

ENGR 15100: SOFTWARE TOOLS FOR ENGINEERS
SPRING 2015

COMPUTER ASSIGNMENT #8

Due: Tuesday, April 7, 2015, 9am CST

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1. OBJECTIVE

Continue working with **if-end** and **for-end** statements.

2. PROCEDURE

Task I: Maximum of a Function in an Interval [25 points]

In a script file named `LASTNAME_LAB8_TASK1.m`, write a MATLAB program that finds the maximum value of function $y(x) = (x + 1)^3(x - 1)(x - 2)$ in the interval $x = [-2, +2]$. The program also finds the value of x in the interval that caused the maximum $y(x)$ to occur. Unless otherwise specified, suppress output to the Command Window.

- (a) [2 points] Clear the MATLAB Workspace and the MATLAB Command Window.
- (b) [6 points] Create variables `xMax` and `yMax`. Initialize each variable to an appropriate scalar value.
- (c) [6 points] Declare a **for-end** statement with a loop variable named `x` that will be assigned to every element of a row vector whose elements are equally spaced values starting with `-2.0`, ending with `+2.0`, with a increment of `0.01`.
- (d) [7 points] The body of the **for-end** statement should perform the following:
 - [3 points] Compute the current scalar value of a variable `y` in terms of the current scalar value of loop variable `x` according to the function $y(x) = (x + 1)^3(x - 1)(x - 2)$.
 - [4 points] When appropriate, update the scalar values of `xMax` and `yMax`. You may not use any built in functions, including built-in function `max()`.
- (e) [4 points] Using multiple instances of the built-in `fprintf()` function, display the values of `yMax` and `xMax` according to the following formatting specifications:
 - [2 points] Format the value of `yMax` as a fixed-point real number.
 - [2 points] Format the value of `xMax` as a fixed-point real number.

After completing the above steps, the result of executing the script should look like the output below.

The maximum value of y is 2.640522.
The value of x causing the maximum value of y is 0.370000.

Task II: Modifying and Displaying N-elements of an Vector Per Line [60 points]

In a script file named `LASTNAME_LAB8_TASK2.m`, write a program according to the following specifications. **Unless specified, suppress all MATLAB Command Window output.** After completing the program, the result of executing your program should look similar to the output shown below.

```
>> LASTNAME_LAB8_TASK2
Enter the number of elements for a vector v: 10
The elements of vector v are:
-----
    12    60    23    40
    12    45    19    49
    52    56

v contains 2 prime numbers.
v contains 1 multiples of 3 in the range (25, 55).

After updating the multiples of 3, v now contains:
-----
    -2    -4    23    40
   -10   -12    19    49
    52    56
```

- [2 points]** Clear the MATLAB Workspace and the MATALB Command Window.
- [2 points]** Create a variable named **N** and assign to it an integer obtained by prompting the user to enter the size of a row vector **V**. *Assume the user always enters a positive integer.*
- [5 points]** Create a variable named **V** and assign to it an **N**-element row vector whose elements are randomly generated integers uniformly chosen from the closed interval **[0, 75]**.
- [18 points]** Declare a first **for-end** statement with a loop-variable named **k** that will represent each index/address of row vector **V**. In the body of the first **for-end** statement, display all elements of row vector **V**, 4 elements per line. Format each integer value within a 6-digit field-width. Ensure the cursor (**>>**) is placed at the start of the next line for any value of **N**.
- [20 points]** Declare another **for-end** statement with a loop-variable named **k** that will represent each element in row vector **V**. In the body of this **for-end** statement, perform the following:
 - count the number of prime numbers contained in row vector **V**. Use the built-in function **isprime()**.
 - count the number of elements of row vector **V** that are multiples of 3 (i.e. evenly divisible by 3), greater than 25, but less than 55.
 - multiply (and update) each of the elements in vector **V** that are only multiples of 3 by two times the negative of their index/position within row vector **V**.
- [4 points]** Using multiple instances of the built-in **fprintf()** function, display the following:
 - Number of prime numbers contained in **V**. Format the number as an integer.
 - Number of multiples of 3 contained in **V** in the range (25, 55). Format the number as an integer.
- [9 points]** Repeat step (d) to display all the elements contained in row vector **V**. Re-use as much of the code as possible that was as part of completing step (d).

Test your program with at least the following scalar values for **N**: **+1**, **+10**, and **+24**.

Task III: Finding the Zero Crossings of a Functions [30 Points]

In a script file named `LASTNAME_LAB8_TASK3.m`, write a program according to the following specifications. **Unless specified, suppress all MATLAB Command Window output.** After completing the program, the result of executing your program should look similar to the output shown below.

```
>> LASTNAME_LAB8_TASK3.m
Enter a particular value of F0 for the line f(x) = F0: 0.0
Function y(x) crosses the line f(x) = 0.000 at x = <x1>.
Function y(x) crosses the line f(x) = 0.000 at x = <x2>.
...
Function y(x) crosses the line f(x) = 0.000 a total of <num_times>.
```

- [1 point]** Clear the MATLAB Workspace and the MATALB Command Window.
- [3 points]** Create a variable named `x` and assign to it a row vector whose elements have equally spaced values starting with `-0.5`, ending with `+2.0`, with an increment of `1e-5`.
- [4 points]** Create a variable named `y` and assign to it a row vector whose elements are obtained by evaluating function $y(x) = 6e^{-1.5x}\cos(8\pi x)$ for each element contained in row vector `x`.
- [1 point]** Create a variable named `F0` and assign to it a scalar value obtained by prompting the user with the prompt `'Enter a value of F0 for the line f(x) = F0: '`.
- [4 points]** Plot `y` vs. `x` and `F0` vs. `x` an axis contained within a Figure Window named Figure 1. Color the curve of `y` vs. `x` in red and the curve of `F0` vs. `x` in blue. Hold the current plot and turn on the major grid axis lines so as to more easily visualize the resulting curves.
- [15 points]** Define a **for-end** statement with a loop variable named `k` that will represent the indices/positions of row vector `y`. In the body of the **for-end** statement, perform the following:
 - Count the number of times $y(x)$ crosses the line $f(x) = F_0$. *Hint: One may accomplish this by comparing F_0 with the value of the current value of y and the previous value of y .*
 - Use built-in **text()** function to draw a *left arrow* that "points" to each data point at which $y(x)$ crosses the line $f(t) = F_0$. The syntax is **text(xPos, yPos, '\leftarrow')**
 - use the built-in **fprintf()** function to display the value of each x wherein $y(x)$ crosses the line $f(x) = F_0$. Format each value of x as a fixed-point real number showing a maximum of 3 digits beyond the decimal point.
- [2 points]** Using the built-in **fprintf()** function, display the number of times $y(x)$ crosses the line $f(x) = F_0$. Format the number as an integer.

Test your script with the following scalar values for `F0`: `+20`, `-12`, `+5`, `-0.5`, and `0.0`. For each value of `F0`, visually verify the results generated in steps (f) through (g) with those generated in step (e).