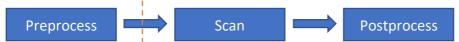
# Specification for data exchange from make

## wrapper to scanner

### Overview

Conceptually, the whole scanning process can be divided into 3 phases:



This document defines the specification for data transferred from preprocess phase to scan phase. In the picture above, preprocess phase runs in user own development environment. The scan and postprocess phases either run in docker container on the same machine, or are SaaS hosted by private/public cloud.

In general, all data generated by preprocess and passed to scan phase is packaged in to a single file. Later on, the file is copied into docker container or uploaded to SaaS by HTTP/HTTPS protocol. This document describes the directory structure of the package, list of files, format and content of each files in the package.

## Directory structure

Name	Туре	Description	
xcalbyte.properties	File	Properties of the project been scanned	
src	Directory	Directory for user source code. If the source code can be fetched from VCS, this directory does not exist or is empty.  The structure of this directory must keep the same as user source code inside the src_root_dir specified in xcalibyte.properties. So that report generator can pick up the right file in this directory.	
src.diff	File	Only valid if the source code can be fetched from VCS.  This file is generated in src_root_dir by 'git diff'/'svn  diff'/etc and can be applied to source by 'patch -pN'	

checksum.sha1	File	Checksum for files to be verified. The extension name of this file specifies the digest algorithm used in calculating the checksum.	
<target></target>	Directory	Directory for targets been built in this project	

### For the sub directory for a target, the structure is listed below:

Name	Туре	Description	
xcalbyte.properties	File	Optional. Properties of this target. The values here will	
		override values in top xcalibyte.properties.	
src	Directory	Optional. Directory for user source code for this target.	
		For Java program, the source code to be scanned is	
		placed here. For C/C++ code, this directory is only for	
		reference.	
src.diff	File	Optional. Code changes for this target. Only available if	
		the source code is managed by VCS.	
preprocess	Directory	Optional. Preprocessed files for C/C++ program. Either	
		preprocessed files or whirl ir files should be present for	
		scan. No sub directory.	
jarfiles	Directory	Optional. Java jar files for Java program. No sub	
		directory.	
irfiles	Directory	Optional. Whirl IR files. No sub directory.	
objfiles	Directory	Optional. Native object files. No sub directory.	

# Format of xcalbyte.properties

xcalibyte.properties is a pure text file made up by line of KEY=VALUE. There is NO space in KEY and NO space around "=". Comment line always starts with "#". Only whole line comment is allowed. KEY is in lower-case.

#### KEYS:

Key name	Key desc	Value desc	Example
version	Version of the specification	The version number of the specification been used.	version=1.0
project	Project name	The name of the project. The scan result of the projects with the same name will be merged and compared.	project=mastiff wopt

vcs_tool	The version	Value can be empty "",	vcs tool=git
	control tool	"git", "svn", etc.	
		If no VCS, the value is	
		empty.	
vcs_url	The URL of the	Value is the URL of the	vcs_url=https://git.intran
	repository in	repository in VCS.	et.net/projects/mastiff
	VCS	If no VCS, the value is	
		empty.	
vcs_token	The token to	Value is the token string	vcs_token=
	access the	to access the VCS.	c5f9d8cb674cb70fe3fbea
	repository in VCS	If no VCS or no token	e01594bce41ac1164b
	VCS	needed to access VCS, the value is empty.	
vcs branch	The branch	Value is the name of the	vcs branch=develop
ves_branen	name if the	branch in VCS.	ves_branch=acvelop
	source is under	If no VCS, the value is	
	the control of	empty.	
	VCS		
vcs_revision	The revision to	Value is the revision	vcs_revision=c575e244
	be scanned in	number or commit id.	
	VCS	If no VCS, the value is	
		empty.	
src_root_dir	The local source	Value is the full path	src_root_dir=/home/test/
	root directory	name of the source root	mastiff
		directory.  If the source is fetched	
		from VCS, the value is	
		empty.	
build root dir	The local build	Value is the full path	build root dir=/home/te
	root directory	name of the build root	st/mastiff/build
		directory.	
		If there is no local build,	
		the value is empty.	
configure_com	The command	Value is the full	configure_command=/ho
mand	to configure the	command to configure	me/test/mastiff/configur
	build	the build. For CMAKE managed	e prefix=/home/test/mastif
		project, "cmake	f/testenable-debug
		<pre><pre><pre>critical contains a contain contain contains a contain contain contains a contain contain contains a contain contai</pre></pre></pre>	i, test chabic acous
		>" is treated as the	
		configure command.	
		If there is no configure	
		step in the full build	
		process, the value is	
		empty.	

build_comman	The command	Value if the full	build_command=make
d	to build the	command to build the	bulla_command=make
u	project	project.	
a compiler	· · ·	Value is the name of the	a compiler-/usr/eresstee
c_compiler	The C compiler		c_compiler=/usr/crosstoo
	used in the build	C compiler if it's found in	ls/bin/arm-none-eabi-gcc
		\$PATH, or the full path	
		name of the C compiler.	
		If there is no C source in	
		the project, the value is	
		empty.	
c_extra_flags	Extra C compiler	Value is extra C compiler	c_extra_flags=-
	flags passed to	flags passed to build	D_XCALIBYTE_ON=1
	build command	command line options. If	
	line options	the flags is specified	
		inside the Makefile, it's	
		no need to set here.	
		If there is no extra C	
		compiler flags on build	
		command line, the value	
avv. aananilas	The Coo	is empty.	and a see all and the see as
cxx_compiler	The C++	Value is the name of the	cxx_compiler=/usr/crosst
	compiler used in	C++ compiler if it's found	ools/bin/arm-none-eabi-
	the build	in \$PATH, or the full path	g++
		name of the C++	
		compiler.  If there is no C++ source	
		in the project, the value is empty.	
cxx_extra_flag	Extra C++	Value is extra C++	cxx_extra_flags=-
S	compiler flags	compiler flags passed to	D XCALIBYTE ON=1
3	passed to build	build command line	D_XCALIBITE_ON=1
	command line	options. If the flag is	
	options	specified inside the	
	Options	Makefile, it's no need to	
		set here.	
		If there is no extra C++	
		compiler flags on build	
		command line, the value	
		is empty.	
assembler	The assembler	Value is the name of the	assembler=/usr/crosstool
	used in the build	assembler if it's found in	s/bin/arm-none-eabi-as
		\$PATH, or the full path	, , , , , , , , , , , , , , , , , , , ,
		name of the assembler.	
		If there is no assembly	
		code in the project, the	
		value is empty.	
L	1		

in the build    linker if it's found in			-	
used in the build archiver if it's found in \$PATH, or the full path name of the archiver. If there is no static library built in the project, the value is empty.  ar_extra_flags  Extra archiver flags passed to build command line options  Extra archiver flags is specified inside the Makefile, it's no need to set here. If there is no extra archiver flags on build command line, the value is empty.  Iinker  The linker used in the build  The build  The linker used in the build  Iinker if it's found in \$PATH, or the full path name of the linker. If there is no linker used in the project, the value is empty.  Id_extra_flags  Extra linker flags passed to build command line options  Extra linker flags passed to build command line options  Id_extra_flags  Extra linker flags passed to build command line options  Id_extra_flags  Extra linker flags passed to build command line options on eed to set here. If there is no extra linker flags on build command  Id_extra_flags  Extra linker flags passed to build command line options. If the flag is specified inside the Makefile, it's no need to set here. If there is no extra linker flags on build command	as_extra_flags	flags passed to build command	flags passed to build command line options. If the flag is specified inside the Makefile, it's no need to set here. If there is no extra assembler flags on build command line, the value	as_extra_files=-mthumb
flags passed to build command line options. If the flag is specified inside the Makefile, it's no need to set here. If there is no extra archiver flags on build command line, the value is empty.  linker  The linker used in the build  Value is the name of the linker if it's found in \$PATH, or the full path name of the linker. If there is no linker used in the project, the value is empty.  Id_extra_flags  Extra linker flags passed to build command line options  Extra linker flags passed to build command line options. If the flag is specified inside the Makefile, it's no need to set here. If there is no extra linker flags on build command	archiver		archiver if it's found in \$PATH, or the full path name of the archiver. If there is no static library built in the project, the value is	
in the build linker if it's found in \$PATH, or the full path name of the linker.  If there is no linker used in the project, the value is empty.  Id_extra_flags Extra linker flags passed to build command line options command line options. If the flag is specified inside the Makefile, it's no need to set here.  If there is no extra linker flags passed to build command line options. If the flag is on build command	ar_extra_flags	flags passed to build command	flags passed to build command line options. If the flag is specified inside the Makefile, it's no need to set here. If there is no extra archiver flags on build command line, the value	ar_extra_flags=
passed to build command line command line options. If the flag is specified inside the Makefile, it's no need to set here.  If there is no extra linker flags on build command	linker		linker if it's found in \$PATH, or the full path name of the linker. If there is no linker used in the project, the value	linker=/usr/crosstools/bin /arm-none-eabi-ld
	ld_extra_flags	passed to build command line	passed to build command line options. If the flag is specified inside the Makefile, it's no need to set here. If there is no extra linker	ld_extra_files=

compile_only	Only compile the files but do not scan issues.	Value must be one of true and false. By default the value is false. This option is used for libraries.	compile_only=false
dependencies	Libraries used to build the project or target	The list of libraries or targets used to build the project or target. The item in the list must match with the sub directory name of the target.	dependencies=libelf libdwarf common
c_scan_option s	Extra C scan options passed to xvsa	Value is extra C scan options passed to xvsa. If there is no extra C scan options, the value is empty.	c_scan_options=- std=gnu99 -m32
cxx_scan_opti ons	Extra C++ scan options passed to xvsa	Value is extra C++ scan options passed to xvsa. If there is no extra C scan options, the value is empty.	cxx_scan_options=- std=gnu++14 -m32

## Format of checksum file

Checksum file is a pure text file. Each line is the checksum for 1 file. This file can be generated from command line like:

\$ find -type f -exec sha1sum {} \; >checksum.sha1

## Example for mastiff WOPT

Top level files and directories: xcalibyte.properties checksum.sha1 src libiberty wopt

Top level xcalibyte.properties: <TBD>

Top level checksum.sha1:

Sub directory for libiberty: xcalibyte.properties compile\_only=true

...

Sub directory for wopt: Xcalibyte.properties compile\_only=false dependencies=libiberty

...