PL Midterm

104 points in total

- So far, we have already mentioned two design considerations that make Java suitable for use in the Internet. What are the two design considerations? (4%)
- 2 The statement "C++ is a compiled language." is problematic. What is the correct wording? (4%)
- What are the pros and cons of dynamic scoping? (4%)
- 4 What are the pros and cons of dynamic type binding? (4%)
- 5 Consider the Javascript function below.

```
function f(n)
{
    var r="1"
    for (var i="2";i<=n;i++) { r*=i; alert(typeof i); }
    return r
}</pre>
```

- a) What are the messages yielded by **alert** during the evaluation of **f(3)**? (4%)
- b) What is the value of f(10)? of f("10")? (4%) N.B. 9! = 362880
- 6 The following three files constitute a C++ program.

```
File 1.cpp
                                File 2.cpp
#include <iostream>
                                int x=1;
using namespace std;
                                int f()
extern int x;
                                    static int x=2; return x;
int q();
static int f() { return x; }
                                }
int main()
                                File 3.cpp
                                struct A { static const int x=3; }
{
   cout << f() << q();
                                int f();
}
                                int g() { return A::x+f(); }
```

C++ prefers replacing one of the 3 occurrences of **static** by other language construct. Which one and how? (4%)

7 The following Fortran 95 function contains two syntax errors.

Figure out the errors. (Hint: Indicate which line contains what error. Use the line numbers.)

Also, figure out the phrase (i.e. lexical, syntax, or semantic analyzer) of the compiler that detects each error. (4%)

```
function fact(n)
                               ! 1
integer :: n,fact
                               ! 2
if (n==0) then
                               ! 3
   fact = 1
                               ! 4
else
                               ! 5
   fact = n*fact(n-1)
                               ! 6
                               ! 7
end
                               ! 8
end
```

8 Show the output of the following Fortran 95 program. (4%)

```
program test
integer, dimension(2,2,2) :: a
read *, a ! 1,2
print *, a(1,:,:)
print *, a(2,:,:)
end program test
```

9 Consider the following Perl program with two blanks α and β .

```
x=0;
sub sub2
{
    sub sub3 { \underline{\alpha} $x=2; sub2(); } # local function
                                                  # free variable
    print $x;
    $c++; if ($c<2) { sub3; }</pre>
}
sub sub1 { \beta $x=1; sub2; }
$c=0;
sub1;
Show the output of the program if
                                         (8%)
a) \alpha = my, \beta = my
b) \alpha = my, \beta = local
c) \alpha = local, \beta = my
d) \alpha = local, \beta = local
```

10 a) The following Perl subroutine is meant to multiply the elements of the array passed to it. Fill in the blank to complete the subroutine. (2%)

```
sub f
{
    my $r = 1;
    for (____) { $r *= $_; }
    return $r;
}
@a=(1..5);
print f @a; # output 120
Redo a), but this time assumes that the for loop is written incompletely as (2%)
for (my $i=0; ;$i++) { $r *= $ [$i]; }
```

11 a) The following Scheme function solves the Towers of Hanoi problem. It moves n disks from peg a to peg b with the help of the auxiliary peg c. What is the value of the call (hanoi 2 'a 'b 'c)? (4%)

```
(define hanoi
```

b)

b) Let's turn the function of part a) into an equivalent function in accumulator-passing style.

```
(define hanoiAPS
```

```
(lambda (n a b c acc)
(if (= n 0) acc (hanoiAPS (- n 1) a c b _____))))
```

Fill in the blank to complete the function.

Also, what should be the initial value of the parameter **acc**? (4%

c) Let's turn the function of part a) into an equivalent function in continuation-passing style.

```
(define hanoiCPS
```

```
(lambda (n a b c con)
(if (= n 0) (con '()) (hanoiCPS (- n 1) a c b _____))))
```

Fill in the blank to complete the function.

Also, what should be the initial value of the parameter **con**? (4%)

12 Given

```
(define x '(a (b c) d))
(define y (cons (list x) x))
```

- a) Draw a diagram showing the internal list structures bound to \mathbf{x} and \mathbf{y} . (4%)
- b) What is the value of each expression below? (4%)
 - 1 **y**
 - 2 (caddr y)
- 13 a) What are the **best**-case space and time complexities of function **isort** below? (4%)

- b) Redo a) for imperative-style insertion sort. (4%)
- 14 a) Infer the type of the recursive function fix defined by (4%)

```
fix = \lambda f.f (fix f)
```

N.B. Using ML's notation, the function fix is defined as

- b) Explain why the Y combinator is untypable in ML. (4%)
 - N.B. Recall that $Y = \lambda f.(\lambda x.f(xx))(\lambda x.f(xx))$
- In this problem, we shall use the abbreviated λ -expression, say, λ abcde. *exp* to denote the curried function λ a λ b λ c λ d λ e. *exp*.

```
Now, let £ = \lambda abcdefghijklmnopqstuvwxyzr.r(thisisafixedpointcombinator)
26 English letters (Letter r at the end) 27 letters
```

a) Prove that $$=\underbrace{\texttt{£££££££££££££££££££££}}_{\texttt{26}\,\texttt{E's}}$$ is a fixed-point combinator with lazy

evaluation. (4%)

- b) Rephrase \$ as a fixed-point combinator with eager evaluation. (Proof isn't needed.) (4%)
- c) Use \$ to obtain the solution to fix of the equation

$$fix = \lambda f.f (fix f)$$

Note: It suffices to use λ -notation. No Scheme code is needed. (4%)

- 16 a) Compile the following λ -expression into code consisting of S, K, and I (4%) $(\lambda x.x \ 2 \ 3) +$
 - b) Reduce the compiled code of part a) with lazy evaluation (4%)

Hint

The definitions of S, K, and I as well as the compilation algorithm are given below.

$$S = \lambda x. \lambda y. \lambda z. x z (y z)$$

$$K = \lambda x.\lambda y.x$$

$$I = \lambda x.x = S K K$$

compile $x \Rightarrow x$, if x is a variable, built-in constant, or built-in function

compile (e1 e2) \Rightarrow compile e1 (compile e2) compile $\lambda x.e$ \Rightarrow abstract x (compile e)

abstract x x \Rightarrow I

abstract x y \Rightarrow K y, if y is a variable (\neq x), built-in constant or built-in function

abstract x (e1 e2) \Rightarrow S (abstract x e1) (abstract x e2)