

Niraj Pant

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Education

James B. Conant High School
High School

Hoffman Estates, IL
Aug 2011 – May 2015

- Relevant Coursework: Introduction to Computer Programming and Software Design, AP Computer Science, Mobile Development, Introduction to Engineering Design, Principles of Engineering, Calculus III

Experience

Lookout Security
Software Engineering Intern

San Francisco, CA
Jun 2015 – Aug 2015

- Will be interning on the security infrastructure team in the summer.

ShipBob (YC S14)
Software Engineering Intern

Chicago, IL
Sep 2014 – Present

- Implemented UI/UX improvements and new features on client iOS application.
- Built ShipCaptain, an internal iOS application for package carriers to add and respond to new shipments.
- Worked part-time while a student at Conant High School.

Besso Labs
Software Development Intern

Evanston, IL
Jun 2014 – Aug 2014

- Built real-time analytics dashboard using AngularJS to monitor the status of mobile app and provide user insight.
- Created custom, cross-platform push notification system using Node.js.
- Gained experience in writing production-level software for thousands of users.

Selected Projects

All project links are clickable!

Limit

- 20x20 multiplayer tic-tac-toe game built with AngularJS and Firebase
- Awarded Best Game at the CodeDay Chicago hackathon

ScandIn

- Google Glass application to enhance networking events using facial recognition and the LinkedIn API
- Won Best Glass Hack at MHacks V

Twitch Plays Tinder

- Crowdsourced blind dates, similar in concept to Twitch Plays Pokemon, using jQuery/Node.js
- Built at Hack the North 2014

LetsGit

- Cloud-based Git GUI client and code editor all in the browser to easily code and collaborate.
- Built at HackGenY 2014 using Express.js

Technical Skills

Comfortable: Objective-C/Swift, Python (+Flask), Mathematica

Proficient: Java, HTML/CSS, Javascript (+Node.js & AngularJS)