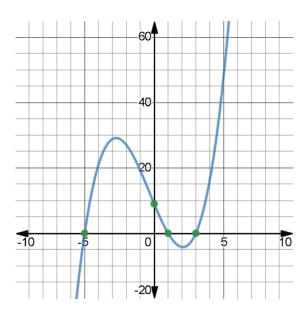
Take-home test for Unit 7

Intro



A **cubic polynomial** is a function of x of the form $A x^3 + B x^2 + C x + D$, where parameters A, B, C, and D are real numbers. Consider three concrete examples:

$$P_1(x) = x^3 - x^2 + 4x - 10$$

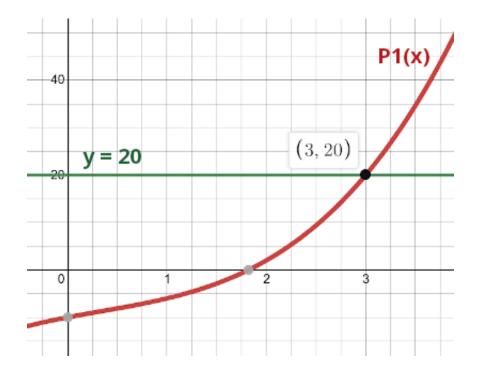
$$P_2(x) = x^3 + 0.5 x^2 + x - 6$$

$$P_3(x) = 3 x^3 + 13.6 x^2 + 13.2 x + 37.8$$

A **root** of a cubic polynomial equation P(x) = y is a value r such that P(r) = y.

For example, r = 3 is a root of the equation $P_1(x) = 20$:

$$P_1(3) = 3^3 - 3^2 + 4 \cdot 3 - 10 = 27 - 9 + 12 - 10 = 20$$



In Python, a polynomial can be implemented as a function. The three examples shown above can be written as:

```
def P1(x):
    return x*x*x - x*x + 4*x - 10

def P2(x):
    return x*x*x + 0.5*x*x + x - 6

def P3(x):
    return 3*x*x*x + 13.6*x*x + 13.2*x + 47.8
```



Roots of a polynomial equation P(x) = y can be found using function goalSeek if you supply the tested polynomial function as the function parameter, set the target parameter equal to y, and start with a good LowLimit and HighLimit interval enclosing the root.



Note that goalSeek requires that the tested function f is such that $f(LowLimit) \le target \le f(HighLimit)$. All polynomial equations provided for this task will satisfy this requirement.

For this test, you are provided with the file poly.txt containing coefficients of 25 polynomial equations. The first few lines of the file look as follows:

```
C
# A
       R
                     D
                                           Ηi
                                                   Equation
                                    lο
1.5
      -3.1
              9.5
                     -16.23 9.45
                                    -4.56
                                           6.28 1.5 x^3 - 3.1 x^2 + 9.5 x - 16.23 = 9.45
3
       22.1
                     3.39 -3.31
                                    -11.77 2.08 3 x^3 + 22.1 x^2 + 14.4 x + 3.39 = -3.31
3
       33.8
              55
                     67.32 0.12
                                    -15.66 -4.08 3 x^3 + 33.8 x^2 + 55 x + 67.32 = 0.12
              3.9
2
       -9.2
                     -41.05 4.85
                                    -0.97 8.45
                                                   2 \times ^3 - 9.2 \times ^2 + 3.9 \times - 41.05 = 4.85
. . .
```

The first line is a header, you will have to skip it when reading the file. Each of the following lines starts with the numbers A, B, C, D, and y, uniquely determining a polynomial equation:

$$A x^3 + B x^2 + C x + D = y$$
.

The equation coefficients are followed by the suggested Lo and Hi limits. Each provided polynomial equation is guaranteed to have exactly one root in the interval Lo $\le x \le \text{Hi}$. We will use goalSeek to find this root for each of the provided equations.

The last column is a conventional representation of the equation, which you can be pasted in <u>WolframAlpha</u> (https://www.wolframalpha.com/) to confirm that your program correctly finds the roots. For example, here is the <u>response</u>

(https://www.wolframalpha.com/input/?i=1.5+x%5E3+-3.1+x%5E2%2B+9.5+x+-16.23%3D+9.45) for the first polynomial in the file, in particular it says that the real root is equal to 2.4.

Task

In this task, we are going to write a program test7.py that finds the roots of cubic polynomial equations listed in the file poly.txt using goalSeek function.

Step-by-step implementation:

- 1. Use goalSeek function to find the root of the polynomial equations $P_1(x) = 20$ shown in the introduction. The expected answer is: 3. Choose the low and high limits to contain the root you are looking for (-5 and 5 would suffice). Confirm that your program is finding the root correctly.
- 2. Copy the provided file poly.txt in the same folder with your script. Read the file. Discard any line that starts with a # symbol (thus skipping the header).

```
You can use operator != to check if two values are not equal. For example, the condition line[0] != '#' is True if the first character in line is not a #.
```

For each non-header line, split it and use float function to extract A, B, C, D, y, Lo, and Hi. Print them out to confirm that your program correctly extracts these parameters.

3. Write a function makePoly that **generates** a Python function representation of a cubic polynomial from its coefficients A, B, C, D. For example, the polynomial function P1 we used earlier:

```
def P1(x):
return x*x*x - x*x + 4*x - 10
```

could be created with the generator function as follows:

```
P1 = makePoly(1, -1, 4, -10)
```

4. For each polynomial you read from the file, use makePoly to generate its Python function representation. Run goalSeek on this function with y and the given Lo and Hi limits to find the root of the equation. You can use WolframAlpha (https://www.wolframalpha.com/) to check that the roots are correct.

After that, for each polynomial, print out its coefficients A, B, C, D and y, followed by the root your found. Format the output nicely making sure the columns line up. Also, add = and at to clearly separate the coefficients, the target value y, and the root:

```
-3.10
              9.50 -16.23 =
                                9.45 at
                                             2.40
1.50
      22.10
              14.40
                     3.39 =
                                -3.31 at
                                            -6.70
3.00
      33.80 55.00 67.32 =
                               0.12 at
3.00
                                            -9.60
      -9.20 3.90
                    -41.05 =
                                4.85 at
2.00
                                             5.10
                                0.04 at -18.60
     61.80 118.60 130.24 =
3.00
3.00
      6.70 13.90 26.59 =
                                3.79 at
                                           -1.90
0.30 -1.13 -10.96 -42.47 = -9.71 at
                                            9.10
3.00 -25.80 -57.60 -71.13 = -7.53 at
                                           10.60
0.60 10.68 24.06 81.36 =
                                0.78 at
                                           -15.80
                                7.73 at
1.40
      9.92 18.34 53.55 =
                                            -5.80
     26.35 37.13 74.81 = -2.38 at
2.50
                                            -9.30
     -13.86 -2.47 -109.63 = -3.85 at
-12.88 -4.68 -60.55 = 1.05 at
1.20
                                            12.30
                                            5.60
2.80
2.00 19.40 35.80 43.29 =
                                4.79 at
                                            -7.70
     2.60 8.80
                     2.61 = -3.79 \text{ at } -0.80
2.00
2.20
      -6.50 1.60 -44.27 = -1.07 at
                                            4.00
2.00 -11.20 4.90 -76.68 = -9.58 at
                                            6.10
     25.96 35.84 143.02 =
                                3.82 at -17.40
1.40
      31.74 14.60
                    39.74 =
                               -2.66 at
2.90
                                           -10.60
                               -2.74 at 0.52 at
      24.80 17.90
26.06 42.85
                    68.66 =
2.00
                                           -11.90
                     63.66 =
2.80
                                            -7.70
1.50
     30.45 100.25 102.83 =
                                0.53 at
                                           -16.50
1.30 -20.72 -8.54 -12.76 = 8.56 at 16.40

1.80 -28.60 -9.85 -136.92 = 0.03 at 16.50

0.90 10.63 28.73 109.43 = 9.52 at -9.70
```



If the roots you compute look similar but slightly different, try to choose a smaller <code>maxError</code>, and make sure to use <code>format</code> function when outputting the numbers.