

# OZYS Account-Abstraction Security Analysis Report

# **Prepared by**

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Sep 10, 2024



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# PROJECT OVERALL

## **About Project**

The project developed by Ozys focuses on extending the existing ERC-4337 standard for Account Abstraction (AA) by incorporating a custom Multisig Account (MSAccount). Account Abstraction is a concept that allows users to use smart contracts as their accounts. ERC-4337, in particular, defines a way to achieve this abstraction without requiring changes to the Ethereum protocol, enabling features such as account recovery, social recovery, and gas sponsorship.

To further enhance this functionality, Ozys has built upon the ERC-4337-contract repository, integrating a multisig account system (MSAccount). This approach allows multiple signers to collectively manage an account, providing an added layer of security and decentralization in account management. Additionally, a custom ExternalSigner was developed to facilitate the MSAccount's operation, enabling external parties to authorize transactions and participate in the multisig approval process.

# **Target Summary**

Name	Account-Abstraction
Website	https://ozys.io/
Repository	
Commit	7822ec49d21e69b05b5d12aba8eee520a9be94eb
Network	Silicon, Klaytn
Languages	Solidity
Method	Source code auditing
Timeline	June 3, 2024 ~ June 28, 2024





## SCOPE

Since the project is based on the erc4337-contract repository, we did not conduct a full analysis of the entire repository. Instead, we focused on analyzing the files within the "ms" directory, specifically MSAccountFactory.sol, MSAccount.sol, and ExternalSigner.sol.

#### Source code

Name	commit	
Account-Abstraction	7822ec49d21e69b05b5d12aba8eee520a9be94eb	
Account-Abstraction	7822ec49d21e69b05b5d12aba8eee520a9be94eb  ol	
	ntFactory.sol	



Hand BLSAccount.sol
<del> </del> BLSHelper.sol
<del>                            </del>
<del>                               </del>
L hubble-contracts
Contracts
BNPairingPrecompileCostEstimator.sol
<del> </del> callback
L TokenCallbackHandler.sol
<del> </del> SimpleAccountFactory.sol
<del> </del> SimpleAccount.sol
<del> </del> TokenPaymaster.sol
<del> </del> utils
<del>                                </del>
L UniswapHelper.sol
L VerifyingPaymaster.sol
Lutils
Lec.sol





# RISK CLASSIFICATION

## Severity

Our risk classification is based on Severity Categorization of code4ena.

## High

Assets can be stolen, lost, compromised directly or indirectly via a valid attack path (e.g. Malicious Input Handling, Escalation of privileges, Arithmetic).

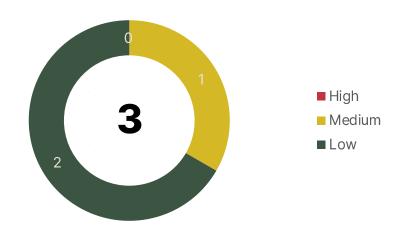
#### Medium

Assets not at direct risk, but the function of the protocol or its availability could be impacted, or leak value with a hypothetical attack path with stated assumptions, but external requirements.

Low

Assets are not at risk. User mistake, misuse of privileges, governance risk fall under this grade.

# FINDINGS BREAKDOWN



Severity	Acknowledged	fixed	Total
<ul><li>High</li></ul>	0	0	0
<ul><li>Medium</li></ul>	1	0	1
<ul><li>Low</li></ul>	0	2	2
			3

<sup>\*</sup> Fixed : Risk is fixed by Ozys.

<sup>\*</sup> Acknowledged: Ozys has recognized the risk but has not addressed it, as it poses only a minor impact.







# **FINDINGS**



#### M-01. Signature less than required number can change owner in **ExternalSigner** Acknowledged

#### **IMPACT**

The MSAccount owner can delegate a new owner without verifying signatures greater than the required number through the ExternalSigner.

#### DESCRIPTION

To change the owner of the MSAccount, the transferOwnership function must be called, which can only be invoked by the ExternalSigner. The ExternalSigner can execute transactions via the execute function, which requires a number of signatures greater than or equal to the required value. Therefore, to change the owner of the MSAccount, approval from the ExternalSigner owners in numbers greater than or equal to the required value is needed.

```
function execute(address dest, uint256 value, bytes calldata func, uint256 validUntil,
bytes[] calldata signatures) external onlyOwner {
    require(block.timestamp <= validUntil);</pre>
    _validateSignature(dest, value, func, validUntil, signatures);
    _call(dest, value, func);
}
function _validateSignature(address dest, uint256 value, bytes calldata func, uint256
validUntil, bytes[] calldata signatures) internal {
    require(signatures.length >= required);
    bytes32 hash = keccak256(abi.encode(address(this), getChainId(), dest, value, func,
validUntil));
    bytes32 signingHash = MessageHashUtils.toEthSignedMessageHash(hash);
    require(!usedHash[signingHash]);
    uint256 validatedCount = 0;
    for(uint256 i = 0; i < signatures.length; i++){</pre>
        address owner = ECDSA.recover(signingHash, signatures[i]);
        require(isOwner[owner]);
        require(!confirmation[signingHash][owner]);
        confirmation[signingHash][owner] = true;
        validatedCount += 1;
```



```
require(validatedCount >= required);
usedHash[signingHash] = true;
```

File 1: ExternalSigner Function: execute

The MSAccount has a setExternalSigner function to set an ExternalSigner, but this function can only be called through the execute function of the MSAccount. The signature validation process for calling execute is as follows:

```
function _validateSignature(PackedUserOperation calldata userOp, bytes32 userOpHash)
internal override virtual returns (uint256 validationData) {
    if(address(externalSigner()) == address(0)) return _validateSingleSignature(userOp,
userOpHash);
   if(userOp.signature.length <= 65) return SIG_VALIDATION_FAILED;</pre>
    (bytes memory signatureOwner, bytes memory signatureExternalSigner) =
parseSignature(userOp.signature);
   bytes32 signingHash = MessageHashUtils.toEthSignedMessageHash(userOpHash);
   address recoverOwner = ECDSA.recover(signingHash, signatureOwner);
   if(recoverOwner != owner) return SIG_VALIDATION_FAILED;
   bytes4 externalSignerMagicValue = externalSigner().isValidSignature(userOpHash,
signatureExternalSigner);
    if(externalSignerMagicValue != IERC1271.isValidSignature.selector) return
0xffffffff;
   return SIG_VALIDATION_SUCCESS;
```

File 2: ExternalSigner Function: \_validateSignature

When there is no ExternalSigner, the signature is verified only by the owner. However, if an ExternalSigner exists, the signature is validated using the isvalidSignature function of the ExternalSigner. The issue is that the function only checks whether the recovered signature belongs to one of the owners.

If the MSAccount owner holds control over one of the owners of the ExternalSigner, they could:

- 1. Call the setExternalSigner function to set a new ExternalSigner and then arbitrarily change the owner.
- 2. Upgrade the proxy to arbitrarily change the owner.

3.

#### **RECOMMENDATIONS**

When an ExternalSigner exists, only the ExternalSigner should be allowed to upgrade the proxy or call the setExternalSigner function.







<b>STATUS</b>	Acknowledged

OZYS:

Hello,

It seems there was some confusion due to our failure to share the policy regarding this matter.

First, the permissions are set up as follows:

- MS account owner: the user
- MS account required: owner signature + one signature from ExternalSigner members
- ExternalSigner members: signing server / admin A / admin B / admin C
- ExternalSigner required: 3 out of 4 signatures
- Operator 1: manages signing server and admin A
- Operator 2: manages admin B and admin C

The basic structure ensures that no single party can act alone.

Additionally, regarding the action of changing the ExternalSigner address, if there is a signature from the owner, it is considered a legitimate action intended by the user and will be treated as valid. The export feature we plan to provide to users will allow them to renounce the ExternalSigner address by setting it to the zero address.

Based on this policy, the issue you shared seems to be valid in a normal scenario, so we plan to maintain the current implementation.

Please confirm.

Thank you.

78ResearchLab:

Hello,

It seems that since the ExternalSigner can be changed with only the owner's signature, the owner value could also be changed. Based on the information from Mr. Jong-sik on Slack and your comment, I understand that changing the owner value should require agreement from all members of the ExternalSigner, which is why I believe this could be problematic.

Please confirm!

Thank you.

OZYS:

Hello,







For an exported (setExternalSigner call) account contract:

- We will consider that all authority has been transferred to the owner.
- Our internal system will no longer handle the account (e.g., the signing server will stop providing signatures).

Thus, the concern you raised about being able to change the owner value by changing the ExternalSigner address with only the owner's signature doesn't seem to apply here, as the account will no longer be under our management, and no further agreement from the ExternalSigner will be required.

Additionally, for convenience, when an account is exported (i.e., the ExternalSigner address is renounced to the zero address), the transferOwnership execution permission will be changed to onlySelf. You can refer to 4a1bbdb28c30a69e4323f75666155f317703bede for the change.

Please provide your feedback!

Thank you.

#### 78ResearchLab:

If changing the ExternalSigner means that it no longer needs to be managed, then that sounds fine to me!





## **D** LOW

## L-01. Values initialized through 'initialize' are not properly verified

Fixed

#### **IMPACT**

There is a possibility that the owner or required values in ExternalSigner could be initialized with incorrect values.

#### DESCRIPTION

```
function initialize(address[] calldata owners_, uint256 required_) public virtual
initializer {
    _initialize(owners_, required_);
}
function initialize(address[] calldata owners , uint256 required ) internal virtual {
    for(uint256 i = 0; i < owners_.length; i++) _addOwner(owners_[i]);</pre>
    _changeRequirement(required_);
```

File 3: ExternalSigner Function: initialize

The initialize function in ExternalSigner Calls \_addOwner and \_changeRequirement to initialize the owners and required values. There are public wrapper functions for these functions, which performs validations for values being set. Therefore, during the initialization process, which calls \_addowner directly, can lead to invalid values being set.

```
function addOwner(address owner) public onlySelf {
    require(owner != address(0));
    _addOwner(owner);
}
function _addOwner(address owner) internal {
    require(!isOwner[owner]);
    owners[ownerCount] = owner;
    ownerCount += 1;
    isOwner[owner] = true;
    emit AddOwner(owner);
```

File 4: ExternalSigner function: addOwner







#### **RECOMMENDATIONS**

Since incorrect values could be set during the initialization process, it is recommended to perform value validation within the internal functions.

STATUS Fixed

Ozys: fixed in commit f4ecfb6cb00db84c183630bba74f354ab60ffea4.





### L-02. The Event is omitted when initializing externalSigner

#### **IMPACT**

The event that should have been emitted during initialization process is missing.

#### **DESCRIPTION**

```
function setExternalSigner(address newExternalSigner) internal virtual {
   emit SetExternalSigner(address(externalSigner()), newExternalSigner);
   _externalSigner = IERC1271(newExternalSigner);
}
```

File 4: MSAccount Function: \_setExternalSigner

In MSAccount, when the value of \_externalSigner is updated, the SetExternalSigner event is emitted. However, if you look at the <u>\_initialize</u> function, despite the change in the value of <u>\_externalSigner</u>, the corresponding event is not emitted.

```
function _initialize(address anOwner, address anExternalSigner) internal virtual {
   owner = anOwner;
   _externalSigner = IERC1271(anExternalSigner);
   emit OwnershipTransferred(address(0), anOwner);
   emit MSAccountInitialized(_entryPoint, _externalSigner, owner);
```

File 5: MSAccount Function: \_initialize

#### RECOMMENDATIONS

An event should be emitted when the value of <u>externalSigner</u> changes.

## STATUS Fixed

Ozys: fixed in commit f5b655c1d04d49097143fa12a8a90434ed673f52.





## **ABOUT 78ResearchLab**

78ResearchLab is a offensive security corporation offering security auditing, penetration testing, education to enterprises, national organizations, and laboratories with the goal of making safe and convenience digital world. We have our own proprietary technology from system/security analysis and projects on various industries. We are working with the top technical experts who have won prizes in global Realword Hacking Competition/CTF, reported numerous security vulnerabilities, and have 10 years of experience in the information security.

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