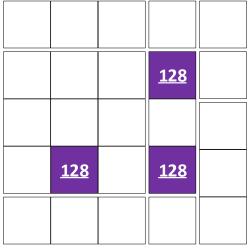
Barrier 0: Plan

- 1. Keys
- 2. Mathematics
- **3.** Complex numbers
- 4. Optimization
- **5.** CPU 32 bit
- 6. CPU 128 bit
- 7. Gravitation
- 8. Material Design
- 9. Scaling

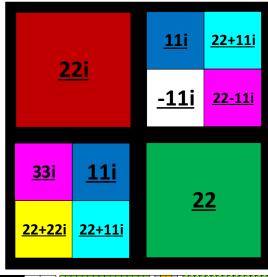


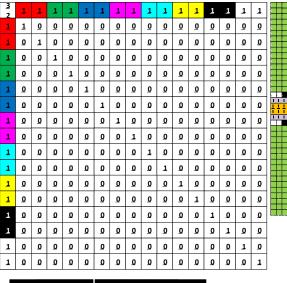
Keys

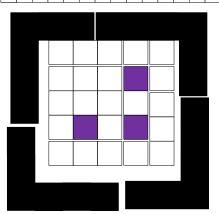
32	1 1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1 1 1	09			09			09				09				
1 1 1 1	0.	.9)	()	.9		(0.	.9)	(0.	.9)
1 1 1 1	0.	.9)	()	.9		(0.	.9)	(0.	.9)
1 1 1	0.	.9)	()	.9		(0.	.9)	(0.	.9)

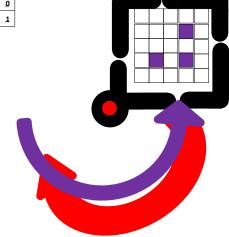


Mathematics









Barrier 1 Keys

Barrier 2 Mathematics

Barrier 3 Complex numbers

22i

<u>11i</u>

22+11i

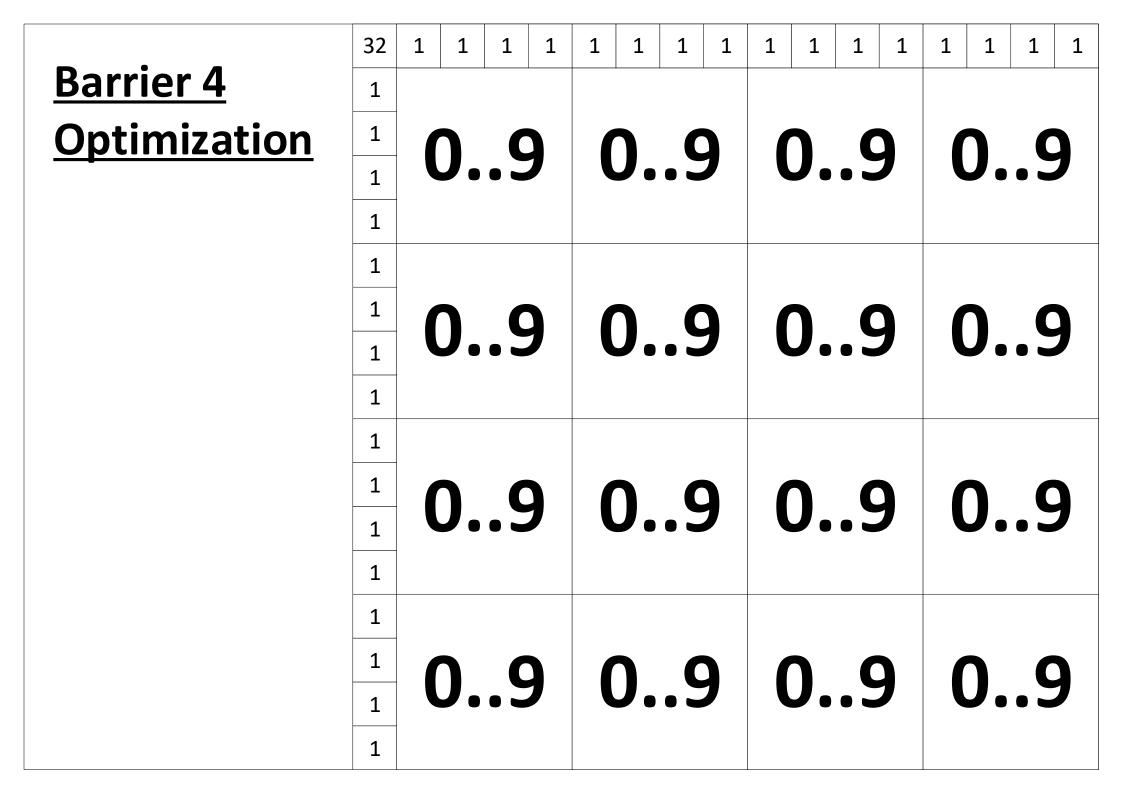
-11i

22-11i

33i

22+22i 22+11i

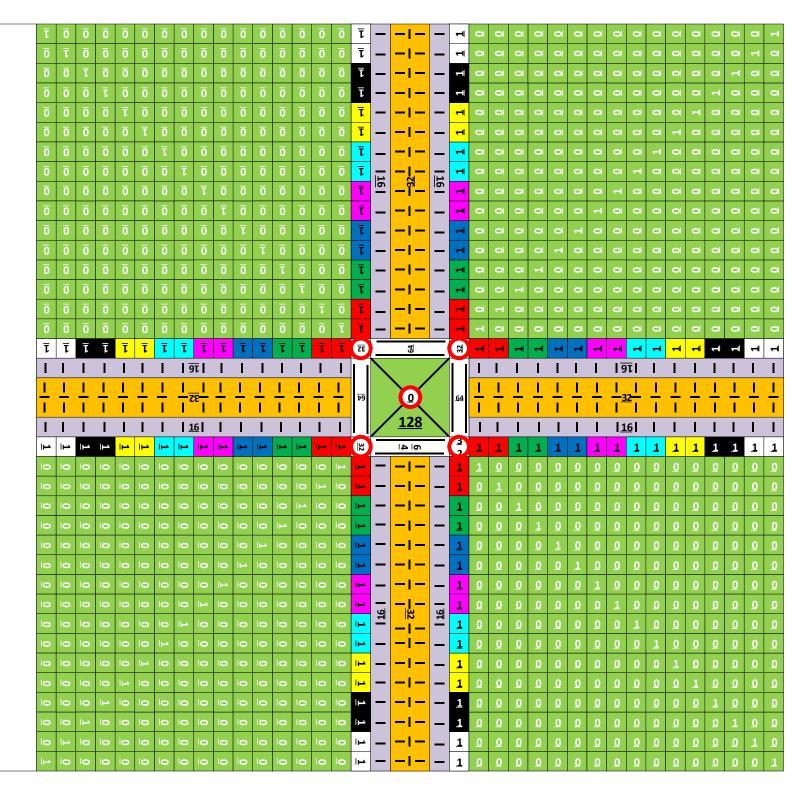
22



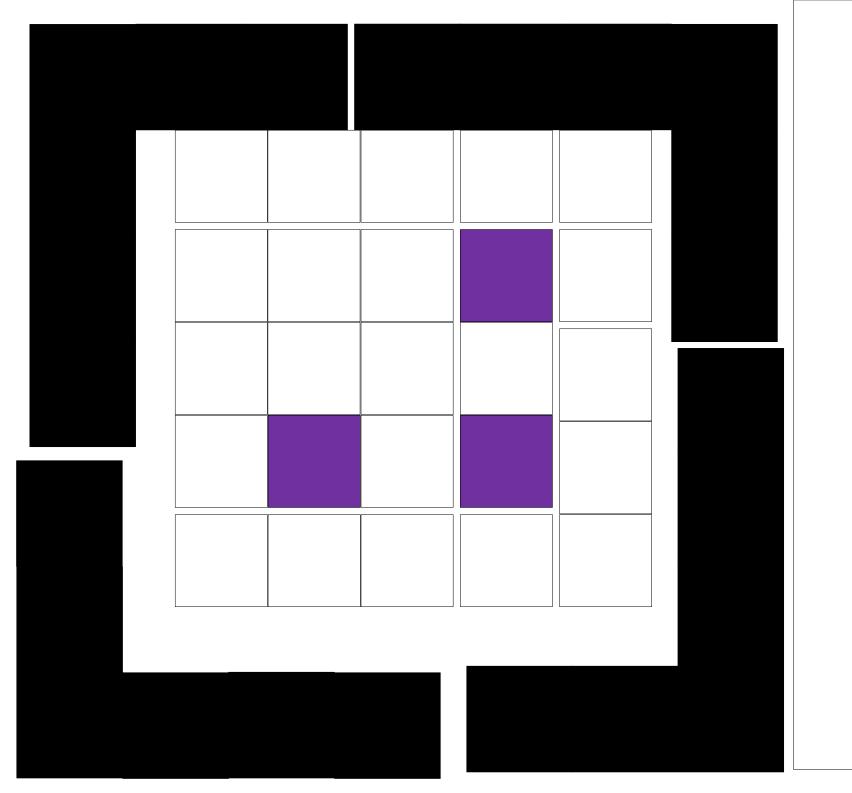
Barrier 5 CPU 32 bit

<u>32</u>	1	1	1	1	1	1	1	1	1	1	1	1	<u>1</u>	<u>1</u>	1	<u>1</u>
<u>1</u>	<u>1</u>	<u>0</u>	<u>o</u>	<u>0</u>	<u>o</u>											
<u>1</u>	<u>0</u>	1	<u>o</u>	<u>0</u>	<u>o</u>											
<u>1</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>o</u>											
<u>1</u>	<u>0</u>	<u>0</u>	<u>o</u>	<u>1</u>	<u>0</u>	<u>o</u>										
<u>1</u>	<u>0</u>	<u>0</u>	<u>o</u>	<u>0</u>	1	<u>0</u>	<u>o</u>									
<u>1</u>	<u>0</u>	<u>0</u>	<u>o</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>o</u>								
<u>1</u>	<u>0</u>	<u>0</u>	<u>o</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>o</u>							
<u>1</u>	<u>0</u>	<u>0</u>	<u>o</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>o</u>						
<u>1</u>	<u>0</u>	<u>0</u>	<u>o</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>o</u>
<u>1</u>	<u>0</u>	<u>0</u>	<u>o</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>1</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>o</u>
1	<u>0</u>	<u>0</u>	<u>o</u>	<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	<u>0</u>	<u>o</u>						
1	<u>0</u>	1	<u>0</u>	<u>0</u>	<u>0</u>	<u>o</u>										
1	<u>0</u>	1	<u>0</u>	<u>0</u>	<u>o</u>											
<u>1</u>	<u>0</u>	<u>1</u>	<u>0</u>	<u>o</u>												
<u>1</u>	<u>0</u>	<u>1</u>	<u>o</u>													
<u>1</u>	<u>0</u>	<u>1</u>														

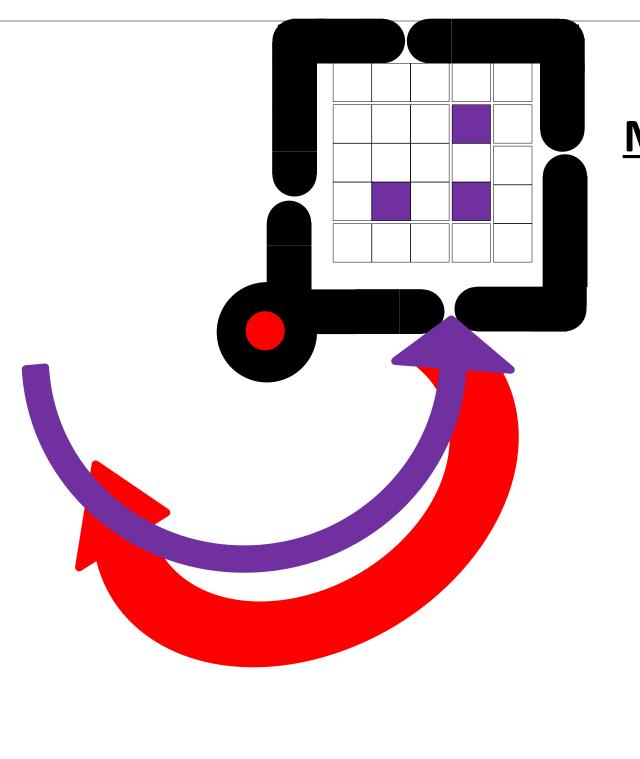
Barrier 6 CPU 128 bit



Barrier 7 Gravitation <u>128</u> <u>128</u> <u>128</u>



Barrier 8 Limitation



Barrier 9 Material Design

Barrier 9 Scaling