# ANDY NGO

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#### **EXPERIENCE**

# Front End Developer, Intern

#### Nomad

Fall 2020

- · Redesigned website with interactive animations and reusable **React** components.
- Implemented booking form and dynamic calendar for client reservations.
- · Created style guide and templates in Figma for team to promote consistent design and color palette.

# Front End Developer, Member

## **Combat Robotics at Berkeley**

Spring 2021 - Present

- · Created mockups and wire framing in Figma for the Glitch Robotics Battlebots team.
- · Develop and maintain team website using **HTML**, **CSS**, and **Javascript**.

#### **EDUCATION**

#### Berkeley, CA

## University of California, Berkeley

Class of 2023

- · B.A. in Computer and Information Science, Expected Graduation May 2023. GPA: 3.6
- Relevant Coursework: Structure and Interpretation of Computer Programs (Python, Scheme, SQL), Data Structures and Algorithms (Java), Discrete Mathematics, Multivariable Calculus, Linear Algebra

#### **TECHNICAL EXPERIENCE**

# **Projects**

- **Gitlet** (2021). Java-based clone of git including file tracking, additions, commits, logs, and remote branches with pushing and pulling. *Java*
- Flare (2021). Social media platform where users can post spontaneous events and message friends in real time. Utilized Google Maps API and Position Stacks for geocoding. *React, Express, Node.js, MongoDB*
- **2D World Generator** (2021). Fully functioning 2D video game with seed-based world generation and advanced enemy tracking using A-Star pathfinding algorithm. *Java*
- Virtual Yearbook (2020). Virtual yearbook with drawable pages and dynamic text that allows graduating students to participate in virtual yearbook signing during COVID times. HTML, CSS, Javascript

## **ADDITIONAL EXPERIENCE AND AWARDS**

- Computer Science Instructor (2019 2020): Taught Introduction to Python Computer Science course to class of 30 students.
- Third Place, Digital Art and Design: Awarded 3rd place for 2D design portfolio, out of 200 projects.

## **Languages and Technologies**

- · Languages: Python; Java; C; HTML; CSS; JavaScript; SQL; Scheme
- Libraries/Frameworks: React, Express, Node.js, MongoDB
- Technologies: Figma, Adobe Photoshop, Adobe Illustrator, Visual Studio, FL Studio

# **Hobbies and Interests**

Web Development, Cooking, Music Production, Powerlifting, Skateboarding, Video Production