

# Software Engineering



## STRUCTURED ANALYSIS

# History



## ■ 1977

- Tom de Marco: **Structured Analysis and System Specification**
- Gane , Sarson: **Structured Systems Analysis**

## ■ 1984 – extension

- McMenamin, Palmer: **Essential Structured Analysis**

## ■ 1989

- Yourdon: **Modern Structured Analysis**
  - integration of **Entity-Relationship Models** (1976)



# Dataflow Diagrams

# Terms



- **Entity, Terminator**
  - source or destination of information
- **Process**
  - work or task performed on data
- **Data Store**
  - place where data held between processes
- **Data Flow**
  - movement of data between above three

# Symbols



<http://www.cs.mdx.ac.uk/staffpages/sean/teaching/INT1500/BusinessSystems/Lecture02/sld015.htm>

# Context Diagram

- A **Dataflow Diagram** where the entire system we want to model is shown as **one single process**
- Only those external entities which the system shares information with are shown
- The name: **noun + verb**

# Context Diagrams...



- Show the **boundary** between the system and the rest of the world
- Indicate the people, organizations and systems which **communicate** with the system
- Show the **data** which our system receives **from** the **outside** world

# Context Diagrams...



- Show the **data** produced by the system and sent **to** the **outside** world
- Show the **data** which is **shared** by the system with the outside world



# Components

- The **process** (the system)



- Terminators

  - aka external entities



- Data Flows

reservation

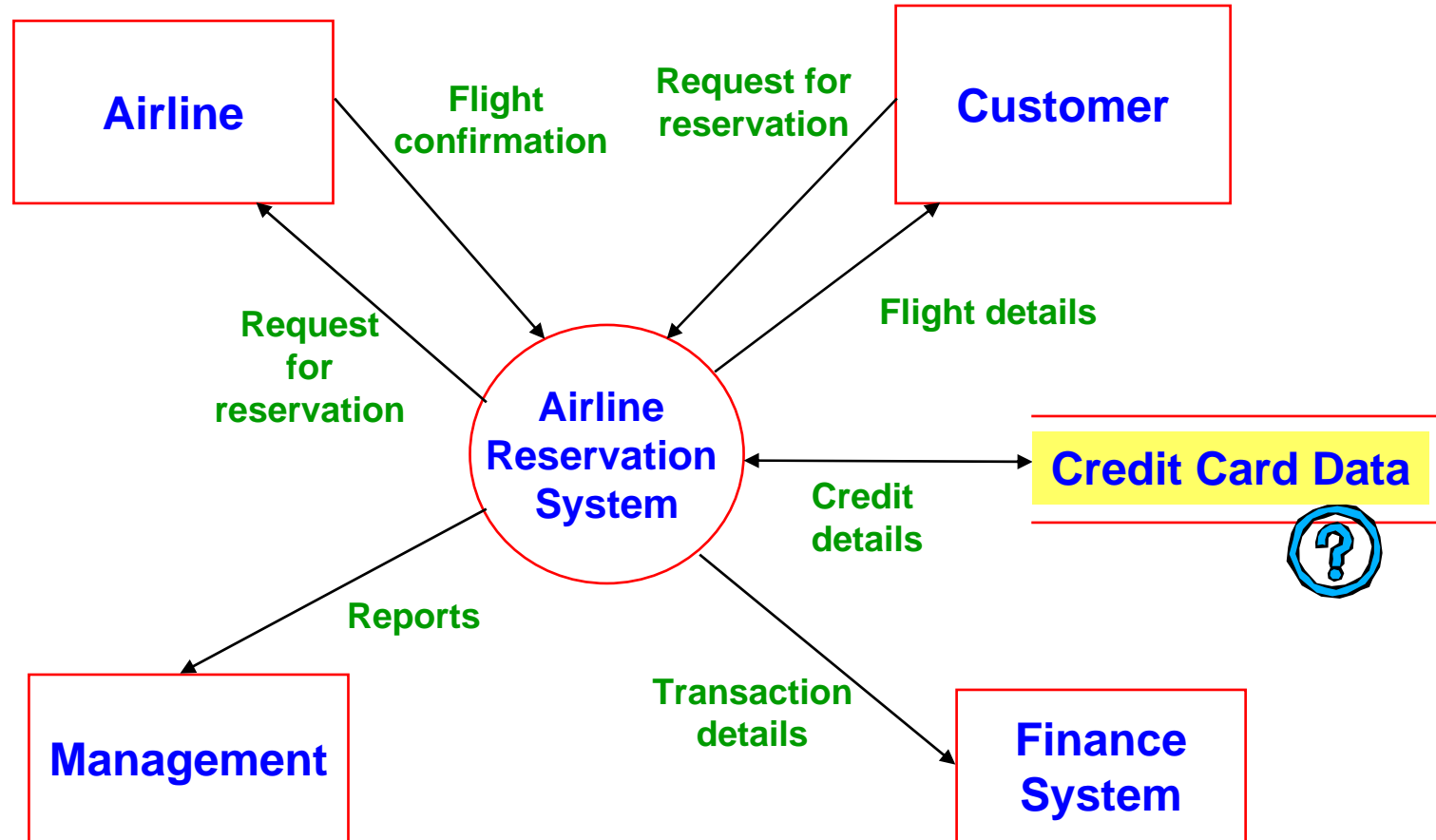


- Data Stores

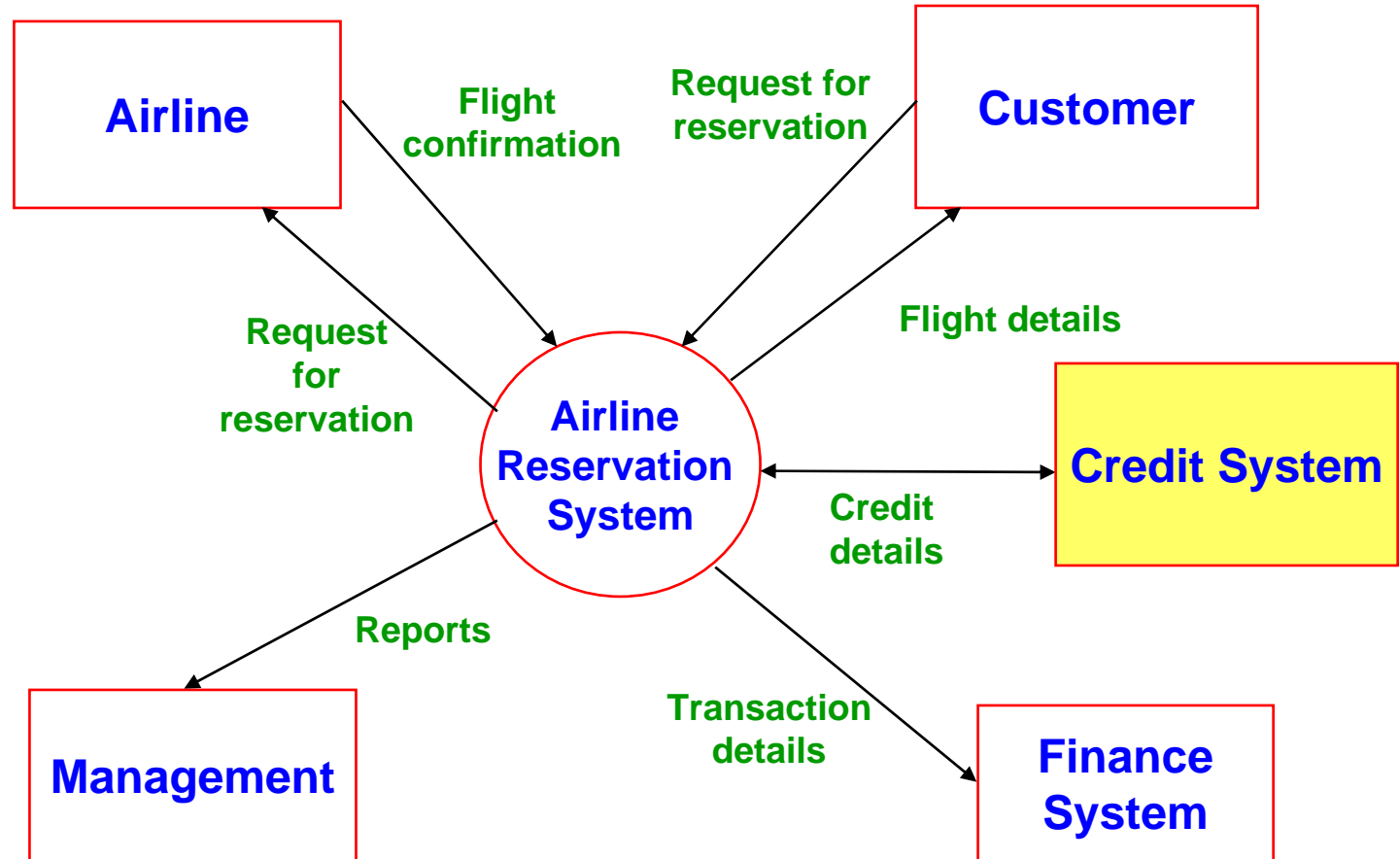
data store



# Reservation System (1)



# Reservation System (2)



# Context Diagram: Example



<http://www.cs.mdx.ac.uk/staffpages/sean/teaching/INT1500/BusinessSystems/Lecture02/sld009.htm>

# Data Flow



- Portrays an **interface** between the components of the dataflow diagram
- A **pipeline** through which packets of **information** of known composition flow
- Named to reflect the nature of the data
- All have **unique names**

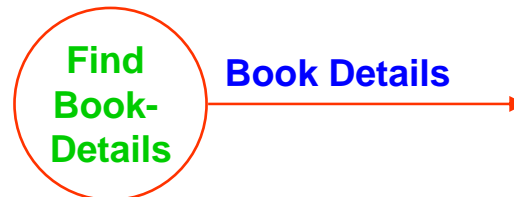
# Data Flow

- Indicate **movement of information** from one part of the system to another part
- Flows are **named**

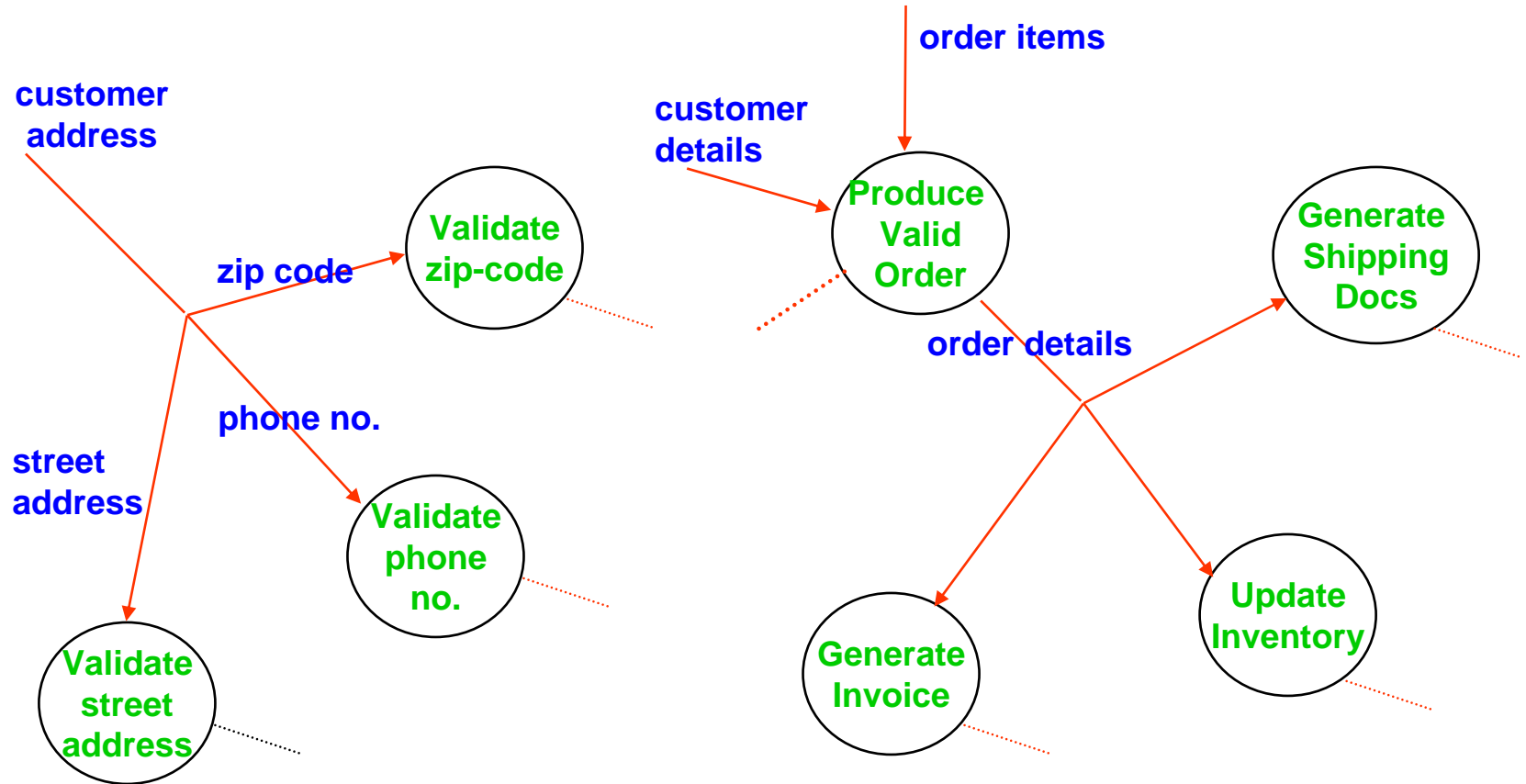
- Input



- Output



# More on Data Flows



# Process



- An activity which transforms data
- The name of a process should describe the transformation using only simple verbs and dataflow names
- All have unique names
  - the name: **verb + noun**



# Data Store



- A place where information is put by a process so it can be retrieved later by the same or another process
- In a computer implementation, a data store normally takes the form of a file, a database, or a table
- Names should be kept simple and meaningful

# Source or Sink (Terminator)



- An entity outside the context of the system, which either supplies data to it (**source**) or receives data from it (**sink**)
- An entity may be both a source and a sink
- A source cannot be directly related to a sink without a process in between

# Data Flow Diagram



- Refines the **Context Diagram**
    - defines the **processes** which make up a system
  - **Components**
    - **Processes**
    - **Data Flows**
    - **Data Stores**
    - **Terminators**
- } as in context diagram

# How to Draw a DFD

- **Identify** all the **external entities** (terminators) which act as sources or sinks for the system
- **Draw** a top level, single process, dataflow diagram which shows the above external entities: **context diagram**

# How to Draw a DFD



- Refine the context diagram by decomposing the single process into several more, maintaining the dataflows with the external entities
- Repeat the above step for each subsequent diagram produced
- Write mini-specs for processes that are not refined

# How to Draw a DFD

- There is **no algorithm** for drawing a DFD but there are **heuristics**...
  - starting from the sources, ask *what process needs this input?*
  - draw that process, then ask **what output does this process produce?**
    - gives a clue as to the next processes in a chain
  - repeat the first question to give the identity of the next process
    - connect the processes by a dataflow

# How to Draw a DFD



- Chains to graph
  - possibly use the previous questions to produce some chains or fragments, the common links (processes, flows and entities) in the chain can then be collapsed to produce a directed graph

# How to Draw a DFD



- Do not draw a single layer with more than approximately 5-7 processes
  - avoid overly complex DFDs
- Do not connect a source directly to a sink
- Use meaningful names



# How to Draw a DFD

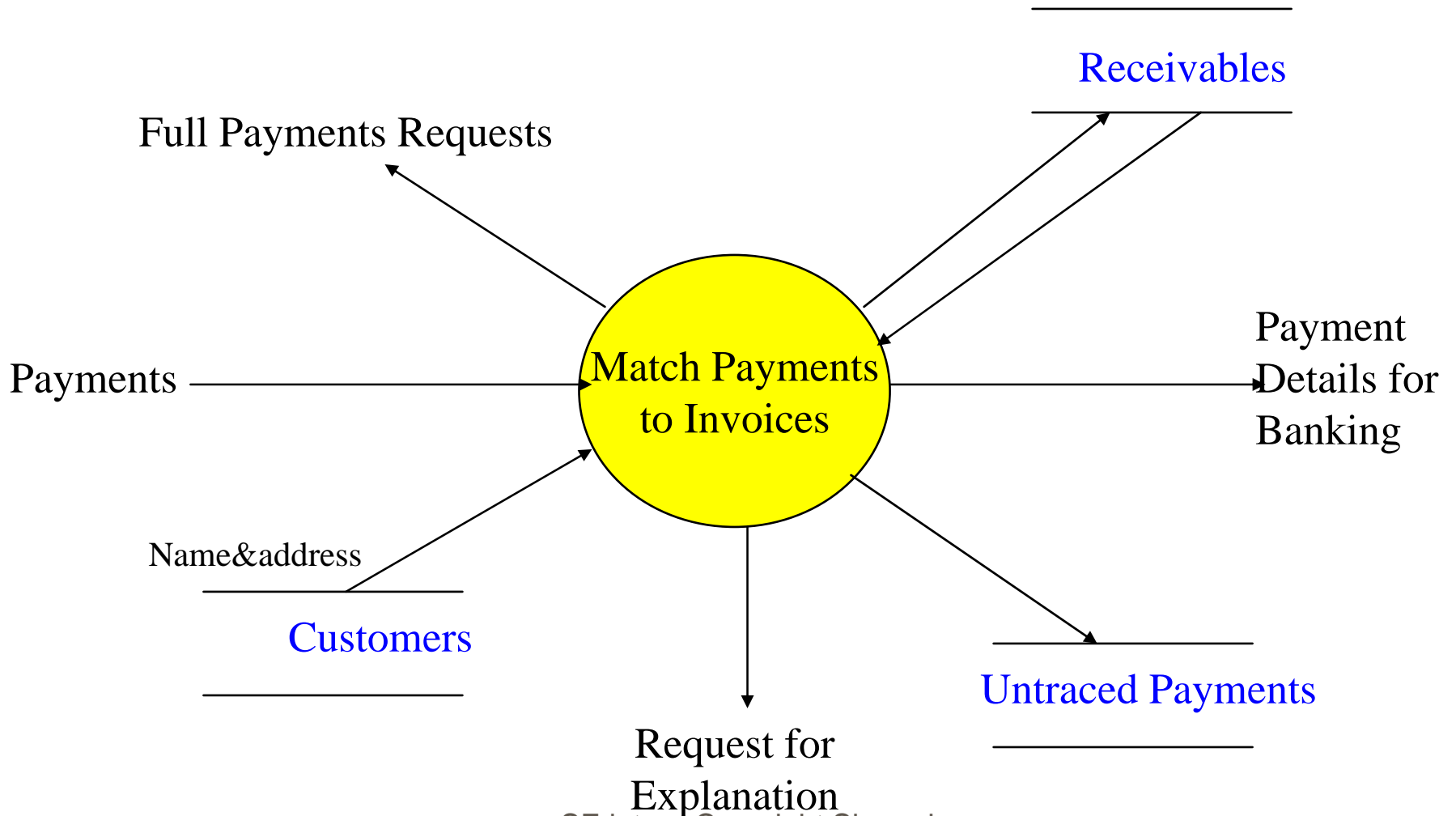


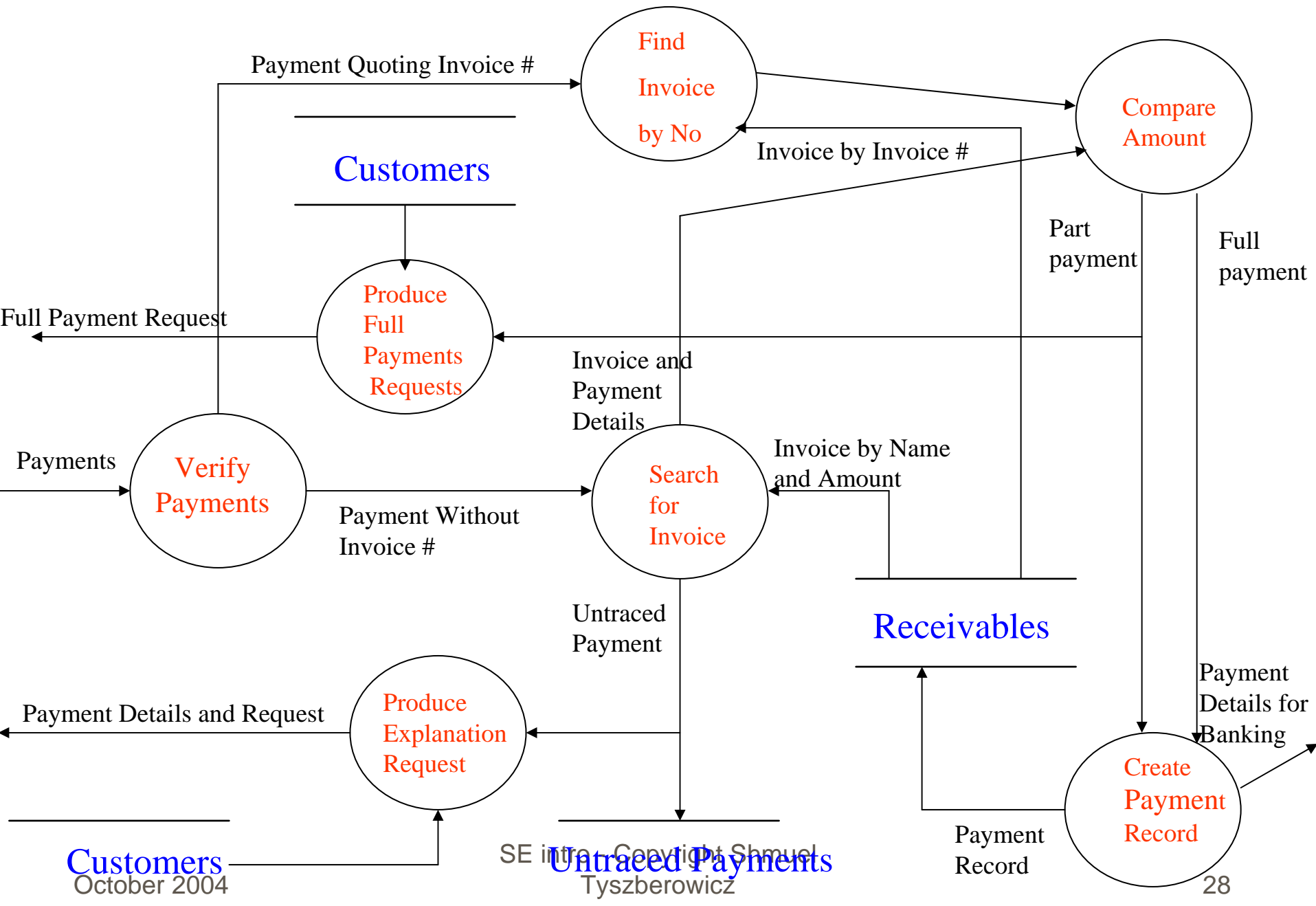
- Make sure the DFD is **internally consistent** and **consistent with any associated DFDs**
  - No **blacks holes** processes with inputs but no outputs
  - No spontaneous generation processes: processes with outputs but no inputs
    - possible exception is a random number generator
  - Beware of unlabelled flows and processes
  - Beware of read-only/write-only stores
  - Make sure that incoming and outgoing flows from the DFD match those on the DFD at the level above

# How To Draw a DFD Example

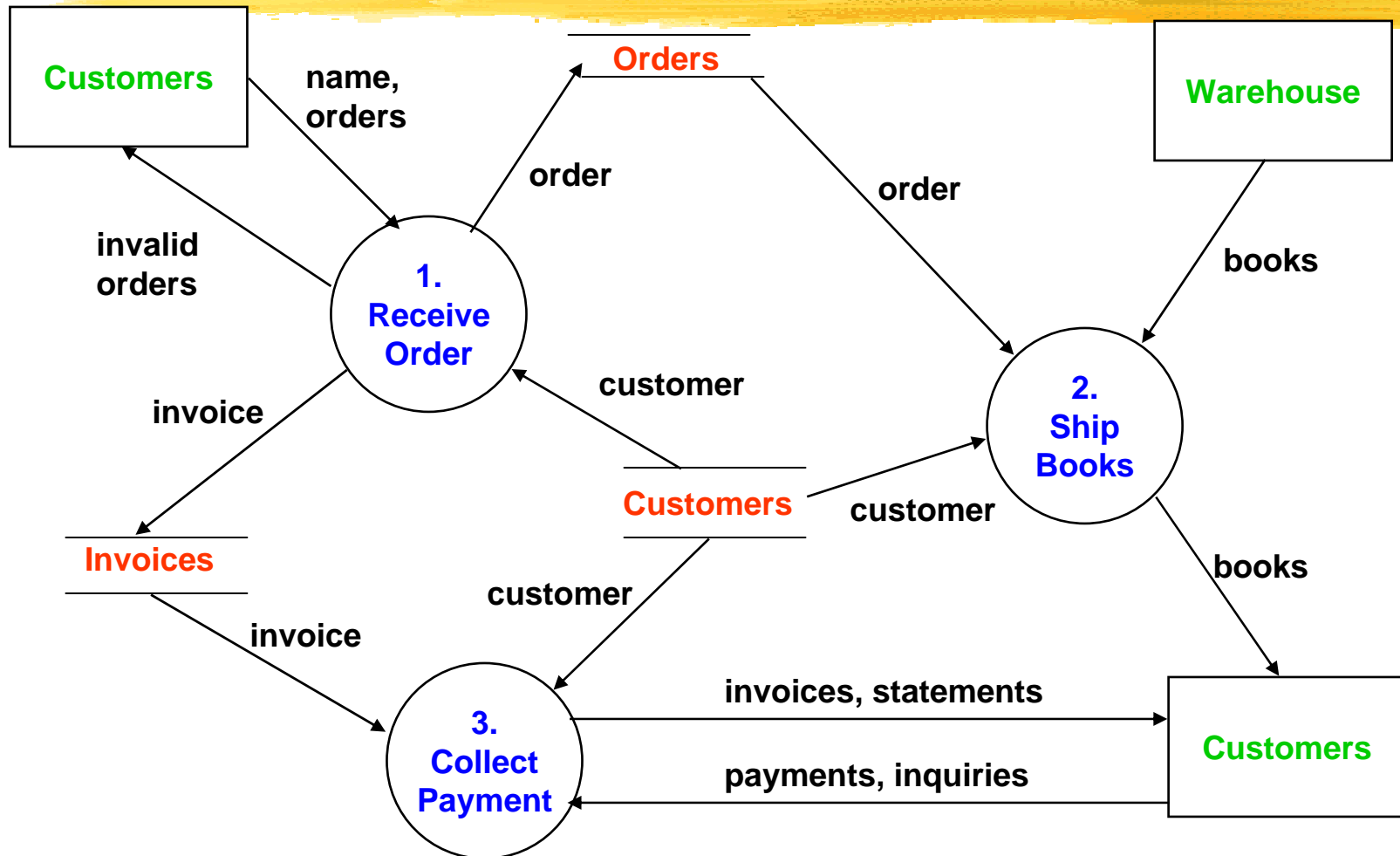


<http://www.cs.mdx.ac.uk/staffpages/sean/teaching/INT1500/BusinessSystems/Lecture02/sld019.htm>



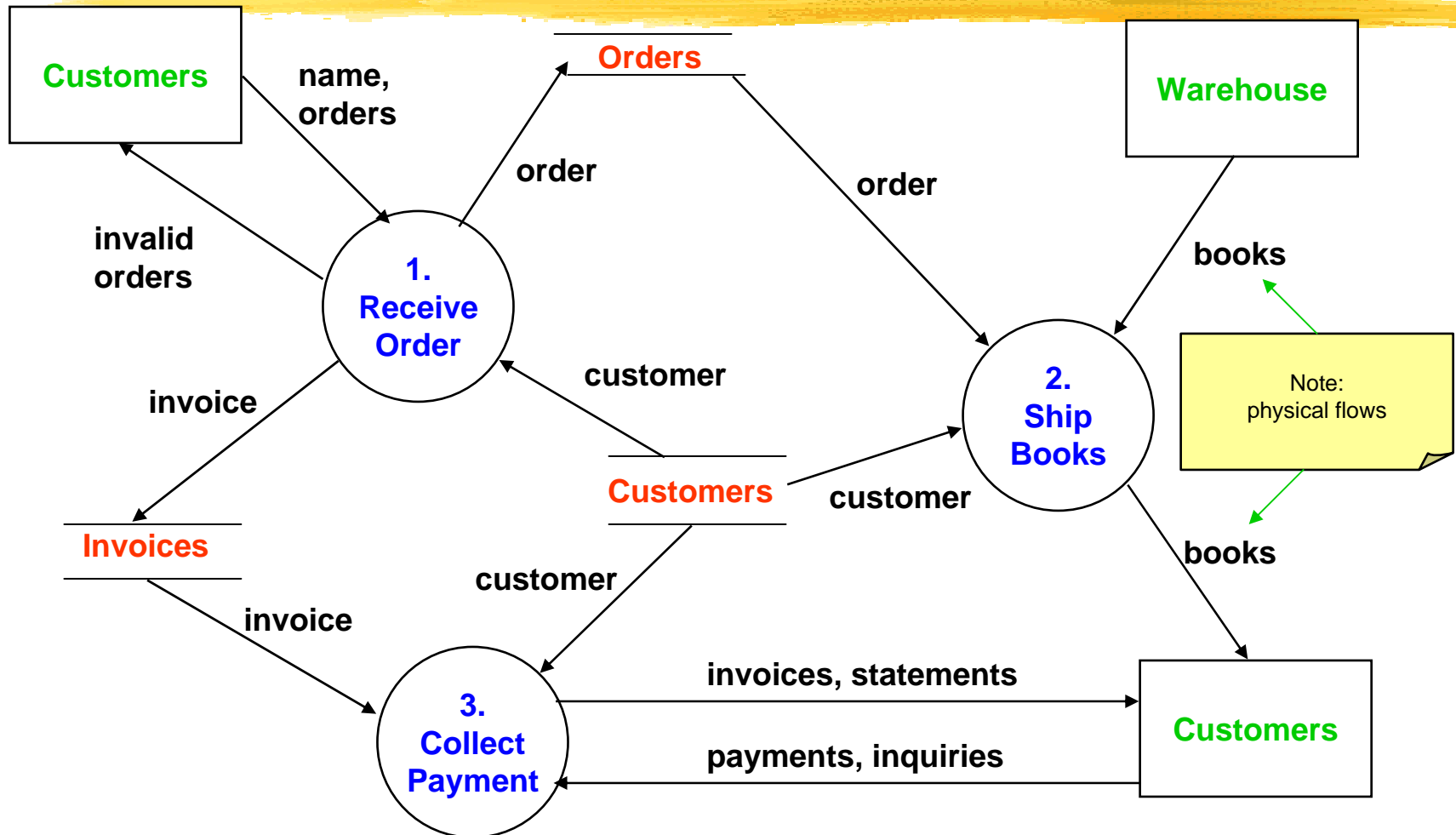


# DFD-0



# DFD-0

Note:  
some do not  
show terminators on the  
Figure 0 DFD



# Student Enrolment System

## ■ System

- Student Enrolment system

## ■ Terminators

- Student
- University Management
- University Staff

## ■ Data Stores

- Student Results

# Student Enrolment System



## ■ Data Flows

- enrolment details (from student)
- confirmation of enrolment (to student)
- payment details (from staff)
- student lists (to staff)
- student results (from staff to system)
- student results (from Student Results database to system)
- reports (to management)



# Leveling a DFD



- Most real-life systems are too complex to represent as a single DFD

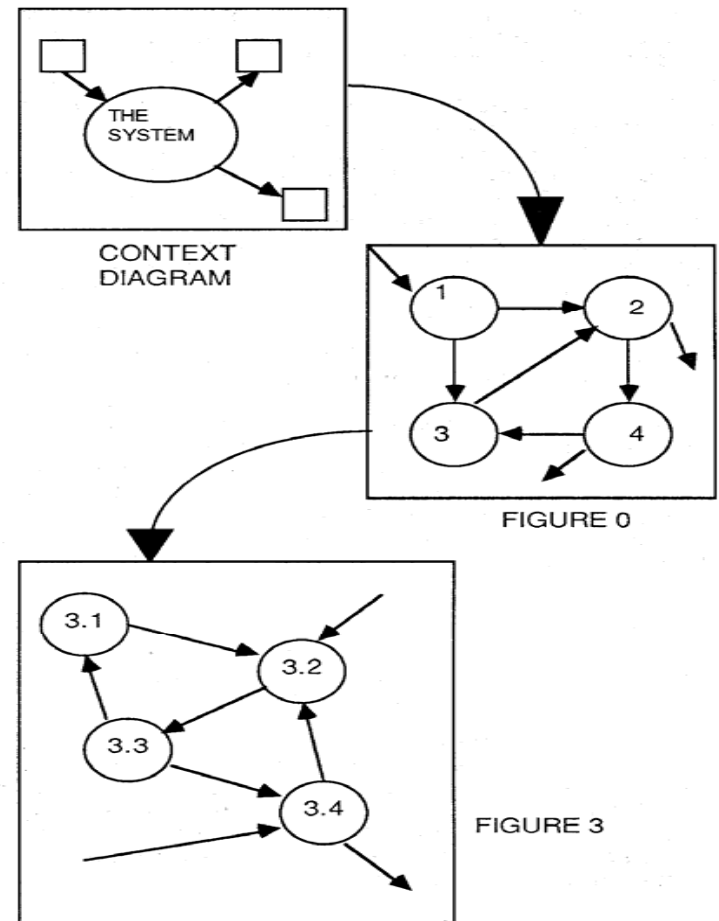
# Leveling a DFD



- Start with a context diagram of the system and the external entities
- Partition into subsystems
- If the sub-systems are too large, divide them into sub-sub-systems
- Repeat until we have DFDs which only contain primitive (indivisible) processes

# Leveling a DFD

- **Numbering** of processes indicates their position in the hierarchy of levelled DFDs

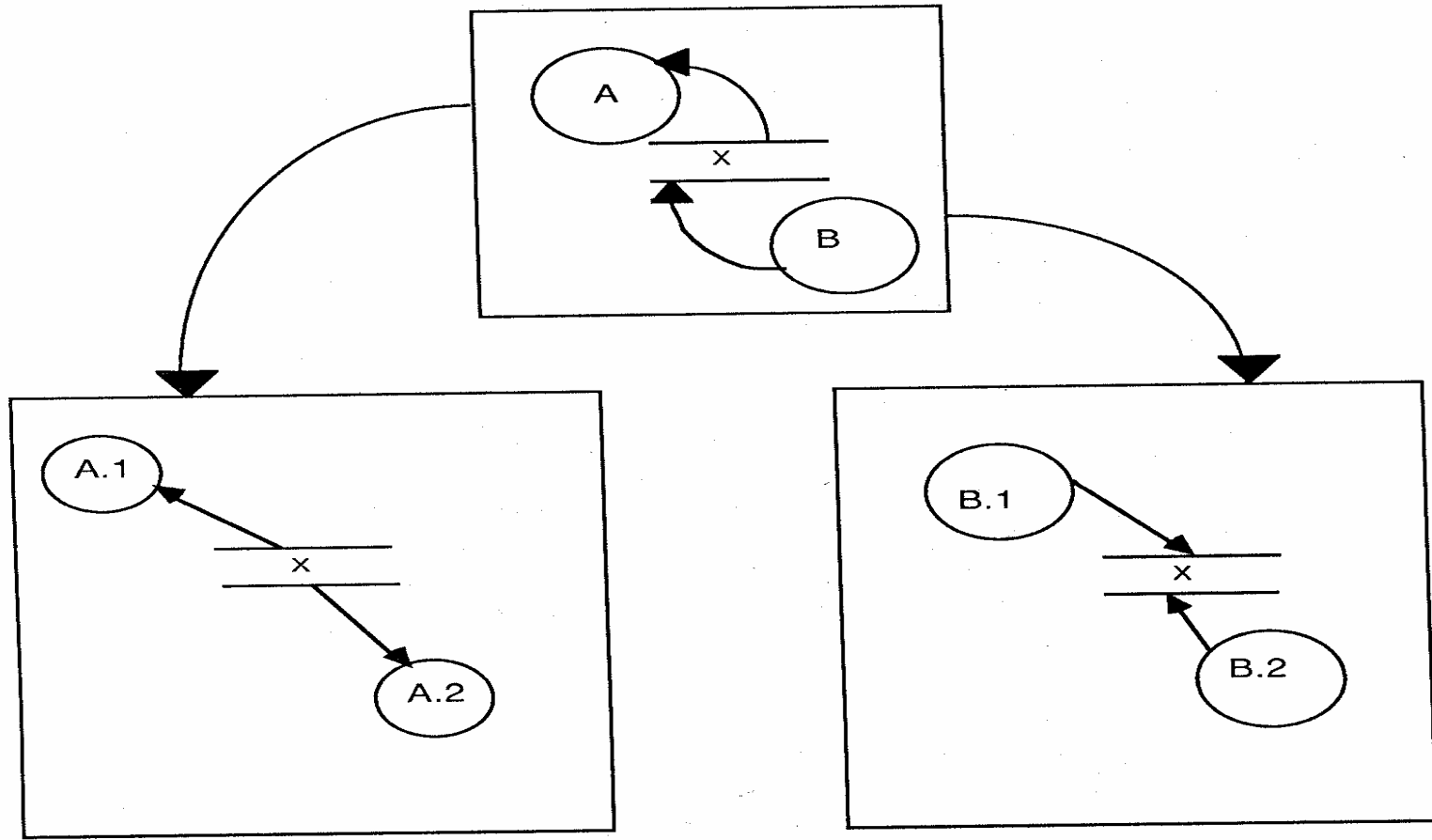


# Data Stores and Leveling a DFD



- Show the data store at all relevant levels

# Data Stores and Leveling a DFD



# Validating a DFD



- Does each process precisely state a transformation?
- Is all the data in the system shown?
  - show only data on which a process acts
  - do not show internal data structures
- When a process has been refined into more sub-processes, does the net input/output match the original?

# Validating a DFD



- Do the input data and the process determine the output data?
- Can the diagram be redrawn to make it clearer?
- Input data to a process must not appear as output data from a process
- Do data flows pass through processes to reach other processes?

# Examples: DFD Level 1



[http://www.goldendawn.com/csci270/lan/lan\\_dfd\\_1\\_0.html](http://www.goldendawn.com/csci270/lan/lan_dfd_1_0.html)

<http://www.cs.mdx.ac.uk/staffpages/sean/teaching/INT1500/BusinessSystems/Lecture02/sld010.htm>



# Examples: Full Functional Model



<http://www.albany.edu/acc/gangolly/ssa3.html#context>



# Entity Relationship Diagram

# Entity Relationship Diagram (ERD)



- Simplify the representation of large and complex data storage concepts
- ERDs show **entities** and **relationships** between them
  - highlights relationships between data stores directly

# Entity Relationship Diagram (ERD)

- ERD is intended primarily for the DB design process by allowing the specification of an *enterprise scheme*
  - this represents the overall logical structure of the DB
  - useful in relational databases systems
- Extended ERD (EERD) shows also attributes

# Components of ERD



- Rectangles representing entity sets
- Ellipses representing attributes
- Diamonds representing relationship sets
- Lines linking attributes to entity sets and entity sets to relationship sets

# Entity Sets



- A collection of entities whose individual members have the following characteristics:
  - Each can be uniquely identified in some manner
  - Each plays a necessary role in the system under development
  - Each can be described by one or more data elements

# Entity Sets



**Customer**

## CHARACTERISTICS

- **Has a Customer Number**
- **Is necessary for a sales system**
- **Described by elements such as name, address, customer number, phone, number, credit rating etc.**

# Relationships

- Relationships represent a set of connections between entities

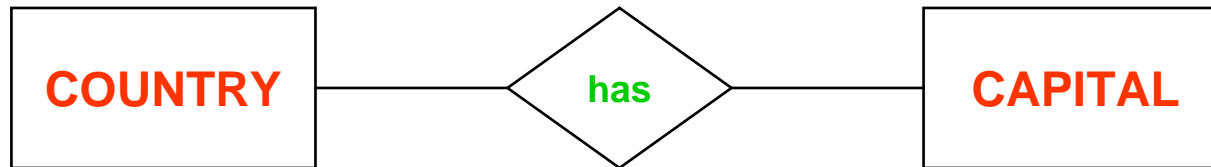


- Relationships have cardinality
  - one to one 1:1
  - one to many 1:n
  - many to one n:1
  - many to many n:m



# Relationships

## One to One Relationship



## One to Many Relationship

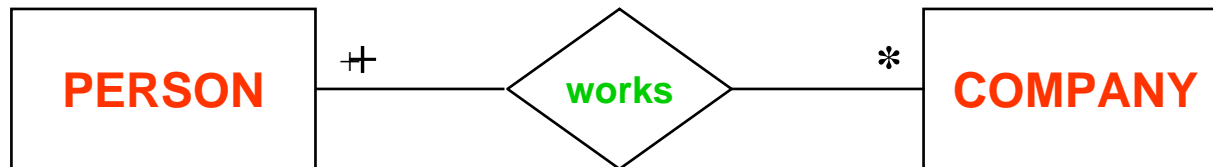


## One to Many Relationship

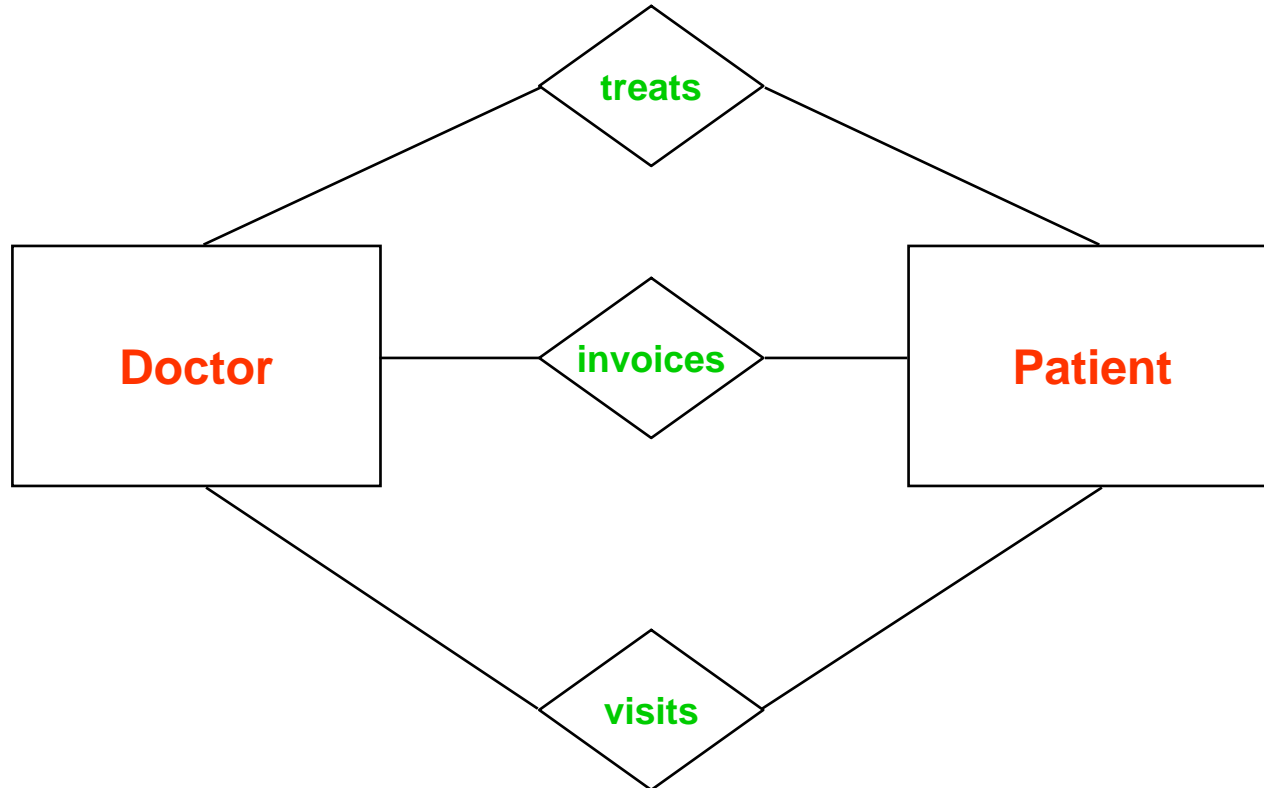


# Relationships

## Many to Many Relationship

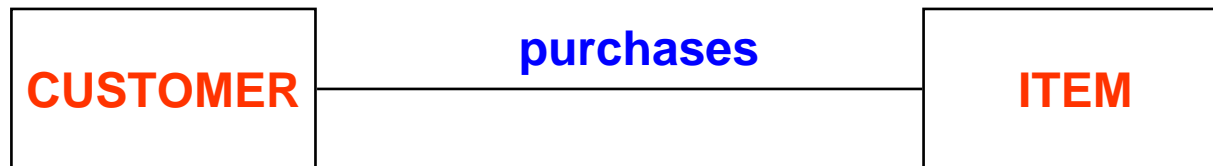


# Multiple Relationships



# Associative Entities

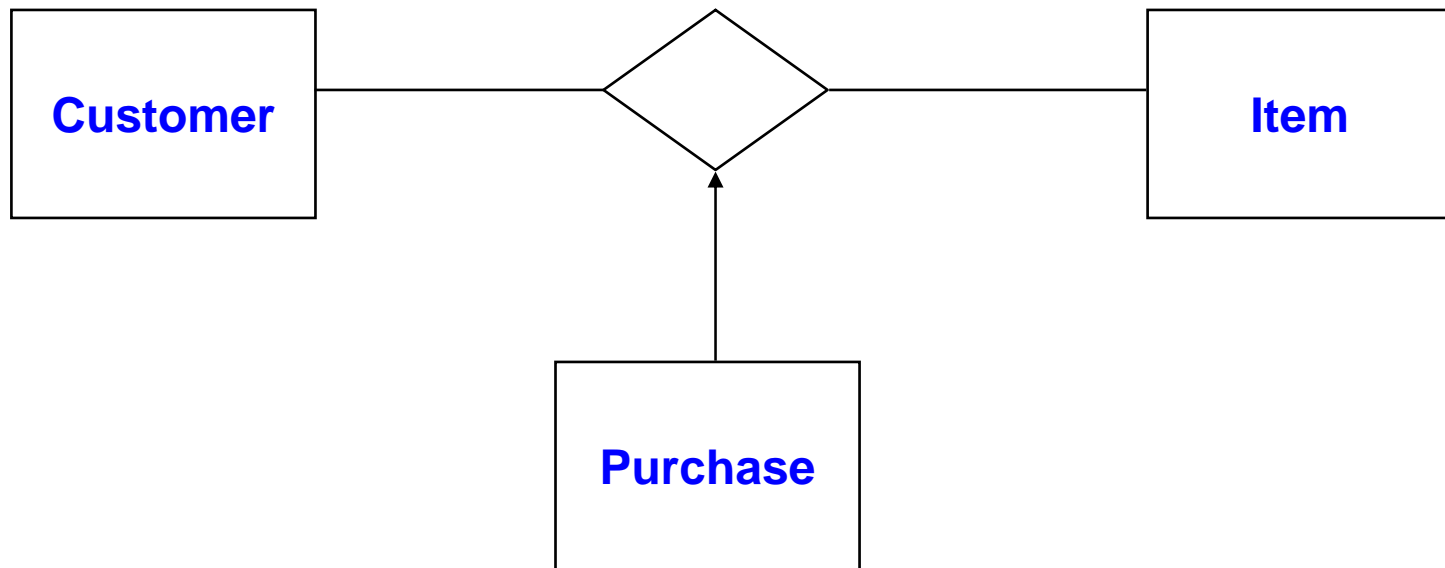
- Sometimes it is necessary to store **data about a relationship**
  - need to turn the relationship into an entity



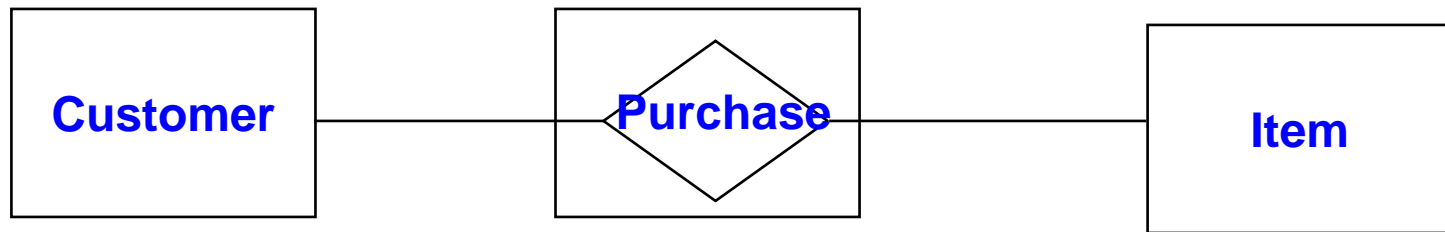
- Keep track of **date** of purchase, **method** of purchase, **location** of purchase
  - none of which fit into the **Customer** or **Item** entity

# Associative Entities

- Create a Purchase entity
- Purchase only exists as a result of the relationship between the other two

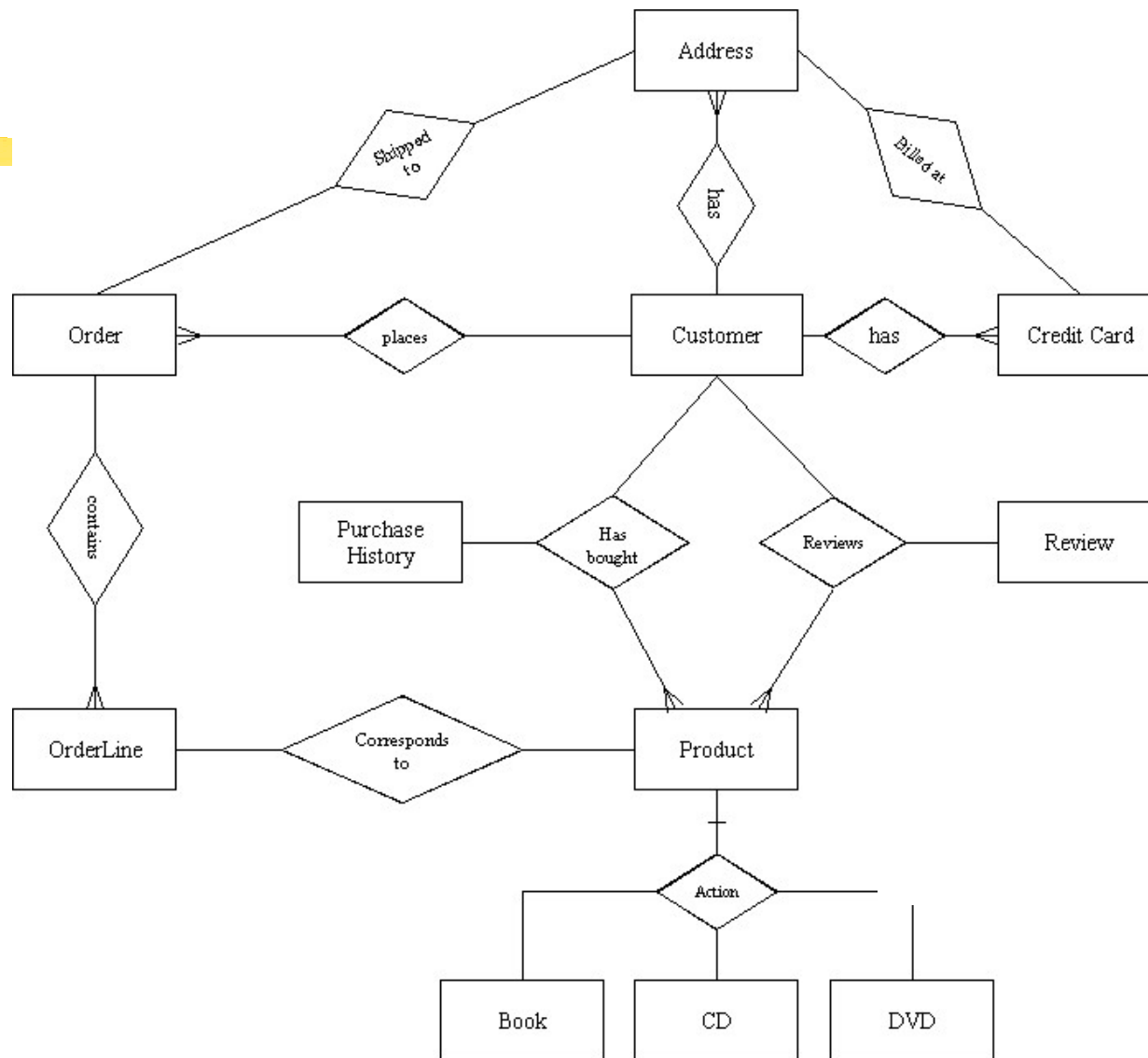


# Associative Entities



# A complete ERD

A thick, horizontal yellow brushstroke underline that spans the width of the slide, positioned directly beneath the title.





# Examples of ERD



<http://www.nsu-cc.northern.edu/schumajb/library/ERdiagram.html>

<http://www.cs.sfu.ca/CC/354/zaiane/material/notes/Chapter2/node8.html#SECTION00170000000000000000>

<http://www.csupomona.edu/~lsoe/cis466/samples/erd.htm>

# Examples of ERD



<http://mcs.une.edu.au/~compsad/Overheads/lecture17/sld005.htm>

<http://mcs.une.edu.au/~compsad/Overheads/lecture17/sld006.htm>

<http://www.nsu-cc.northern.edu/schumajb/library/ERdiagram.html>



# Data Dictionary

# Data Dictionary



- Notation for representing structure of data items
- Need to express:
  - **composition (sequence)** - how an item is made up of simpler ones (its attributes)
    - address = street + city + country
  - **repetition** - items which are repeated in (e.g.) lists, arrays, etc.

# Data Dictionary



- **selection** - values for items chosen from alternatives
- **optionality** - items which are not always present

# Symbol Used

- $=$  means *is defined as*, or *is made up of*
- $+$  means *and*
- $\{ \}$  means zero or more of whatever's inside, i.e. **repetition**
- $n\{ \}m$  means between  $n$  and  $m$  (inclusive)
- $[ | | ]$  means **one** of the listed attributes is present

# Symbol Used



- **()** means item inside is **optional**
- **" "** enclose **literals** (actual values)
- **\* \*** enclose **comments** - define meaning of data, informally

# Examples



TutorialList = Title + VersionNumber + Date +  
    {TutorialDetails}

TutorialDetails = DayOfWeek + TimeSlot + Room +  
    StudentList

StudentList = {FamilyName + FirstName}

■ or.....

TutorialList = Title + VersionNumber + Date +  
    {DayOfWeek + TimeSlot + Room + {FamilyName +  
        FirstName}}



# Examples



CoursePlan = DateOfPlan + VersionNumber + Titles +  
{WeekDetails}

WeekDetails = WeekNo + StartDate +  
[TeachingWeek | NonTeachingWeek]

NonTeachingWeek = ["admin week" | "induction week" |  
"student centred learning" | ..]

TeachingWeek = 2{LectureDetails}4 + (TutorialDetails) +  
(PracticalWork)

# Examples



LectureDetails = \*Description of Lecture Content\*

StartDate = Date

DateOfPlan = Date

Date = \*date in format "dd-mmm-yy"\*

# Data Dictionary



- Simple way of describing **syntax** of composite data
- **Meaning** or **semantics** captured informally, by:
  - meaningful names for data
  - comments explaining constraints and usage