

Kernel compile		
Download	Download kernel source code <code>linux-X.Y.Z.tar.bz2</code> from http://www.kernel.org to the base of the kernel source tree <code>/usr/src/linux</code>	
Clean	<code>make clean</code>	Delete most generated files
	<code>make mrproper</code>	Delete all generated files and kernel configuration
	<code>make distclean</code>	Delete temporary files, patch leftover files, and similar
Configure	<code>make config</code>	Terminal-based (options must be set in sequence)
	<code>make menuconfig</code>	ncurses UI
	<code>make xconfig</code> <code>make gconfig</code>	GUI
	<code>make oldconfig</code>	Create a new config file, based on the options in the old config file and in the source code
	Components (e.g. device drivers) can be either: <ul style="list-style-type: none"> - not compiled - compiled into the kernel binary, for support of devices always used on the system or necessary for the system to boot - compiled as a kernel module, for optional devices The configuration command creates a <code>/usr/src/linux/.config</code> config file containing instructions for the compile	
Build	<code>make bzImage</code>	Compile the kernel
	<code>make modules</code>	Compile the kernel modules
	<code>make all</code>	Compile kernel and kernel modules
	<code>make -j2 all</code> will speed up compilation by allocating 2 simultaneous compile jobs	
Modules install	<code>make modules_install</code>	Install the previously built modules present in <code>/lib/modules/X.Y.Z</code>
Kernel install	<code>make install</code>	Install the kernel automatically
	To install the kernel by hand: Copy the new compiled kernel and other files into the boot partition <code>cp /usr/src/linux/arch/boot/bzImage /boot/vmlinuz-X.Y.Z (kernel)</code> <code>cp /usr/src/linux/arch/boot/System.map-X.Y.Z /boot</code> <code>cp /usr/src/linux/arch/boot/config-X.Y.Z /boot (config options used for this compile)</code>	
	Create an entry in GRUB to boot on the new kernel	
Package	Optionally, the kernel can be packaged for install on other machines	
	<code>make rpm-pkg</code>	Build source and binary RPM packages
	<code>make binrpm-pkg</code>	Build binary RPM package
	<code>make deb-pkg</code>	Builds binary DEB package

Kernel patching		
Download	Download and decompress the patch to <code>/usr/src</code>	
Patch	<code>patch -p1 < file.patch</code>	Apply the patch
	<code>patch -Rp1 < file.patch</code>	To remove a patch, you can either apply the patch again or use this command (reverse patch)
Build	Build the patched kernel as explained previously	
Install	Install the patched kernel as explained previously	