

Education

Dec 2018 University of California, San Diego, MS Electrical Engineering.

Overall GPA: 3.6; Specializing in Machine Learning and Data Science

June 2017 University of California, San Diego, BS Electrical Engineering.

Major GPA: 3.58; Specializing in Machine Learning and Control

Work

June 2018 - Platform/Machine Learning Intern, Brain Corporation, La Jolla.

Sept 2018 • Created point clouds visualizations to analyze the effects of LIDAR scans on glass walls Implemented a synthetic environment to model glass walls and to collect data

- Trained a LSTM and multilayer perceptron (MLP) to detect glass walls using Keras with 85% accuracy
- Developed unit tests with **pytest** to ensure reliability and reproducibility

Nov 2017 - LabVIEW/Matlab Consultant, LinOptix LLC, La Jolla.

June 2018 • Converted software to control a digital micromirror device (DMD) from C++ to LabVIEW and Matlab

- Synced a charged-coupled device (CCD) with a DMD to take an image at 30kHz
- Applied object oriented analysis and design principles to create a modular set of VIs

Publications

March 2018 Quantifying Gaze Behavior during Real World Interactions using Automated Object, Face, and **Fixation Detection**, *IEEE Transactions on Cognitive and Developmental Systems*.

- Utilized Faster R-CNN with Caffe framework to detect and locate specific objects with 77% accuracy
- Implemented a face recognition and object recognition system with eye tracking glasses
- Lead a 5 student team in creating and labeling training and test sets in Matlab
- Link to paper: https://ieeexplore.ieee.org/document/8328848/

Projects

July 2018 – Music Recommender Systems, Python, Pandas, Flask.

- Present Programmed a simple recommender system based on the popularity of a song in Python with Pandas and Flask
 - Implemented an item similarity collaborative filter by utilizing a co-occurrence matrix to suggest songs
 - Led team of 4 by breaking down concepts using Jupyter Notebooks and documenting project

March 2018 Classical Music Generator, Python, PyTorch.

- Designed a character-level LSTM RNN with PyTorch that can generate classical music in ABC music notation
- Optimized the RNN by using GRU units, dropout layers, and adaptive learning rates via RMSprop
- Implemented a "temperature" parameter that changes how random/structured the generated music is

March 2018 Doppelganger Face Generation using DC-GAN, Python, TensorFlow.

- Created a Deep Convolutional General Adversarial Network (DC-GAN) that generated realistic human faces
- · Found the closest face by using various similarity metrics such as Euclidean and Minkowski distances
- Applied feature extraction using principal component analysis (PCA) and discrete cosine transform (DCT)

Dec 2017 Bayesian Classifier with Gaussian Mixtures, Matlab.

- Segmented an image of a cheetah into the foreground (cheetah) and background by classifying each pixel using Bayes decision rule
- Found the maximum likelihood parameter estimates of Gaussian mixtures using the expectation maximization (EM) algorithm
- Achieved 4.6% probability of error with 64 Gaussian components densities

Oct 2017 **Red Barrel Detector**, Python, OpenCV.

- Trained a probabilistic color model to detect a red barrel by classifying each pixel using Bayes decision rule (BDR) of Gaussian distributions and estimating the parameters using maximum likelihood estimation (MLE)
- · Utilized OpenCV to hand-label training images and to draw bounding boxes after segmenting the image
- Predicted the distance of barrel using linear regression based on the height and width of the bounding box

Skills

Programming Python (Keras, PyTorch, Caffe, TensorFlow), Matlab, C, Java, LabVIEW, Latex CAD/Software PyCharm, SolidWorks, InkScape, Anaconda, Docker, GitHub