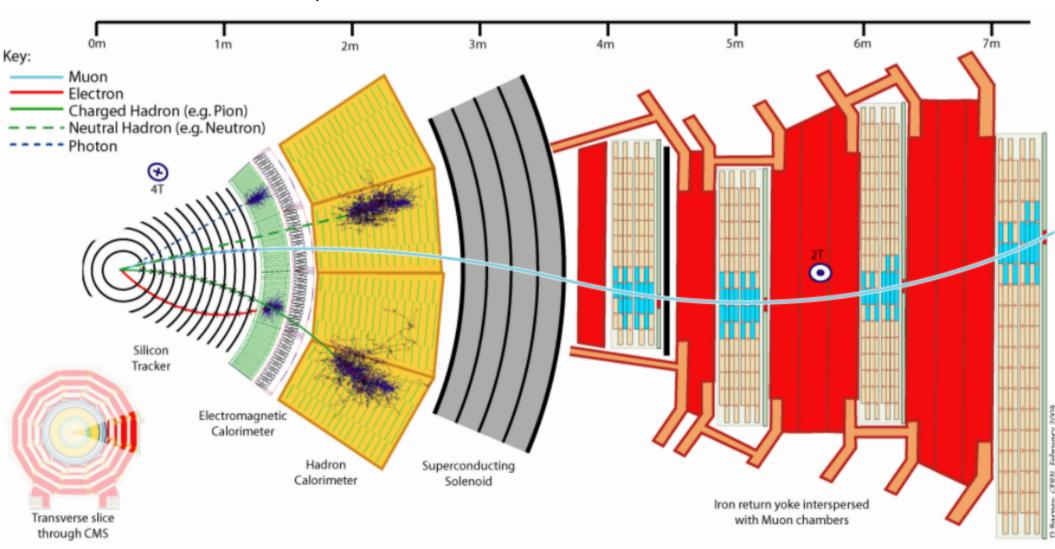
The CMS detector

• Cylindrical "onion" made of "detector layers"



How does CMS work?

We look at the "layers of the onion"



We are going to look at electrons:

What particle(s) can mimic an electron in the detector?

Generated vs Reconstructed particles

Generated particles are the result of a **simulation** of a proton-proton collision (It's **THE truth**)

Reconstructed particles are what we get when generated particles interact with the **detector**:

(imperfect measurements of energy, momentum, position ecc...)

Simulation:

We generate particles \rightarrow we simulate the detector \rightarrow we simulate the detector reconstruction

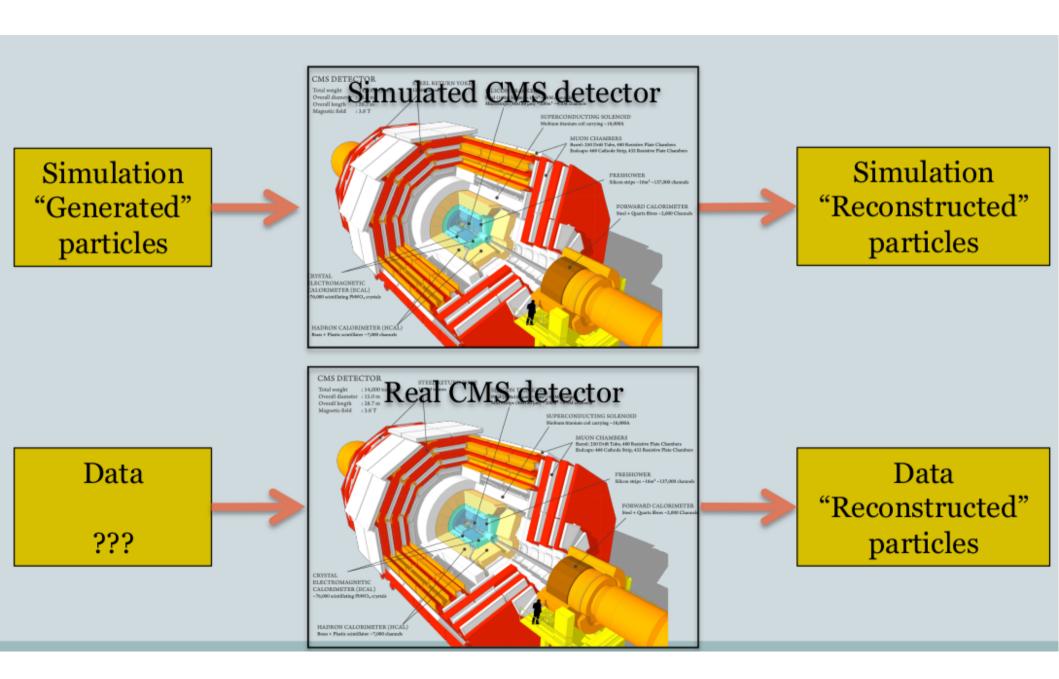
Data:

Real particles are produced with a certain energy/momentum \rightarrow they interact in the real detector \rightarrow they are reconstructed by the real detector

In Data we only have reconstructed particles

Hence, if the simulation is good the simulated reconstructed particles should look like the real reconstructed particles.

Generated vs Reconstructed particles



Hands-on!

ssh login to your account & emacs basics

Login:

ssh -Y yourname@lxpub.iihe.ac.be

Password is: xxxxx

Now you pc is just a monitor: you are in fact using another remote pc!

Open a file using emacs:

emacs -nw /ice3/phy_f_416_2016/Message_for_you.txt

Search for a word: Ctrl +s then type the word in the minibuffer

Close the file: Ctrl + x then (keep pushing Ctrl) c

Now create your first file:

emacs -nw my_first_file.txt

Type something

Save: Ctrl + x then (while keep pushing Ctrl) s

Close the file

This is ~ everything you need to know about emacs for these lectures

Linux basics (everything you need)

You just created a file my_first_file.txt

Check if the file is there: Is

Create a new directory: mkdir my_new_directory

Go inside the directory: cd my_new_directory

Move your file inside the directory: mv ../my_first_file.txt .

Copy a file somewhere: cp my_first_file.txt ../

To do only the first time

```
source /cvmfs/cms.cern.ch/cmsset_default.sh
cmsrel CMSSW_8_0_8
#(the previous command will create a directory called CMSSW_8_0_8)
cd CMSSW_8_0_8
cmsenv

Now you can use ROOT
Open root with:
root - I

Exit root with:
```

All the other times:

You can avoid to create a CMSSW release every time: you already did that!

```
source /cvmfs/cms.cern.ch/cmsset_default.sh cd CMSSW_8_0_8 cmsenv
```

Now you can use ROOT

Open root with: root - I

Exit root with:

p.

C++ objects

A C++ object is an entity with specific capabilities

Let's make an example with your first C++ object: myObject

First of all: clear-up your mind. What do you need? For example, you want that the object is able to print a message

You need to create two files with emacs: myObject.h and myObject.C

```
#include <iostream>
                              MyObject.h
class myObject{
                                       #include "myObject.h"
                                                                          MyObject.C
public:
 void PrintSomething();
 double GiveMeThisNumber(double a);
                                       void myObject::PrintSomething(){
}; //This ; is MANDATORY
                                         cout<<"Hello!"<<endl;</pre>
                                       double myObject::GiveMeThisNumber(double a){
                                         cout<<a<<endl:
                                         return a;
```

C++ objects (II)

```
root -l
root [0] .L myObject.C++

root [1] myObject jack
root [2] jack.PrintSomething()
Hello!
root [3] jack.GiveMeThisNumber(3.876)
3.876
```

Now give your object another capability: write a method to sum two numbers together

What do you have to do?

Time for a small ROOT tutorial

What is a ROOT tree?

It's the way used by ROOT to organize information

Basically it's a big table

Each proton-proton collision is "labeled" by a number: 1,2,3......
For each collision many info are saved: x-position of the electron (positron), y-position, z-position, energy ecc...

	branches				
	Entry number	X-pos	Y-pos	Energy	
A tree has several branches	1	13	0	17	
	2	24	-3	15	
	3	35	9	8	

Usually the ROOT trees (TTRee) are saved in files: today we are working with this file: a simulation of the Drell-Yan process /ice3/phy_f_416_2016/samples/DYM20.root (This is the complete path) which hosts a TTree named **TreeStage**

Visualizing a TTree using TBrowser

root -l

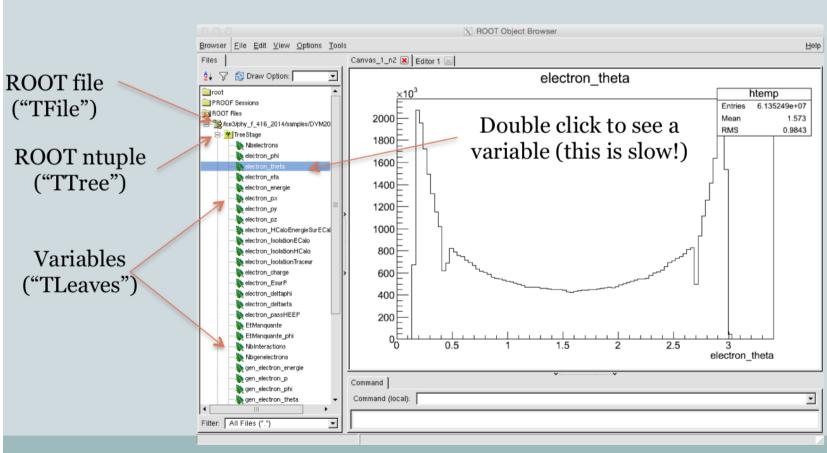
TFile f("/ice3/phy_f_416_2016/samples/DYM20.root", "READ");

TBrowser my_Tbrowser;

The last command opened a window: you can browse the data now

To quit root: use .q

• The TBrowser looks like this:



Work with trees in C++ objects

Check where you are under the CMSSW_8_0_8 directory

Copy my skeleton of an object called Analizer

```
cp /ice3/phy_f_416_2016/Lesson_1/Analyzer.h . cp /ice3/phy_f_416_2016/Lesson_1/Analyzer.C .
```

Open Analyzer.h → you will see that the declaration of the branches are already there: so you can skip the boring parts

There is already a method declared in Analyzer.h called **Loop**

Have a look at the definition of this method **Loop** in Analyzer.C

Names of the branches you will use: They should be clear enough.

Note that there are both generated quantities: gen_electron_energie and the corresponding reconstructed quantities: electron energie

What kind of objects are they?

```
include <TLorentzVector.h>
#include <TRandom.h>
#include <TLatex.h>
#include <TGraphErrors.h>
 lass Analyzer {
                  *fChain:
                   fCurrent:
                   Nbelectrons;
                   electron_phi[20];
                   electron_theta[20];
                   electron eta[20];
                   electron_energie[20];
                   electron px[20]:
                   electron_py[20];
                   electron_pz[20];
                   electron_HCaloEnergieSurECaloEnergie[20];
                   electron_IsolationECalo[20];
                   electron IsolationHCalo[20];
                   electron IsolationTraceur[20]:
                   electron_charge[20];
                   electron EsurP[20];
                   electron_deltaphi[20];
                   electron deltaeta[20];
                   electron passHEEP[20];
                   EtManquante;
                   EtManquante_phi;
                   NbInteractions:
                   Nbgenelectrons:
                   gen_electron_energie[10];
                   gen_electron_p[10];
                   gen_electron_phi[10];
                   gen_electron_theta[10];
                   gen electron charge[10];
```

Analyzer.h

```
*b_gen_quark_p;
TBranch
TBranch
               *b gen quark phi;
               *b gen quark theta;
TBranch
               *b gen quark_pdgid;
TBranch
Analyzer(TTree *tree=0);
virtual ~Analyzer();
virtual Int t
                 Cut(Long64 t entry);
                 GetEntry(Long64 t entry);
virtual Int t
virtual Long64 t LoadTree(Long64 t entry);
virtual void
                 Init(TTree *tree);
virtual Bool t
                 Notify();
virtual void
                 Show(Long64 t entry = -1);
virtual void
                 Loop();
```

Analyzer.C

```
#include "Analyzer.h'
#include <TH2.h>
#include <math.h>
#include <TStyle.h>
#include <TCanvas.h>
#include <iostream>
void Analyzer::Loop(){
 TFile *in = TFile::Open("/ice3/phy f 416 2016/samples/DYM20.root");
 in->cd();
 TTree *thetree = (TTree*)(in)->Get("TreeStage");
 Init(thetree);
 Long64 t nentries = (*thetree).GetEntries();
 cout << nentries << " entries" << endl;</pre>
 for (Long64_t jentry=0; jentry<nentries; jentry++) {</pre>
    if(jentry%100000==0)cout << "entry nb : " << jentry<<endl;</pre>
    Long64_t ientry = LoadTree(jentry);
    if(ientry < 0) break;</pre>
    thetree->GetEntry(jentry);
    cout<<"Hello! This is entry n."<<jentry<<endl;</pre>
```

So: what is the Loop method doing?

Modify it to print the generated energy of the first electron

histograms

Just printing the value of a variable is a bad idea! You usually want to make histograms of the variables' distribution. Root provides you a solution for this: the so called TH1F (histogram in ROOT)

```
cp /ice3/phy_f_416_2016/Lesson_1/Analyzer_px.h . cp /ice3/phy_f_416_2016/Lesson_1/Analyzer_px.C .
```

Analyzer_px is identycal to Analyzer, I just modified the definition of the Loop method to fill a histogram.

Open Analyzer_px.C and have a look at it

histograms

```
void Analyzer_px::Loop(){
 TFile *in = TFile::Open("/ice3/phy f 416 2016/samples/DYM20.root");
 in->cd():
 TTree *thetree = (TTree*)(in)->Get("TreeStage");
 Init(thetree);
 Long64 t nentries = (*thetree).GetEntries();
 cout << nentries << " entries" << endl;</pre>
 TH1F * histo_genE = new TH1F("histo_genE" , "histo_genE" , 100, 0, 200);
 for (Long64 t jentry=0; jentry<nentries; jentry++) {</pre>
   if(jentry%100000==0)cout << "entry nb : " << jentry<<endl;</pre>
   Long64 t ientry = LoadTree(jentry);
   if(ientry < 0) break;</pre>
   thetree->GetEntry(jentry);
   for(int i=0 ; i<Nbgenelectrons ; i++){</pre>
     histo genE->Fill(gen electron energie[i]);
 TFile *f = new TFile("out E.root", "RECREATE");
 f->cd():
 histo_genE->Draw();
 histo genE->Write();
 f->Close();
```

To do: InvMass histograms (Gen and Reco)

Again: you have to modify the Loop method. Let me give you a big hint:

```
= new TH1F("histo genMinv"
                                                             , "histo genMinv"
                                                                                     , 100, 0, 200);
TH1F * histo genMinv
                                                             . "histo Miny"
                           = new TH1F("histo Minv"
                                                                                     , 100, 0, 200);
TH1F * histo Minv
for (Long64 t jentry=0; jentry<nentries; jentry++) {</pre>
 if(jentry%100000==0)cout << "entry nb : " << jentry<<endl:</pre>
 Long64 t ientry = LoadTree(jentry);
 if(ientry < 0) break;</pre>
 thetree->GetEntry(jentry);
 Int t chargeCheck = 0:
 Float t pxPosGen = 0.0:
 Float t pyPosGen = 0.0:
 Float_t pzPosGen = 0.0;
 Float_t EPosGen = 0.0;
 Float_t pxNegGen = 0.0;
 Float t pyNegGen = 0.0;
 Float t pzNegGen = 0.0;
 Float t ENegGen = 0.0;
 for(int i=0 ; i<Nbgenelectrons ; i++){</pre>
   chargeCheck = gen electron charge[i];
   if(chargeCheck==1){
     pxPosGen = gen_electron_p[i]*sin(gen_electron_theta[i])*cos(gen_electron_phi[i]);
     pyPosGen = gen_electron_p[i]*sin(gen_electron_theta[i])*sin(gen_electron_phi[i]);
     pzPosGen = gen_electron_p[i]*cos(gen_electron_theta[i]);
     EPosGen = gen electron energie[i]:
   elsef
     pxNegGen = gen_electron_p[i]*sin(gen_electron_theta[i])*cos(gen_electron_phi[i]);
     pyNegGen = gen_electron_p[i]*sin(gen_electron_theta[i])*sin(gen_electron_phi[i]);
      pzNegGen = gen_electron_p[i]*cos(gen_electron_theta[i]);
     ENegGen = gen_electron_energie[i];
  Float t genPt = sqrt(pow(pxPosGen+pxNegGen,2)+pow(pyPosGen+pyNegGen,2));
  histo genPt->Fill(genPt);
```

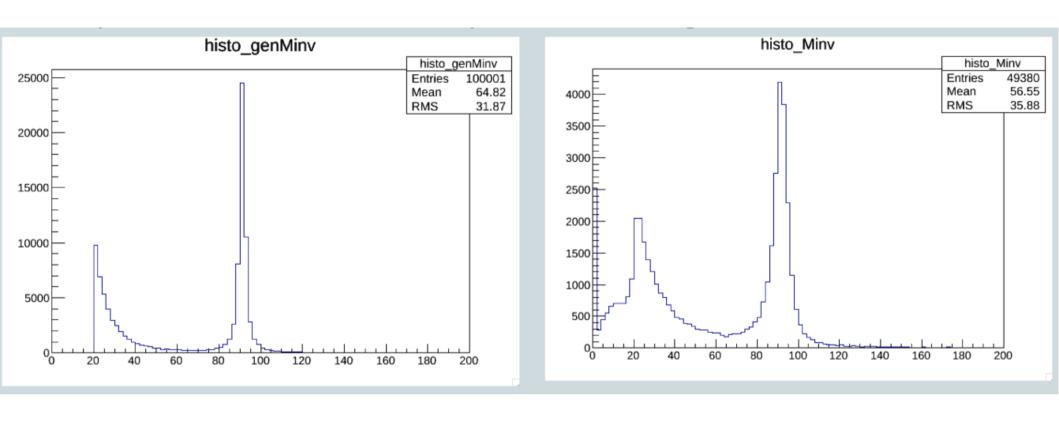
Float t genM = sqrt(pow(EPosGen+ENegGen,2) - (pow(pxPosGen+pxNegGen,2)+pow(pyPosGen+pyNegGen,2)+pow(pzPosGen+pzNegGen,2)));

You have 20 minutes to complete it with Reco

histo genMinv->Fill(genM) ;

if(Nbelectrons < 2) continue;</pre>

Invartiant mass histogram



If you wrote your code correctly you should see something like these two plots

These plots will be part of your final report:

Why gen and reco are different?

Why the gen histogram does not start at zero?

Check with my implementation: InvMass histograms Generated and reconstructed

This is how I did it:

```
cp /ice3/phy_f_416_2016/Lesson_1/Analyzer_Mass.h . cp /ice3/phy_f_416_2016/Lesson_1/Analyzer_Mass.C .
```

Compile Analyzer_Mass and run the Loop method, so:

root -I .L Analyzer_Mass.C++ Analyzer_Mass John John.Loop()

A_{FB} depends on s' (the center-of-mass energy of the initial state quarks)

How is s' related to the invariant mass of the electrons in the final state?

Homework

R calculation

Have your mass plots ready (generated vs reconstructed)

Use the R definition in slide 7

R is a complex number: try to write down explicitely Re(R) and |R|

You'll see that they both depend on s'=center-of-mass energy of initial state involving the quarks

How is s' related to the invariant mass of the electrons in the final state?

Think about how to write a method in your Analyzer.C to compute Re(R) and |R| (We'll start from this next time)