Date: 18-2- 2015

As per the schedule today I just learn the…

Sanity checks:

Sanity checks are prioritizes the requirements is if you building a system we have to prioritizing is question whether the system is really to build around. If no one can building all the requirements can have the taking get from the architect. Whether to be cover the cost of building the solutions of the requirement.

What is risk/reward?

Sometimes if there is not good enough in the requirement, a few restrictable conditions in the project. They trouble prioritizing people wont to take the risk.

Summary:

They are the technique and activities you can use to prioritize the requirements. Understanding feature dependencies & work around greatly influence the prioritization process.

Issues & Resolutions:

This in much is all about the kind of sticks and messy stuff in the requirements.

Agenda:

* Requirement issues
* Emotional intelligence
* Difficult people
* Conflict management

Requirement issues:

* Conflicting requirements
* Power user features
* Specifying solutions

Conflicting requirements:

That means the two requirements can’t be met at the same time because it is caused by different objectives. One is cost effective and the other is invariable variation. Combat with the scope and objectives review & with stake holder meetings.

Power user features:

To navigate the sight application. They use shortcut applications, they are the techniques used to making the website in the rank #1.

Specifying solutions:

While designing the requirements, instead of doing requirements an problem is happen. This often problem to find the solution. Which means unnecessary addition of solution into requirements, documents caused by the problem solvers as stakeholders, low levels of trust. Finally combat with better solutions.

External intelligence:

It is related to four key skills.

1. Social awareness
2. Relationship management
3. Self awareness
4. Self management

Emotional intelligence is dealing with defensive..

Defensive is a response to a threat- real or imaginary.

Difficult people:

While we doing requirements we met different type of people. Some are tend to be defensive. Feeling threatened, pessimistic.

Conflict management:

Two types of conflicts are there.

1. Natural conflict
2. Unnatural conflict.

Natural conflict is structurally created. This is because caused by the developers which obey the instructions.

Unnatural conflict is created by the diversion and questioning.

As per the schedule I just watch the websites reagarding cameras….

Thanks&Regards

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