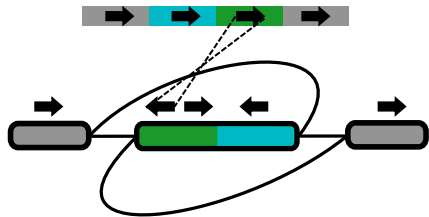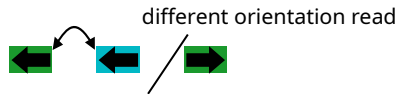Inversions in snarls

1. Sort seeds by chain coordinate

2. Split into runs by graph and read distance and orientation in read

different orientation read

3. Sort runs by read coordinate

4. Orient runs based on correlation of read positions in graph

5. Build zip code tree with runs as chains