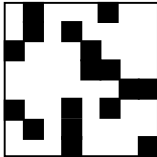


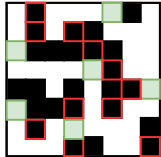
Matrice bludiště

+



Vzorková matice

=



Výsledné body