

miss-toy !(yourToy)



Setup

Setup the project folder: misstoy-proj

Notes:

- Use Git for version management, the Git log should be meaningful and present the progress of the development work.
- Use async-await, try-catch across your app

Part 1 - Getting started

Here is an initial model:

```
const labels = ['On wheels', 'Box game', 'Art', 'Baby', 'Doll', 'Puzzle',
'Outdoor', 'Battery Powered']

const toy = {
    _id: 't101',
    name: 'Talking Doll',
    price: 123,
    labels: ['Doll', 'Battery Powered', 'Baby'],
    createdAt: 1631031801011,
    inStock: true,
}
```

Build your frontend from scratch.

- Use the CLI to create this project
- Commit and push the code
- implement full CRUD, manage your state with a store.

You should have the following:

- 1. store
- 2. toyService
 - a. We kick off the frontend first using a service that works with storageService which provides an async access (CRUDL) on a collection kept to the browser's localStorage)



- 3. <ToyDetails> (Smart, Routable)
 - a. This page renders full details about the toy
- 4. <ToyEdit> (Smart, Routable)
- 5. <ToyIndex> (Smart, Routable)
 - a. <ToyList>
 - b. <ToyPreview>
 - c. <ToyFilter>
 - i. By name (use debounce)
 - ii. In stock (remember that there are 3 states here)
 - iii. Toy label multiselect dropdown
 - iv. Sort by: name / price / created

(git) commit your job: "Frontend basic functionality"



Part 3 - Beautiful miss-toy with SCSS

- Use a full SCSS architecture
- Convert your CSS to SCSS
 - Use nesting
 - Use variables
 - Use mixins
 - Use functions
- Make it look amazing on desktop, tablet and mobile

Part 4

Story

- We need shop owner (admin) to be able to manage the shop
- We need normal user to be able to add msgs about toys

Support authentication

- Use the provided user.service, auth.service to manage users (_id, fullname, username, password, isAdmin), have one admin user (isAdmin: true)
- Add a login page
- Only admin user should have the Edit/Delete/Add options.



Add msgs support

Inside your toy, add a msgs array

- In ToyDetails
 - show the current toy's msgs
 - o Allow logged-in user to enter a msg

Part 5 - PWA

Add PWA support for your project

Tasks

- Update the manifest
- Bonus: offline support
 - Files are automatically cached by service worker
 - Cache data in localStorage