Niraj Pant

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Education

James B. Conant High School

Hoffman Estates, IL

High School

Aug 2011 - May 2015

 Relevant Coursework: Introduction to Computer Programming and Software Design, AP Computer Science, Mobile Development, Introduction to Engineering Design, Principles of Engineering, Calculus III

Experience

ShipBob (YC S14)

Chicago, IL

Software Engineering Intern

Sep 2014 - Present

- Implemented UI/UX improvements and new features on client iOS application.
- Built ShipCaptain, an internal iOS application for package carriers to add and respond to new shipments.
- Worked part-time while a student at Conant High School.

Besso Labs Evanston, IL

Software Development Intern

Jun 2014 – Aug 2014

- o Built real-time analytics dashboard using AngularJS to monitor the status of mobile app and provide user insight.
- Created custom, cross-platform push notification system using Node.js.
- Gained experience in writing production-level software for thousands of users.

Selected Projects

All project links are clickable!

Limit

- 20x20 multiplayer tic-tac-toe game built with An Google Glass application to enhance networking gularJS and Firebase
- Awarded Best Game at the CodeDay Chicago hackathon

ScandIn

- events using facial recognition and the LinkedIn API
- Won Best Glass Hack at MHacks V

Twitch Plays Tinder

LetsGit

- Twitch Plays Pokemon, using jQuery/Node.js
- Built at Hack the North 2014
- Crowdsourced blind dates, similar in concept to
 Cloud-based Git GUI client and code editor
 - Built at HackGenY 2014 using Express.js

Technical Skills

Comfortable: Objective-C/Swift, Python(+Flask), Mathematica

Proficient: Java, HTML/CSS, Javascript/Node.js(+AngularJS & React)

Leadership

StudentRND

Seattle, WA (Remote)

CodeDay Evangelist

July 2014-Present

- Promoted CodeDay events to middle and high school kids in an effort to get them excited about computer science.
- Helped organize the CodeDay Chicago Fall hackathon.