

FactoryTalk Optix and MQTT

Contents

1. Configuring an application as an MQTT client 1
2. PLC data and MQTT 10

1. Configuring an application as an MQTT client

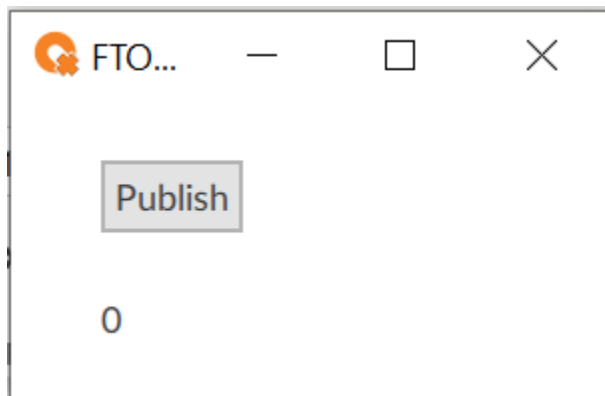
This example is using a cloud public broker like test.mosquitto.org

The Optix application is both subscribed and publishing to the same topic

<file:///C:/Program%20Files/Rockwell%20Automation/FactoryTalk%20Optix/Studio/Help/en/developing-solutions/app-ex/netlogic/mqtt-client/Configure-an-application-as-an-mqtt-client.html>

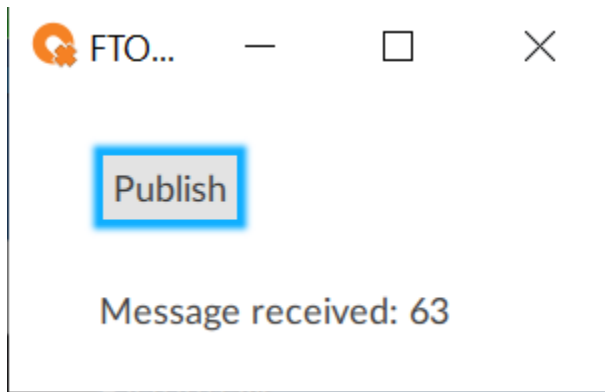
Tip: You can download a sample project from: [MQTTClient.zip](#)

Let's try opening the example



Click on "Publish"

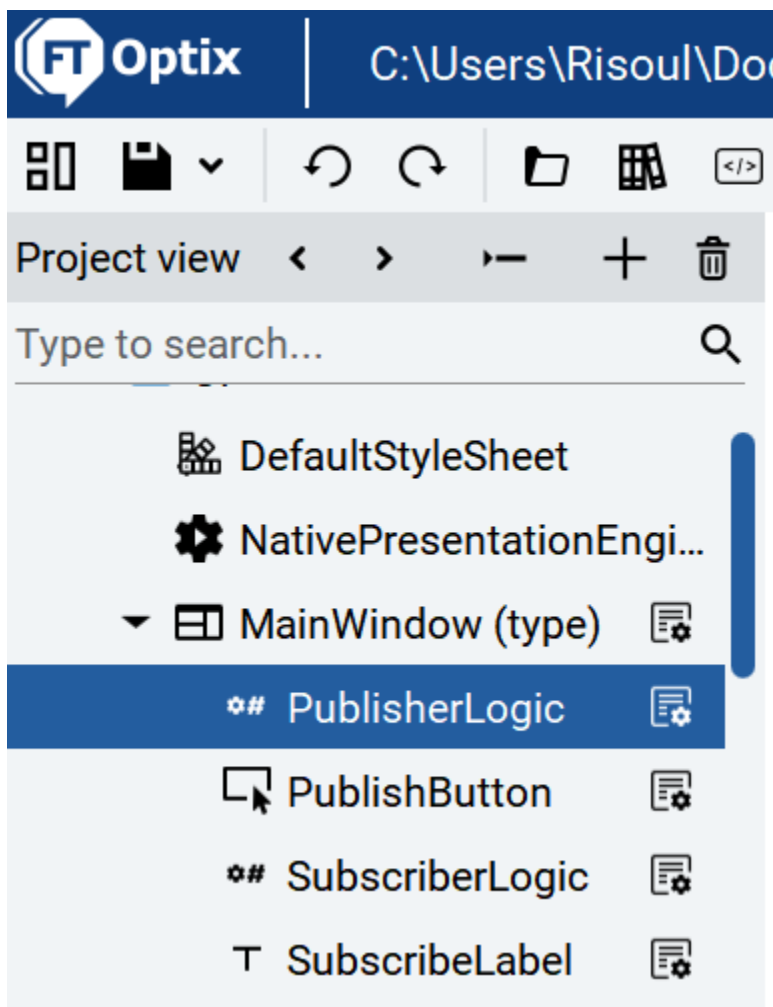
It works



But let's look at the details

Like PublisherLogic

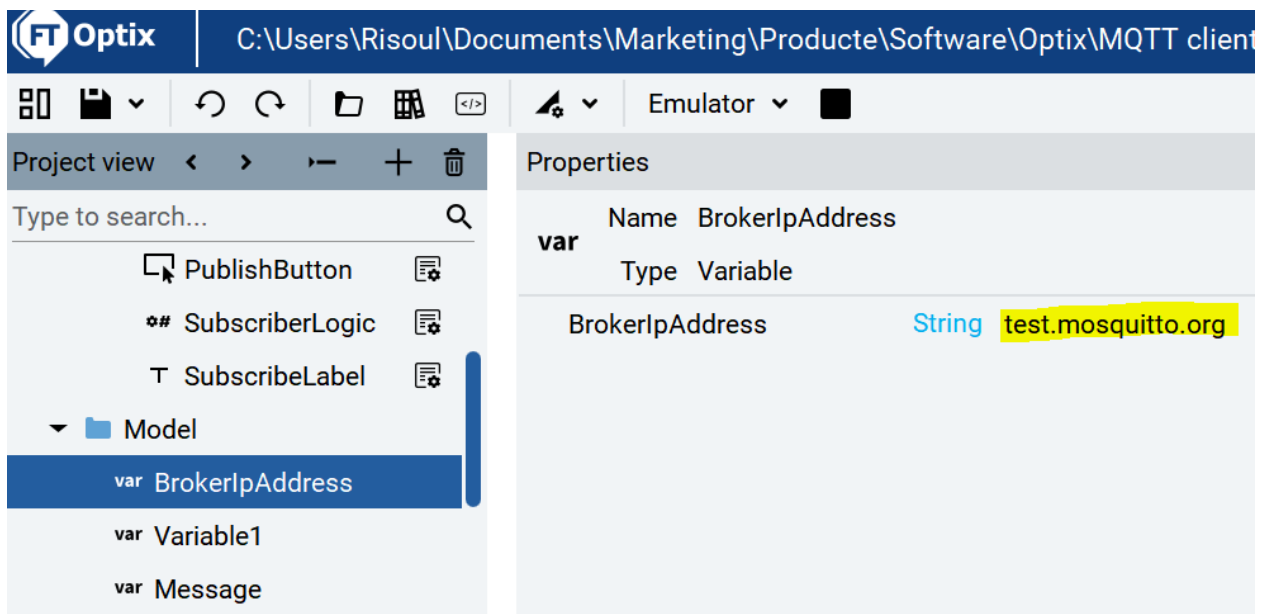
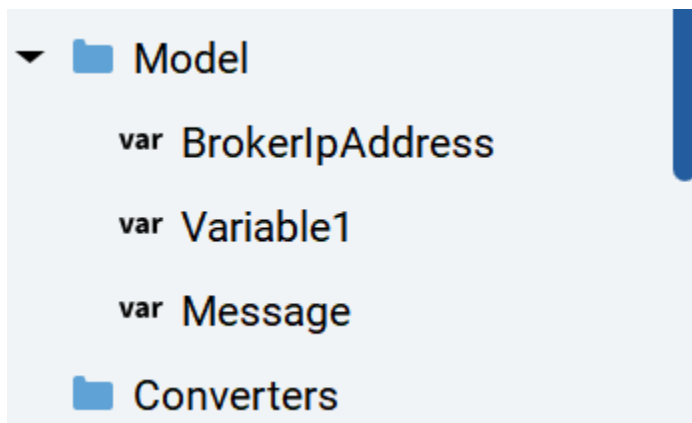
Doubleclick on PublisherLogic



Visual Studio code opens

```
File Edit Selection View Go Run ... MOTTCient (Workspace)
PublisherLogic.cs X
NetSolution > PublisherLogic.cs
1 #region StandardUsing
2 using System;
3 using FTOptix.CoreBase;
4 using FTOptix.HMIProject;
5 using UAManagedCore;
6 using OpcUa = UAManagedCore.OpcUa;
7 using FTOptix.NetLogic;
8 using FTOptix.UI;
9 using FTOptix.OPCUAServer;
10 #endregion
11 using uPLibrary.Networking.M2Mqtt;
12 using uPLibrary.Networking.M2Mqtt.Messages;
13
14 public class PublisherLogic : BaseNetLogic
15 {
16     public override void Start()
17     {
18         var brokerIpAddressVariable = Project.Current.GetVariable("Model/BrokerIpAddress");
19
20         // Create a client connecting to the broker (default port is 1883)
21         publishClient = new MqttClient(brokerIpAddressVariable.Value);
22         // Connect to the broker
23         publishClient.Connect("FTOptixPublishClient");
24         // Assign a callback to be executed when a message is published to the broker
25         publishClient.MqttMsgPublished += PublishClientMqttMsgPublished;
26     }
27
28     public override void Stop()
29     {
30         publishClient.Disconnect();
31         publishClient.MqttMsgPublished -= PublishClientMqttMsgPublished;
32     }
33
34     private void PublishClientMqttMsgPublished(object sender, MqttMsgPublishedEventArgs e)
35     {
36         Log.Info("Message " + e.MessageId + " - published = " + e.IsPublished);
37     }
38
39     [ExportMethod]
40     public void PublishMessage()
41     {
42         var variable1 = Project.Current.GetVariable("Model/Variable1");
43         variable1.Value = new Random().Next(0, 101);
44
45         // Publish a message
46         ushort msgId = publishClient.Publish("/my_topic", // topic
47             System.Text.Encoding.UTF8.GetBytes(((int)variable1.Value).ToString()), // message body
48             MqttMsgBase.QoS_LEVEL_EXACTLY_ONCE, // QoS level
49             false); // retained
50     }
51
52     private MqttClient publishClient;
53 }
54
```

Look at BrokerIpAddress under UI



FT Optix | C:\Users\Risoul\Documents\Marketing\Producte\Software\Opt

Project view < > - +

Type to search...

- PublishButton
- SubscriberLogic
- SubscribeLabel
- ▼ Model
 - var BrokerIpAddress
 - var Variable1**
 - var Message

Properties

var	Name	Variable1
	Type	Variable
	Variable1	Int32 0

FT Optix | C:\Users\Risoul\Documents\Marketing\Producte\Software\Opt

Project view < > - +

Type to search...

- PublishButton
- SubscriberLogic
- SubscribeLabel
- ▼ Model
 - var BrokerIpAddress
 - var Variable1
 - var Message**

Properties

var	Name	Message
	Type	Variable
	Message	String 0

So we are publishing a random value to mosquito on the cloud

```

[ExportMethod]
public void PublishMessage()
{
    var variable1 = Project.Current.GetVariable("Model/Variable1");
    variable1.Value = new Random().Next(0, 101);

    // Publish a message
    ushort msgId = publishClient.Publish("/my_topic", // topic
        System.Text.Encoding.UTF8.GetBytes(((int)variable1.Value).ToString()), // message body
        MqttMsgBase.QOS_LEVEL_EXACTLY_ONCE, // QoS level
        false); // retained
}

```

We are publishing to Topic /my_topic

Let's check it with Node-RED. Yes, if we click on "Publish" the we receive the data

The screenshot shows the Node-RED web interface in a browser. The flow editor displays a flow with two nodes: a `/my_topic` node (labeled 'connected') and a `debug 25` node. A small dialog box titled 'FTO...' with a 'Publish' button is open in the center. On the right, the 'debug' console shows a log entry: '13/1/2023, 20:16:26 node: debug 25 /my_topic : msg.payload : number 73', where the value '73' is highlighted in yellow. The left sidebar shows the 'common' node palette with various nodes like inject, debug, complete, catch, status, link in, and link call.

Edit mqtt in node

Delete

Cancel

Done

⚙️ Properties

⚙️

📄

🔗

🌐 Server

test.mosquitto.org:1883

▼

✎

Action

Subscribe to single topic

▼

📋 Topic

/my_topic

⚙️ QoS

2

▼

➡️ Output

auto-detect (parsed JSON object, string or buf

▼

🏷️ Name

Name

☐ Enabled

Xavier Florensa

Automation specialist

Risoul Ibérica SL

Node-RED

Edit mqtt in node > Edit mqtt-broker node

Delete

Cancel

Update

⚙ Properties

🔑 Name

Name

Connection

Security

Messages

🌐 Server

test.mosquitto.org

Port

1883

☒ Connect automatically

☐ Use TLS

⚙ Protocol

MQTT V3.1.1

▼

🔑 Client ID

Leave blank for auto generated

☐ Enabled

📄 1 node uses this config

* OPTIX MQTT

▼

Let's test the subscription from Optix application

Yes, if we inject on Node-RED, the Optix Application gets the value

Configure an ap... x | Add a third-part... x | NuGet Gallery | x | Node-RED x | +

127.0.0.1:1880/#flow/ef73ec2ab85b29f6

Rockwell Node-RED : node-r... TTN Login TTN

Node-RED Deploy

filter nodes

common

- inject
- debug
- complete
- catch
- status
- link in
- link call

VOICE COM SQL KEPAI

/my_topic debug 25

connected

28

FTOptixRuntime

Publish

Message received: 28

debug

all nodes all




13/1/2023, 20:16:26 node: debug 25
/my_topic : msg.payload : number
73


13/1/2023, 20:23:57 node: debug 25
/my_topic : msg.payload : number
28


Edit mqtt out node


DeleteCancelDone


Properties




 Server


test.mosquitto.org:1883 





 Topic


/my_topic

 QoS



 Retain






 Name

Name

Tip: Leave topic, qos or retain blank if you want to set them via msg properties.

☐ Enabled

FTO...   

Publish

Message received: 49

49

Next step is to use PLC data

2. PLC data and MQTT

This is what we will do on this example

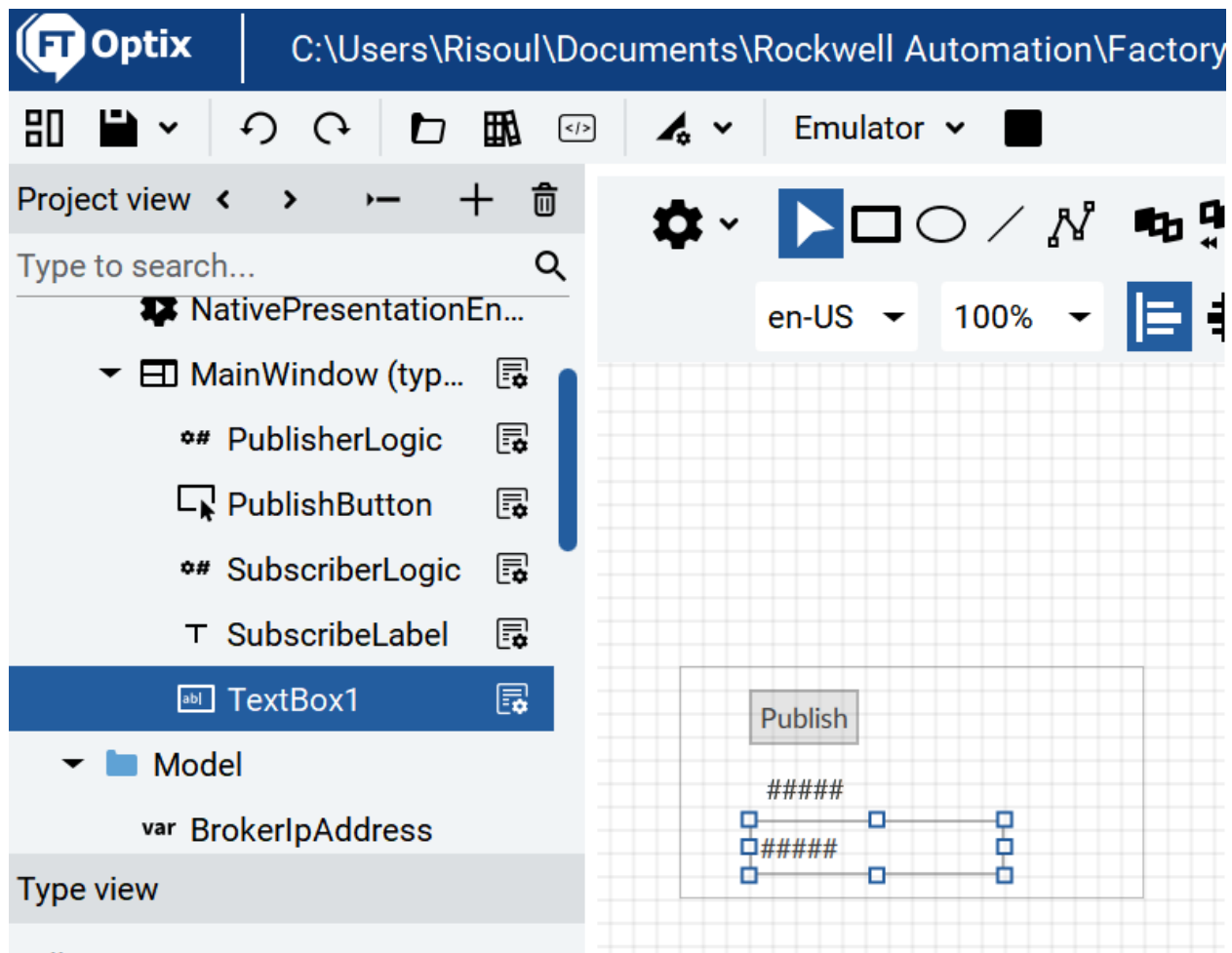


We will create an EtherNet/IP driver on same MQTT sample project

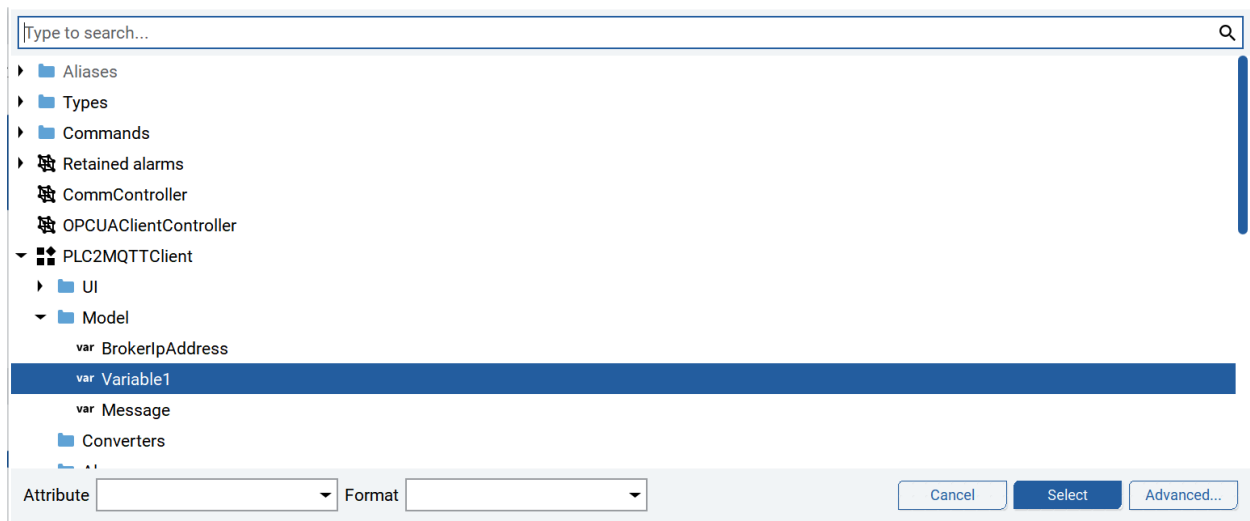
Let's take a look on how to work in our project with the variables provided by MQTT

Reading the subscribed variable

Create a new Textbox



On properties point to Model.variable1



Like this

Sign in

Properties

	Name	TextBox1	
	Type	Text box	

Height	Auto
Left margin	30
Top margin	66

— Text and font

Text	Variable1	
Content Type	Normal	
Text color	#000000	
Text horizontal alignment	Left aligned	

Events

Modified text

And on the other hand let's try to write to MQTT from PLC data

First let's get PLC data

<file:///C:/Program%20Files/Rockwell%20Automation/FactoryTalk%20Optix/Studio/Help/en/getting-started/quick-start/Import-tag-variables.html>

← → ↻ ⓘ Archivo | C:/Program%20Files/Rockwell%20Automation/FactoryTalk%20Optix/Studio/Help/en/getting-started/quick-start/import-tag-variables.html

Rockwell Node-RED : node-r... TTN Login TTN

- > Introduction
- > Basic concepts
- > Quick start: develop a sample project
 - Create a project
- > Configure and brand the main window
- > Configure panels
- > Configure dynamic graphic objects
- > Configure variables
 - Create variables
 - Import controller variables**
 - Configure temperature controls
- > Configure alarms
- > Configure recipes
 - Save and commit changes

Tip:
Instead of importing controller variables from a Logix controller, you can create variables manually. See [Create variables](#).

To configure a communication driver for a different controller or learn more about the available communication drivers, see [Communication driver](#).

Prerequisites
In Logix Designer, download the [LogixTags.ACD](#) project to a physical Logix controller or an emulated FactoryTalk® Logix Echo™ controller. Set the controller in the run mode.
For more information, see the Logix Designer online help.

To import controller variables


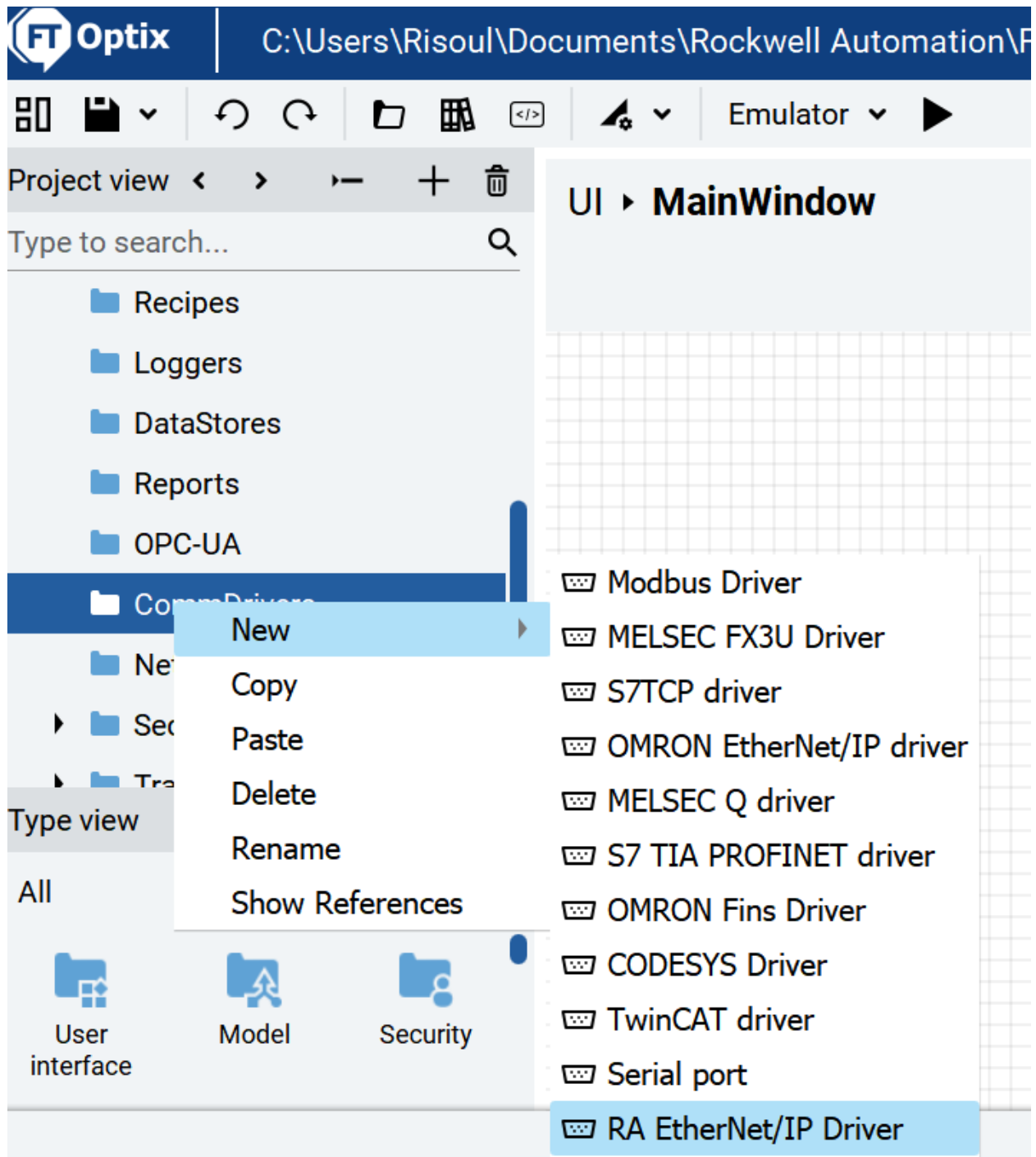
1. From the FactoryTalk Optix Studio toolbar, select  **Open dashboard page**.
2. In the central pane, select **I want to configure connected devices**.
3. Select **New stations**.
4. Select **RA EtherNet/IP Station** and select **Next**.
5. (optional) To import the controller tags in the online mode, in **Route**, enter `IP_Address\Backplane\Chassis_Slot_Number` and select **Next**.
6. Select **Next**.
7. Fetch the controller tags:
 - To fetch the controller tags in the offline mode, select **Browse** and select the downloaded `LogixTags.ACD` file.
 - To fetch the controller tags in the online mode, select the **Offline/Online** toggle to change it to the **Online** position.
8. Select all controller tags and select **Next**.

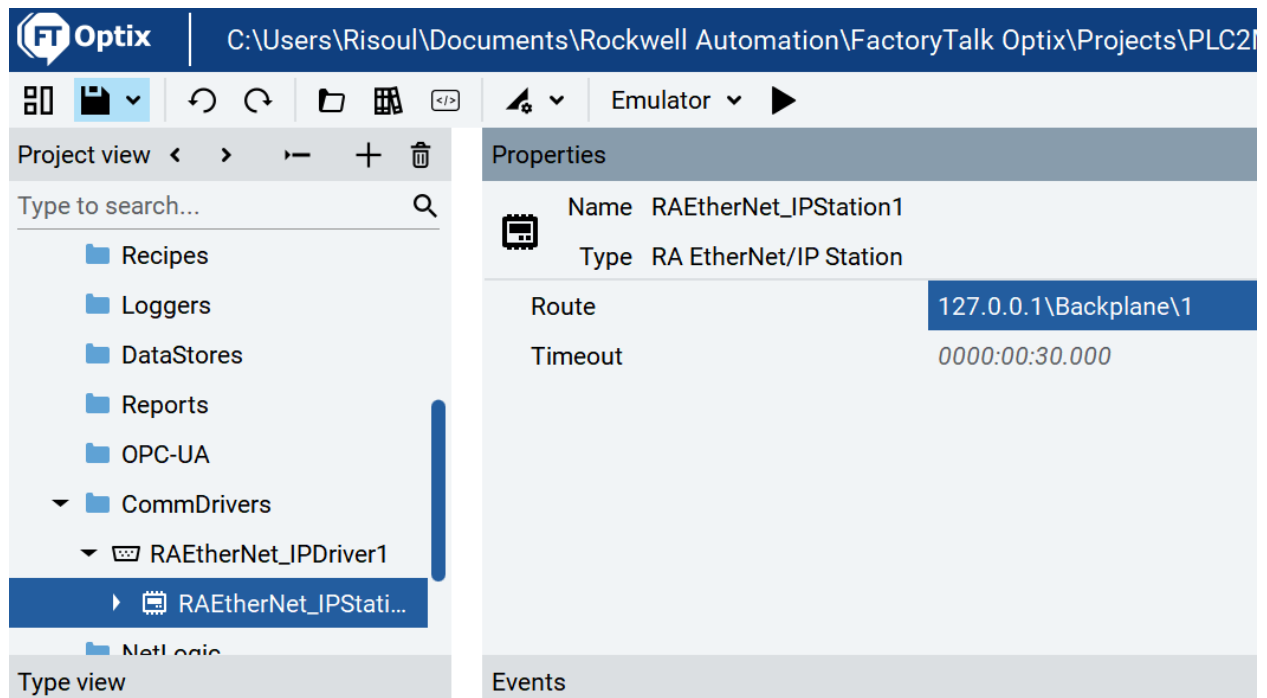
Figure: Selected tags in the online mode

Configure communication driver

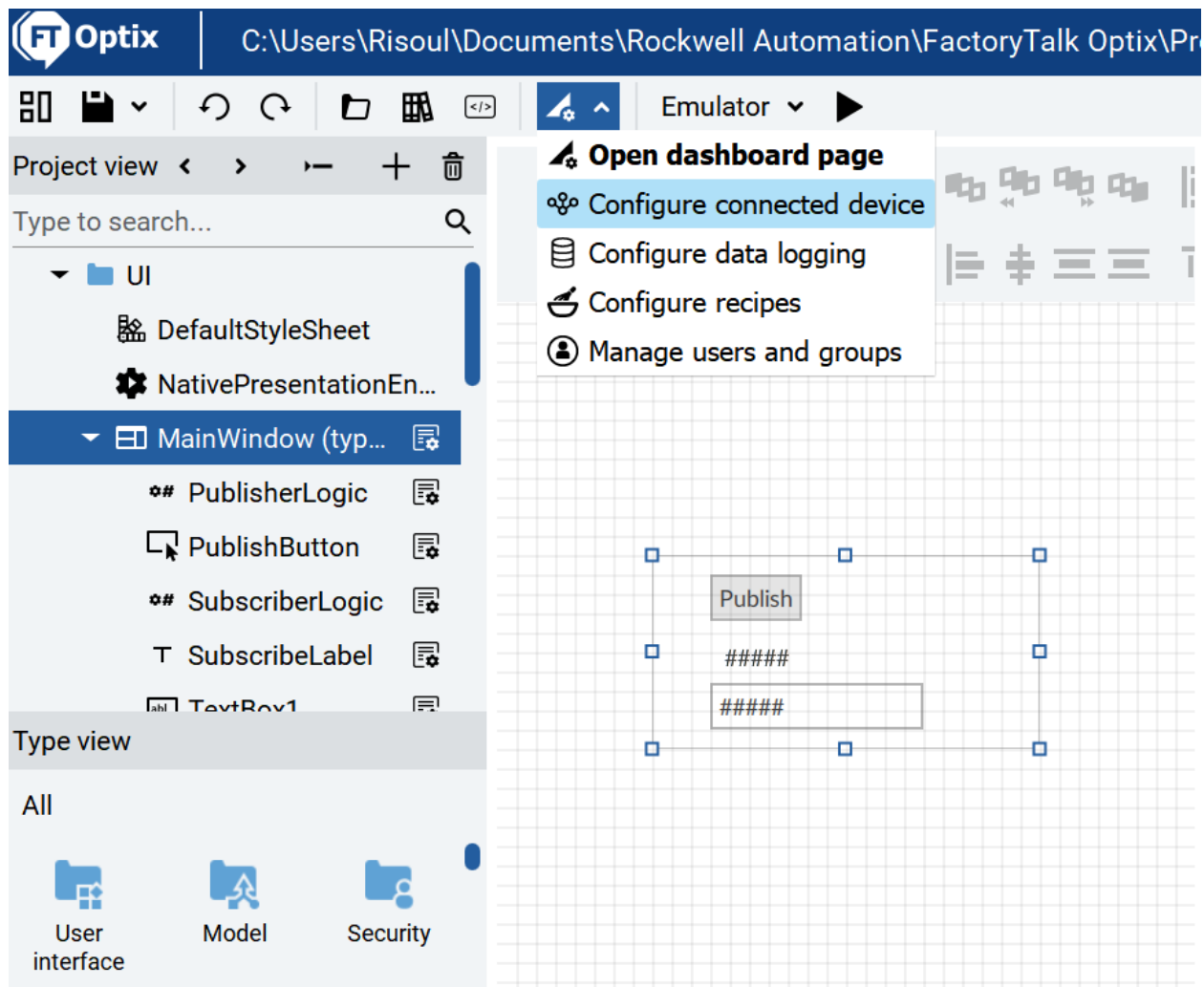
First of all create a communications driver

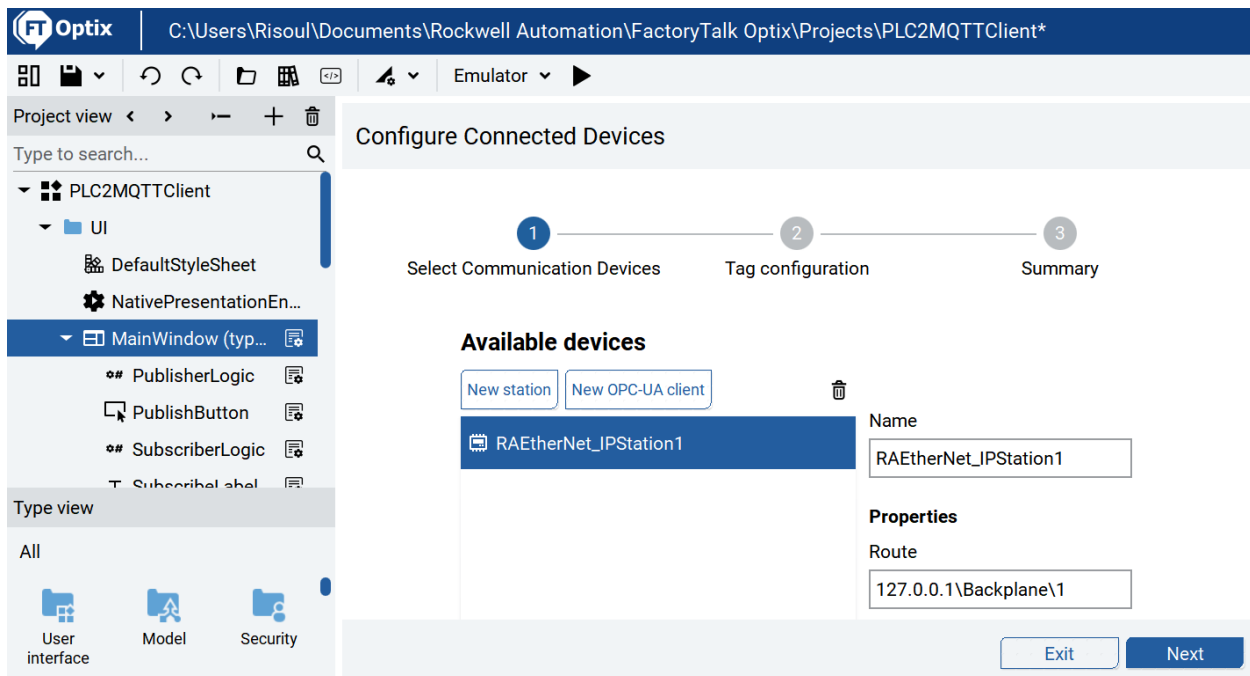


Add a new station

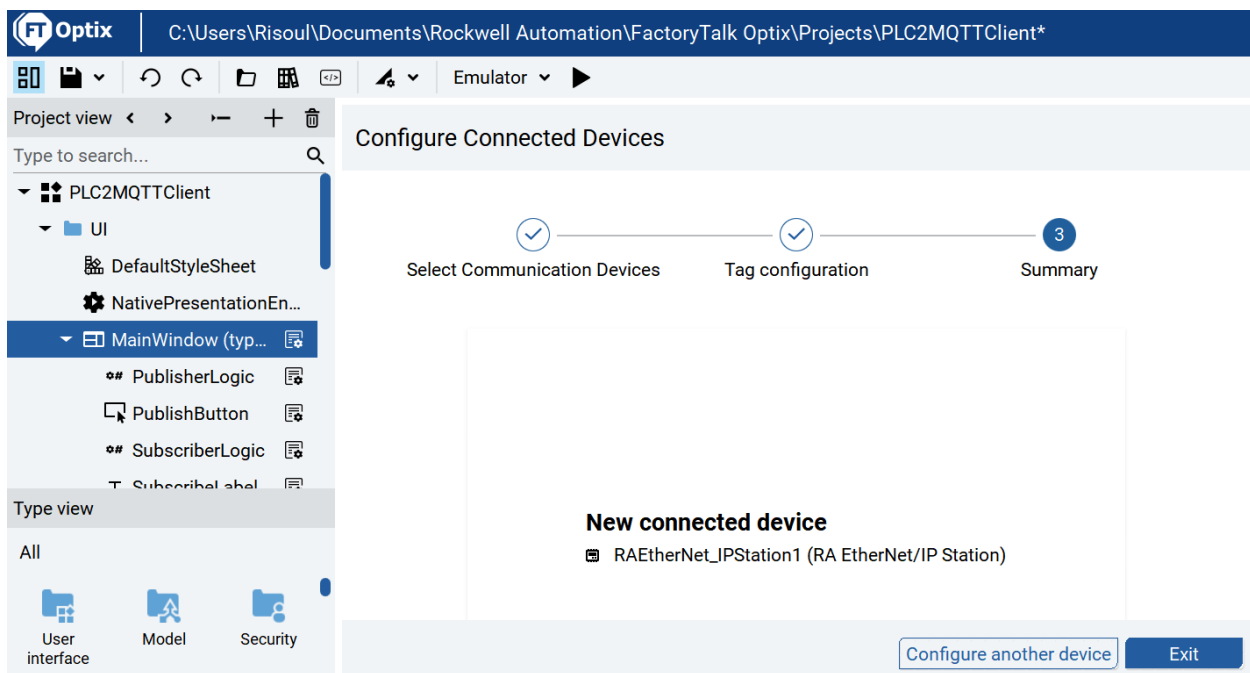


Go to configure connected device

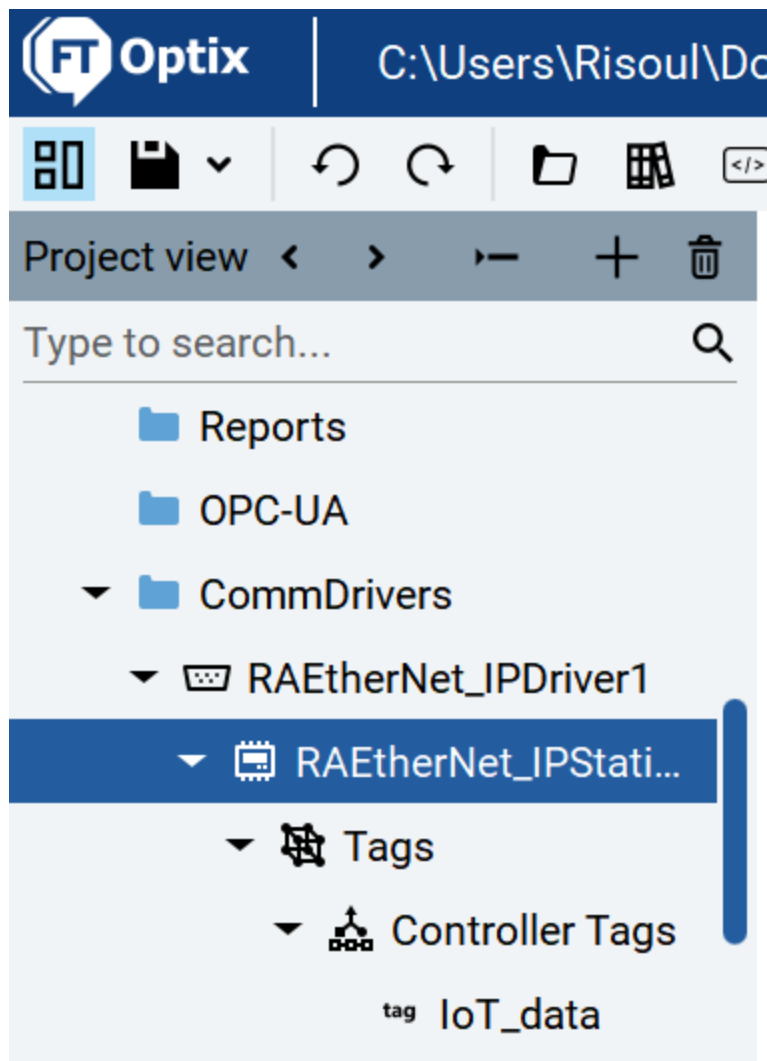




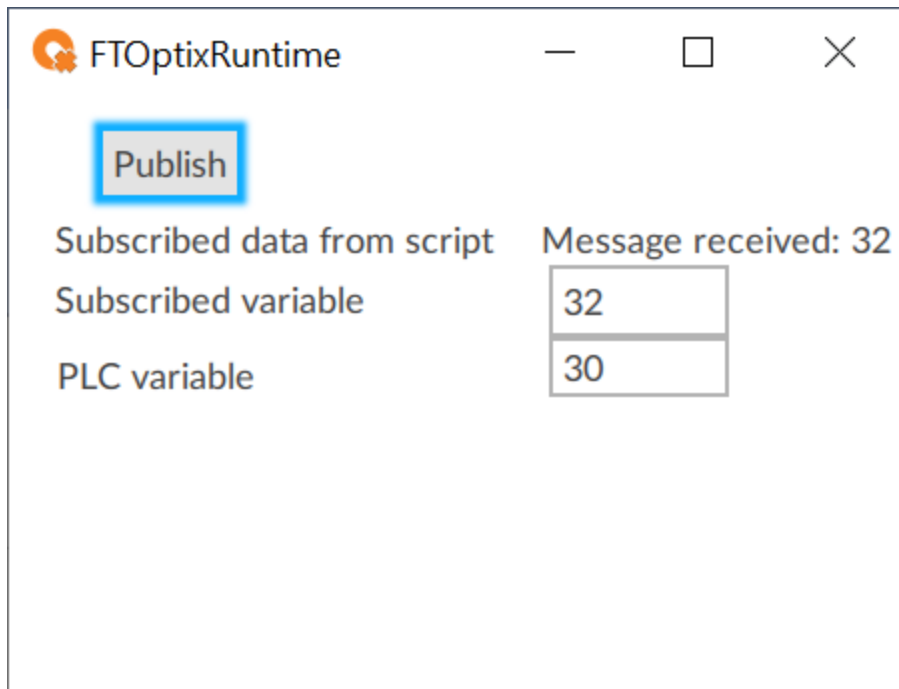
Continue as we did on chapter 2 until you reach this point



Verify that the Tag is there



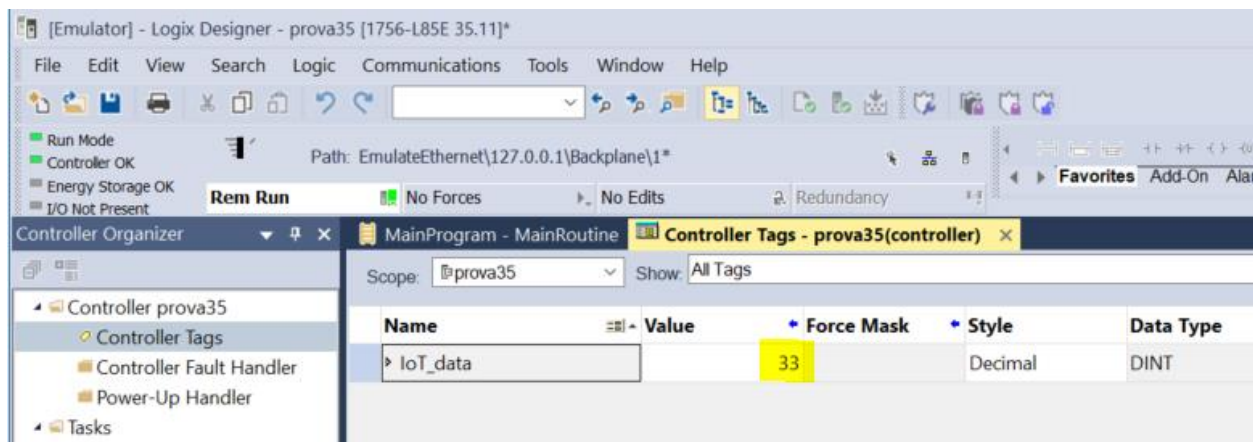
Now let's display the PLC data on a new text label



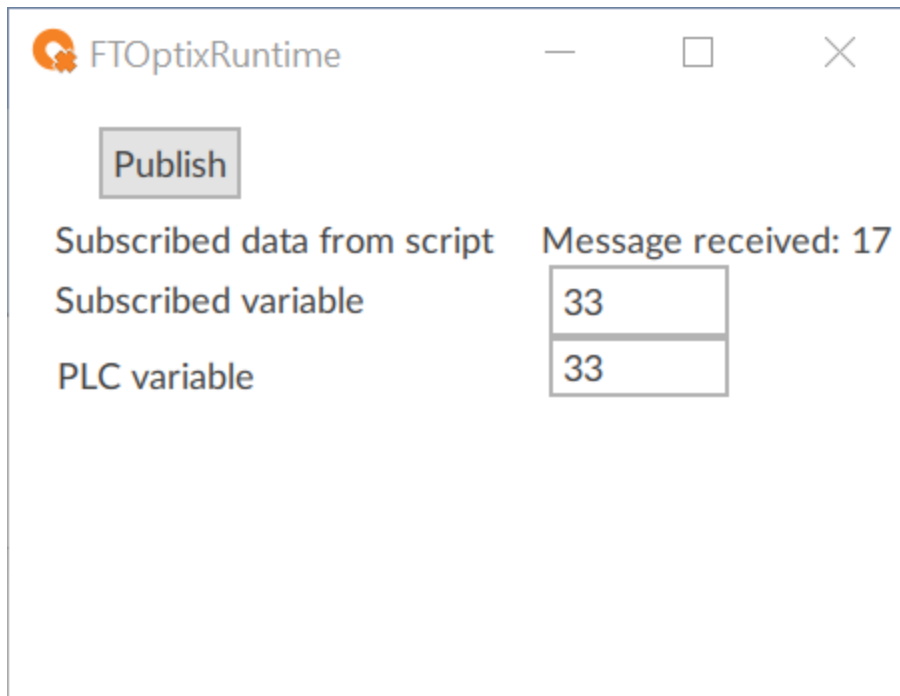
Now let's try to publish the data from PLC variable

We did a try that is publishing PLC data to Mosquitto, without writing any script, just with dynamic links:

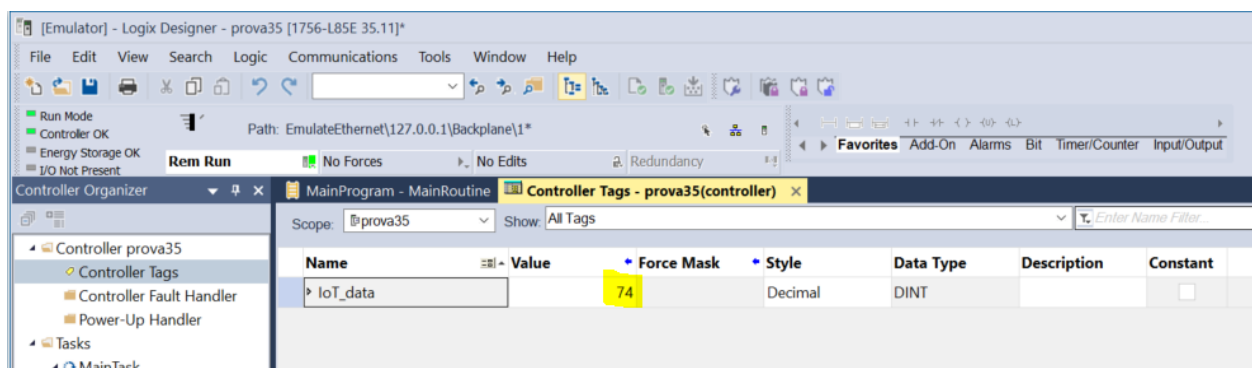
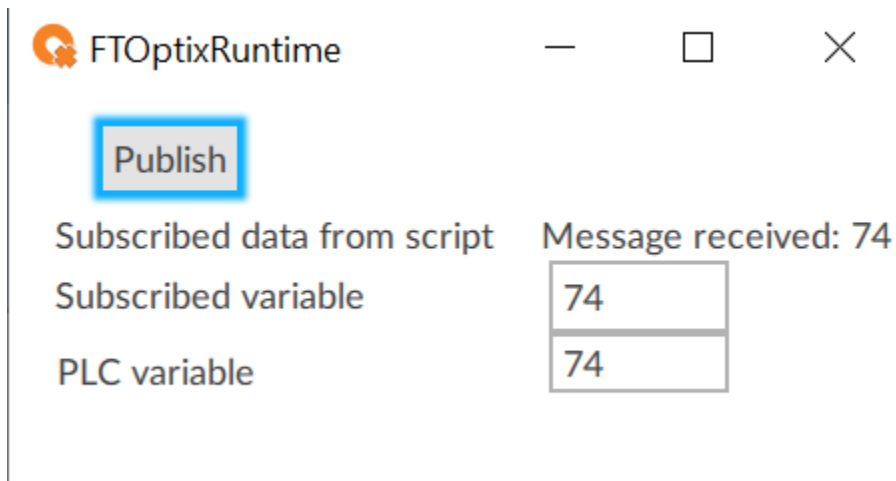
Modify the value on the PLC



Then look at the Optix application

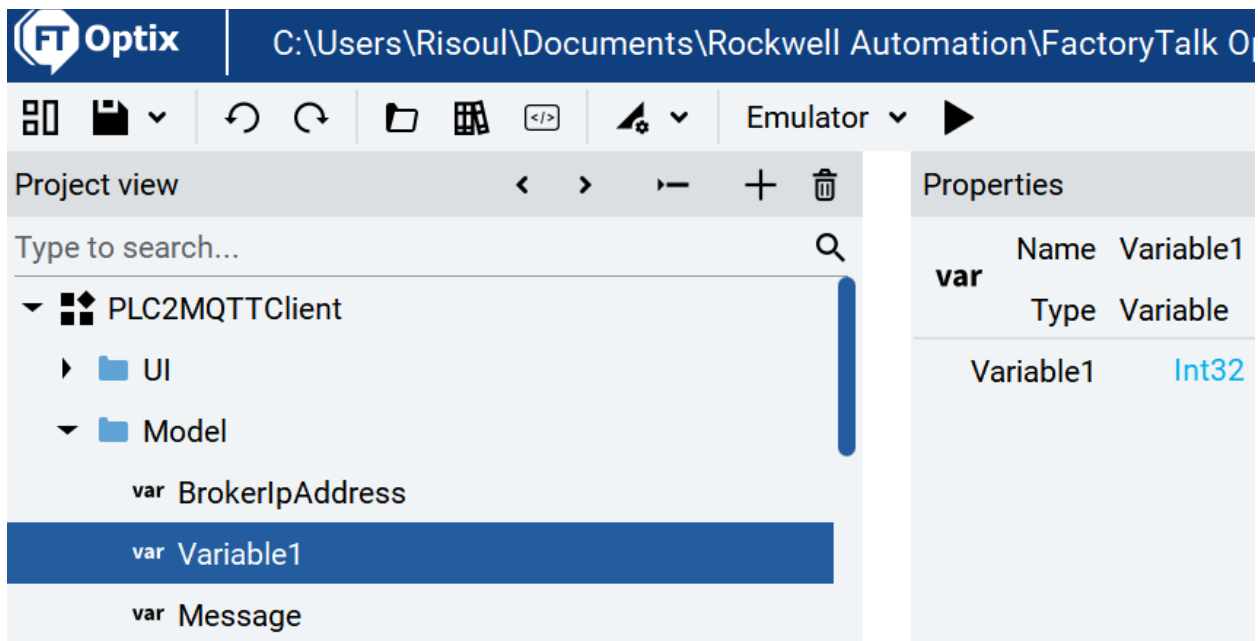


We wanted just to write on the PLC, but on the other hand if we click the button publish, then we are writing a random value on the PLC!!!



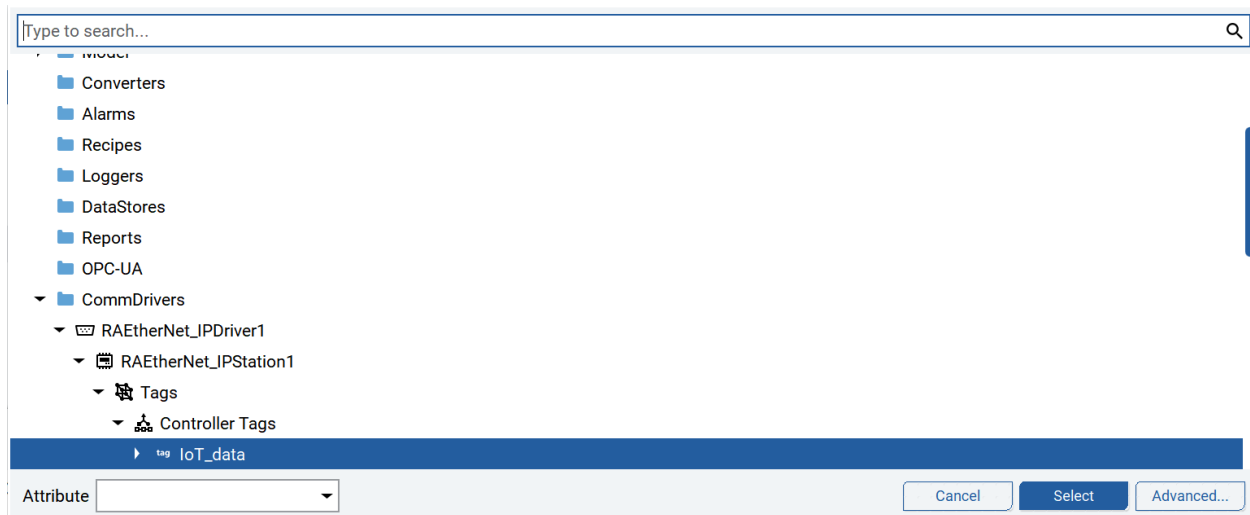
This is how to make this link

Just go to the Variable1 properties under model

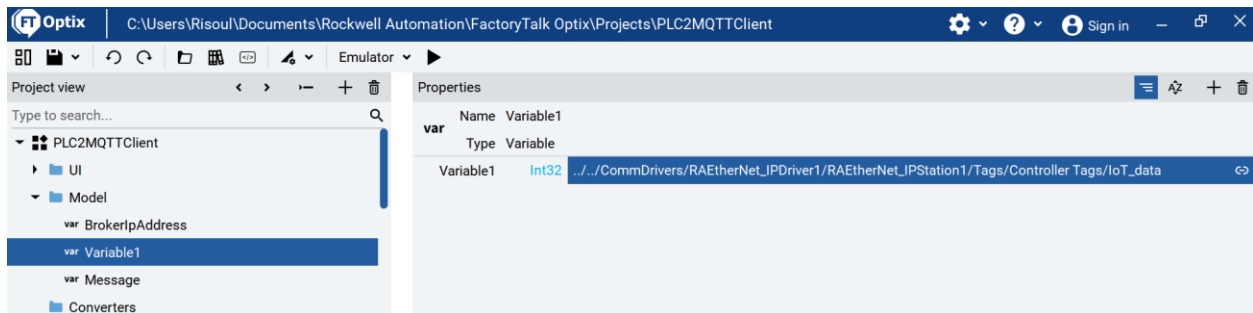


Then edit the link

Like this



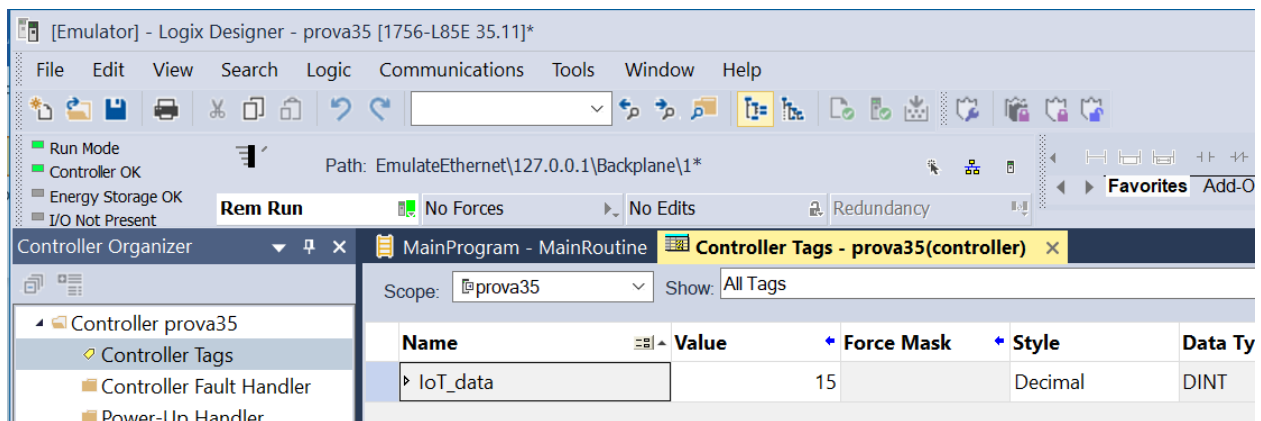
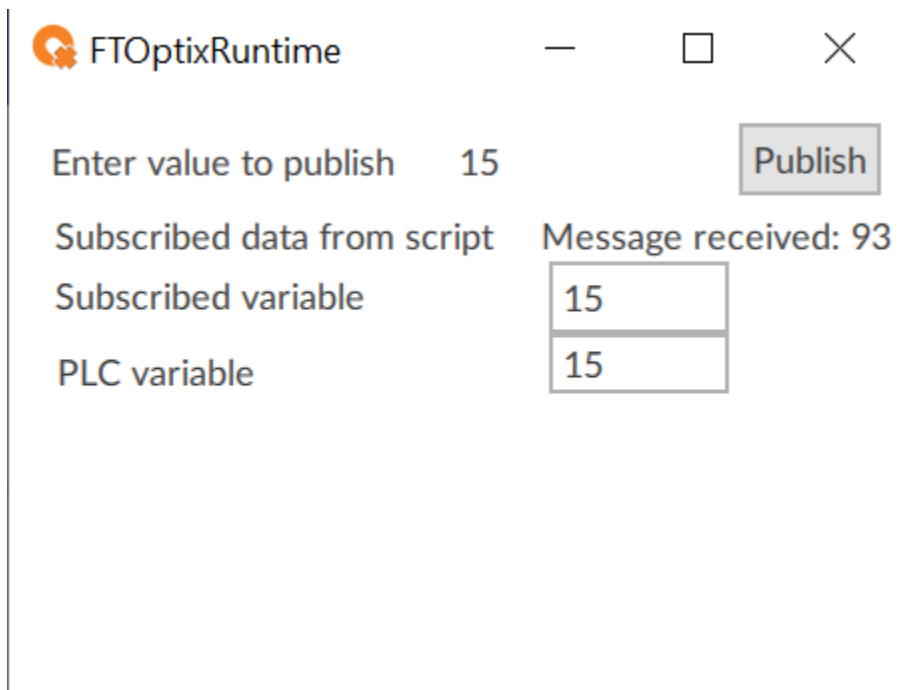
You will get this



And that's all, you have the variables linked in both directions

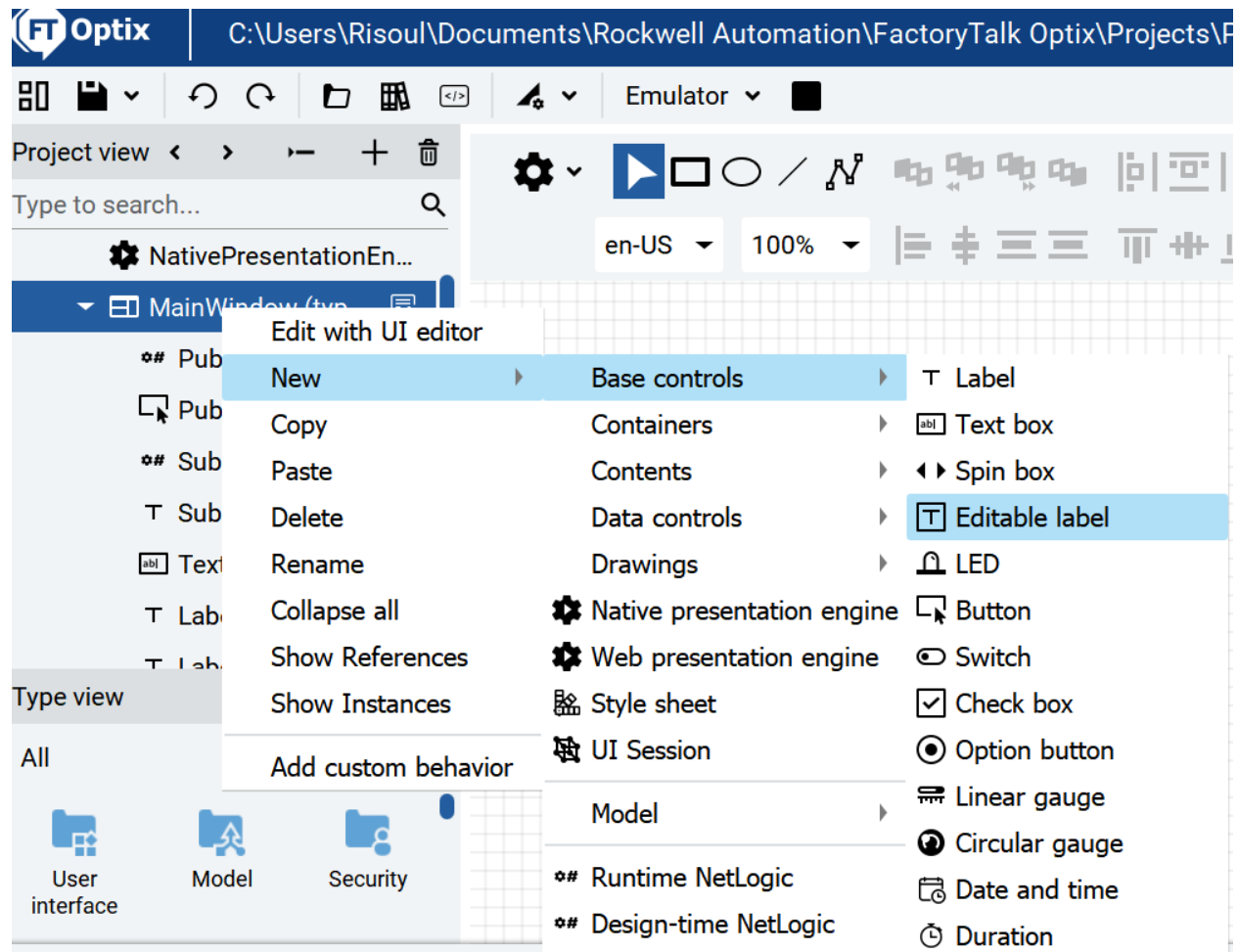
But the problem when writing to the PLC is that the variable is random. Let's try to be our desired value entered by the operator on Optix.

Now we are able to write the desired value on the PLC as soon as we hit enter

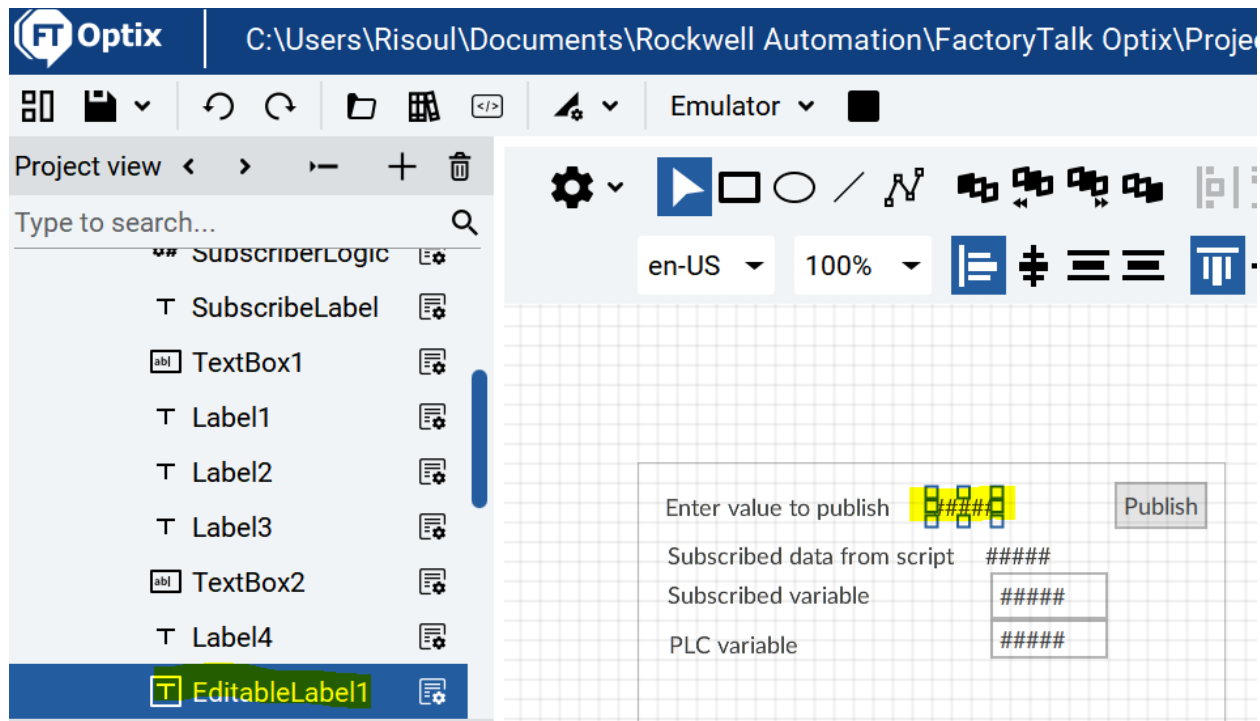


Let's see how to do it

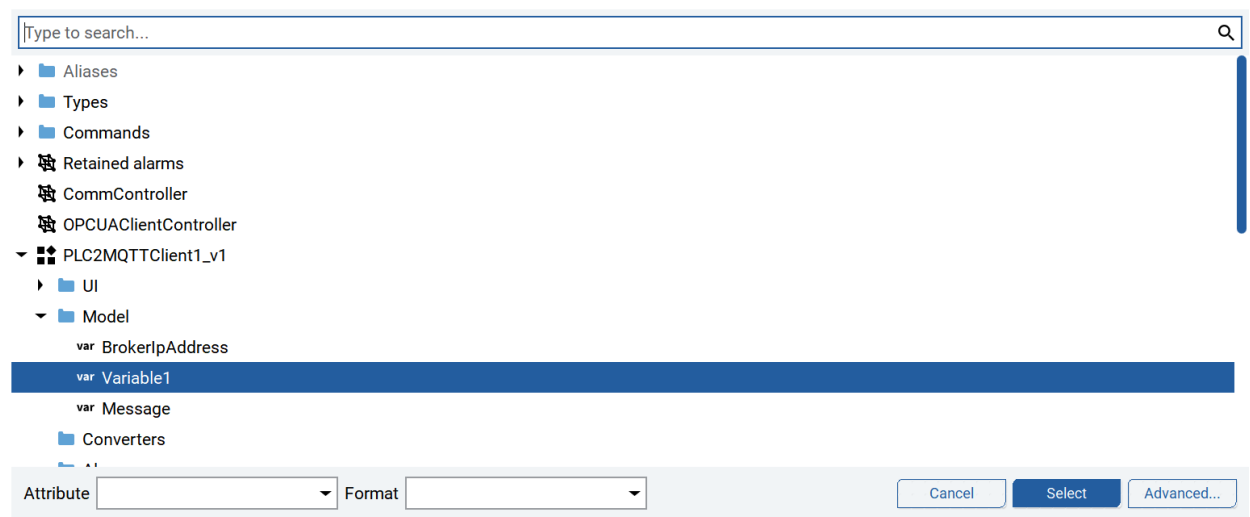
Let's create an editable Label



Like this



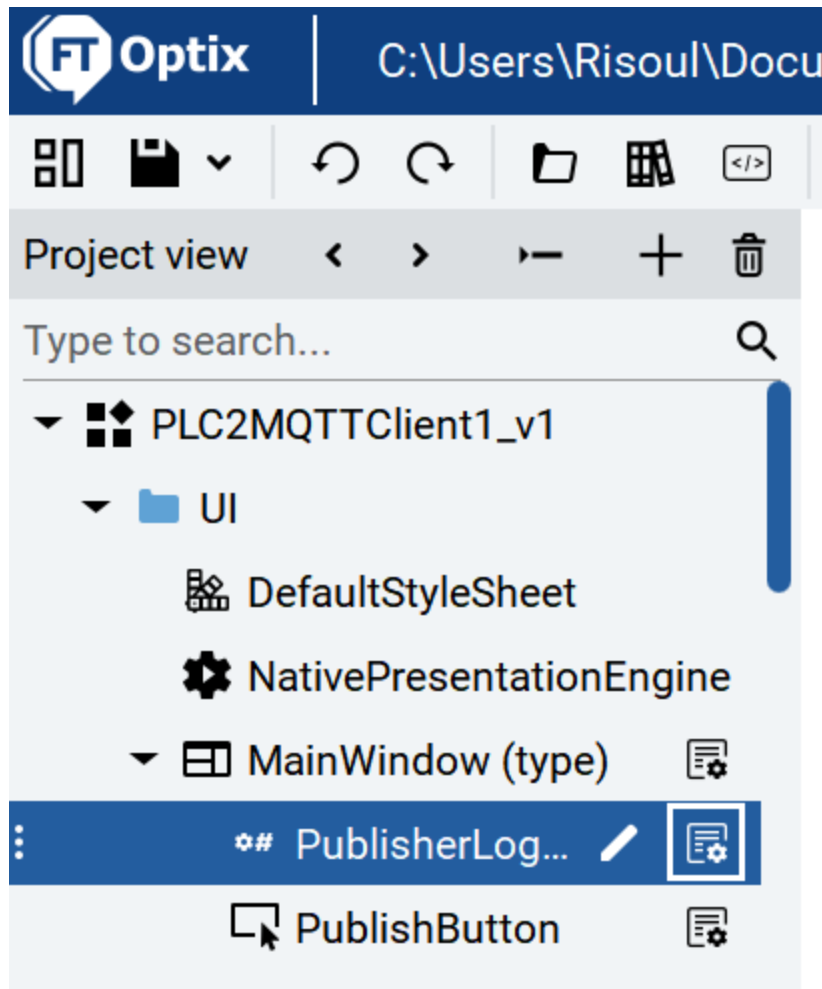
And on the text property, link to the variable



We are still writing a random variable with the publish button.

In order to cancel this we can try to comment this line on the code

Click on the code icon



And comment this line

Then save on Visual Studio Code

```

36     private void PublishClientMqttMsgPublished(object sender, MqttMsgPublishedEventArgs e)
37     {
38         Log.Info("Message " + e.MessageId + " - published = " + e.IsPublished);
39     }
40
41     [ExportMethod]
42     public void PublishMessage()
43     {
44         var variable1 = Project.Current.GetVariable("Model/Variable1");
45         //variable1.Value = new Random().Next(0, 101);
46
47         // Publish a message
48         ushort msgId = publishClient.Publish("/my_topic", // topic
49             System.Text.Encoding.UTF8.GetBytes(((int)variable1.Value).ToString()), // message body
50             MqttMsgBase.QOS_LEVEL_EXACTLY_ONCE, // QoS level
51             false); // retained
52     }
53
54     private MqttClient publishClient;
55 }
56
57

```

Now click on play and try

No more random publishing.

But you do not need to click the publish button to write on the PLC.

But you have to click on publish in order to send per MQTT

The screenshot shows the FTOptixRuntime application window. It has a title bar with the FTOptixRuntime logo and standard window controls. The main area contains the following elements:

- Enter value to publish**: A text input field containing the value "30".
- Published**: A button located to the right of the input field.
- Subscribed data from script**: A text input field containing the value "0".
- Subscribed variable**: A text input field containing the value "30".
- PLC variable**: A text input field containing the value "30".

But we are not yet able to write on the PLC from an MQTT client like a mobile phone.

We have to do two steps

First of all, modify on the subscriber code this line

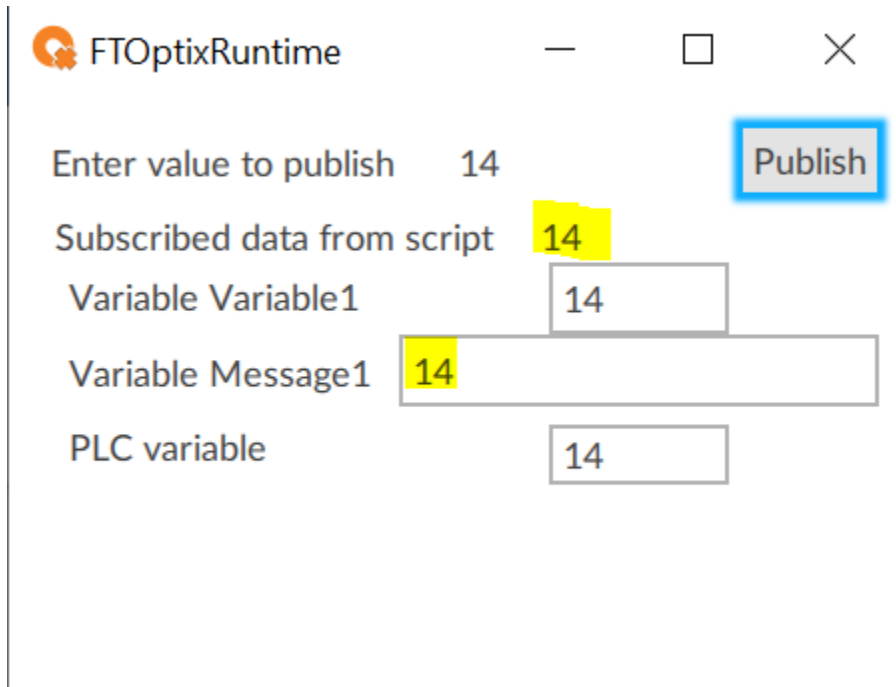
```
43 messageVariable.Value = "Message received: " + System.Text.Encoding.UTF8.GetString(e.Message);
```

And leaving like this

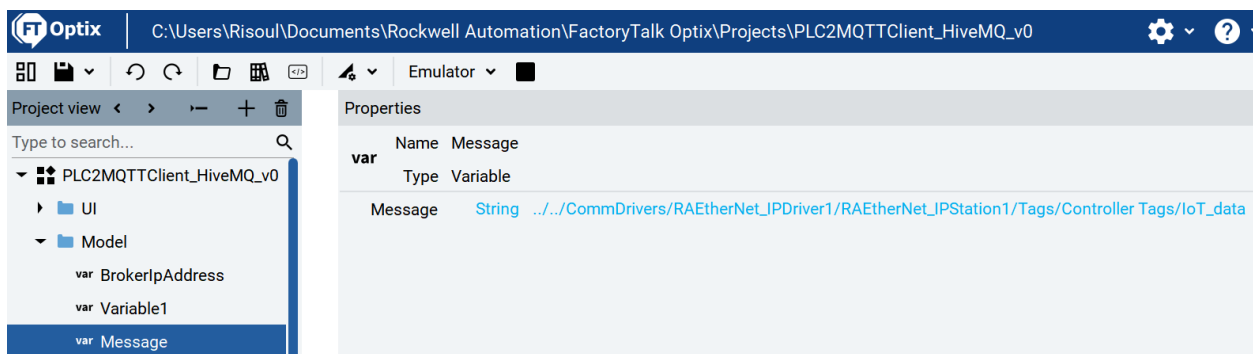
```
44 messageVariable.Value = System.Text.Encoding.UTF8.GetString(e.Message);
```

Then save on Visual Studio Code

Now we do not have the string like before



On the other hand, we have to link the variable Message to the PLC Tag like this



Now we are writing on the PLC from a MQTT client like a Mobile Phone

FTOptixRuntime

Enter value to publish 64 Publish

Subscribed data from script 64

Variable Variable1 64

Variable Message1 64

PLC variable 64

[Emulator] - Logix Designer - prova35 [1756-L85E 35.11]

File Edit View Search Logic Communications Tools Window Help

Run Mode Controller OK Energy Storage OK I/O Not Present

Path: EmulateEthernet\127.0.0.1\Backplane\1*

Rem Run No Forces No Edits Redundancy

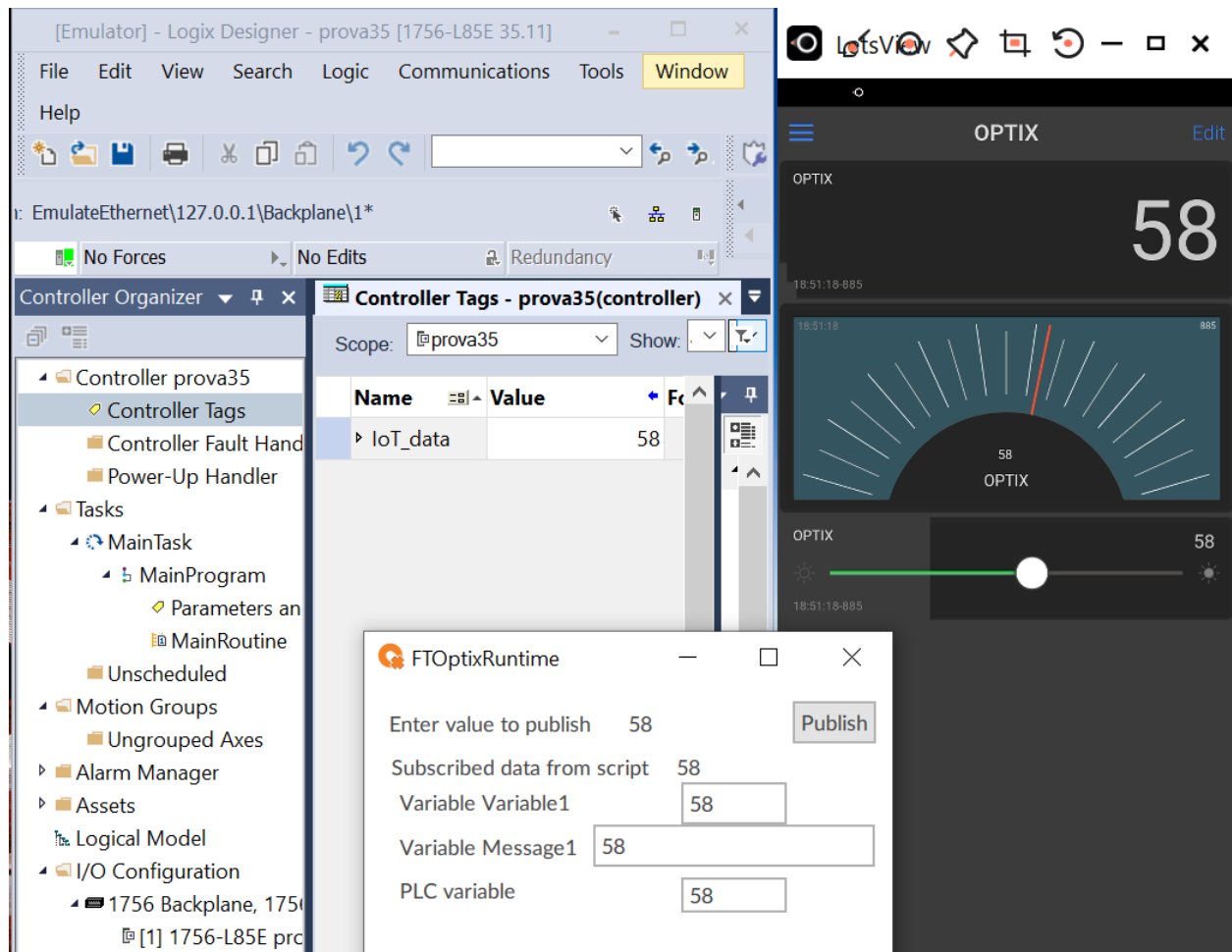
Controller Organizer

- Controller prova35
 - Controller Tags
 - Controller Fault Handler
 - Power-Up Handler

Controller Tags - prova35(controller)

Scope: @prova35 Show: All Tags

Name	Value
IoT_data	64



As you can see on this video

<https://youtu.be/u6EEDMmJJBU>

You can find the code here

https://github.com/xavierflorensa/PLC2MQTTClient_HiveMQ_v1_Git