Handwriting Recognition Application Report

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Then, I will thank my friends Zhang Yunneng and Qiao Dan. As experienced programmers, they gave me tons of precious advice in programming with their patience (Indeed, most of my questions are quite silly and easy to find a solution on the internet).

ABSTRACTS:

Handwriting recognition is the ability of a machine to receive and interpret hand-written input. It involves different fields of subjects including Computer Science, Statistics. The application of handwritting recognition can be simutanously versatile, it is found widely used in industries, banks, web service. The main task of this app is to receive a handwritten picture with a number ranged from 0 to 9 on it and return the prediction of the digit on the picture. We chose softmax regression as our recognition model, and made it into a web app with flask and python, users can post the picture via RESTful api, and store the data in cassandra database. Finally we built a docker image of all the stuff we talked, in order to ensure all users can run the app no matter what operating system they are using.

Keywords:

Image processing, Handwriting recognition, Softmax regression, Docker container.

1 Introduction

1.1 Object of the Projecst

The main task of this app is to receive a handwritten picture with a number ranged from 0 to 9 and return the prediction of the digit on the picture.

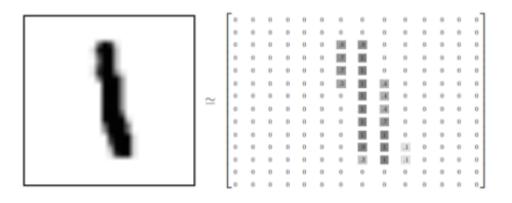
1.2 Dataset

We use the MNIST database(http://yann.lecun.com/exdb/mnist/) as our training dataset. The MNIST database of handwritten digits has a training set of 60,000 examples, and a test set of 10,000 examples.

table 1: Summary of MNIST dataset

train-images-idx3-ubyte.gz	training set images (9912422 bytes)	
train-labels-idx1-ubyte.gz	training set labels (28881 bytes)	
t10k-images-idx3-ubyte.gz	test set images (1648877 bytes)	
t10k-labels-idx1-ubyte.gz	test set labels (4542 bytes)	

Both training and testing dataset are dataframe with column number of 784 (28*28). It indicates that each row of the dataframe represents a 28-by-28 pixel image reshaped to a 1-by-784 vector.



1.3 Softmax regression

Softmax regression (or multinomial logistic regression) is a generalization of logistic regression to the case where we want to handle multiple classes.

In the softmax regression setting, we are interested in multi-class classification (as opposed to only binary classification), and so the label y can take on K different values, rather than only two. Thus, in our training set $\{(x^{(1)}, y^{(1)}), (x^{(m)}, y^{(m)})\}$

Given a test input x, we want our hypothesis to estimate the probability that P(y=k|x) for each value of k=1, K. I.e., we want to estimate the probability of the class label taking on each of the K different possible values. Thus, our hypothesis will output a K-dimensional vector (whose elements sum to 1) giving us our K estimated probabilities.

Our cost function will be:

$$J(\theta) = -\frac{1}{m} \left[\sum_{i=1}^{m} \sum_{j=1}^{m} k I_{y^{(i)=j}} log \frac{e^{\theta_{j}^{T}} x^{(i)}}{\sum_{l=1}^{k} e^{\theta_{l}^{T}} x^{(i)}} \right]$$

we can apply an iterative optimization algorithm to find an approximate solution.

2 Pre-Process

In this section, we want to convert a image to the vector compatible with the data structure in our model, that is to say we want to convert any kind of images to a 1-by-784 vector. We use the following code to meet the requirement.

Here comes the code for the pre-process of images.

```
import tensorflow as tf
import numpy as np
from PIL import Image
def pre_pic(picName):
    img = Image.open(picName)
    reIm = img.resize((28, 28), Image.ANTIALIAS)
    #Change to grayscale
    im_arr = np.array(reIm.convert('L'))
    #threshold, reduce the noise
    threshold = 50
    for i in range(28):
        for j in range(28):
            im_arr[i][j] = 255 - im_arr[i][j]
            if(im_arr[i][j] < threshold):</pre>
                im_arr[i][j] = 0
            else: pass
    nm_arr = im_arr.reshape([1,784])
    #reshape
    nm_arr = nm_arr.astype(np.float32)
    img_ready = np.multiply(nm_arr, 1.0/255.0)
    return img_ready
```

The Image() function is from module 'pillow', we can change the scale of the picture, and convert it to an 28-by-28 array, then reshape it to a vector compatible with our model. For example, A denotes the vector converted from the picture we post, we can AW + b which W and b are the weight and bias matrix we defined as we mentioned in the previous section. The answer of AW + b returns a vector, and if we do a logistic transform on it, we can get the probability of each prediction. The index of column which the maximum occurs is the predictions of that picture. In the next section, i will show how W and b are calculated.

3 Modelling

In the previous section, we can get the A matrix if the user post an image. All we need to do is to get the W and b which can be determined from the training dataset. We can define a loss function: $H_{y'}(y) = -\sum_i y'_i log(y_i)$ which is the cross-entropy function. y is our predicted probability distribution, y' is the actual distribution Then we use the gradient descent algorithm to minimize the cross-entropy.

The code of this process can be found on github https://github.com/tensorflow/tensorflow/blob/r1.4/tensorflow/examples/tutorials/mnist/mnist_softmax.py

The accuracy of the testing set is about 91%, and we can say the model is pretty efficient, taking the time of modelling into consideration (the training is quite fast, it cost less than 1 min).

When the training is done, we can simply save the model in our hard disk, and every time we want to use the model, just import the model we trained in order to save time.

We add this code to mnist soft to save the model.

Now, if a user posts a new image, we can get the prediction of that through the previous work.

4 Implement

4.1 Flask

We can put the model in our flask app, then users can post images via RESTful api.

Here is a fraction of code:

```
import datetime
import os
from flask import Flask, request
from werkzeug.utils import secure_filename
app = Flask(__name__)
@app.route('/mnist',methods = ["GET","POST"])
def mnist():
    req_time = datetime.datetime.now()
    if request.method == "POST":
        f= request.files['file']
        upload_filename = secure_filename(f.filename)
        save_filename = str(req_time).rsplit('.',1)[0]+''+upload_filename
        save_filepath = os.path.join(app.root_path,'uploads',
                                              save_filename)
        f.save(save_filepath)
        img = pre_pic(save_filepath)
        pred = str(getPred(img)[0])
        return("%s%s%s%s%s%s%s%s%s" % ("Filepath: ",save_filepath,'\n',"
                                              Filename: ",save_filename,'\
                                              n', "Prediction: ", pred, "\n")
                                              )
if __name__ == '__main__':
    app.run(host='0.0.0.0',port=80)
```

This function is quite simple, when a user post an image, we rename the file with the current timestamp and original filename, and save the image to 'uploads' folder in the working directory,

We can post picuture using 'curl' command with our terminal, for example:

figure 1: post pictures using 'curl' command

4.2 Cassandra

Our initial idea is to build a remote database to store filename, filepath, time and prediction. Therefore, instead of pulling a docker image, we built a local cassandra database and wanted to make the database into a remote database so we can view all the commit and the status of each one. However, we didn't find an approach to visit the database with WAN(Wide Area Network).

In our app,

192.168.0.102 is the ip address of my computer, we changed some configuration in 'cassandra.yaml' to broadcast, and consequently any machine in the LAN can get access to the database.

4.3 Docker

Our app relies on python 3.7 and several modules including tensorflow, flask, pillow. Therefore we build a docker image which ensure the app can run on any kind of os which with docker installed. Just run the following command in terminal, and we build all our codes into a docker image.

5 Testing and Results

There are two pictures as my own testing data:



figure 2: 2.jpg

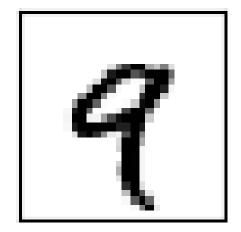


figure 3: 9.png

The first one is made by myself with iPad, the second is downloaded from internet. They both can be correctly recognized by our app, and here comes the data we inserted into cassandra database:

It appears that the accuracy is quite good. However i have encountered several misclassification error:



table 2: data inserted

path	filename	prediction	time
/app/uploads/2019-	2019-08-17	2	2019-08-17
08-17 16:07:532.jpg	16:07:532.jpg		16:07:53.083000+0000
/app/uploads/2019-	2019-08-17	9	2019-08-17
08-17 16:07:459.png	16:07:459.png		16:07:45.510000+0000
/Users/xuchen/Desktop	2019-08-23	3	2019-08-23
/bd26pj/mnist/uploads	23:21:488.png		23:21:48.042000+0000
/2019-08-23			
23:21:488.png			

The prediction is 3 instead of the true value 8. Though the picture is a printed one, i don't know if it makes a differece.



figure 4: 8.png

It's not easy for us to create our own testing dataset with a large scale. However the built-in testing dataset shows that the accuracy is above 90% percent, and the training and testing are extract from a larger dataset called NIST separated with stratified sampling. The two dataset are independent, so we can believe that if add new testing dataset, the misclassification rate will be no more that 10% (if the dataset is big enough).

6 Conclusions and remarks

In our project, we made an app based on MNIST dataset and softmax regression to do handwriting recognition. We receive the file users posts via RESTful api, and write the data in canssandra database, finally build all of them in a docker container. The prediction turns out to be quite accurate. However, we didn't manage to use a remote database with WAN, so currently, not every users can view all the commit history of pictures posted and their prediction, and it need to be improved in our next version(if it exists).

7 Appendix

7.1 code

https://github.com/xckomorebi/mnist_app