## **ICP Final Exam**

1 Let **a** and **b** be two **int** variables, and consider

```
if (a<b) { int z=a; a=b; b=z; } else ;</pre>
```

Explain why it is incorrect to rewrite this **if** statement as the following **switch** statement, and correct it.

```
switch (a<b) {
case true: int z=a; a=b; b=z; break;
case false:;
}</pre>
```

Problem	Score	Total
1~10	6% each	60%
11~12	8% each	16%
13	9%	9%
14	15%	15%

2 Show the output of the following code

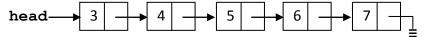
```
int x;
void p(int a)
{
    static int b=a; int c=a; x++;
    printf("%d%d%d\n",x,b,c);
}
int main(void) { p(2); p(3); }
```

- 3 What is the type of each expression below?
  - a) p-a given int a[3],\*p=a+3;
  - b) a+1 given int \*a[2][3]
- 4 Given

int 
$$a[3][3]=\{1,2,3,4,5,6,7,8,9\};$$

What is the value of each expression below?

- a) \*(a+1)[1]
- b) a[1]-a[2]
- 5 Given the linked list



where each node in the linked list is of the type

```
struct node { int datum; struct node* succ; };
```

- a) Write a piece of code to insert a node containing 2 before the node pointed to by **head**.
- b) Write a piece of code to delete the node pointed to by **head**.

6 a) The following incomplete function is meant to print out a  $3 \times \mathbf{n}$  array  $\mathbf{a}$ , for any  $\mathbf{n} \ge 1$ . Fill in the blank that should contain the declaration of array  $\mathbf{a}$ .

```
void print(_____,int n)
{
    for (int i=0;i<3;i++) {
        for (int j=0;j<n;j++) printf("%d ",(*a)[i][j]);
        printf("\n");
    }
}</pre>
```

b) Given

```
int c[3][2]=\{1,2,3,4,5,6\};
```

Write a piece of code to print out the  $3\times 2$  array **c** by the function of part a).

7 Rewrite the following the loop using **if** and **goto** statements.

```
for (int i=1;i<=9;i++) print("%d",i);</pre>
```

8 Write the function

```
double randd(double x);
```

to generate a floating-point number in the range  $[0, \mathbf{x})$  uniformly at random.

9 Write the *recursive* function

```
int sum(int a[],int n);
```

to compute the sum of the n elements of the array a.

10 Write the function

```
int strcmp(const char* s,const char* t) to compare two strings s and t so that strcmp(s,t)<0, if s<t; =0, if s=t; >0, if s>t.
```

11 Given (8%)

For each expression below, show its value and draw a diagram showing the contents of the array **a** and the element pointed to by the pointer **p**.

- a) \*p--
- b) (\*p) --
- c) \*--p
- d) --\*p
- 5 2 1 3
- 12 Consider sorting the array of integers into non-decreasing order:
  - a) Show the contents of the array after making each pass over the data by **selection sort**, as given in lecture. Identify the sorted and unsorted subarrays. (4%)

- 12 (Cont'd)
  - b) List all the comparisons between array elements that are done in the course of sorting the array by **bubble sort**, as given in lecture. (4%)
- 13 Let exam.exe be the executable of a C program whose function main is declared as int main(int argc,char \*\*argv);

Suppose the following command is entered within a command interpreter:

## prompt> exam Snoopy Pluto SnoopyPluto

- a) What is the value of **argc**? (2%)
- b) Draw a picture showing the structure bound to **argv**, assuming that *string literals are shared*. (4%)
- c) Draw a picture showing the simplest structure that can be bound to a variable of type char\*\*. (3%)
- 14 Consider the following simplified code for permutation generation discussed in lecture:

```
int a[3] = \{1, 2, 3\};
                       // initialize the array
void perm(int i,int n)
{
   if (i==n) ;
                       // omit code for printing the array a[0..n]
   else {
       perm(i+1,n);
       for (int k=i+1;k<=n;k++) {
            int z=a[i]; a[i]=a[k]; a[k]=z;
           perm(i+1,n);
                                                       // line b
           z=a[i]; a[i]=a[k]; a[k]=z;
        }
    }
}
int main(void) {
   perm(0,2);
   for (int j=0;j<=2;j++) printf("%d",a[j]);</pre>
                                                       // line c
}
```

- a) Draw the recursion tree for the call **perm(0,2)**. (6%)
  - Write down the contents of the array **a** alongside each node of the tree.
- b) Write a function **swap** to exchange the values of two **int** variables passing to it. (4%) Show how to replace the code in line b with a call to **swap**. (2%)
- c) Show the output of the code in line c. (3%)