XProcRef

XProc 3.1 Step Reference

XProc is a programming language for processing XML, JSON, and other documents in pipelines. XProc chains conversions and other steps, allowing for potentially complex processing. XProc is especially useful for applications, such as publishing, where content may come from multiple input sources, pass through multiple processing steps and result in multiple output streams. More information, including lots of learning materials, can be found at https://xproc.org.

The basic building blocks of XProc are its steps. A step is something that processes the document(s) flowing through it in some way. For instance by changing some attributes, deleting stuff, or using it for accessing resources by HTTP. XProc has many built-in steps and you need to know, in detail, what they do to be able to write an XProc program. This book is a reference guide to all defined XProc steps.
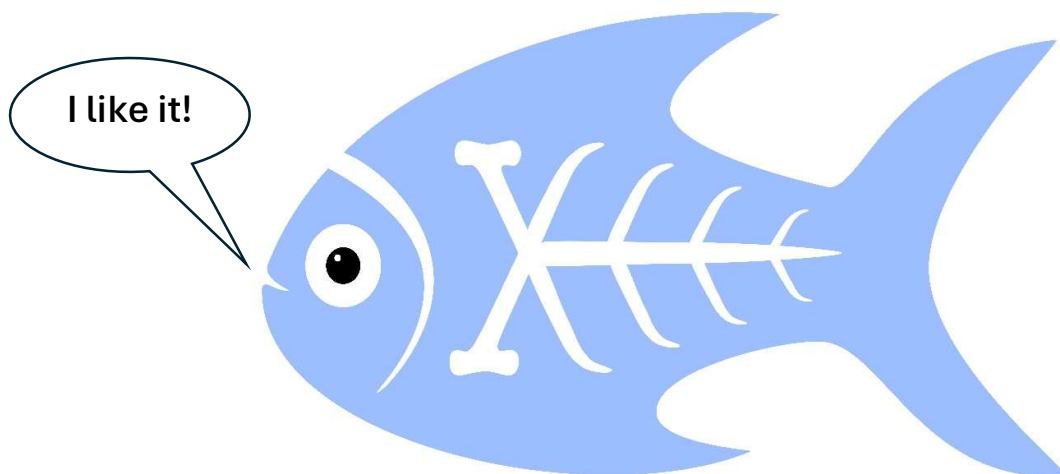
Erik Siegel

Erik Siegel is a content engineer and XML specialist who runs Xatapult Consultancy in the Netherlands. He specializes in content designs and conversions, XML Schema, transformations, XProc applications, and XML related training.

He has published three books: about eXist (together with Adam Retter), XProc and Schematron.

Since 2017 he has been part of the XProc editorial team.

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The XProc logo, called "Kanava" (Finnish for pipeline), was designed by Bethan Tovey-Walsh.