# Piloting PyCSP<sup>3</sup> Solvers with General Options

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**Abstract.** This document lists the general options that can be used to pilot embedded solvers, which are directly run when compiling PyCSP<sup>3</sup> models. Currently, AbsCon and Choco are the two first embedded solvers. Additional solvers are expected to be embedded in the medium term.

# 1 Introduction

For generating an  $XCSP^3$  file from a  $PyCSP^3$  model, you have to execute the following command:

python <file> [options]

where:

- <file> is a Python file that contains a PyCSP³ model
- [options] are possible options that can be used when compiling

Among the options<sup>1</sup>, we find:

- -solve that attempts to solve the instance with the embedded solver AbsCon while using default values for the options of the solver. It requires that Java version 8 (at least) is installed.
- -solver=<solver\_name> that attempts to solve the instance with the solver whose name is given. Currently, it can be 'abscon' or 'choco'. It requires that Java version 8 (at least) is installed.
- -solver=[<solver\_name>,<solver\_options>] that attempts to solve the instance with the solver whose name is given, while following the specified generic solver options. The generic options are assumed to be valid whatever is the selected solver. Note that we use square brackets (i.e., the symbols '[' and ']') to specify a list of terms with the symbol ',' used as a separator (and no tolerated whitespace). The options are then given in sequence with ',' acting as separator. If an option is complex (i.e., needs more than a single piece of information), the square brackets are recursively used to specify them.
- -solverargs=<specific\_args> that indicates the specific arguments to add directly as a string to the command used to run the solver.

 $<sup>^1</sup>$  Other options concerning data and model are described in <code>https://pypi.org/project/pycsp3/</code>

Among the *generic* solver options (used when one wants to directly solve a problem instance while compiling a PyCSP<sup>3</sup> model), specified to pilot the solver when using -solver, we find:

- a limit on search with limit and nolimit
- a variable ordering heuristic with varHeuristic
- a value ordering heuristic with valHeuristic
- $\bullet$  a complementary technique for guiding search with  ${\tt lc},\,{\tt cos}$  and  ${\tt last}$
- a restart policy with restarts
- objective lower and upper bounds (for optimization) with 1b and ub
- a seed (for a random process) with seed
- a verbose mode with v (and also vv or vvv)
- a trace of the search process with trace

For example,

```
python3 Zebra.py -solver=[choco,limit=60s,varh=dom/wdeg,lc,v]
```

compiles the model Zebra.py and solves it with Choco while limiting search to at most 60 seconds, using the classical variable ordering heuristic dom/wdeg with last-conflict resoning activated, and displaying information in verbose mode.

As an example of use of specific arguments:

```
python3 Crosswords.py -data=h0504-lex.json -solve -solverArgs="-positive=str2"
```

compiles the model Crosswords, with the data file h0504-lex.json, and solves it with AbsCon while using the algorithm STR2 for the positibe table constraints.

# 2 General Solver Options

In this section, we provide some details about the generic solver options.

#### 2.1 Limit

To set a limit on the solver, you must use the option limit followed by the symbol '=', an integer, and finally a limit unit that can be:

- h for a number of hours
- m for a number of seconds
- s for a number of seconds
- sols for a number of solutions (relevant for decision problems)
- runs for a number of runs (relevant if a restart policy is used)

You can also combine several limits by putting them between square brackets. The solver stops as soon as a limit is reached. For example,

```
limit=[20m,50runs]
```

indicates that the solver must stop when it has been running for 20 minutes or when 50 runs have been executed.

# 2.2 No Limit (All Solutions for CSP)

When solving a CSP instance, the default behaviour of the embedded solvers is to determine whether a solution exists or not, exhibiting the first found solution when it exists. However, in some cases, one may want to compute all solutions. This is possible with the option nolimit.

For example,

```
python Zebra.py -solver=[abscon,nolimit]
```

computes all solutions for the model/problem Zebra.py with the embedded solver AbsCon.

# 2.3 Variable Ordering Heuristic

For telling the solver to adopt a specific variable ordering heuristic, you must use the option varHeuristic, or equivalently varh, followed by the symbol '=' and a name among:

- input to select variables according to their order in the input file; this is sometimes called lexico in the literature
- dom to select variables according to the size of the current domains [5]
- rand to select variables randomly
- ibs to use impact-based search [8]; as a consequence, the option valHeuristic must not been used since a pair (variable, value) is actually selected
- abs to use activity-based search [7]; as a consequence, the option valHeuristic must not been used since a pair (variable, value) is actually selected
- impact to select variables according to ibs (but values can be selected by any value ordering heuristic)
- activity to select vaariables according to abs (but values can be selected by any value ordering heuristic)
- dom/ddeg to select variables according to the ratio 'current domain size' to 'dynamic degree' [1]
- dom/wdeg to select variables according to constraint weighting [2]

#### 2.4 Value Ordering Heuristic

For telling the solver to adopt a specific value heuristic, you must use the option valHeuristic, or equivalently valh, followed by the symbol '=' and a name among:

- min to select the minimal value in the current domain of the selected variable
- max to select the maximal value in the current domain of the selected variable
- med to select the median value in the current domain of the selected variable
- mid to select the value in the middle of the domain
- rand to select values randomly
- best to select the best value according to BIVS (relevant for COP) [3]

# 2.5 Techniques to go with Heuristics

For telling the solver to use last-conflict reasoning [6], you must use the option lastConflict, or equivalently lc, followed by the symbol '=' and an integer. Note that lc alone is accepted, and is equivalent to lc=1.

For using conflict ordering search [4], you must use the option cos.

For using progress (or phase) saving, i.e., the fact of selecting in priority for a variable the value assigned to it in the last solution, if a solution has already been found and if the value is still present in the current domain, you must use the option last.

#### 2.6 Restarts

To use a restart policy, you must use the option restarts followed by the symbol '=' and a name among:

- monotonic
- geometric
- luby

It is also possible to use other arguments for restarts (then, arguments are put between square brackets after the symbol '='). For all three policies, it is possible to set the value of the initial cutoff, i.e., the one used to stop the first run. For geometric, it is also possible to indicate the factor used to increase the value of the cutoff between two runs. You must use:

- cutoff followed by '=' and an integer
- factor followed by '=' and an integer

If  $\kappa$  denotes the value of the initial cutoff, and  $\phi$  the geometric factor, the length (cutoff) of the ith run is:

- $\kappa * i$  for the monotonic restart policy
- $l(i-1)\phi$  for the geometric restart policy where l(i-1) is the length of the i-1th run, and  $l(1) = \kappa$ .

For example, to express a geometric restart policy, of initial cutoff 100 and factor 1.2, we write:

```
restarts=[geometric,cutoff=100,factor=1.2]
```

Note that the default value is expected to be 10.

# 2.7 Lower and Upper Bounds

When solving a COP instance, one may wish to indicate a lower bound and/or an upper bound concerning the objective value. You can use the options

- 1b followed by '=' and an integer, indicating that the solver should not seek solutions of costs less than or equal to the specified value
- ub, followed by '=' and an integer, indicating that the solver should not seek solutions of costs greater than or equal to the specified value

#### 2.8 Seed

When the solver is expected to use random numbers, it is possible to initialize the random generator with a specific seed. To set a seed, you must use the option seed followed by the symbol '=' and an integer. For example:

seed=100

## 2.9 Output in Verbose Mode

In addition to the normal mode (when the option is not used at all), you can choose among:

- v , or equivalently, verbose
- vv for very verbose
- vvv for very very verbose

**Important** When a verbose mode is used or when the option <code>-solve</code> is used, the output of the solver is shown normally. In normal mode, the output of the solver is intercepted, and a succinct information is given after the solving process.

The output follows a specific format (to be defined).

#### 2.10 Trace

For displaying the trace of the solver, you must use the option trace: the trace is displayed in standard system output. It is also possible to indicate the name of a file after the symbol '=', as in:

trace=traceExample.txt

The trace follows a specific format (to be defined).

## References

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