#include<iostream>

using namespace std;

class area

{

public:

int len;

int breadth;

~area()

{

len=10;

cout<<" false len by constructor is 10";

}

int cr()

{

return(len\*breadth);

}

};

int main()

{ int i;

i=1;

do

{

area a;

cout<<"\nconstructor of lenght is been destroy by destructor so enter the lenght:\n";

cin>>a.len;

cout<<"enter d breadth:\n";

cin>>a.breadth;

cout<<"area is:"<<a.cr()<<"\n";

i++;

} while(i<5);

return 0;

}