

MATHEMATICAL MODELLING HOMEWORK 2

[57/57]

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- 1) [18/18] Sometimes we want to compute the derivative of a function y that is implicitly a function of x , i.e. $y(x)$, but that we can't write directly as a function of x . For example, the circle $x^2 + y^2 = 1$. In this case, we use the chain rule, treating y as a function of x , i.e. the derivative of y^2 with respect to x is then $2y \frac{dy}{dx}$, where the derivative of y is not yet known explicitly.

- (a) [2/2] Calculate the derivative y' for the circle $x^2 + y^2 = 1$. Your answer may depend on both y and x .

SOLUTION:

- We have $2x + 2yy' = 0$ [1 pt], or $y' = -\frac{x}{y}$. [1 pt]

- (b) [3/3] Find an equation to the tangent line of $x^2 + y^2 = 9$ at the point $(-2, \sqrt{5})$.

SOLUTION:

- We still have $y' = -\frac{x}{y}$, so at the point $(-2, \sqrt{5})$ we have $y' = \frac{2}{\sqrt{5}}$ [1 pt].
- Solve for b in the equation $y = -\frac{2}{\sqrt{5}}x + b$ [1 pt], using the point as given, to find $b = \frac{9}{\sqrt{5}}$, i.e. $y = \frac{2}{\sqrt{5}}x + \frac{9}{\sqrt{5}}$ [1 pt].

We can use this technique of *implicit differentiation* to calculate related rates of change.

- (c) [3/3] A spherical balloon has volume $V = \frac{4}{3}\pi r^3$, where r is its radius. Suppose the balloon's volume is increasing at a rate of $\frac{dV}{dt} = 5\text{cm}^3/\text{s}$. Using implicit differentiation, find an equation for $\frac{dr}{dt}$, the rate of change of the radius of the balloon when the radius is 5cm .

SOLUTION:

- By implicit differentiation, we have $\frac{dV}{dt} = 4\pi r^2 \frac{dr}{dt}$ [1 pt], or $\frac{dr}{dt} = \frac{dV}{dt} / (4\pi r^2)$ [1 pt].
- Letting $V' = 5$ and $r = 5$, we obtain $r' = \frac{1}{20\pi}$. [1 pt]

- (d) [10/10] You light a fuse on a model rocket ship, and immediately start running away at a speed of 4m/s . Three seconds after you start running, the rocket blasts straight upwards at a constant speed of 20m/s . Find the rate of change of the distance between you and your rocket i) 1 second after lighting the rocket and ii) 4 seconds after lighting it.

SOLUTION:

- The rocket only moves 3 seconds after you start running [1 pt], so at $t = 1$ the only movement is from yourself, i.e. $dP/dt = 4$. [1 pt]
- The rocket's velocity at time t , whenever $t > 3$, is $y' = 20$ [1 pt]. It's position is 20m above the ground when $t = 4$ [1 pt], and your position is 16m [1 pt] in the x -axis with $x' = 4$ [1 pt].

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- Hence z , the distance between you and the rocket, is $z = \sqrt{y^2 + x^2}$, or $z^2 = y^2 + x^2$ [1 pt]. Thus $2zz' = 2xx' + 2yy'$, [1 pt], and so $z' = \frac{xx' + yy'}{\sqrt{x^2 + y^2}}$ [1 pt].
- When $x = 16$, $x' = 4$, $y = 20$, and $y' = 20$, we have $z' = 18.116$ [1 pt].

2) [6/6] Another method that can be used in differentiation is *logarithmic differentiation*. That is, sometimes it's easier if, given $y = f(x)$, to first take the logarithm of both sides, i.e. $\ln(y) = \ln(f(x))$. Then you can compute the derivative, using implicit differentiation to compute the derivative of $\ln(y)$ as $\frac{y'}{y}$.

- (a) [3/3] Compute the derivative of $y = x^x$ using logarithmic differentiation. You'll have to use certain properties of the logarithm!

SOLUTION: [1 pts per bullet]

- We have $\ln(y) = x \ln(x)$ by property of logarithms.
- Thus $y'/y = \ln(x) + 1$, by taking the derivative of both sides.
- Then $y' = y(\ln(x) + 1) = x^x(\ln(x) + 1)$.

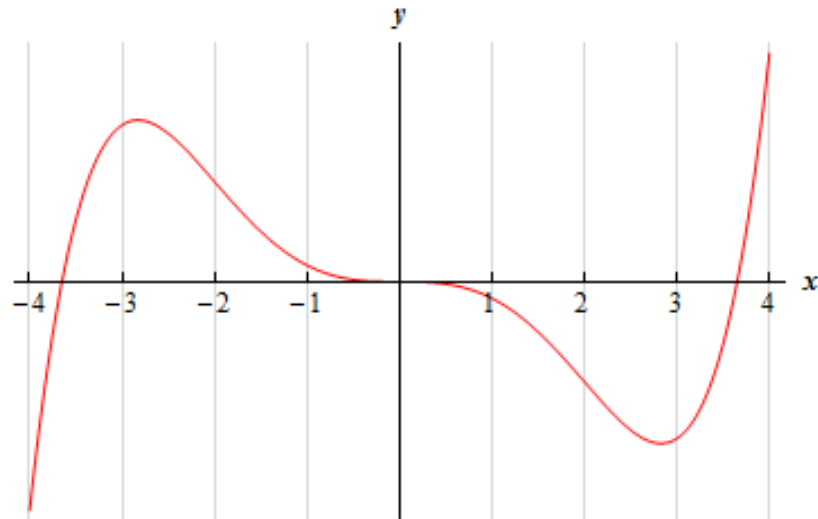
- (b) [3/3] Compute the derivative of $y = x^{\ln(x)}$ using logarithmic differentiation.

SOLUTION: [1 pts per bullet]

- We have $\ln(y) = \ln(x)^2$.
- Thus $y'/y = 2 \ln(x)/x$.
- Then $y' = y2 \ln(x)/x = 2 \frac{\ln(x)x^{\ln(x)}}{x}$.

3) [27/27]

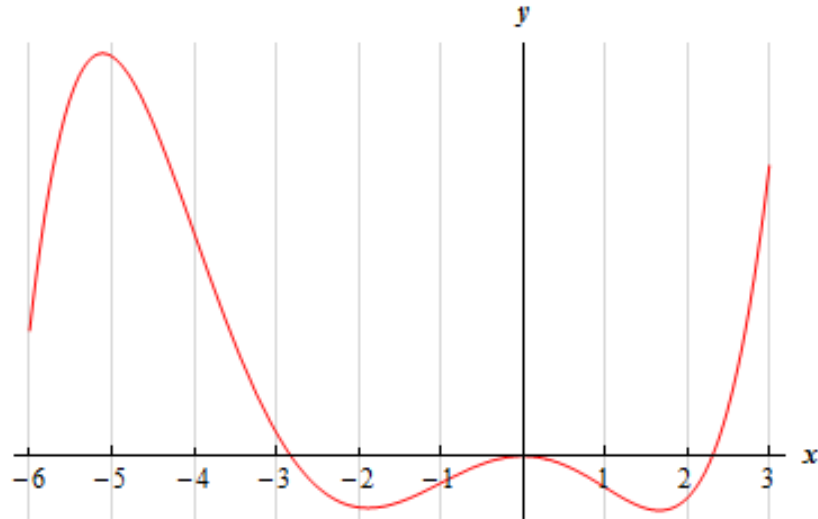
- (a) [3/3] Determine the interval(s) on which the function shown in the graph below is concave up and concave down.



SOLUTION: It is concave up on $(-2, 0)$ [1 pt] and $(0, \infty)$ [1 pt]. Note that 0 should *not* be included!! If so deduce a point.

It is concave down from $(-\infty, -2)$ [1 pt].

- (b) [4/4] Determine the interval(s) on which the function shown in the graph below is concave up and concave down.



SOLUTION: It is concave up on $(-4, -1)$ [1 pt] and on $(1, \infty)$ [1 pt].

It is concave down on $(-\infty, -4)$ [1 pt] and $(-1, 1)$ [1 pt].

(c) [20/20] Let $f(x) = 3xe^{1-\frac{1}{4}x^2}$.

(i) [6/6] Find the critical point(s) of $f(x)$ and identify them as local maxima or minima, if possible.

SOLUTION: We have that $f'(x) = 3e^{1-\frac{1}{4}x^2} - \frac{3}{2}x^2e^{1-\frac{1}{4}x^2}$ [1 pt].

Set this equal to 0 and solve to get $x^2 = 2$, or $x = \pm\sqrt{2}$. Hence the two critical points are $(\pm\sqrt{2}, 0)$ [1 pt].

When $x = 0$, $f'(x) = 3 > 0$, and when $|x| > \sqrt{2}$, $f'(x) < 0$. Hence f is increasing on $(-\sqrt{2}, \sqrt{2})$ [1 pt] and decreasing when $|x| > \sqrt{2}$ [1 pt].

Hence $-\sqrt{2}$ is a local minimum [1 pt], and $\sqrt{2}$ is a local maximum [1 pt] from the 1st derivative test (the second derivative test is also fine).

(ii) [2/2] Determine the interval(s) on which $f(x)$ is increasing or decreasing.

SOLUTION: From part (ii) we found f is increasing on $(-\sqrt{2}, \sqrt{2})$ [1 pt] and decreasing when $|x| > \sqrt{2}$ [1 pt].

(iii) [8/8] Find the interval(s) on which $f(x)$ is concave up or concave down. Find the inflection point(s) of $f(x)$.

SOLUTION: We calculate $f''(x) = -\frac{3}{2}xe^{1-\frac{1}{4}x^2} - 3xe^{1-\frac{1}{4}x^2} + \frac{3}{2}x^3e^{1-\frac{1}{4}x^2}$ [1 pt].

Set this equal to 0 and rearrange to get $e^{1-\frac{1}{4}x^2}x(x^2 - 6) = 0$ [1 pt]. Hence either $x = 0$ [1 pt], or $x = \pm\sqrt{6}$ [1 pt].

One checks, i.e. by plugging in values, that $f(x)$ is concave up on the intervals $(-\sqrt{6}, 0)$ [1 pt] and $(\sqrt{6}, \infty)$ [1 pt], and concave down on $(-\infty, -\sqrt{6})$ [1 pt] and $(0, \sqrt{6})$ [1 pt].

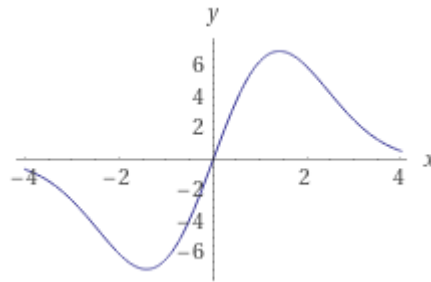
(iv) [2/2] Find the inflection point(s) of $f(x)$.

SOLUTION: Hence we conclude that $x = 0$ [1 pt] and $x = \pm\sqrt{6}$ [1 pt] are the three inflection points.

(v) [2/2] Sketch the graph of the function, using the information from the previous parts.

SOLUTION:

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4)

[6/6] A printer needs to make a poster that will have a total area of 500cm^2 that will have 3cm margins on the sides and 2cm margins on the top and bottom for the printed area. What dimensions of the poster will give the largest printed area?

SOLUTION:

i) Our two defining equations are

$$xy = 500 \text{ [1pt]}$$

$$A = (x - 4)(y - 6), \text{ [1pt]}$$

where x is the width, y the vertical length, and A is the area of the printed region we want to optimise.

ii) Hence

$$A = 524 - \frac{3000}{y} - 4y, \text{ [1pt]}$$

so

$$A' = \frac{3000}{y^2} - 4 = 0. \text{ [1pt]}$$

iii) Hence $y = 5\sqrt{30} = 27.386$ and $x = \frac{10}{3\sqrt{30}} = 18.257$ [1 pt].

iv) Note that this indeed optimises the area, as for example $A''(y) = -\frac{6000}{y^3}$, which is always negative for y positive, which is the only realistic possibility. [1 pt]