Smart City Project

SMART CITY

Prepared for

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Prepared by

Team 67

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Application Design and Development IFB299

Queensland University of Technology

Submitted on **1 November 2017**

Sprint/Release Plan

Release 1 Sprint 1

Delivery Date: 29 September 2017 Total Story Points: 30

Provide a basic working web based system with database that allows users to create accounts and see information on Brisbane city. Users will be able to view information related to their account type: student, business, tourist.

Website access

A website for users to create accounts and log in

Story ID	Story Title	Story Points
S01	Welcome Page	4
S02	Create new account	4
S03	Login*	4
	Story Point Sub- Total	12
	Updated Story Point Sub- Total	8

Users

Create Susan's administrator account and give administrators ability to create other administrator accounts, create and modify database data.

Story ID	Story Title	Story Points
S05	Student homepage	2
S06	Tourist homepage	2
S07	Business homepage	2
S08	Admin account	4
	Story Point Sub- Total	10

Database

Create a database of city information and allow user types to view information relevant to their account type.

Story ID	Story Title	Story Points
S10	Create Database	4
S11	Populate Database	4
	Story Point Sub- Total	8

^{*} Login story got rolled over due to incompletion in Sprint 1.

Release 1 Sprint 2

Delivery Date: 3 November 2017

Implement extra functionality such as security of user data, user ability to save information.

User abilities

Give the users extra abilities

Story ID	Story Title	Story Points
S04	Other views	4
S14	Saving Attractions*	4
	Story Point Sub- Total	8
	Updated Story Point Sub- Total	4

Total Story Point: 20

Admin abilities

Give the users extra abilities

Story ID	Story Title	Story Points

S09	Create more admin accounts	4
S18	Upload map	4
	Story Point Sub- Total	8

User Communications

Give the users extra abilities

Story ID	Story Title	Story Points
S20	Information Tab	2
S22	Email Updates*	2
	Story Point Sub- Total	4
S03	Login	4
	Updated Story Point Sub- Total	6

^{*} Saving attractions and email updates stories got rolled over to Release 2

Release 2

Delivery Date: To be negotiated

Total Story Point: 48

Implement extra features, more languages, more cities

Extra Features

Story ID	Story Title	Story Points
S12	Other cities	8
S13	Public Service Information	8

S15	Location Utilization	8
S16	Languages available	8
S19	Comparing Attractions	4
S21	Online Question Chat	8
	Story Point Sub- Total	44
s14	Saving Attractions	4
s22	Email updates	4
	Updated Story Point Sub- Total	52

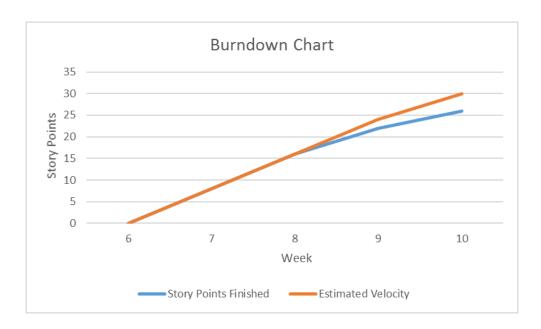
Security

Create security measures for user and database information.

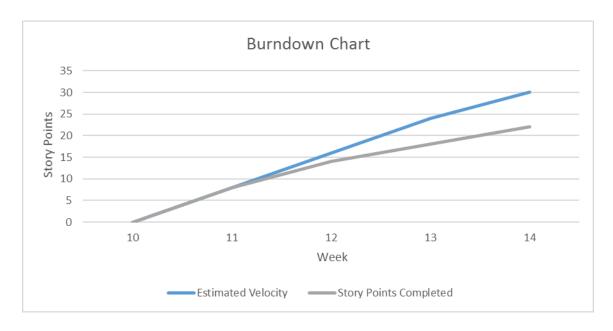
Story ID	Story Title	Story Points
S17	Secure Data	4
	Story Point Sub- Total	4

Burndown Chart

Graph 1 (below): Burndown chart showing he estimated velocity of Sprint 1, and the actual story points completed



Graph 2 (below): Burndown chart showing the estimated velocity of Sprint 2, and the actual story points completed



Sprint 1:

Week	Estimated Velocity	Story Points Completed	Estimated Velocity
6	0	0	0
7	8	8	8
8	16	16	16
9	24	22	24
10	30	26	30

Sprint 2:

Week	Estimated Velocity	Story Points Completed	Story Points Remaining
10	0	0	30
11	8	8	22
12	16	14	16
13	24	18	12
14	30	22	8

Completed by: Nafisa Anzum

Meeting Minutes

Week 10 Tutorial (4/10/17)

Updated the release and sprint plans

- Included new user stories
- Satisfied client needs

Completed the team retrospective

- Addressed what was done well and what was not done well
- Conversation about what can be improved for Release 2

Began work on the data model component of the project

Split up work amongst team members

- Data model preparation
- Database design
- SQL create script
- Rest data to populate the database

Week 13 Tutorial (25/10/17)

Final product checks

- All URL's working
- Fonts
- Spelling

Manal testing completed

Discussion regarding release plan/burndown chart

- What has been completed
- What needs to be moved into release 2

Discussion regarding team retrospective

Updating velocity

Completed by: Xander O'Dempsey

User Acceptance Testing

Serial	Test case	Entry	Exit	Expected	Actual	Test date	Test
Number	description	criteria	criteria	result	result		pass/fail
001	Test	User	Does not	Throws	Throws	31/10/17	Pass
	registration	details	create	error	error		
	username	include	account.	specifying	specifying		
	with invalid	username		username	username		
	characters.	with		is invalid.	is invalid.		
		invalid					
		characters					

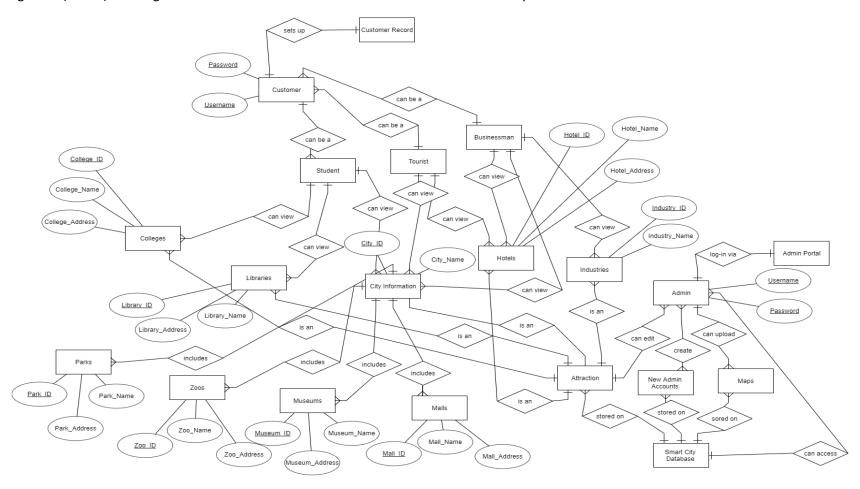
Serial	Test case	Entry	Exit	Expected	Actual	Test date	Test
Number	description	criteria	criteria	result	result		pass/fail
002	Test short	User	Does not	Throws	Throws	31/10/17	Pass
	password	details	create	error	error		
		include	account	specifying	specifying		
		password		password	password		
		that is too		is too	is too		
		short.		short.	short.		

Serial	Test case	Entry	Exit	Expected	Actual	Test date	Test
Number	description	criteria	criteria	result	result	rest date	pass/fail
003	Test	User	Does not	Throws	Throws	31/10/17	Pass
	password	details	create	error	error		
	with no	include	account.	specifying	specifying		
	letters	password		password	password		
		with no		cannot be	cannot be		
		letters.		entirely	entirely		
				numerical.	numerical.		

Serial	Test case	Entry	Exit	Expected	Actual	Test date	Test
Number	description	criteria	criteria	result	result		pass/fail
004	Test	User	Does not	Throws	Throws	31/10/17	Pass
	common	details	create	error	error		
	password	include	account.	specifying	specifying		
		password		password	password		
		that is too		is too	is too		
		similar to		similar to	similar to		
		username.		username.	username.		

ER Diagram

Diagram 1 (below): ER Diagram shows how the user interacts with the functions of the system



Created by: Kaila Williamson