libvirt Networking Handbook

This guide demonstrates the most common aspects of libvirt networking, whether running virtual machines (VMs) on a dedicated server or within a home lab.

How to choose a network type

On a dedicated server — where VMs often need to be publicly accessible — a <u>Bridged network</u> is ideal and allows each VM to bind to its own public IPv4 and IPv6 addresses. If bridging is not possible, create a <u>Routed network</u>. If the server has limited public IPv4 addresses, a <u>NAT-based network</u> that

forwards incoming connections may be the only option.

Inside an intranet or home lab, a <u>NAT-based</u> <u>network</u> gives VMs outbound network access. If VMs are running services that must be accessible from other systems on the LAN, create a <u>Bridged</u> <u>network</u> (for an Ethernet connected libvirt host) or a <u>Routed network</u> (for a wirelessly connected libvirt host).

If you want to prevent libvirt from automatically inserting iptables rules, create a <u>Bridged network</u>, <u>Custom routed network</u>, or <u>Custom NAT-based</u> <u>network</u>.

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