

Strong Types for Relational Databases

CoddFish

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- ▶ A database schema specifies the well-formedness of a relational database
- ▶ Operations on a database should preserve its well-formedness.



- ▶ Type-level programming
- ▶ HLIST library
- ▶ A typeful reconstruction of statements and clauses of the SQL language
- ▶ Functional dependencies and normal forms



Single parameter type classes \rightsquigarrow Predicates on types

```
class Show a ...  
instance Show Char ...
```

→ Char is showable



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Multiple parameter type classes \rightsquigarrow Relations between types

class *Convert* *a b* | $a \rightarrow b$ **where**

convert :: $a \rightarrow b$

instance *Show* *a* \Rightarrow *Convert* *a* *String* **where**

convert = *show*

instance *Convert* *String* *String* **where**

convert = *id*

More important

The *Convert* class is not just a relation, but because of the functional dependency it is a **function**

Type-checker is used for computing



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```
data Zero; zero =  $\perp$  :: Zero  
data Succ n; succ =  $\perp$  :: n  $\rightarrow$  Succ n  
  
class Nat n  
instance Nat Zero  
instance Nat n  $\Rightarrow$  Nat (Succ n)
```

How to define sum on Nat?

```
class Add a b c | a b  $\rightarrow$  c where add :: a  $\rightarrow$  b  $\rightarrow$  c  
instance Add Zero b b where add a b = b  
instance (Add a b c)  $\Rightarrow$  Add (Succ a) b (Succ c) where  
    add a b = succ (add (pred a) b)
```



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HList library (Lämmel *et al.*)

```
data HNil = HNil
```

```
data HCons e l = HCons e l
```

```
class HList l
```

```
instance HList HNil
```

```
instance HList l  $\Rightarrow$  HList (HCons e l)
```



HList library (Lämmel *et al.*)

More convenient notation

type ($∗∗$) $e\ l = HCons\ e\ l$

$e.\ast.\ l = HCons\ e\ l$

$l.\dot{=}.\ v = (l, v)$

$l.\dot{!}.\ v = hLookupByLabel\ l\ v$



HList library (Lämmel *et al.*)

Example

*myHList :: Int : * : Bool : * : String : * : HNil*

*myHList = (1 :: Int) . * . True . * . "foo" . * . HNil*

*mySugar = Record (zero . = . "foo" . * . one . = . True . * . HNil)*



HList API

```
class HAppend  $I\ I'\ I'' \mid I\ I' \rightarrow I''$  where  
  hAppend ::  $I \rightarrow I' \rightarrow I''$   
class HZip  $x\ y\ I \mid x\ y \rightarrow I, I \rightarrow x\ y$  where  
  hZip ::  $x \rightarrow y \rightarrow I$   
  hUnzip ::  $I \rightarrow (x, y)$   
class HasField  $I\ r\ v \mid I\ r \rightarrow v$   
  where hLookupByLabel ::  $I \rightarrow r \rightarrow v$ 
```



Representation of databases

- ▶ Table \equiv set of arbitrary-length tuples
- ▶ Database \equiv heterogeneous list of tables

data $HList\ row \Rightarrow Table\ row = Table\ (Set\ row)$

data $TableList\ t \Rightarrow RDB\ t = RDB\ t$

class $TableList\ t$

instance $TableList\ HNil$

instance $(HList\ v, TableList\ t) \Rightarrow TableList\ (HCons\ (Table\ v)\ t)$



Drawbacks lead to new approach

- ▶ Schema information is not represented
- ▶ Operations may not respect the schema (!)
- ▶ No distinction between key attributes and non-key attributes.

data *HeaderFor* $h\ k\ v \Rightarrow Table\ h\ k\ v = Table\ h\ (Map\ k\ v)$

class *HeaderFor* $h\ k\ v \mid h \rightarrow k\ v$

instance (

AttributesFor $a\ k$, *AttributesFor* $b\ v$,

HAppend $a\ b\ ab$, *NoRepeats* ab , *Ord* k

) $\Rightarrow HeaderFor\ (a, b)\ k\ v$



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Attributes

data *Attribute t nr*

attribute = \perp :: *Attribute t nr*

class *AttributesFor a v* | $a \rightarrow v$

instance *AttributesFor HNil HNil*

instance *AttributesFor a v*

\Rightarrow *AttributesFor (HCons (Attribute t nr) a) (HCons t v)*



```
data ID; atID = attribute :: Attribute Int ID  
data NAME; atName = attribute :: Attribute String NAME  
data CITY; atCity = attribute :: Attribute String CITY
```



Example

```
myHeader = (atID .*. HNil, atName .*. atAge .*. atCity .*. HNil)
myTable = Table myHeader (
  insert (123 .*. HNil) ("Ralf" .*. 23 .*. "Seattle" .*. HNil)$
  insert (678 .*. HNil) ("Oleg" .*. 17 .*. "Seattle" .*. HNil)$
  insert (504 .*. HNil) ("Dorothy" .*. 42 .*. "Oz" .*. HNil)$
  Map.empty)
```



The Join Operator

$$\begin{array}{ccc} K \rightarrow V & \bowtie & K' \rightarrow V' \\ \downarrow & & \\ K \rightarrow VK'V' & & \end{array}$$



Extrapolating to Table

join :: (

...

) \Rightarrow *Table* (*a*, *b*) *k v* \rightarrow *Table* (*a'*, *b'*) *k' v'* \rightarrow (*r* \rightarrow *r'*)
 \rightarrow *Table* (*a*, *bab'*) *k vkv'*

join (*Table* *h*@(*a*, *b*) *m*) (*Table* (*a'*, *b'*) *m'*) *on* = *Table* *h''* *m''*

where

h'' = (*a*, *hAppend* *b* (*hAppend* *a'* *b'*))

m'' = *joinM* ($\lambda k v \rightarrow$ *lookupMany* *a'* (*on* \$ *row* *h* *k* *v*)) *m* *m'*



$$myOn = \lambda r \rightarrow ((atPK \text{ .}=. (r \text{ .}!. atFK)) \text{ .}*. HNil)$$

seniorAmericans

$$\begin{aligned} &= \text{select False } (atName \text{ .}*. atCountry \text{ .}*. HNil) \\ &\quad ((myTable \text{ 'join' } yourTable \\ &\quad \quad (\lambda r \rightarrow ((atCityID \text{ .}=. (r \text{ .}!. atCity)) \text{ .}*. HNil))) \\ &\quad \text{ .}*. HNil) \\ &\quad (\lambda r \rightarrow (r \text{ .}!. atAge) > 65 \wedge (r \text{ .}!. atCountry) \equiv \text{"USA"})) \end{aligned}$$


Why FD's?

- ▶ Database normalization and de-normalization, for instance, are driven by functional dependencies
- ▶ Kernel of the classical relational database design theory (Codd, Maier, ...)



What are FD's?

Given a header H for a table and X, Y subsets of H , there is a functional dependency (FD) between X and Y ($X \rightarrow Y$) iff X fully determines Y (or Y is functionally dependent on X).



data *FunDep* $x\ y \Rightarrow FD\ x\ y = FD\ x\ y$

class *FunDep* $x\ y$

instance (*AttrList* x , *AttrList* y) $\Rightarrow FunDep\ x\ y$



example



Let H be a header for a relation and F the set of functional dependencies associated. Every set of attributes $X \subseteq H$, such that $X \rightarrow H$ can be deduced from F and X is minimal, is a key. X is minimal if for no proper subset Y of X we can deduce $Y \rightarrow H$ from F .



class *Minimal* $x \ h \ fds \ b \mid x \ h \ fds \rightarrow b$
instance (*ProperSubsets* $x \ xs$, *IsNotInFDClosure* $xs \ h \ fds \ b$)
 \Rightarrow *Minimal* $x \ h \ fds \ b$



```
class IsKey x h fds b | x h fds → b
instance (
    Closure h x fds cl, Minimal x h fds b'',
    ContainedEq h cl b', HAnd b' b'' b
) ⇒ IsKey x h fds b
```



Why are NFs important?

- ▶ Avoid data redundancy
- ▶ Avoid update anomalies

In the libraries we have 1st, 2nd, 3rd and Boyce-Codd NFs

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A table with header H is in Boyce Codd NF with respect to a set of FDs if whenever $X \rightarrow A$ holds and A is not in X then X is a superkey for H .



∴ The only non-trivial dependencies are those in which a key determines one or more other attributes.

No attribute in H is transitively dependent upon any key



Single FD

```
class BoyceCoddNFAtomic check h x fds b | check h x fds → b  
instance BoyceCoddNFAtomic HFalse h x fds HTrue  
instance IsSuperKey x h fds b  
     $\Rightarrow$  BoyceCoddNFAtomic HTrue h x fds b
```



Set of FDs

class *BoyceCoddNF* *h fds b* | *h fds* \rightarrow *b*

instance *BoyceCoddNF* *h HNil HTrue*

instance *BoyceCoddNF'* *h (HCons e l) (HCons e l) b*
 \Rightarrow *BoyceCoddNF* *h (HCons e l) b*

class *BoyceCoddNF'* *h fds allfds b* | *h fds allfds* \rightarrow *b*

instance *BoyceCoddNF'* *h HNil fds HTrue*

instance (
HMember y x bb, *Not bb bYnotinX*,
BoyceCoddNFAtomic bYnotinX h x fds b',
BoyceCoddNF' h fds' fds b'', *HAnd b' b'' b*
 $) \Rightarrow$ *BoyceCoddNF' h (HCons (x, HCons y HNil) fds') fds b*



