

Ali Abdelrahman

Computer Engineering Student

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EDUCATION

Bursa Uludağ University

Bachelor of Computer Engineering

Bursa, Türkiye

2022 - PRESENT

- GPA: 3.48/4
- Expected Graduation Date: July 2026

EXPERIENCE

Backend Developer Intern

P.I. Works

July 2025 - August 2025

Istanbul, Türkiye

- Created a custom build task in C# to parse and log build errors from an ASP.NET application.
- Improved the build process by automatically capturing and organizing error information.
- Attended a comprehensive backend development training covering C#, .NET, ASP.NET, and related topics.

Software Engineer Intern

ULUTEK Teknopark

July 2024 - September 2024

Bursa, Türkiye

- Developed a dynamic web application using Angular.
- Built responsive UI components with Angular Material and Tailwind CSS.
- Collaborated with UI designers for a smooth user experience.
- Developed backend features with C# and ASP.NET.

Part-time Software Developer

StrangeLogic

September 2020 - June 2021

Remote

- Built a Python web scraper to collect SEO data from hundreds of thousands of domains.
- Used Ray.io for distributed processing across servers.
- Developed backend with Flask and frontend with Vue.js.

SKILLS

Languages: English (Advanced, C1), Turkish(Advanced, B2), Arabic (Native)

Programming Languages: Python, C#, Javascript

Frameworks: Angular, ASP.NET, Vue.js, Flask

Database Systems: PostgreSQL, SQL Server, Sqlite

Tools: Git, Github, Docker, Postman

PERSONAL PROJECTS

BUÜ Duyuru Bot | [GitHub Link](#)

- A Telegram bot that automatically retrieves announcements from Bursa Uludağ University's website and delivers real-time notifications to subscribed users.
- Technologies Used: C#, Sqlite, Telegram Bot API

VSI | [GitHub Link](#)

- A minimalist turing-complete programming language with an interpreter implemented in Python.

Coobalance | [itch.io Link](#)

- A co-op pc game, won 3rd place in ulujam game jam 2024.
- Technologies Used: Unity game engine, C#