历安笔子科技大学

A级达标线上测试报告



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成绩			

一、题目要求

题目:电子密码锁仿真系统

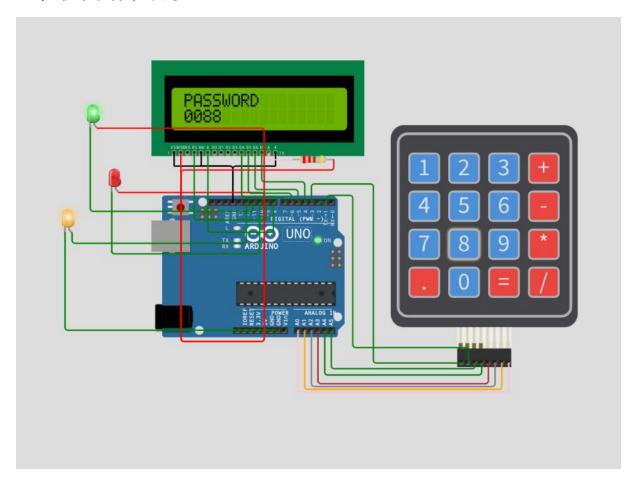
软件环境:推荐采用Protues8.9SP2 及以上仿真软件, ArduinoIDE。

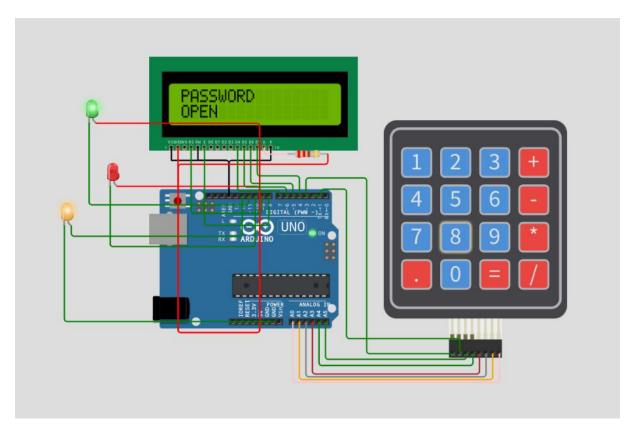
实现功能:使用ArduinoUNO 微控制器,搭建一个简易电子密码锁系统。

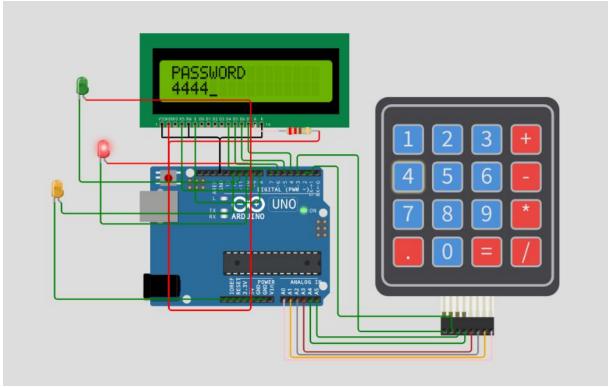
二、设计思路

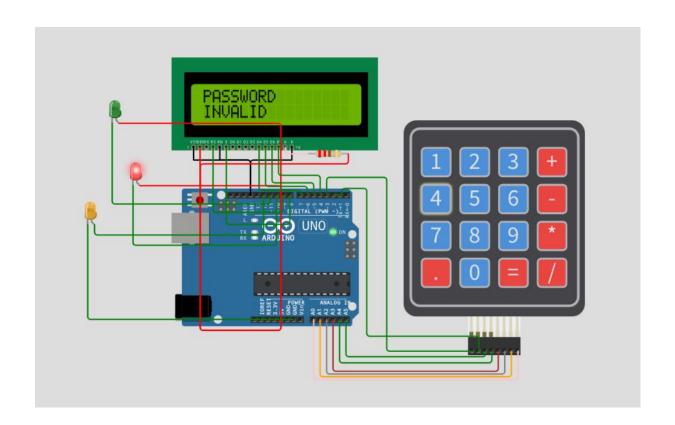
功能通过键盘输入密码,LCD 上显示输入密码,ArduinoUNO(Atmega328P) 判断密码是否正确。如果密码正确,LCD 上显示开锁成功,绿灯亮,连接继电器的黄灯亮。如果密码错误,LCD 上显示开锁失败,红灯亮,连接继电器的黄灯灭

三、仿真结果展示









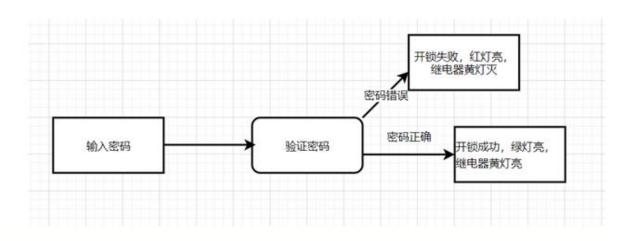
四、参考文献

Arduino 软件

ArduinoIDE 加载 Keypad 库

ArduinoIDE 中 Keypad 库示例程序。

五、程序设计



#include <LiquidCrystal.h>

```
#include <Keypad.h>
const String password = "0088"; //只需修改这个
/* LED&Relay */
const int LED_GREEN_PIN = 11;
const int LED_RED_PIN = 10;
const int RELAY_YELLOW_PIN = 12;
/* Display */
LiquidCrystal lcd(9, 8, 7, 6, 5, 4);
/* Keypad setup */
const byte KEYPAD_ROWS = 4;
const byte KEYPAD_COLS = 4;
byte rowPins[KEYPAD_ROWS] = {3, 2, 19, 18};
byte colPins[KEYPAD_COLS] = {17, 16, 15, 14};
char keys[KEYPAD_ROWS][KEYPAD_COLS] = {
{'1', '2', '3', '/'},
{'4', '5', '6', '*'},
{'7', '8', '9', '-'},
{'.', '0', '=', '+'}
};
Keypad keypad = Keypad(makeKeymap(keys), rowPins, colPins, KEYPAD_ROWS, KEYPAD_COLS);
void updateCursor() {
if (millis() / 250 \% 2 == 0) {
lcd.cursor();
} else {
lcd.noCursor();
}
}
void setup() {
//Serial.begin(115200);
pinMode(LED_GREEN_PIN, OUTPUT);
pinMode(LED_RED_PIN, OUTPUT);
pinMode(RELAY_YELLOW_PIN, OUTPUT);
digitalWrite(LED_GREEN_PIN, HIGH);
digitalWrite(LED_RED_PIN, HIGH);
digitalWrite(RELAY_YELLOW_PIN, LOW);
lcd.begin(16, 2);
```

```
lcd.print("PASSWORD");
//lcd.clear();
lcd.cursor();
lcd.setCursor(0, 1);
}
String current = "";
bool overflag = 0;
void processInput(char key) {
current += String(key);
if(overflag == 1){}
overflag = 0;
lcd.clear();
lcd.print("PASSWORD");
lcd.setCursor(0, 1);
}
lcd.print(key);
if(current.length() >= 4){
delay(500);
if(current==password){
lcd.clear();
lcd.print("PASSWORD");
lcd.setCursor(0, 1);
lcd.print("OPEN");
overflag = 1;
//绿灯亮,连接继电器的黄灯亮。
//LED 低电平亮
digitalWrite(LED_GREEN_PIN, LOW);
digitalWrite(LED_RED_PIN, HIGH);
digitalWrite(RELAY_YELLOW_PIN, HIGH);
}
else{
lcd.clear();
lcd.print("PASSWORD");
lcd.setCursor(0, 1);
lcd.print("INVALID");
overflag = 1;
//红灯亮,连接继电器的黄灯灭。
digitalWrite(LED_GREEN_PIN, HIGH);
digitalWrite(LED_RED_PIN, LOW);
digitalWrite(RELAY_YELLOW_PIN, LOW);
}
current = "";
```

```
}
}
void loop() {
updateCursor();
char key = keypad.getKey();
if (key) {
processInput(key);
}
}
#include <LiquidCrystal.h>
#include <Keypad.h>
const String password = "0088"; //只需修改这个
/* LED&Relay */
const int LED_GREEN_PIN = 11;
const int LED_RED_PIN = 10;
const int RELAY_YELLOW_PIN = 12;
/* Display */
LiquidCrystal lcd(9, 8, 7, 6, 5, 4);
/* Keypad setup */
const byte KEYPAD_ROWS = 4;
const byte KEYPAD_COLS = 4;
byte rowPins[KEYPAD_ROWS] = {3, 2, 19, 18};
byte colPins[KEYPAD_COLS] = {17, 16, 15, 14};
char keys[KEYPAD_ROWS][KEYPAD_COLS] = {
{'1', '2', '3', '/'},
{'4', '5', '6', '*'},
{'7', '8', '9', '-'},
{'.', '0', '=', '+'}
};
\label{eq:keypad} Keypad = Keypad(makeKeymap(keys), rowPins, colPins, KEYPAD\_ROWS, KEYPAD\_COLS);
void updateCursor() {
if (millis() / 250 \% 2 == 0) {
lcd.cursor();
} else {
```

```
lcd.noCursor();
}
void setup() {
//Serial.begin(115200);
pinMode(LED_GREEN_PIN, OUTPUT);
pinMode(LED_RED_PIN, OUTPUT);
pinMode(RELAY_YELLOW_PIN, OUTPUT);
digitalWrite(LED_GREEN_PIN, HIGH);
digitalWrite(LED_RED_PIN, HIGH);
digitalWrite(RELAY_YELLOW_PIN, LOW);
lcd.begin(16, 2);
lcd.print("PASSWORD");
//lcd.clear();
lcd.cursor();
lcd.setCursor(0, 1);
String current = "";
bool overflag = 0;
void processInput(char key) {
current += String(key);
if(overflag == 1){
overflag = 0;
lcd.clear();
lcd.print("PASSWORD");
lcd.setCursor(0, 1);
}
lcd.print(key);
if(current.length() >= 4){}
delay(500);
if(current==password){
lcd.clear();
lcd.print("PASSWORD");
lcd.setCursor(0, 1);
lcd.print("OPEN");
overflag = 1;
//绿灯亮,连接继电器的黄灯亮。
//LED 低电平亮
digitalWrite(LED_GREEN_PIN, LOW);
```

```
digitalWrite(LED_RED_PIN, HIGH);
digitalWrite(RELAY_YELLOW_PIN, HIGH);
}
else{
lcd.clear();
lcd.print("PASSWORD");
lcd.setCursor(0, 1);
lcd.print("INVALID");
overflag = 1;
//红灯亮,连接继电器的黄灯灭。
digitalWrite(LED_GREEN_PIN, HIGH);
digitalWrite(LED_RED_PIN, LOW);
digitalWrite(RELAY_YELLOW_PIN, LOW);
current = "";
}
}
void loop() {
updateCursor();
char key = keypad.getKey();
if (key) {
processInput(key);
}
}
```