

# COMPLEXITY

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What kinds of problems do we mean when we talk about complexity?

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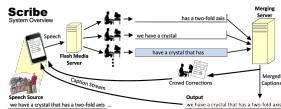
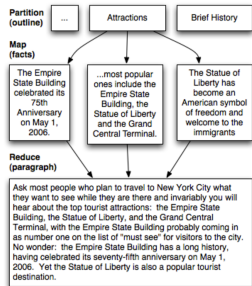
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- Can crowds improve existing works? [1, 5]
- Can crowds critique designs? [8]
- Can crowds create things from whole cloth? [3, 4, 2, 7]

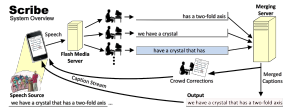
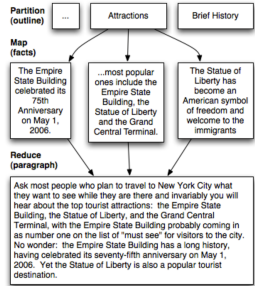
# WHAT DOES THE CROWDSOURCING LITERATURE SAY?

- Build complexity into the process
  - Apply CS methods to people (Kittur et al. [6])



## WHAT DOES THE CROWDSOURCING LITERATURE SAY?

- Build complexity into the process
  - Apply CS methods to people (Kittur et al. [6])
  - see other stuff



## WHAT DOES THE PIECEWORK LITERATURE SAY?

something even more insightful, I'm sure!

## COMPARISONS