# Re-framing gig work as piecework

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# What I want from you

# "Red Teaming"

- · If something doesn't make sense, push on it
- · Try to think of counter-arguments
- · Can't get your comment in now? email/tweet/be creative

Framing

# On-demand [contract] work — Awesome!

- Information work (e.g. Innocentive, Amazon Mechanical Turk (AMT)) [4, 13, 18]
- Expansion from information work to other kinds of work (e.g. driving, cleaning, etc...) [9, 23]

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# On-demand [contract] work — Not so awesome?

- "Turkers" are being exploited for their willingness to be transient [12, 21]
- This is happening in other kinds of gig work too [5, 8, 15]

Bringing it all together

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Some research questions in particular:

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- How will on-demand workers be managed? [14, 15]
- What is the future of labor advocacy?
   Will workers find means for empowerment? How? [12, 21]

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- More amazing questions here
- This presentation is going really well, isn't it?

Making sense of new with old

#### Old theories to the rescue

# Gig work as piecework?

Relevant for a few reasons; piecework...

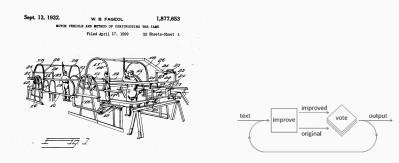
- · started in the home
- · paid workers on a per-task basis
- placed workers in ambiguous statuses

### Old theories to the rescue

If we map the timeline of piecework onto the gig work timeline, a lot of what we've seen makes a lot of sense (maybe it was even inevitable)

# Overlaying timelines

# Optimizing the factory line



Research exploring how to improve the assembly line [6, 10] parallels research on crowd work–flows [e.g. 24]

#### Disillusionment



Riis documenting pieceworkers [20]; crowdsourced documentation of "Turkers" [3]

Can we predict best and worst-case possibilities?

#### **Format**

- think about the best case possibilities (and the prerequisites for this outcome)
- think about the worst case possibilities

#### Limits of on-demand work

#### Best case

We find ways to enable highly creative, perhaps even *complex*, teams to do difficult tasks.

Some of this is just now emerging, or in the pipeline [see 19, 22, also more of Niloufar's work].

#### Worst case

Low–quality work (e.g. [11]) becomes the **principle** form of work for on–demand workers.

# Managing on-demand workers

#### Best case

Management becomes more transparent, diminishing the need for tools like Turkopticon
Would require designing around rejection more carefully [17].

#### Worst case

Management becomes even more opaque; maybe workers get pitted against each other in some kind of Panopticon [7].

# Labor advocacy's future

#### Best case

Some form of labor advocacy emerges without the pitfalls of conventional labor unions (which eventually alienated more junior members by appearing somewhat ossified) [1].

#### Worst case

Workers never find lasting tools to counter exploitative labor markets

Would probably be the result of transient workers never being able to overcome the barriers McCallum discusses in [16].

### Poke holes in this

This whole thing only works because you ask hard questions, or give me random input that may or may not be good.

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