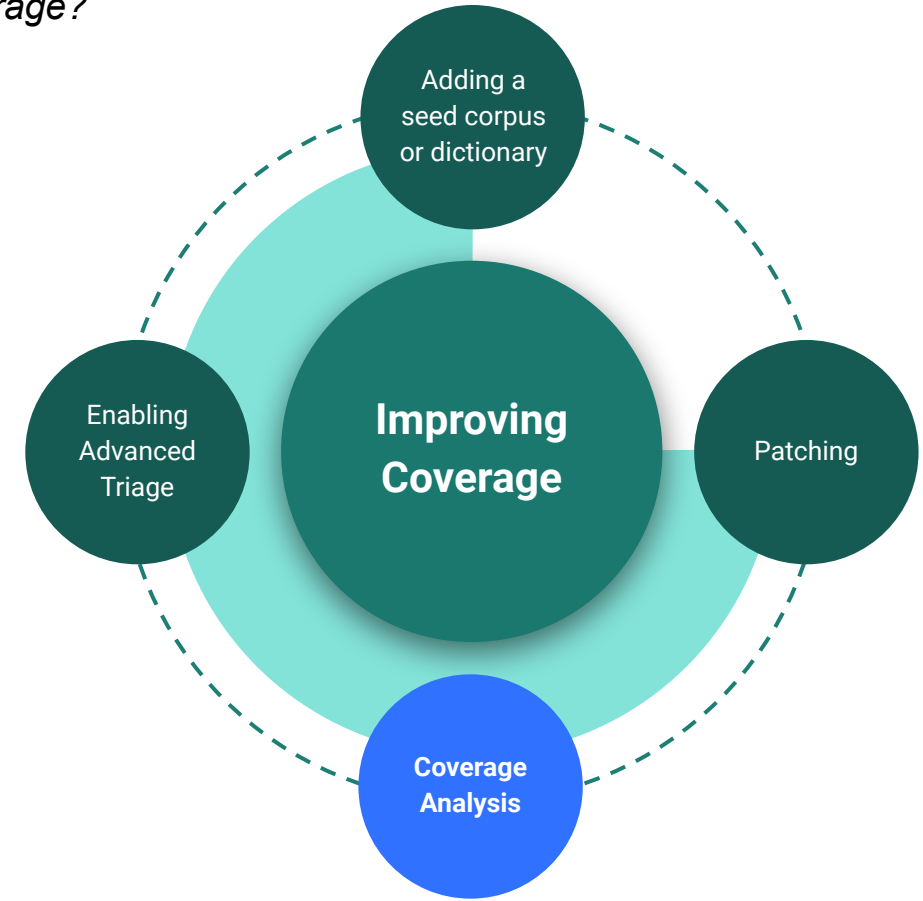

ForAllSecure
Binary Analysis
And Patching!

How can I fuzz better?

And improve overall coverage?



What is Coverage Analysis?

Line Coverage
*requires debug symbols

➔ Represents the percentage of source code lines hit by test cases out of the total

Function Coverage

➔ Represents the percentage of functions hit by test cases out of the total

Dynamic Block Coverage

➔ Represents the percentage of code blocks (sections of code with one entry and one exit point) hit by test cases out of the total

What is Coverage Analysis?

```
project: ffmpeg
target: ffmpeg
image: ghcr.io/xansec/ffmpeg:latest
advanced_triage: true


tasks:
 - name: exploitability_factors
 - name: regression_testing
 - name: behavior_testing
 - name: coverage_analysis

cmds:

 - cmd: /ffmpeg -i @@ -f null ignore.mp4
   env:
     LD_LIBRARY_PATH: /ffmpeg-libs
   dictionary: /dictionaries/mp4.dict
```

Viewing Coverage in Ghidra

1. Install Ghidra:

https://ghidra-sre.org/

https://ghidra-sre.org/InstallationGuide.html#Platforms

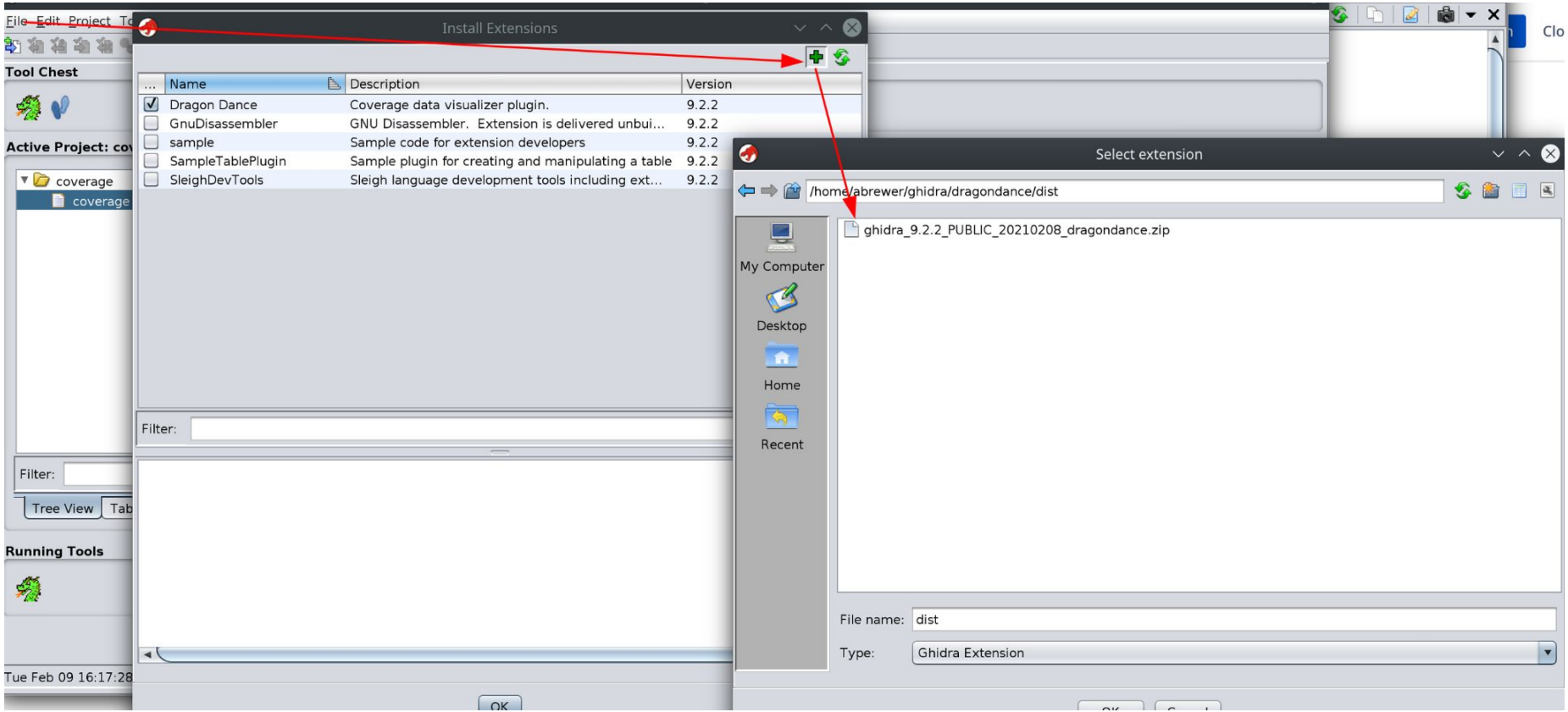
2. Install Dragon Dance.

```
$ git clone https://github.com/0ffffffffh/dragondance.git
$ cd dragondance
$ gradle -PGHIDRA_INSTALL_DIR=<your_ghidra_installation_dir>
```

3. Run Ghidra:

```
$ ./ghidraRun
```

Viewing Coverage in Ghidra

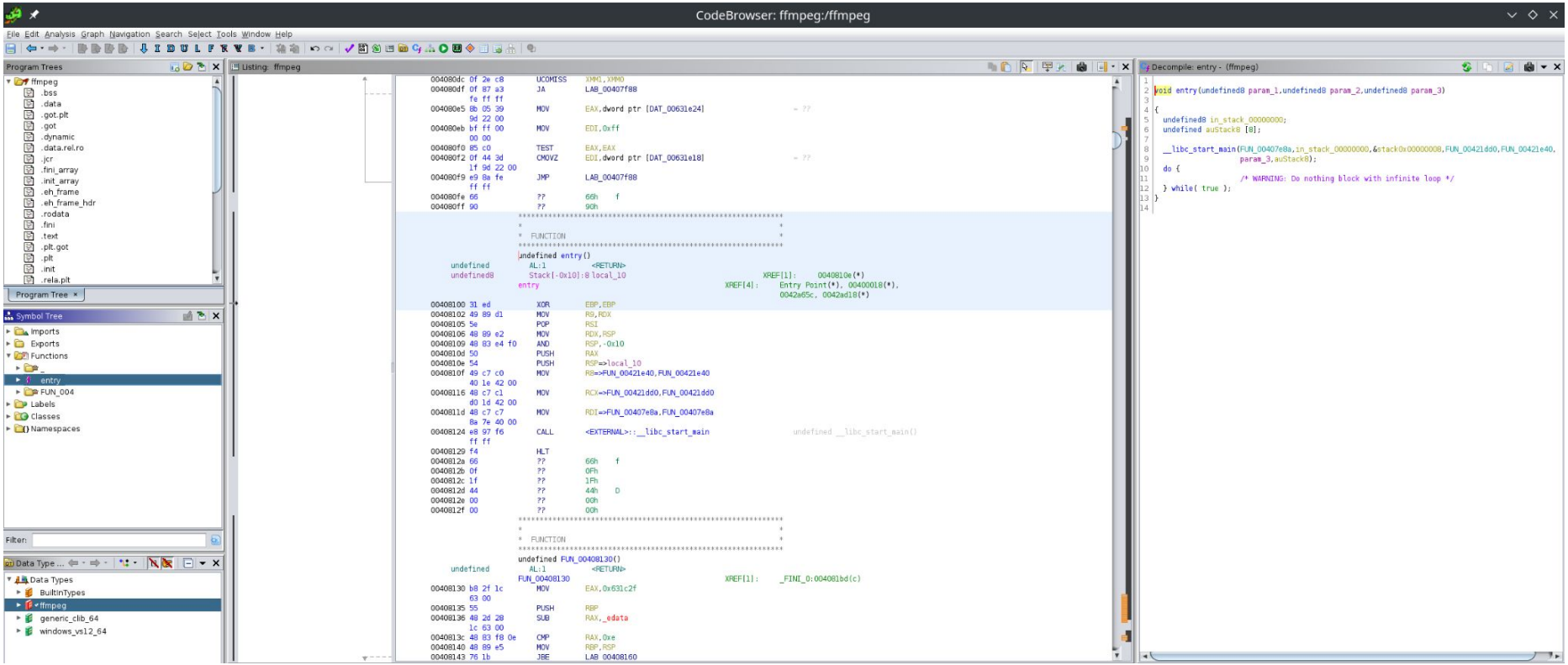


Viewing Coverage in Ghidra

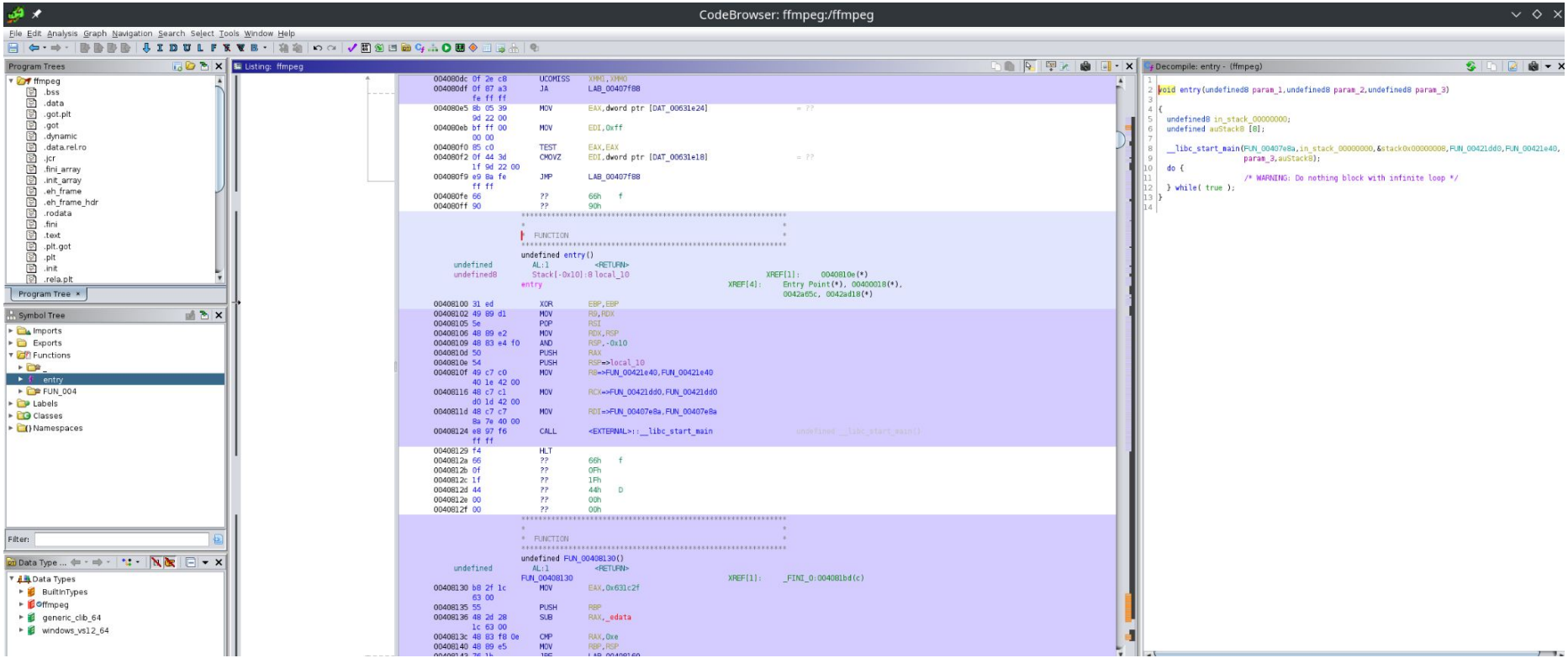

```
$ mayhem sync .
```

or

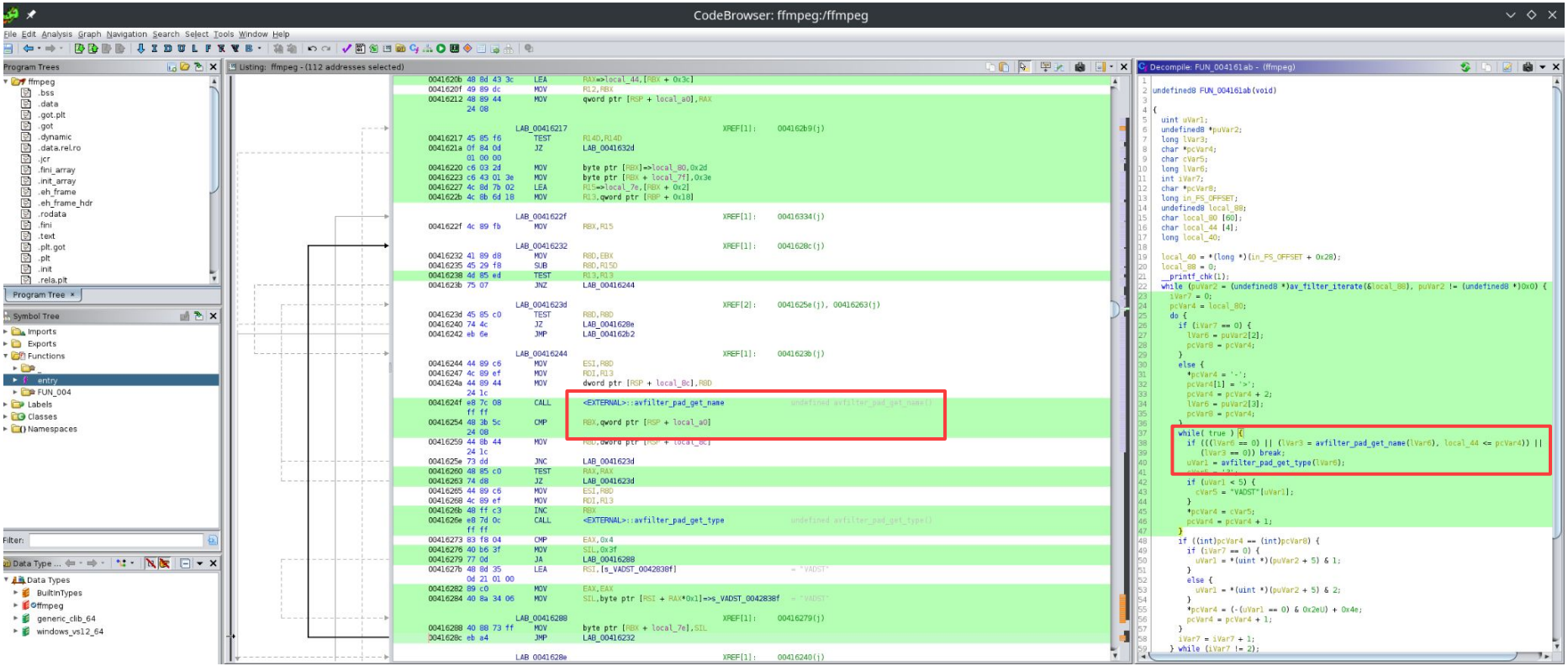
Viewing Coverage in Ghidra



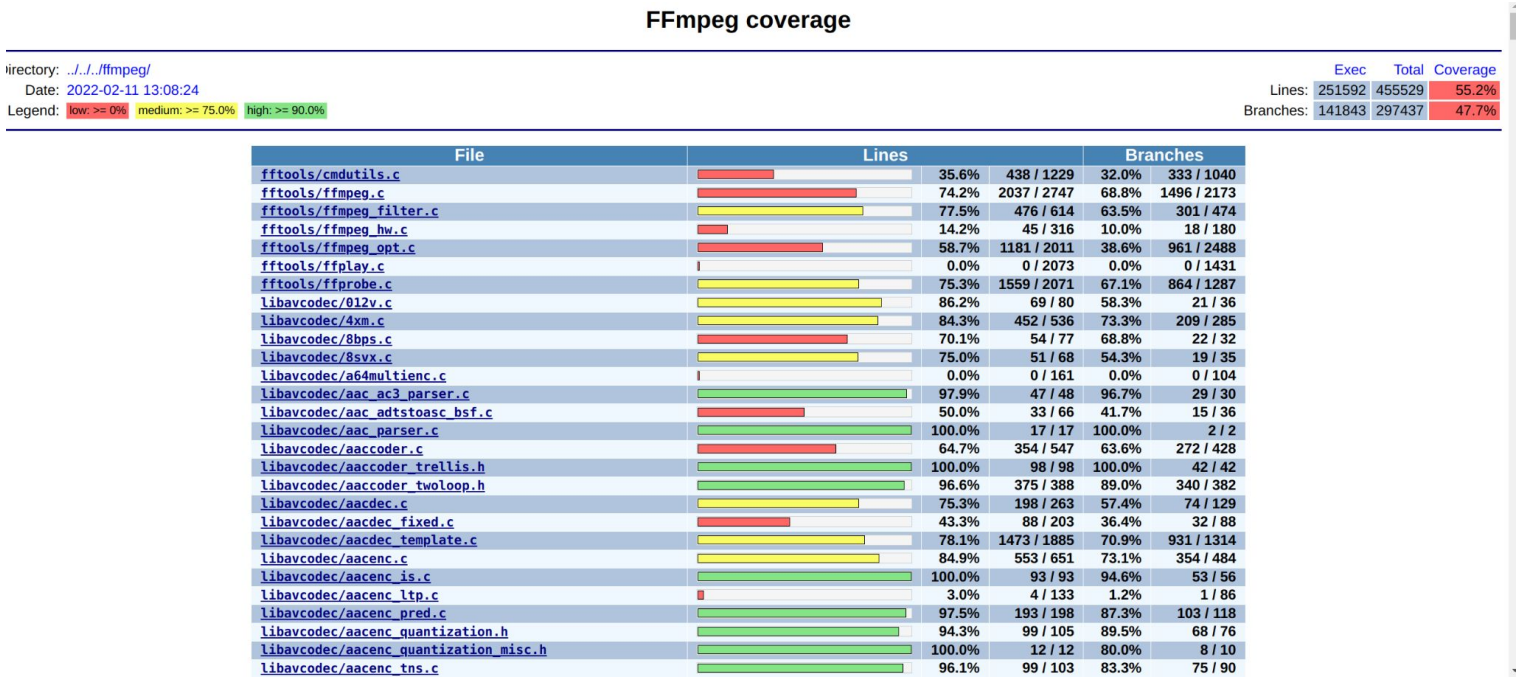
Viewing Coverage in Ghidra



Viewing Coverage in Ghidra



Bonus: Google-Hacking



FFmpeg coverage

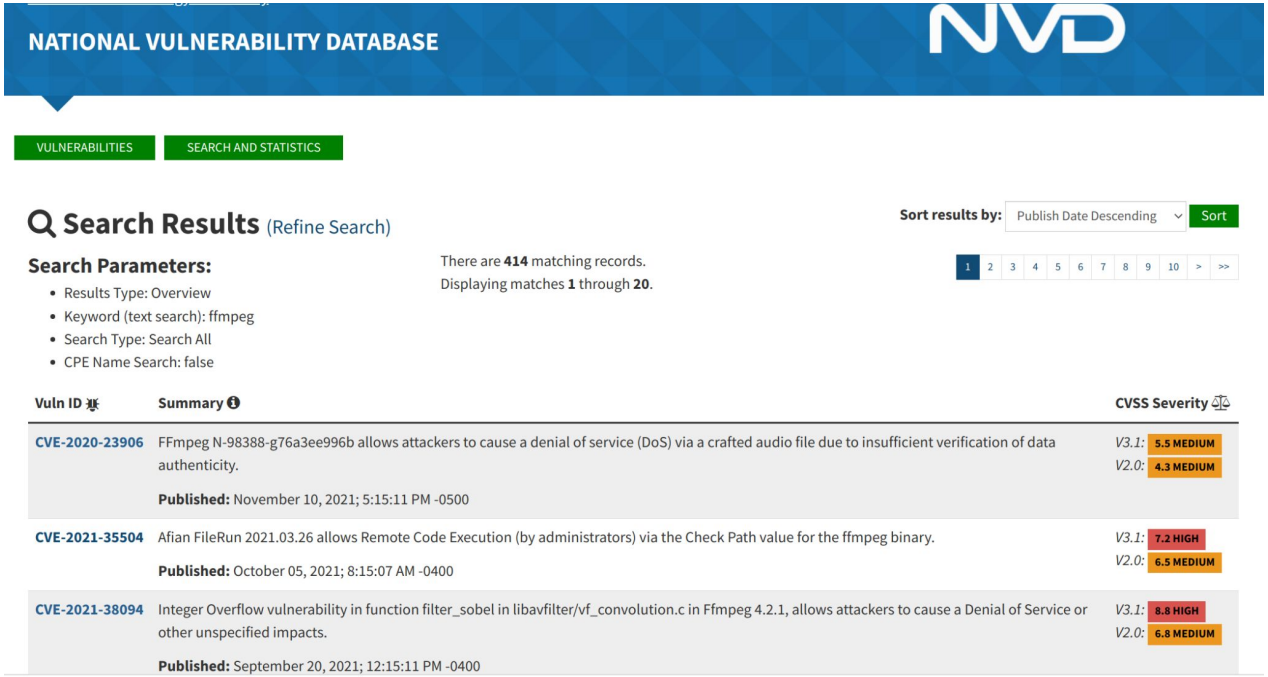
irectory: ../../../ffmpeg/
Date: 2022-02-11 13:08:24
Legend: low: >= 0% medium: >= 75.0% high: >= 90.0%

	Exec	Total	Coverage
Lines:	251592	455529	55.2%
Branches:	141843	297437	47.7%

File	Lines		Branches	
fftools/cmdutils.c	35.6%	438 / 1229	32.0%	333 / 1040
fftools/ffmpeg.c	74.2%	2037 / 2747	68.8%	1496 / 2173
fftools/ffmpeg_filter.c	77.5%	476 / 614	63.5%	301 / 474
fftools/ffmpeg_hw.c	14.2%	45 / 316	10.0%	18 / 180
fftools/ffmpeg_opt.c	58.7%	1181 / 2011	38.6%	961 / 2488
fftools/ffplay.c	0.0%	0 / 2073	0.0%	0 / 1431
fftools/ffprobe.c	75.3%	1559 / 2071	67.1%	864 / 1287
libavcodec/012v.c	86.2%	69 / 80	58.3%	21 / 36
libavcodec/4xm.c	84.3%	452 / 536	73.3%	209 / 285
libavcodec/8bps.c	70.1%	54 / 77	68.8%	22 / 32
libavcodec/8svx.c	75.0%	51 / 68	54.3%	19 / 35
libavcodec/a64multienc.c	0.0%	0 / 161	0.0%	0 / 104
libavcodec/aac_ac3_parser.c	97.9%	47 / 48	96.7%	29 / 30
libavcodec/aac_adtstoasc_bsf.c	50.0%	33 / 66	41.7%	15 / 36
libavcodec/aac_parser.c	100.0%	17 / 17	100.0%	2 / 2
libavcodec/aaccoder.c	64.7%	354 / 547	63.6%	272 / 428
libavcodec/aaccoder_trellis.h	100.0%	98 / 98	100.0%	42 / 42
libavcodec/aaccoder_twoloop.h	96.6%	375 / 388	89.0%	340 / 382
libavcodec/aacdec.c	75.3%	198 / 263	57.4%	74 / 129
libavcodec/aacdec_fixed.c	43.3%	88 / 203	36.4%	32 / 88
libavcodec/aacdec_template.c	78.1%	1473 / 1885	70.9%	931 / 1314
libavcodec/aacenc.c	84.9%	553 / 651	73.1%	354 / 484
libavcodec/aacenc_is.c	100.0%	93 / 93	94.6%	53 / 56
libavcodec/aacenc_ltp.c	3.0%	4 / 133	1.2%	1 / 86
libavcodec/aacenc_pred.c	97.5%	193 / 198	87.3%	103 / 118
libavcodec/aacenc_quantization.h	94.3%	99 / 105	89.5%	68 / 76
libavcodec/aacenc_quantization_misc.h	100.0%	12 / 12	80.0%	8 / 10
libavcodec/aacenc_tns.c	96.1%	99 / 103	83.3%	75 / 90

source: http://coverage.ffmpeg.org/

Bonus: Google-Hacking



NATIONAL VULNERABILITY DATABASE

NVD

VULNERABILITIES | SEARCH AND STATISTICS

Search Results (Refine Search)

Sort results by: Publish Date Descending Sort

Search Parameters:

- Results Type: Overview
- Keyword (text search): ffmpeg
- Search Type: Search All
- CPE Name Search: false

There are **414** matching records.
Displaying matches **1** through **20**.

1 2 3 4 5 6 7 8 9 10 > >>

Vuln ID	Summary	CVSS Severity
CVE-2020-23906	FFmpeg N-98388-g76a3ee996b allows attackers to cause a denial of service (DoS) via a crafted audio file due to insufficient verification of data authenticity. **Published:** November 10, 2021; 5:15:11 PM -0500	*V3.1:* 5.5 MEDIUM *V2.0:* 4.3 MEDIUM
CVE-2021-35504	Afian FileRun 2021.03.26 allows Remote Code Execution (by administrators) via the Check Path value for the ffmpeg binary. **Published:** October 05, 2021; 8:15:07 AM -0400	*V3.1:* 7.2 HIGH *V2.0:* 6.5 MEDIUM
CVE-2021-38094	Integer Overflow vulnerability in function filter_sobel in libavfilter/vf_convolution.c in Ffmpeg 4.2.1, allows attackers to cause a Denial of Service or other unspecified impacts. **Published:** September 20, 2021; 12:15:11 PM -0400	*V3.1:* 8.8 HIGH *V2.0:* 6.8 MEDIUM

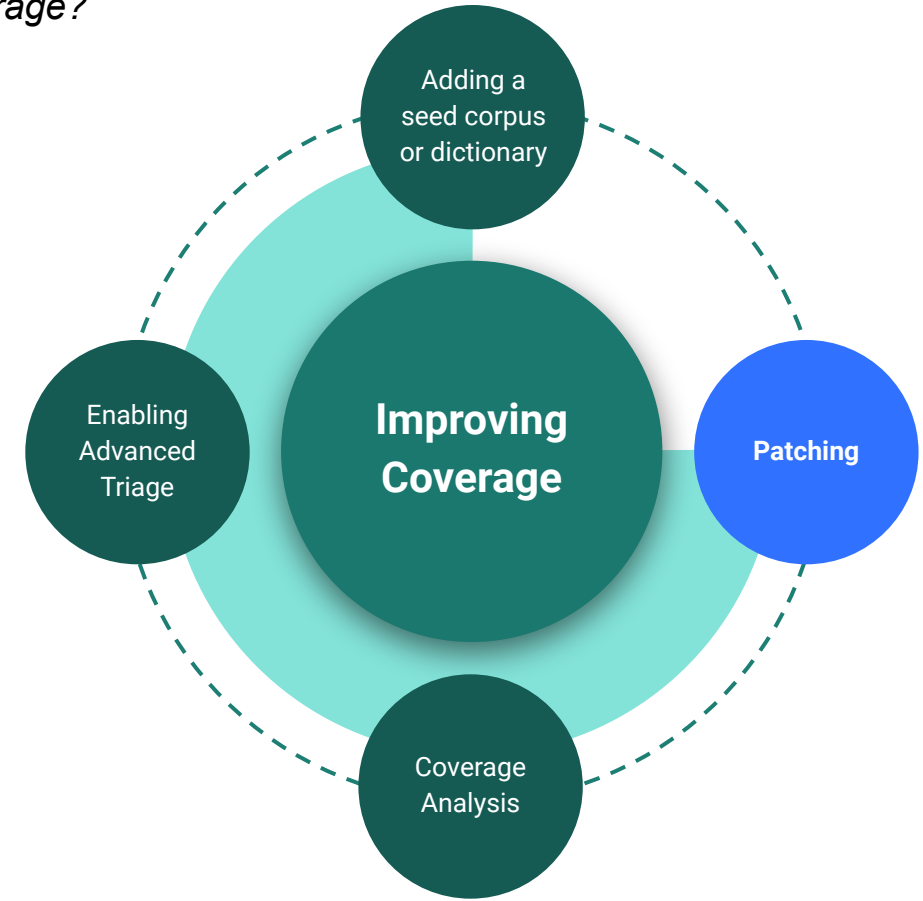
source: https://nvd.nist.gov/

Fuzzing with Options

```
project: ffmpeg
target: ffmpeg
image: ghcr.io/xansec/ffmpeg:latest
advanced_triage: true


tasks:
 - name: exploitability_factors
 - name: regression_testing
 - name: behavior_testing

cmds:

 - cmd: /ffmpeg -i @@ -vf "split [main][tmp]; [tmp] crop=iw:ih/2:0:0, vflip [flip];
[main][flip] overlay=0:H/2" -f null ignore.mp4

   env:
     LD_LIBRARY_PATH: /ffmpeg-libs
   dictionary: /dictionaries/mp4.dict
```

How can I fuzz better?

And improve overall coverage?



What You'll Need

- Ghidra Installed (or a reverse engineering tool of your choice)
  - https://github.com/NationalSecurityAgency/ghidra/releases
- Ghidra "SavePatch.py" tool
  - https://github.com/schlafwandler/ghidra_SavePatch

The Problem

```
$ ./convert corpus/nsa-insignia-sm.png
/tmp/out.png
```

Success!

```
$ ./convert corpus/nsa-insignia-crc-error.png
/tmp/out.png

convert: IDAT: CRC error
`corpus/nsa-insignia-crc-error.png' @
error/png.c/MagickPNGErrorHandler/1713.

convert: no images defined `/tmp/out.png' @
error/convert.c/ConvertImageCommand/3322.
```

Fail!

Investigating the Binary

```
$ ldd ./convert
        linux-vdso.so.1 (0x00007ffd497a9000)
        libMagickCore-7.Q16HDRI.so.10 => /usr/lib/libMagickCore-7.Q16HDRI.so.10 (0x00007f04676c8000)
        libMagickWand-7.Q16HDRI.so.10 => /usr/lib/libMagickWand-7.Q16HDRI.so.10 (0x00007f0467589000)
        libc.so.6 => /usr/lib/libc.so.6 (0x00007f04673bd000)
        liblcms2.so.2 => /usr/lib/liblcms2.so.2 (0x00007f046735b000)
        libraqm.so.0 => /usr/lib/libraqm.so.0 (0x00007f0467354000)
        liblqr-1.so.0 => /usr/lib/liblqr-1.so.0 (0x00007f0467344000)
        libxml2.so.2 => /usr/lib/libxml2.so.2 (0x00007f04671d4000)
        libfontconfig.so.1 => /usr/lib/libfontconfig.so.1 (0x00007f0467185000)
        libfreetype.so.6 => /usr/lib/libfreetype.so.6 (0x00007f04670bb000)
        libXext.so.6 => /usr/lib/libXext.so.6 (0x00007f04670a6000)
        libX11.so.6 => /usr/lib/libX11.so.6 (0x00007f0466f65000)
        libbz2.so.1.0 => /usr/lib/libbz2.so.1.0 (0x00007f0466f52000)
        libz.so.1 => /usr/lib/libz.so.1 (0x00007f0466f36000)
        liblzma.so.5 => /usr/lib/liblzma.so.5 (0x00007f0466f0c000)
```

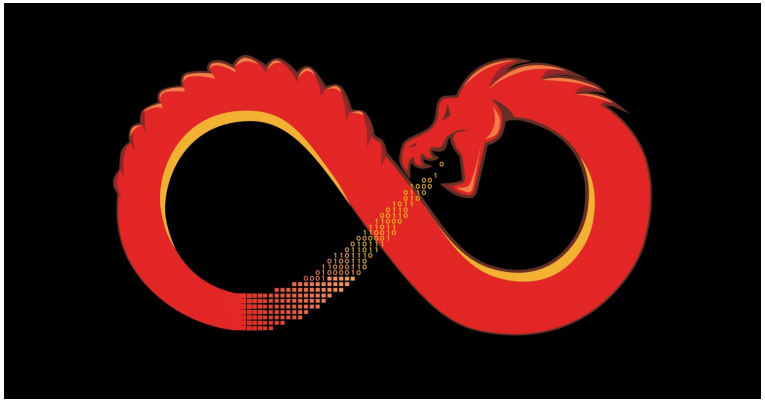
Bash Wizardry

```
$ for file in $(ldd ./convert | sed -e 's/.*> \(.*\) (.*/\1/g'); do grep "CRC error" $file; done

grep: linux-vdso.so.1: No such file or directory

grep: (0x00007fff8434c000): No such file or directory

grep: /usr/lib/libpng16.so.16: binary file matches
```

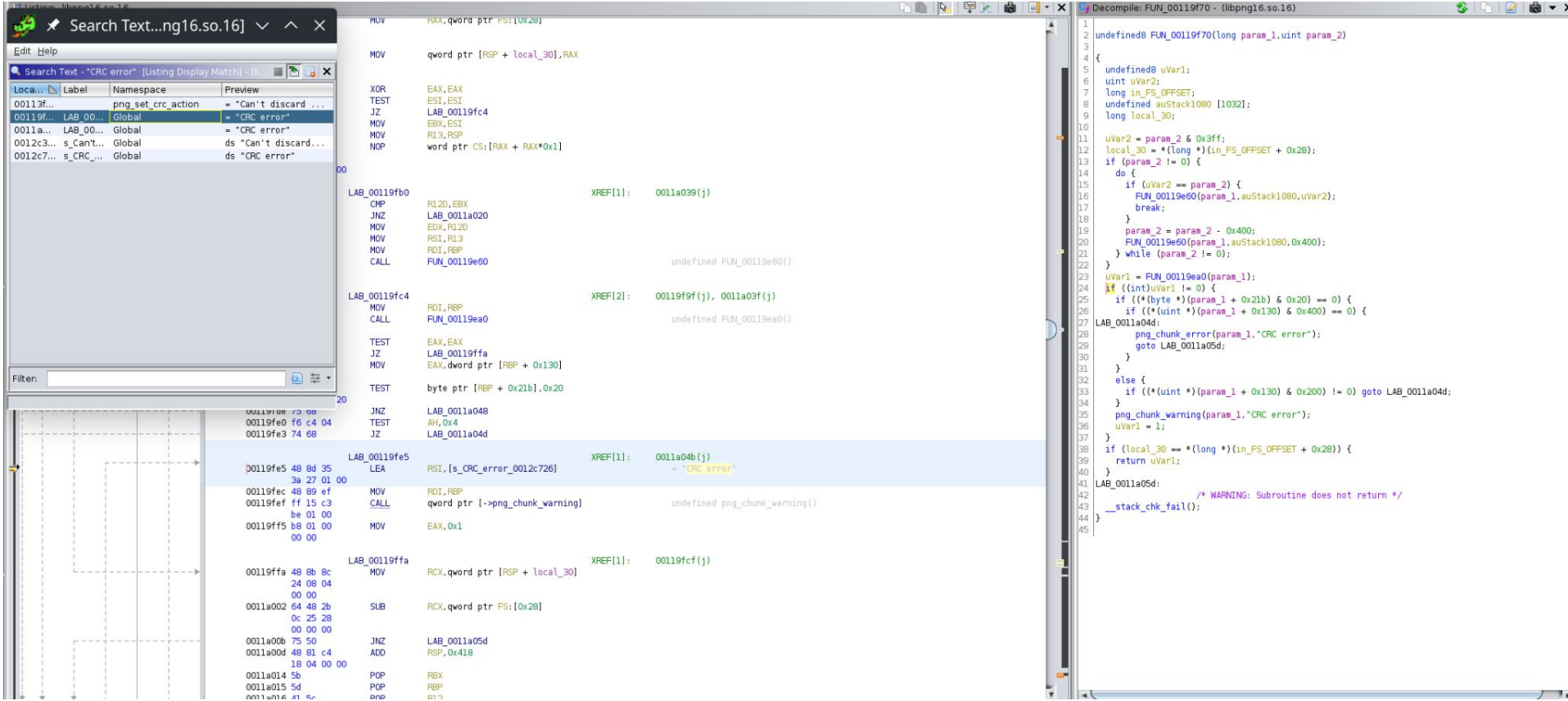
(this is just lazy stream editing)

hey! there it is

Let's use Ghidra to analyze this library!



Finding the Error Code



Finding the Error Code

This looks bad :(

```
001la04b 74 98          JZ          LAB_00119fe5

                    LAB_001la04d                                    XREF[1]:    00119fe3(j)
001la04d 48 8d 35       LEA         RSI,[s_CRC_error_0012c726]                  = "CRC error"
         d2 26 01 00
001la054 48 89 ef       MOV         RDI,RBP
001la057 ff 15 1b       CALL        qword ptr [->png_chunk_error]               undefined png_chunk_error()
         bb 01 00

                    LAB_001la05d                                    XREF[1]:    001la00b(j)
001la05d ff 15 35       CALL        qword ptr [-><EXTERNAL>::__stack_chk_fail]   undefined __stack_chk_fail()
         bc 01 00
                    -- Flow Override: CALL_RETURN (COMPUTED_CALL_TERMINATOR)
001la063 66             ??          66h    f
001la064 66             ??          66h    f
001la065 2e             ??          2Eh    .
001la066 0f             ??          0Fh
001la067 1f             ??          1Fh
001la068 84             ??          84h
```

```
27 LAB_001la04d:
28         png_chunk_error(param_1,"CRC error");
29         goto LAB_001la05d;
30       }
31     }
32     else {
33       if ((*(uint *)(param_1 + 0x130) & 0x200) != 0) goto LAB_001la04d;
34     }
35     png_chunk_warning(param_1,"CRC error");
36     uVar1 = 1;
37   }
38   if (local_30 == *(long *)(in_FS_OFFSET + 0x28)) {
39     return uVar1;
40   }
41 LAB_001la05d:
42                     /* WARNING: Subroutine does not return */
43   __stack_chk_fail();
44 }
45
```

Finding the Error Code

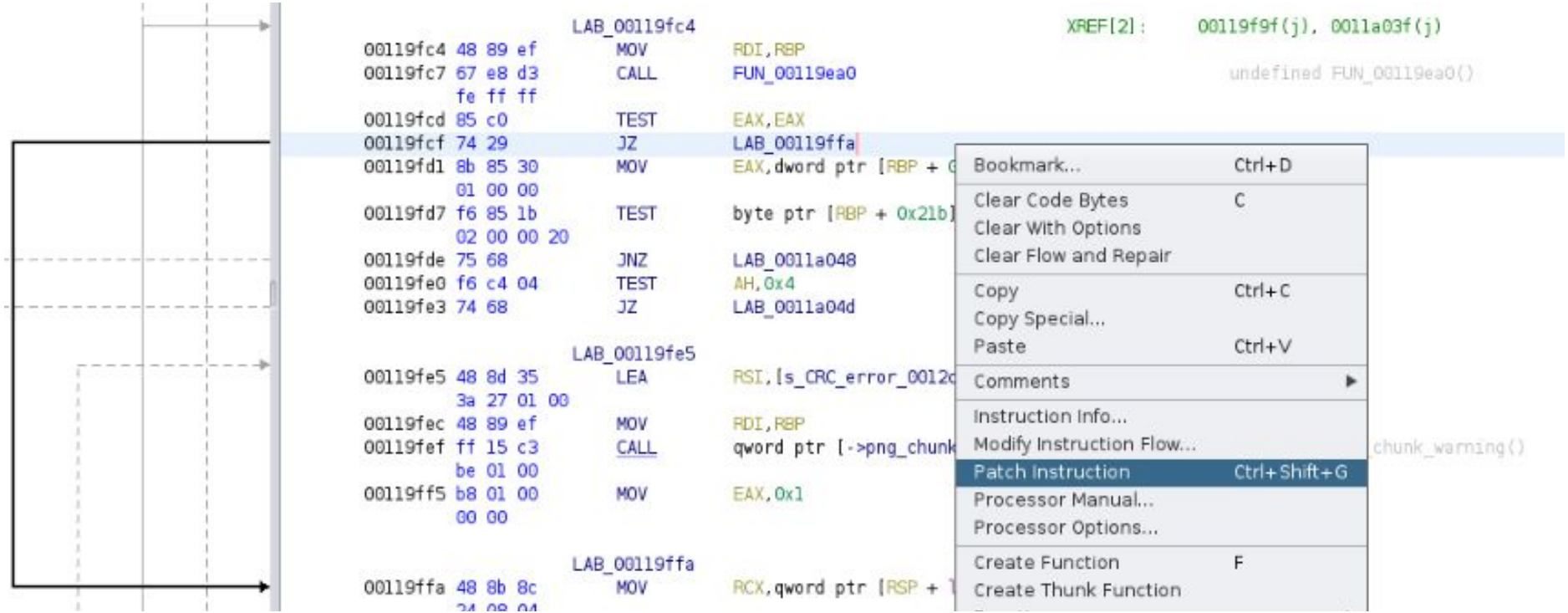
```
00119fcd 85 c0          TEST        EAX,EAX
00119fcf 74 29          JZ          LAB_00119ffa
00119fd1 8b 85 30       MOV         EAX,dword ptr [RBP + 0x130]
         01 00 00
00119fd7 f6 85 1b       TEST        byte ptr [RBP + 0x21b],0x20
         02 00 00 20
00119fde 75 68          JNZ         LAB_0011a048
00119fe0 f6 c4 04       TEST        AH,0x4
00119fe3 74 68          JZ          LAB_0011a04d

                    LAB_00119fe5                                    XREF[1]:    0011a04b(j)
00119fe5 48 8d 35       LEA         RSI,[s_CRC_error_0012c726]                  = "CRC error"
         3a 27 01 00
00119fec 48 89 ef       MOV         RDI,RBP
00119fef ff 15 c3       CALL        qword ptr [->png_chunk_warning]             undefined png_chunk_warnin
         be 01 00
00119ff5 b8 01 00       MOV         EAX,0x1
         00 00

                    LAB_00119ffa                                    XREF[1]:    00119fcf(j)
00119ffa 48 8b 8c       MOV         RCX,qword ptr [RSP + local_30]
         24 08 04
         00 00
0011a002 64 48 2b       SUB         RCX,qword ptr FS:[0x28]
         0c 25 28
         00 00 00
0011a00b 75 50          JNZ         LAB_0011a05d
0011a00d 48 81 c4       ADD         RSP,0x418
         18 04 00 00
0011a014 5b             POP         RBX
0011a015 5d             POP         RBP
0011a016 41 5c          POP         R12
0011a018 41 5d          POP         R13
0011a01a c3             RET
```

```
15      if (uVar2 == param_2) {
16        FUN_00119e60(param_1,auStack1080,uVar2);
17        break;
18      }
19      param_2 = param_2 - 0x400;
20      FUN_00119e60(param_1,auStack1080,0x400);
21    } while (param_2 != 0);
22  }
23  uVar1 = FUN_00119ea0(param_1);
24  if ((int)uVar1 != 0) {
25    if ((*(byte *)(param_1 + 0x21b) & 0x20) == 0) {
26      if ((*(uint *)(param_1 + 0x130) & 0x400) == 0) {
27LAB_0011a04d:
28        png_chunk_error(param_1,"CRC error");
29        goto LAB_0011a05d;
30      }
31    }
32    else {
33      if ((*(uint *)(param_1 + 0x130) & 0x200) != 0) goto LAB_0011a04d;
34    }
35    png_chunk_warning(param_1,"CRC error");
36    uVar1 = 1;
37  }
38  if (local_30 == *(long *)(in_FS_OFFSET + 0x28)) {
39    return uVar1;
40  }
41LAB_0011a05d:
42                    /* WARNING: Subroutine does not return */
43  __stack_chk_fail();
44}
45
```

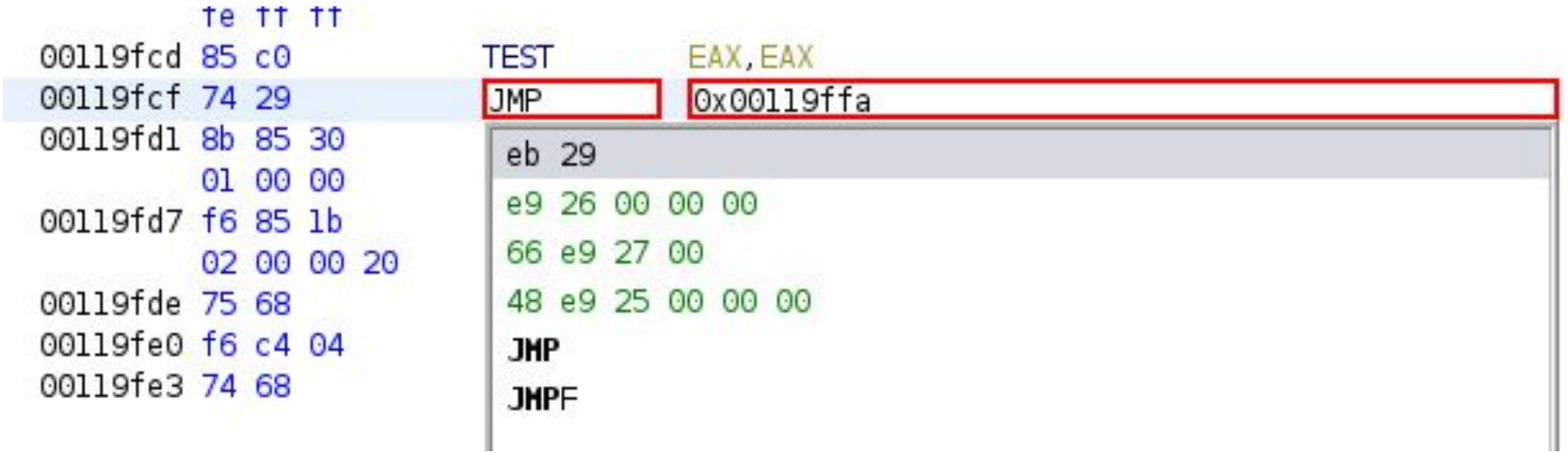
This returns! Not so bad :)

Can we make the program *always* do this?

Patching the Instruction



Patching the Instruction

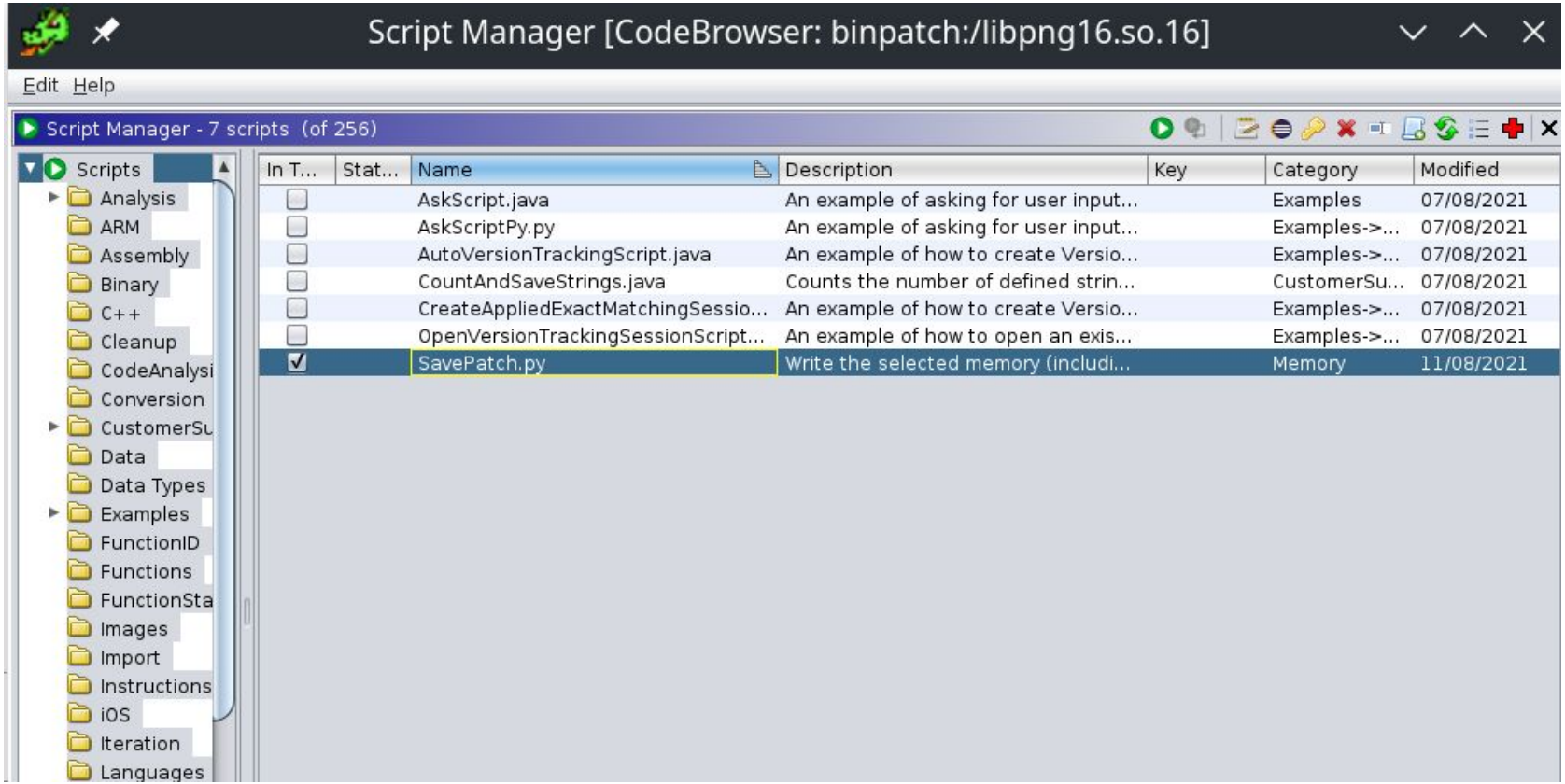


Patching the Instruction

```
0011a043 80              ??         80h
0011a044 00              ??         00h
0011a045 00              ??         00h
0011a046 00              ??         00h
0011a047 00              ??         00h

                         LAB_0011a048                                    XREF[1]:     00119fde(j)
0011a048 f6 c4 02        TEST       AH,0x2
0011a04b 74 98           JZ         LAB_00119fe5

                         LAB_0011a04d                                    XREF[1]:     00119fe3(j)
0011a04d 48 8d 35        LEA        RSI,[s_CRC_error_0012c726]                       = "CRC error"
         d2 26 01 00
0011a054 48 89 ef        MOV        RDI,RBP
0011a057 ff 15 1b        CALL       qword ptr [->png_chunk_error]                    undefined png_chunk_error()
         bb 01 00

                         LAB_0011a05d                                    XREF[1]:     0011a00b(j)
0011a05d ff 15 35        CALL       qword ptr [-><EXTERNAL>::__stack_chk_fail]        undefined __stack_chk_fail()
         bc 01 00
                         -- Flow Override: CALL_RETURN (COMPUTED_CALL_TERMINATOR)
0011a063 66              ??         66h    f
0011a064 66              ??         66h    f
0011a065 2e              ??         2Eh    .
0011a066 0f              ??         0Fh
0011a067 1f              ??         1Fh
0011a068 84              ??         84h
0011a069 00              ??         00h
```

```
1
2  void FUN_00119f70(undefined8 param_1,uint param_2)
3
4  {
5    uint uVar1;
6    long in_FS_OFFSET;
7    undefined auStack1080 [1032];
8    long local_30;
9
10   uVar1 = param_2 & 0x3ff;
11   local_30 = *(long *)(in_FS_OFFSET + 0x28);
12   if (param_2 != 0) {
13     do {
14       if (uVar1 == param_2) {
15         FUN_00119e60(param_1,auStack1080,uVar1);
16         break;
17       }
18       param_2 = param_2 - 0x400;
19       FUN_00119e60(param_1,auStack1080,0x400);
20     } while (param_2 != 0);
21   }
22   FUN_00119ea0(param_1);
23   if (local_30 != *(long *)(in_FS_OFFSET + 0x28)) {
24                     /* WARNING: Subroutine does not return */
25     __stack_chk_fail();
26   }
27   return;
28 }
29
```

Writing the File



ForAllSecure

questions?

www.forallsecure.com

info@forallsecure.com

@forallsecure

ForAllSecure

thank you

ForAllSecure