

Client	The Lego Group (Lego)
Information	Based in Denmark, Lego is the world's largest toymaker, whose name
	derives from the Danish "play well". The interlocking plastic bricks, first
	produced in 1949, have become an international bestseller with
	sustained interest among children despite many digital distractions.
Business objectives	Unlike other toy manufacturers which produce hundreds of different
	products, Lego is focused on the central idea of the plastic brick. Due to
	the risk of relying on the popularity of a single product type, Lego has
	diversified its product portfolio and invested heavily in its ecommerce
	and digital operations and has opened many Lego-branded retail stores,
	which are important for their brand experience, offsetting the closure
	of many chain stores where Lego was sold.
	In June 2021 the company announced its success in creating its bricks
	from recycled plastic bottles such that its product line can in future
	become more environmentally friendly, shifting away from oil-based
	plastic. Despite record sales and profits in 2020, the company is
	concerned with maintaining growth and increasing market share in the
	toy sector. To grow interest in its products, it has considered using
	augmented reality to improve the play experience, but is unsure if this
	strategy will be commercially successful in the long run.
Research aims	Lego wants to accurately understand what products (physical, digital, or
	blended) would appeal to children in the next 5 to 10 years. Also, they
	are keen to research what marketing strategies, if any, they could
	deploy to promote the use of recycled plastic bottles in brick
	production (expected to be the production technique within the next
	two years). Finally, Lego would like market research to help them
	decide whether to expand their retail store network and, if so, where.
Designs to consider	The survey should include Lego customers, as well as customers of its
Designs to consider	competitors (these customer groups are not necessarily mutually
	exclusive). They prefer an online methodology, but are willing to
	consider other designs, if justified.
Suggested analysis	Cross-tabulations, regression analysis and conjoint analysis (among
	others) could be possible statistical techniques proposed. However,
	Lego requires a justification of why any proposed techniques would
	help me <mark>et the research aims.</mark>
Suggested sample size	At least 3,000 Lego customers globally, although Lego is unsure how
	many "competitor customers" to sample so Lego would like guidance
	on the appropriate sample size of competitor customers, with an
Rudget and timescale	explanation of the choice.
Budget and timescale	Lego has a large budget and would like the research to be completed
	within a <mark>four-month window</mark> .

This case study brief is for the 2021-22 academic year, with a submission deadline of **1 March 2022**.