

Welding poses

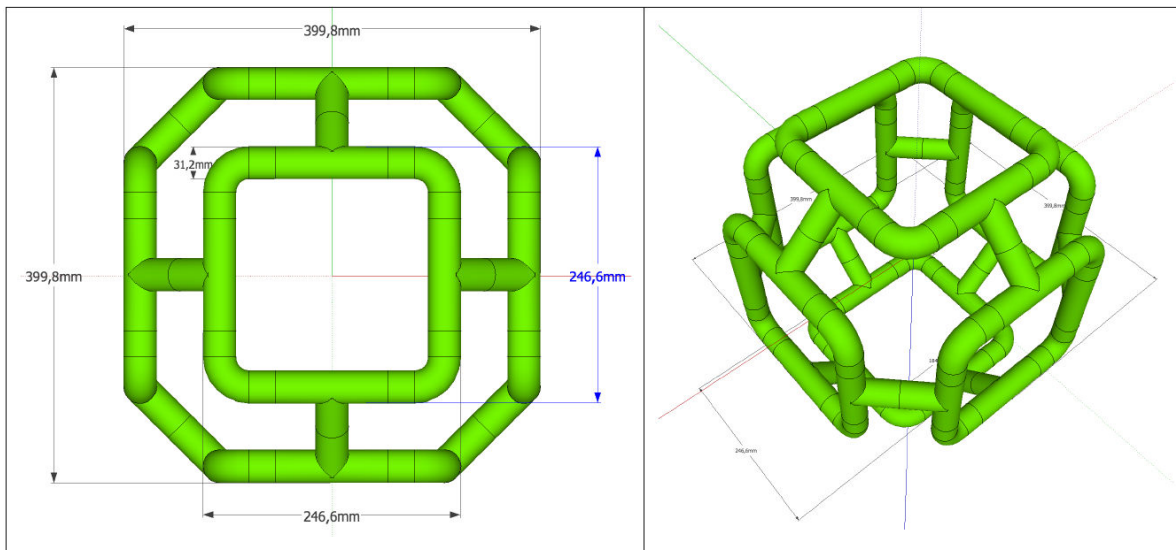
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Link: <https://drive.matlab.com/sharing/55d1bc1a-b78d-4e10-bd72-1c04301e22ce>

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A Unimation Puma 560 robot is used to weld a folded tubes frame as it is shown in the next figures.



The task for the Puma 560 consists in welding the six folded squared tube among them with 32 points. The welding trajectory can be assumed to as two orthogonal and intersecting cylinders with radius = 15.6mm. The trajectory to be followed by the welder can be parameterized as follows:

$$p(t) = \begin{bmatrix} x(t) \\ y(t) \\ z(t) \end{bmatrix} = \begin{bmatrix} r \cos(t) \\ r \sin(t) \\ \lfloor r \cos(t) \rfloor \end{bmatrix}; t \in [0 \quad 2\pi]$$

Read and plot the part

Download STLtools from Matlab: <https://es.mathworks.com/matlabcentral/fileexchange/51200-stltools>

Add it to the path.

```
clear
```

```
[V,F, N,name]=stlRead('Folded_Tubes.stl');
clf
stlPlot(V,F,name)
alpha 0.4
axis equal
hold on
```

Setting up dimensions

```
r=15.6; % Tube radius
t=0:pi/16:2*pi; % Scan variable
cp0=[r*cos(t);r*sin(t);abs(r*cos(t));ones(1,length(t))]% dot height
```

```
cp0 = 4x33
    15.6000    15.3003    14.4125    12.9709    11.0309     8.6669     5.9699     3.0434 ...
         0         3.0434         5.9699         8.6669    11.0309    12.9709    14.4125    15.3003
    15.6000    15.3003    14.4125    12.9709    11.0309     8.6669     5.9699     3.0434
     1.0000     1.0000     1.0000     1.0000     1.0000     1.0000     1.0000     1.0000
```

Plotting

Frame description

```
trplot(eye(4), 'length', 100,'arrow','width', 1 )
```

Weld points

At origen

```
scatter3(cp0(1,:),cp0(2,:),cp0(3,:), 'r', 'LineWidth',2)
xyzlabel% RTB function
```

Obtain the weld point coordinates of two tubes

Get familiar with the following RTB functions:

help on: transl, trotx, troty, trotz

I'am solving for you two tubes welding at origen as an example.

Load cylinder/tube info

Get familiar with the variable: V_Cylinder

```
figure
load('Vertices_Faces_Cylinder.mat')
```

Plotting tube

First reshape the Cylinder vertices: radius 15.6 and height 50

```
V_Cylinder=[15.6*V_Cylinder(:,1:2) 50*V_Cylinder(:,3)]
```

```
V_Cylinder = 42x3
15.6000      0      0
```

15.6000	0	50.0000
14.8365	4.8207	0
14.8365	4.8207	50.0000
12.6207	9.1694	0
12.6207	9.1694	50.0000
9.1694	12.6207	0
9.1694	12.6207	50.0000
4.8207	14.8365	0
4.8207	14.8365	50.0000
⋮		

Plot it

```
patch('Vertices',V_Cylinder,'Faces',F_Cylinder,'facecolor',[0.5 0.8 0.8],'facealpha',0.8);
xyzlabel
view(3)
hold on
```

Another tube

```
V2_Cylinder=troty(pi/2)*transl(0,0,-25)*[V_Cylinder' ;ones(1,length(V_Cylinder))]
```

```
V2_Cylinder = 4×42
-25.0000  25.0000 -25.0000  25.0000 -25.0000  25.0000 -25.0000  25.0000 ⋯
0         0         4.8207  4.8207  9.1694  9.1694  12.6207  12.6207
-15.6000 -15.6000 -14.8365 -14.8365 -12.6207 -12.6207 -9.1694 -9.1694
1.0000   1.0000   1.0000   1.0000   1.0000   1.0000   1.0000   1.0000
```

```
patch('Vertices',V2_Cylinder(1:3,:),'Faces',F_Cylinder,'facecolor',[0.5 0.8 0.8],'facealpha',0.8);
```

```
axis equal
```

Visualize the 32 welding points

```
scatter3(cp0(1,:),cp0(2,:),cp0(3,:), 'r', 'LineWidth',2)  
hold on
```

Visualize the frame wrt are drawn

```
trplot(eye(4), 'length', 100, 'arrow', 'width', 1 )
```

All weldding points

The final graphical result must be: (doble click on: 32x24_Welding_Points_Solution.fig) in case the 'open' command do not work!

Add reference frame for all cloud weld points.

Obtain a vector with all weldding points, i.e the six folded squared. Take advantage of the figure symetry.

Notice that there is small misalignement due to incorrect 'stl' file.

```
open('32x24_Welding_Points_Solution.fig')  
alpha 0.3  
[V,F, N,name]=stlRead('Folded_Tubes.stl');  
stlPlot(V,F,name)  
xyzlabel  
alpha 0.4
```

```

axis equal
hold on
cp=[cp0 ...
    transl(0,-184.3,-107.7)*trotx(-135*pi/180)*cp0 ... % We apply the appropriate r
    transl(0,184.3,-107.7)*trotx(135*pi/180)*cp0 ... % All translations have bee
    transl(-184.3,0,-107.7)*troty(135*pi/180)*trotz(pi/2)*cp0 ...
    transl(184.3,0,-107.7)*troty(-135*pi/180)*trotz(pi/2)*cp0 ...
    transl(0,-184.3,107.7)*trotx(-45*pi/180)*cp0 ...
    transl(0,184.3,107.7)*trotx(45*pi/180)*cp0 ...
    transl(-184.3,0,107.7)*troty(45*pi/180)*trotz(pi/2)*cp0 ...
    transl(184.3,0,107.7)*troty(-45*pi/180)*trotz(pi/2)*cp0 ...
    transl(-184.3,107.7,0)*trotz(45*pi/180)*troty(pi/2)*cp0 ...
    transl(-184.3,-107.7,0)*trotz(-45*pi/180)*troty(pi/2)*cp0 ...
    transl(184.3,107.7,0)*trotz(-45*pi/180)*troty(-pi/2)*cp0 ...
    transl(184.3,-107.7,0)*trotz(45*pi/180)*troty(-pi/2)*cp0 ...
    transl(-107.7,184.3,0)*trotz(45*pi/180)*troty(-pi/2)*cp0 ...
    transl(107.7,184.3,0)*trotz(-45*pi/180)*troty(pi/2)*cp0 ...
    transl(-107.7,-184.3,0)*trotz(-45*pi/180)*troty(-pi/2)*cp0 ...
    transl(107.7,-184.3,0)*trotz(45*pi/180)*troty(pi/2)*cp0 ...
    transl(0,-107.7,184.3)*trotx(135*pi/180)*cp0 ...
    transl(0,107.7,184.3)*trotx(-135*pi/180)*cp0 ...
    transl(107.7,0,184.3)*troty(135*pi/180)*trotz(pi/2)*cp0 ...
    transl(-107.7,0,184.3)*troty(-135*pi/180)*trotz(pi/2)*cp0 ...
    transl(0,-107.7,-184.3)*trotx(45*pi/180)*cp0 ...
    transl(0,107.7,-184.3)*trotx(-45*pi/180)*cp0 ...
    transl(107.7,0,-184.3)*troty(45*pi/180)*trotz(pi/2)*cp0 ...
    transl(-107.7,0,-184.3)*troty(-45*pi/180)*trotz(pi/2)*cp0]

scatter3(cp(1,:),cp(2,:),cp(3,:), 'r', 'LineWidth', 2)
R_BA=roty(135*pi/180)*rotz(pi/2)
T_BA=[R_BA [107.7 0 184.3]';[0 0 0 1]]
trplot(T_BA, 'length', 100, 'arrow', 'width', 1) % We add an example of refe

```