

Education

Dec 2018 University of California, San Diego, MS Electrical Engineering.

Overall GPA: 3.633; Specializing in Machine Learning and Data Science

June 2017 University of California, San Diego, BS Electrical Engineering.

Major GPA: 3.582; Specializing in Machine Learning and Control

Work

June 2018 - Platform/Machine Learning Intern, Brain Corporation, La Jolla.

Sept 2018 • Created point clouds visualizations to analyze the effects of LIDAR scans on glass walls Implemented a synthetic environment to model glass walls and to collect data

- Trained a LSTM and multilayer perceptron (MLP) to detect glass walls using Keras with 85% accuracy
- Developed unit tests with **pytest** to ensure reliability and reproducibility

Nov 2017 - LabVIEW/Matlab Consultant, LinOptix LLC, La Jolla.

June 2018 • Converted software to control a digital micromirror device (DMD) from C++ to LabVIEW and Matlab

- Synced a charged-coupled device (CCD) with a DMD to take an image at 30kHz
- Applied object oriented analysis and design principles to create a modular set of VIs

Publications

March 2018 Quantifying Gaze Behavior during Real World Interactions using Automated Object, Face, and **Fixation Detection**, *IEEE Transactions on Cognitive and Developmental Systems*.

- Utilized Faster R-CNN with Caffe framework to detect and locate specific objects with 77% accuracy
- Implemented a face recognition and object recognition system with eye tracking glasses
- Lead a 5 student team in creating and labeling training and test sets in Matlab
- Link to paper: https://ieeexplore.ieee.org/document/8328848/

Projects

Feb 2018 - Classical Music Generator, Python, PyTorch.

- March 2018 Designed a character-level **LSTM RNN** with PyTorch that can generate classical music in ABC notation
 - Optimized the RNN by using GRU units, dropout layers, and adaptive learning rates via RMSprop
 - Implemented a "temperature" parameter that changes how random/structured the generated music is

Jan 2018 - Doppelganger Face Generation using DC-GAN, Python, TensorFlow.

March 2018 • Created a Deep Convolutional General Adversarial Network (DC-GAN) that generated realistic human faces

- Found the closest face by using various similarity metrics such as Euclidean and Minkowski distances
- Applied feature extraction using principal component analysis (PCA) and discrete cosine transform (DCT)

Jan 2018 - Multi-layer Backpropagation Neural Network, Python.

Feb 2018 • Implemented multi-layer perceptron with 2 hidden layers to classify MNIST digits with 97.8% accuracy

- · Created neural net from scratch in Python and Numpy with forward and backpropagation functionality
- Improved model using Nesterov momentum, tanh activation function and cross-entropy cost function

Sept 2017 - Bayesian Classifier with Gaussian Mixtures, Matlab.

Dec 2017 • Segmented an image of a cheetah into the foreground (cheetah) and background by classifying each pixel using Bayes decision rule

- Found the maximum likelihood parameter estimates of Gaussian mixtures using the expectation maximization (EM) algorithm
- Achieved 4.6% probability of error with 64 Gaussian components densities

Sept 2017 – **Red Barrel Detector**, Python, OpenCV.

Oct 2017 • Trained a probabilistic color model to detect a red barrel by classifying each pixel using Bayes decision rule (BDR) of Gaussian distributions and estimating the parameters using maximum likelihood estimation (MLE)

- · Utilized OpenCV to hand-label training images and to draw bounding boxes after segmenting the image
- Predicted the distance of barrel using linear regression based on the height and width of the bounding box

Skills

Programming Python (Keras, PyTorch, Caffe, TensorFlow), Matlab, C, Java, C++, LabVIEW, Latex CAD/Software PyCharm, SolidWorks, InkScape, Anaconda, Docker, GitHub