firstname AT gatech https://xanderk.ooc

Ph.D. Student in Human-Centered Computing at Georgia Tech

Areas of Interest

Social Computing, Social Media, Politics, Labor Organizing

Education

Aug 2022 present Ph.D. in Human-Centered Computing Georgia Institute of Technology, Atlanta, GA Advised by Dr. Amy Bruckman

Aug 2017 – Dec 2021 Bachelor of Arts, Major in Computer Science, Minor in Asian Studies Pomona College, Claremont, CA

Summa cum laude

Research

Aug 2022 present Graduate Research Assistant

School of Interactive Computing, Georgia Institute of Technology, Atlanta, GA

May 2020 -

Research Assistant

Dec 2021

Department of Computer Science, Pomona College, Claremont, CA

- Conducted HCI/computer vision research on WebGazer, a webcam gaze prediction app, under Dr. Alexandra Papoutsaki
- Created data collection/analysis pipeline for remote user study in ongoing collaboration with University of Central Florida.
- Integrated TensorFlow.js Facemesh face tracking; added IndexedDB browser cache; built prediction accuracy test suite in JS

May 2021 -

Visiting Research Assistant

Aug 2021

Brown HCI Lab, Brown University, Providence, RI (remote)

- Continued development of a robust error testing pipeline for gaze prediction accuracy on Brown HCl's WebGazer
- Integrated Google MediaPipe for biometrics on Portal-ble, a mobile AR environment in Unity, working with Jing Qian

Jul 2019 -

Summer Research Intern

Aug 2019

National Taiwan University IoX Center, Taipei, Taiwan

- Worked on 2 new VR haptic accessories, FrictShoes and GuideBand, latter was accepted to CHI 2021
- Built Arduino comparison prototype for vibrotactile arm guidance (Aggravi et al, 2016) and VR test scenarios
 in Unity/C# Won 2nd place award in IoX Center Summer Research Program under Dr. Hsin-Ruey Tsai and
 Dr. Robin Bing-Yu Chen

May 2019 –

Undergraduate Research Intern

Jul 2019

Kōgakuin University, Tokyo, Japan

• Implemented live camera object detection with TensorFlow in Python, on a Raspberry Pi that communicates with linked microcontrollers (GR-PEACH) via I2C protocol for a microcontroller-based path guidance robots

May 2018 -

Research Assistant

Aug 2018

Stanford University Asia-Pacific Research Center, Stanford, CA

 Researched electoral malfeasance, Taiwan's Central Election Commission, & indigenous land rights w/ Dr. Kharis Templeman

Publications

2021

H. Tsai, Y. Chang, T. Wei, C. Tsao, X. Koo, H. Wang, B. Chen. <u>GuideBand: Intuitive 3D Multilevel Force Guidance on a Wristband in VR.</u> In *CHI Conference on Human Factors in Computing Systems (CHI '21)*, May 2021, Yokohama, Japan.

Teaching

Teaching Assistantship

Fall 2019 CS62 Data Structures and Advanced Programming

Instructor: Dr. Alexandra Papoutsaki | Pomona College

Spring 2019 CS62 Data Structures and Advanced Programming

Instructor: Dr. William Devanny | Pomona College

Fall 2018 CS51 Intro to Computer Science, Java

Instructor: Dr. Yuqing Melanie Wu | Pomona College

Professional

May 2021 – Software Developer Intern

Aug 2021 IBM Cloud Key Protect, Austin, TX (remote)

- Built Slack bot to aid Key Protect developers by automating daily compliance tasks, now used daily by 50+ developers
- Collected feedback from & met with developers to iteratively polish bot design/functionality before launch
- · Implemented regional service instance control functionality with Golang & PostgreSQL for Key Protect clients

Leadership

Sep 2018 – 5C Freestylin' Collective

Dec 2021 Claremont Colleges, Claremont, CA

- Officer (Jan 2018-May 2020)
- President (Jan 2021-Dec 2021)

Sep 2018 – Taiwanese American Student Association

Dec 2021 Claremont Colleges, Claremont, CA

- Events Coordinator (Sep 2018-Sep 2019)
- Co-President (Sep 2019-May 2020)
- Vice President (Jan 2021-Dec 2021)

Honors

2022 Alternate Candidate, Fulbright U.S. Student Scholarship (Japan)

2020 Inductee, Phi Beta Kappa Society

2020–2021 Tapia Conference Scholar

2017–2021 Pomona Scholar Award (awarded for 7 semesters)

Technical Skills

Programming

JavaScript, Java, Python, Golang, C#, C++

Other

Git, Bash, LaTeX, HTML/CSS, Unity, PostgreSQL, Tensorflow, Raspberry Pi, Arduino

Languages

English, Mandarin Chinese (bilingual fluency), Japanese (professional proficiency)