**initilize**

try to read **popupdata**, catch if cannot be read

test to see if popup is open by checking data from **popupdata**

**.getisactive = 1 = open**

**.getisactive = 0 = false**

try to read read **imagedata**, catch if cannot be read

try to read read **defaultimages**, catch if cannot be read

for loop to check if image paths are correct within **imagefiledata**