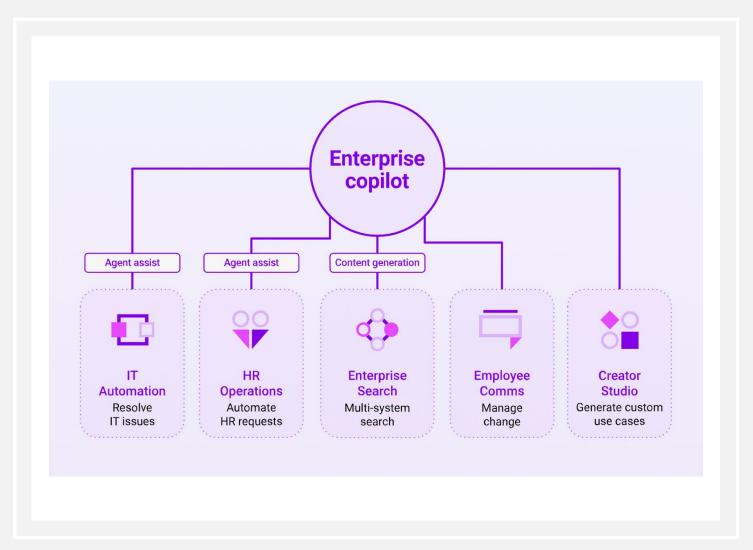
AI BASED COPILOT FOR (SOFTWARE) ARCHITECTS RESEARCH STRATEGY INTRODUCTION

"AI based copilot for (software) architects"

I. Introduction and background

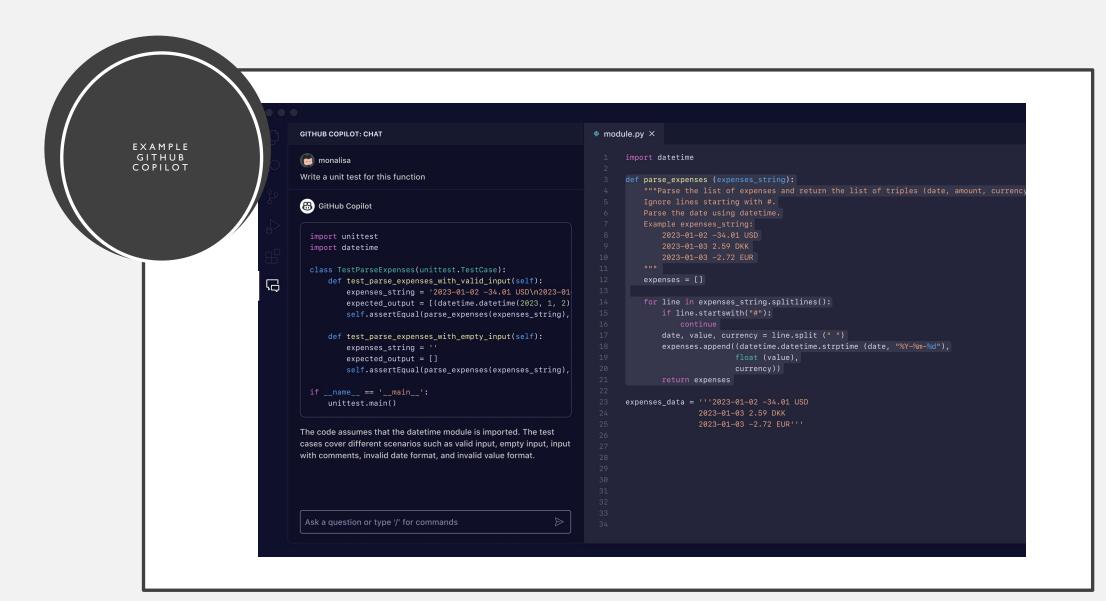


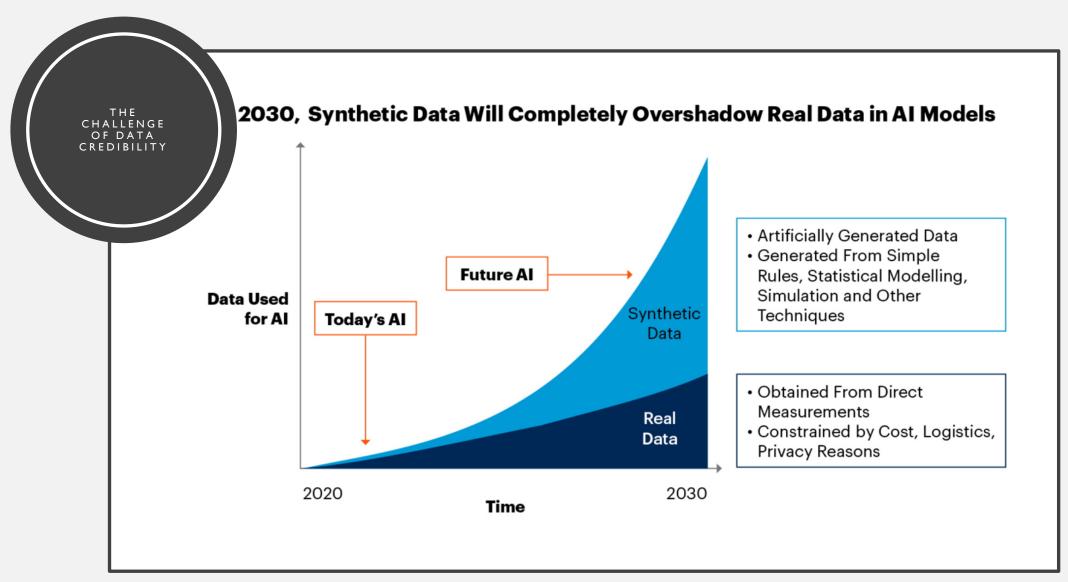
(moveworks, 2023)

Introduction to AI and software architecture

What is AI? What is AI Copilot?

Al, or Artificial Intelligence, is the technology that enables machines to perform tasks that usually require human intelligence, like learning, reasoning, and problemsolving.

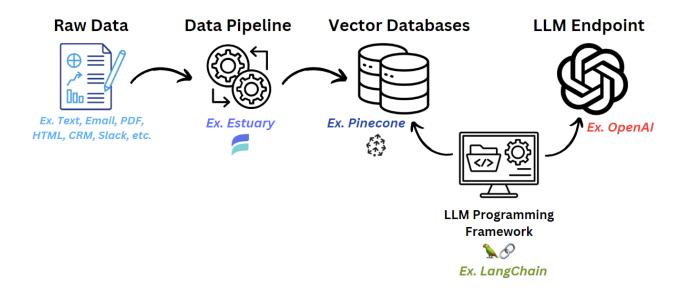




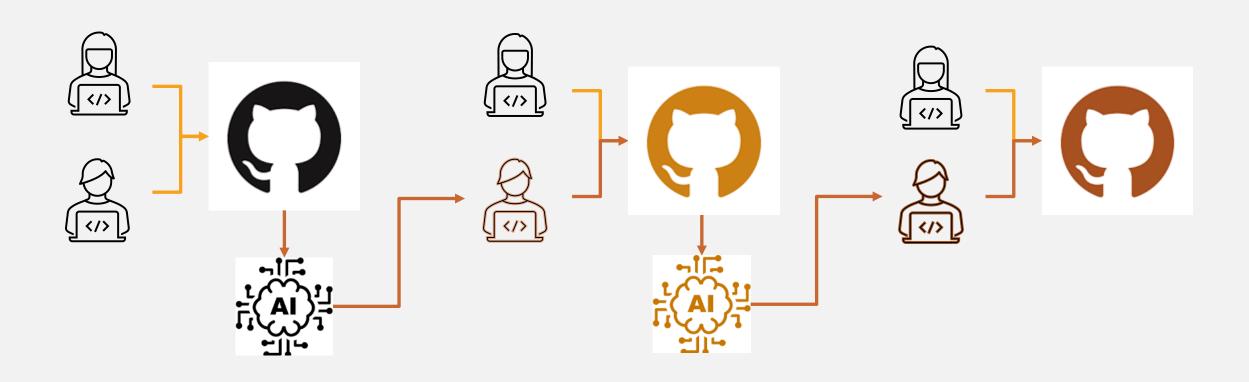
Source: Gartner 2021



The Modern LLM Tech Stack in 2023



THE CHALLENGE OF DATA CREDIBILITY EXAMPLE GITHUB



INTRODUCTION TO AI AND SOFTWARE ARCHITECTURE FAMOUS AI TOOLS OR LARGE LANGUAGE MODELS

- Image generation Als: Midjourney, Stable Diffusion, etc.
- Music generation Als: Suno, example, etc.
- Coding support Ais: Copilot, example, etc.
- Mathematial solver: Example, example, etc.

RELEVANCE OF THE TOPIC AI TECHNIQUES FOR SOFTWARE ENGINEERING

AI Techniques	Software Engineering
ML	Software defects prediction and software cost prediction can be
	made using ML techniques
ANN	Software Efforts Predictions using use case diagrams and software
Aiti	defects prediction
DNN	Automotive Software
CNN	Software Requirement Classifications
NLP	Textual Data Classifications
Genetic Algorithms	Software Cost Estimation
Ant Colony Optimization	Software Testing
Group Method of Data Handling (GMDH),	
Genetic Algorithms (GA), and Probabilistic	Software maintainability
Neural Network (PNN)	
Time Series Analysis	Automate the Modeling, analyze forecast software quality
Time Series Analysis	assurance of Open-Source software

(Mustageem, et al., 2023)

Introduction to AI and software architecture - SoftwareArchitecture

Enterprise-Level Architectures:

- Enterprise Architecture (EA): Framework for aligning IT and business goals across an entire organization.
- **Solution Architecture:** Detailed design of specific IT solutions within the enterprise context.

Infrastructure Architectures:

- Infrastructure Architecture: Design of physical and virtual IT infrastructure components.
- Cloud Architecture: Design leveraging cloud services for scalability and flexibility.

System-Level Architectures:

- **Client-Server Architecture:** Model with clients requesting services from centralized servers.
- Peer-to-Peer (P2P) Architecture: Distributed network with peers acting as both clients and servers.
- Distributed Architecture: Components on different networked computers coordinating actions via messaging.

Software Architectures:

- Application Architecture: Structure and behavior of applications, including interaction patterns.
- **Microservices Architecture:** Decomposed applications into loosely coupled, independently deployable services.
- Service-Oriented Architecture (SOA): Services provided by application components via a communication protocol.
- **Event-Driven Architecture (EDA):** Systems responding to events or state changes asynchronously.
- Layered (Tiered) Architecture: Division into layers (e.g., presentation, business logic, data access) for modularity.
- Monolithic Architecture: Traditional single-unit development with tightly coupled components.

Data Architectures:

 Data Architecture: Management and organization of data resources, including databases and data flow.

Relevance of the topic Al in software design example

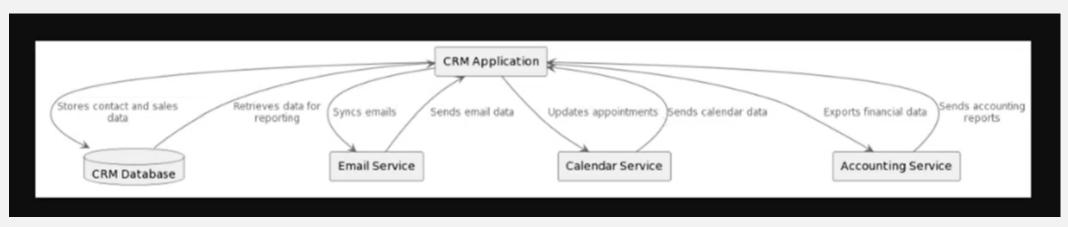
	ChatGPT's Assistance in Software Design					
Domain	ChatGPT Capabilities	Description	Rationale	Target Tools and Technologies		
Design Patterns	Explain and provide examples of patterns like Singleton, Factory, Observer, etc.	Patterns offer reusable solutions to common design problems, enabling efficient and standardized problem-solving.	Patterns encapsulate best practices and provide a common language for developers.	- Gang of Four patterns - Enterprise patterns: EIP, Martin Fowle		
Component Design	Offer guidance on designing modular, reusable, and cohesive software components.	Well-designed components enhance modularity and maintainability, leading to more robust software systems.	Modular design simplifies development, testing, and maintenance.	- Component frameworks: Spring, .NET Core		
Database Design	Provide insights on schema design, normalization, indexing, and relationships.	Effective database design ensures data integrity, performance, and scalability.	Proper database design is crucial for data-driven applications.	- ERD tools: MySQL Workbench, ER/Studio - NoSQL: MongoDB, Cassandra		
Algorithm Suggestions	Recommend and explain algorithms based on specific problem requirements.	Choosing the right algorithm can optimize performance and resource usage.	Algorithms form the backbone of logic and operations in software.	- Algorithm libraries: SciPy, Algorithms4		
Design Diagrams	Assist in creating and interpreting UML, ERD, flowcharts, and other design diagrams.	Diagrams provide visual representations of software design, enhancing clarity and communication.	Visual aids simplify complex concepts and foster collaboration.	- UML: Lucidchart, draw.io - Flowcharts: Microsoft Visio, draw.io		
UI/UX Design	Offer guidance on best practices, design principles, and user-centric design approaches.	Effective UI/UX design enhances user satisfaction, engagement, and software adoption.	User experience directly impacts software success and user retention.	- Design tools: Adobe XD, Figma - Prototyping: InVision, Balsamiq		
	ChatGPT's Assistance in Software Design (Medium-1, 20			(Medium-1, 2023		

Relevance of the topic Al in software architecture example

	ChatGPT's Assistance in Software Architecture					
Domain	ChatGPT Capabilities	Description	Rationale	Target Tools and Technologies		
Styles .	Explain styles like monolithic, microservices, serverless, event-driven, etc. with real-world examples.	choices	organization of software sustems	- Serverless: AWS Lambda, Azure Functions - Microservices: Docker, Kubernetes		
Patterns	Provide insights on patterns like MVC, MVVM, Layered, N-tier, Broker, etc. with practical use cases.	Database-per-service promotes data autonomy but can challenge data consistency. Shared databases offer consistency but can become a single point of failure.	Patterns offer solutions to recurring design problems, enabling efficient problem-solving using proven solutions	- MVC: ASP.NET MVC, Ruby on Rails - MVVM: Angular, React		
Principles;	Share foundational principles with detailed explanations and examples.	Principles guide the design and evolution of systems, leading to the creation of sustainable and robust architectures.	Adhering to principles ensures a robust system.	- SOLID principles, DRY principle		
Visualization & Diagrams	Offer guidance on creating, interpreting, and visualizing architectural components and their interactions with tool-specific tips.	Visualization and diagrams provide a tangible view of abstract concepts, enhancing understanding and stakeholder engagement.		- UML and C4: Lucidchart, PlantUML Mermaid		
Trade-offs	Explain the pros and cons of architectural decisions, evaluating options based on factors like performance, cost, scalability,	Trade-offs balance competing design concerns, optimizing decisions based on project constraints and goals.		- Decision Frameworks: AHP, Cost -Benefit Analysis		
Decisions	Assist in decision-making by providing information, comparisons, and potential implications of choices with a structured	Decisions shape the system's design, ensuring effective and sustainable architectural choices for long-term success.	Proper decision-making is crucial for long-term success.	Decision Logs: ADR tools, Confluen Decision Trees: RapidMiner (Medium-I, 20)		

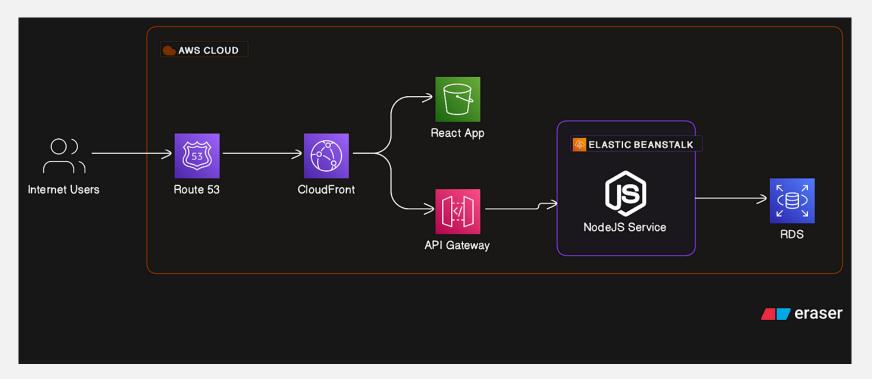
ChatGPT's Assistance in Software Architecture

Use ChatGPT to create software architecture models diagram



Medium, 2024

AUTO GENERATED DEPLOYMENT DIAGRAM USING DIAGRAM GPT

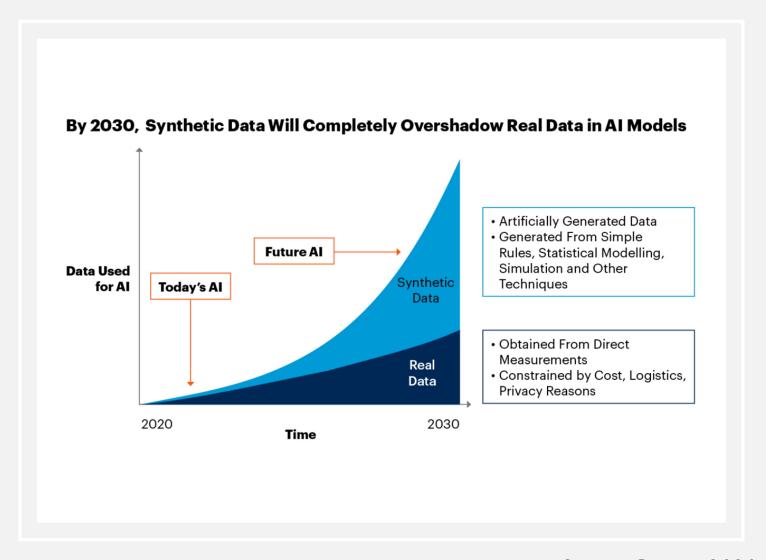


Medium, 2023

"Al based Copilot for (Software) architects" 2. RESEARCH QUESTIONS AND OBJECTIVES

OVERALL RESEARCH QUESTION

How can Al support software architects without or with only short-term history?



Source: Gartner 2021

RESEARCH QUESTION DETAILS

- What specific challenges and requirements exist for software architects that can be supported by AI?
- Which AI methods and models are best suited to provide useful support without or with minimal historical data?
- How can we efficiently capture and process the necessary data and real-time information for the AI models?
- What role do human experts play in conjunction with AI systems in software architecture?
- How can we measure and evaluate the performance and benefits of the developed AI models in real projects?
- What ethical and practical implications arise from the use of AI in software architecture?

RESEARCH OBJECTIVES

- Development of an Al model that supports software architects in real-time without decissions based on unsafe data.
- Evaluation of the effectiveness of this model in practical scenarios.

"AI based copilot for (software) architects"

3. THEORETICAL FRAME

EXISTING APPROACHES

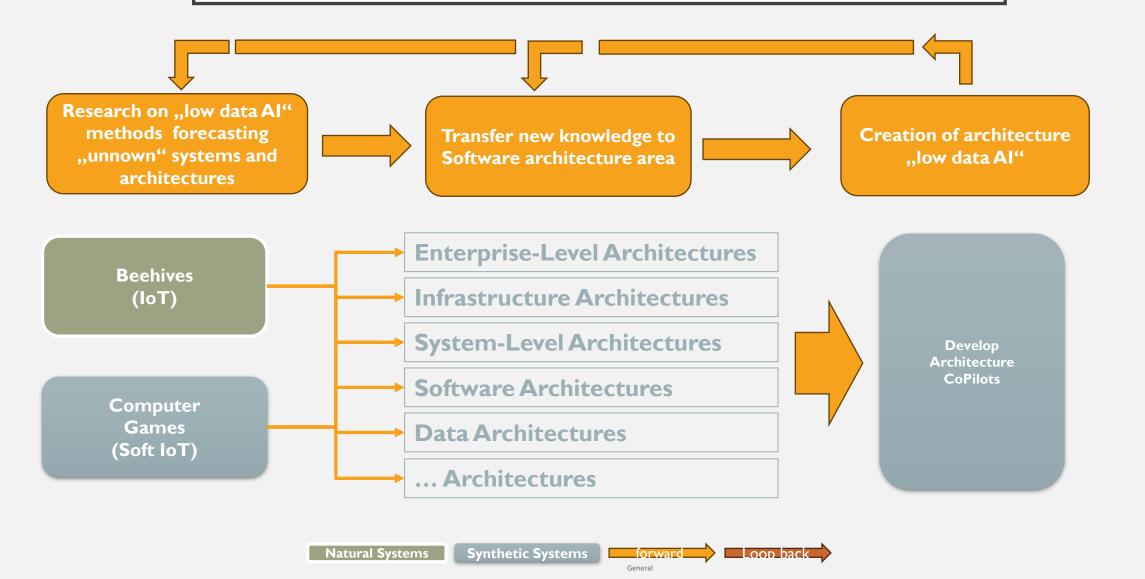
Reinforcement Learning (RL): Reinforcement Learning is a type of machine learning where an agent learns to make sequences of decisions in an environment to maximize cumulative rewards. The agent learns through trial and error, receiving feedback in the form of rewards or penalties. It aims to find the best possible policy (sequence of actions) to achieve a specific goal in a dynamic environment.

One-shot Learning: One-shot Learning is a machine learning approach where a model learns to recognize patterns from a single or a few examples, rather than requiring a large dataset for training. This is achieved by leveraging transfer learning, meta-learning, or similarity measures between data points. One-shot Learning is particularly useful in scenarios where obtaining large amounts of labeled data is impractical or expensive.

"AI based copilot for (software) architects"

4. METHODOLOGY OVERVIEW

METHODOLOGY HIGH LEVEL



METHODOLOGY HIGH LEVEL

Research on "low data Al" methods forecasting "unnown" systems and architectures

> **Beehives** (loT)

Computer Games (Soft IoT)

Data handling methods

- Data Cleaning
- Data Integration
- Data Reduction
- Data Normalization
- Feature Extraction
- Data Augmentation
- Outlier Handling

Analyse methods and models

- Reinforcement Learning
- Constraint Solving
- One Shot Learning
- Ect.

Used Data

Real time values

Student support

- Bachelor thesis
- Master Thesi

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5. FOCUSED RESULTS

EXPECTED RESULTS

- Description of the expected performance improvements through the use of AI.
- Concrete examples of how software architects can be supported by the AI model.

CONTRIBUTIONS TO RESEARCH

- Inovative Approaches in Software Architecture: Utilizing AI with limited historical data can pioneer new methods to assist architects in designing software systems.
- Adaptability and Self-Organization: Drawing inspiration from bee colonies, exploring how software architectures can adapt to evolving requirements and self-organize to enhance quality attributes.
- Gaming and Simulation Environments: Leveraging gaming concepts to simulate and validate complex architectural designs, offering robust testing grounds before practical implementation.
- Optimization and Efficiency: Applying AI techniques to solve optimization challenges in software
 architecture, such as selecting optimal designs considering multiple criteria or minimizing costs and
 resource consumption.
- Interdisciplinary Insights: Integrating insights from fields like bee colonies and gaming with software architecture to generate innovative, interdisciplinary solutions applicable in both theoretical and practical contexts.

REFERENCES

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Medium 2023	Generative AI in Software Architecture: Don't Replace Your Architects Yet!	https://medium.com/inspiredbrilliance/generative-ai-in-software-architecture-dont-replace-your-architects-yet-cde0c5d462c5
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AI BASED COPILOT FOR (SOFTWARE) ARCHITECTS RESEARCH STRATEGY INTRODUCTION



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