Unit 1 - Lesson 1 Welcome to CSP bits and bytes

Set Up



Binary Number

111



https://youtu.be/Xpk67YzOn5w

Activity • • O



Prompt:

Is it a 8 bit or 16 bit (Nintendo)?



Activity • • O

Wrap Up

Unit 1 - Circle Square Patterns

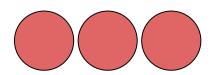
Activity • • O

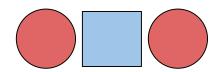


Prompt:

With a partner, work out how many patterns (made up of circles and squares) you can make with three place values. These patterns could each represent different pieces of information.

Here are two to get you started:



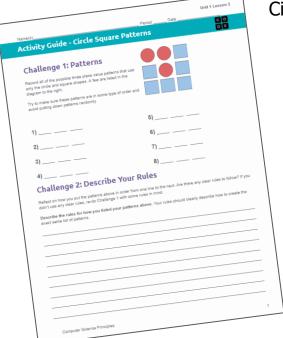




Do This:Share out your 7th pattern

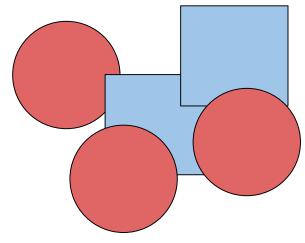


Circle Square Activity



You and your partner should have:

Circle Square Patterns - Activity Guide Shape Cutouts



Warm Up ●00



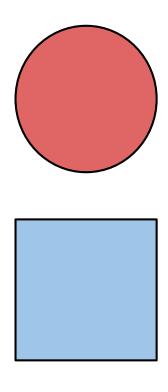
Prompt:

How do we communicate using only two symbols in a computer?

Activity • • O



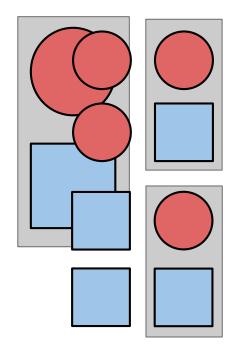
1 place value = 2 possible patterns







2 place values= 4 possible patterns

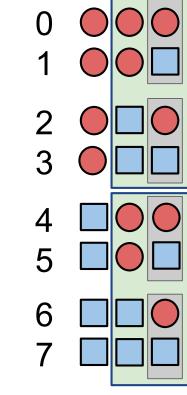






3 place values= 8 possible patterns

We can then map our patterns to a numbered list.



Note: Computer scientists like to start counting at 0!



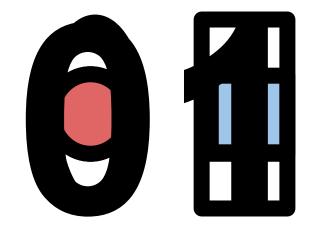


Where is this heading? ...binary...





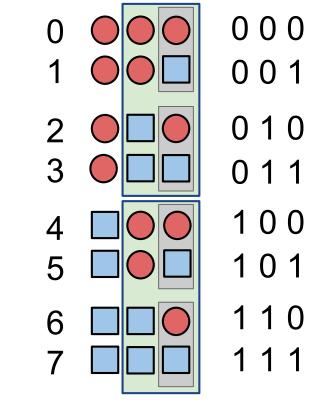
"Binary" is a number system with 2 shapes...







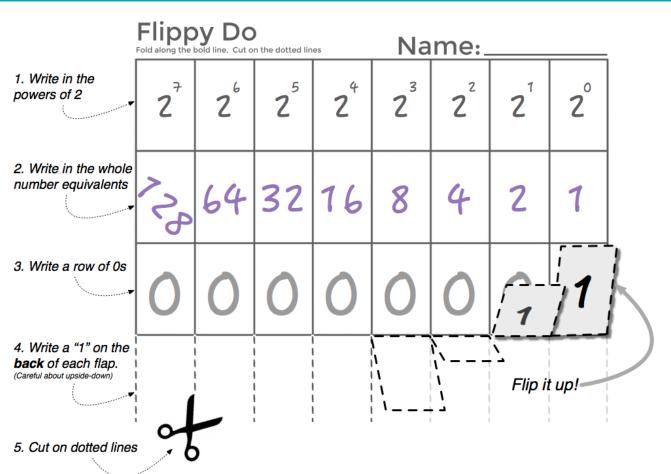
Making Organized Lists -> Counting in Binary







Make Your Flippy Do!





Each place value represents one "**bit**" (binary digit). A bit can be a zero or a one.

Your flippy do has 8 bits...

which together make...

byte





Try Out Your Flippy Do!

Represent these decimal numbers in binary

- 7
- 20

Represent these binary numbers in decimal

- 0001 0010
- 0001 1111



Wrap Up



Decimal number: a base 10 number with ten possible different digits

Binary number: a base 2 number with two possible different digits

0 1

0123456789

10	10 0
10	1
2	2

Same number represented two different ways.

□ Decimal

Binary

24	2 ³	2 ²	21	20
16	8	4	2	1
1	0	1	1	1

Bit: A contraction of "Binary Digit"; the single unit of information in a computer, typically represented as a 0 or 1



Byte: 8 bits | **10010101**

Readmore

https://www.khanacademy.org/computing/computers-and-internet/xcae6f4a7ff015e7d:digital-information/xcae6f4a7ff015e7d:limitations-of-storing-numbers/a/number-limits-overflow-and-roundoff