# Git

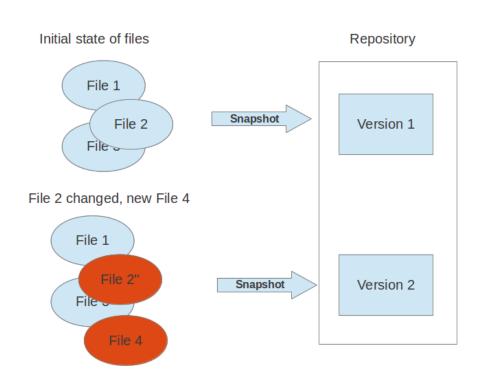
#### A Simple Introduction to

Daniel Tai, 2013

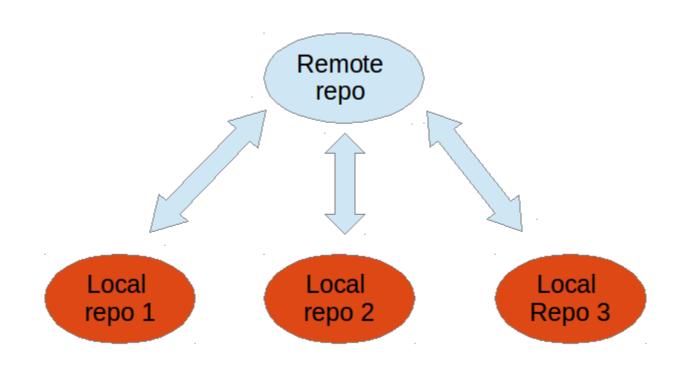
#### References

- Lars Vogel, Git Tutorial <a href="http://www.vogella.com/articles/Git/article.html">http://www.vogella.com/articles/Git/article.html</a>
- 2. Atlassian, Git Tutorial <a href="https://www.atlassian.com/git/">https://www.atlassian.com/git/</a>
- 3. Github, Try Git yourself <a href="http://try.github.io/">http://try.github.io/</a>

# What is version control system?



# Distributed version control system

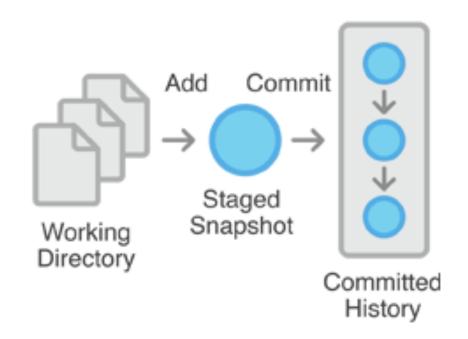


#### What is Git?

Simply put, Git is a distributed version control system

**Local Repository Operations** 

# Git uses "Staging" workflow



# **Commonly Used Commands**

- Initialize a repo
  - o git init
  - o git clone
- Add files to staging area
  - git add
- Creating a snapshot
  - o git commit

- Un-track a file
  - o git rm
- Configuring git
  - git config
- Checking status
  - o git status
  - o git diff
  - ∘ git log

#### Check here for more detailed stuffs!

https://www.atlassian.com/git/tutorial/git-basics

# Before start using git......

Setup your name and email so others can know who committed changes:

```
$ git config --global user.name "<name>"
$ git config --global user.email "<email>"
```

# Initializing a repo

- git init
  - Create a repo locally
- git clone <repo>
  - Clone another repo
  - More on this later

# Staging files and Reverting changes

- git add <file>
  - Add <file> to staging area
- git reset <file>
  - Remove <file> from staging area
  - See later slides for more about git reset
- Don't get confused with: git rm <file>
  - Untrack and delete <file>

# Creating a snapshot

- git commit -m '<comment>'
  - Create a snapshot of all files in staging area
  - Always add comments, so you and others can see what you've been doing

# **Checking Status**

- git status
  - Check for status: staged files and new files
- git diff
  - Check for changes in files
- git log
  - Check commit log

#### Hands on Time!

Head to <a href="http://try.github.io">http://try.github.io</a> and finish to challenge 9

#### Commonly Used Commands, cont.

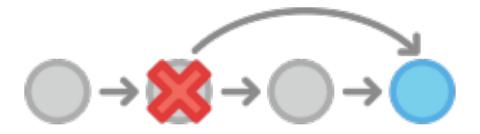
- Viewing previous commits
  - git checkout
- Undo a commit
  - o git revert
- Unstage or revert files
  - o git reset
- Delete all un-tracked files
  - git clean

#### Viewing previous commits

- git checkout <commit>
  - Checkout <commit>. You will be detached from master branch.
- git checkout <commit> <file>
  - Checkout <file> in <commit> and put it into stage area
  - Use this function to revive old version of file into new commits

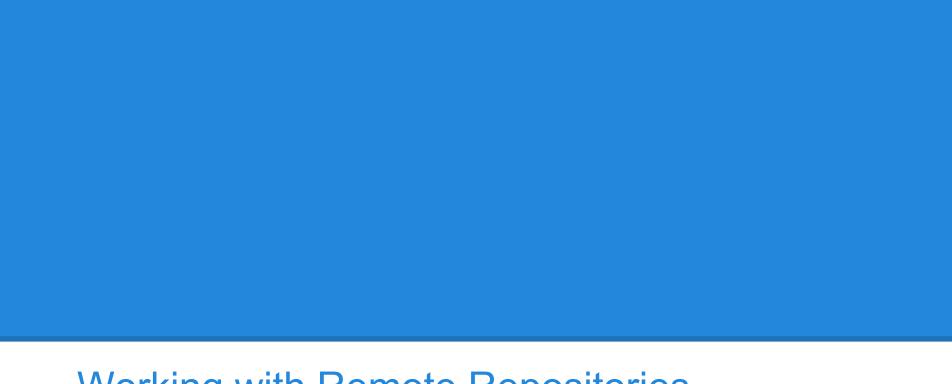
# Reverting old commits

- git revert <commit>
  - Revert to <commit> and make it as a new commit



#### Resetting commits

- git reset <file>
  - Remove <file> from staging area
  - Does not change file content
- git reset
  - Remove all files from staging area
  - Does not change file content
- git reset has some other dangerous functions, see <u>here</u>. Never use them if you don't fully understand it.



Working with Remote Repositories

# Commands related to remote repos

- Assigning remote repository
  - o git remote add <url>
- Upload local commits
  - o git push
- Download remote commits
  - git pull

# **Working with Github**

- Apply a Github account <u>here</u>
   (Optionally, you can upgrade to education account <u>here</u>)
- 2. Make sure that you've setup your name and email (see <a href="this slide">this slide</a>)
- 3. Follow the instructions <a href="here">here</a>

# Connect with remote repo

- Case 1: You've started a local repo. You want to push to remote repo
  - git remote add origin <url>
    - The <url> can be obtained on Github page
  - git push -u origin master
- Case 2: You are cloning other's remote repo
  - o git clone <url>

# Synchronizing changes

- git pull
  - Pull (download) remote commits and merge them into working directory
  - Merging is usually done automatically
- git push
  - Push (upload) your local commits

#### **Hands on Time!**

Back to <a href="http://try.github.io">http://try.github.io</a> and finish to challenge 17

Open a repo on Github and try playing around your self

#### Branch and other stuff......

Check out the references for more!