

# Statistical Learning - Introduction

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# Outline

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- 2 Inference vs. Prediction
- 3 Bias-Variance Tradeoff
- 4 k-nearest Neighbors

## About This Course

# This Course

- New methodology for data analysis
- Different focus, Prediction!
- Machine Learning / Computer Science
- Statistics and Machine Learning: Statistical Learning

# This Course (cont'd)

## Meetings

Lecture, Wednesday **09:00**-10:45

Working Group, Friday **09:00**-10:45

## Rooms

Different rooms and even buildings! See  
<https://rooster.universiteitleiden.nl/>



# Three Professors

- Dr. Anikó Lovik - unsupervised learning
- Dr. Marjolein Fokkema - advanced supervised learning
- Dr. Julian Karch - basic supervised learning, coordinator

# Schedule

[https://brightspace.universiteitleidennl/content/enforced/208559-4433STLT6Y\\_2223\\_S2/schedule.pdf](https://brightspace.universiteitleidennl/content/enforced/208559-4433STLT6Y_2223_S2/schedule.pdf)



# Assignments

Your course grade will be determined based on:

- **Homework assignment 1 (1/3)**
- **Homework assignment 2 (1/3)**
- **Presentation assignment (1/3)**

To pass the course, you must also pass 9 out of 12 weekly assignments. Details can be found at <https://brightspace.universiteitleidennl/d21/1e/lessons/208559/topics/2281907>.

# Programming Language

- Course instructors will employ R for exercises.
- You may use Python for exercises and assignments, but instructors may not be able to assist with errors or problems.

- Statistical learning refers to vast set of tools for understanding data.
  - Supervised:  $Y \leftarrow f(X_1, \dots, X_p)$ ; predict  $Y$  on the basis of  $X$
  - Unsupervised:  $X_1, \dots, X_p$ ; finding structure in  $X$  (underlying dimensions/groups)

## Inference vs. Prediction

# Introduction

## General Setup

- $Y = f(X) + \epsilon$ , with  $Y$  = outcome variable,  $X_1, \dots, X_p$ ,  $p$  predictors,  $\epsilon$  = error term
- $f$  describes the true relationship between predictors and outcome.

## Concrete Example

- Test Score =  $3 \times \text{IQ} + 10 \times \text{Motivation} + \epsilon$
- Thus if we have two people that differ by one in both IQ and Motivation, *on average*, their test scores will differ by 13

# Introduction (cont'd)

## Not Causal!

$f$  is not (necessarily) causal! An increase of 1 in motivation does not necessarily lead to an increase of 10 in test score.

# Different Goals: Inference

Both inference and prediction aim to find a  $\hat{f}$  as a substitute for the true  $f$  but with different goals.

## Inference

Establish how predictors are *related* to test scores in the population:

- 1  $\hat{f}$  should match  $f$  as closely as possible.
- 2  $\hat{f}$  should be interpretable.
- 3 We want to quantify how close  $\hat{f}$  is to  $f$ .





# Linear Regression Model

- The linear regression model

$$\hat{Y} = f(X_1, \dots, X_p) = \hat{\beta}_0 + \hat{\beta}_1 X_1 + \dots + \hat{\beta}_p X_p$$

can be used for inference and/or prediction.

# Inferential Regression

- Suppose we have data and obtain estimates:

$$\hat{Y} = 2 + 2IQ + 9Motivation$$

- If the regression assumptions are met:
  - 1 Estimated coefficients are best estimate of true coefficients (for a particular definition of best; MVU)
  - 2 Estimated coefficients can be interpreted: An increase of 1 in motivation is associated with an increase of 9 in the test score
  - 3 Confidence / credibility intervals indicate how far the estimates are from true coefficients
  - 4 Statistical tests can provide evidence for whether a predictor is really related to the outcome variable, given the other variables.

# Optimal Estimation

## Classical

- Require unbiasedness, that is,  $\mathbb{E}[\hat{\beta}_j] = \beta_j$  for all  $j$
- Among the unbiased estimators, search for lowest MSE

$$MSE_{\text{inf}} = \sum_j \mathbb{E}[(\hat{\beta}_j - \beta_j)^2]$$

- Minimum-variance unbiased (MVU): unbiased + *always* lowest MSE (among unbiased)

## Existence Common

Often a MVU estimator exist. For example, OLS regression coefficients, sample means, ...



# Predictive Regression

- Suppose we have data and obtain estimates:

$$\hat{Y} = 2 + 2IQ + 9\text{Motivation}$$

- Suppose we have a *new* observation  
 $x_1 = [IQ = 100 \quad \text{Motivation} = 3]$
- With these values we can predict  $Y$ , i.e.,  
 $2 + 2 \times 100 + 9 \times 3 = 229$
- We do not care to recover parameters that generated the data, but want to obtain a  $\hat{f}$  that yields as accurate as possible  $\hat{f}(X) = \hat{Y}$ .
- I.e., minimize

$$MSE_{\text{pred}} = \mathbb{E}(\hat{f}(X) - Y)^2$$

How far, on average, are our predictions  $\hat{f}(X)$  from the true values  $Y$

# R Example

See R slides

## Bias-Variance Tradeoff

# No Free Lunch Theorem

## Optimally

Method that based on training set  $D$ , returns  $\hat{f} = f$  minimizing  $MSE_{\text{pred}}$

## Impossible

Does not exist; No method can return true  $f$  based on finite data set  $D$ . Even worse, we do not know (beforehand) which method performs best for a particular data set.



# Solution

- Apply multiple methods, e.g., linear and polynomial regression to training set
- Use test set to estimate  $MSE_{\text{pred}}$
- How to best select the methods? Should I try a flexible method or not?

# Method MSE

- Instead of the performance of a fixed prediction function  $\hat{f}$ , we consider the performance of a method (e.g. linear regression) repeatedly applied to data from the same population.
- We then ask which statistical method, on average, leads to the best prediction function  $\hat{f}$

## Formally

Probability distribution  $P^*$ ,  $(X, Y) \sim P^*$ , training set of  $n$  i.i.d realizations from  $(X, Y)$ , and  $\hat{f}(X; D) = \hat{Y}$  is a statistical method.

$$\text{EPE} = E_{X,Y} \left[ E_{\mathcal{D}} \left[ \{Y - \hat{f}(X; \mathcal{D})\}^2 \right] \right] \quad (1)$$

# Bias-Variance Tradeoff Formal

$$EPE = (\text{Bias})^2 + \text{Variance} + \text{Irreducible error}$$

$$(\text{Bias})^2 = E_X \left[ \left\{ E_{\mathcal{D}} \left[ \hat{f}(X; \mathcal{D}) \right] - Y \right\}^2 \right]$$

$$\text{Variance} = E_X \left[ E_{\mathcal{D}} \left[ \left\{ \hat{f}(X; \mathcal{D}) - E_{\mathcal{D}} \left[ \hat{f}(X; \mathcal{D}) \right] \right\}^2 \right] \right]$$

$$\text{Irreducible error} = E_{X,Y} \left[ \{ Y - f(X) \}^2 \right] = \sigma_{\epsilon}^2.$$

# Bias-Variance Tradeoff Text

- $(\text{Bias})^2$  = Consider a fixed value of  $X = x_0$ . Obtain predictions for this value of  $X$  using the model trained on infinitely many training sets of size  $n$ . Average these predictions and compare the result to the true value. Repeat for all  $x_0$  values and average those results.  $\Rightarrow$  *How far are the average predictions from the true values?*
- Variance = Fix  $X = x_0$  and obtain predictions for each of the infinitely many training sets. Compute the variance of these predictions. This is the variance for  $x_0$ . The total variance is the average of the variances across all possible  $X$  values.  $\Rightarrow$  *How much do the predictions differ from one training set to another?*

# Bias-Variance Composition Intuition

- Low Bias, High Variance  $\Rightarrow$  Averaging across training sets leads to perfect prediction. However, for a particular training set we are likely far away from this perfect prediction  $\Rightarrow$  High EPE
- High Bias, Low Variance  $\Rightarrow$  For a particular training set we are likely close to the average prediction. However, the average prediction is far away from the perfect prediction  $\Rightarrow$  High EPE
- Low bias, Low Variance  $\Rightarrow$  Averaging across training sets leads to perfect prediction and for a particular training set, we are likely close to the perfect prediction  $\Rightarrow$  Low EPE

# Low Bias and Variance?

## Warning!

Both variance and bias are relative to the population, especially  $f(X)$ .

- If we have good knowledge about  $f(X)$  (say it's linear), we can identify a method with low bias, and low variance: Linear regression (with shrinkage)
- Typically bias and variance of a method are discussed as a property of the method, independent of the population.
- Implicit assumption:  $f(X)$  is rather complex, nonlinear

# Bias Variance Tradeoff

- Flexible methods  $\Rightarrow$  low bias, high variance
- Inflexible methods  $\Rightarrow$  high bias, low variance

# Overfitting + Underfitting

See Rscript (also on Brightspace).



## k-nearest Neighbors

# Linear Model

Often we fit a linear model, assuming that  $f$  is linear.

*This assumption is most likely false! Why does it often work so well?*

Regress

A set of small navigation icons typically found in Beamer presentations, including symbols for back, forward, search, and other slide controls.

# Sample Data

Using sample data, we want to obtain an estimate  $\hat{f}(X)$  of  $f(X)$ .

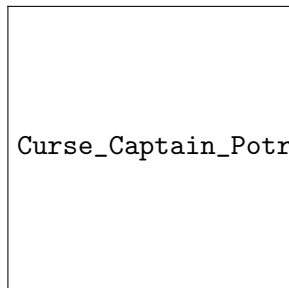
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- Due to sparsity, cannot estimate a conditional mean at all points ( $X = x$ ).
- Thus, take a small neighbourhood around  $X = x$  and take neighbourhood mean as predicted value, i.e. *nearest neighbour averaging*.

*What happens to bias and variance if size of neighbourhood increases?*

# Curse of Dimensionality

- With multiple predictors the observations are further spread out through the space
- Essential reason: with each predictor "volume" of space is multiplied
- Nearest neighbours might not be near at every point
- This is known as the *curse of dimensionality*
- More structure in  $f$  is needed
- *How can we impose structure?*



Curse\_Captain\_Potrait.png

# Conclusion

- Larger noise increases variance  $\Rightarrow$  favors inflexible method (does not overfit noise as dramatically)
- More dense sampling of feature space allows distinguishing noise from signal  $\Rightarrow$  favors flexible method
- Larger sample size  $\Rightarrow$  favors flexible method
- Larger amount of predictors  $\Rightarrow$  favors inflexible method
- Very nonlinear  $f \Rightarrow$  favors flexible method