THE GenServer CHEATSHEET

Initialization def start link(opts \\ []) do Returns GenServer.start_link(__MODULE__, :ok, opts) {:ok, *pid*} def init(:ok) do {:ok, state} state = init_state() {ok, state, 5_000} {:ok, state, :hibernate} {:ok, state}----{:stop, reason*} :ianore

Synchronous Operation

```
def sync_op(pid, args) do......
  GenServer.call(pid, {:sync_op, args})
def handle_call({:sync_op, args}, from, state) do
  new_state = f(state, args)
{:reply, new_state}:
{:reply, reply, new_state}
{:reply, reply, new_state, 5_000}
{:reply, reply, new_state, :hibernate}
{:noreply, new_state}
{:noreply, new_state, 5_000}
{:noreply, new_state, :hibernate}
{:stop, reason*, reply, new_state}
{:stop, reason*, new_state}
```

Asynchronous Operation -

```
def async_op(pid, args) do
GenServer.cast(pid, {:async_op, args})
end
def handle_cast({:async_op, args}, state) do
  new_state = f(state, args)
 {:noreply, new_state}
end
{:noreply, new_state}
{:noreply, new_state, 5_000}
{:noreply, new_state, :hibernate}
```

{:stop, reason*, new_state}

THE GenServer CHEATSHEET

Version 1.0

Out of band messages

def handle_info(msg, state) do
 new_state = f(state, msg)
end

{:noreply, new_state}
{:noreply, new_state, 5_000}
{:noreply, new_state, :hibernate}
{:stop, reason*, new_state}

Termination -

def stop(pid, reason \\ :normal, timeout \\ :infinity) do
 GenServer.stop(pid, reason, timeout)
end

def terminate(reason; state) do
Perform cleanup here
...
end

:normal
:shutdown
{:shutdown, term}
term



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