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Arnaud Chaubet

Skills

Languages C, C++, Java, Rust, Ada, Python, Scheme, HTML, CSS, JavaScript, TypeScript

Frameworks Node.js, NestJS, Angular, Express.js, Three.js

Systems System programming on Linux: IPC (Shared Memory, Queues, Pipes, Sockets,

Semaphores), Processes, POSIX Threads, Bash Scripts

Tools Git, UML, Docker, RDBMS (Oracle, MariaDB), NoSQL (MongoDB), GNU Make,

CMake

Languages French (Native), English (Intermediate), Spanish (Beginner)

Education

2022-2024 MSc in Computer Science, University of Pau and Adour Countries, Pau, France

2019-2022 BSc in Computer Science, University of Pau and Adour Countries, Pau, France

2019 Scientific Baccalaureate, Lycée de Montardon, France

Professional Experience

2025 - 2026 Java Developer - 1 year, TotalEnergies, Pau, France

- Maintenance of a pre-processing application for reservoir simulation model creation (Java 21, NetBeans Platform)
 - Application maintenance: bug fixing, performance improvements
 - Enhancements to End-To-End tests (QFTest)

2024 Java Developer Intern - 5 months, Safran Helicopter Engines, Bordes, France

- O Design of an XML document comparator (Java, Apache FOP, JavaFX)
 - State-of-the-art review of XML document comparison algorithms
 - Writing of the technical specification
 - Definition of the library architecture
 - Development of the library using the selected algorithm
- O Development of a user management interface (NestJS, Angular)

Projects

NES Emulator (Rust, SDL2)

O Development of a NES emulator in Rust

Space Invaders 3D (JavaScript, Three.js)

O Development of a 3D clone of the Space Invaders game

Interests

IT maintenance, troubleshooting and identification of problems, replacement or repair of faulty components

Regular reading of high-tech press

Pratice of Tennis