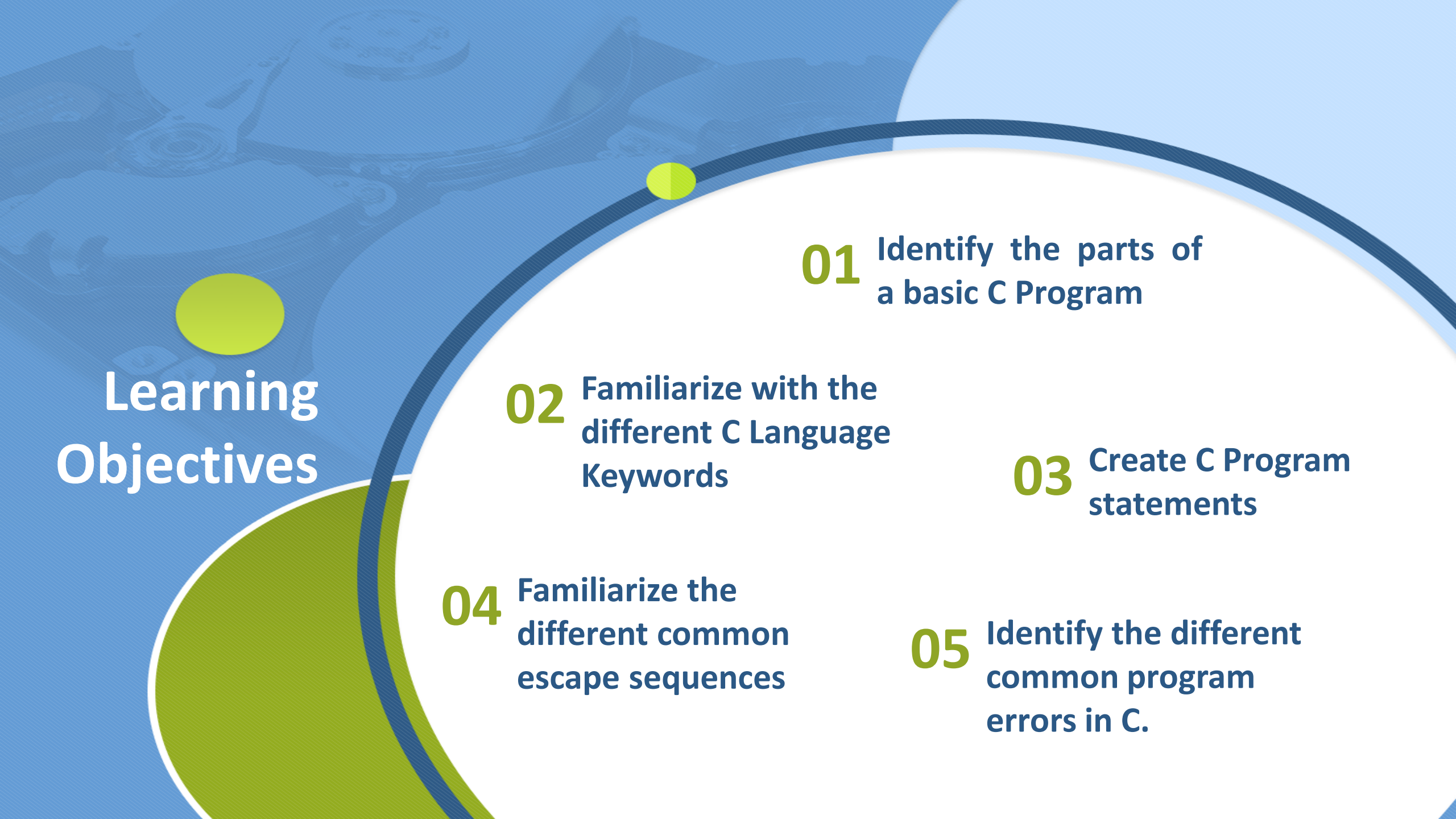


C Code Structure

Lesson 4





Learning Objectives

01 Identify the parts of a basic C Program

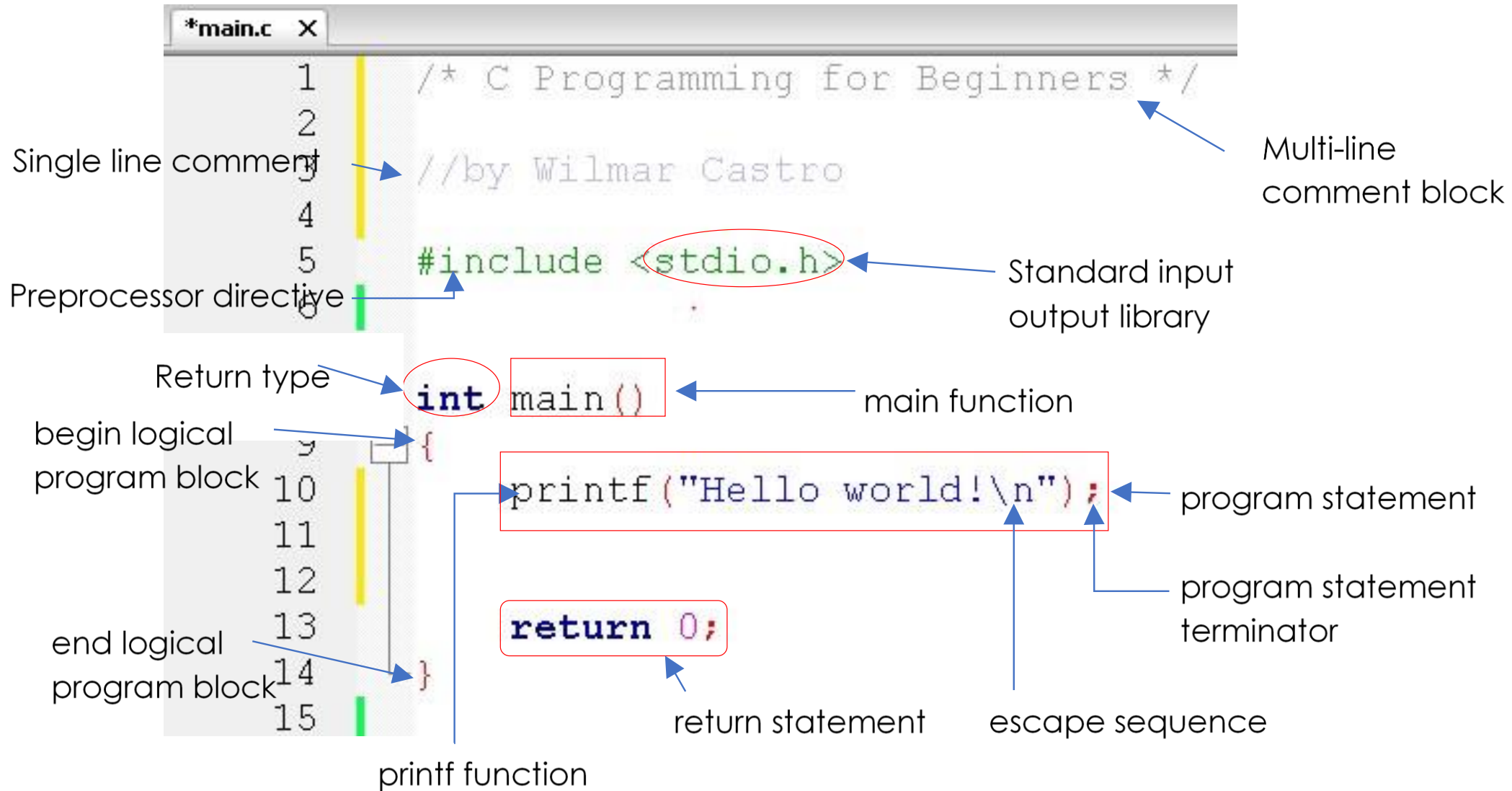
02 Familiarize with the different C Language Keywords

03 Create C Program statements

04 Familiarize the different common escape sequences

05 Identify the different common program errors in C.

Basic C Program



Main Function



- In C programming, every program starts with the `main()` function.
- A function allows you to group logical series of activities or program statements under one name.
- Functions are not static, meaning, they can accept inputs (data), process those inputs, and give back output (information).
- What makes the `main()` function different from other typical functions is that the values it returns are returned back to the operating system.
- Also called as the “Mother of all functions” or driver function, because the program execution will start at this function.

Main Function



- We will use main() function that is void of parameters (functions that do not accept parameters) and return value with type of int (integer).

```
int main()  
{  
    //program statements here  
}
```

Note....



- *Bear in mind that a C program can only have one `main()` function for the program to work properly.*
- *C language is a case-sensitive programming language. For example, the function names **`main()`**, **`Main()`**, and **`MAIN()`** are not the same.*

Comments



- A comment is a programmer-readable explanation or annotation in the source code of a computer program.
- Comments must be useful in documenting your program code.
- *Two types of comments:*
 - *Single-line comment*
 - *Multi-line comment*

Single-line comment



- Double forward slash (//) is used to create a single-line comment
- Any characters placed after the character set // are ignored by the compiler for that line only.

```
//C Programming for Absolute Beginners
```

```
//Module 1 – Elementary Programming Concepts
```

```
//Prepared by Mr. Wilmar Castro
```


Multi-line comment or Block comment



- The character set `/*` indicates the beginning of a block comment; the character set `*/` indicates the end of a block comment.
- The character sets are not required within the same line and can be used to create both single-line comments and multi-line comments.

```
/* C Programming for Absolute Beginners
```

```
    Module 1 – Elementary Programming Concepts
```

```
    Prepared by: Mr. Wilmar Castro
```

```
*/
```

Keywords



- There are 32 words defined in the Standard ANSI C programming language.
- These keywords have predefined uses and cannot be used for any other purpose in a C program.
- Remember that these keywords must be written in lowercase.

C Keywords



Table 1.1 C Language Keywords

Keyword	Description
<i>auto</i>	defines a local variable as having a local lifetime
<i>break</i>	passes control out of the programming construct
<i>case</i>	branch control
<i>char</i>	basic data type
<i>const</i>	unmodifiable value
<i>continue</i>	passes control to loop's beginning
<i>default</i>	branch control

C Keywords



<i>do</i>	Do While loop
<i>double</i>	floating-point data type
<i>else</i>	conditional statement
<i>enum</i>	defines a group of constants of type <i>int</i>
<i>extern</i>	indicates an identifier as defined elsewhere
<i>float</i>	floating-point data type
<i>for</i>	For loop
<i>goto</i>	transfers program control unconditionally
<i>if</i>	conditional statement
<i>int</i>	basic data type

C Keywords



<i>long</i>	type modifier
<i>register</i>	stores the declared variable in a CPU register
<i>return</i>	exits the function
<i>short</i>	type modifier
<i>signed</i>	type modifier
<i>sizeof</i>	returns expression or type size
<i>static</i>	preserves variable value after its scope ends

C Keywords



<i>struct</i>	groups variables into a single record
<i>switch</i>	branch control
<i>typedef</i>	creates a new type
<i>union</i>	groups variables that occupy the same storage space
<i>unsigned</i>	type modifier
<i>void</i>	empty data type
<i>volatile</i>	allows a variable to be changed by a background routine
<i>while</i>	repeats program execution while the condition is true

Program Statements



- Many lines in a C program are considered program statements, which serve to control program execution and functionality.
- A program statement must end with a statement terminator.
- Statement terminator is basically a semicolon (;).

Program Statements Example



```
printf("Hello World \n");
```

```
int sum = firstNum +secondNum;
```

```
int finalResult = sum;
```

Program Statements



- Here are some common program statements that do not require a statement terminator:
 - Comments
 - Preprocessor directives (e.g. `#include` and `#define`)
 - Begin and end program block identifiers
 - Function definition beginnings (for example, `main()`)

Program Statements



- The preceding program statements do not require a statement terminator because they are not executable C statements or function calls.
- Only C statements that perform work during program execution require semicolons.

Escape Sequences



- When you start coding, there will be times when you need to format the result that you will display on the computer screen.
- For the most part, the characters or text that you want to display on-screen are put inside quotation marks, with the exception of escape characters or escape sequences.
- The **backslash character** (\) is the escape character.

Escape Sequences



- When the `printf()` function is executed, the program looks forward to the next character that follows the escape character.
- In this case, the next character is the character `n`. Together, the backslash (`\`) and `n` character form an escape sequence.
- This particular escape sequence (`\n`) notifies the program to add a new line.

```
printf("Hello World\n");
```

Common Escape Sequences



Table 1.2 Common Escape Sequences

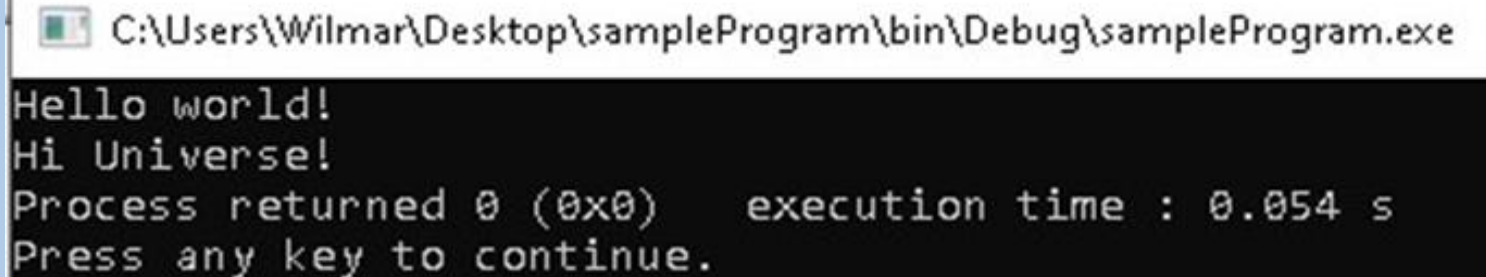
Escape sequence	Purpose
<code>\n</code>	Creates a new line
<code>\t</code>	Moves the cursor to the next tab
<code>\\</code>	Inserts a backslash
<code>\"</code>	Inserts a double quote
<code>\'</code>	Inserts a single quote

Escape Sequence \n



```
#include <stdio.h>

int main()
{
    printf("Hello world!\n");
    printf("Hi Universe!");
    return 0;
}
```



C:\Users\Wilmar\Desktop\sampleProgram\bin\Debug\sampleProgram.exe

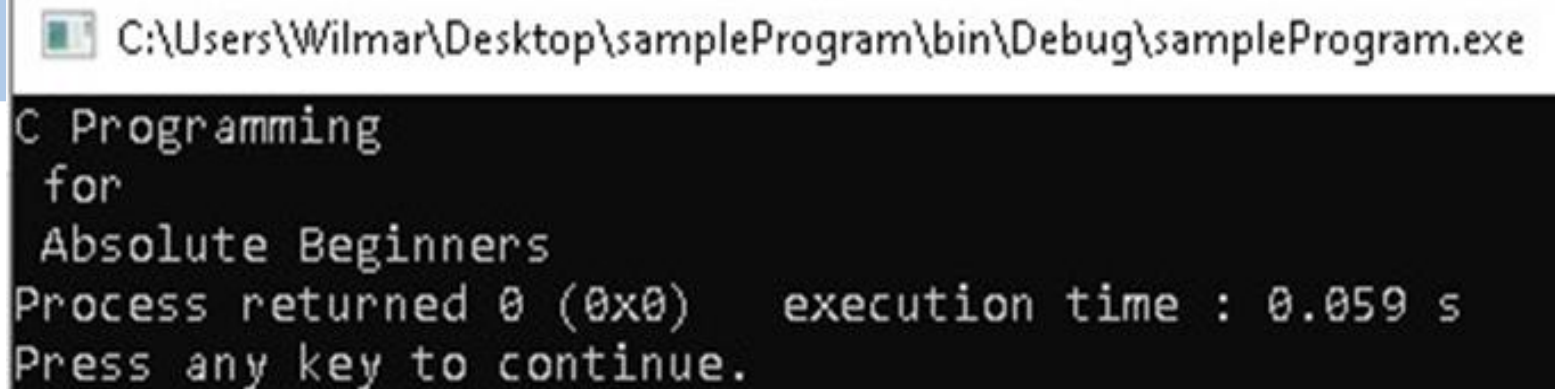
Hello world!
Hi Universe!
Process returned 0 (0x0) execution time : 0.054 s
Press any key to continue.

Escape Sequence \n



```
#include <stdio.h>

int main()
{
    printf("C Programming\n for\n Absolute Beginners");
    return 0;
}
```



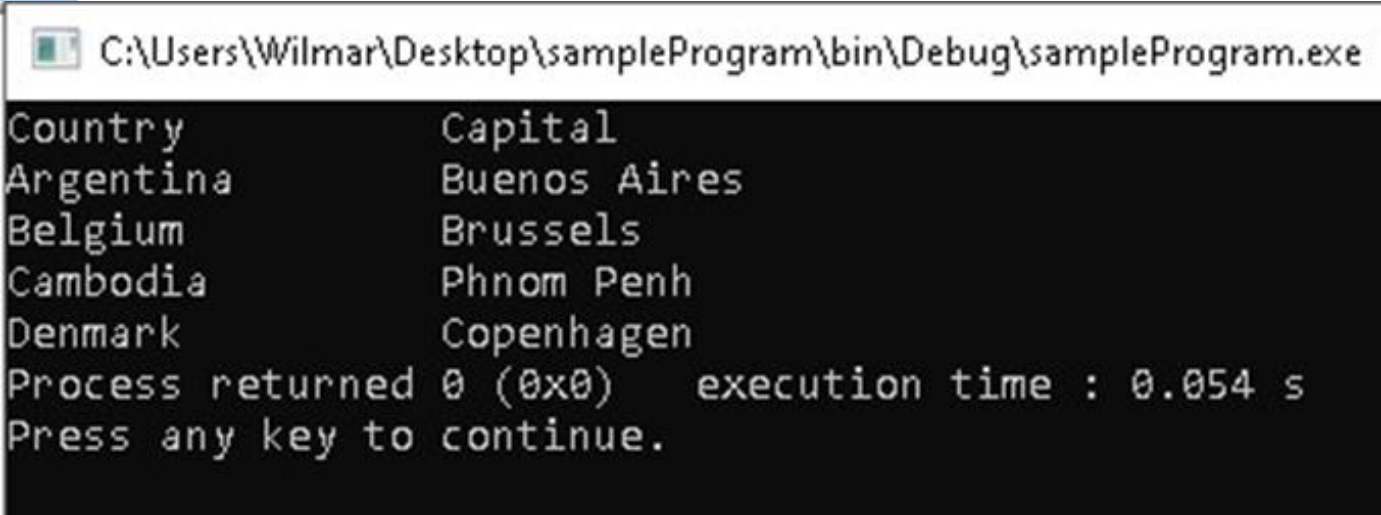
C:\Users\Wilmar\Desktop\sampleProgram\bin\Debug\sampleProgram.exe

C Programming
for
Absolute Beginners
Process returned 0 (0x0) execution time : 0.059 s
Press any key to continue.

Escape Sequence \t

```
#include <stdio.h>

int main()
{
    printf("Country \t Capital \n");
    printf("Argentina \t Buenos Aires \n");
    printf("Belgium \t Brussels \n");
    printf("Cambodia \t Phnom Penh \n");
    printf("Denmark \t Copenhagen");
    return 0;
}
```



```
C:\Users\Wilmar\Desktop\sampleProgram\bin\Debug\sampleProgram.exe
Country          Capital
Argentina        Buenos Aires
Belgium           Brussels
Cambodia          Phnom Penh
Denmark           Copenhagen
Process returned 0 (0x0)   execution time : 0.054 s
Press any key to continue.
```

Escape Sequence \\



```
#include <stdio.h>

int main()
{
    printf("\n c:\\cygwin\\bin must be in your system path\n");
    return 0;
}
```

```
c:\cygwin\bin must be in your system path
```

Escape Sequence \"



```
#include <stdio.h>

int main()
{
    printf("\\"This is a quoted text\\"");
    return 0;
}
```

 C:\Users\Wilmar\Desktop\sampleProgram\bin\Debug\sampleProgram.exe

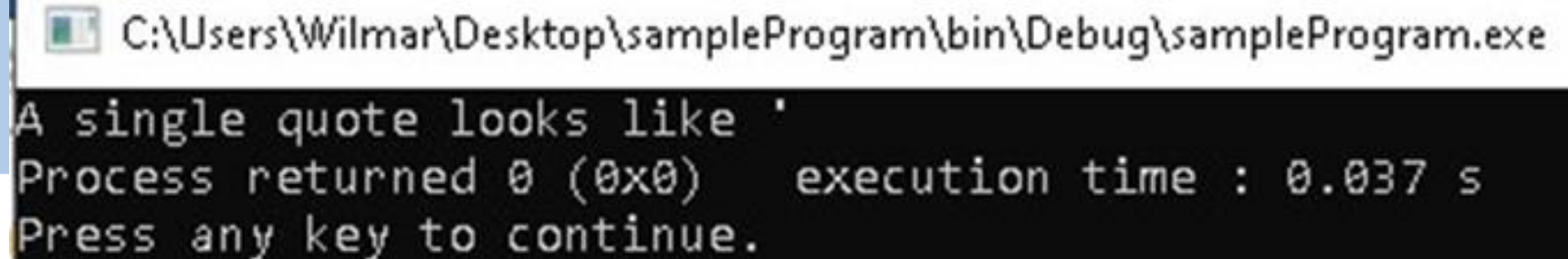
```
"This is a quoted text"
Process returned 0 (0x0)    execution time : 0.012 s
Press any key to continue.
```

Escape Sequence \'



```
#include <stdio.h>

int main()
{
    printf("A single quote looks like \'");
    return 0;
}
```



C:\Users\Wilmar\Desktop\sampleProgram\bin\Debug\sampleProgram.exe
A single quote looks like '
Process returned 0 (0x0) execution time : 0.037 s
Press any key to continue.

Directives



- Notice the program statement that starts with the pound sign (#)

```
#include <stdio.h>
```

- When the C preprocessor encounters the pound sign, it performs certain actions depending on the directive that occurs prior to compiling.

Directives



- Omitting this preprocessor directive will not cause any undesirable effect when compiling or running your program. However, including the header file allows the compiler to determine error locations.

How to Debug C Programs



- Debugging is an art that is important in Computer Science. The more you practice programming, the easier you will find and correct bugs.
- Majority of times your program will compile and run smoothly, but with results that did not go as planned.

How to Debug C Programs



```
#include <stdio.h>

int main()
{
    printf("Hello Super Awesome Students!");
    printf("This is your first time to do programming.");
    printf("I hope that you will learn something...");
    return 0;
}
```

 C:\Users\Wilmar\Desktop\sampleProgram\bin\Debug\sampleProgram.exe

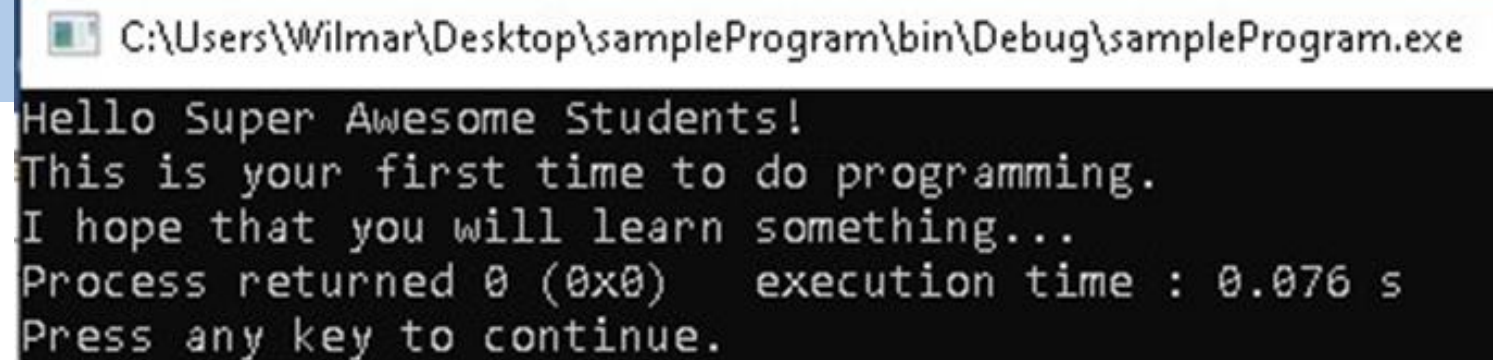
```
Hello Super Awesome Students!This is your first time to do programming.I hope that you will learn something...
Process returned 0 (0x0)   execution time : 0.052 s
Press any key to continue.
```

How to Debug C Programs



```
#include <stdio.h>

int main()
{
    printf("Hello Super Awesome Students! \n");
    printf("This is your first time to do programming.\n");
    printf("I hope that you will learn something...");
    return 0;
}
```



C:\Users\Wilmar\Desktop\sampleProgram\bin\Debug\sampleProgram.exe

```
Hello Super Awesome Students!
This is your first time to do programming.
I hope that you will learn something...
Process returned 0 (0x0)   execution time : 0.076 s
Press any key to continue.
```

Common Error #1: Missing Program Block Identifiers



- If you forget to insert a beginning or a corresponding end program block identifier ({or}).*

```
#include <stdio.h>

int main()

    printf("Hello Super Awesome Students! \n");

    return 0;

}
```

File	Line	Message
=== Build: Debug in sampleProgram (compiler: GNU GCC Compiler) ===		
In function 'main':		
C:\Users\Wilma...	5	error: expected declaration specifiers before 'printf'
C:\Users\Wilma...	7	error: expected declaration specifiers before 'return'
C:\Users\Wilma...	8	error: expected declaration specifiers before '}' token
C:\Users\Wilma...	8	error: expected '(' at end of input
=== Build failed: 4 error(s), 0 warning(s) (0 minute(s), 0 second(s)) ===		

Common Error #2: Missing Statement Terminators



- Terminator is a very important character that ends a program statement. If you neglected the terminator a parse error might occur like the sample code below.*

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    printf("Hello Super Awesome Students! \n")
```

```
    printf("Welcome to C Programming");
```

```
    return 0;
```

```
}
```

File	Line	Message
		=== Build: Debug in sampleProgram (compiler: GNU GCC Compiler) ===
C:\Users\Wilma...		In function 'main':
C:\Users\Wilma...	6	error: expected ';' before 'printf'
		=== Build failed: 1 error(s), 0 warning(s) (0 minute(s), 0 second(s)) ===

Common Error #3: Invalid Preprocessor Directive



- *Non-existing library or misspelled library names.*

```
#include <stdoi.h>

int main()
{
    printf("Hello Super Awesome Students! \n");
    printf("Welcome to C Programming");
    return 0;
}
```

File	Line	Message
		=== Build: Debug in sampleProgram (compiler: GNU GCC Compiler) ===
C:\Users\Wilma...	1	fatal error: stdoi.h: No such file or directory
		=== Build failed: 1 error(s), 0 warning(s) (0 minute(s), 18 second(s)) ===

Figure 1.14 Misspelling library names

Common Error #4: Invalid Escape Sequences



- *It is common to use invalid characters or invalid sequences.*

```
#include <stdio.h>

int main()
{
    printf("Hello Super Awesome Students! \m");
    printf(" \d Welcome to C Programming");
    return 0;
}
```

File	Line	Message
		=== Build: Debug in sampleProgram (compiler: GNU GCC Compiler) ===
		In function 'main':
C:\Users\Wilma...		warning: unknown escape sequence: '\m'
C:\Users\Wilma... 5		warning: unknown escape sequence: '\d'
C:\Users\Wilma... 6		
		=== Build finished: 0 error(s), 2 warning(s) (0 minute(s), 0 second(s)) ===
		=== Run: Debug in sampleProgram (compiler: GNU GCC Compiler) ===

Common Error #5: Invalid Comments



- Interchanging the sequence of characters of creating comments.*

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    /*This demonstrates a comment block
```

```
    which I think is very awesome! /*
```

```
    printf("Hello Super Awesome Students! \n");
```

```
    printf("Welcome to C Programming");
```

```
    return 0;
```

```
}
```

File	Line	Message
=== Build: Debug in sampleProgram (compiler: GNU GCC Compiler) ===		
C:\Users\Wilma...		In function 'main':
C:\Users\Wilma...	6	warning: "/" within comment [-Wcomment]
C:\Users\Wilma...	5	error: unterminated comment
C:\Users\Wilma...	4	error: expected declaration or statement at end of input
=== Build failed: 2 error(s), 1 warning(s) (0 minute(s), 0 second(s)) ===		

Any questions or
clarifications? 😊





THANK YOU

