





EXPERIENCE

2017/8 - Current

Staff Software Engineer/Tech Lead Menlo Park, CA/Sunnyvale, CA/New York, NY Meta Platforms(fka. Facebook), Inc.

- Helped maintain a tool similar to Amazon Turk that distributes work for **180,000s** of content reviewers all over the world by troubleshooting technical issues and optimizing workflow processes.
- Team lead responsible for the migration of multiple legacy systems into a unified platform, significantly
 enhancing developer productivity and streamlining operations.
- Spearheaded the migration of the job and reviewer matching infrastructure to a more efficient push system
 and bipartite matching algorithm, resulting in a 10% improvement in efficiency and reduced workload for
 content reviewers
- Led a team of engineers to design their own labeling use cases, resulting in improved scalability and flexibility for the platform.
- Led a team to rewrite the frontpage for content reviewers, which included creating a data pipeline and displaying key insights from their work.
- Built a developer and code generating platform that supported 50 product launches and generated 75 million jobs per week for reviewers.
- Developed a tool that allowed non-engineers to manage settings for the content review pipeline, with approximately 200 employees interacting with the tool on a daily basis.
- Contributed to system stability by constructing a pipeline to analyze system errors and fix fundamental infrastructure flaws; improved system stability to 99%.
- Demonstrated strong leadership and collaboration skills by creating technical roadmaps, conducting over 200 interviews, mentoring junior colleagues and interns, and ramping up new hires. Conducted thorough incident reviews to prevent recurrence, and successfully resolved more than 10 critical incidents every 6 months.

2016/5 - 2016/8

Software Engineer Intern New York, NY

Bloomberg L.P.

 Developed a rule engine in Scala using Apache Spark to support a new product, and integrated it with existing APIs to process billions of data points per day.

Hack/PHP React/Relay/GraphQL/NextJS/NodeJS/JavaScript Airflow/SQL Git/Mercurial Python LATEX Haskell

LANGUAGES

English - proficient Chinese - native Spanish - rudimentary

•

SIDE PROJECT

Created an online murder mystery game using NodeJS, GraphQL, React, and MongoDB during COVID-19. Played over 20 hours with friends

EDUCATION

2013 - 2017

Bachelor of Science in Computer Science with a Minor in Math West Lafayette, IN

Purdue University

Overall GPA: 3.7/4.0