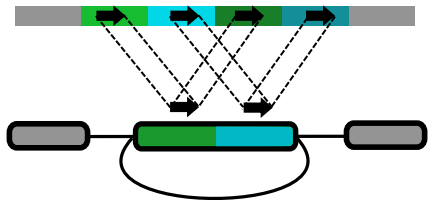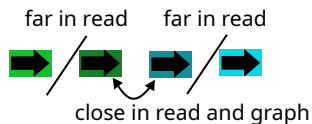Duplications in snarls

1. Sort seeds by chain coordinate

2. Split into runs by graph and read distance

far in read   far in read

close in read and graph

3. Sort runs by read coordinate

4. Build zip code tree with runs as chains