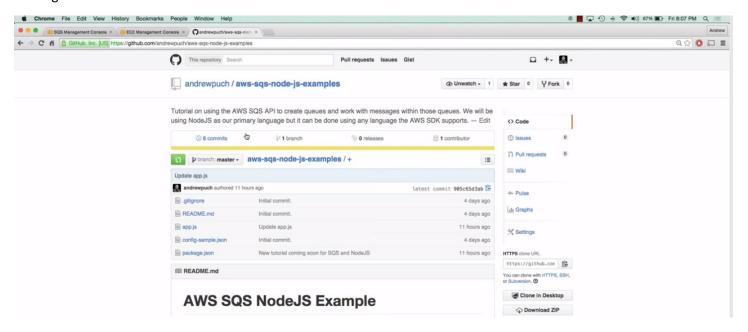
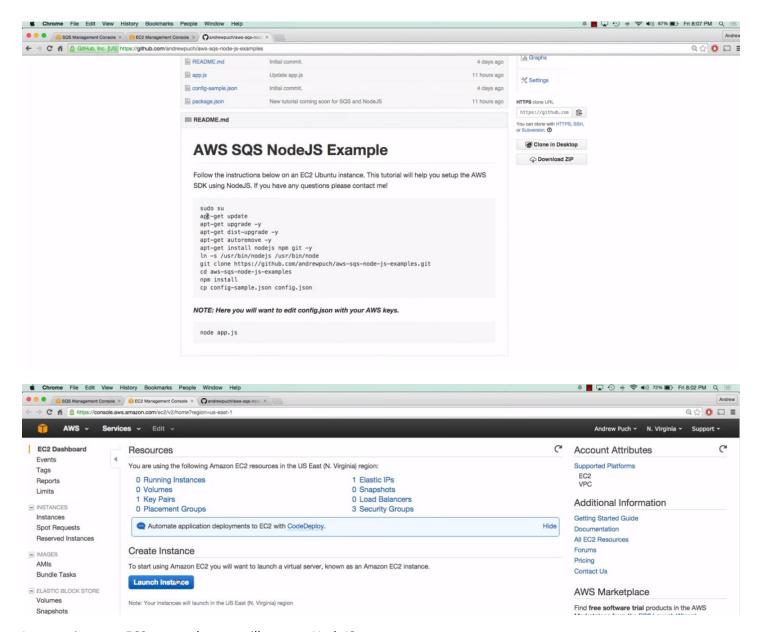
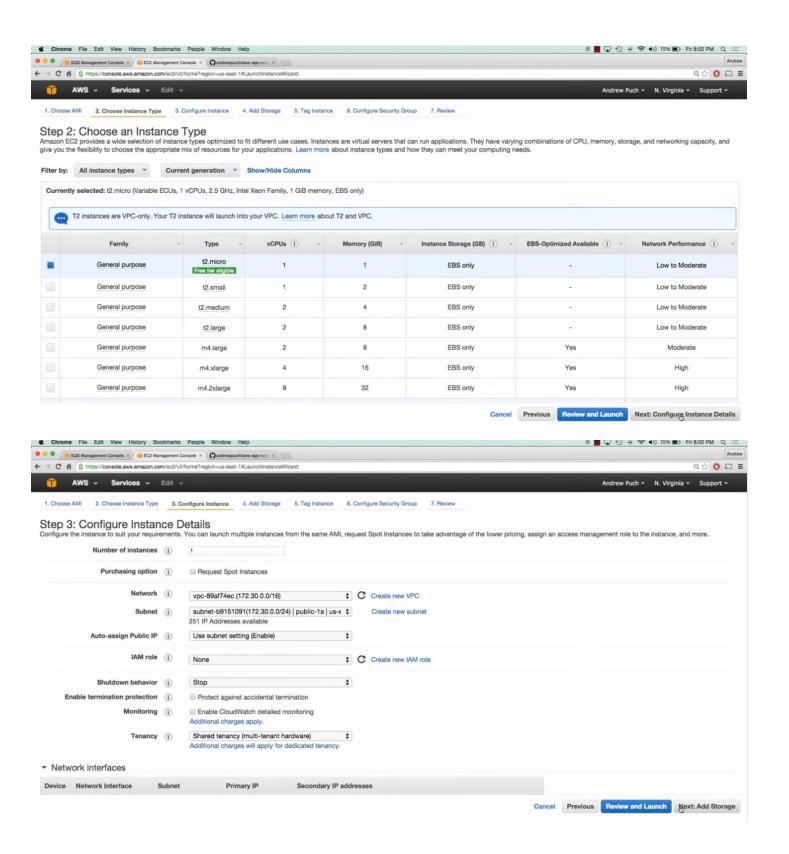


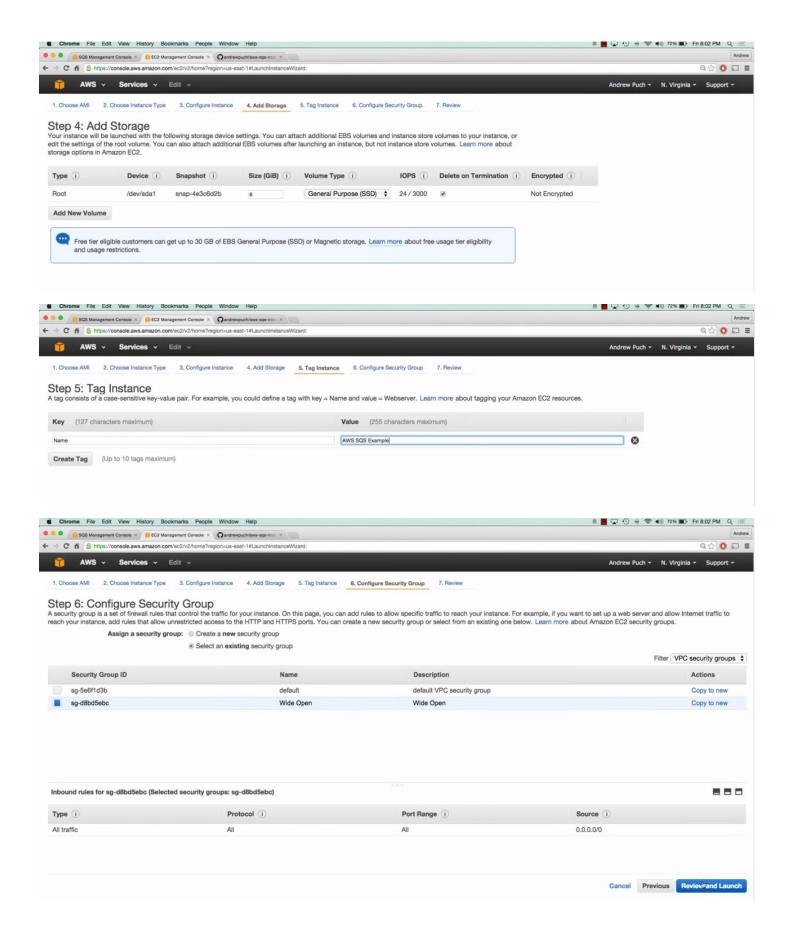
We will see a sample NodeJS service that creates a SQS queue, send messages to the queue, and process those messages.

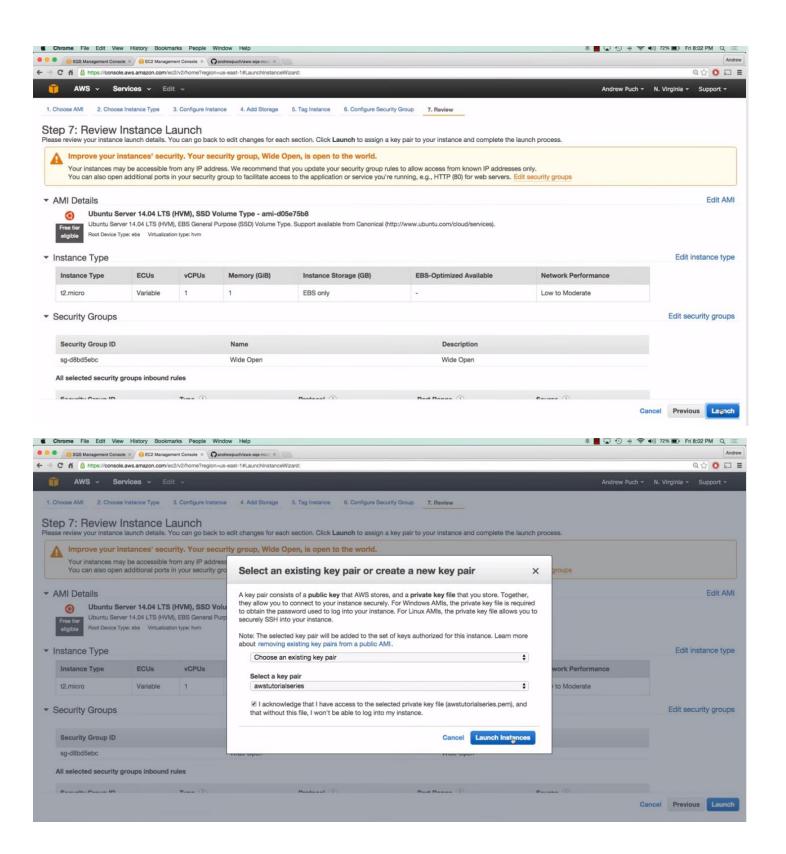


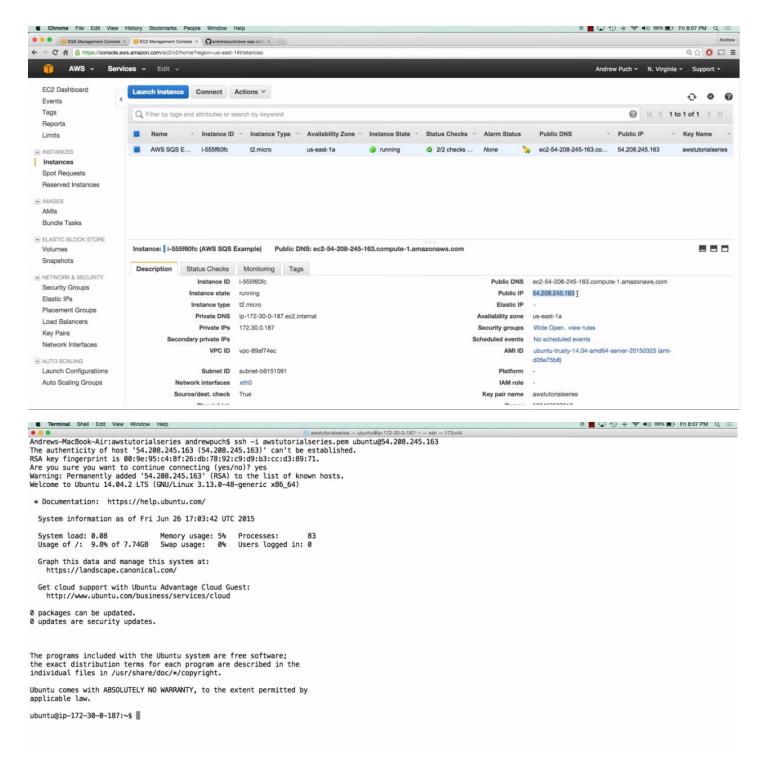


Let us spin up an EC2 server that we will run our NodeJS app on.

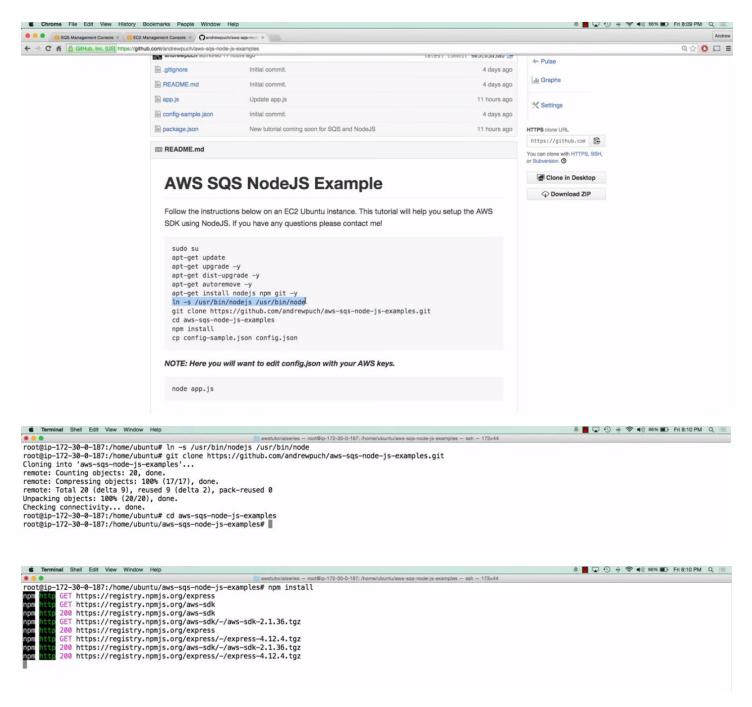








We SSH into the EC2 server and follow all the commands shown below



We then run the *npm install* command to install all the dependencies and the AWS SDK.

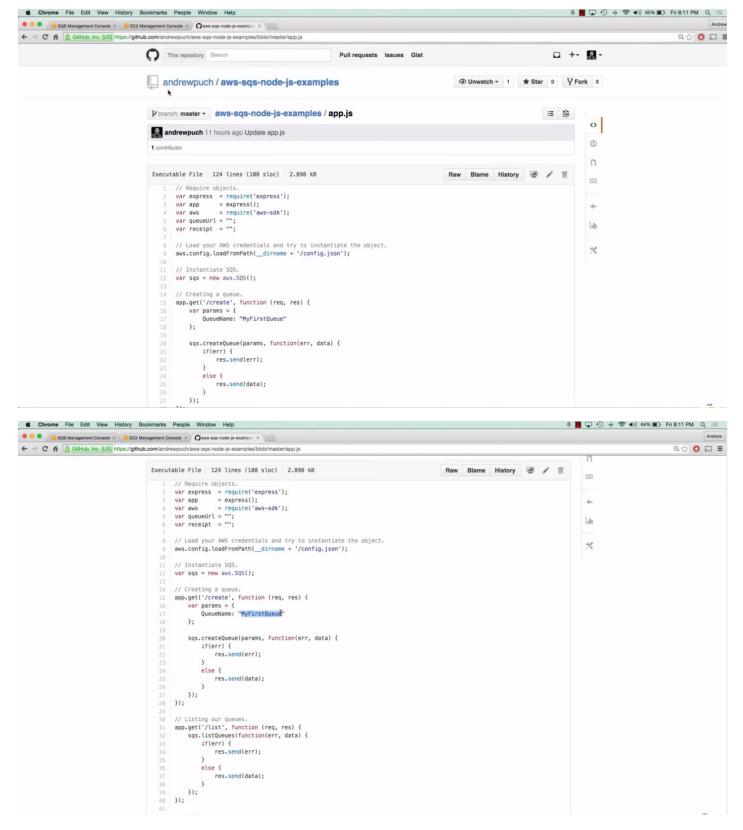


Copy the config-sample file provided into your config.json file and you need to put in your AWS access and secret keys in the file as above.

```
■ Terminal Shell Edit View Window Help

■ Shell Edit View Help

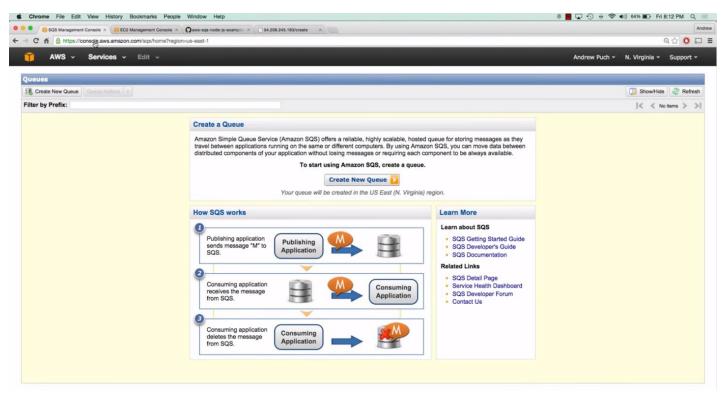
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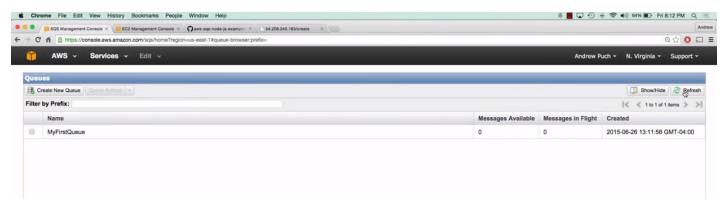
The /create endpoint is going to create a SQS queue called MyFirstQueue,



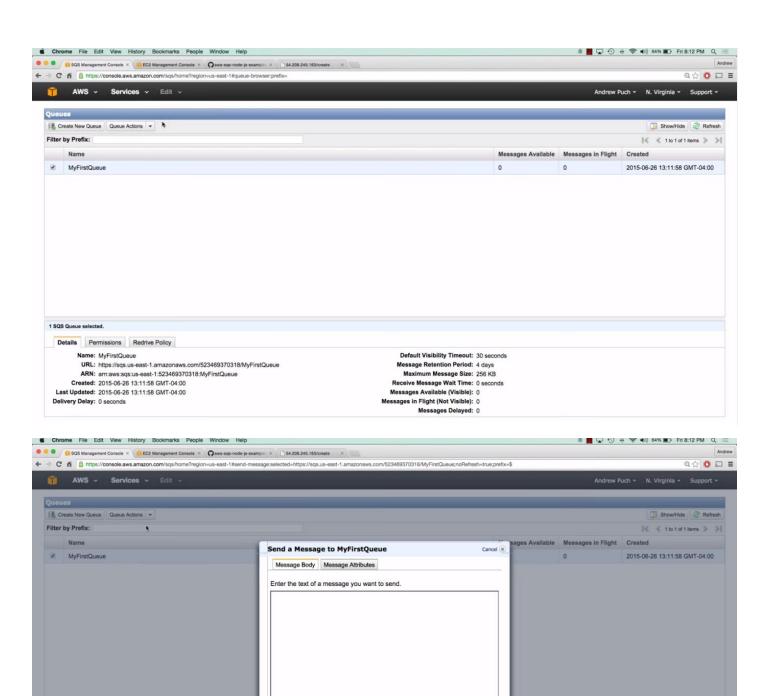
We got a response back when we call the /create endpoint and we now have a SQS queue URL returned for us to us



We can now refresh our SQS dashboard in AWS to see our queue listed



This dashboard will let you know the messages that are available in your queue, messages in flight



Delay delivery of this message by 0 seconds \$ (up to 15 minutes).

Cancel Bend Message

Maximum Message Size: 256 KB

Receive Message Wait Time: 0 seconds Messages Available (Visible): 0

Messages Delayed: 0

Messages in Flight (Not Visible): 0

Details Permissions Redrive Policy

Last Updated: 2015-06-26 13:11:58 GMT-04:00

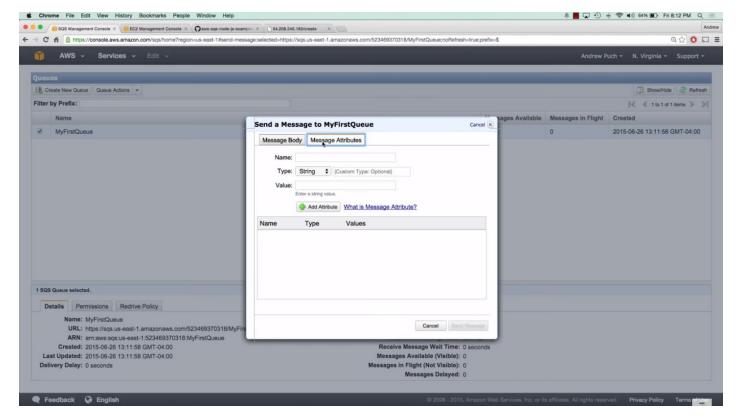
URL: https://sqs.us-east-1.amazonaws.com/523469370318/MyF

ARN: arn:aws:sqs:us-east-1:523469370318:MyFirstQueue Created: 2015-08-26 13:11:58 GMT-04:00

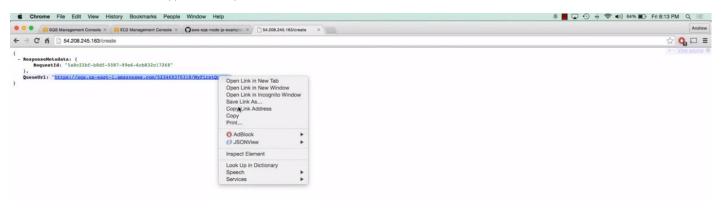
Name: MyFirstQueue

Delivery Delay: 0 seconds

Feedback English

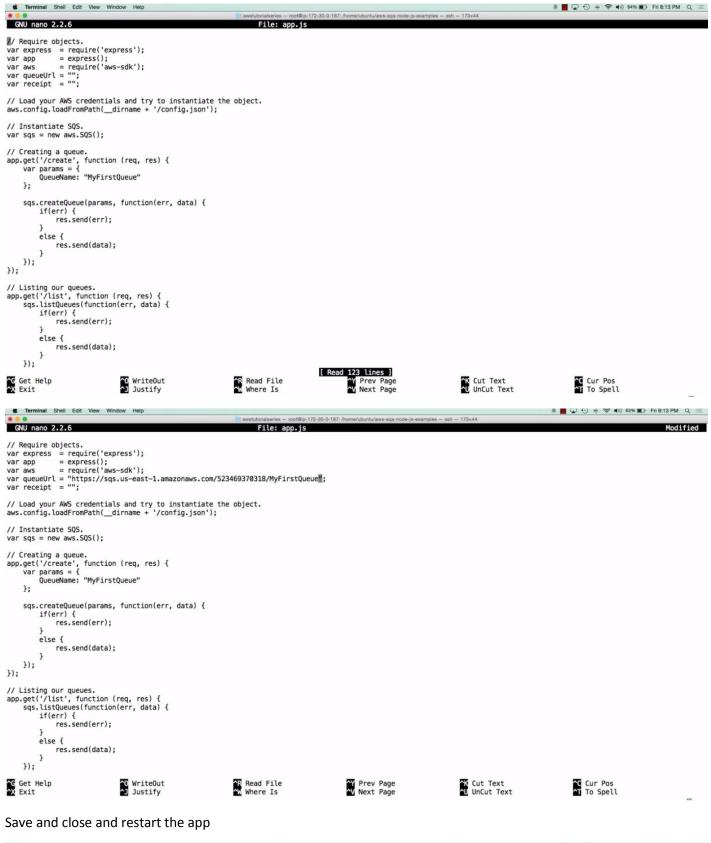


You can so a bunch of different things with message attributes like selecting the type of attribute that you want to send, SQS will validate that the type is always correct.



Copy the SQS queue URL so that we can use it in our app.js file









We are now going to send a message to that queue from our NodeJS app

```
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                                                                 // Listing our queues.
app.get('/list', function (req, res) {
    sqs.listQueues(function(err, data) {
                                                                             if(err) {
                                                                             res.send(err);
                                                                             else {
                                                                                   res.send(data);
                                                           37

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42 // Sendir

43 // NOTE:

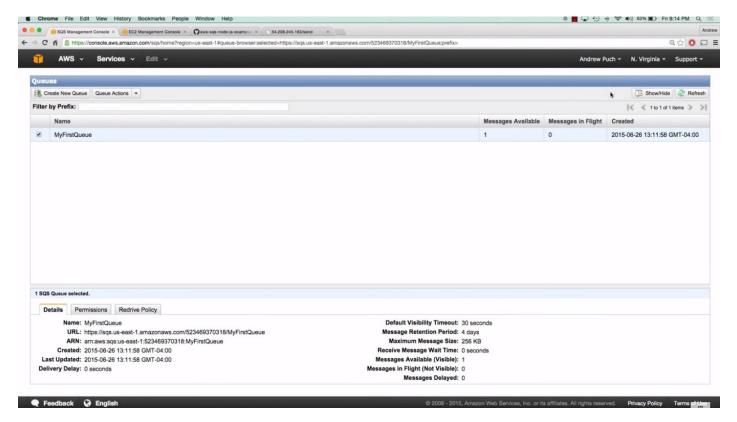
44 // That of app.get(' var')
                                                                 // Sending a message.
// NOTE: Here we need to populate the queue url you want to send to.
// That variable is indicated at the top of app.js.
app.get('Spend', function (req. res) {
  var params = {
                                                                             params = {
MessageBody: 'Hello world!',
QueueUrl: queudUrl,
DelaySeconds: 0
                                                                       sqs.sendMessage(params, function(err, data) {
                                                                             if(err) {
                                                                                  res.send(err):
                                                                             else {
                                                                                  res.send(data);
                                                           57
58
59
60 });
61
62 // Recei
63 // NOTE:
                                                                // Receive a message.

// NOTE: This is a great long polling example. You would want to perform 
// this action on some sort of job server so that you can process these 
// records. In this example I'm just showing you how to make the call. 
// It will then put the message "in flight" and I won't be able to 
// reach that message again until that visibility timeout is done.
                                                                 app.get('/receive', function (req, res) {
```

The /send endpoint is going to send a string to the queue as below



We call the **/send** endpoint and get a valid response back with a messageId



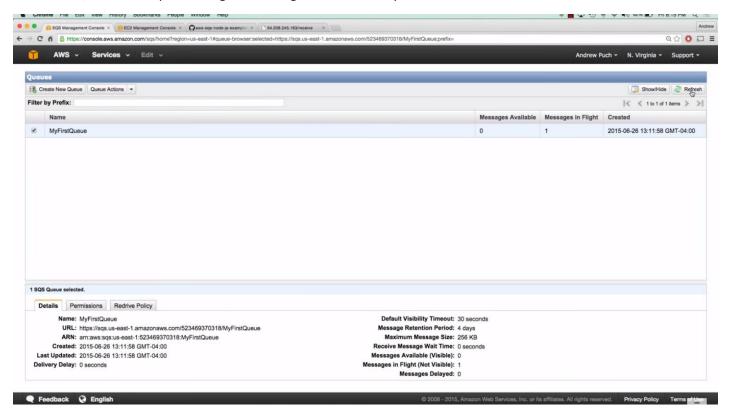
We now have 1 message available for processing in our queue

```
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← → C 🛉 🖺 GitHub, Inc. [US] https://github.com/andrewpuch/aws-sqs-node-js-examples/blob/master/app.js
                                                                                                                                                                                                                                                                                      Q 🕁 🔘 🖂 🗏
                                                                                  res.send(data);
                                                                      });
                                                                });
                                                               // Receive a message.
// NOTE: This is a great long polling example. You would want to perform
// this action on some sort of job server so that you can process these
// records. In this example I'm just showing you how to make the call.
// It will then put the message "in flight" and I won't be able to
// reach that message again until that visibility timeout is done.
app.get('/receive', function (req, res) {
    ver names = {
                                                                       var params = {
                                                                            OueueUrt: queu@Urt,
VisibilityTimeout: 600 // 10 min wait time for anyone else to process.
                                                                       sqs.receiveMessage(params, function(err, data) {
                                                                                 res.send(err);
                                                                            else {
                                                                                  res.send(data);
                                                           79
80
81
82
83
84
85
                                                                 app.get('/delete', function (req, res) {
  var params = {
                                                                             OueueUrl: queueUrl.
                                                                       sqs.deleteMessage(params, function(err, data) {
                                                                                 res.send(err);
                                                                                  res.send(data);
```

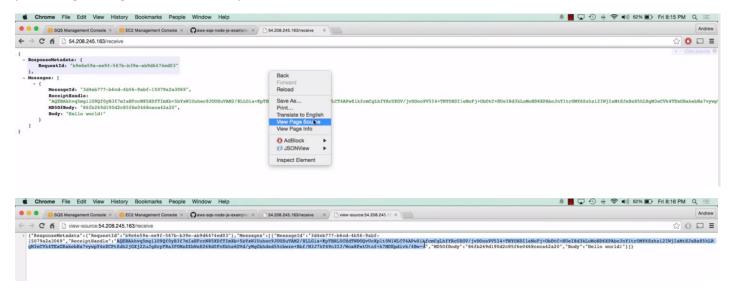
Next, we can now receive that message from the queue. We will call the **/receive** endpoint that will use the queueUrl to get the messages for us. We use the **VisibilityTimeout** value to tell the SQS queue that it is going to take us 600 seconds to process that request after getting it from the queue, the message status will change to **in flight** during the time when we have retrieved the message and its being processed.



We call the **/receive** endpoint and got a message that has a body content of 'Hello world!',



We also see that it is in flight. This is very useful if you have some job scheduling process where you are constantly processing messages that arrive in a queue.





In our app.js file, we then change the receipt value to the value we got for the ReceiptHandle

```
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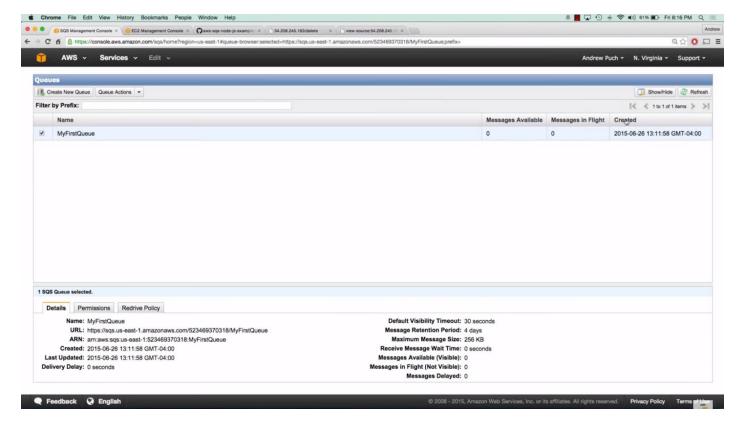
We restart our NodeJS app again

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                                             sqs.receivemessage(params, runccion(err, uaca) (
                                                    res.send(err);
                                                    res.send(data);
                                    app.get('/delete', function (req, res) {
   var params = {
                                                 QueueUrl: queueUrl,
                                                 ReceiptHandle: receipt
                                             sqs.deleteMessage(params, function(err, data) {
                                                    res.send(err);
                                                    res.send(data);
                                         // Purging the entire queue.
app.get('/purge', function (req, res) {
   var params = {
                                                 QueueUrl: queueUrl
                                             sqs.purgeQueue(params, function(err, data) {
                                                 if(err) {
    res.send(err);
                                             });
                                         });
                                         // Start server.
                                          var server = app.listen(80, function () {
```

Now we can call the */delete* endpoint to remove that particular message from our queue once we finish processing it, we need to pass the receipt value back to identify the message to be deleted from the queue



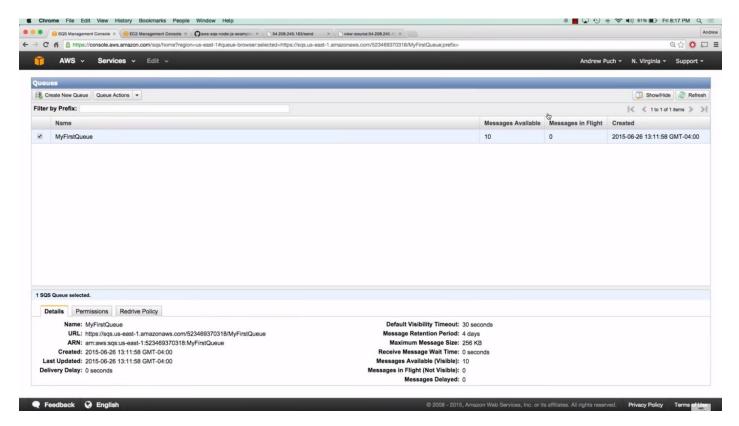
We call the *delete* endpoint along with the receipt value and get a valid RequestId back in the response



The message in now deleted from the queue



We can also send in a bunch of messages into the SQS queue by calling the /send endpoint multiple times in this demo



We have 10 messages in the queue now. Let us see how we can process these messages quickly

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                                                                                                                                                                                                                          Q☆ O □ ≡
                                                            QueueUrl: queueUrl,
ReceiptHandle: receipt
                                                       sqs.deleteMessage(params, function(err, data) {
                                            92

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});

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});

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// Purgi

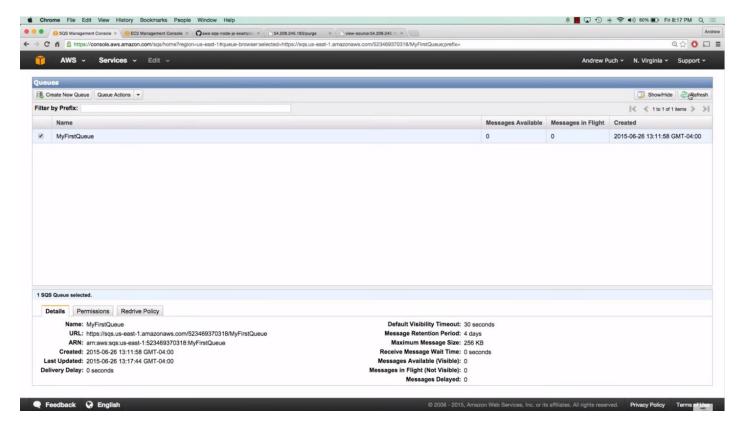
102

app.get(
                                                            if(err) {
                                                               res.send(err);
                                                           else {
                                                                res.send(data);
                                                  // Purging the entire queue.
app.get('/pwrge', function (req, res) {
   var params = {
                                                            QueueUrl: queueUrl
                                                       sqs.purgeQueue(params, function(err, data) {
                                                               res.send(err);
                                             110
111
112
113
114
115 });
                                                                res.send(data);
                                                      });
                                                  // Start server.
                                                  var server = app.listen(80, function () {
  var host = server.address().address;
  var port = server.address().port;
                                                       console.log('AWS SQS example app listening at http://%s:%s', host, port);
```

We can remove all the messages from the queue by calling the **/purge** endpoint of our app using the queueUrl value for the specific queue as shown above



We call the /purge endpoint and get a valid RequestId back saying it succeeded



The messages are gone.