

ASTORA OUTCAST



Token Creature — Zombie Human Knight

Whenever Astora Outcast attacks, tap target creature an opponent controls.

4/4

010/029 T
HLW • EN • ELIAY

BARBARIC CLERIC



Token Creature — Zombie Human Cleric

When Barbaric Cleric enters the battlefield, each opponent loses 2 life and you gain 2 life.

4/4

014/029 T
HLW • EN • MARIEL CASTANON

CRUEL LUNATIC



Token Creature — Zombie Human Berserker

When Cruel Lunatic enters the battlefield, any opponent may have it deal 5 damage to them. If a player does, sacrifice Cruel Lunatic.

5/4

020/029 T
HLW • EN • VOLONTIERE

CURSE-MARKED CROOK



Token Creature — Zombie Human Rogue

When Curse-Marked Crook enters the battlefield, scry 1.

2/3

010/029 T
HLW • EN • NATHAN GORDON

DARKBREAKER ANGEL



Token Creature — Zombie Angel

Flying, vigilance, lifelink

5/4

002/029 T
HLW • EN • DAVID DEMARET

DARKMOON AVENGER



Token Creature — Zombie Human Knight

When Darkmoon Avenger enters the battlefield, at the beginning of target opponent's next end step, that player sacrifices a tapped creature.

3/3

003/029 T
HLW • EN • GORDY BURKE (DESIGN: PINKNOTH)

DEMENTED SORCERER



Token Creature — Zombie Human Wizard

When Demented Sorcerer enters the battlefield, look at the top four cards of your library. You may reveal a noncreature, nonland card from among them and put it into your hand. Put the rest into your graveyard.

3/3

011/029 T
HLW • EN • RUIN LIU

DOOMED PILGRIM



Token Creature — Zombie Human Cleric

When Doomed Pilgrim enters the battlefield, if an opponent controls more lands than you, you may search your library for up to two Plains cards, reveal them, put them into your hand, then shuffle your library.

2/2

004/029 T
HLW • EN • ALEXANDER PUGHROY

DOUR VAGRANT



Token Creature — Zombie Human Rogue

When Dour Vagrant enters the battlefield, journey. *(Exile the top card of your library face up. Whenever a creature you control deals combat damage to an opponent, put a journeyed card you own into your hand.)*

2/1

010/029 T
HLW • EN • ONISTPART

