

## jobs

### full time

- 2018 4 - Designer. Fujitsu Design Limited.
- 2017 5 - 2018 3 Project researcher. Chiba University, Division of Design.

### part time

- 2018 7 - React / Redux engineer. myLab.
- 2015 11 - 2016 4 Researcher. Takram, intern.
- 2015 6 Interpreter. Righters Publishing.
- 2015 12 - 2016 3 Interpreter & negotiator via Stichting de Volkskrant.

## education

- 2013 4 - 2017 3 Ph.D. in Engineering. Chiba University. Acquired the degree in 2018 3
- 2014 9 - 2015 6 Visiting researcher. Glasgow School of Art
- 2011 4 - 2013 3 M.S. in Engineering. Chiba University
- 2007 4 - 2011 3 B.S. in Engineering. Keio University

## awards

- 2016 松井 実, 白 默涵, 陈 思蓓, 三谷 悠. 冰像-Bing Xiang. Haier Group premium brand Casarte in-house competition. Second place.
- 2015 Takram. Mimicries. Design For the Future Award, Good Design Award. 15G111092.
- 2014 Takram. Mimicries. The Best Work in the Pre-school Category, The Minister of Internal Affairs and Communications Prize, Japan Prize.
- 2010 Matsui, M. Rhizome. Bronze medal, Japan Institute of Architects Tokai-branch 27th competition.

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## publications & oral presentations

### full paper

- 2016 9 松井 実, 小野 健太, 渡邊 誠. 設計理念の進化とその表現型としての人工物. デザイン学研究. **63(3)** 1-10 DOI 10.11247/jssdj.63.3\_1

### letter

- 2017 5 Matsui, M., Ono, K., Watanabe, M. Random Drift and Design Creativity: Evolution of Drawings in the Laboratory. Letters of Evolutionary Behavioral Science. **8(2)** 24-27 DOI 10.5178/lebs.2017.59

### thesis

- 2018 1 Design as a non-random evolutionary process: detecting transmission biases in the laboratory. Unpublished Ph.D. Thesis, Chiba University.
- 2013 3 パラメトリックモデリングによるアイウェアの自動生成設計戦略. Chiba University.
- 2011 3 Rudolf Steiner's design principles and methods for manufacturers. Keio University.

### other publication

- 2015 8 Shibazaki, M., Matsui, M. Trans. Chroma Actor: interview with Carsten Nicolai. Them Magazine. **7**.
- 2014 7 Skorpen, L. M., Burn, D., Matsui, R., Trans. いえでをしたくなったので. ほるぷ出版.

### oral presentation & talk

- 2018 1 Matsui, M. Design is a !random evolutionary process. Campus Asia Joint Exhibition, **H-06** (Yonsei University, Seoul, Korea).
- 2017 9 Matsui, M., Ono, K., Watanabe, M. Random drift of design in the laboratory: cultural transmission network of drawing, logo, and paper glider airplanes. Inaugural Cultural Evolution Society Conference, **Material culture session** (Max-Planck-Institut für Menschheitsgeschichte, Jena, Germany).
- 2017 7 松井 実. デザインはランダムプロセスか. 日本デザイン学会第64回研究発表大会. **B6-05**. DOI 10.11247/jssd.64.0\_226
- 2017 5 Matsui, M. モデルベース設計製造研究会における講演. Invited by AIST.
- 2015 松井 実, 小野 健太, 渡邊 誠. 人工物は進化しない. 日本デザイン学会第62回研究発表大会, **A1-05**. DOI 10.11247/jssd.62.0\_5
- 2014 3 Matsui, M. Design Genetics. MEDes Doctoral Colloquium. Glasgow School of Art.
- 2012 6 江田 直紀, 田中 俊, 松井 実, 小野 健太, 蘆澤 雄亮, 渡邊 誠. 植物工場の普及に向けたブランディングデザインの提案. 日本デザイン学会第59回研究発表大会. DOI 10.11247/jssd.59.0\_229
- 2011 6 Matsui, M., Radovic, D., Almazan, J. C. Rudolf Steiner's Design Principles and Methods for Manufacturers. 日本デザイン学会第58回研究発表大会 **P-44**. DOI 10.11247/jssd.58.0.169.0

\* This CV is a simplified version of [the website](#). More there, including CV of failures.