

Battle-tested event-driven patterns for your microservices architecture

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Backend Infra Developer, Wix.com



During the past couple of years, I've implemented or have witnessed implementations of several key patterns of event-driven messaging designs on top of Kafka that have facilitated creating a robust distributed microservices system at Wix that can easily handle increasing traffic and storage needs with many different use-cases. In this talk I will share these patterns with you, including:

- * Consume and Project (data decoupling)
- * End-to-end Events (Kafka+Websockets)
- * In memory KV stores (consume and query with 0-latency)
- * Events transactions (Exactly Once Delivery)

At Wix

>200M registered users (website builders) from 190 countries

5% of all Internet websites run on Wix

2,000 Microservices

1.5B Kafka messages produced / Day



Agenda

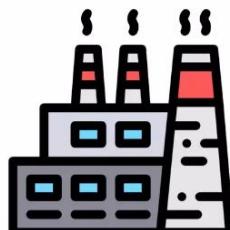
Event-driven microservices

Event-driven patterns:

- Consume and Project
- Event-driven from end to end
- 0-latency KV Store
- Events in Transactions

Microservices

The Monolith

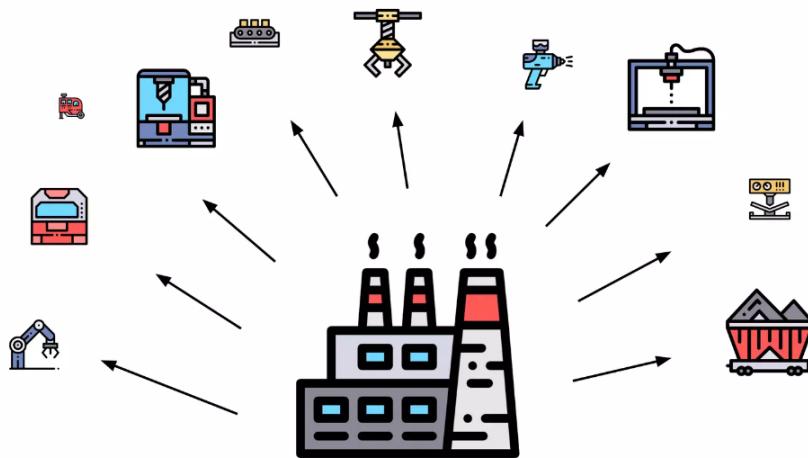


Microservices

Monolith to Distributed **Microservices** System

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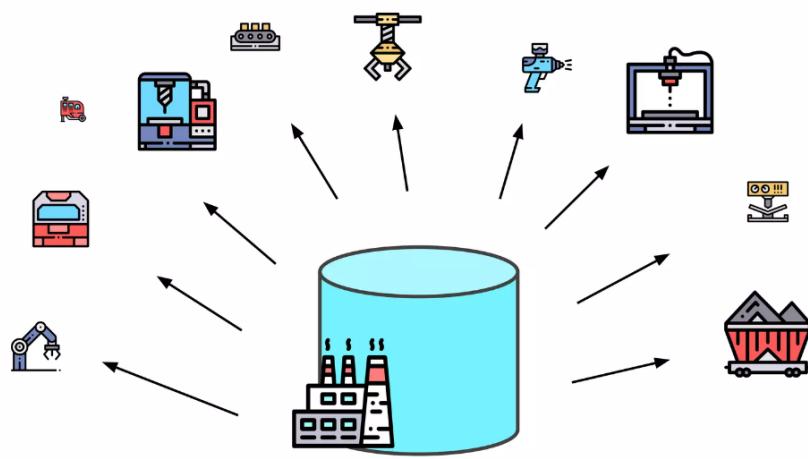
* Separately



Microservices

Decoupled Microservices

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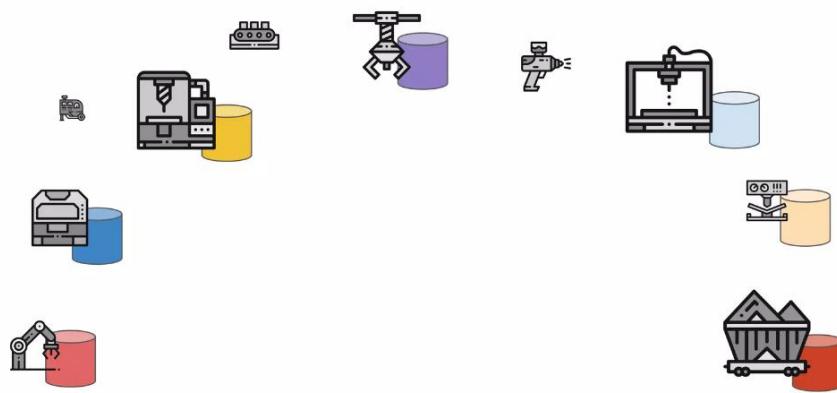


Microservices

Data Encapsulation

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* flexibility, schema



What about microservices communication?

Request-reply
communication

Microservices Communication

Checkout
Service



Payments
Service



User
Service



Inventory
Service

Request-reply
communication

Microservices Communication
Request-Reply Model

Checkout
Service



Payments
Service



User
Service



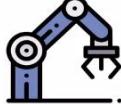
Inventory
Service

Request-reply
communication

Microservices Communication
Request-Reply Model

* 1 by 1- slow

Checkout
Service



Payments
Service



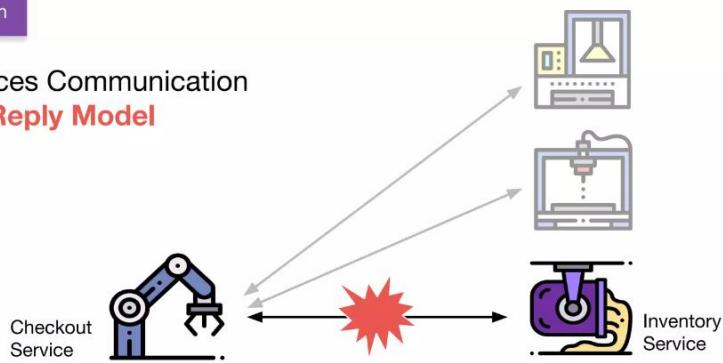
User
Service



Inventory
Service

Request-reply
communication

Microservices Communication **Request-Reply Model**



Event-driven
communications

Introduce a **message broker** in between services



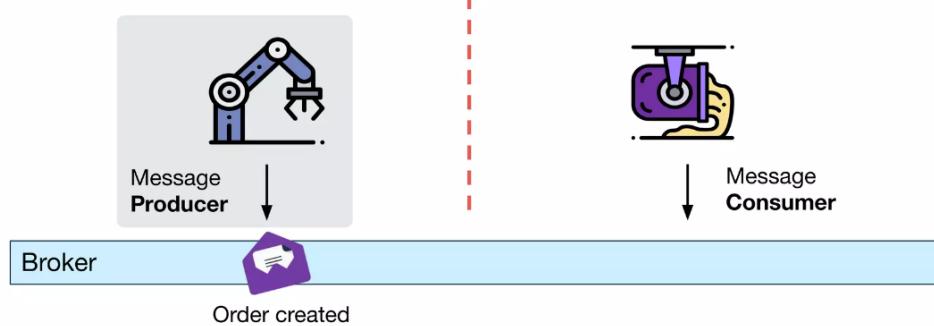
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* Reliability

Event-driven
communications

Introduce a message broker in between services
Event-driven model

Flow control is moved from the **sender**



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* Not interact directly

Event-driven communications

Introduce a message broker in between services

Event-driven model

Flow control is moved from the **sender** to the **receiver**.



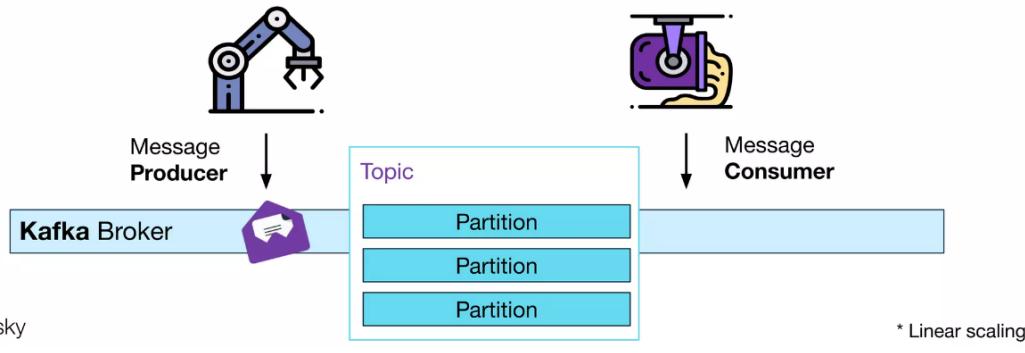
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* more robust

Event-driven communications

Introduce a message broker in between services

Distributed log broker



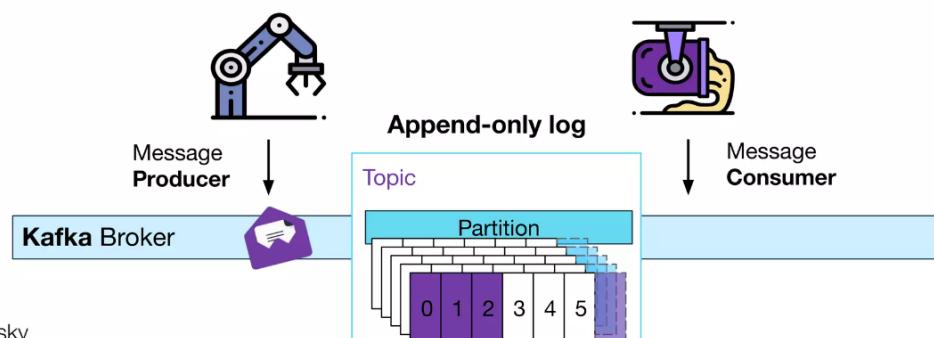
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* Linear scaling

Event-driven communications

Introduce a message broker in between services

Distributed log broker

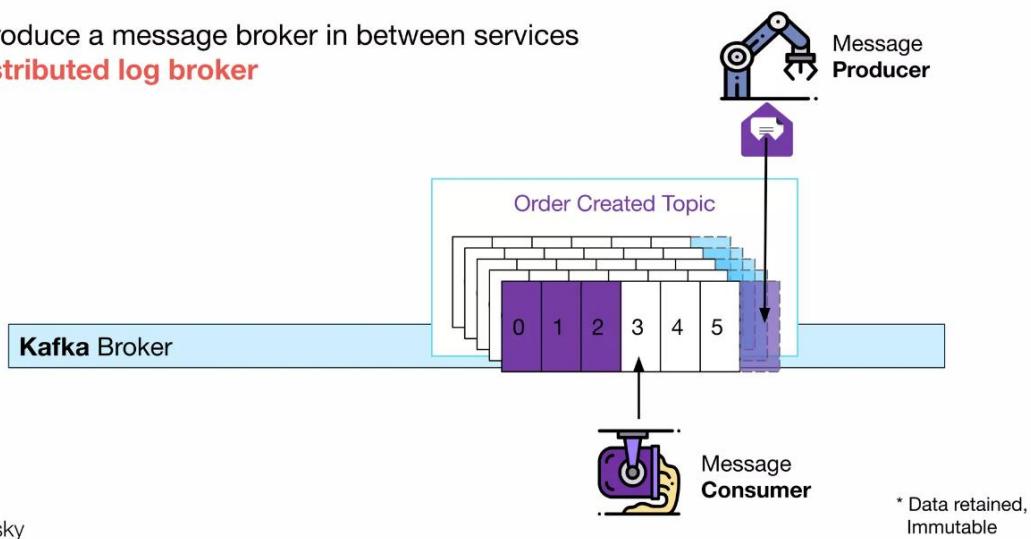


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Event-driven
communications

Introduce a message broker in between services

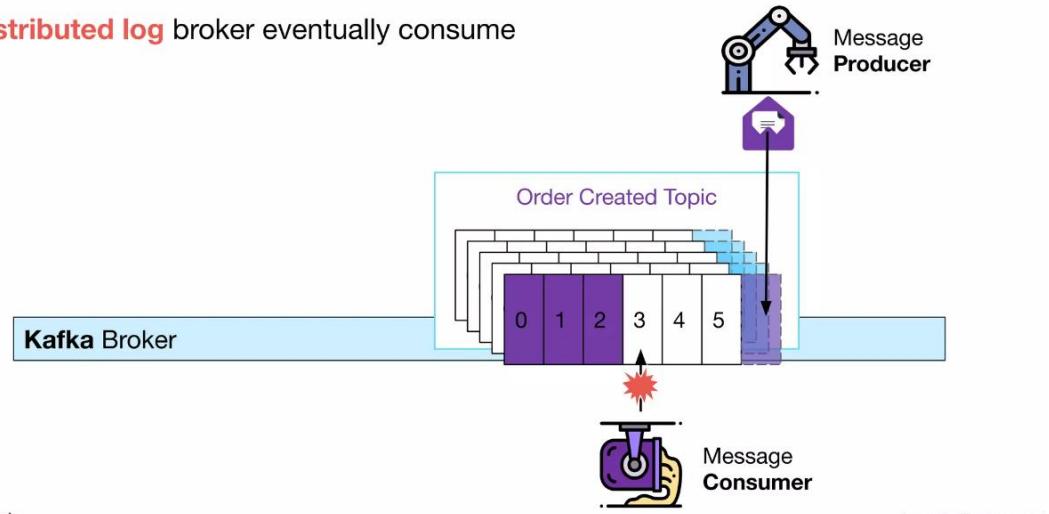
Distributed log broker



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Event-driven
communications

Distributed log broker eventually consume

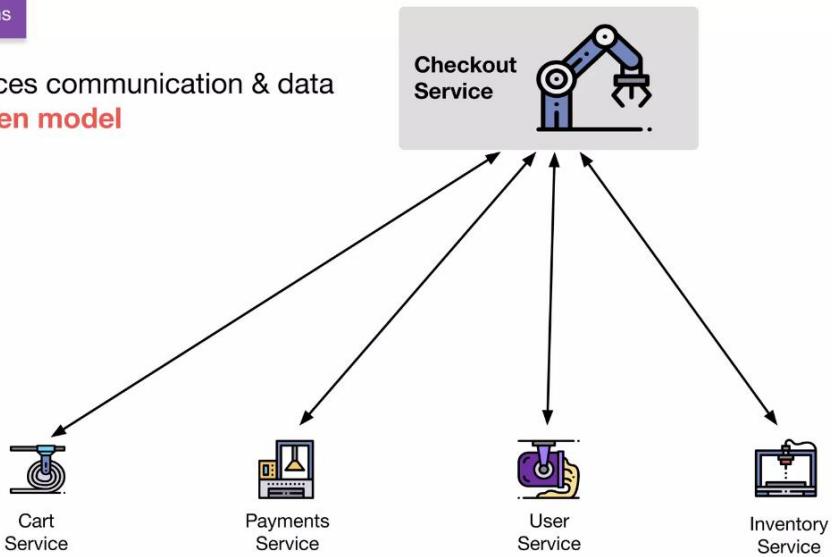


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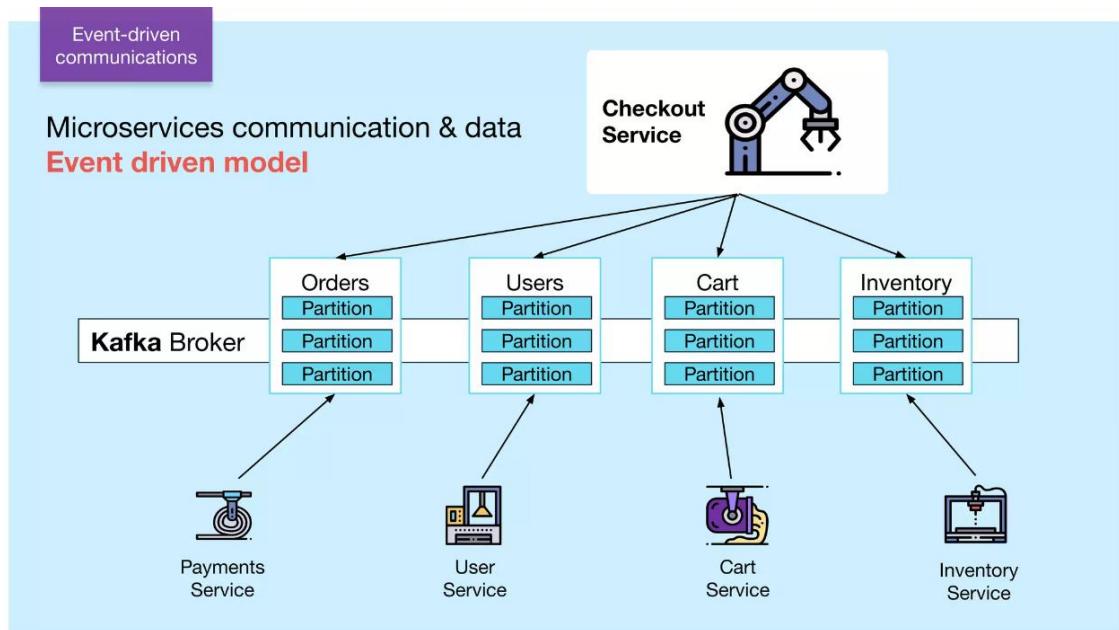
Event-driven
communications

Microservices communication & data

Event driven model



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Agenda

Event-driven microservices

Event-driven patterns:

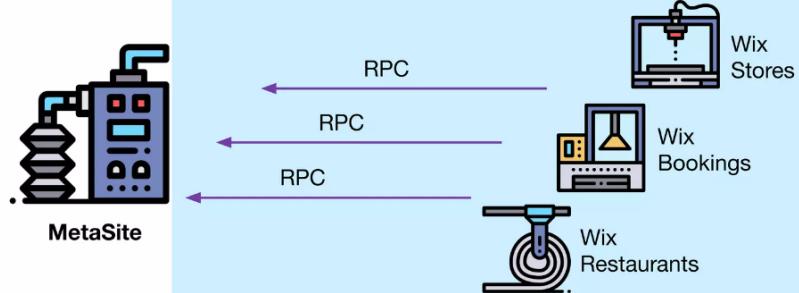
- Consume and Project
- Event-driven from end to end
- 0-latency KV Store
- Events in Transactions

01

Consume and Project

Consume and Project

For Popular Services

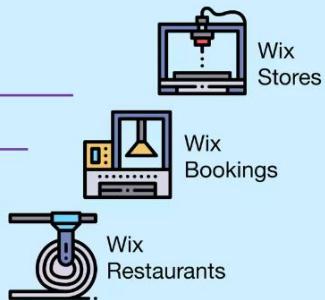
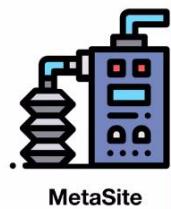


Consume and Project

Site installed Apps?

Site version?

Site owner?

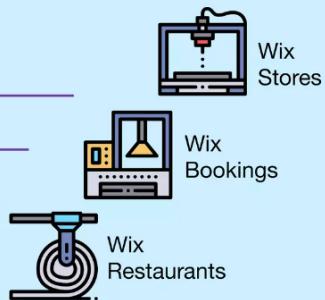
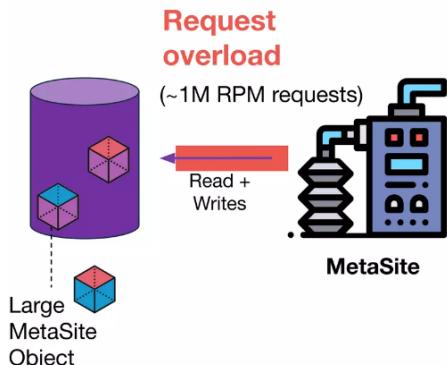


Consume and Project

Site installed Apps?

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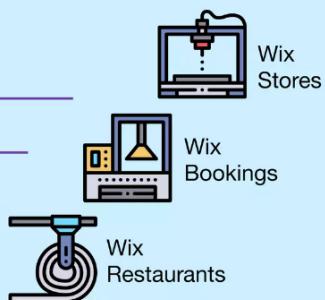
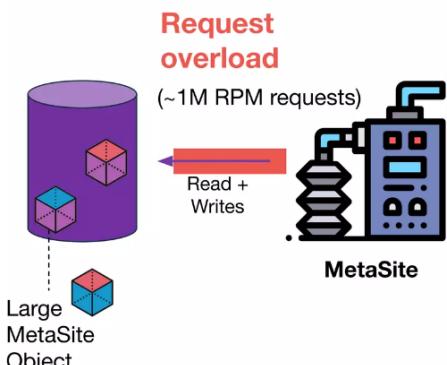


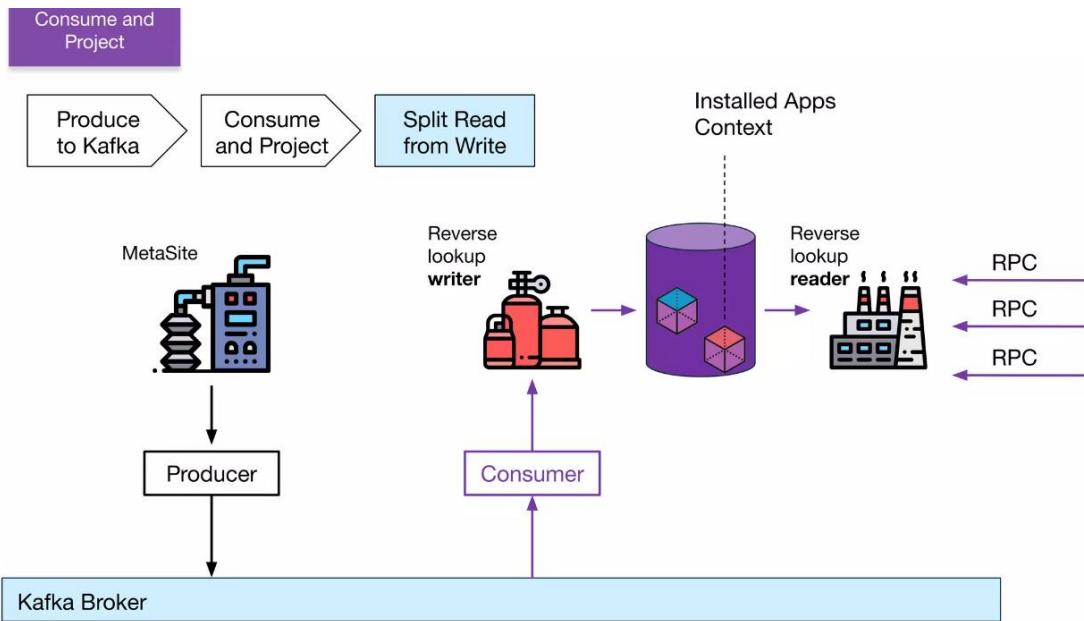
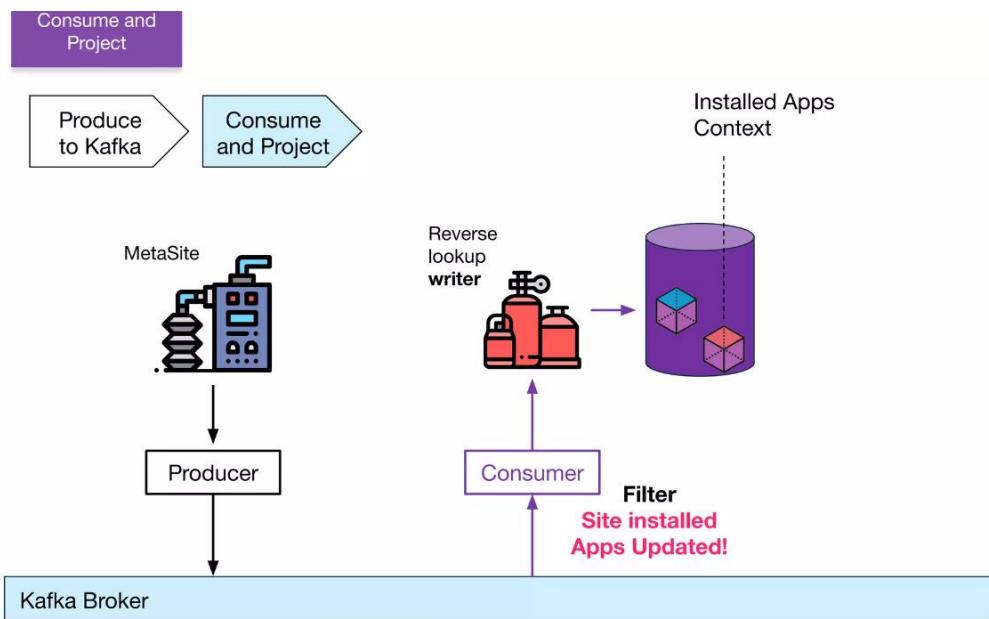
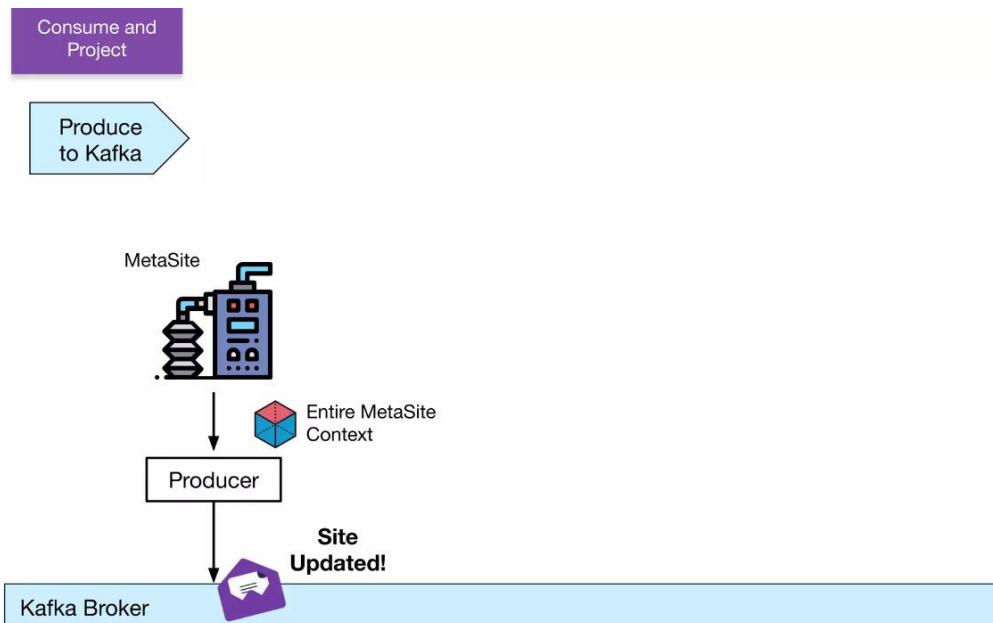
Consume and Project

Site installed Apps?

Site version?

Site owner?





Consume and Project

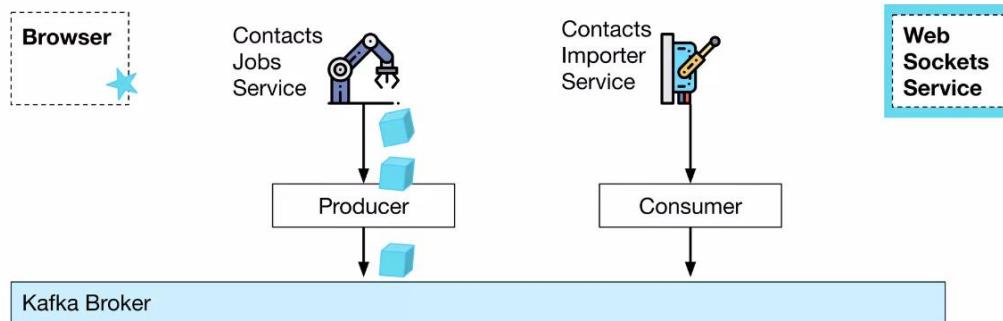
- Produce instead of serve - massive load reduction
- Project - client-query-optimized “Materialized View”
- Read/write split - only scale read-only DB. more resilient

→

02 Event-driven from end to end

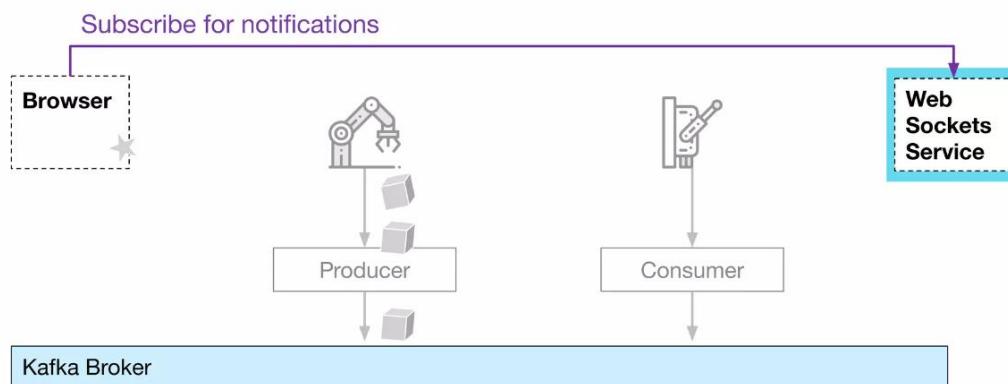
Event-driven from end to end

Use case:
Long-running async business process



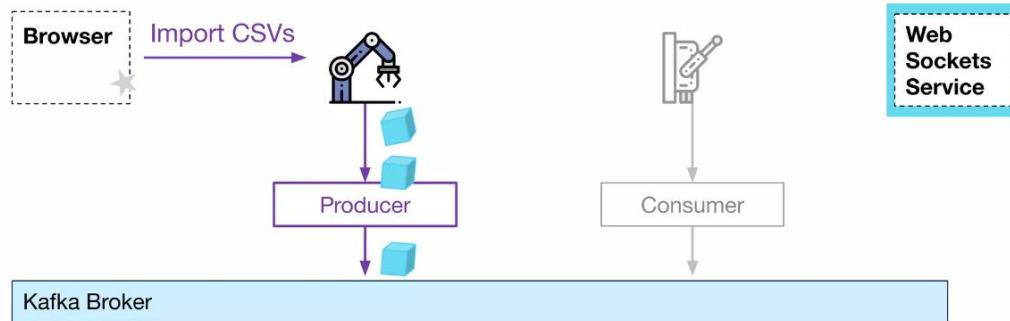
Event-driven from end to end

Use case:
Long-running async business process



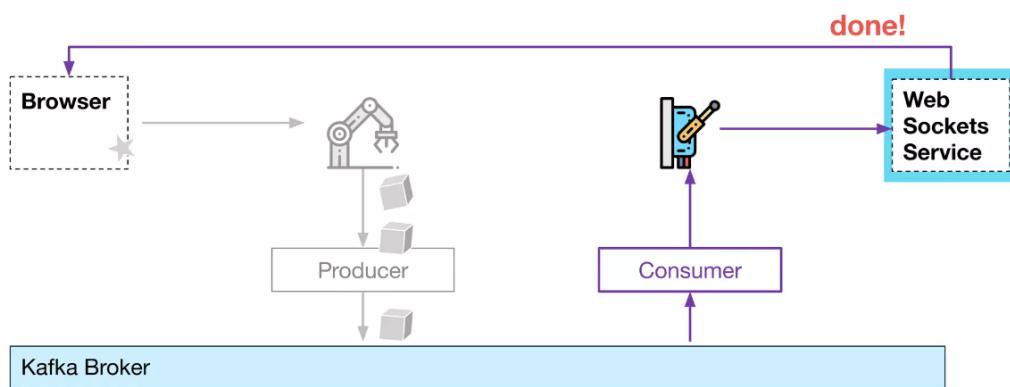
Event-driven
from end to end

Use case:
Long-running async business process



Event-driven
from end to end

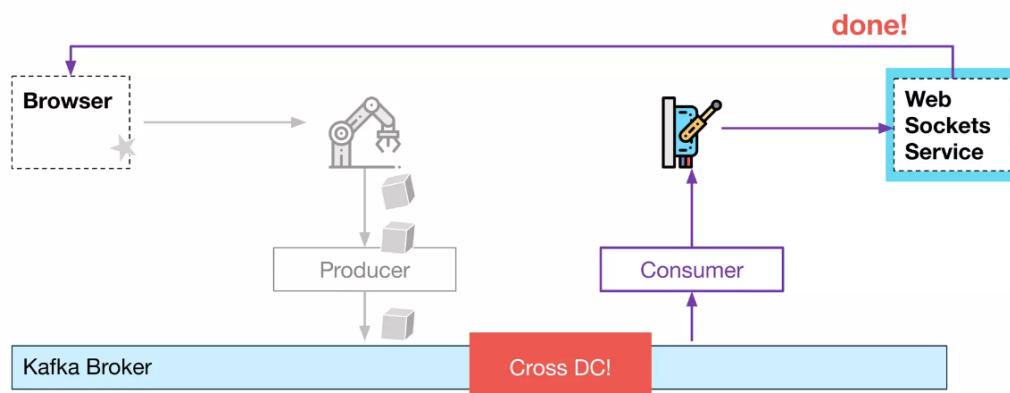
Use case:
Long-running async business process



* Distributed

Event-driven
from end to end

Use case:
Long-running async business process



* Distributed

Event-Driven from End to End

- No polling - notify the user on any status change
- Scalable - spin up many import job workers
- Replication - cross-DC requests are easy to set up



03 — 0-latency KV Store

0-latency
KV Store

Compacted Kafka Topics



Producer

Key - value

Configuration Topic

Kafka Broker



Consumer

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0-latency
KV Store

Compacted Kafka Topics



KVStoreReader
In-Memory Map

Key	Value
K1	V1
K2	V1

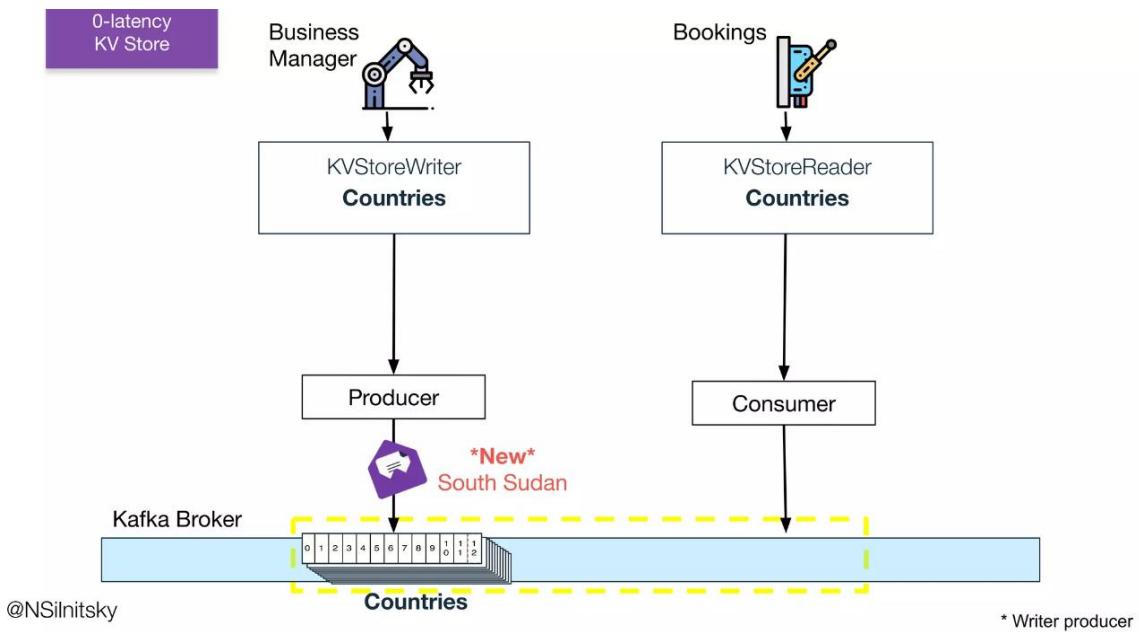
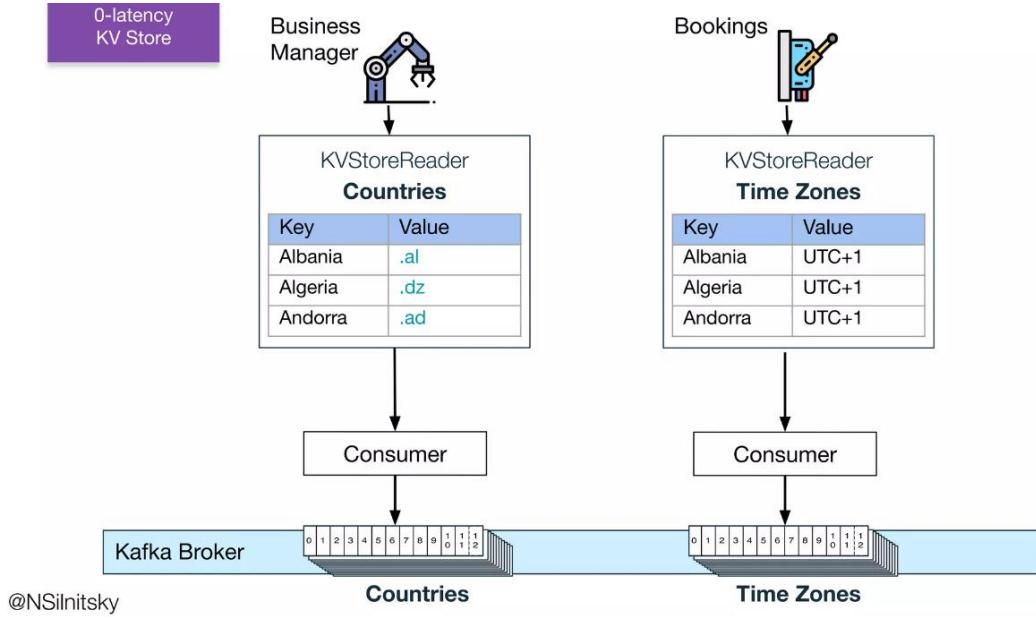
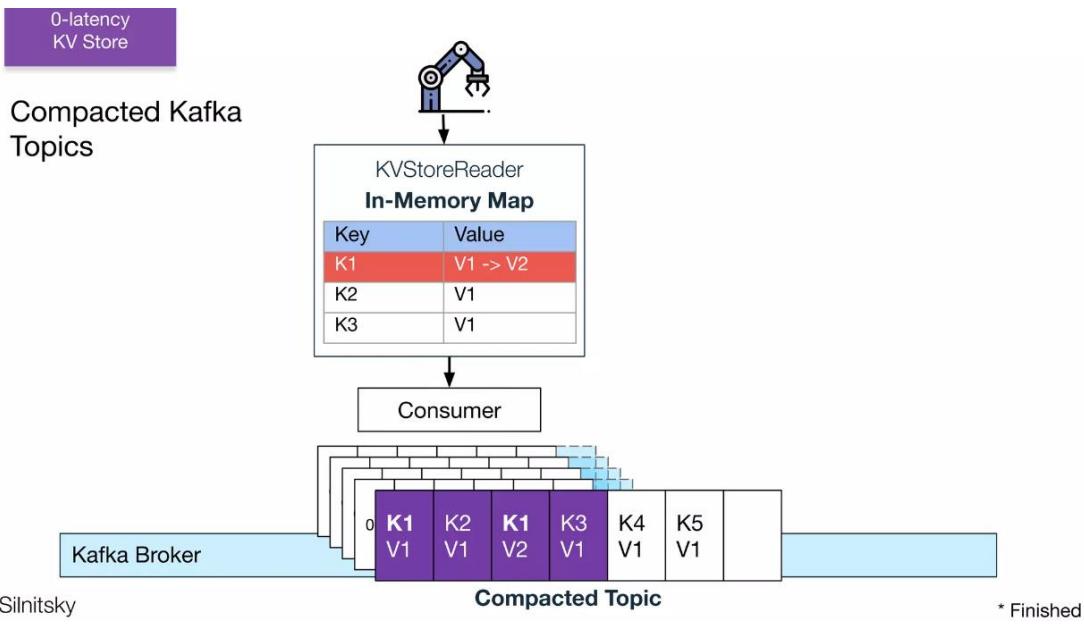
Consumer

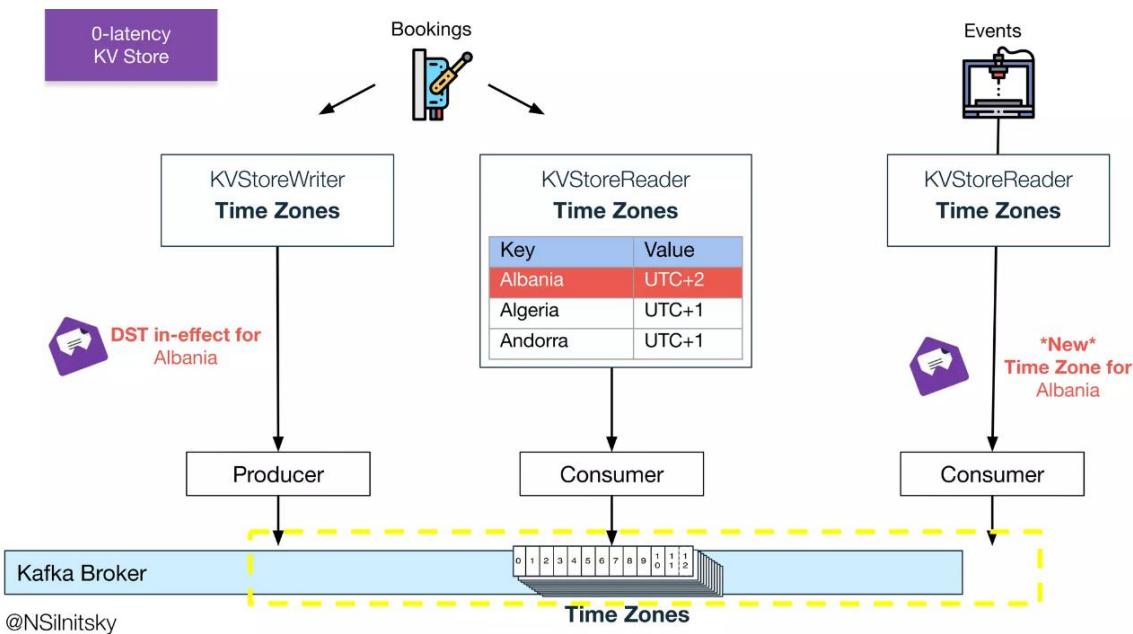
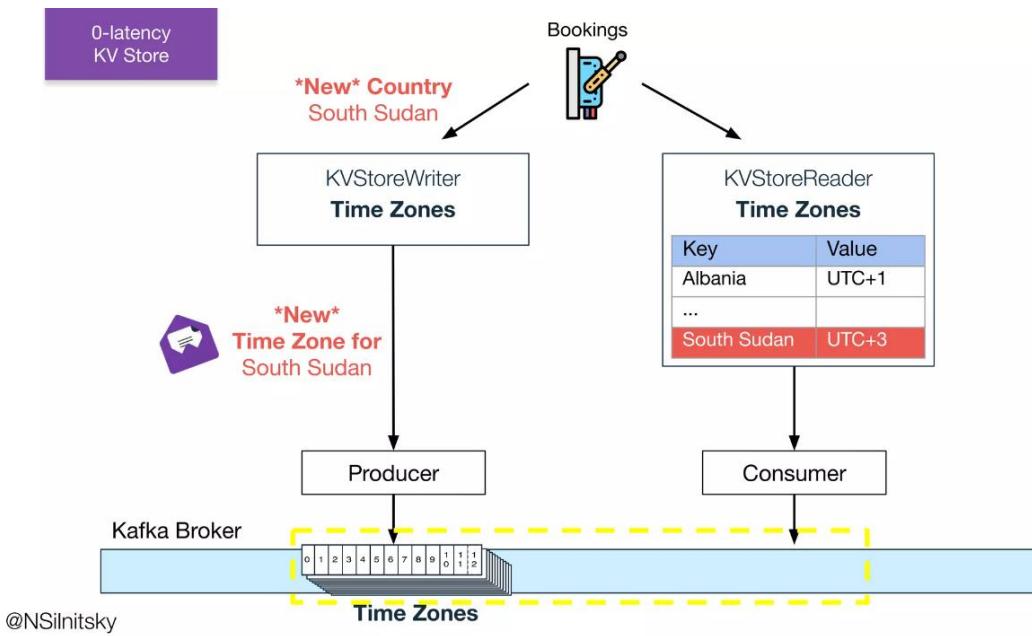
Kafka Broker

Compacted Topic

* Startup

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0-latency KV Store

- Loading the compacted topic to memory –
a 0-latency kv store for dynamic configuration
- Compacted topic is still a topic –
other services can consume its update events
- Small Datasets - for large datasets, the topic should be
streamed to a disk-based DB + In-memory Cache

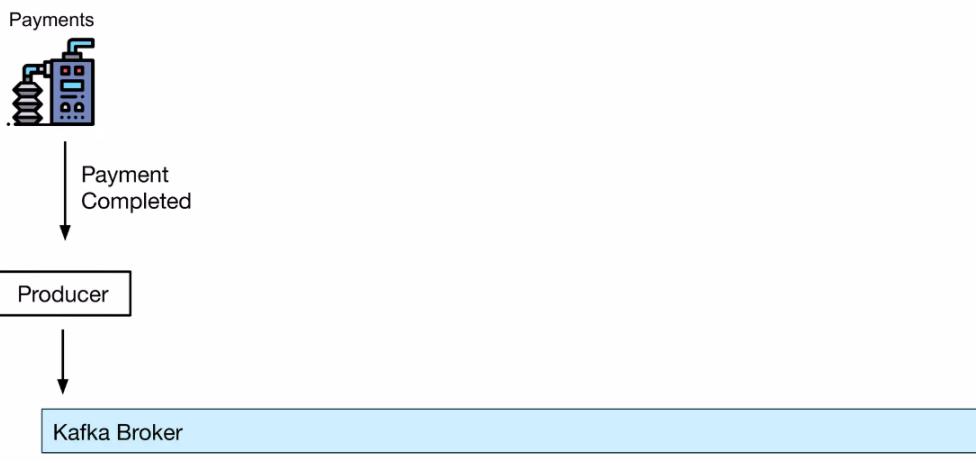


04

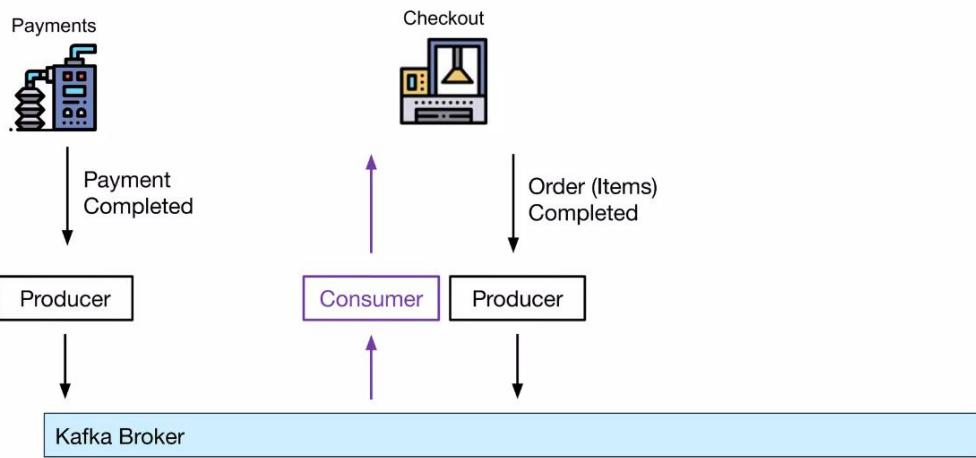
Events in Transactions

Events in
Transactions

Classic Ecommerce Flow

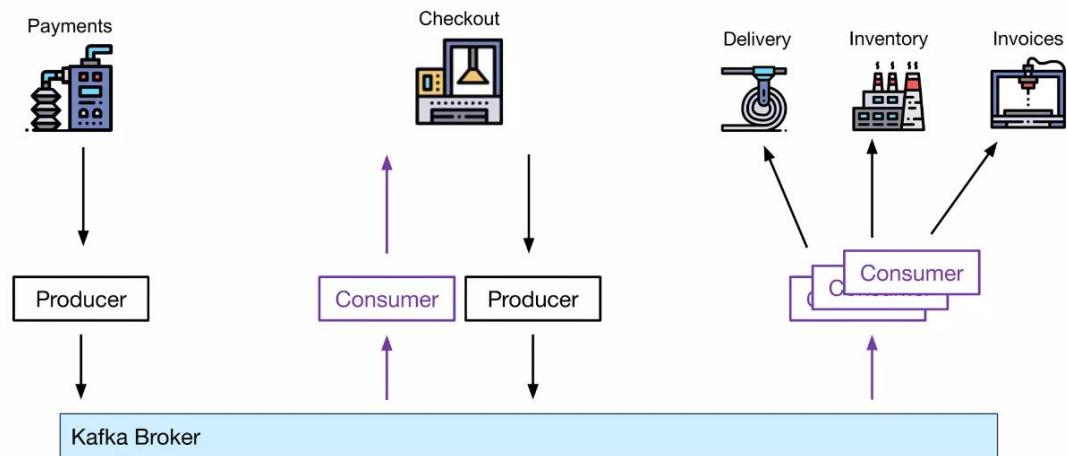


Classic Ecommerce Flow



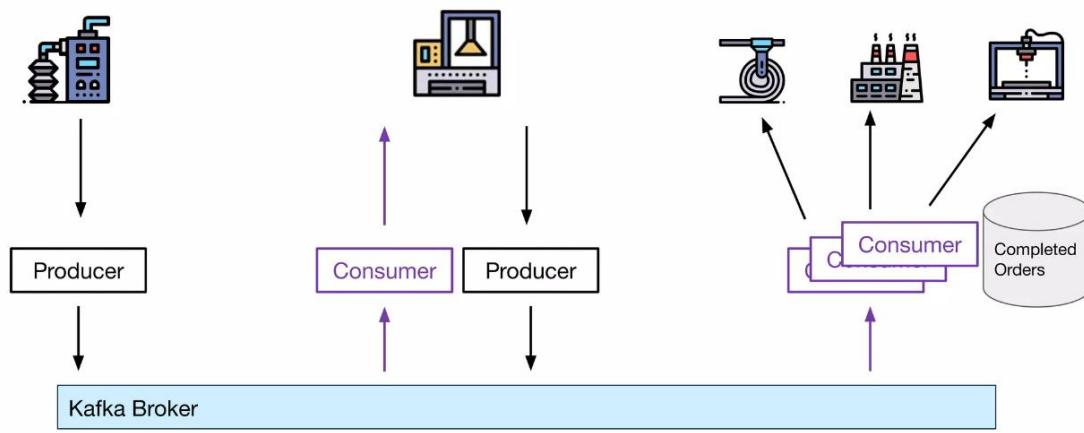
Events in Transactions

Classic Ecommerce Flow



Events in Transactions

Classic Ecommerce Flow



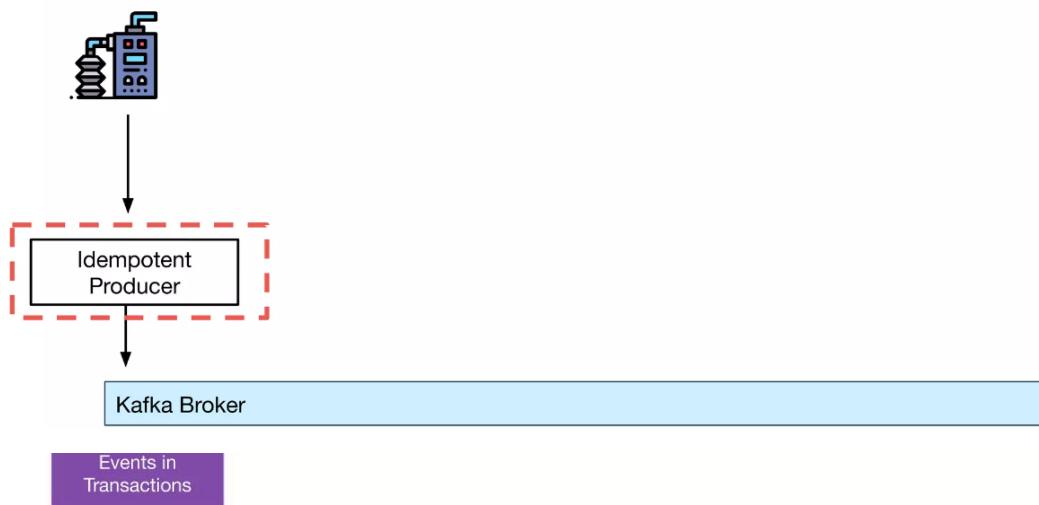
Events in Transactions

Classic Ecommerce Flow

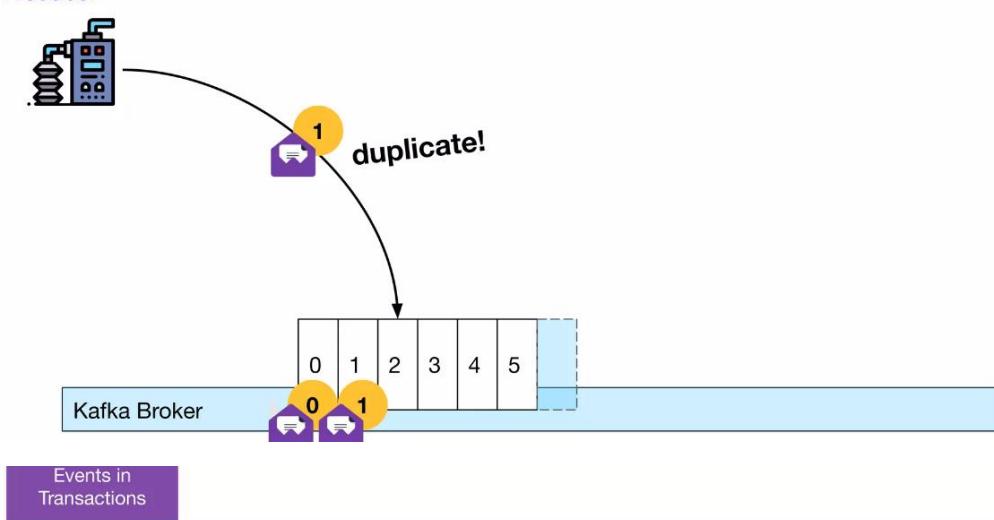


Events in Transactions

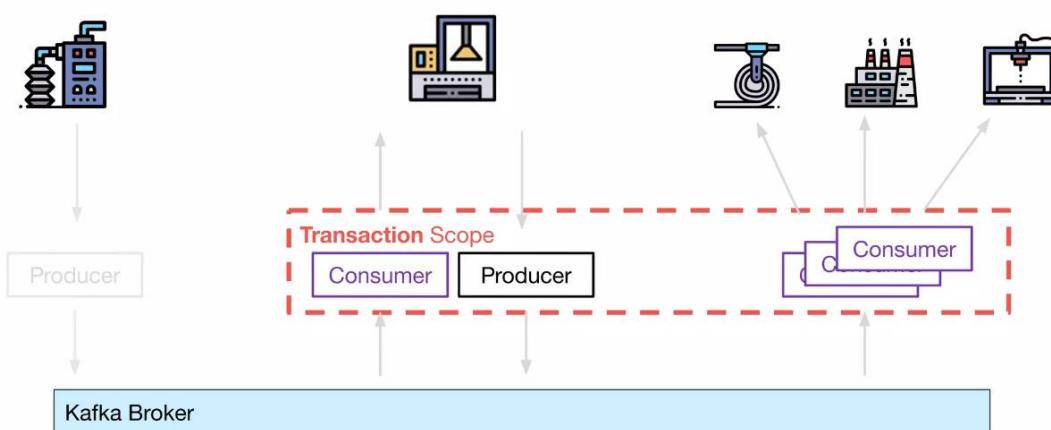
Classic Ecommerce Flow



Payments
Idempotent
Producer

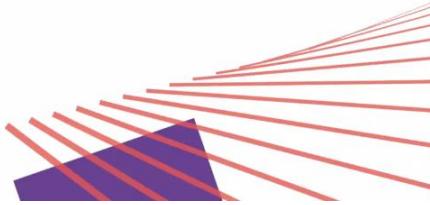


Events in Transactions



Events in Transactions

- Events transactions are quite complex –
More boilerplate, performance tuning via transaction size.
- DB updates/3rd party calls are not covered –
You can dedup by using Kafka record offset as version
- Don't turn on transactions by default –
Use in critical flows like payments processing



Wix developers have employed these event-driven patterns to make their microservices more decoupled, resilient and scalable.

Resources

[6 Event Driven Architecture Patterns - Part 1 & Part 2](#) - by Natan Silnitsky

[The Data Dichotomy: Rethinking the Way We Treat Data and Services](#) -

by Ben Stopford

[Shared Database](#) - by Chris Richardson

[Exactly once delivery - DevOpsDay TLV 2019](#) - By Natan Silnitsky

