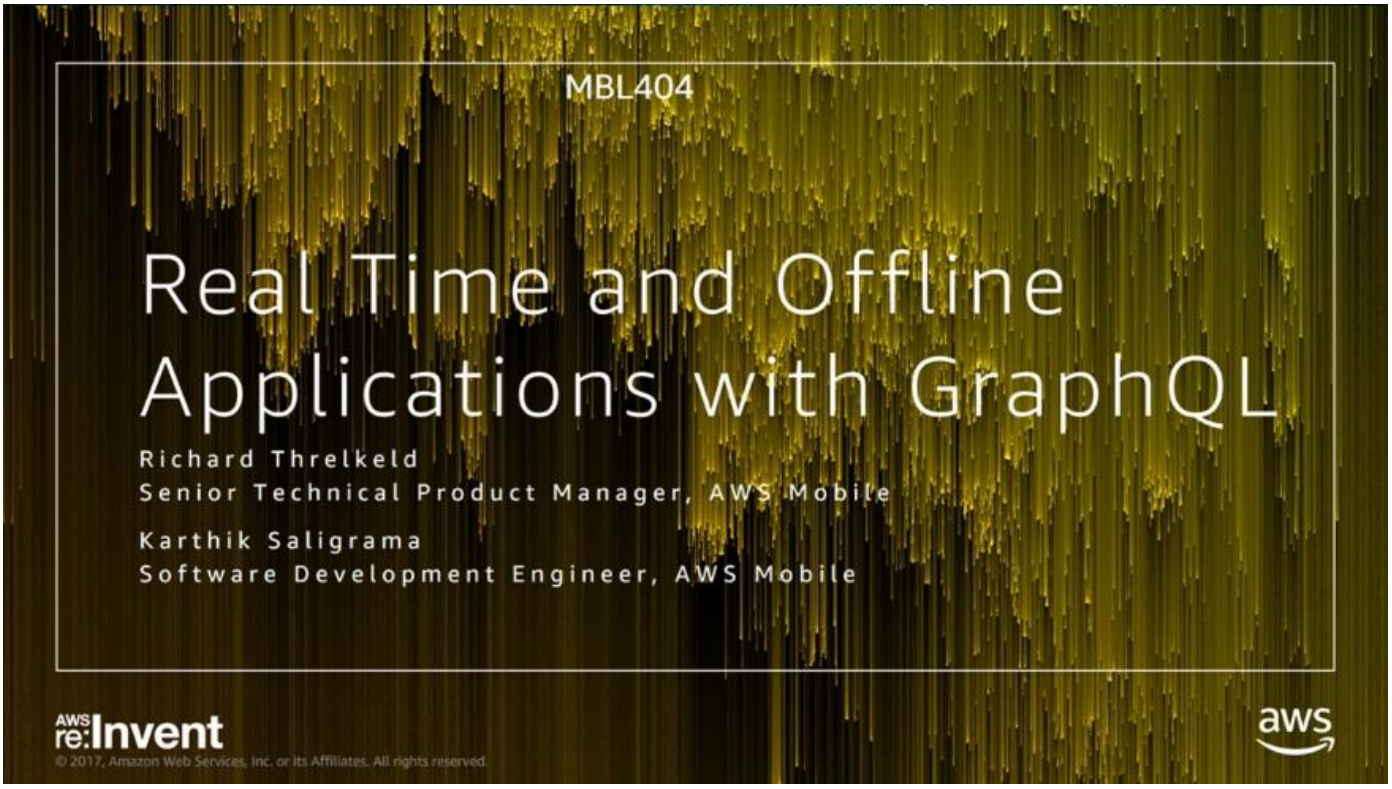


All application developers today need to be concerned with offline access, realtime communications and efficient data fetching. These techniques are no longer optional for great user experiences yet are difficult to engineer and scale from scratch. In this session you'll get a deep dive on using AWS AppSync to enable your applications for offline access, including optimistic updates on lossy connections, with just a few lines of code. You'll learn how application data synchronization takes place with the cloud, how you can control the process, programming interfaces for native applications such as iOS and JavaScript based applications across the web, React Native, and Ionic. Additionally you'll see how using GraphQL enables your application to efficiently leverage the network for queries and mutations while still having a scalable and fast connection for realtime updates when using subscriptions to data changes.

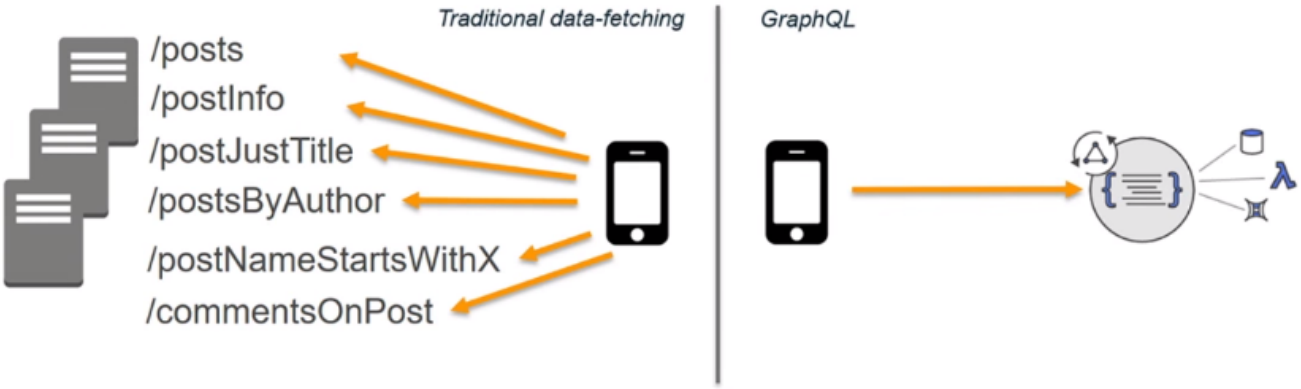
Offline/real time use cases

Users expect data immediately
- Banking alerts
- News stories
- Multi-player games
- Chat applications
- Shared whiteboards
- AR/VR experiences
- Document collaboration

Users expect data availability offline
- Financial transactions
- News articles
- Games
- Messaging (pending chat)
- Document collaboration

What is GraphQL?

Open, declarative data-fetching specification
!= Graph database
Use NoSQL, Relational, HTTP, etc.



How does GraphQL work?

```
type Query {
    getTodos: [Todo]
}

type Todo {
    id: ID!
    name: String
    description: String
    priority: Int
    duedate: String
}
```

```
query {
  getTodos {
    id
    name
    priority
  }
}
```

```
{
    "id": "1",
    "name": "Get Milk",
    “priority": "1"
},
{
    "id": “2",
    "name": “Go to gym",
    “priority": “5"
},…
```

Model data with application schema

Client requests what it needs

Only that data is returned

What are the GraphQL benefits?

Rapid prototyping and iteration
Introspection

Co-location of data requirements & application views
- Implementations aren't encoded in the server

Data behavior control
- Batching, request/response and real-time

Bandwidth optimization (N+1 problem)

You can use the normal request/response call for normal data and use GraphQL subscriptions for the data that needs to be real time from your DynamoDB and Redshift databases or other data sources

Can you do ... with GraphQL?

Real time? YES
Batching? YES
Pagination? YES
Relations? YES
Aggregations? YES
Search? YES
Offline? YES

What is AWS AppSync?

Managed service for application data using GraphQL with real-time capabilities and an offline programming model

- Connect to resources in your account
- Make your data services in real time or offline
- Use AWS services with GraphQL
- Automatic sync, conflict resolution in the cloud
- Enterprise-level security features

You can make any of your data source (DynamoDB, Elasticsearch, Lambda) real time by hooking them up to GQL subscriptions or respond to mutations. You are provided some API Keys when you create a GQL endpoint, you can also use AWS IAM, Cognito user pools. You can use regular IAM policies with Roles and assign this to GQL types, who can actually invoke them, you can use Cognito user pools so that anybody using the user pools will be sending across a JWT token when invoking GQL operations, you can also use groups for your user pools like your HR group or Developer group and then assign allow/deny permissions based on the group's user. You can also do fine-grained access control with runtime checks within the GraphQL resolvers themselves to deny or allow access to specific pieces of data.

How does AWS AppSync work?

We can provision DynamoDB resources based off a GQL schema, this allows you to own your own data and provide queries and wire resolvers for you automatically

Real time/offline with AWS AppSync

Integrates with the popular Apollo GraphQL client (https://github.com/apollographql)
- Multiple platforms and frameworks

Offline support
- Automatically persisted for Queries
- Write-through model for Mutations
- Optimistic UI

Conflict Resolution in the Cloud
- Optional client callback

GraphQL Subscriptions
- Event driven model
- Automatic WebSocket connection

Using our SDK allows you to have authorizations wired in for you, you just include the SDK, give it your specific authorization scheme like IAM or API Keys, and you can automatically persist your queries offline in a managed cache. The SDK uses a MQTT-over-websocket connection underneath.

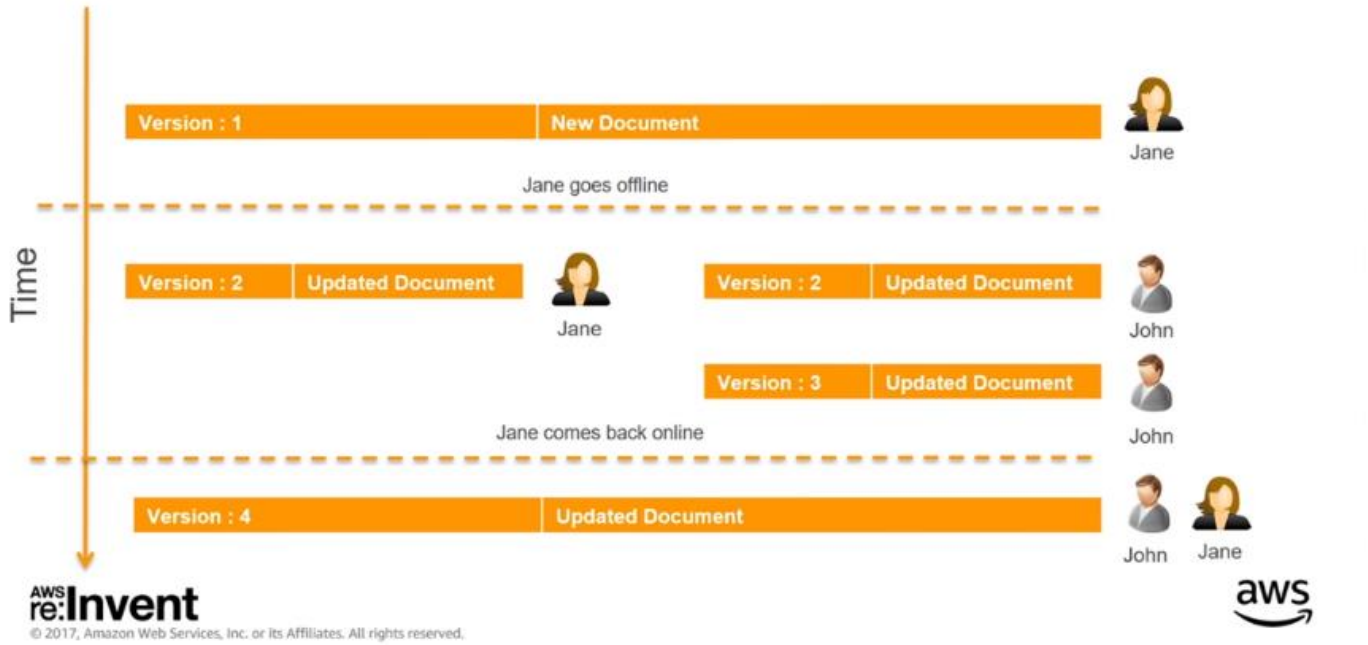
Offline data rendering

```
const client = new AWSAppSyncClient({
    url: awsconfig.ENDPOINT,
    region: AWS.config.region,
    auth: { type: AUTH_TYPE.AWS_IAM, credentials: Auth.currentCredentials() }
});

const WithProvider = () => (
    <ApolloProvider client={client}>
        <Rehydrated>
            <AppWithData />
        </Rehydrated>
    </ApolloProvider>
);
```

https://aws.github.io/aws-amplify/

That's it! Data is automatically available offline!

This is how you can do a query when using the AppSync SDK, you create a client and give the details of your GQL endpoint. The ***auth*** type could be IAM, API Keys, or Cognito user pools with auth.getUserSession.getAccessToken(<JWT Token>). You can then wire up the client using the Apollo client as above



Optimistic UI

```
options: {
  fetchPolicy: 'cache-and-network'
},
props: (props) => ({
    onAdd: post => props.mutate({
        optimisticResponse: () => ({
           addPost: { __typename: 'Post', content: 'New data!', version: 1, ...post }
        }),
     })
}),
update: (dataProxy, { data: { addPost } }) => {
    const data = dataProxy.readQuery({AllPostsQuery});
    data.posts.push(addPost);
    dataProxy.writeQuery({AllPostsQuery, data });
}}
```

We can do this with AWS AppSync client with the same React application using ApolloReact. AppSync supports all the 4 fetch policies, the ***cache-and-network*** policy above allows the developer to always check the cache before making a network call. We also support the 3 other policies, Cache-only, network-only, and cache-first. Next, you need to specify an ***OptimisticResponse*** which tells us what the needed view data is going to look like if the call succeeds. The ***addPost*** property then becomes an update call that we make to update the cache for the view. This means that all the views using the ***AllPostsQuery*** query will get their data updated automatically.

Conflict Resolution and synchronization

Conflict resolution in the cloud

1. Server wins
2. Silent reject
3. Custom logic (AWS Lambda)

- Optimistic version check
- Extend with your own checks

Optional

- Client callback for Conflict Resolution is still available as a fallback

In case of conflict when a user comes back online while the data has changed, AppSync gives you 3 strategies of resolving conflicts listed above.

Conflict Resolution and synchronization

Conflict resolution in the cloud

1. Server wins
2. Silent reject
3. Custom logic (AWS Lambda)

- Optimistic version check
- Extend with your own checks

Optional

- Client callback for Conflict Resolution is still available as a fallback

Example: Check that an ID doesn't already exist:

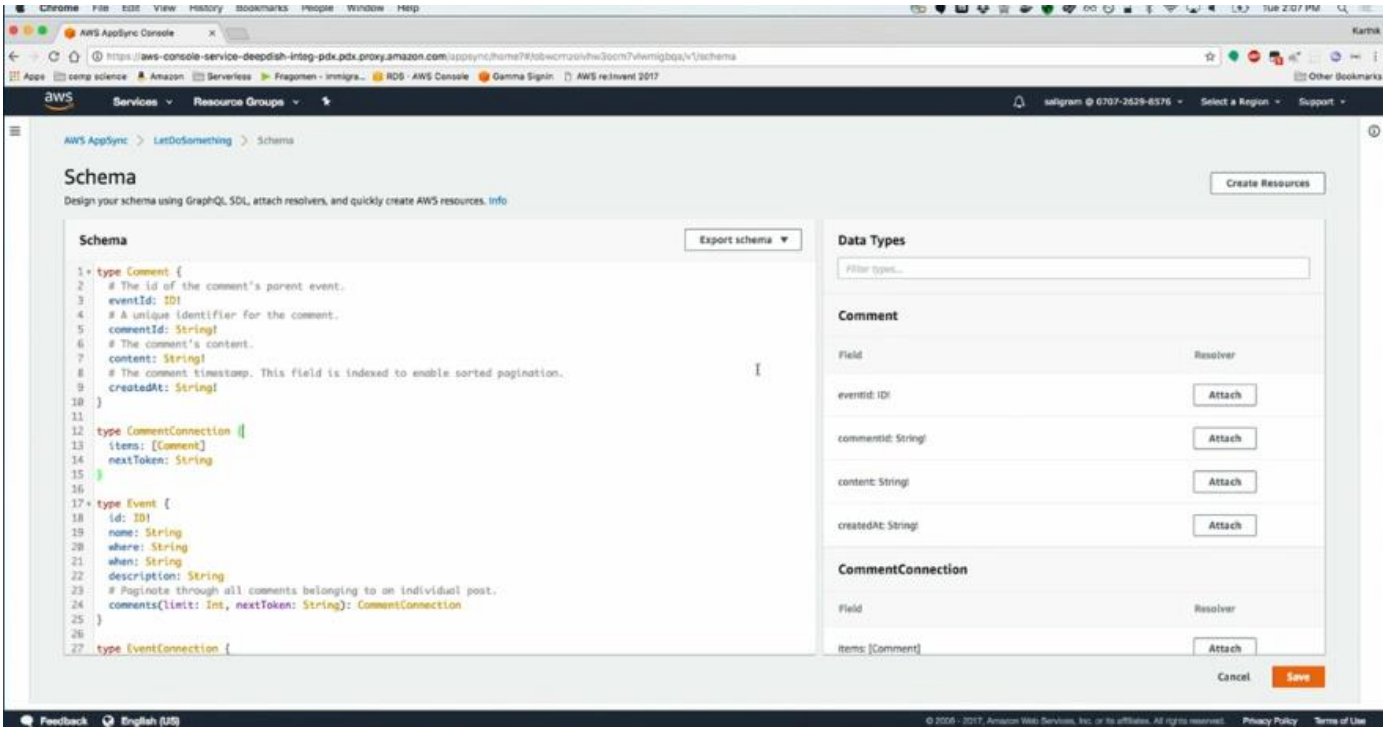
```
{
   "version" : "2017-02-28",
   "operation" : "PutItem",
   "key" : {
      "id" : { "S" : "1" }
   },
   "condition" : {
      "expression" : "attribute_not_exists(id)"
   }
}
```

Run Lambda if version wrong:

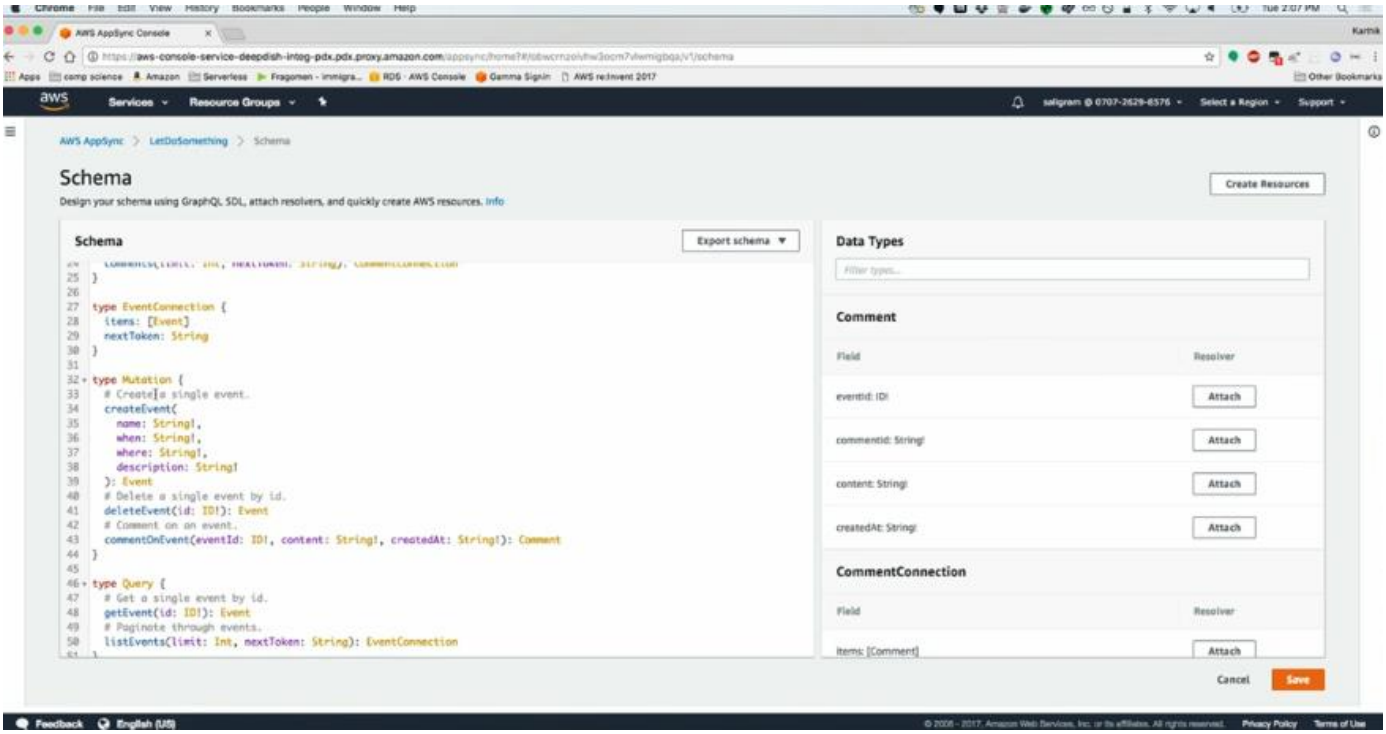
```
"condition" : {
    "expression" : "someExpression"
    "conditionalCheckFailedHandler" : {
        "strategy" : "Custom",
        "lambdaArn" : "arn:..."
    }
}
```

To do conflict resolution with AppSync, we start off with a mapping template which is a Velocity Template that helps to convert your GQL specification to your underlying data source specification, like converting a GQL call to a DynamoDB PutItem call. We can also specify a Boolean conditional expression to choose which strategy to use.

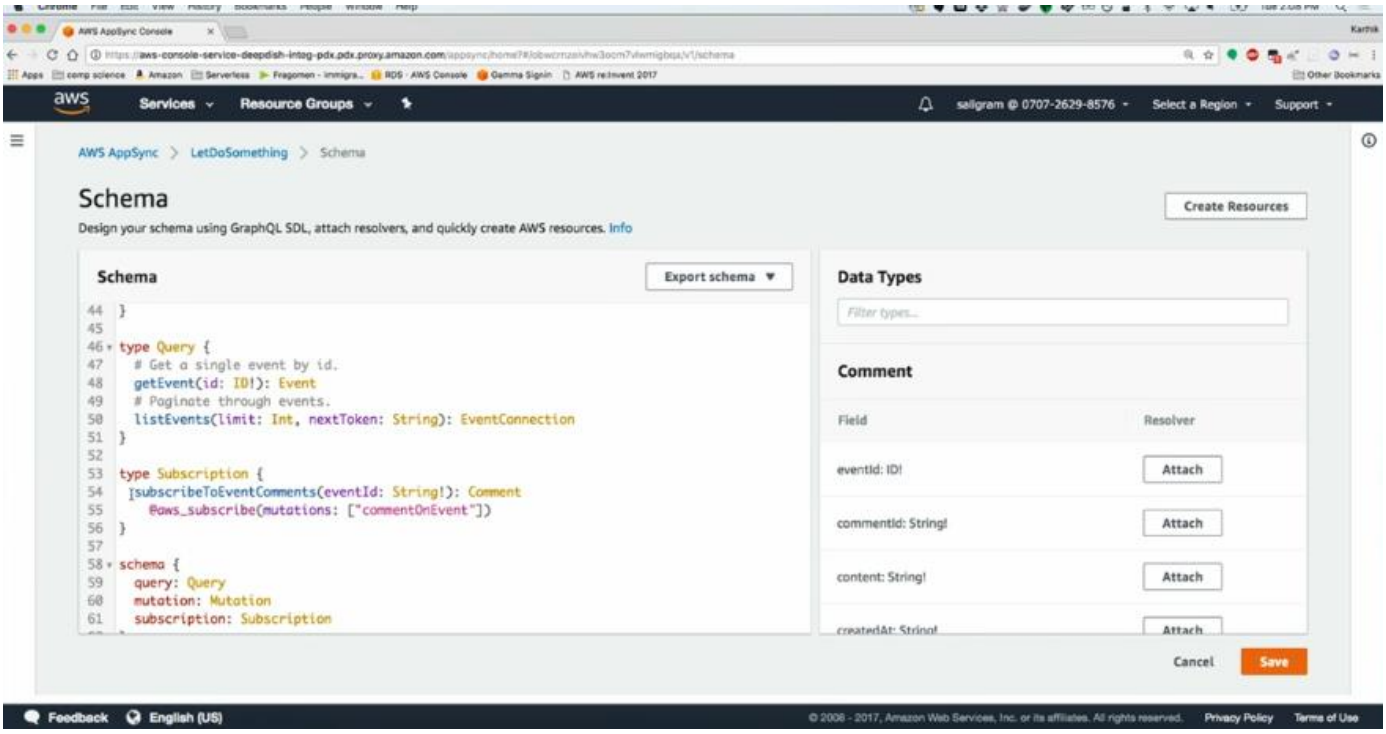
Demo: Offline data with AppSync



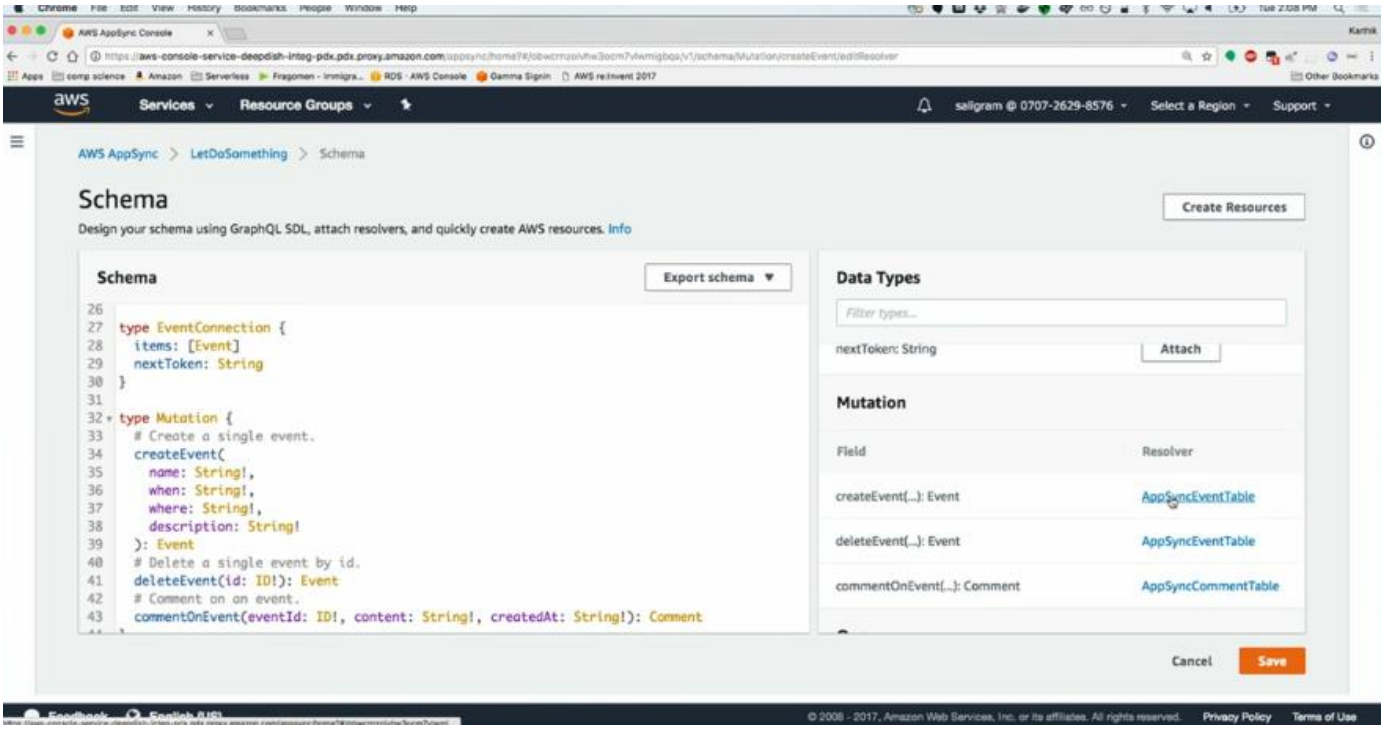
We have created an app called EventsApp with the schema shown above



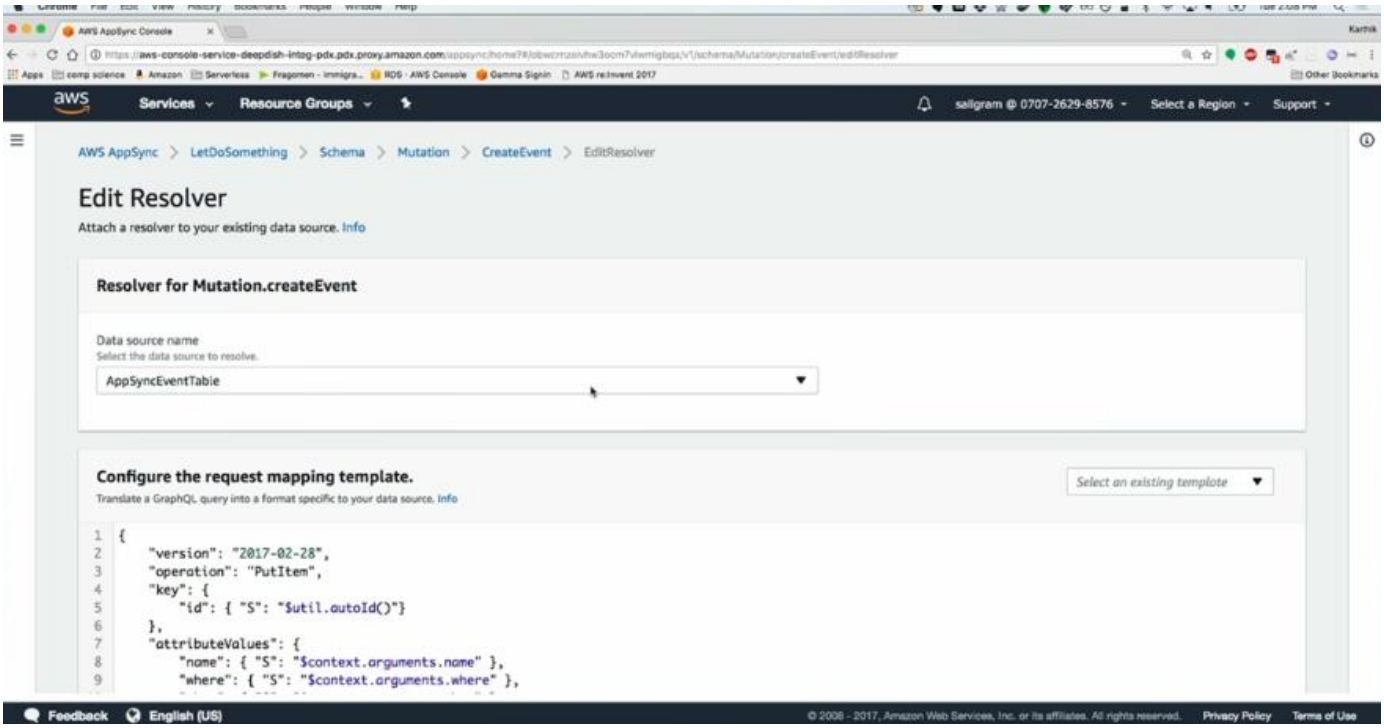
We have 3 mutations called createEvent, deleteEvent, and commentEvent.



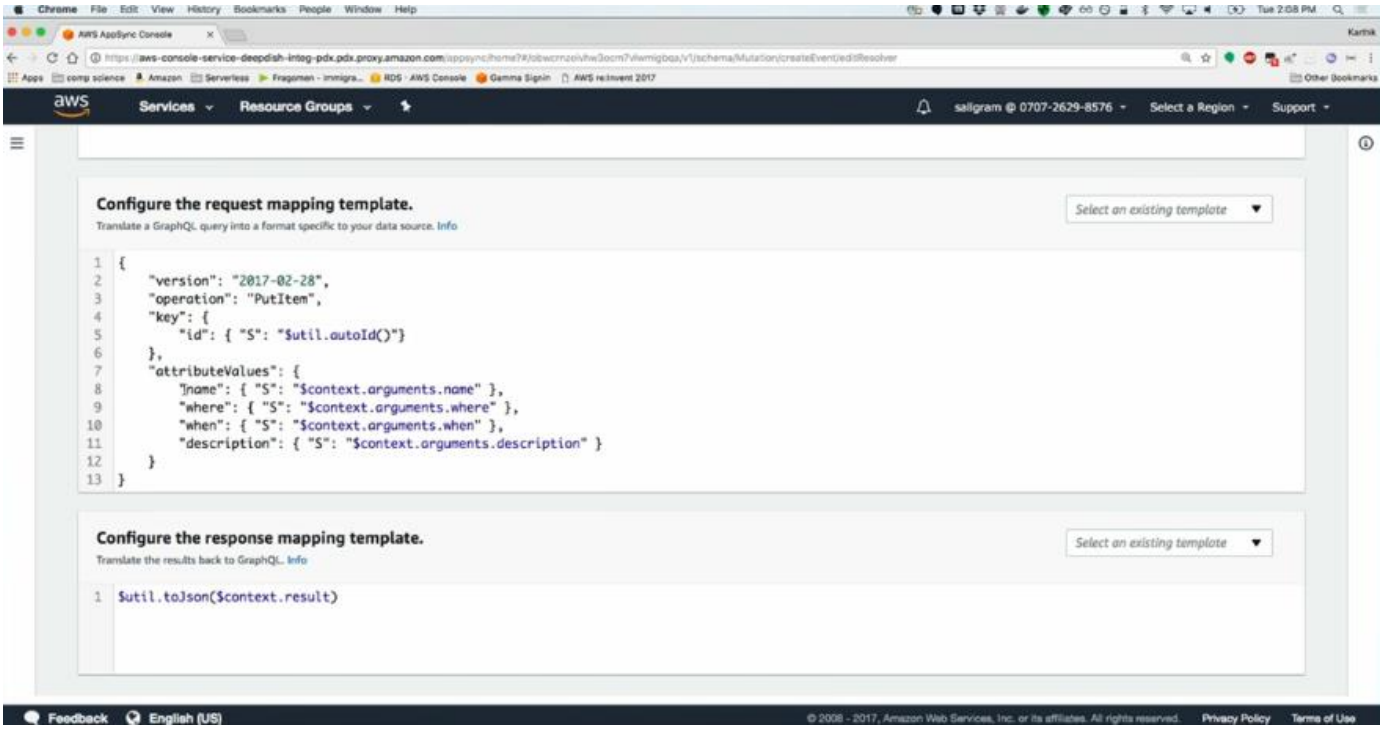
We also have 2 Queries called ***getEvent*** and ***listEvents***. We also have Subscription called ***subscribeToEventComments***.



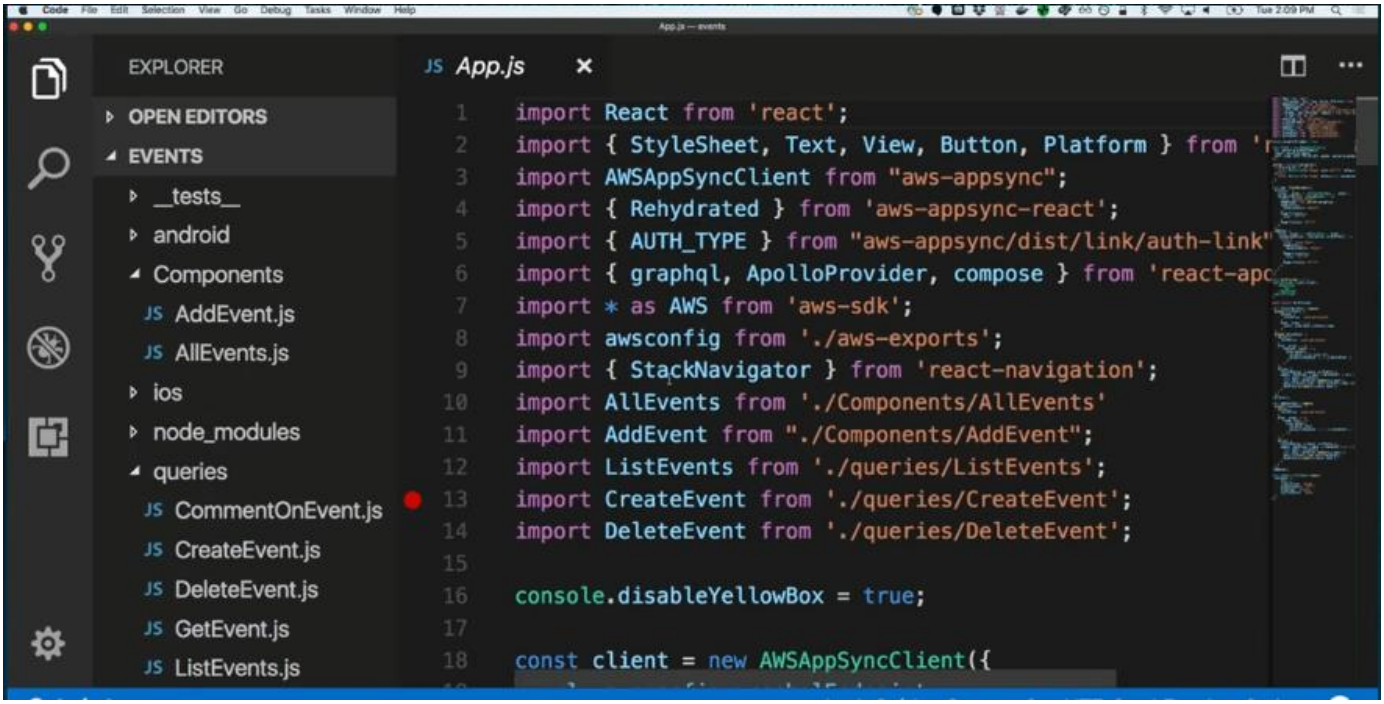
Note that each of the data types are Types in GQL and we can attach a resolver to them as we can see on the createEvent above



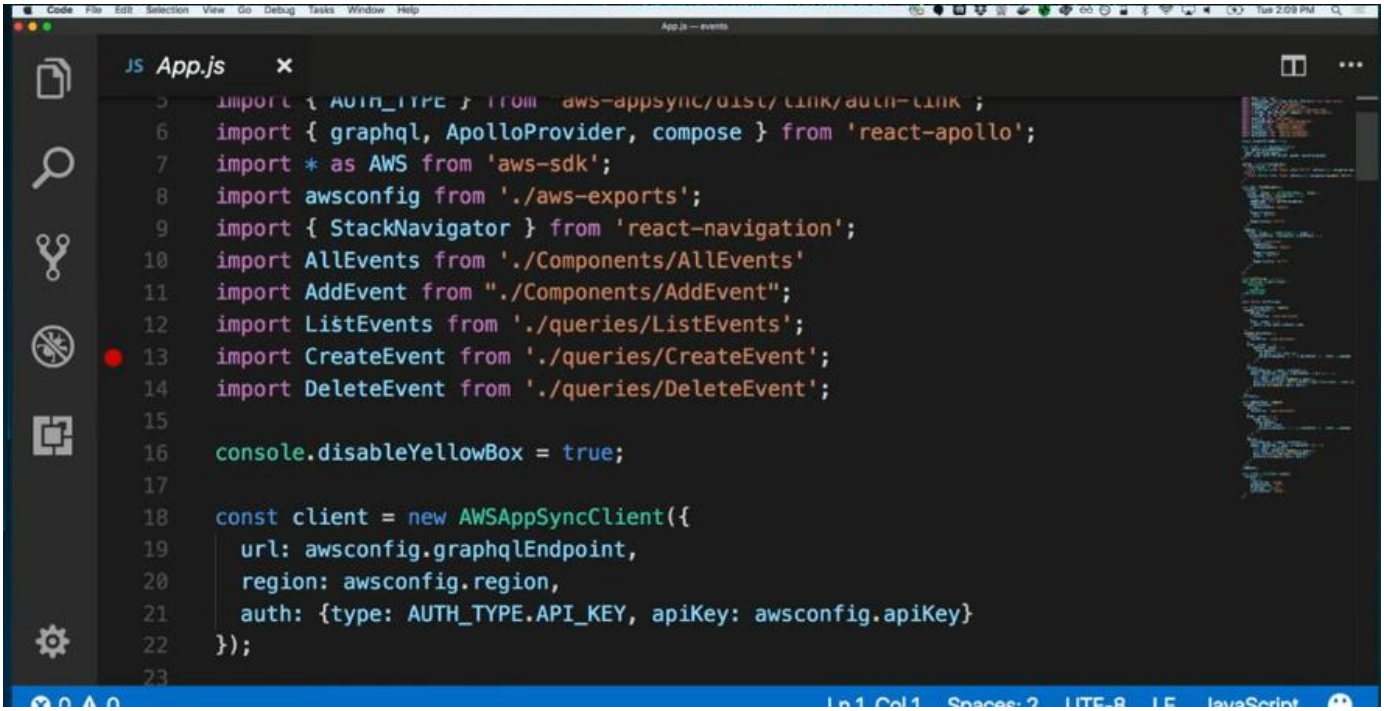
Above is what our mapping templates look like for Mutations. We have a DynamoDB table created for this that acts as the data source

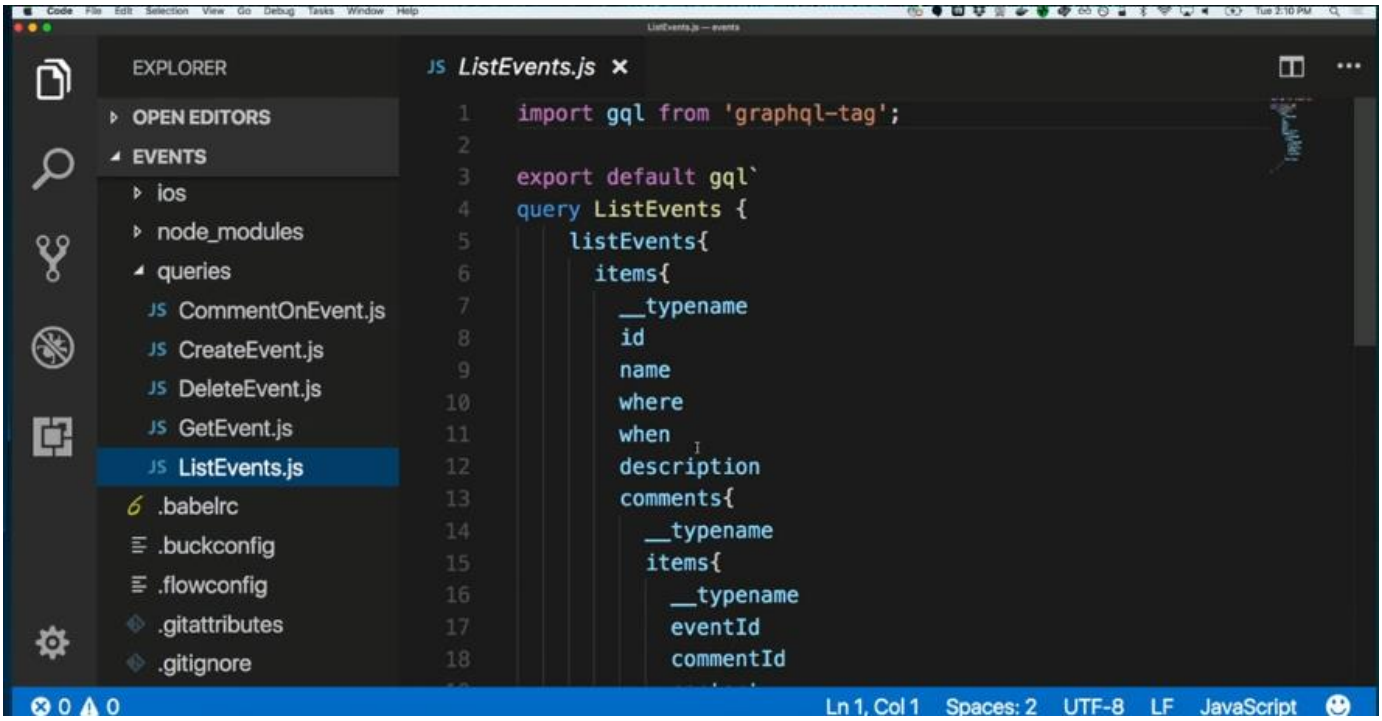


We also have ***2 mapping templates***, a ***request mapping template*** and a ***response mapping template***. The request mapping template is basically a ***PutItem*** call to the DynamoDB table with a ***hashKey*** called ***id***. We are using a utility function that allows us to ***generate a UUID*** as the value of the id. The extra attributes are mapped to ***arguments*** that come as part of our ***createEvent mutation***. Then in our response mapping template, we are taking the response we got back from ***DynamoDB*** and converting it to ***JSON*** before returning it back to the client.

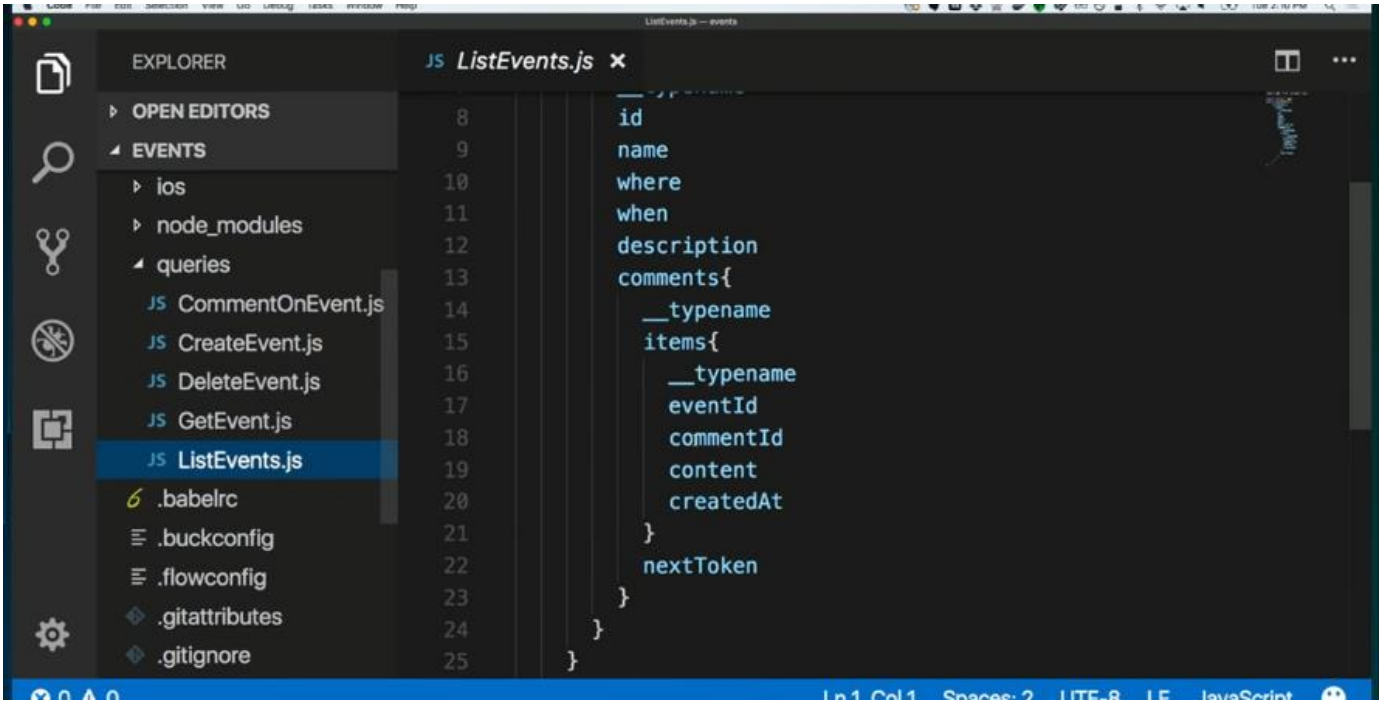


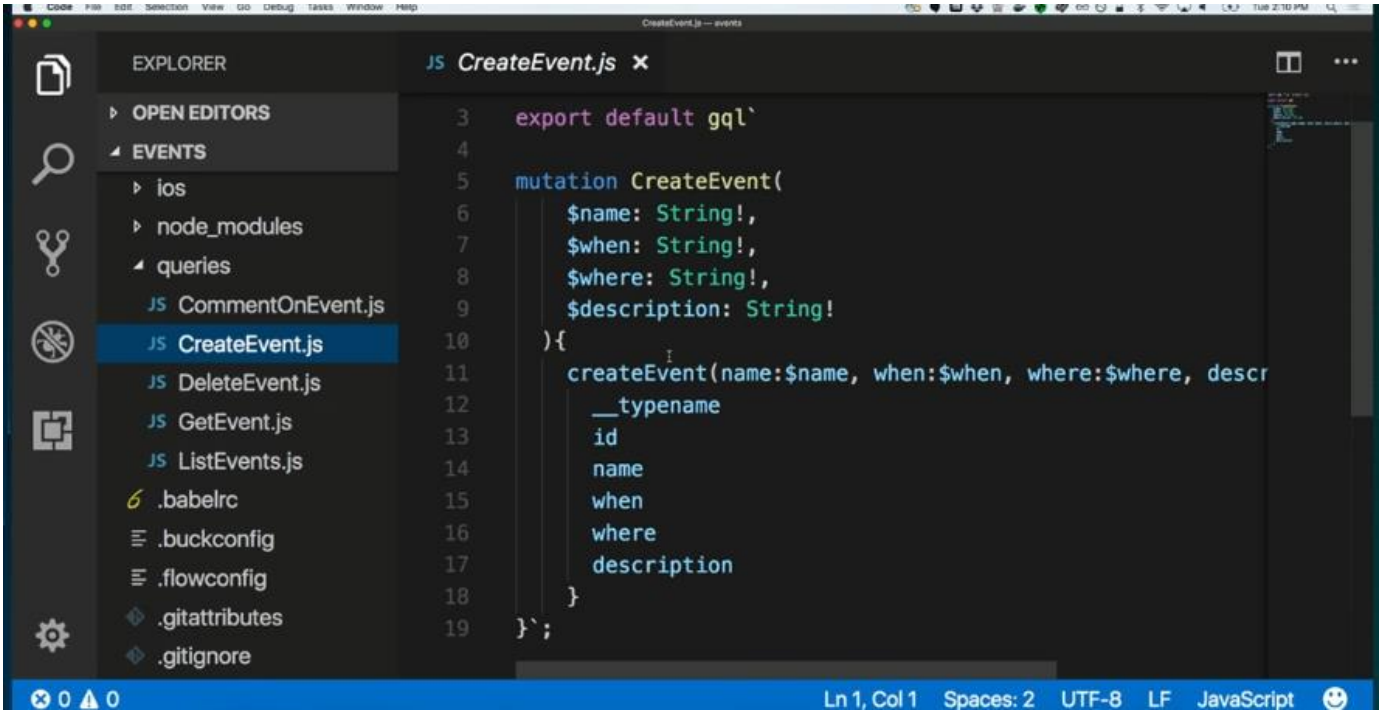
On the client side, we can see what this process looks like using our React Native app with the AWS AppSync client. We also import the libraries needed like react-apollo on line 6. We have 2 screens in our app called AllEvents and AddEvent as seen from lines 10 and 11. We also have 3 queries that we are using in the application on lines 12, 13, and 14.



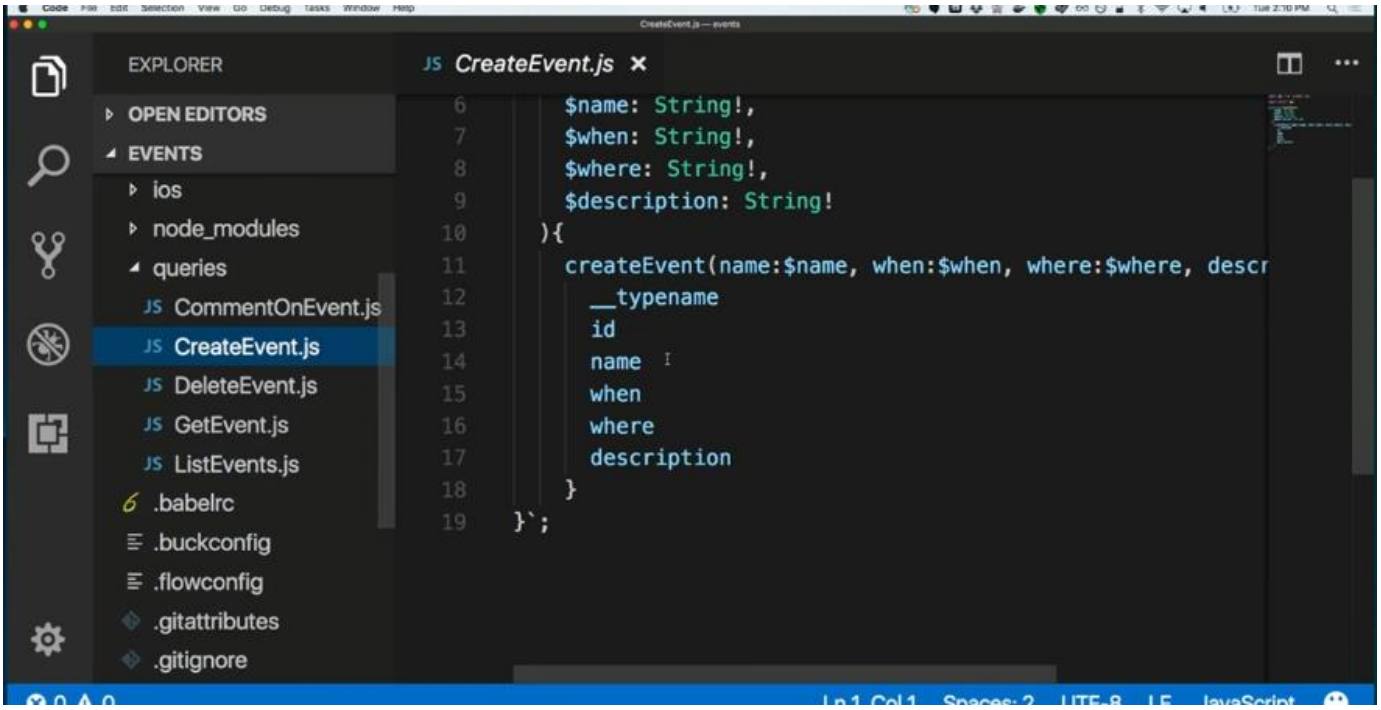


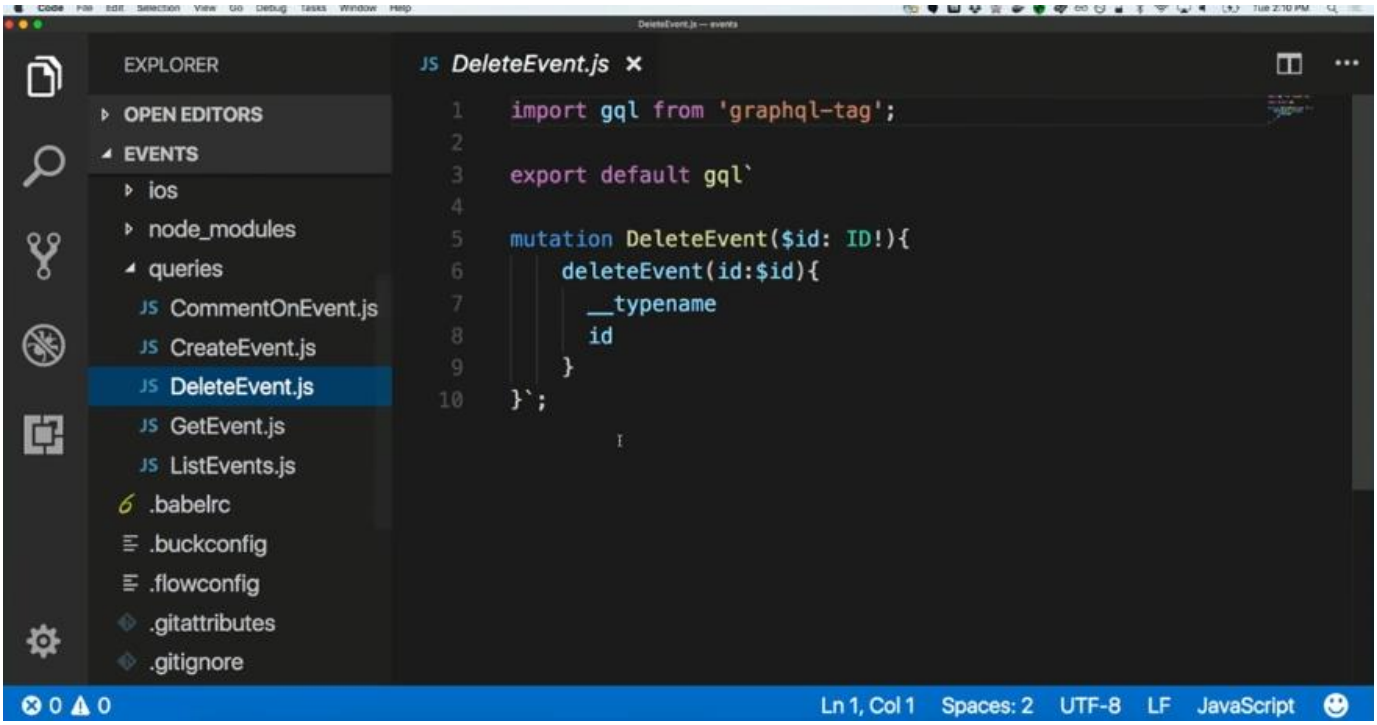
The ListEvents.js file contains a GQL query for listing all the available events, it asks for Items, comments, and items for the comments



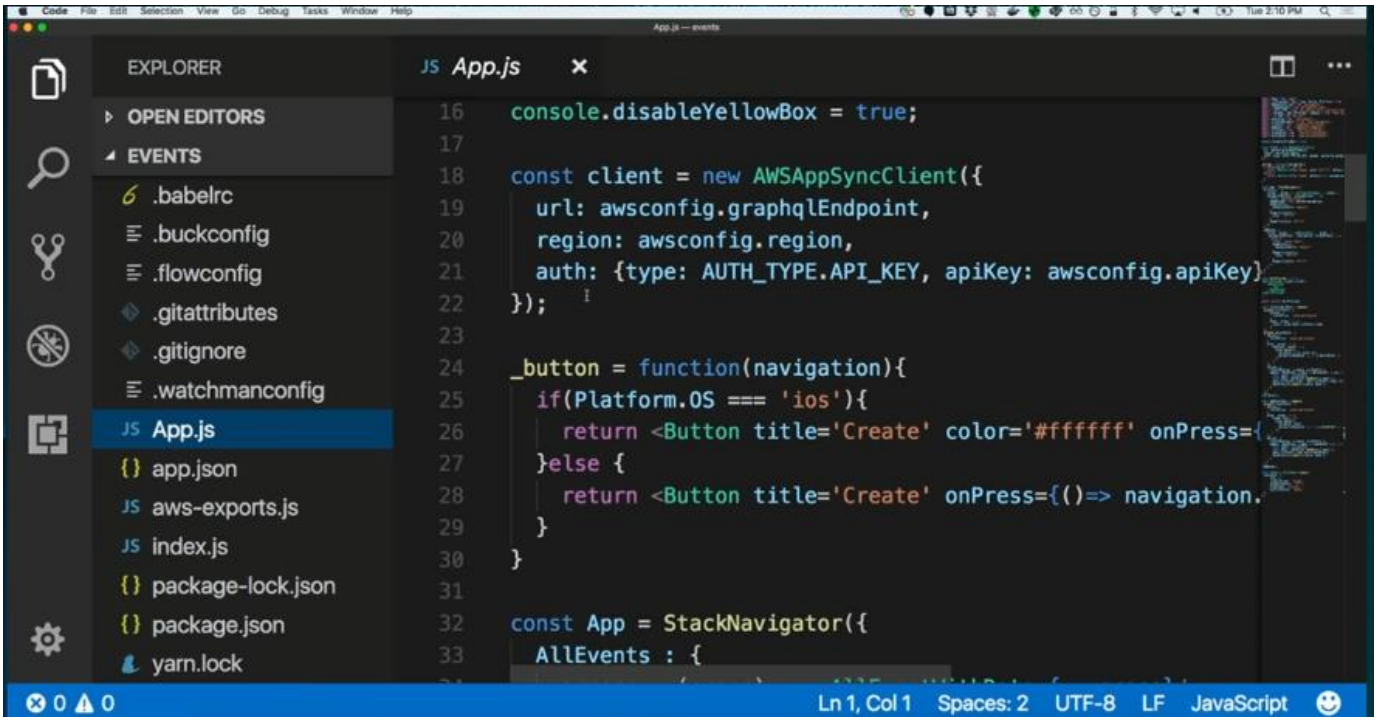


The CreateEvent.js file contains the CreateEvent mutation that maps to the mutation shown earlier

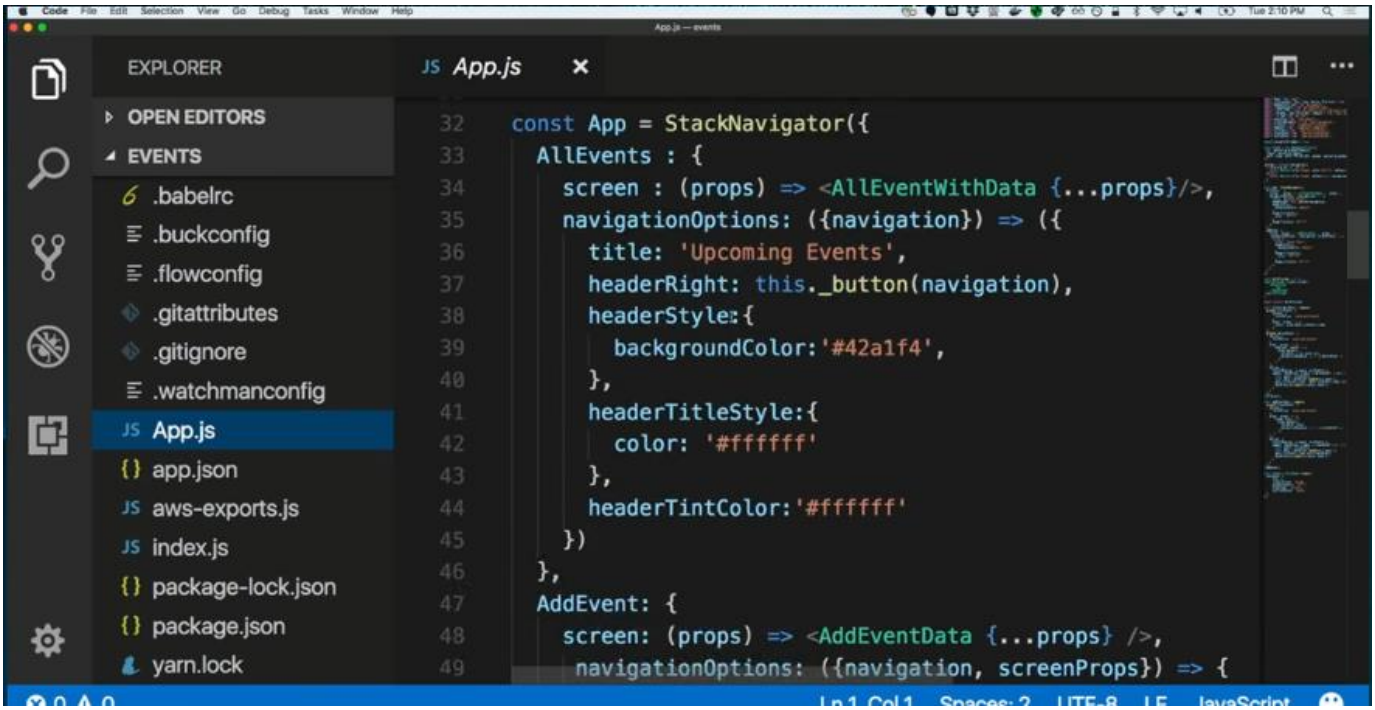


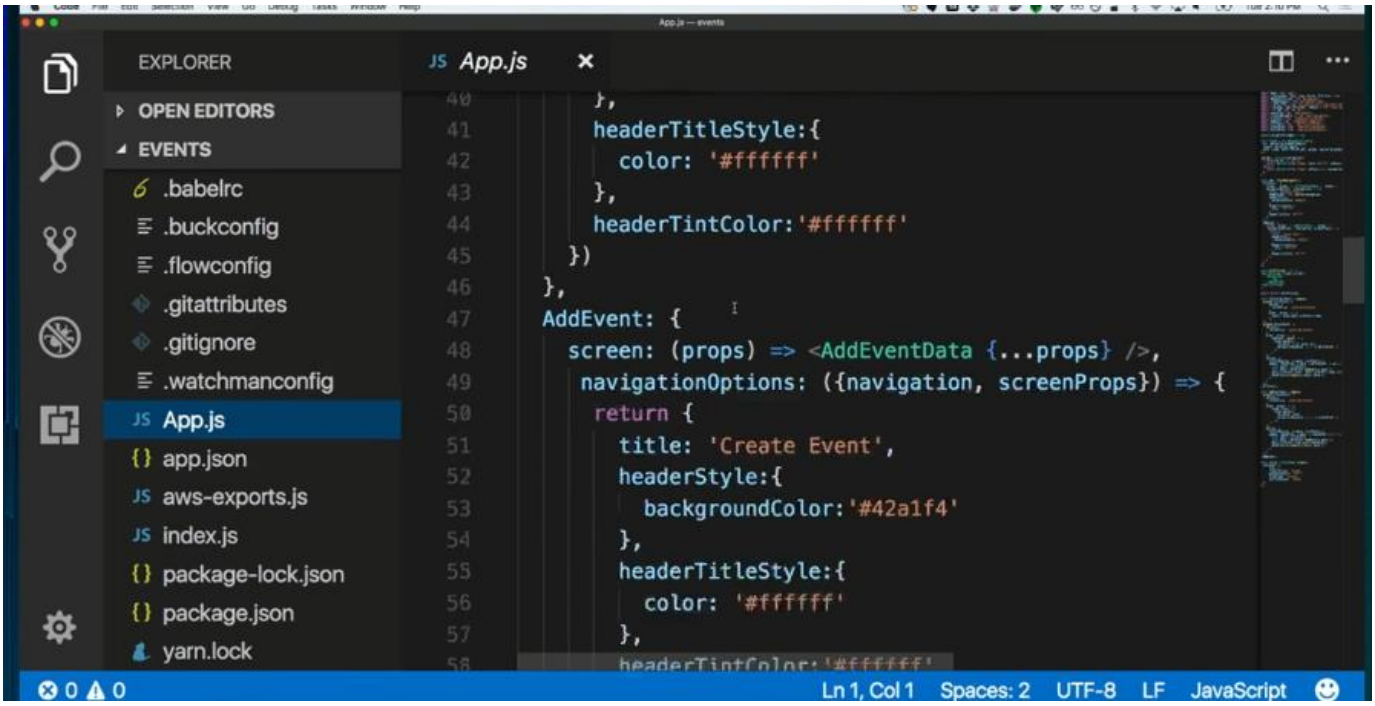


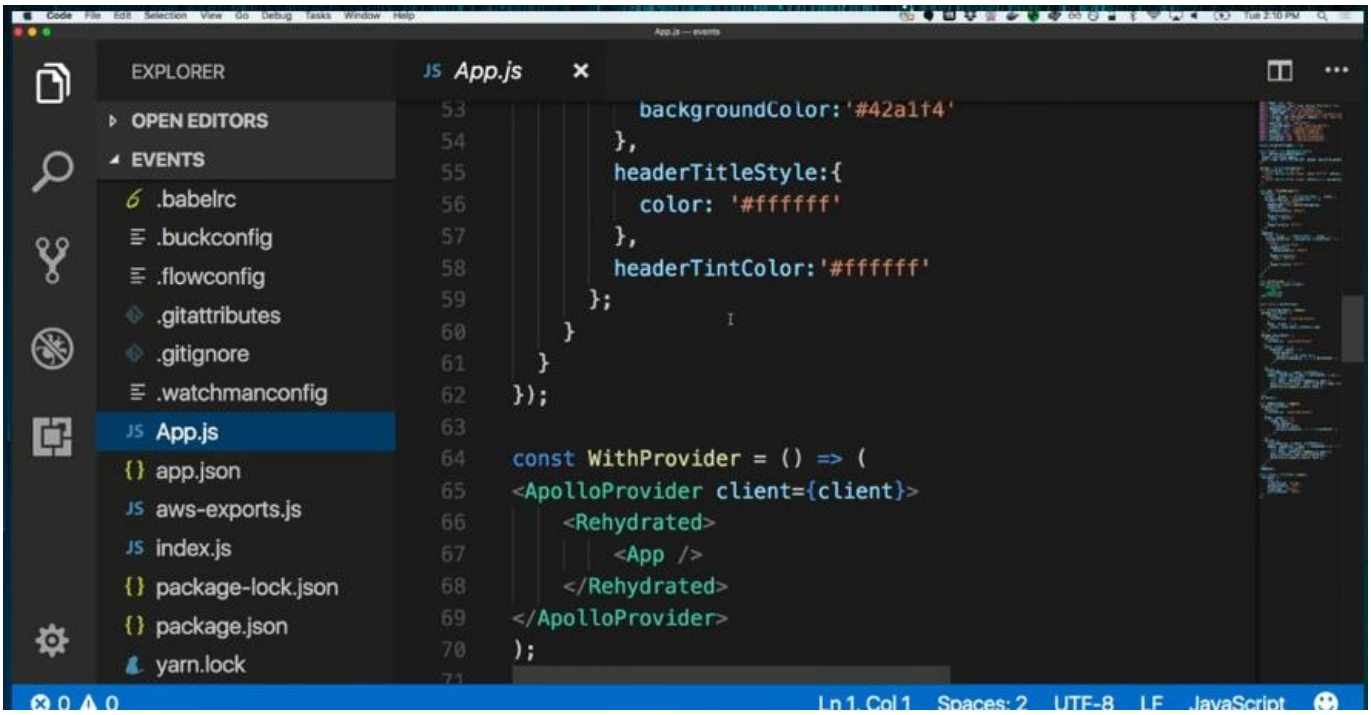
The DeleteEvent.js file contains a mutation

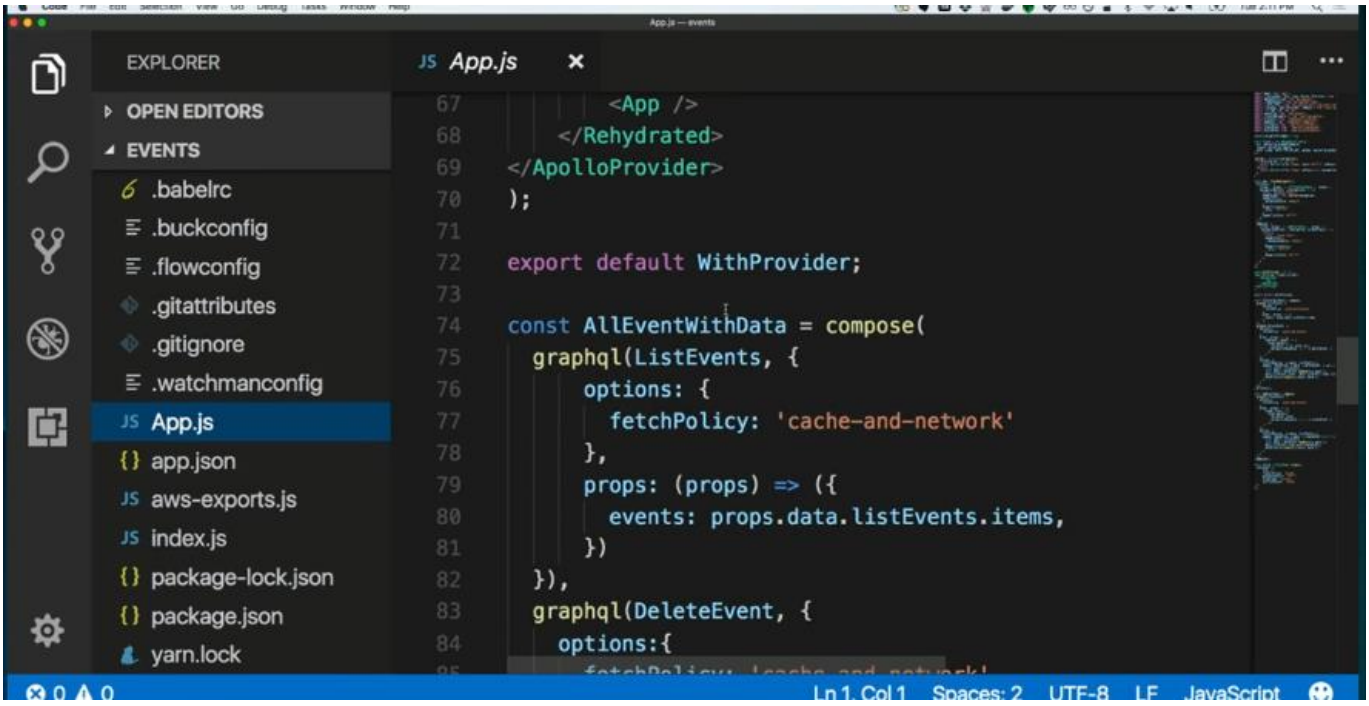


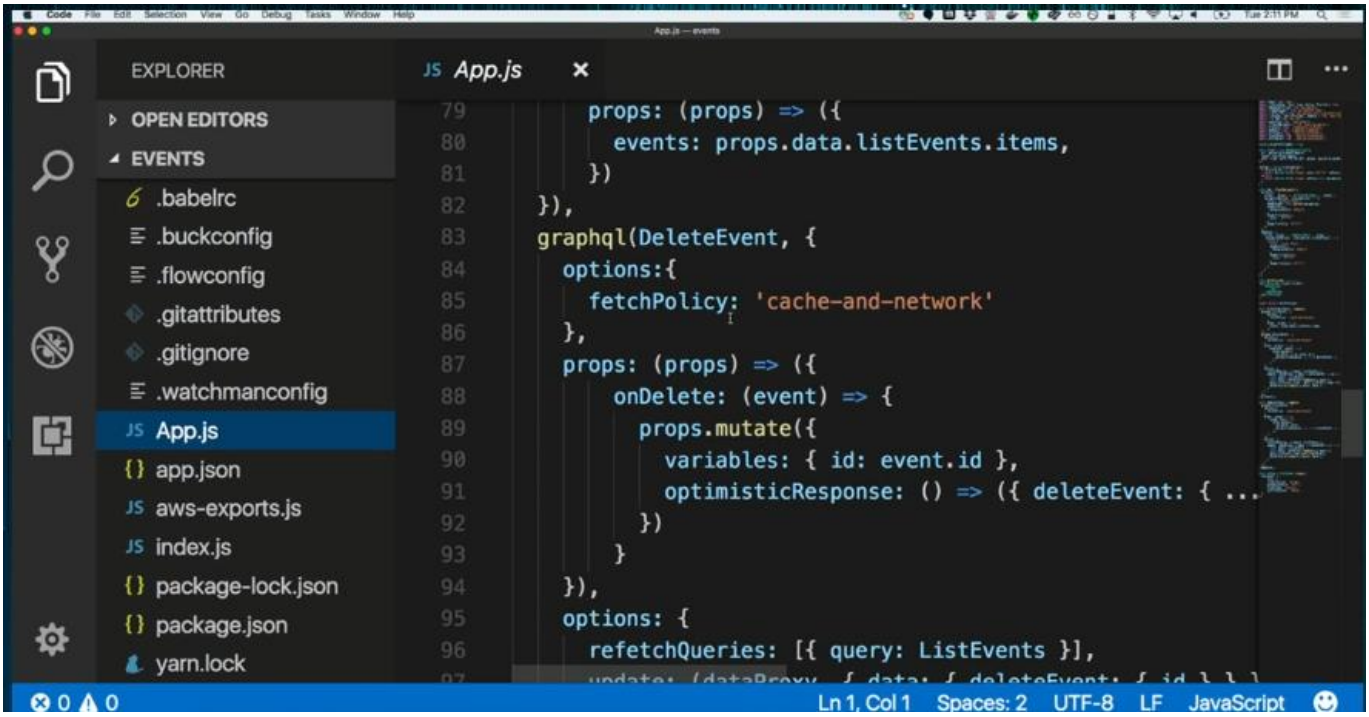
In our App.js file, we are using the API Key authorization mechanism for our client as in line 21. We created a new client and provided the needed details for it to connect to AppSync like the GQL endpoint and the AWS region.

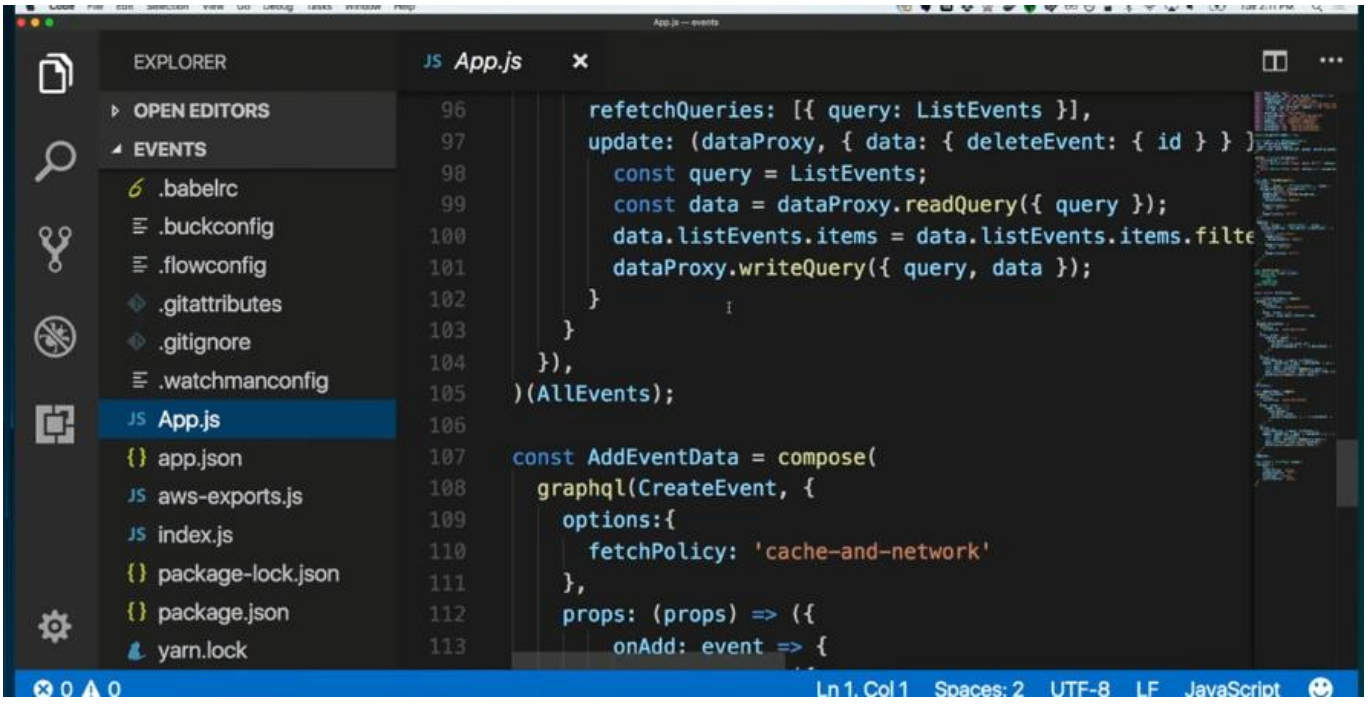

EXPLORER
App.js
OPEN EDITORS
EVENTS
.babelrc
.buckconfig
.flowconfig
.gitattributes
.gitignore
.watchmanconfig
App.js
app.json
aws-exports.js
index.js
package-lock.json
package.json
yarn.lock
const App = StackNavigator({
AllEvents : {
screen : (props) => <AllEventWithData {...props}/>,
navigationOptions: ({navigation}) => ({
title: 'Upcoming Events',
headerRight: this._button(navigation),
headerStyle:{
backgroundColor:'#42a1f4',
},
headerTitleStyle:{
color: '#ffffff'
},
headerTintColor:'#ffffff'
})
},
AddEvent: {
screen: (props) => <AddEventData {...props} />,
navigationOptions: ({navigation, screenProps}) => {

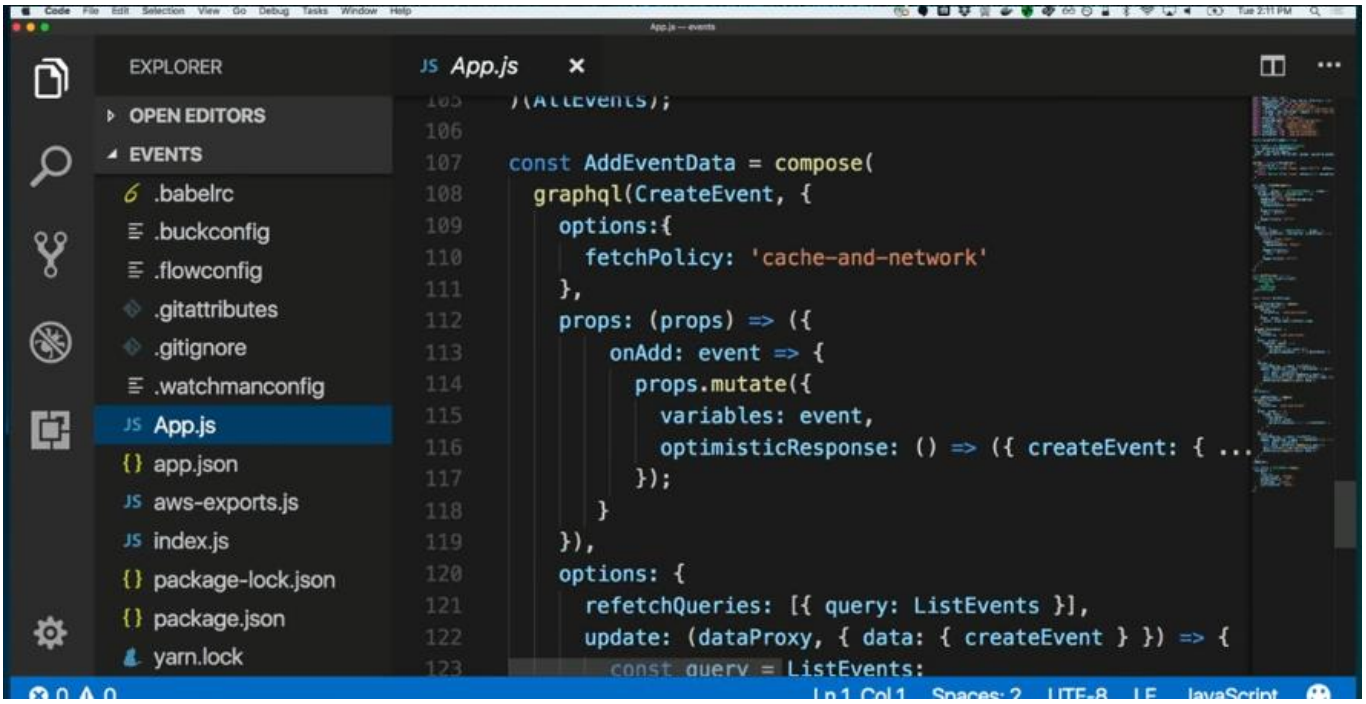

EXPLORER
App.js
OPEN EDITORS
EVENTS
.babelrc
.buckconfig
.flowconfig
.gitattributes
.gitignore
.watchmanconfig
App.js
app.json
aws-exports.js
index.js
package-lock.json
package.json
yarn.lock
},
headerTitleStyle:{
color: '#ffffff'
},
headerTintColor:'#ffffff'
})
},
AddEvent: {
screen: (props) => <AddEventData {...props} />,
navigationOptions: ({navigation, screenProps}) => {
return {
title: 'Create Event',
headerStyle:{
backgroundColor:'#42a1f4'
},
headerTitleStyle:{
color: '#ffffff'
},
0 0
Ln 1, Col 1
Spaces: 2
UTF-8
LF
JavaScript

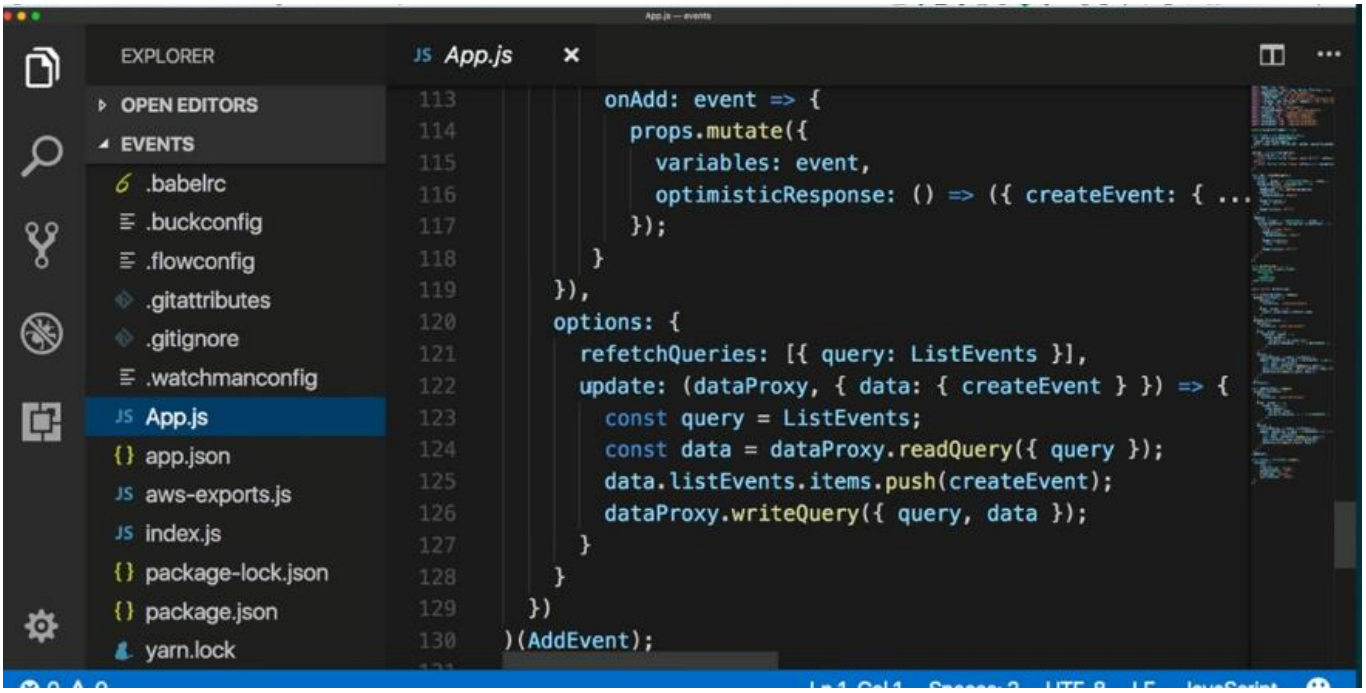

EXPLORER
App.js
OPEN EDITORS
EVENTS
.babelrc
.buckconfig
.flowconfig
.gitattributes
.gitignore
.watchmanconfig
App.js
app.json
aws-exports.js
index.js
package-lock.json
package.json
yarn.lock
backgroundColor:'#42a1f4'
},
headerTitleStyle:{
color: '#ffffff'
},
headerTintColor:'#ffffff'
};
}
}
});
const WithProvider = () => (
<ApolloProvider client={client}>
<Rehydrated>
<App />
</Rehydrated>
</ApolloProvider>
);
Ln 1, Col 1
Spaces: 2
UTF-8
LF
JavaScript

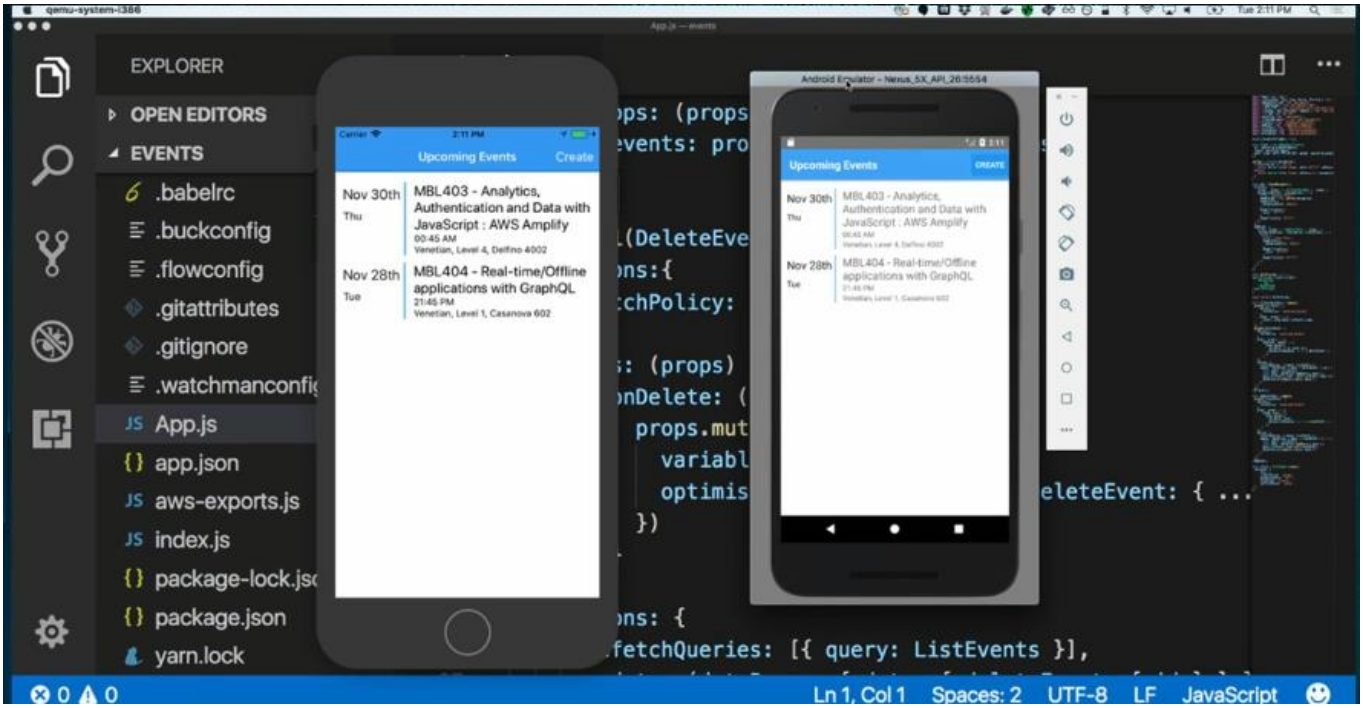

EXPLORER
App.js
OPEN EDITORS
EVENTS
.babelrc
.buckconfig
.flowconfig
.gitattributes
.gitignore
.watchmanconfig
App.js
app.json
aws-exports.js
index.js
package-lock.json
package.json
yarn.lock
<App />
</Rehydrated>
</ApolloProvider>
);
export default WithProvider;
const AllEventWithData = compose(
graphql(ListEvents, {
options: {
fetchPolicy: 'cache-and-network'
},
props: (props) => ({
events: props.data.listEvents.items,
})
}),
graphql(DeleteEvent, {
options:{
Ln 1, Col 1
Spaces: 2
UTF-8
LF
JavaScript


EXPLORER
App.js
OPEN EDITORS
EVENTS
.babelrc
.buckconfig
.flowconfig
.gitattributes
.gitignore
.watchmanconfig
App.js
app.json
aws-exports.js
index.js
package-lock.json
package.json
yarn.lock
props: (props) => ({
events: props.data.listEvents.items,
}),
}),
graphql(DeleteEvent, {
options:{
fetchPolicy: 'cache-and-network'
},
props: (props) => ({
onDelete: (event) => {
props.mutate({
variables: { id: event.id },
optimisticResponse: () => ({ deleteEvent: { ...
})
}
}),
options: {
refetchQueries: [{ query: ListEvents }],
Ln 1, Col 1
Spaces: 2
UTF-8
LF
JavaScript

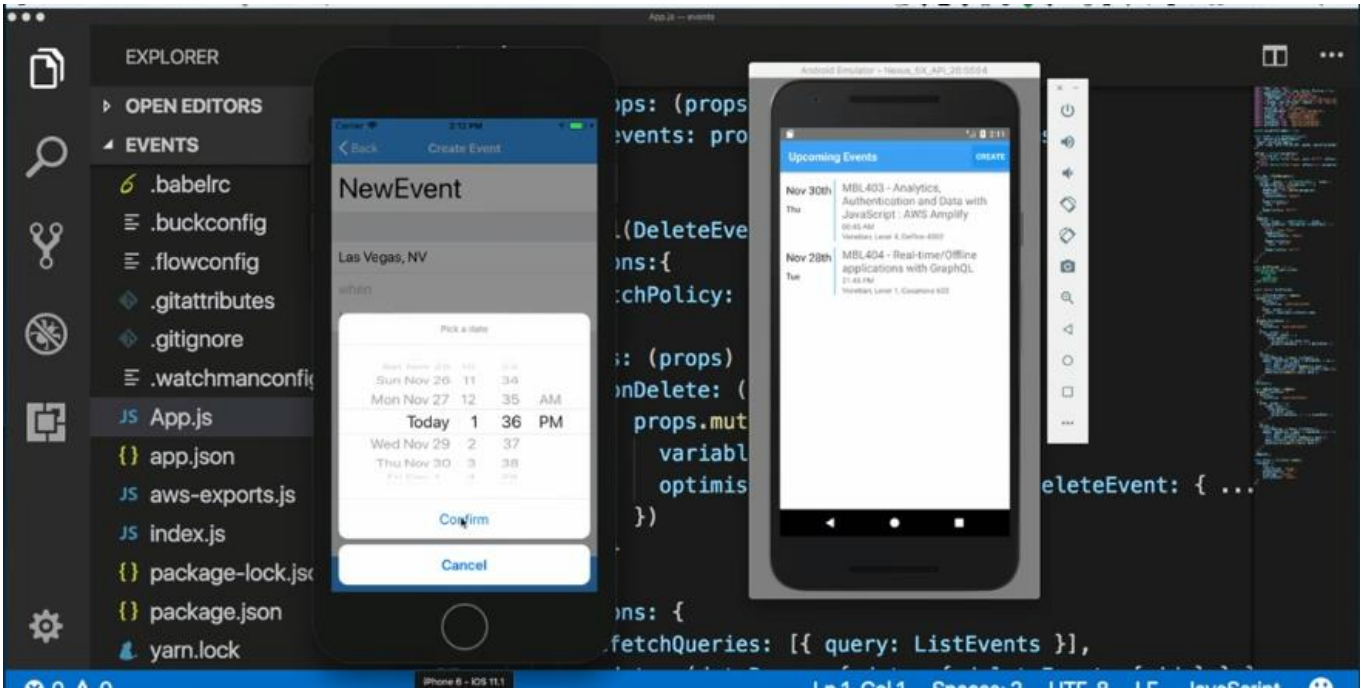

EXPLORER
App.js
OPEN EDITORS
EVENTS
.babelrc
.buckconfig
.flowconfig
.gitattributes
.gitignore
.watchmanconfig
App.js
app.json
aws-exports.js
index.js
package-lock.json
package.json
yarn.lock
refetchQueries: [{ query: ListEvents }],
update: (dataProxy, { data: { deleteEvent: { id } } }) =>
const query = ListEvents;
const data = dataProxy.readQuery({ query });
data.listEvents.items = data.listEvents.items.filte
dataProxy.writeQuery({ query, data });
}
}
}),
)(AllEvents);
const AddEventData = compose(
graphql(CreateEvent, {
options:{
fetchPolicy: 'cache-and-network'
},
props: (props) => ({
onAdd: event => {
Ln 1, Col 1
Spaces: 2
UTF-8
LF
JavaScript


EXPLORER
App.js
OPEN EDITORS
EVENTS
.babelrc
.buckconfig
.flowconfig
.gitattributes
.gitignore
.watchmanconfig
App.js
app.json
aws-exports.js
index.js
package-lock.json
package.json
yarn.lock
const AddEventData = compose(
graphql(CreateEvent, {
options:{
fetchPolicy: 'cache-and-network'
},
props: (props) => ({
onAdd: event => {
props.mutate({
variables: event,
optimisticResponse: () => ({ createEvent: { ...
});
}
}),
options: {
refetchQueries: [{ query: ListEvents }],
update: (dataProxy, { data: { createEvent } }) => {

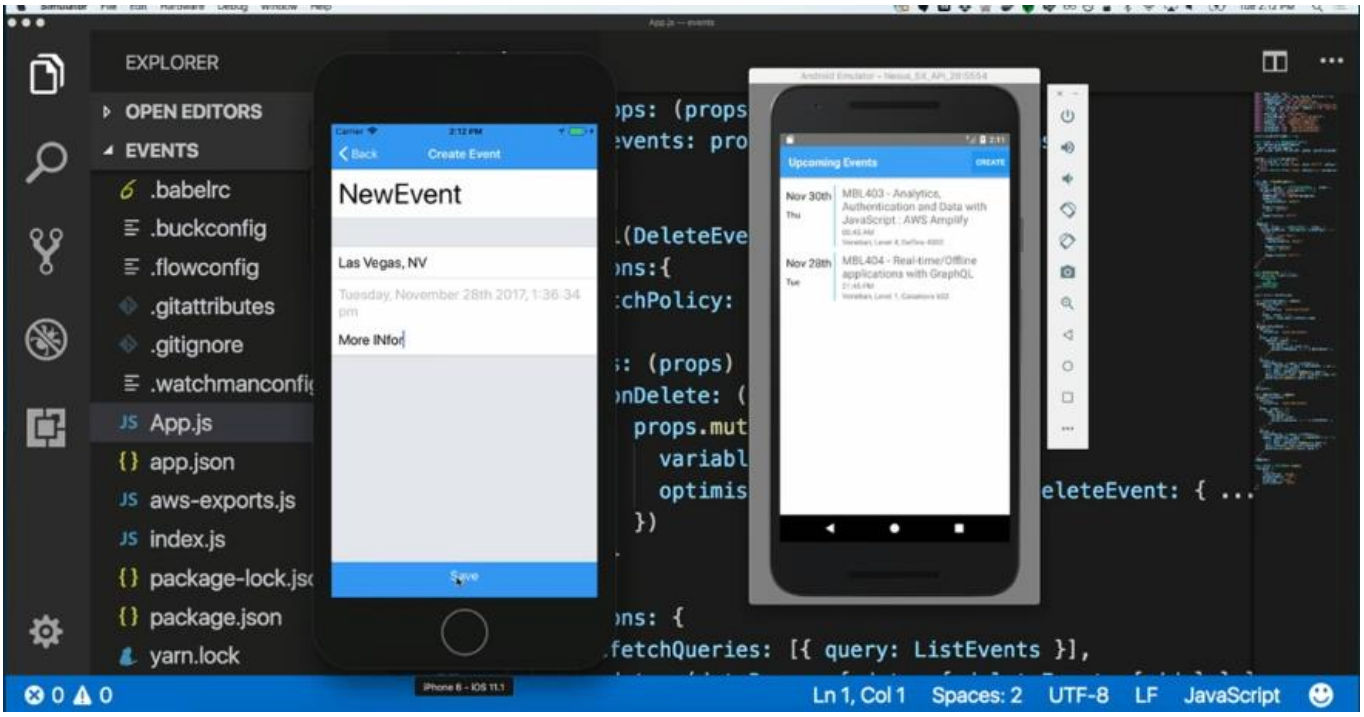

EXPLORER
App.js
OPEN EDITORS
EVENTS
.babelrc
.buckconfig
.flowconfig
.gitattributes
.gitignore
.watchmanconfig
App.js
app.json
aws-exports.js
index.js
package-lock.json
package.json
yarn.lock
onAdd: event => {
props.mutate({
variables: event,
optimisticResponse: () => ({ createEvent: { ...
});
}
}),
options: {
refetchQueries: [{ query: ListEvents }],
update: (dataProxy, { data: { createEvent } }) => {
const query = ListEvents;
const data = dataProxy.readQuery({ query });
data.listEvents.items.push(createEvent);
dataProxy.writeQuery({ query, data });
}
}
})
)(AddEvent);

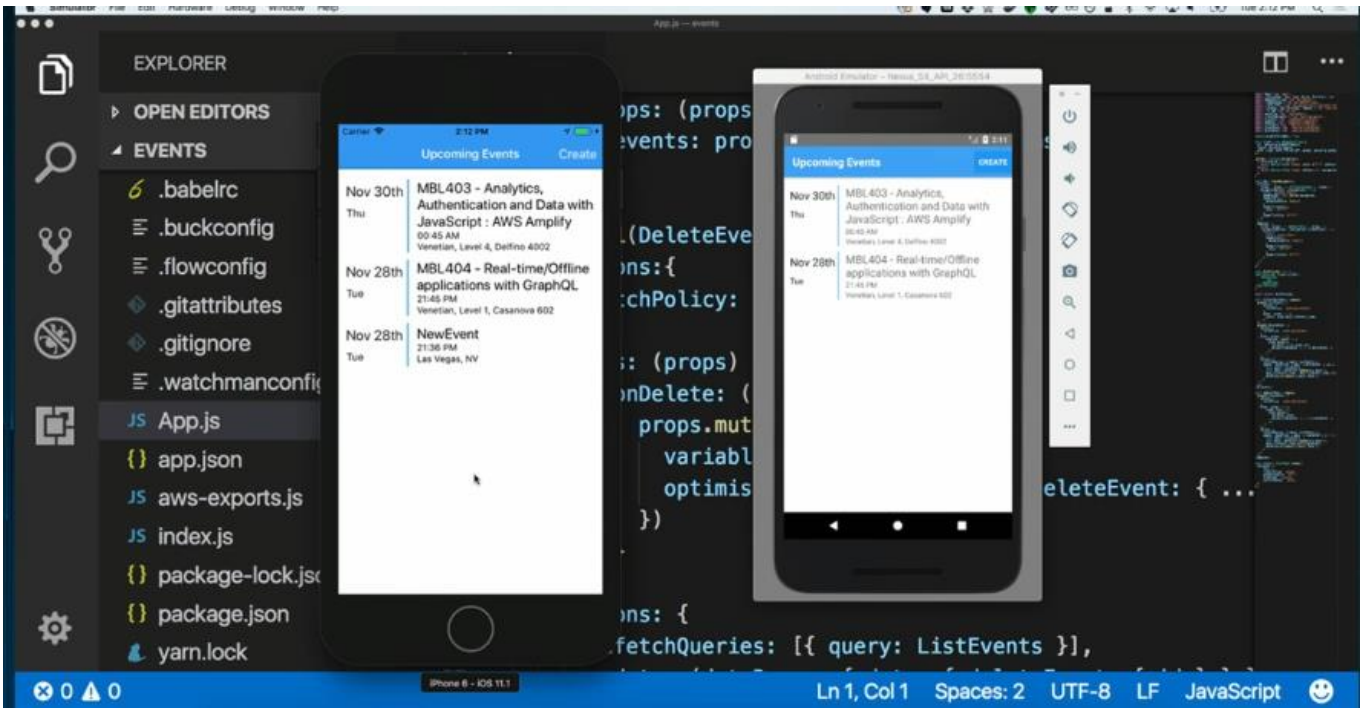


We have the app running in an emulator for both Android and IOS as above.

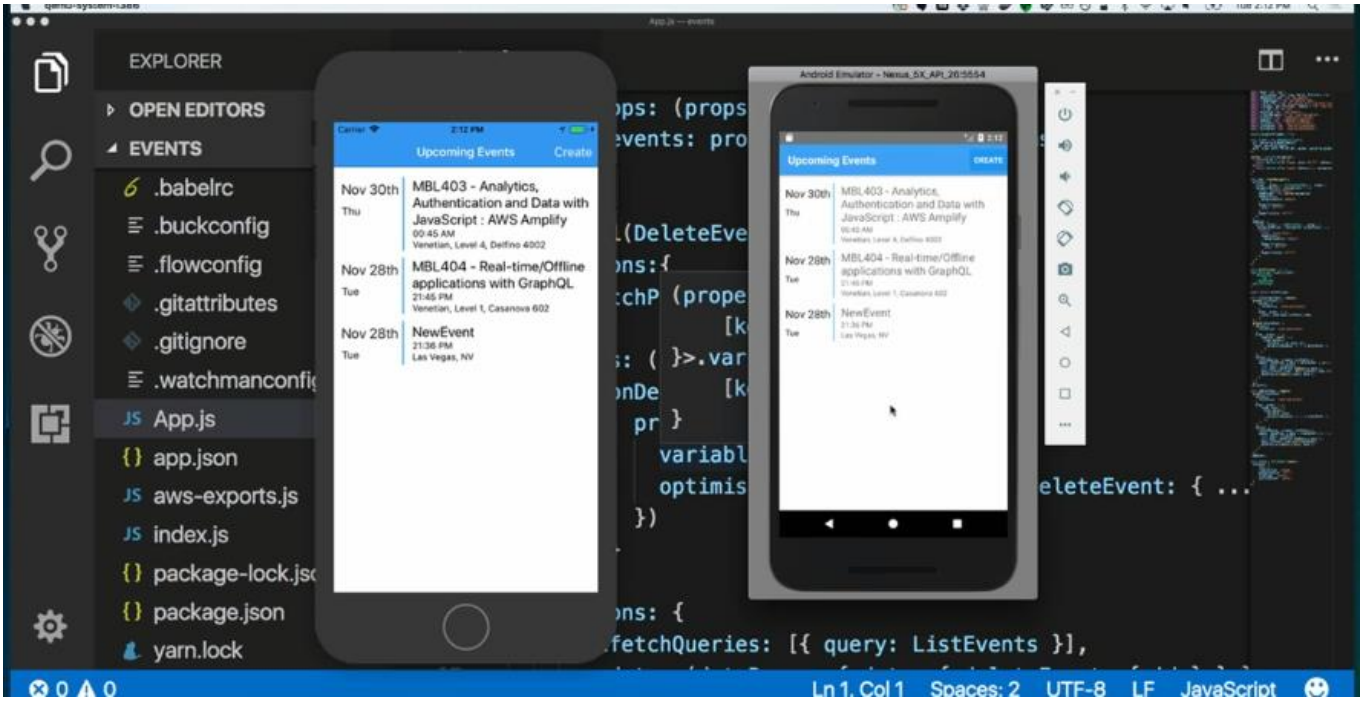


We click the Create Event button and start entering the event details

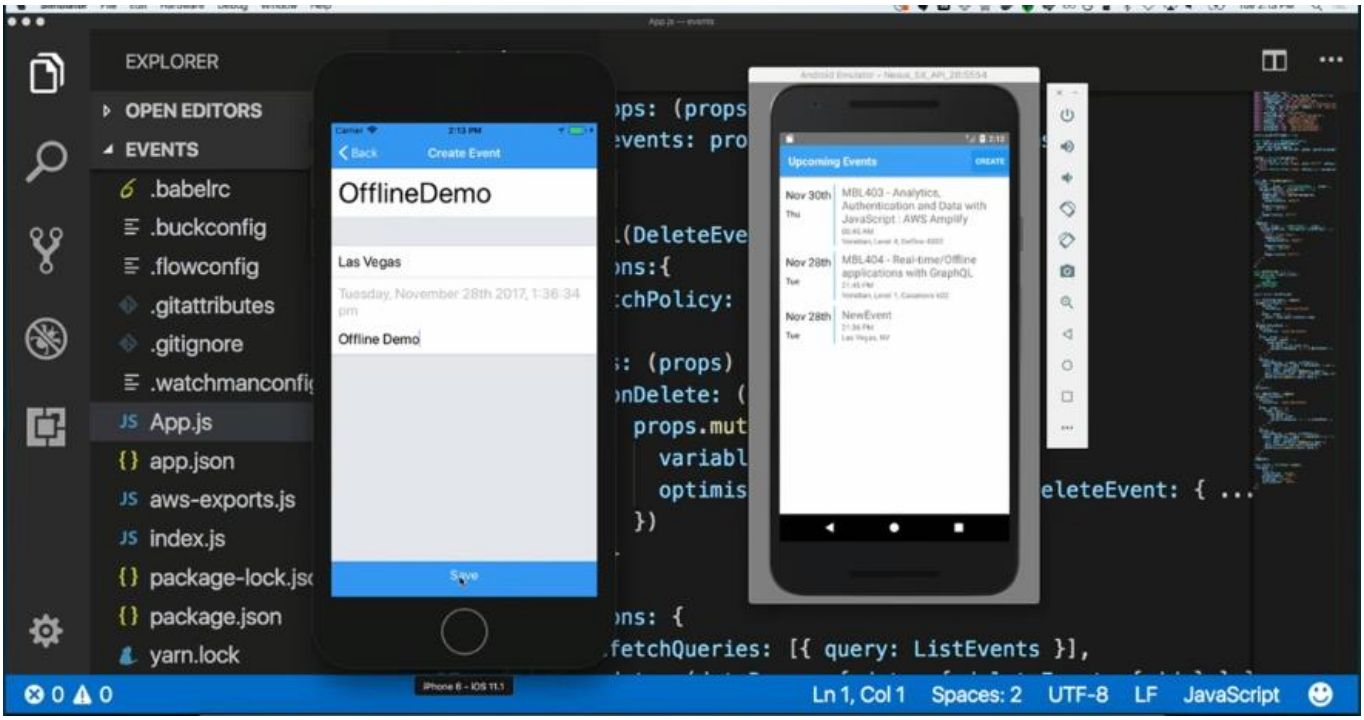




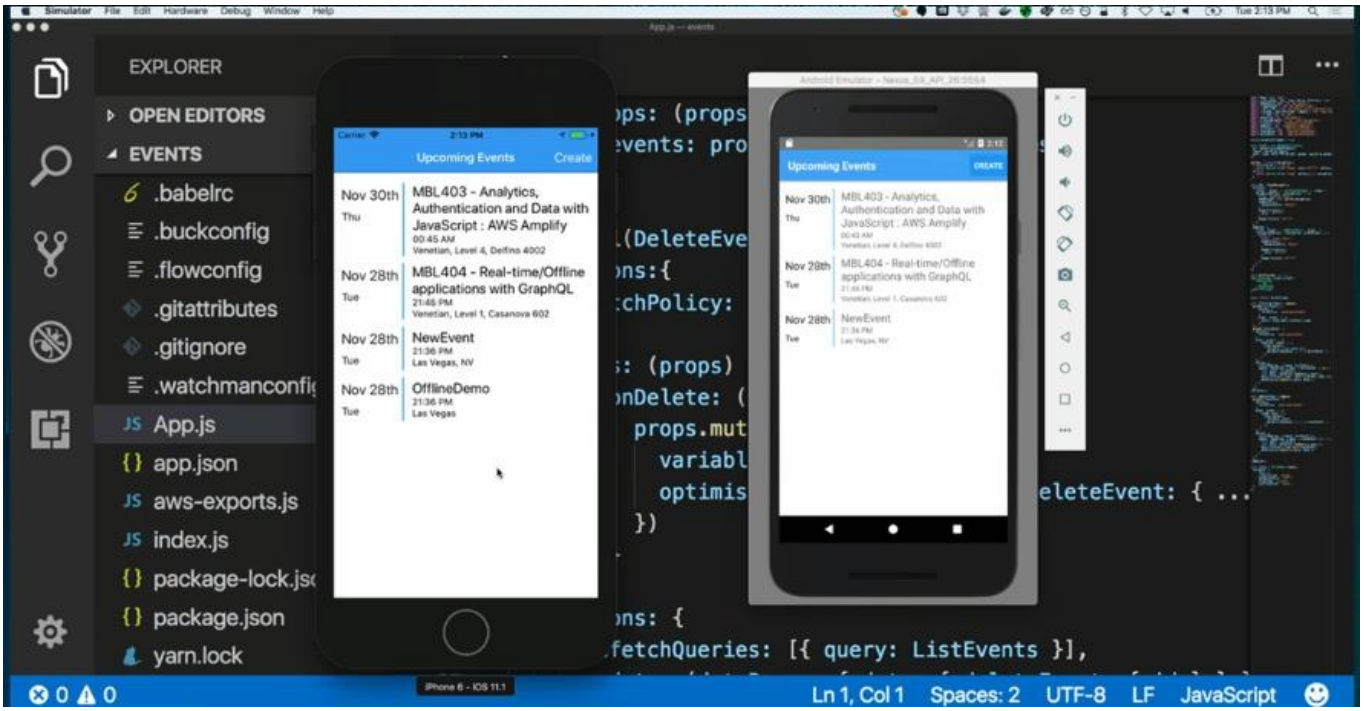
As soon as we add the event, we see the view update as above on the left



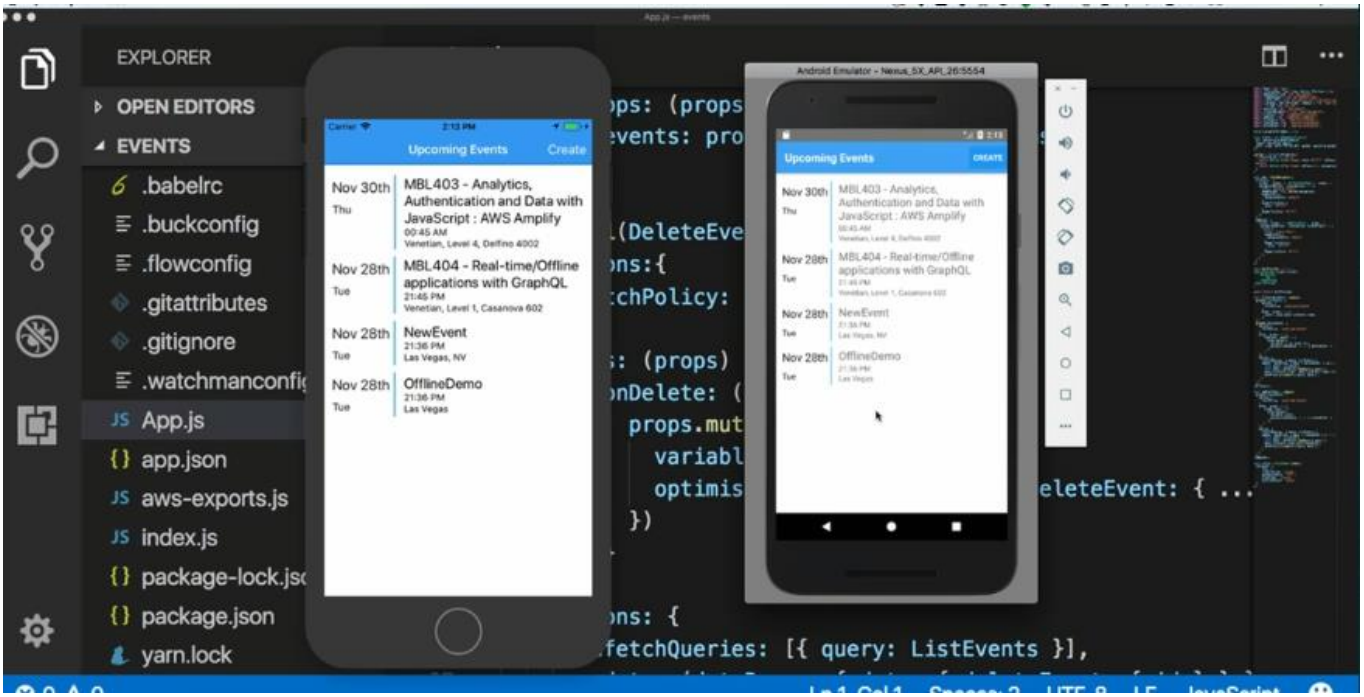
We can manually refresh the screen on the right to see the update as above. We can easily swap this out with a pull-to-refresh capability or wire up subscriptions for getting change events notification



We go offline and create a new event



The view is now updated with the latest information on the left



We then go back online and refresh the right screen to see the entry that we made while offline show up too

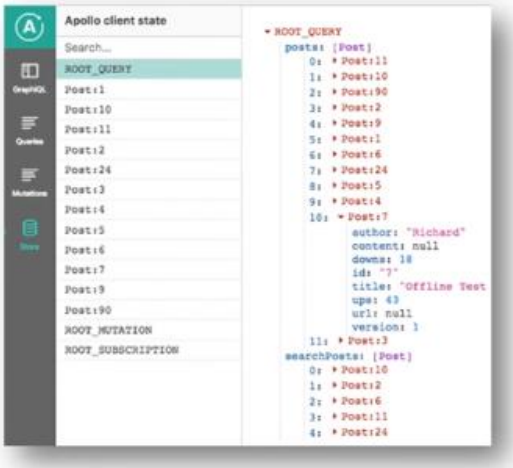
Demo: Offline data with AppSync

Client experience and configuration

Offline is a write-through "Store"
- Persistent storage mediums back the Apollo normalized cache
- Local Storage for web
- SQLite on hybrid/native platforms

SQLite database can be preloaded
- Hydrate after installing from AppStore

Offline client can be configured
- Wifi only vs. wifi & carrier



Images and rich content

```
type S3Object {
   bucket: String!
   key: String!
   region: String!
}
```

```
type Profile {
   name:String!
   profilePic: S3Object!
}
```

```
input S3ObjectInput {
   bucket:String!
   key:String!
   region:String!
   localUri:String!
}
```

```
type Mutation {
   updatePhoto(name: String!,
               profilePicInput: S3ObjectInput!): Profile
}
```

Images and rich content

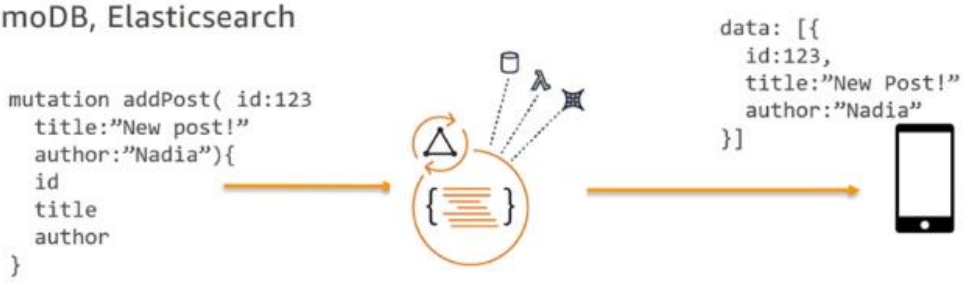
```
type S3Object {
  bucket: String!
  key: String!
  region: String!
}

type Profile {
  name: String!
  profilePic: S3Object!
}

input S3ObjectInput {
  bucket: String!
  key: String!
  region: String!
  localUri: String!
}

type Mutation {
  updatePhoto(name: String!,
              profilePicInput: S3ObjectInput!): Profile
}
```

GraphQL Subscriptions

Near real time updates of data

Event based mode, triggered by Mutations
- Scalable model, designed as a platform for common use-cases

Can be used with ***ANY*** data source in AppSync
- Lambda, DynamoDB, Elasticsearch

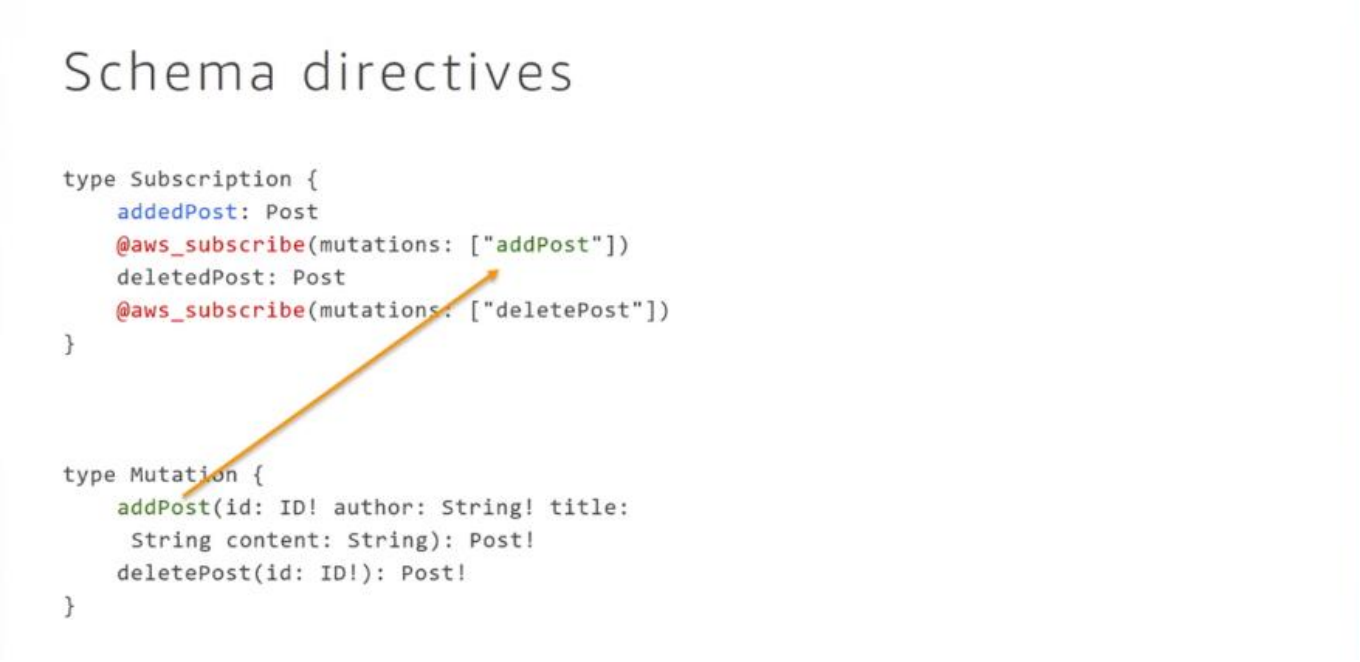


In our events-based model implementation, subscriptions are triggered in response to mutations on the system. This is for both scalability and use cases scenarios.

Schema directives

```
type Subscription {
    addedPost: Post
    @aws_subscribe(mutations: ["addPost"])
    deletedPost: Post
    @aws_subscribe(mutations: ["deletePost"])
}


type Mutation {
    addPost(id: ID! author: String! title:
     String content: String): Post!
    deletePost(id: ID!): Post!
}
```

Let us see how the schema is configured for real time app updates in a demo. The data that comes down to your subscription channel is basically triggered off a mutation. Above we have a subscription type called ***addedPost*** which has a return type of Post, we also have a type called Mutation that has a return type of a nullable Post (Post!).



We can then use the ***@aws_subscribe directive*** to add a list of mutations like addPost and deletePost above. We can also have N mutations that trigger a single subscription, or have a single mutation that triggers multiple subscriptions as long as the underlying return type is the same.

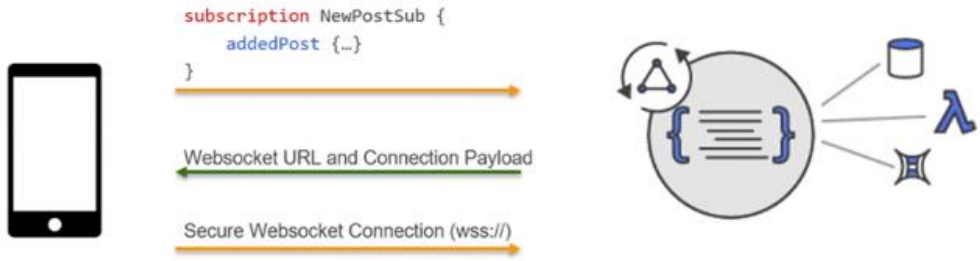
Schema directives

```
type Subscription {
    addedPost: Post
    @aws_subscribe(mutations: ["addPost"])
    deletedPost: Post
    @aws_subscribe(mutations: ["deletePost"])
}


type Mutation {
    addPost(id: ID! author: String! title:
     String content: String): Post!
    deletePost(id: ID!): Post!
}
```

```
subscription NewPostSub {
    addedPost {
        __typename
        version
        title
        content
        author
        url
    }
}
```

When we make the subscription call like NewPostSub above, it is going to trigger the addedPost function and start opening up an MQTT channel and start getting new information using that topic/channel

Handshake process

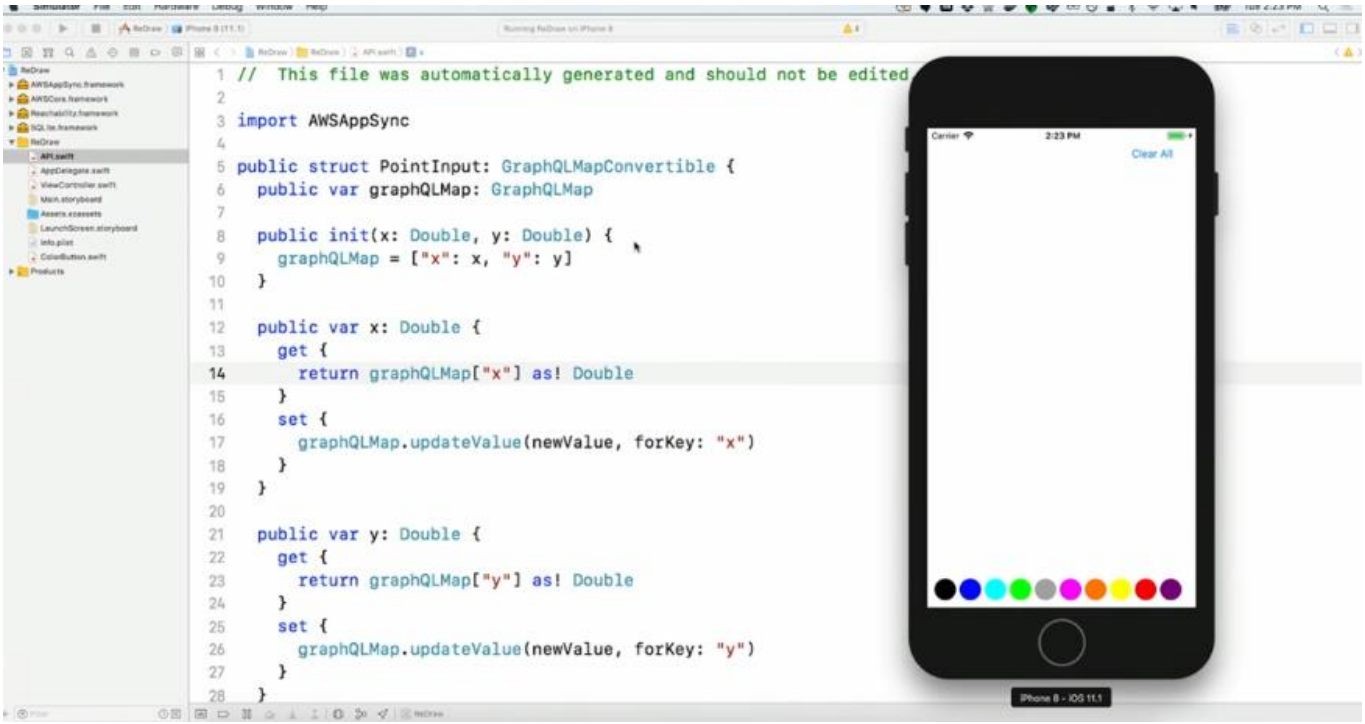


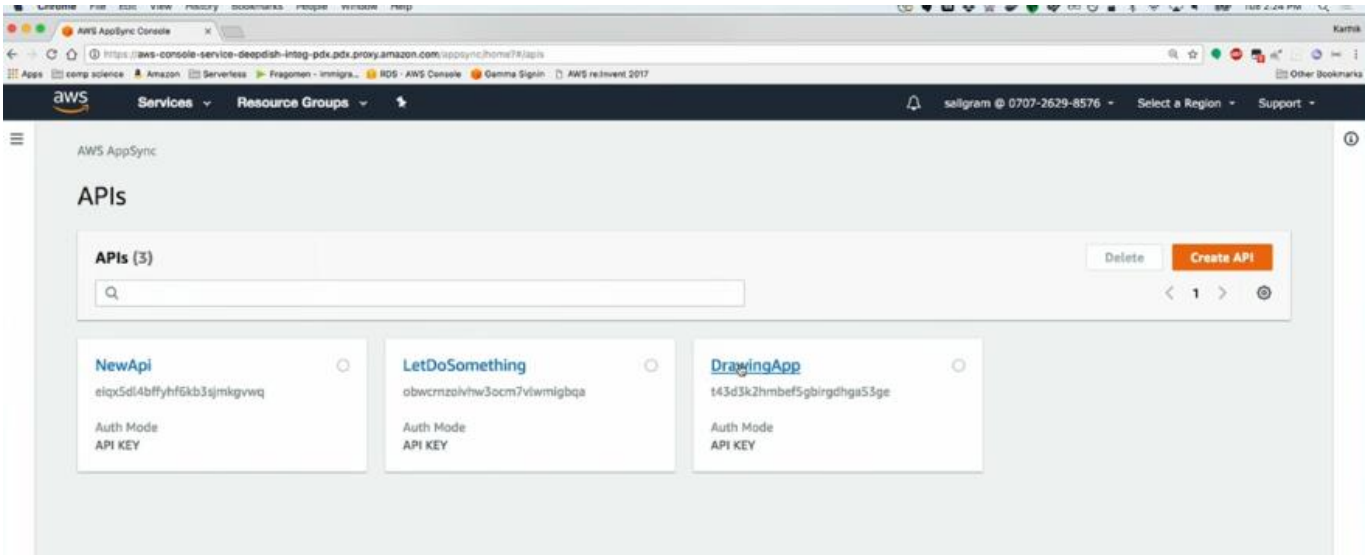
We have a handshake process behind the scenes that is a 3-step process when using a 3rd party client. Whenever a subscription is requested from the client, we return back a websocket URL connection and a list of topics that the client can subscribe to. The client then makes an MQTT connection call with the websocket URL and if this succeeds, the client can then subscribe to the list of topics that was returned back earlier as part of the subscribe call. When using the AppSync client SDK, this handshake process is automatically done in the background.

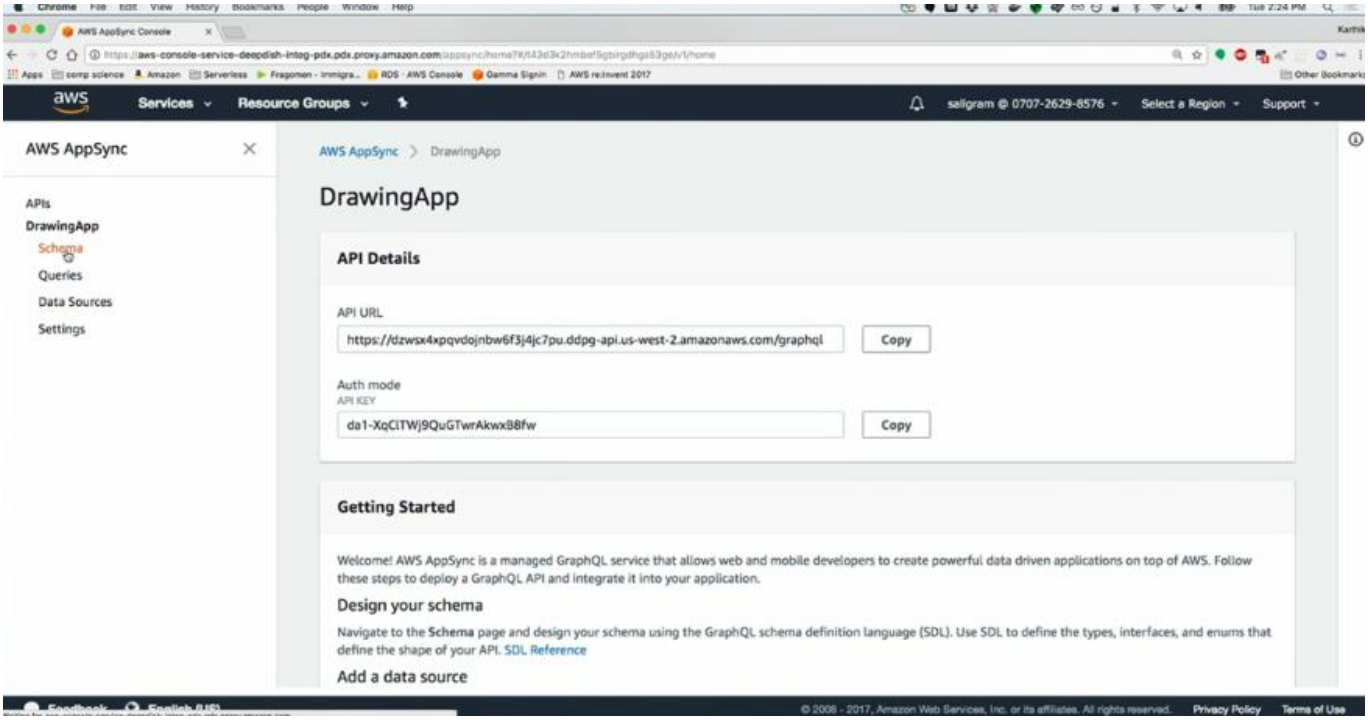
Real time UI updates

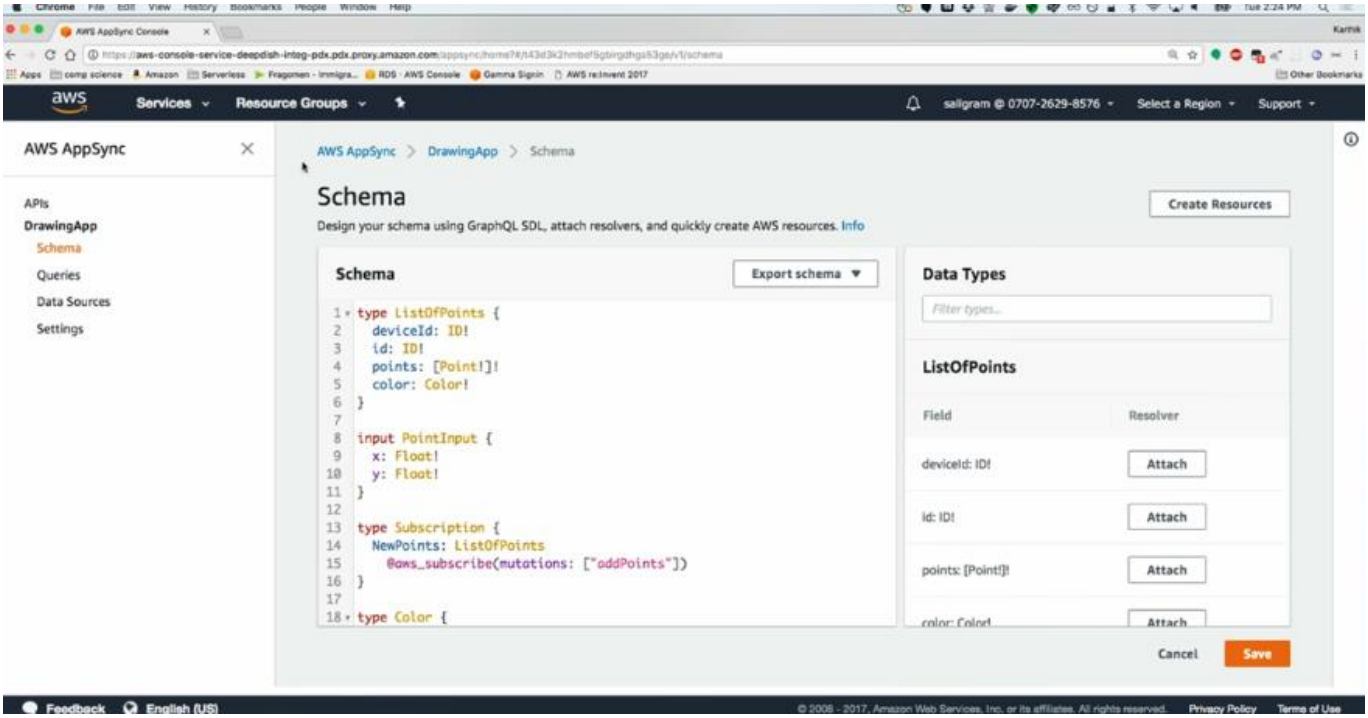
```
const AllPostsWithData = compose(
  graphql(AllPostsQuery, { options: { fetchPolicy: 'cache-and-network' },
    props: (props) => ({
      posts: props.data.posts,
      subscribeToNewPosts: params => {
          props.data.subscribeToMore({
              document: NewPostsSubscription,
              updateQuery: (prev, { subscriptionData: { newPost } }) => ({
                 ...prev,
                 posts: [newPost, ...prev.posts.filter(post => post.id !== newPost.id)]
              })
            });
        });
    …//more code
```

Demo: Real time data with AppSync

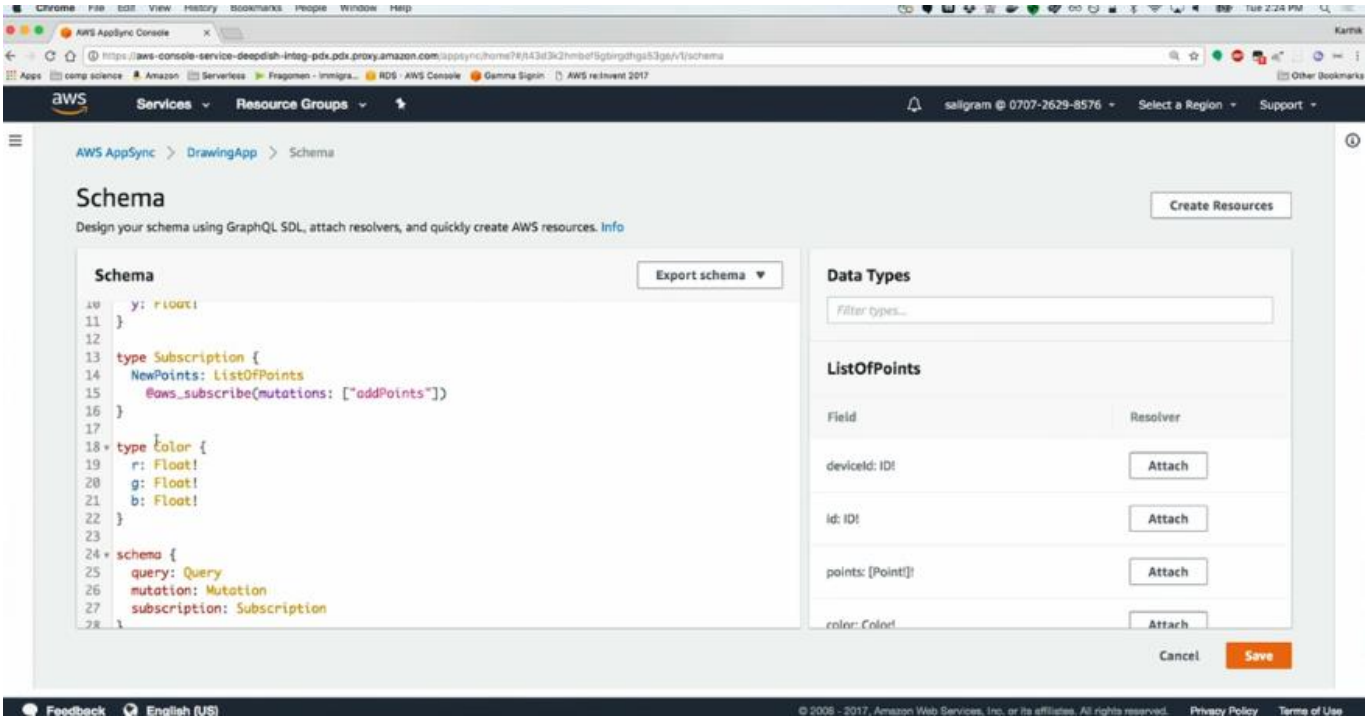



Services
Resource Groups
AWS AppSync
APIs
APIs (3)
Delete
Create API
NewApi
eiqx5dl4bffyhf6kb3sjmkgvwq
Auth Mode
API KEY
LetDoSomething
obwcrnzoivhw3ocm7viwmigbqa
Auth Mode
API KEY
DrawingApp
t43d3k2hmbef5gbirgdhga53ge
Auth Mode
API KEY

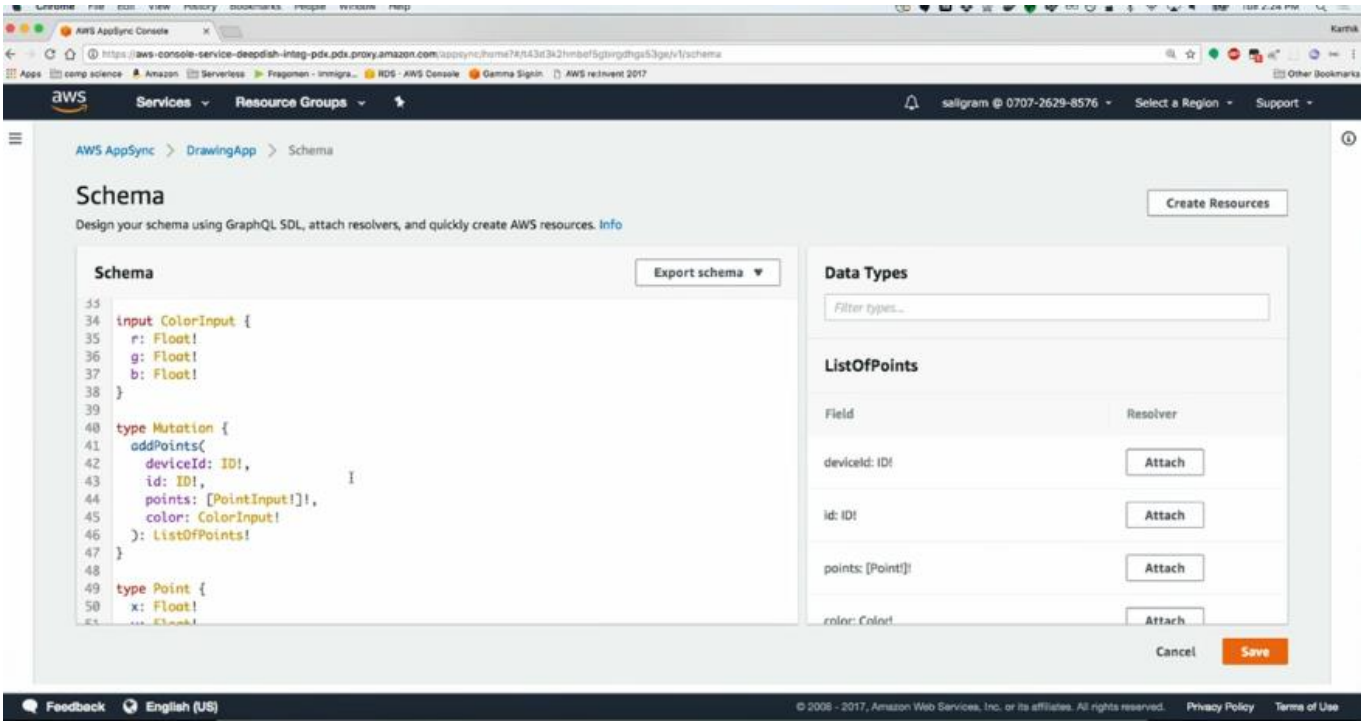

Services
Resource Groups
AWS AppSync
APIs
DrawingApp
Schema
Queries
Data Sources
Settings
AWS AppSync > DrawingApp
DrawingApp
API Details
API URL
https://dzwsx4xpqvdojnbw6f3j4jc7pu.ddpg-api.us-west-2.amazonaws.com/graphql
Copy
Auth mode
API KEY
da1-XqCITWj9QuGTwrAkwx88fw
Copy
Getting Started
Welcome! AWS AppSync is a managed GraphQL service that allows web and mobile developers to create powerful data driven applications on top of AWS. Follow these steps to deploy a GraphQL API and integrate it into your application.
Design your schema
Navigate to the Schema page and design your schema using the GraphQL schema definition language (SDL). Use SDL to define the types, interfaces, and enums that define the shape of your API. SDL Reference
Add a data source

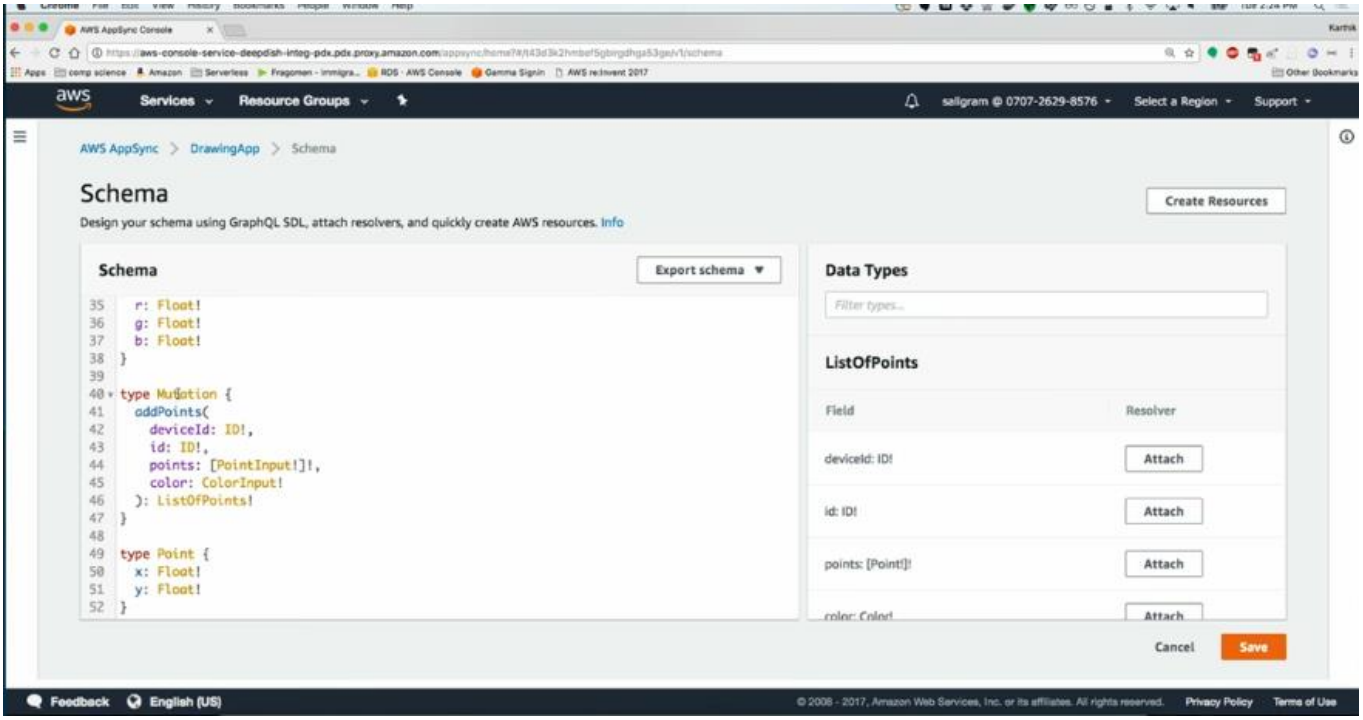


This is what our ***schema*** currently looks like, we have a ***type*** called ***Point*** with the x, y, z coordinates as attributes.

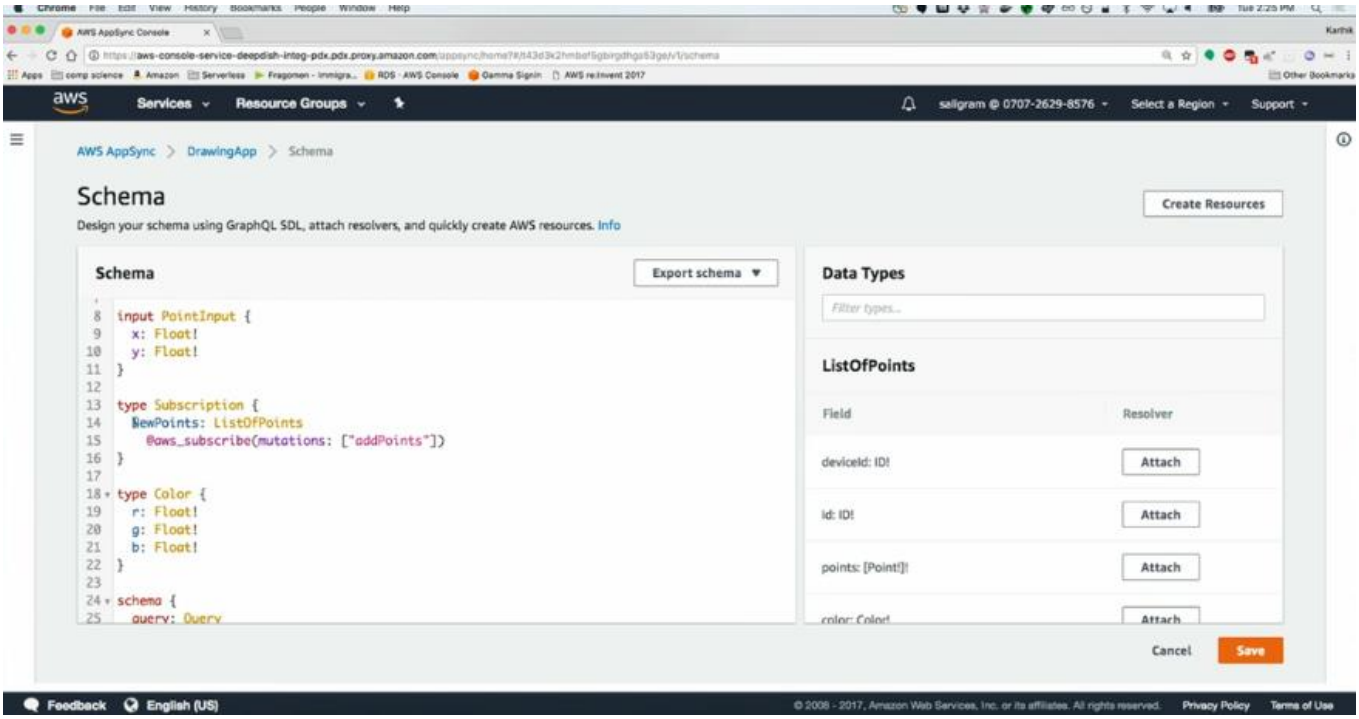


We also have a ***type*** called ***Color*** with RGB values as above.

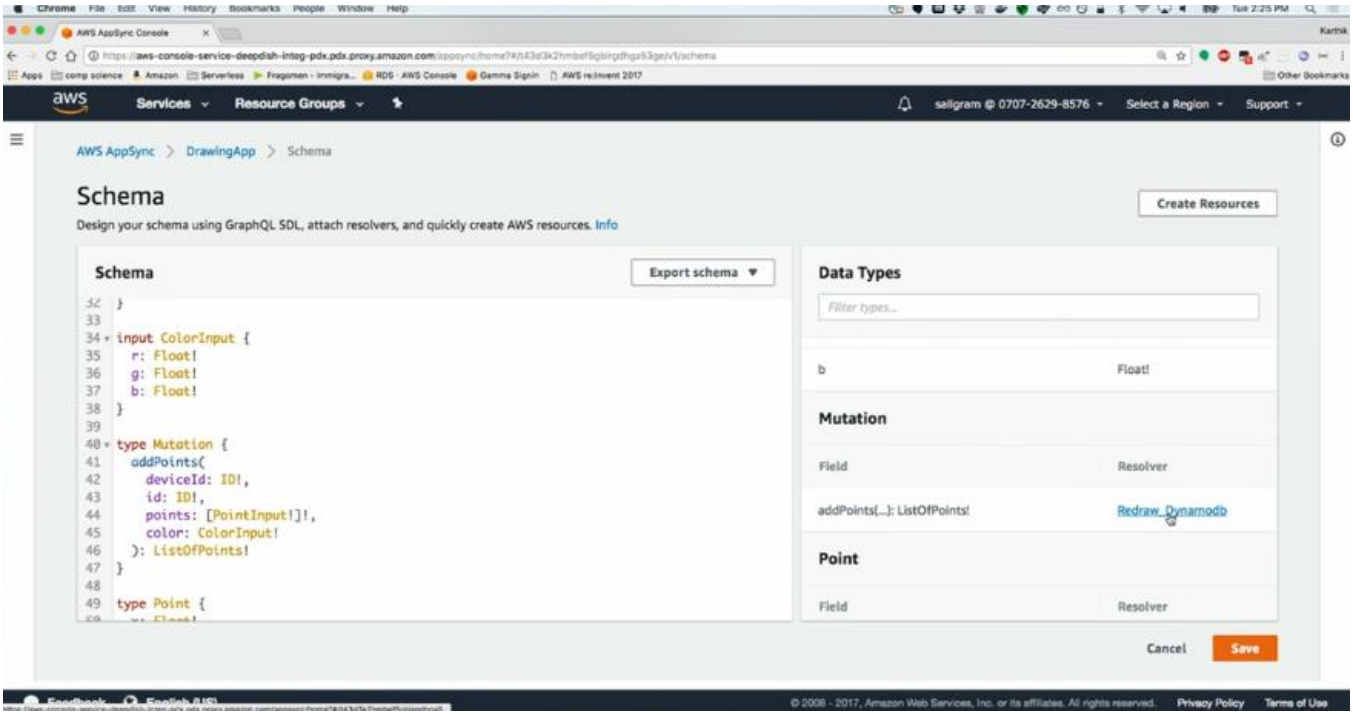




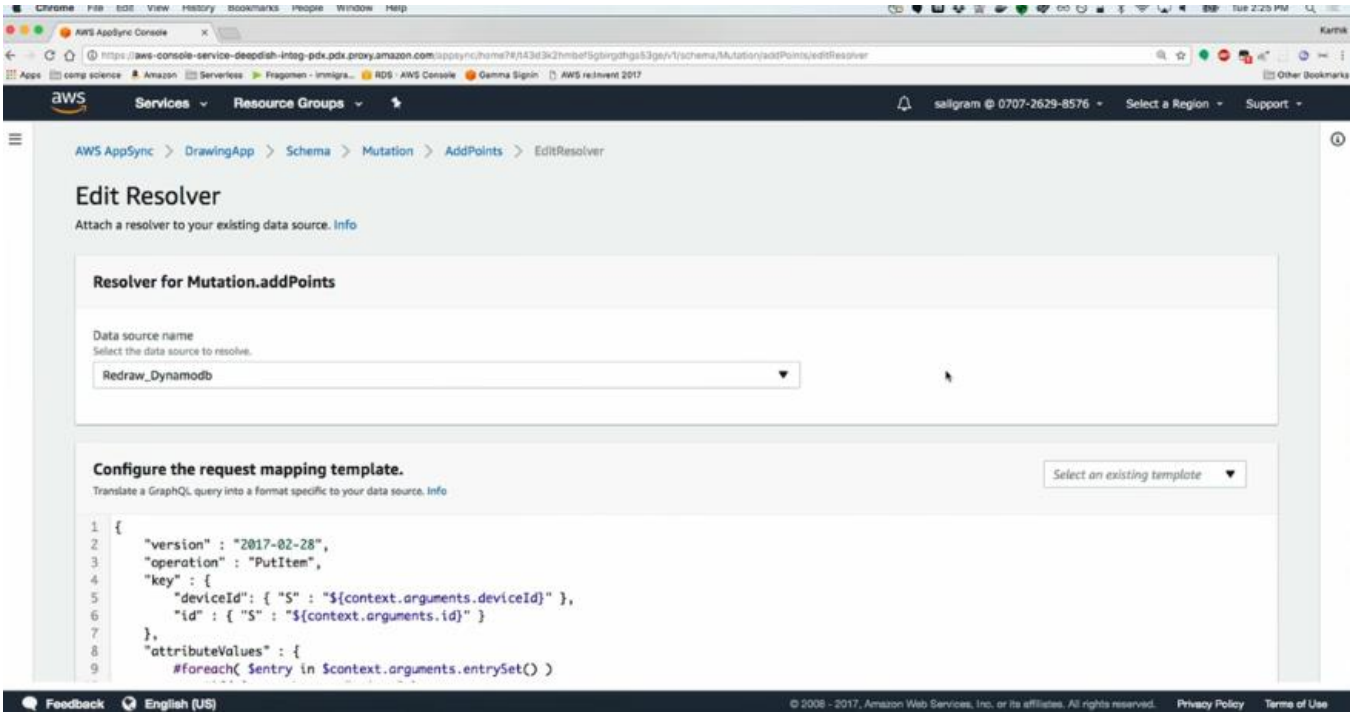
We then have a ***Mutation*** called ***addPoints*** that takes in a ***deviceId***, ***id***, ***points***, and ***color***, it returns back a ***nullable ListOfPoints*** type.

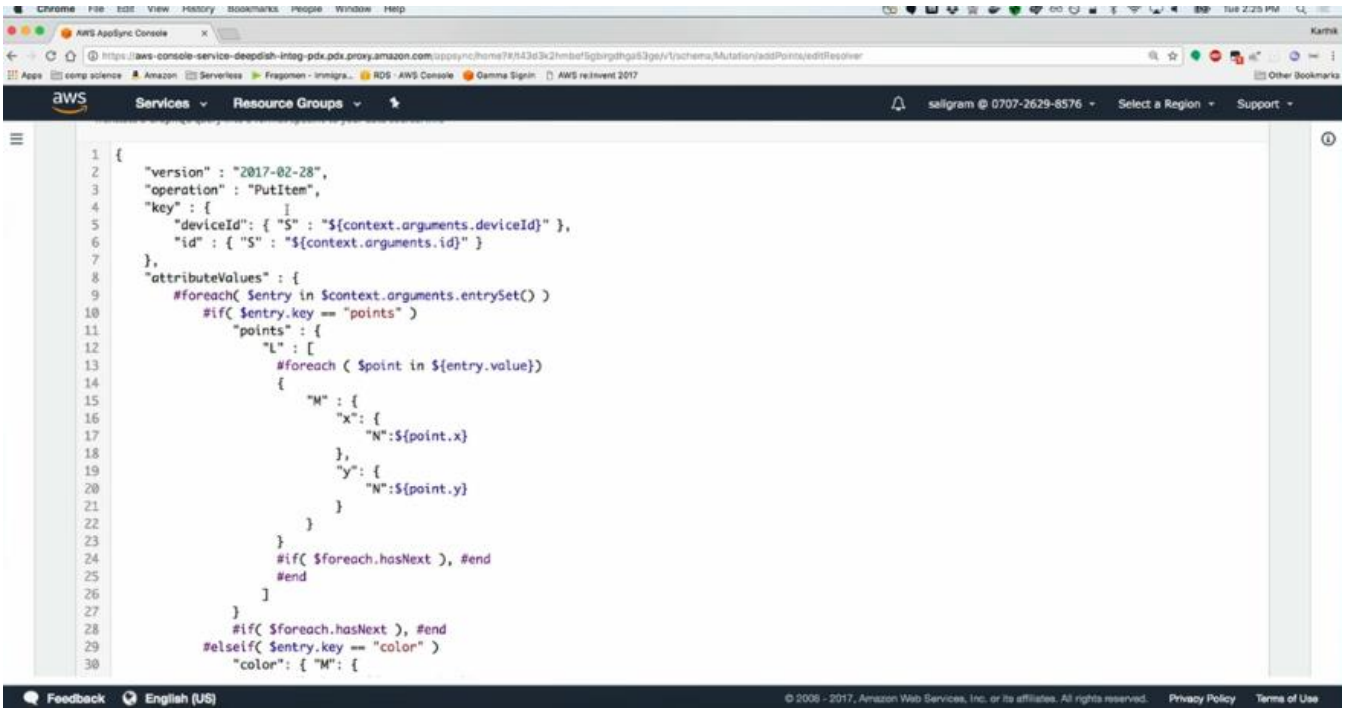


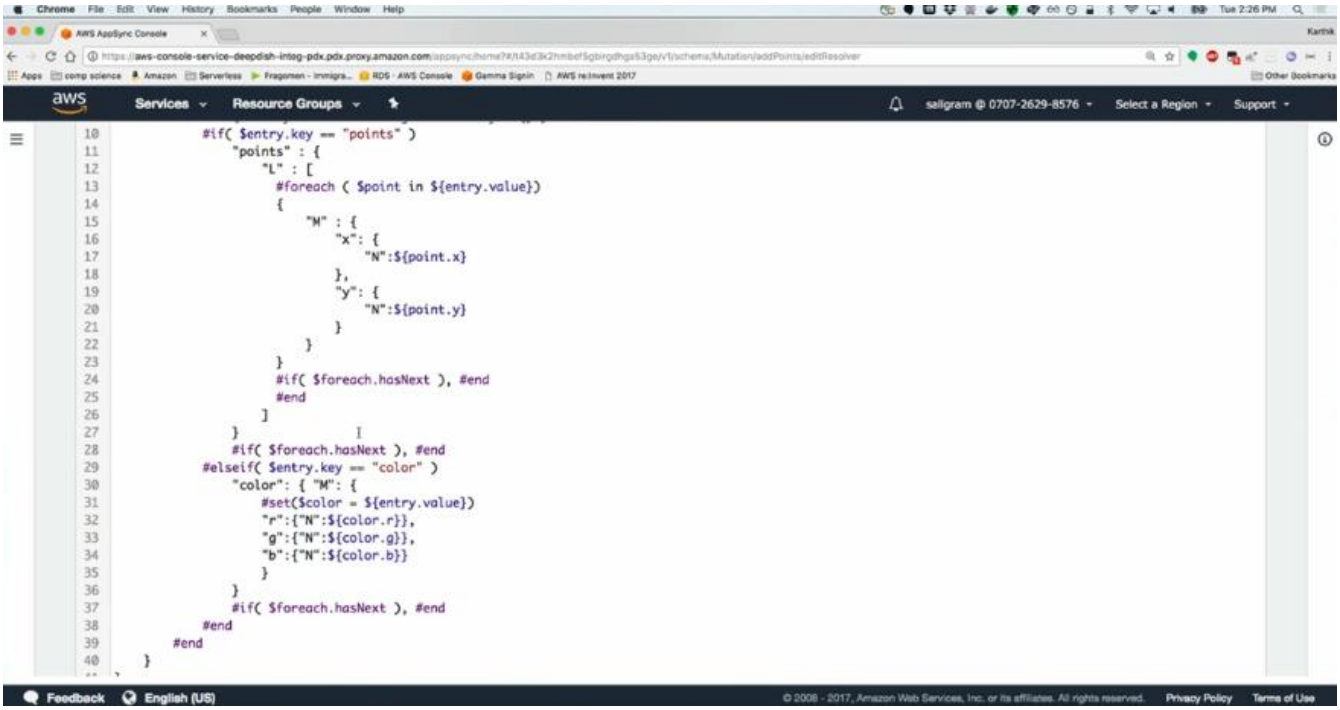
We also have a ***Subscription*** called ***NewPoints*** that returns a ListOfPoints type, where we have an @aws_subscribe directive with mutation pointing to the ***addPoints***, which is the name of a filed in our ***Mutation type*** above on line 44



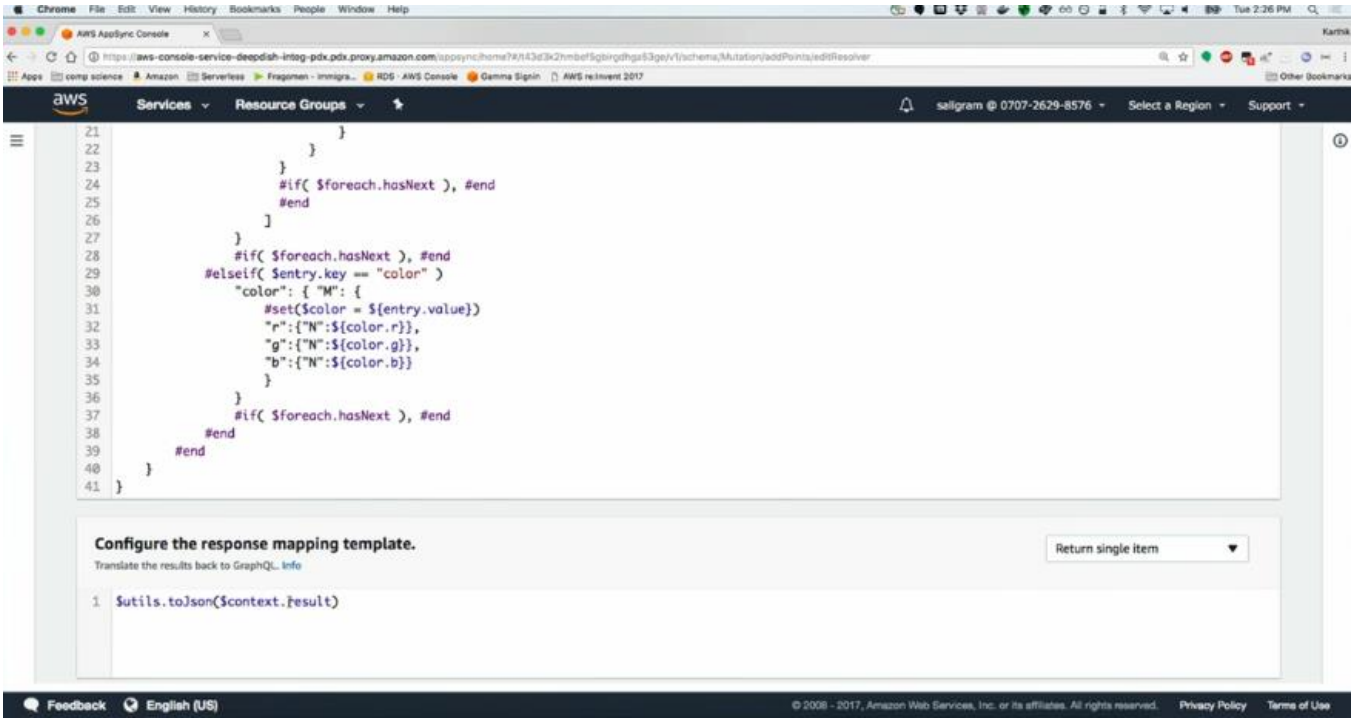
We also have this wired up to our DynamoDB table


AWS AppSync Console
aws
Services
Resource Groups
saligram @ 0707-2629-8576
Select a Region
Support
AWS AppSync > DrawingApp > Schema > Mutation > AddPoints > EditResolver
Edit Resolver
Attach a resolver to your existing data source. Info
Resolver for Mutation.addPoints
Data source name
Select the data source to resolve.
Redraw_Dynamodb
Configure the request mapping template.
Translate a GraphQL query into a format specific to your data source. Info
Select an existing template
{
"version" : "2017-02-28",
"operation" : "PutItem",
"key" : {
"deviceId": { "S" : "${context.arguments.deviceId}" },
"id" : { "S" : "${context.arguments.id}" }
},
"attributeValues" : {
#foreach($entry in $context.arguments.entrySet())
Feedback
English (US)
© 2008 - 2017, Amazon Web Services, Inc. or its affiliates. All rights reserved.
Privacy Policy
Terms of Use


AWS AppSync Console
aws
Services
Resource Groups
saligram @ 0707-2629-8576
Select a Region
Support
{
"version" : "2017-02-28",
"operation" : "PutItem",
"key" : {
"deviceId": { "S" : "${context.arguments.deviceId}" },
"id" : { "S" : "${context.arguments.id}" }
},
"attributeValues" : {
#foreach($entry in $context.arguments.entrySet())
#if($entry.key == "points")
"points" : {
"L" : [
#foreach ($point in ${entry.value})
{
"M" : {
"x": {
"N":${point.x}
},
"y": {
"N":${point.y}
}
}
}
#if($foreach.hasNext), #end
#end
]
}
#if($foreach.hasNext), #end
#elseif($entry.key == "color")
"color": { "M": {
Feedback
English (US)
© 2008 - 2017, Amazon Web Services, Inc. or its affiliates. All rights reserved.
Privacy Policy
Terms of Use



```
            #if( $entry.key == "points" )
                "points" : {
                    "L" : [
                      #foreach ( $point in ${entry.value})
                      {
                          "M" : {
                              "x": {
                                  "N":${point.x}
                              },
                              "y": {
                                  "N":${point.y}
                              }
                          }
                      }
                      #if( $foreach.hasNext ), #end
                      #end
                    ]
                }
                #if( $foreach.hasNext ), #end
            #elseif( $entry.key == "color" )
                "color": { "M": {
                    #set($color = ${entry.value})
                    "r":{"N":${color.r}},
                    "g":{"N":${color.g}},
                    "b":{"N":${color.b}}
                    }
                }
                #if( $foreach.hasNext ), #end
            #end
        #end
    }
```



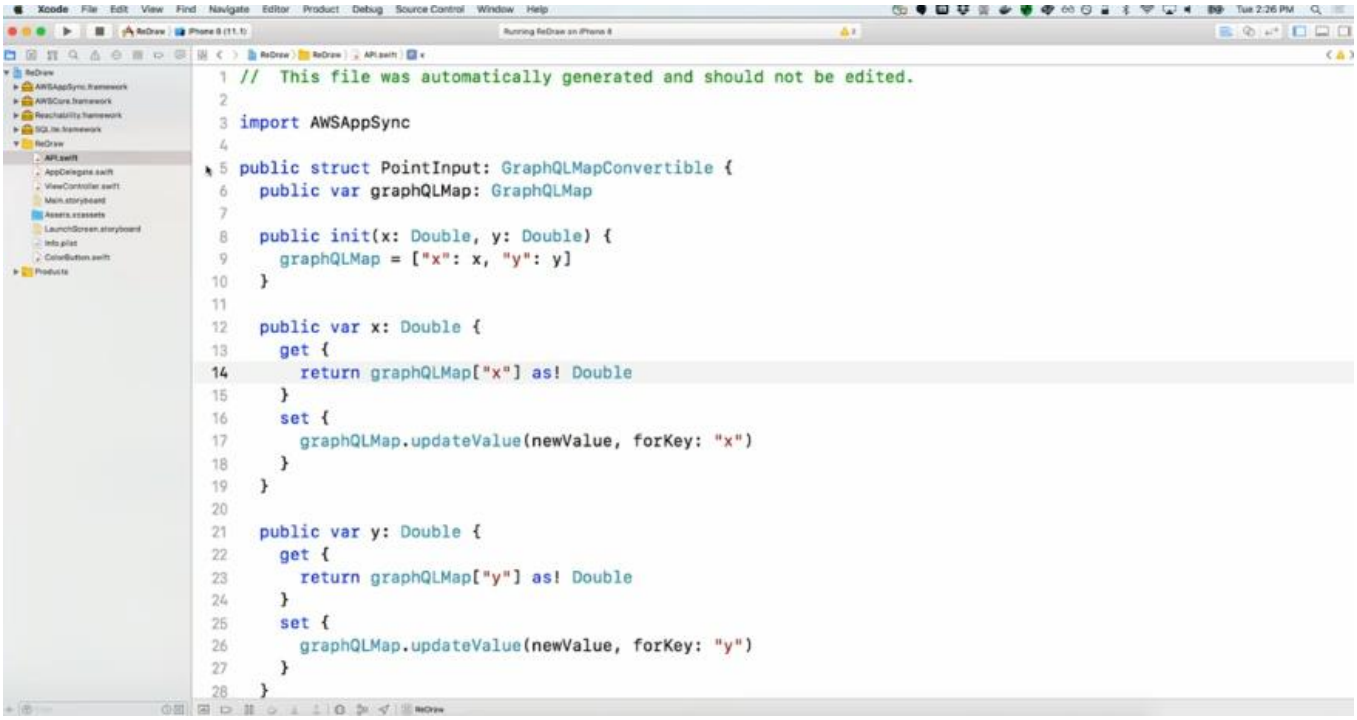
```
                          }
                      }
                  }
                  #if( $foreach.hasNext ), #end
                  #end
              ]
          }
          #if( $foreach.hasNext ), #end
      #elseif( $entry.key == "color" )
          "color": { "M": {
              #set($color = ${entry.value})
              "r":{"N":${color.r}},
              "g":{"N":${color.g}},
              "b":{"N":${color.b}}
              }
          }
          #if( $foreach.hasNext ), #end
      #end
  #end
}
```

Configure the response mapping template.

Translate the results back to GraphQL. Info

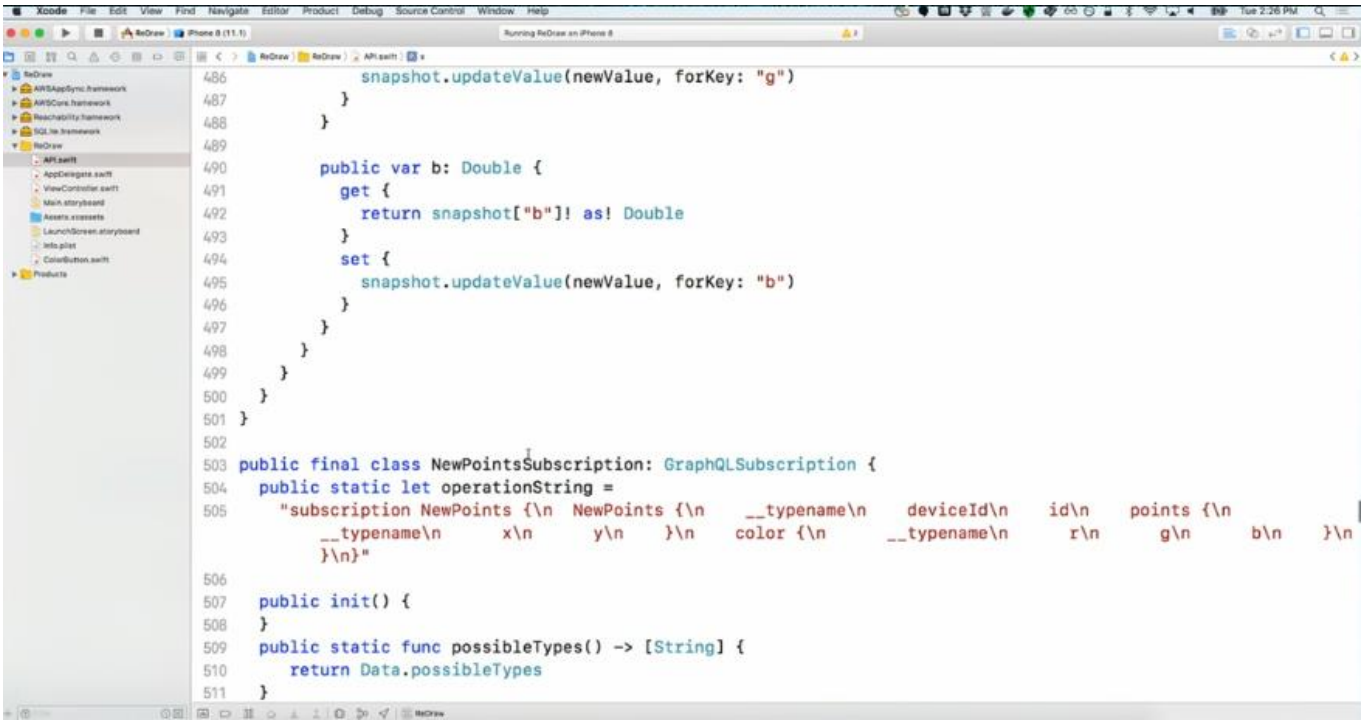
Return single item

```
$utils.toJson($context.result)
```



```
1  //  This file was automatically generated and should not be edited.
2
3  import AWSAppSync
4
5  public struct PointInput: GraphQLMapConvertible {
6    public var graphQLMap: GraphQLMap
7
8    public init(x: Double, y: Double) {
9      graphQLMap = ["x": x, "y": y]
10   }
11
12   public var x: Double {
13     get {
14       return graphQLMap["x"] as! Double
15     }
16     set {
17       graphQLMap.updateValue(newValue, forKey: "x")
18     }
19   }
20
21   public var y: Double {
22     get {
23       return graphQLMap["y"] as! Double
24     }
25     set {
26       graphQLMap.updateValue(newValue, forKey: "y")
27     }
28   }
```

We have an IOS app and used the Apollo client's codegen capabilities to generate strongly typed objects already



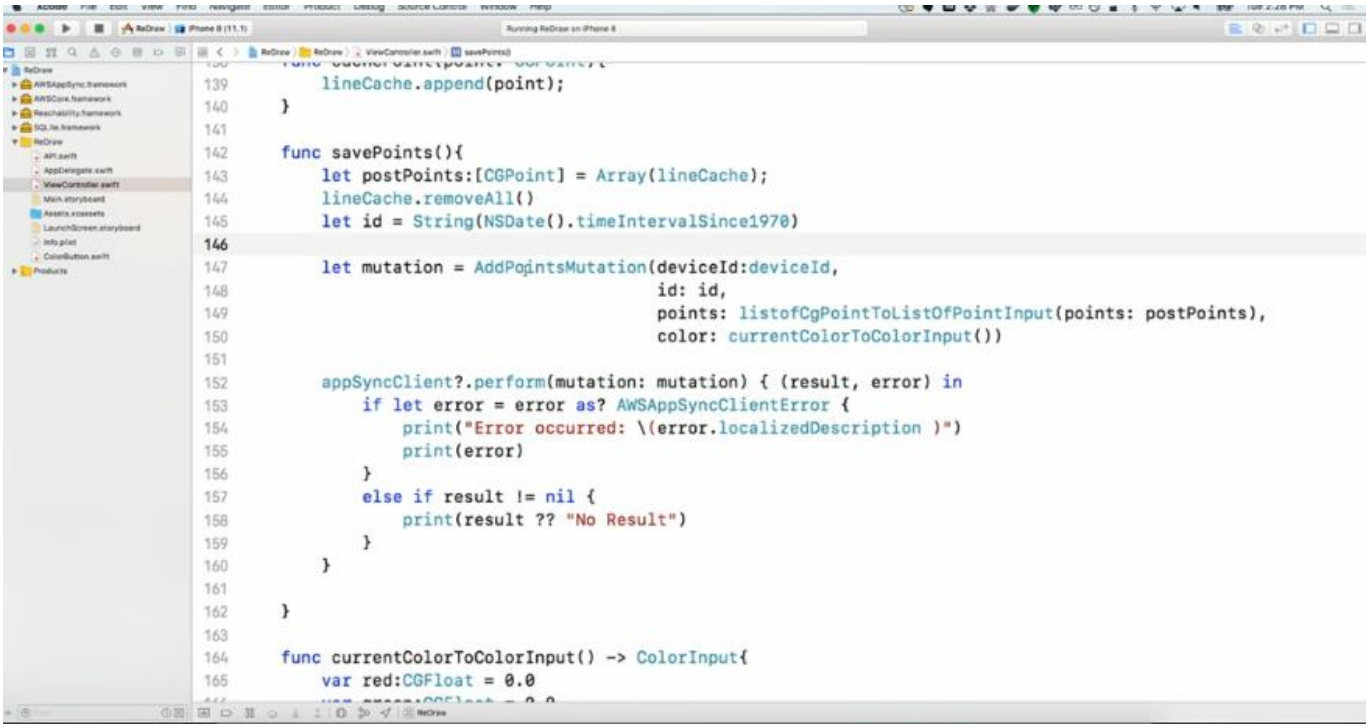
```
486              snapshot.updateValue(newValue, forKey: "g")
487            }
488          }
489
490          public var b: Double {
491            get {
492              return snapshot["b"]! as! Double
493            }
494            set {
495              snapshot.updateValue(newValue, forKey: "b")
496            }
497          }
498        }
499      }
500    }
501  }
502
503  public final class NewPointsSubscription: GraphQLSubscription {
504    public static let operationString =
505      "subscription NewPoints {\n  NewPoints {\n    __typename\n    deviceId\n    id\n    points {\n
         __typename\n      x\n      y\n    }\n    color {\n      __typename\n      r\n      g\n      b\n    }\n
         }\n}"
506
507    public init() {
508    }
509    public static func possibleTypes() -> [String] {
510      return Data.possibleTypes
511    }
```

It created a NewPointSubscription that we can use to listen for changes

```
class AppDelegate: UIResponder, UIApplicationDelegate,AWSAPIKeyAuthProvider {

    let appSyncRegion:AWSRegionType = .USWest2
    let appSyncUrl:URL = URL(string:"https://dzwsx4xpqvdojnbw6f3j4jc7pu.ddpg-api.us-west-2.amazonaws.com/
        graphql")!
    var appSyncClient:AWSAppSyncClient?
    var window: UIWindow?

    func getAPIKey() -> String {
        return "da1-XqClTWj9QuGTwrAkwxB8fw"
    }

    func application(_ application: UIApplication, didFinishLaunchingWithOptions launchOptions:
        [UIApplicationLaunchOptionsKey: Any]?) -> Bool {


        do{
            let appSyncConfig = try AWSAppSyncClientConfiguration(url: appSyncUrl,
                                                                  serviceRegion: appSyncRegion,
                                                                  apiKeyAuthProvider: self)

            appSyncClient = try AWSAppSyncClient(appSyncConfig: appSyncConfig)
        } catch {
            print("Error initializing appsync client. \(error)")
        }
        return true
    }
```

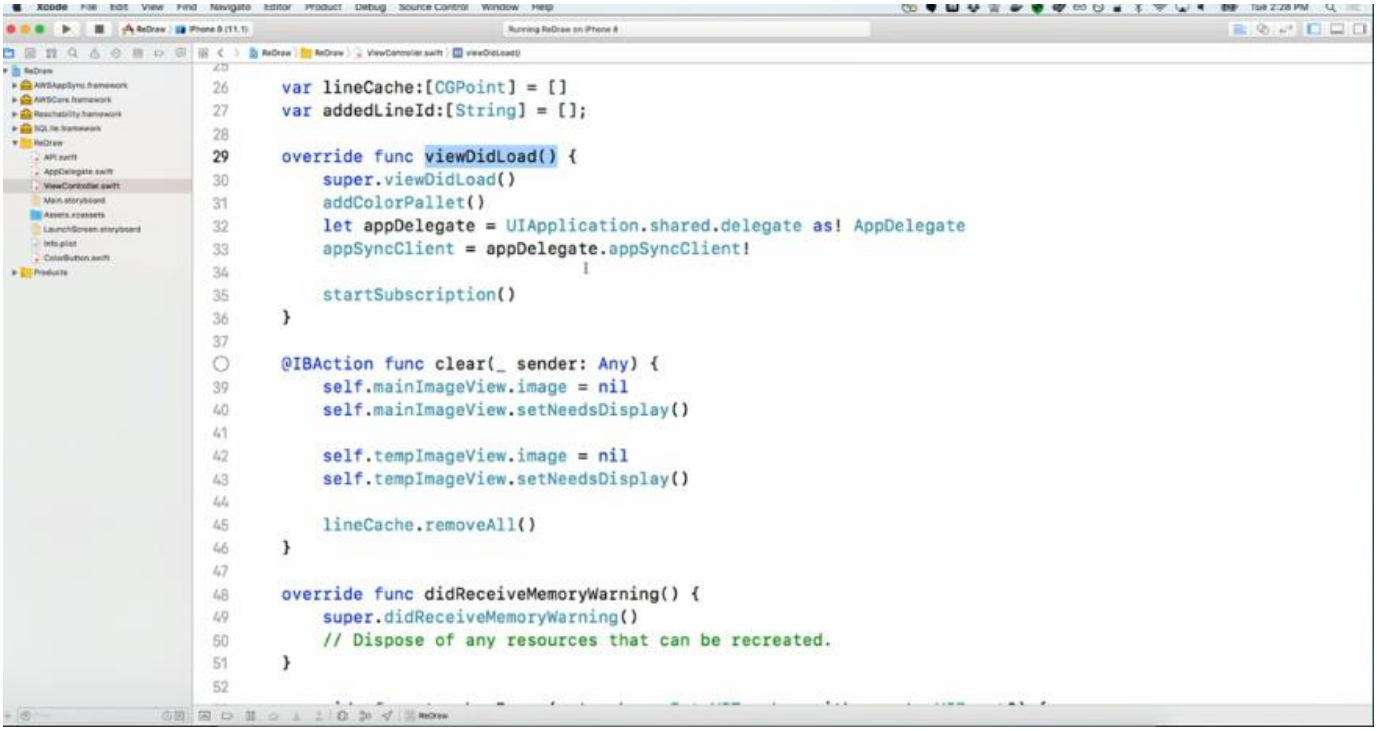
We have also created an appSyncConfig to use with our AppSync client as above. We are going to use this AppSync client in our View controllers to make calls to GQL endpoint.

```
    var lastPoint = CGPoint.zero
    var brushWidth: CGFloat = 10.0
    var swiped = false
    var selectedColor:UIColor = UIColor.black;
    var opacity: CGFloat = 1.0
    var appSyncClient: AWSAppSyncClient?
    let deviceId = UUID().uuidString;

    @IBOutlet weak var clearAll: UIButton!
    @IBOutlet weak var tempImageView: UIImageView!
    @IBOutlet weak var mainImageView: UIImageView!

    var lineCache:[CGPoint] = []
    var addedLineId:[String] = [];

    override func viewDidLoad() {
        super.viewDidLoad()
        addColorPallet()
        let appDelegate = UIApplication.shared.delegate as! AppDelegate
        appSyncClient = appDelegate.appSyncClient!

        startSubscription()
    }

    @IBAction func clear(_ sender: Any) {
        self.mainImageView.image = nil
```



```
        lineCache.append(point);
    }

    func savePoints(){
        let postPoints:[CGPoint] = Array(lineCache);
        lineCache.removeAll()
        let id = String(NSDate().timeIntervalSince1970)

        let mutation = AddPointsMutation(deviceId:deviceId,
                                         id: id,
                                         points: listofCgPointToListOfPointInput(points: postPoints),
                                         color: currentColorToColorInput())

        appSyncClient?.perform(mutation: mutation) { (result, error) in
            if let error = error as? AWSAppSyncClientError {
                print("Error occurred: \(error.localizedDescription )")
                print(error)
            }
            else if result != nil {
                print(result ?? "No Result")
            }
        }

    }

    func currentColorToColorInput() -> ColorInput{
        var red:CGFloat = 0.0
```

We create a mutations object on line 147 and using the client on line 152

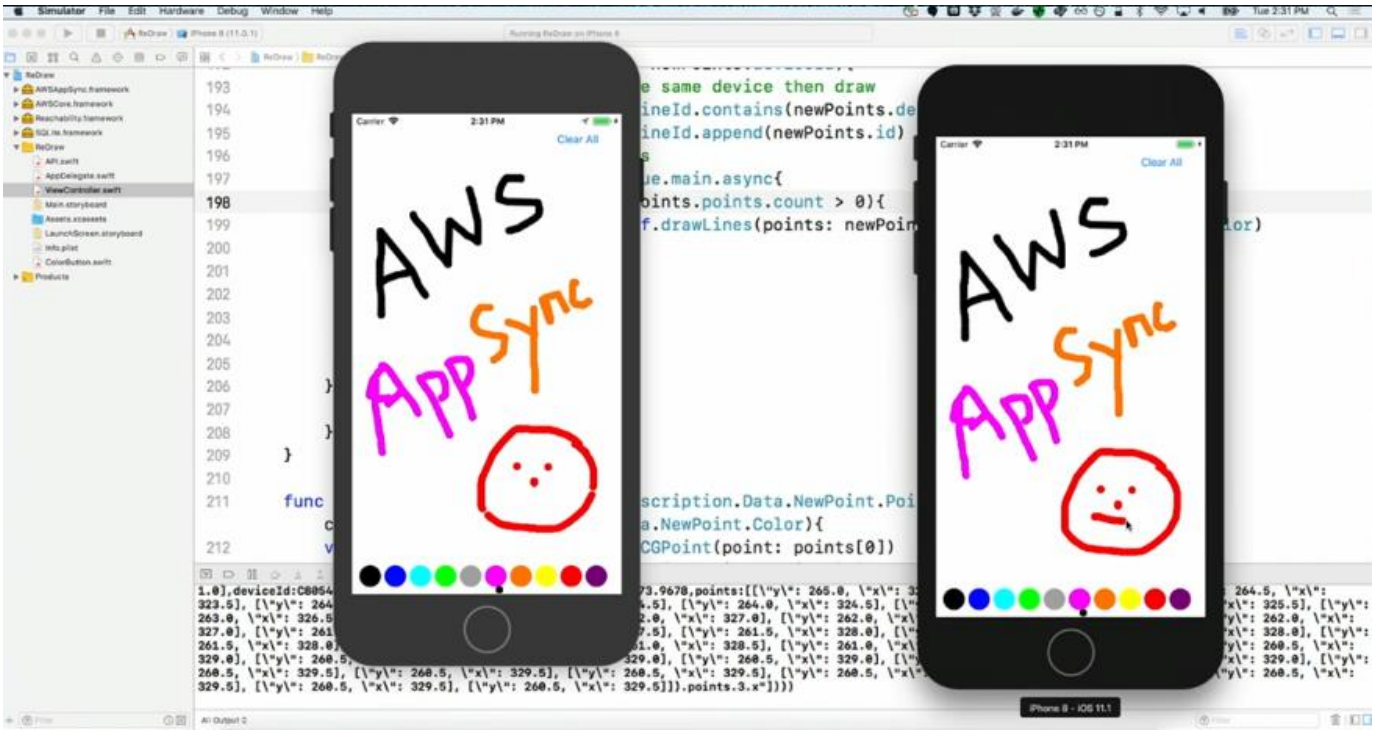


```
    var lineCache:[CGPoint] = []
    var addedLineId:[String] = [];

    override func viewDidLoad() {
        super.viewDidLoad()
        addColorPallet()
        let appDelegate = UIApplication.shared.delegate as! AppDelegate
        appSyncClient = appDelegate.appSyncClient!

        startSubscription()
    }

    @IBAction func clear(_ sender: Any) {
        self.mainImageView.image = nil
        self.mainImageView.setNeedsDisplay()

        self.tempImageView.image = nil
        self.tempImageView.setNeedsDisplay()

        lineCache.removeAll()
    }

    override func didReceiveMemoryWarning() {
        super.didReceiveMemoryWarning()
        // Dispose of any resources that can be recreated.
    }
```

As soon as the view loads, we will start a subscription channel that keeps listening for changes

```
185
186     func startSubscription(){
187         do{
188             let subscription = NewPointsSubscription();
189             try _ = appSyncClient?.subscribe(subscription: subscription, resultHandler: { (result, transaction,
                    error) in
190                 if let points = result{
191                     let newPoints = points.data!.newPoints!
192                     if(self.deviceId != newPoints.deviceId){
193                         //if its not the same device then draw
194                         if !self.addedLineId.contains(newPoints.deviceId){
195                             self.addedLineId.append(newPoints.id)
196                             //draw lines
197                             DispatchQueue.main.async{
198                                 if(newPoints.points.count > 0){
199                                     self.drawLines(points: newPoints.points, color: newPoints.color)
200                                 }
201                             }
202                         }
203                     }
204                 }
205             })
206         }catch{
207
208         }
209     }
210
211     func drawLines(points:[NewPointsSubscription.Data.NewPoint.Point],
```

The resultHandler on line 189 is a callback for whenever a new event comes into the client



Both the devices are now connected via the subscription topic and the information is available in near real time for updates using Subscriptions.

Best practices

Don't boil the ocean – start with offline for Queries

Mutations offline – what UIs actually need to be optimistic?

Use Subscriptions appropriately
- Large payloads/paginated data: Queries
- Frequent updating deltas: Subscriptions
- Be kind to your customer's battery & CPU!

Don't overcomplicate Conflict Resolution
- Data model appropriately, many app actions simply append to a list
- For custom cases, use a AWS Lambda and keep client logic light (race conditions)

https://aws.amazon.com/appsync/