# **Human Management in Crowdsourcing**

### Ali Alkhatib

Stanford University
Stanford, USA
ali.alkhatib@cs.stanford.edu

# Michael Scott Bernstein Stanford University Stanford, USA

msb@cs.stanford.edu

## **ABSTRACT**

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#### **ACM Classification Keywords**

H.5.3. Information Interfaces and Presentation (e.g. HCI): Group and Organization Interfaces

#### **Author Keywords**

Crowdsourcing

#### INTRODUCTION

[al2:

- 1. What problems are really holding crowd work back?
- 2. Complexity. Workers are afraid to do creative work and get shot down for sticking their necks out.
- 3. Okay, well [1] addresses that. Is that paper not solving that problem? Or is something else the problem?
- 4. It addresses that problem to an extent. Tasks are also (prohibitively) poorly designed.
- 5. There's some work on that as well [task iteration paper]. So, again, what's missing?
- 6. Fundamentally, nothing. We have all the pieces to this puzzle. But between iterating on task design, setting appropriate pay rates, etc... the emergent complexity in managing crowd workers has become a full time job.
- 7. So what's the fix? Is there one?
- 8. The fix is to take Haas et al.'s work and extend it to the logical conclusion *foremen*, middle managers who are responsible for guiding a number of workers (or in this case, tasks) to satisfactory completion.
- While the working of these broken-down tasks is called "micro-work", we call the broken-down management of workers "micro-management". :P

On-demand workers have expressed frustration with the algorithmic management that largely dictates their work [2]. The fear of deviating from expected results causes online information workers — such as workers on Amazon Mechanical Turk (AMT), or "Turkers" — to avoid creative or open-ended tasks

due to the perceived riskiness of investing a significant amount of time into a task only to be rejected. [al2: [citation needed]] Haas et al. address some of these problems by bootstrapping human reviewers from vetted crowd workers [1].

We propose an extension of this relationship assigning intermediary management tasks to crowd workers, building on a body of literature reflecting on the myriad roles and ultimate importance of assembly line managers known as "foremen". We propose to explore other ways that crowd workers can guide & inform workers as they do creative tasks, as well as consolidate & propagate feedback to requesters when it becomes apparent something is wrong. More than reviewing tasks, the administration of tasks itself becomes an eligible candidate for crowdsourcing.

#### References

- [1] Daniel Haas et al. "Argonaut: macrotask crowdsourcing for complex data processing". In: *Proceedings of the VLDB Endowment* 8.12 (2015), pp. 1642–1653.
- [2] Min Kyung Lee et al. "Working with Machines: The Impact of Algorithmic and Data—Driven Management on Human Workers". In: *Proceedings of the 33rd Annual ACM Conference on Human Factors in Computing Systems*. CHI '15. New York, NY, USA: ACM, 2015, pp. 1603—1612. ISBN: 978—1-4503—3145—6. DOI: 10.1145/2702123.2702548. URL: http://doi.acm.org/10.1145/2702123.2702548.

## Graveyard of old paragraphs

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