

# Piloting PyCSP<sup>3</sup> Solvers with General Options

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**Abstract.** This document lists the general options that can be used to pilot embedded solvers, which are directly run when compiling PyCSP<sup>3</sup> models. Currently, AbsCon and Choco are the two first embedded solvers. Additional solvers are expected to be embedded in the medium term.

## 1 Introduction

For generating an XCSP<sup>3</sup> file from a PyCSP<sup>3</sup> model, you have to execute the following command:

```
python <file> [options]
```

where:

- `<file>` is a Python file that contains a PyCSP<sup>3</sup> model
- `[options]` are possible options that can be used when compiling

Among the options<sup>1</sup>, we find:

- `-solve` that attempts to solve the instance with the embedded solver AbsCon while using default values for the options of the solver. It requires that Java version 8 (at least) is installed.
- `-solver=<solver_name>` that attempts to solve the instance with the solver whose name is given. Currently, it can be 'abscon' or 'choco'. It requires that Java version 8 (at least) is installed.
- `-solver=[<solver_name>,<solver_options>]` that attempts to solve the instance with the solver whose name is given, while following the specified solver options. Note that we use square brackets (i.e., the symbols '[' and ']') to specify a list of terms with the symbol ',' used as a separator (and no tolerated whitespace). The options are then given in sequence with ',' acting as separator. If an option is complex (i.e., needs more than a single piece of information), the square brackets are recursively used to specify them.

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<sup>1</sup> Other options concerning data and model are described in <https://pypi.org/project/pycsp3/>

Among the solver options (used when one wants to directly solve a problem instance while compiling a PyCSP<sup>3</sup> model), specified to pilot the solver, we find:

- a limit on search with `limit` and `all`
- a variable ordering heuristic with `varHeuristic`
- a value ordering heuristic with `valHeuristic`
- a complementary technique for guiding search with `lc`, `cos` and `last`
- a restart policy with `restarts`
- objective lower and upper bounds (for optimization) with `lb` and `ub`
- a seed (for a random process) with `seed`
- a verbose mode with `v` (and also `vv` or `vvv`)
- a trace of the search process with `trace`

For example,

```
python Zebra.py -solver=[choco,limit=60s,varh=dom/wdeg,lc,v]
```

compiles the model *Zebra.py* and solves it with Choco while limiting search to at most 60 seconds, using the classical variable ordering heuristic *dom/wdeg* with last-conflict reasoning activated, and displaying information in verbose mode.

## 2 General Solver Options

In this section, we provide some details about the solver options.

### 2.1 Limit

To set a limit on the solver, you must use the option `limit` followed by the symbol '=', an integer, and finally a limit unit that can be:

- `h` for a number of hours
- `m` for a number of minutes
- `s` for a number of seconds
- `sols` for a number of solutions (relevant for decision problems)
- `runs` for a number of runs (relevant if a restart policy is used)

You can also combine several limits by putting them between square brackets. The solver stops as soon as a limit is reached. For example,

```
limit=[20m,50runs]
```

indicates that the solver must stop when it has been running for 20 minutes or when 50 runs have been executed.

## 2.2 All Solutions

When solving a CSP instance, the default behaviour of the embedded solvers is to determine whether a solution exists or not, exhibiting the first found solution when it exists. However, in some cases, one may want to compute all solutions. This is possible with the option `all`.

For example,

```
python Zebra.py -solver=[abscon,all]
```

computes all solutions for the model/problem *Zebra.py* with the embedded solver AbsCon.

## 2.3 Variable Ordering Heuristic

For telling the solver to adopt a specific variable ordering heuristic, you must use the option `-varHeuristic`, or equivalently `-varh`, followed by the symbol `'='` and a name among:

- `input` to select variables according to their order in the input file; this is sometimes called `lexico` in the literature
- `dom` to select variables according to the size of the current domains [5]
- `rand` to select variables randomly
- `ibs` to use impact-based search [8]; as a consequence, the option `-valHeuristic` must not be used since a pair (variable,value) is actually selected
- `abs` to use activity-based search [7]; as a consequence, the option `-valHeuristic` must not be used since a pair (variable,value) is actually selected
- `impact` to select variables according to `ibs` (but values can be selected by any value ordering heuristic)
- `activity` to select variables according to `abs` (but values can be selected by any value ordering heuristic)
- `dom/ddeg` to select variables according to the ratio 'current domain size' to 'dynamic degree' [1]
- `dom/wdeg` to select variables according to constraint weighting [2]

## 2.4 Value Ordering Heuristic

For telling the solver to adopt a specific value heuristic, you must use the option `valHeuristic`, or equivalently `valh`, followed by the symbol `'='` and a name among:

- `min` to select the minimal value in the current domain of the selected variable
- `max` to select the maximal value in the current domain of the selected variable
- `med` to select the median value in the current domain of the selected variable
- `mid` to select the value in the middle of the domain
- `rand` to select values randomly
- `best` to select the best value according to BIVS (relevant for COP) [3]

## 2.5 Techniques to go with Heuristics

For telling the solver to use last-conflict reasoning [6], you must use the option `lastConflict`, or equivalently `lc`, followed by the symbol '=' and an integer. Note that `lc` alone is accepted, and is equivalent to `lc=1`.

For using conflict ordering search [4], you must use the option `cos`.

For using progress (or phase) saving, i.e., the fact of selecting in priority for a variable the value assigned to it in the last solution, if a solution has already been found and if the value is still present in the current domain, you must use the option `last`.

## 2.6 Restarts

To use a restart policy, you must use the option `restarts` followed by the symbol '=' and a name among:

- `monotonic`
- `geometric`
- `luby`

It is also possible to use other arguments for `restarts` (then, arguments are put between square brackets after the symbol '='). For all three policies, it is possible to set the value of the initial cutoff, i.e., the one used to stop the first run. For `geometric`, it is also possible to indicate the factor used to increase the value of the cutoff between two runs. You must use:

- `cutoff` followed by '=' and an integer
- `factor` followed by '=' and an integer

If  $\kappa$  denotes the value of the initial cutoff, and  $\phi$  the geometric factor, the length (cutoff) of the  $i$ th run is:

- $\kappa * i$  for the monotonic restart policy
- $l(i - 1)\phi$  for the geometric restart policy where  $l(i - 1)$  is the length of the  $i$ -1th run, and  $l(1) = \kappa$ .

For example, to express a geometric restart policy, of initial cutoff 100 and factor 1.2, we write:

```
restarts=[geometric,cutoff=100,factor=1.2]
```

Note that the default value is expected to be 10.

## 2.7 Lower and Upper Bounds

When solving a COP instance, one may wish to indicate a lower bound and/or an upper bound concerning the objective value. You can use the options

- `lb` followed by '=' and an integer, indicating that the solver should not seek solutions of costs less than or equal to the specified value
- `ub`, followed by '=' and an integer, indicating that the solver should not seek solutions of costs greater than or equal to the specified value

## 2.8 Seed

When the solver is expected to use random numbers, it is possible to initialize the random generator with a specific seed. To set a seed, you must use the option `-seed` followed by the symbol '=' and an integer. For example:

```
seed=100
```

## 2.9 Output in Verbose Mode

In addition to the normal mode (when the option is not used at all), you can choose among:

- `v`, or equivalently, `-verbose`
- `vv` for very verbose
- `vvv` for very very verbose

The output follows a specific format (to be defined).

## 2.10 Trace

For displaying the trace of the solver, you must use the option `trace`: the trace is displayed in standard system output. It is also possible to indicate the name of a file after the symbol '=', as in:

```
trace=traceExample.txt
```

The trace follows a specific format (to be defined).

## References

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