

## **MAJOR PROJECT**

## • Project Name:

**UI/UX Major Project** 

## **Project Description:**

CompEduLimited is an online education provider. They are looking to design and develop an up-to-date system to cater to the needs of their growing business effectively. Due to the rapid increase of online education and to stay ahead of its competitors, the company has decided to improve the layout of its existing system in order to improve learners' online experience.

For the purpose of this assignment, you are required to improve the end-users' journey for the following online services. Consider the website, mobile, and iPad-friendly design.

Student/tutor login

Students search for courses

Students attendance history

Students fee payments

Tutor profile

Admin Login

Admin search for all students/tutors

Conduct research on interviewing techniques and design a UX qualitative interview questionnaire.

Construct at least two user personas based on evidence gathered during user research.

Apply data, gathered from UX data and User Personas, to implement UCD(User Centered Design) principles into the process and task design. Demonstrate application through 2 user stories or suitable UX process mapping techniques.

Wireframe Implementation for Skeleton Plane

Implement high fidelity wireframes.