



МИНИСТЕРСТВО НАУКИ И ВЫСШЕГО ОБРАЗОВАНИЯ РОССИЙСКОЙ
ФЕДЕРАЦИИ

ФЕДЕРАЛЬНОЕ ГОСУДАРСТВЕННОЕ БЮДЖЕТНОЕ
ОБРАЗОВАТЕЛЬНОЕ УЧРЕЖДЕНИЕ ВЫСШЕГО ОБРАЗОВАНИЯ
МОСКОВСКИЙ ГОСУДАРСТВЕННЫЙ ТЕХНИЧЕСКИЙ УНИВЕРСИТЕТ
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ОТЧЕТ ПО ЧАСТИ ПРАКТИКУМА №1

Название: _____ Изучение принципов работы микропроцессорного ядра RISC-V

Дисциплина: _____ Архитектура ЭВМ

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В данной работе будет выполнен 6 вариант.

Листинг 1 – Код чтения из файла

```
1 #include "host_main.h"
2 #include <unistd.h>
3 #include <sys/types.h>
4 #include <sys/socket.h>
5 #include <netinet/ip.h>
6 #include <stdlib.h>
7 #include <assert.h>
8 #include <string.h>
9 #include <stdio.h>
10 # include <string>
11 # include <fstream>
12
13 # define SRC_FILE "data.tsv"
14
15
16 #define RAND_GRAPH
17 // #define GRID_GRAPH
18 #define BOX_LAYOUT
19 // #define FORCED_LAYOUT
20 #define DEBUG
21
22 #define handle_error(msg) \
23 do { perror(msg); exit(EXIT_FAILURE); } while (0)
24
25 int get_edge_count(std::string filename)
26 {
27     std::ifstream fin(filename);
28     printf("%d\n", fin.is_open());
29     int a1, a2;
30     int count = 0;
31     while (fin >> a1 >> a2)
32         ++count;
33     fin.close();
34     return count;
35 }
36
37 static void usage()
38 {
39     std::cout << "usage: <xclbin> <sw_kernel>\n\n";
40 }
41
42 static void print_table(std::string test, float value, std::string units)
43 {
```

```

44     std::cout << std::left << std::setfill(' ') << std::setw(50) << test << std::endl;
45     std::cout << std::setfill(' ') << std::setw(85) << "-" << std::endl;
46 }
47 const int port = 0x4747;
48 int server_socket_init() {
49     int sock_fd;
50     struct sockaddr_in srv_addr;
51     int client_fd;
52     sock_fd = socket(AF_INET, SOCK_STREAM, 0);
53     if (sock_fd == -1)
54         handle_error("socket");
55     memset(&srv_addr, 0, sizeof(srv_addr));
56     srv_addr.sin_family = AF_INET;
57     srv_addr.sin_port = htons(port);
58     srv_addr.sin_addr.s_addr = INADDR_ANY;
59     if (bind(sock_fd, (struct sockaddr *)&srv_addr, sizeof(srv_addr)) == -1)
60         handle_error("bind");
61     if (listen(sock_fd, 2) == -1)
62         handle_error("listen");
63     return sock_fd;
64 }
65
66 int main(int argc, char** argv)
67 {
68
69     unsigned int err = 0;
70     unsigned int cores_count = 0;
71     float LNH_CLOCKS_PER_SEC;
72     clock_t start, stop;
73
74     __foreach_core(group, core) cores_count++;
75
76     //Assign xclbin
77     if (argc < 3) {
78         usage();
79         throw std::runtime_error("FAILED_TEST\nNo xclbin specified");
80     }
81
82     //Open device #0
83     leonhardx64 lnh_inst = leonhardx64(0, argv[1]);
84     __foreach_core(group, core)
85     {
86         lnh_inst.load_sw_kernel(argv[2], group, core);
87     }
88
89     /*
90     *
91     * SW Kernel Version and Status

```

```

92  *
93  */
94  __foreach_core(group, core)
95  {
96      printf("Group #%d \tCore #%d\n", group, core);
97      lnh_inst.gpc[group][core]->start_sync(__event__(get_version));
98      printf("\tSoftware Kernel Version:\t0x%08x\n", lnh_inst.gpc[group][core]->mq_receive());
99      lnh_inst.gpc[group][core]->start_sync(__event__(get_lnh_status_high));
100     printf("\tLeonhard Status Register:\t0x%08x", lnh_inst.gpc[group][core]->mq_receive());
101     lnh_inst.gpc[group][core]->start_sync(__event__(get_lnh_status_low));
102     printf("_%08x\n", lnh_inst.gpc[group][core]->mq_receive());
103 }
104
105
106 float interval;
107 char buf[100];
108 err = 0;
109
110 time_t now = time(0);
111 strftime(buf, 100, "Start at local date: %d.%m.%Y.; local time: %H.%M.%S", localtime(&now));
112
113 printf("\nDISC system speed test v3.0\n%s\n\n", buf);
114 std::cout << std::left << std::setw(50) << "Test" << std::right << std::setw(50) << "End";
115 std::cout << std::setfill('-') << std::setw(85) << "-" << std::endl;
116 print_table("Graph Processing Cores count (GPCC)", cores_count, "instances");
117
118
119
120
121 /*
122 *
123 * GPC frequency measurement for the first kernel
124 *
125 */
126 lnh_inst.gpc[0][LNH_CORES_LOW[0]]->start_async(__event__(frequency_measurement));
127
128 // Measurement Body
129 lnh_inst.gpc[0][LNH_CORES_LOW[0]]->sync_with_gpc(); // Start measurement
130 sleep(1);
131 lnh_inst.gpc[0][LNH_CORES_LOW[0]]->sync_with_gpc(); // Start measurement
132 // End Body
133 lnh_inst.gpc[0][LNH_CORES_LOW[0]]->finish();
134 LNH_CLOCKS_PER_SEC = (float)lnh_inst.gpc[0][LNH_CORES_LOW[0]]->mq_receive();
135 print_table("Leonhard clock frequency (LNH_CF)", LNH_CLOCKS_PER_SEC / 1000000, "MHz");
136
137
138
139 /*

```

```

140  *
141  * Generate grid as a graph
142  *
143  */
144
145  #ifdef GRID_GRAPH
146
147  unsigned int u;
148
149  __foreach_core(group, core)
150  {
151      lnh_inst.gpc[group][core]->start_async(__event__(delete_graph));
152  }
153
154
155  unsigned int* host2gpc_ext_buffer[LNH_GROUPS_COUNT][LNH_MAX_CORES_IN_GROUP];
156
157  __foreach_core(group, core)
158  {
159      host2gpc_ext_buffer[group][core] = (unsigned int*)lnh_inst.gpc[group][core];
160      offs = 0;
161      //Top Left
162      EDGE(0, 1, 2); //east
163      EDGE(0, GRAPH_SIZE_X, 2); //south
164      EDGE(0, GRAPH_SIZE_X + 1, 3); //south-east
165      //Top Right
166      EDGE(GRAPH_SIZE_X - 1, GRAPH_SIZE_X - 2, 2); //west
167      EDGE(GRAPH_SIZE_X - 1, 2 * GRAPH_SIZE_X - 1, 2); //south
168      EDGE(GRAPH_SIZE_X - 1, 2 * GRAPH_SIZE_X - 2, 3); //south-west
169      //Bottom Left
170      EDGE(GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1), GRAPH_SIZE_X * (GRAPH_SIZE_Y - 2));
171      EDGE(GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1), GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1));
172      EDGE(GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1), GRAPH_SIZE_X * (GRAPH_SIZE_Y - 2));
173      //Bottom Right
174      EDGE(GRAPH_SIZE_X * GRAPH_SIZE_Y - 1, GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) - 1);
175      EDGE(GRAPH_SIZE_X * GRAPH_SIZE_Y - 1, GRAPH_SIZE_X * GRAPH_SIZE_Y - 2, 2);
176      EDGE(GRAPH_SIZE_X * GRAPH_SIZE_Y - 1, GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) - 1);
177      //Left and Right sides
178      for (int y = 1; y < GRAPH_SIZE_Y - 1; y++) {
179          //Left
180          EDGE(GRAPH_SIZE_X * y, GRAPH_SIZE_X * (y - 1), 2); //north
181          EDGE(GRAPH_SIZE_X * y, GRAPH_SIZE_X * (y + 1), 2); //south
182          EDGE(GRAPH_SIZE_X * y, GRAPH_SIZE_X * y + 1, 2); //east
183          EDGE(GRAPH_SIZE_X * y, GRAPH_SIZE_X * (y - 1) + 1, 3); //north-east
184          EDGE(GRAPH_SIZE_X * y, GRAPH_SIZE_X * (y + 1) + 1, 3); //south-east
185          //Right
186          EDGE(GRAPH_SIZE_X * (y + 1) - 1, GRAPH_SIZE_X * y - 1, 2); //north
187          EDGE(GRAPH_SIZE_X * (y + 1) - 1, GRAPH_SIZE_X * (y + 2) - 1, 2); //south

```

```

188     EDGE(GRAPH_SIZE_X * (y + 1) - 1, GRAPH_SIZE_X * (y + 1) - 2, 2);    //
189     EDGE(GRAPH_SIZE_X * (y + 1) - 1, GRAPH_SIZE_X * y - 2, 3);          //north
190     EDGE(GRAPH_SIZE_X * (y + 1) - 1, GRAPH_SIZE_X * (y + 2) - 2, 3);    //
191 }
192
193 for (int x = 1; x < GRAPH_SIZE_X - 1; x++) {
194     //Top
195     EDGE(x, x - 1, 2);    //east
196     EDGE(x, x + 1, 2);    //west
197     EDGE(x, GRAPH_SIZE_X + x, 2);    //south
198     EDGE(x, GRAPH_SIZE_X + x - 1, 3);    //south-east
199     EDGE(x, GRAPH_SIZE_X + x + 1, 3);    //south-west
200     //Bottom
201     EDGE(GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) + x, GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) + x - 1, 2);
202     EDGE(GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) + x, GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) + x + 1, 2);
203     EDGE(GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) + x, GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) + x, 3);
204     EDGE(GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) + x, GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) + x - 1, 3);
205     EDGE(GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) + x, GRAPH_SIZE_X * (GRAPH_SIZE_Y - 1) + x + 1, 3);
206 }
207
208 for (int y = 1; y < GRAPH_SIZE_Y - 1; y++)
209 for (int x = 1; x < GRAPH_SIZE_X - 1; x++) {
210     EDGE(x + GRAPH_SIZE_X * y, x + GRAPH_SIZE_X * (y - 1), 2);    //north
211     EDGE(x + GRAPH_SIZE_X * y, x + GRAPH_SIZE_X * (y + 1), 2);    //south
212     EDGE(x + GRAPH_SIZE_X * y, x + GRAPH_SIZE_X * y - 1, 2);    //east
213     EDGE(x + GRAPH_SIZE_X * y, x + GRAPH_SIZE_X * y + 1, 2);    //west
214     EDGE(x + GRAPH_SIZE_X * y, x + GRAPH_SIZE_X * (y - 1) - 1, 3);    //north-east
215     EDGE(x + GRAPH_SIZE_X * y, x + GRAPH_SIZE_X * (y + 1) - 1, 3);    //south-east
216     EDGE(x + GRAPH_SIZE_X * y, x + GRAPH_SIZE_X * (y - 1) + 1, 3);    //north-west
217     EDGE(x + GRAPH_SIZE_X * y, x + GRAPH_SIZE_X * (y + 1) + 1, 3);    //south-west
218 }
219 ln_h_inst.gpc[group][core]->external_memory_sync_to_device(0, BIFFER_SIZE);
220 }
221 __foreach_core(group, core)
222 {
223     ln_h_inst.gpc[group][core]->start_async(__event__(insert_edges));
224 }
225 __foreach_core(group, core) {
226     long long tmp = ln_h_inst.gpc[group][core]->external_memory_address();
227     ln_h_inst.gpc[group][core]->mq_send((unsigned int)tmp);
228 }
229 __foreach_core(group, core) {
230     ln_h_inst.gpc[group][core]->mq_send(BIFFER_SIZE);
231 }
232
233
234 __foreach_core(group, core)
235 {

```

```

236         lnh_inst.gpc[group][core]->finish();
237     }
238     printf("Data graph created!\n");
239
240
241     #endif
242
243
244     /*
245     *
246     * Generate random graph
247     *
248     */
249
250     #ifdef RAND_GRAPH
251
252     // __foreach_core(group, core)
253     // {
254         // lnh_inst.gpc[group][core]->start_async(__event__(delete_graph));
255         // }
256
257
258     // unsigned int* host2gpc_ext_buffer[LNH_GROUPS_COUNT][LNH_MAX_CORES_IN_GROUP];
259     // unsigned int vertex_count = GRAPH_SIZE_X * GRAPH_SIZE_Y;
260     // unsigned int edge_count = vertex_count;
261     // unsigned int subgraph_count = 10;
262     // unsigned int messages_count = 0;
263     // unsigned int u, v, w;
264
265     // __foreach_core(group, core)
266     // {
267
268         // host2gpc_ext_buffer[group][core] = (unsigned int*)lnh_inst.gpc[group]
269         // offs = 0;
270
271
272         // for (int edge = 0; edge < edge_count; edge++) {
273             // do
274                 // v = rand() % vertex_count;
275                 // while (v == u);
276                 // w = 1;
277                 // EDGE(u, v, w);
278                 // EDGE(v, u, w);
279                 // messages_count += 2;
280                 // u = v;
281             // }
282     unsigned int subgraph_vcount = rand() % 20;
283         // unsigned int subgraph_vstart = rand() % (vertex_count - subgra

```

```

284         //         for (int vi = subgraph_vstart; vi < subgraph_vstart + subgraph
285             //             for (int vj = vi + 1; vj < subgraph_vstart + subgraph
286                 //                 w = 1;
287                 //                 EDGE(vi, vj, w);
288                 //                 EDGE(vj, vi, w);
289                 //                 messages_count += 2;
290                 //             }
291             //         }
292         //     }
293
294
295
296         //     lnh_inst.gpc[group][core]->external_memory_sync_to_device(0, 3 * size
297         // }
298     // __foreach_core(group, core)
299     // {
300         //     lnh_inst.gpc[group][core]->start_async(__event__(insert_edges));
301         // }
302     // __foreach_core(group, core) {
303         //     long long tmp = lnh_inst.gpc[group][core]->external_memory_address();
304         //     lnh_inst.gpc[group][core]->mq_send((unsigned int)tmp);
305         // }
306     // __foreach_core(group, core) {
307         //     lnh_inst.gpc[group][core]->mq_send(3 * sizeof(int)*messages_count);
308         // }
309
310
311     // __foreach_core(group, core)
312     // {
313         //     lnh_inst.gpc[group][core]->finish();
314         // }
315     // printf("Data graph created!\n");
316
317
318     __foreach_core(group, core)
319     {
320         lnh_inst.gpc[group][core]->start_async(__event__(delete_graph));
321     }
322
323
324     unsigned int* host2gpc_ext_buffer[LNH_GROUPS_COUNT][LNH_MAX_CORES_IN_GROUP];
325     unsigned int edge_count = get_edge_count(SRC_FILE);
326     unsigned int messages_count = 0;
327     unsigned int u, v, w;
328
329     __foreach_core(group, core)
330     {
331         host2gpc_ext_buffer[group][core] = (unsigned int*)lnh_inst.gpc[group][core]

```



```

332
333     std::ifstream fin(SRC_FILE);
334     for (int edge = 0; edge < edge_count; ++edge)
335     {
336         fin >> u >> v;
337         w = 1;
338         EDGE(u, v, w);
339         EDGE(v, u, w);
340         messages_count += 2;
341     }
342     fin.close();
343
344
345     lnh_inst.gpc[group][core]->external_memory_sync_to_device(0, 3 * sizeof(unsigned int));
346 }
347 __foreach_core(group, core)
348 {
349     lnh_inst.gpc[group][core]->start_async(__event__(insert_edges));
350 }
351 __foreach_core(group, core) {
352     long long tmp = lnh_inst.gpc[group][core]->external_memory_address();
353     lnh_inst.gpc[group][core]->mq_send((unsigned int)tmp);
354 }
355 __foreach_core(group, core) {
356     lnh_inst.gpc[group][core]->mq_send(3 * sizeof(int)*messages_count);
357 }
358
359
360 __foreach_core(group, core)
361 {
362     lnh_inst.gpc[group][core]->finish();
363 }
364 printf("Data graph created!\n");
365
366
367
368
369
370 #endif
371
372
373 /*
374 *
375 * Run BTWC
376 *
377 */
378
379 start = clock();

```

```

380
381 __foreach_core(group, core)
382 {
383     lnh_inst.gpc[group][core]->start_async(__event__(btwc));
384 }
385
386
387 __foreach_core(group, core)
388 {
389     lnh_inst.gpc[group][core]->finish();
390 }
391
392 stop = clock();
393
394 printf("\nBTWC is done for %.2f seconds\n", (float(stop - start) / CLOCKS_PER_SEC));
395
396
397
398 /*
399 *
400 * Show btwc
401 *
402 */
403 int sock_fd = server_socket_init();
404 int client_fd;
405
406 printf("Create visualisation\n");
407 __foreach_core(group, core)
408 {
409     //lnh_inst.gpc[group][core]->start_async(__event__(create_visualization));
410     //lnh_inst.gpc[group][core]->start_async(__event__(create_centrality_visualization));
411     //lnh_inst.gpc[group][core]->start_async(__event__(create_centrality_spiral));
412     #ifdef BOX_LAYOUT
413     lnh_inst.gpc[group][core]->start_async(__event__(create_communities_forest));
414     #endif
415     #ifdef FORCED_LAYOUT
416     lnh_inst.gpc[group][core]->start_async(__event__(create_communities_forced));
417     #endif
418
419     #ifdef DEBUG
420     //DEBUG
421     unsigned int handler_state;
422     unsigned int com_u, com_v, com_k, com_r, v_count, delta_mod, modularity;
423     short unsigned int x, y, color, size, btwc, first_vertex, last_vertex;
424
425     handler_state = lnh_inst.gpc[group][core]->mq_receive();
426     while (handler_state != 0) {
427         com_u = lnh_inst.gpc[group][core]->mq_receive();

```

```

428     com_v = lnh_inst.gpc[group][core]->mq_receive();
429     printf("
430     printf("                                %u\n", lnh_in
431     handler_state = lnh_inst.gpc[group][core]->mq_receive();
432 }
433
434 printf("II                                \n");
435 handler_state = lnh_inst.gpc[group][core]->mq_receive();
436 while (handler_state != 0) {
437     switch (handler_state) {
438         case -1:
439             com_u = lnh_inst.gpc[group][core]->mq_receive();
440             com_v = lnh_inst.gpc[group][core]->mq_receive();
441             delta_mod = lnh_inst.gpc[group][core]->mq_receive();
442             modularity = lnh_inst.gpc[group][core]->mq_receive();
443             printf("
444             break;
445         case -2:
446             com_u = lnh_inst.gpc[group][core]->mq_receive();
447             com_v = lnh_inst.gpc[group][core]->mq_receive();
448             delta_mod = lnh_inst.gpc[group][core]->mq_receive();
449             printf("\ t
450             break;
451             default: break;
452     }
453     handler_state = lnh_inst.gpc[group][core]->mq_receive();
454 }
455
456 printf("                                \n");
457 handler_state = lnh_inst.gpc[group][core]->mq_receive();
458 while (handler_state != 0) {
459     int community = lnh_inst.gpc[group][core]->mq_receive();
460     int first_vertex = lnh_inst.gpc[group][core]->mq_receive();
461     int last_vertex = lnh_inst.gpc[group][core]->mq_receive();
462     printf("                                %u.                                %u
463     handler_state = lnh_inst.gpc[group][core]->mq_receive();
464     while (handler_state != 0) {
465         int vertex = lnh_inst.gpc[group][core]->mq_receive();
466         printf("%u->", vertex);
467         handler_state = lnh_inst.gpc[group][core]->mq_receive();
468     }
469     printf("\n");
470     handler_state = lnh_inst.gpc[group][core]->mq_receive();
471 }
472
473 #ifdef BOX_LAYOUT
474 printf("III                                :
475 handler_state = lnh_inst.gpc[group][core]->mq_receive();

```

```

476 while (handler_state != 0) {
477     switch (handler_state) {
478         case -3:
479             com_u = lnh_inst.gpc[group][core]->mq_receive();
480             com_v = lnh_inst.gpc[group][core]->mq_receive();
481             printf("
482             break;
483         case -4:
484             com_u = lnh_inst.gpc[group][core]->mq_receive();
485             com_v = lnh_inst.gpc[group][core]->mq_receive();
486             delta_mod = lnh_inst.gpc[group][core]->mq_receive();
487             modularity = lnh_inst.gpc[group][core]->mq_receive();
488             v_count = lnh_inst.gpc[group][core]->mq_receive();
489             com_r = lnh_inst.gpc[group][core]->mq_receive();
490             printf("
                     %u,                                     %u: \tdM = %d\tM = %d\t
491             break;
492             default: break;
493     }
494     handler_state = lnh_inst.gpc[group][core]->mq_receive();
495 }
496 #endif
497 #ifdef FORCED_LAYOUT
498 printf("III          :
499 handler_state = lnh_inst.gpc[group][core]->mq_receive();
500 while (handler_state != 0) {
501     int u = lnh_inst.gpc[group][core]->mq_receive();
502     int x = lnh_inst.gpc[group][core]->mq_receive();
503     int y = lnh_inst.gpc[group][core]->mq_receive();
504     int displacement = lnh_inst.gpc[group][core]->mq_receive();
505     printf("
                     %u
506     handler_state = lnh_inst.gpc[group][core]->mq_receive();
507 }
508 #endif
509 #ifdef BOX_LAYOUT
510 printf("IV          :
511 handler_state = lnh_inst.gpc[group][core]->mq_receive();
512 while (handler_state != 0) {
513     com_u = lnh_inst.gpc[group][core]->mq_receive();
514     unsigned int v_count = lnh_inst.gpc[group][core]->mq_receive();
515     short unsigned int x0 = lnh_inst.gpc[group][core]->mq_receive();
516     short unsigned int y0 = lnh_inst.gpc[group][core]->mq_receive();
517     short unsigned int x1 = lnh_inst.gpc[group][core]->mq_receive();
518     short unsigned int y1 = lnh_inst.gpc[group][core]->mq_receive();
519     short unsigned int is_leaf = lnh_inst.gpc[group][core]->mq_receive();
520     printf("
521     handler_state = lnh_inst.gpc[group][core]->mq_receive();
522 }

```

```

523     #endif
524     #ifdef FORCED_LAYOUT
525     printf("IV          :
526     handler_state = lnh_inst.gpc[group][core]->mq_receive();
527     while (handler_state != 0) {
528         switch (handler_state) {
529             case -4: {
530                 unsigned int scale = lnh_inst.gpc[group][core]->mq_receive();
531                 printf("
532                 break; }
533             case -5: {
534                 unsigned int u = lnh_inst.gpc[group][core]->mq_receive();
535                 int x = lnh_inst.gpc[group][core]->mq_receive();
536                 int y = lnh_inst.gpc[group][core]->mq_receive();
537                 unsigned int distance = lnh_inst.gpc[group][core]->mq_receive
538                 printf("                                %u
539                 break; }
540             default: break;
541         }
542         handler_state = lnh_inst.gpc[group][core]->mq_receive();
543     }
544     #endif
545     #ifdef BOX_LAYOUT
546     printf("V          :
547     handler_state = lnh_inst.gpc[group][core]->mq_receive();
548     while (handler_state != 0) {
549         switch (handler_state) {
550             case -6:
551                 com_u = lnh_inst.gpc[group][core]->mq_receive();
552                 v_count = lnh_inst.gpc[group][core]->mq_receive();
553                 first_vertex = lnh_inst.gpc[group][core]->mq_receive();
554                 last_vertex = lnh_inst.gpc[group][core]->mq_receive();
555                 printf("                                %u (                                %u - %u),
556                 break;
557             case -7:
558                 com_u = lnh_inst.gpc[group][core]->mq_receive();
559                 u = lnh_inst.gpc[group][core]->mq_receive();
560                 x = lnh_inst.gpc[group][core]->mq_receive();
561                 y = lnh_inst.gpc[group][core]->mq_receive();
562                 color = lnh_inst.gpc[group][core]->mq_receive();
563                 size = lnh_inst.gpc[group][core]->mq_receive();
564                 btwc = lnh_inst.gpc[group][core]->mq_receive();
565                 printf("                                %u,                                %u,
566                 break;
567             default: break;
568         }
569         handler_state = lnh_inst.gpc[group][core]->mq_receive();
570     }

```

```

571     #endif
572     #ifdef FORCED_LAYOUT
573     printf("V      :
574     handler_state = lnh_inst.gpc[group][core]->mq_receive();
575     while (handler_state != 0) {
576         com_u = lnh_inst.gpc[group][core]->mq_receive();
577         int u = lnh_inst.gpc[group][core]->mq_receive();
578         int x = lnh_inst.gpc[group][core]->mq_receive();
579         int y = lnh_inst.gpc[group][core]->mq_receive();
580         //int displacement = lnh_inst.gpc[group][core]->mq_receive();
581         //printf("                                %u:
582         printf("                                %u:
583         handler_state = lnh_inst.gpc[group][core]->mq_receive();
584     }
585     #endif
586     #endif
587 }
588
589 printf("Wait for connections\n");
590 while ((client_fd = accept(sock_fd, NULL, NULL)) != -1) {
591     printf("New connection\n");
592     __foreach_core(group, core) {
593         lnh_inst.gpc[group][core]->start_async(__event__(get_first_vertex));
594         if (lnh_inst.gpc[group][core]->mq_receive() != 0) {
595             do {
596                 u = lnh_inst.gpc[group][core]->mq_receive();
597                 lnh_inst.gpc[group][core]->start_async(__event__(get_vertex_data));
598                 lnh_inst.gpc[group][core]->mq_send(u);
599                 unsigned int adj_c = lnh_inst.gpc[group][core]->mq_receive();
600                 unsigned int pu = lnh_inst.gpc[group][core]->mq_receive();
601                 unsigned int du = lnh_inst.gpc[group][core]->mq_receive();
602                 unsigned int btwc = lnh_inst.gpc[group][core]->mq_receive();
603                 unsigned int x = lnh_inst.gpc[group][core]->mq_receive();
604                 unsigned int y = lnh_inst.gpc[group][core]->mq_receive();
605                 unsigned int size = lnh_inst.gpc[group][core]->mq_receive();
606                 unsigned int color = lnh_inst.gpc[group][core]->mq_receive();
607                 write(client_fd, &u, sizeof(u));
608                 write(client_fd, &btwc, sizeof(btwc));
609                 write(client_fd, &adj_c, sizeof(adj_c));
610                 write(client_fd, &x, sizeof(x));
611                 write(client_fd, &y, sizeof(y));
612                 printf("(x,y,size)=%u,%u,%u\n", x, y, size);
613                 printf("                                %u -
614                 write(client_fd, &size, sizeof(size));
615                 write(client_fd, &color, sizeof(color));
616                 for (int i = 0; i < adj_c; i++) {
617                     unsigned int v = lnh_inst.gpc[group][core]->mq_receive();
618                     unsigned int w = lnh_inst.gpc[group][core]->mq_receive();

```

```

619         write(client_fd, &v, sizeof(v));
620         write(client_fd, &w, sizeof(w));
621         //printf("                                %u,                %u\n"
622             }
623             lnh_inst.gpc[group][core]->start_async(__event__(get_next_vert
624             lnh_inst.gpc[group][core]->mq_send(u);
625         } while (lnh_inst.gpc[group][core]->mq_receive() != 0);
626
627     }
628 }
629
630     close(client_fd);
631 }
632
633 now = time(0);
634 strftime(buf, 100, "Stop at local date: %d.%m.%Y.; local time: %H.%M.%S", loca
635 printf("DISC system speed test v1.1\n%s\n\n", buf);
636
637 //-----
638 // Shutdown and cleanup
639 //-----
640
641 if (err)
642 {
643     printf("ERROR: Test failed\n");
644     return EXIT_FAILURE;
645 }
646 else
647 {
648     printf("INFO: Test completed successfully.\n");
649     return EXIT_SUCCESS;
650 }
651
652
653
654
655
656 return 0;
657 }

```

Изображение работы программы:

